

MathScript

Generated by Doxygen 1.9.6



<b>1 ReadMe</b>	<b>1</b>
<b>2 Hierarchical Index</b>	<b>3</b>
2.1 Class Hierarchy	3
<b>3 Class Index</b>	<b>5</b>
3.1 Class List	5
<b>4 File Index</b>	<b>7</b>
4.1 File List	7
<b>5 Class Documentation</b>	<b>9</b>
5.1 AddExpr Class Reference	9
5.1.1 Detailed Description	9
5.1.2 Constructor & Destructor Documentation	10
5.1.2.1 AddExpr()	10
5.1.3 Member Function Documentation	10
5.1.3.1 equals()	10
5.1.3.2 pretty_print_at()	10
5.1.3.3 print()	11
5.2 BoolExpr Class Reference	11
5.2.1 Detailed Description	12
5.2.2 Constructor & Destructor Documentation	12
5.2.2.1 BoolExpr()	12
5.2.3 Member Function Documentation	12
5.2.3.1 equals()	12
5.2.3.2 pretty_print_at()	13
5.2.3.3 print()	13
5.3 BoolValue Class Reference	13
5.3.1 Detailed Description	14
5.3.2 Constructor & Destructor Documentation	14
5.3.2.1 BoolValue()	14
5.3.3 Member Function Documentation	14
5.3.3.1 equals()	14
5.3.3.2 is_true()	16
5.3.3.3 print()	16
5.4 CallExpr Class Reference	16
5.4.1 Detailed Description	17
5.4.2 Constructor & Destructor Documentation	17
5.4.2.1 CallExpr()	17
5.4.3 Member Function Documentation	18
5.4.3.1 equals()	18
5.4.3.2 pretty_print_at()	18
5.4.3.3 print()	18

5.5 EmptyEnv Class Reference	19
5.5.1 Member Function Documentation	19
5.5.1.1 PTR()	19
5.6 Env Class Reference	20
5.7 EqExpr Class Reference	20
5.7.1 Detailed Description	21
5.7.2 Constructor & Destructor Documentation	21
5.7.2.1 EqExpr()	21
5.7.3 Member Function Documentation	21
5.7.3.1 equals()	21
5.7.3.2 pretty_print_at()	21
5.7.3.3 print()	22
5.8 ExtendedEnv Class Reference	22
5.8.1 Member Function Documentation	23
5.8.1.1 PTR() [1/2]	23
5.8.1.2 PTR() [2/2]	23
5.9 FunExpr Class Reference	23
5.9.1 Detailed Description	24
5.9.2 Constructor & Destructor Documentation	24
5.9.2.1 FunExpr()	24
5.9.3 Member Function Documentation	24
5.9.3.1 equals()	25
5.9.3.2 pretty_print_at()	25
5.9.3.3 print()	25
5.10 FunValue Class Reference	26
5.10.1 Detailed Description	26
5.10.2 Constructor & Destructor Documentation	27
5.10.2.1 FunValue()	27
5.10.3 Member Function Documentation	27
5.10.3.1 equals()	27
5.10.3.2 is_true()	27
5.10.3.3 print()	28
5.11 IfExpr Class Reference	28
5.11.1 Detailed Description	29
5.11.2 Constructor & Destructor Documentation	29
5.11.2.1 IfExpr()	29
5.11.3 Member Function Documentation	29
5.11.3.1 equals()	29
5.11.3.2 pretty_print_at()	30
5.11.3.3 print()	30
5.12 LetExpr Class Reference	30
5.12.1 Detailed Description	31

5.12.2 Constructor & Destructor Documentation	31
5.12.2.1 LetExpr()	31
5.12.3 Member Function Documentation	32
5.12.3.1 equals()	32
5.12.3.2 pretty_print_at()	32
5.12.3.3 print()	32
5.13 mainWidget Class Reference	33
5.14 MultExpr Class Reference	34
5.14.1 Detailed Description	34
5.14.2 Constructor & Destructor Documentation	34
5.14.2.1 MultExpr()	34
5.14.3 Member Function Documentation	35
5.14.3.1 equals()	35
5.14.3.2 pretty_print_at()	35
5.14.3.3 print()	36
5.15 NumExpr Class Reference	36
5.15.1 Detailed Description	37
5.15.2 Constructor & Destructor Documentation	37
5.15.2.1 NumExpr()	37
5.15.3 Member Function Documentation	37
5.15.3.1 equals()	37
5.15.3.2 pretty_print_at()	37
5.15.3.3 print()	38
5.16 NumValue Class Reference	38
5.16.1 Detailed Description	39
5.16.2 Constructor & Destructor Documentation	39
5.16.2.1 NumValue()	39
5.16.3 Member Function Documentation	39
5.16.3.1 equals()	39
5.16.3.2 is_true()	41
5.16.3.3 print()	41
5.17 VarExpr Class Reference	41
5.17.1 Detailed Description	42
5.17.2 Constructor & Destructor Documentation	42
5.17.2.1 VarExpr()	42
5.17.3 Member Function Documentation	43
5.17.3.1 equals()	43
5.17.3.2 pretty_print_at()	43
5.17.3.3 print()	43
<b>6 File Documentation</b>	<b>45</b>
6.1 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Env.h	45

6.2 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.cpp File Reference . . . . .	45
6.2.1 Detailed Description . . . . .	46
6.2.2 Function Documentation . . . . .	46
6.2.2.1 PTR() . . . . .	46
6.3 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h File Reference . . . . .	48
6.3.1 Detailed Description . . . . .	49
6.3.2 Enumeration Type Documentation . . . . .	49
6.3.2.1 precedence_t . . . . .	49
6.3.3 Function Documentation . . . . .	50
6.3.3.1 CLASS() . . . . .	50
6.4 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h . . . . .	50
6.5 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/mainwidget.h . . . . .	52
6.6 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Parse.cpp File Reference . . . . .	53
6.6.1 Detailed Description . . . . .	53
6.6.2 Function Documentation . . . . .	54
6.6.2.1 parse_keyword() . . . . .	54
6.6.2.2 PTR() [1/2] . . . . .	54
6.6.2.3 PTR() [2/2] . . . . .	56
6.6.2.4 skip_whitespace() . . . . .	56
6.7 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Parse.h File Reference . . . . .	56
6.7.1 Detailed Description . . . . .	57
6.7.2 Function Documentation . . . . .	57
6.7.2.1 parse_keyword() . . . . .	57
6.7.2.2 PTR() [1/2] . . . . .	57
6.7.2.3 PTR() [2/2] . . . . .	59
6.7.2.4 skip_whitespace() . . . . .	60
6.8 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Parse.h . . . . .	60
6.9 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/pointer.h File Reference . . . . .	60
6.9.1 Detailed Description . . . . .	61
6.10 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/pointer.h . . . . .	61
6.11 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Value.cpp File Reference . . . . .	61
6.11.1 Detailed Description . . . . .	62
6.11.2 Function Documentation . . . . .	62
6.11.2.1 PTR() . . . . .	62
6.12 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Value.h File Reference . . . . .	64
6.12.1 Detailed Description . . . . .	64
6.12.2 Function Documentation . . . . .	64
6.12.2.1 CLASS() . . . . .	65
6.13 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Value.h . . . . .	65

## Chapter 1

## ReadMe





## Chapter 2

# Hierarchical Index

### 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

Env . . . . .	20
EmptyEnv . . . . .	19
ExtendedEnv . . . . .	22
Expr	
AddExpr . . . . .	9
BoolExpr . . . . .	11
CallExpr . . . . .	16
EqExpr . . . . .	20
FunExpr . . . . .	23
IfExpr . . . . .	28
LetExpr . . . . .	30
MultExpr . . . . .	34
NumExpr . . . . .	36
VarExpr . . . . .	41
QWidget	
mainWidget . . . . .	33
Value	
BoolValue . . . . .	13
FunValue . . . . .	26
NumValue . . . . .	38



## Chapter 3

# Class Index

### 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">AddExpr</a>	
<a href="#">AddExpr</a>	<a href="#">AddExpr</a> class that represents an addition expression, inherits from <a href="#">Expr</a> . . . . .
<a href="#">BoolExpr</a>	
<a href="#">BoolExpr</a>	<a href="#">BoolExpr</a> class that represents boolean expressions . . . . .
<a href="#">BoolValue</a>	
<a href="#">BoolValue</a>	<a href="#">BoolValue</a> class that represents a true/false value, inherits from <a href="#">Value</a> . . . . .
<a href="#">CallExpr</a>	
<a href="#">CallExpr</a>	<a href="#">CallExpr</a> class that represents a call to a function . . . . .
<a href="#">EmptyEnv</a>	
<a href="#">Env</a>	
<a href="#">Env</a>	<a href="#">Env</a> . . . . .
<a href="#">EqExpr</a>	
<a href="#">EqExpr</a>	<a href="#">EqExpr</a> class that represents equality between two <a href="#">Exprs</a> . . . . .
<a href="#">ExtendedEnv</a>	
<a href="#">ExtendedEnv</a>	<a href="#">ExtendedEnv</a> . . . . .
<a href="#">FunExpr</a>	
<a href="#">FunExpr</a>	<a href="#">FunExpr</a> class that represents a function . . . . .
<a href="#">FunValue</a>	
<a href="#">FunValue</a>	<a href="#">FunValue</a> class that represents a function value, inherits from <a href="#">Value</a> . . . . .
<a href="#">IfExpr</a>	
<a href="#">IfExpr</a>	<a href="#">IfExpr</a> class that represents an if expressions (e.g. if...then...else...) . . . . .
<a href="#">LetExpr</a>	
<a href="#">LetExpr</a>	<a href="#">LetExpr</a> class that represents let phrases (e.g. let x = 5 in x + 5), inherits from <a href="#">Expr</a> . . . . .
<a href="#">mainWidget</a>	
<a href="#">mainWidget</a>	<a href="#">mainWidget</a> . . . . .
<a href="#">MultExpr</a>	
<a href="#">MultExpr</a>	<a href="#">MultExpr</a> class that represents a multiplication expression, inherits from <a href="#">Expr</a> . . . . .
<a href="#">NumExpr</a>	
<a href="#">NumExpr</a>	<a href="#">NumExpr</a> class that represents a number, inherits from <a href="#">Expr</a> . . . . .
<a href="#">NumValue</a>	
<a href="#">NumValue</a>	<a href="#">NumValue</a> class that represents a number value, inherits from <a href="#">Value</a> . . . . .
<a href="#">VarExpr</a>	
<a href="#">VarExpr</a>	<a href="#">VarExpr</a> class that represents a variable, inherits from <a href="#">Expr</a> . . . . .



## Chapter 4

# File Index

### 4.1 File List

Here is a list of all documented files with brief descriptions:

/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/ <a href="#">Env.h</a> . . . . .	??
/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/ <a href="#">Expr.cpp</a>	
Contains the definitions of the Expr class along with its children . . . . .	45
/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/ <a href="#">Expr.h</a>	
Expression class . . . . .	48
/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/ <a href="#">mainwindow.h</a> . . . . .	??
/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/ <a href="#">Parse.cpp</a>	
Contains functions used to parse input from the user or a file . . . . .	53
/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/ <a href="#">Parse.h</a>	
Parse declaration . . . . .	56
/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/ <a href="#">pointer.h</a>	
Header file containing macro definitions about which pointer system to use . . . . .	60
/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/ <a href="#">Value.cpp</a>	
Contains the definitions of the Value class along with its children . . . . .	61
/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/ <a href="#">Value.h</a>	
Value class . . . . .	64



## Chapter 5

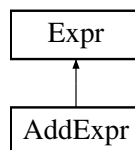
# Class Documentation

### 5.1 AddExpr Class Reference

[AddExpr](#) class that represents an addition expression, inherits from [Expr](#).

```
#include <Expr.h>
```

Inheritance diagram for AddExpr:



#### Public Member Functions

- **PTR** (Expr) lhs  
*The Expr on the left-hand side of the [AddExpr](#) class.*
- **PTR** (Expr) rhs  
*The Expr on the right-hand side of the [AddExpr](#) class.*
- [AddExpr](#) (PTR(Expr) lhs, PTR(Expr) rhs)  
*Constructor.*
- bool [equals](#) (PTR(Expr) e)  
*Equals method checks to see if two expressions are equal.*
- **PTR** (Value) interp(PTR([Env](#)) env)
- void [print](#) (std::ostream &os)  
*Print method that prints the [AddExpr](#).*
- void [pretty\\_print\\_at](#) (std::ostream &os, [precedence\\_t](#) precedence, bool needKeywordParenthesis, std::streampos &position)  
*A method to print out the [AddExpr](#) in a more visually pleasing way.*

#### 5.1.1 Detailed Description

[AddExpr](#) class that represents an addition expression, inherits from [Expr](#).

## 5.1.2 Constructor & Destructor Documentation

### 5.1.2.1 AddExpr()

```
AddExpr::AddExpr (
    PTR(Expr) lhs,
    PTR(Expr) rhs )
```

Constructor.

#### Parameters

<i>Expr</i>	lhs = Left hand side expression
<i>Expr</i>	rhs = right hand side expression

## 5.1.3 Member Function Documentation

### 5.1.3.1 equals()

```
bool AddExpr::equals (
    PTR(Expr) e )
```

Equals method checks to see if two expressions are equal.

#### Parameters

<i>Expr</i>	e = expression to be checked against
-------------	--------------------------------------

#### Returns

false if not equal or null, true if equal

### 5.1.3.2 pretty\_print\_at()

```
void AddExpr::pretty_print_at (
    std::ostream & os,
    precedence_t precedence,
    bool needKeywordParenthesis,
    std::streampos & position )
```

A method to print out the [AddExpr](#) in a more visually pleasing way.



## Parameters

<i>os</i>	the stream to print out the expression
<i>precedence</i>	the precedence of the expression
<i>needKeywordParenthesis</i>	a boolean to indicate whether or not to include parenthesis in an expression with keywords
<i>position</i>	the current position of the stream that is printing out

## 5.1.3.3 print()

```
void AddExpr::print (
    std::ostream & os )
```

Print method that prints the [AddExpr](#).

## Parameters

<i>ostream</i>	&os: the ostream to print to
----------------	------------------------------

The documentation for this class was generated from the following files:

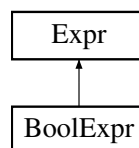
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h](#)
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.cpp](#)

## 5.2 BoolExpr Class Reference

[BoolExpr](#) class that represents boolean expressions.

```
#include <Expr.h>
```

Inheritance diagram for BoolExpr:



## Public Member Functions

- [BoolExpr](#) (bool val)  
*Constructor for the [BoolExpr](#) class.*
- bool [equals](#) (PTR(Expr) e)  
*Equals method checks two expressions to see if they are equal.*
- PTR (Value) interp(PTR([Env](#)) env)
- void [print](#) (std::ostream &os)  
*Print method that prints the [BoolExpr](#).*
- void [pretty\\_print\\_at](#) (std::ostream &os, [precedence\\_t](#) precedence, bool needKeywordParenthesis, std::streampos &position)  
*A method to print out the [BoolExpr](#) expression in a more visually pleasing way.*

## Public Attributes

- **bool val**

*The boolean value of the [BoolExpr](#) class.*

### 5.2.1 Detailed Description

[BoolExpr](#) class that represents boolean expressions.

### 5.2.2 Constructor & Destructor Documentation

#### 5.2.2.1 BoolExpr()

```
BoolExpr::BoolExpr (
    bool val )
```

Constructor for the [BoolExpr](#) class.

##### Parameters

<i>val</i>	the boolean value for the <a href="#">BoolExpr</a> class
------------	--

### 5.2.3 Member Function Documentation

#### 5.2.3.1 equals()

```
bool BoolExpr::equals (
    PTR(Expr) e )
```

Equals method checks two expressions to see if they are equal.

##### Parameters

<i>Expr</i>	e = expression to be checked against
-------------	--------------------------------------

##### Returns

false if not equal or null, true if equal

### 5.2.3.2 pretty\_print\_at()

```
void BoolExpr::pretty_print_at (
    std::ostream & os,
    precedence_t precedence,
    bool needKeywordParenthesis,
    std::streampos & position )
```

A method to print out the [BoolExpr](#) expression in a more visually pleasing way.

#### Parameters

<i>os</i>	the stream to print out the expression
<i>precedence</i>	the precedence of the expression
<i>needKeywordParenthesis</i>	a boolean to indicate whether or not to include parenthesis in an expression with keywords
<i>position</i>	the current position of the stream that is printing out

### 5.2.3.3 print()

```
void BoolExpr::print (
    std::ostream & os )
```

Print method that prints the [BoolExpr](#).

#### Parameters

<i>ostream</i>	&os: the ostream to print to
----------------	------------------------------

The documentation for this class was generated from the following files:

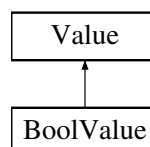
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h](#)
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.cpp](#)

## 5.3 BoolValue Class Reference

[BoolValue](#) class that represents a true/false value, inherits from [Value](#).

```
#include <Value.h>
```

Inheritance diagram for [BoolValue](#):



## Public Member Functions

- [BoolValue](#) (bool [val](#))  
A constructor for the [BoolValue](#) class.
- bool [equals](#) (PTR(Value) otherValue)
- PTR (Value) [add\\_to](#)(PTR(Value) otherValue)
- PTR (Value) [multiply\\_with](#)(PTR(Value) otherValue)
- void [print](#) (std::ostream &os)  
A method to print out the value of a [BoolValue](#).
- bool [is\\_true](#) ()  
A method to tell if a [BoolValue](#) is true or not.
- PTR (Value) [call](#)(PTR(Value) actual\_arg)

## Public Attributes

- bool [val](#)  
The boolean value of the [BoolValue](#) class.

### 5.3.1 Detailed Description

[BoolValue](#) class that represents a true/false value, inherits from [Value](#).

### 5.3.2 Constructor & Destructor Documentation

#### 5.3.2.1 BoolValue()

```
BoolValue::BoolValue (
    bool val )
```

A constructor for the [BoolValue](#) class.

#### Parameters

<a href="#">val</a>	the boolean used to indicate the <a href="#">BoolValue</a> 's boolean value
---------------------	---

### 5.3.3 Member Function Documentation

#### 5.3.3.1 equals()

```
bool BoolValue::equals (
    PTR(Value) otherValue )
```

\brief A method to test if two BoolValues are equal

**Parameters**

<i>otherValue</i>	the other Value to be tested against
-------------------	--------------------------------------

**Returns**

true if they are equal, false if they are not or incompatible

**5.3.3.2 is\_true()**

```
bool BoolValue::is_true ( )
```

A method to tell if a [BoolValue](#) is true or not.

**Returns**

the val of the [BoolValue](#), indicating true or false

**5.3.3.3 print()**

```
void BoolValue::print (
    std::ostream & os )
```

A method to print out the value of a [BoolValue](#).

**Parameters**

<i>os</i>	the output stream to print to
-----------	-------------------------------

The documentation for this class was generated from the following files:

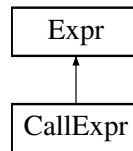
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Value.h](#)
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Value.cpp](#)

**5.4 CallExpr Class Reference**

[CallExpr](#) class that represents a call to a function.

```
#include <Expr.h>
```

Inheritance diagram for CallExpr:



## Public Member Functions

- **PTR** (Expr) to\_be\_called  
*The expression to be called.*
- **PTR** (Expr) actual\_arg  
*The expression to be passed to the function.*
- **CallExpr** (PTR(Expr) to\_be\_called, PTR(Expr) actual\_arg)  
*Constructor.*
- bool **equals** (PTR(Expr) e)  
*A method to test if two Expressions are equal.*
- **PTR** (Value) interp(PTR(Env) env)
- void **print** (std::ostream &os)  
*A method used to print out a call expression.*
- void **pretty\_print\_at** (std::ostream &os, precedence\_t precedence, bool needKeywordParenthesis, std::streampos &position)  
*A method used to print out a call expression in a more visually pleasing way.*

### 5.4.1 Detailed Description

**CallExpr** class that represents a call to a function.

### 5.4.2 Constructor & Destructor Documentation

#### 5.4.2.1 CallExpr()

```

CallExpr::CallExpr (
    PTR(Expr) to_be_called,
    PTR(Expr) actual_arg )
  
```

Constructor.

Parameters

<i>var</i>	the expression representing the function to be called
<i>body</i>	the expression representing the argument to be passed to the function

### 5.4.3 Member Function Documentation

#### 5.4.3.1 equals()

```
bool CallExpr::equals (
    PTR(Expr) e )
```

A method to test if two Expressions are equal.

##### Parameters

<i>e</i>	the expression to be compared to
----------	----------------------------------

##### Returns

true if the expressions are equal, false if not

#### 5.4.3.2 pretty\_print\_at()

```
void CallExpr::pretty_print_at (
    std::ostream & os,
    precedence_t precedence,
    bool needKeywordParenthesis,
    std::streampos & position )
```

A method used to print out a call expression in a more visually pleasing way.

##### Parameters

<i>os</i>	the output stream to be printed to
<i>precedence</i>	the precedence of the expression
<i>needKeywordParenthesis</i>	whether or not the keywords need parentheses
<i>position</i>	the position of the cursor

#### 5.4.3.3 print()

```
void CallExpr::print (
    std::ostream & os )
```

A method used to print out a call expression.



## Parameters

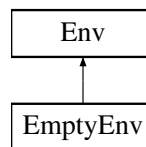
<code>os</code>	the output stream to be printed to
-----------------	------------------------------------

The documentation for this class was generated from the following files:

- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h](#)
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.cpp](#)

## 5.5 EmptyEnv Class Reference

Inheritance diagram for EmptyEnv:



### Public Member Functions

- [PTR](#) (Value) lookup(string find\_name)
- virtual **PTR** (Value) lookup(string find\_name)=0

### Additional Inherited Members

Static Public Member Functions inherited from [Env](#)

- static **PTR** ([Env](#)) empty

### 5.5.1 Member Function Documentation

#### 5.5.1.1 PTR()

```
EmptyEnv::PTR (
    Value ) [inline], [virtual]
```

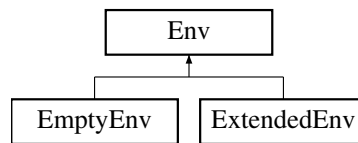
Implements [Env](#).

The documentation for this class was generated from the following file:

- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Env.h](#)

## 5.6 Env Class Reference

Inheritance diagram for Env:



### Public Member Functions

- virtual **PTR** (Value) lookup(string find\_name)=0

### Static Public Member Functions

- static **PTR** (Env) empty

The documentation for this class was generated from the following file:

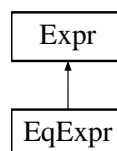
- /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Env.h

## 5.7 EqExpr Class Reference

[EqExpr](#) class that represents equality between two Exprs.

```
#include <Expr.h>
```

Inheritance diagram for EqExpr:



### Public Member Functions

- PTR** (Expr) lhs  
*The expression on the left hand side of the equals.*
- PTR** (Expr) rhs  
*The expression on the right hands side of the equals.*
- [EqExpr](#) (**PTR**(Expr) lhs, **PTR**(Expr) rhs)  
*Constructor.*
- bool [equals](#) (**PTR**(Expr) e)  
*Equals method checks two expressions to see if they are equal.*
- PTR** (Value) interp(**PTR**([Env](#)) env)
- void [print](#) (std::ostream &os)  
*Print method that prints the [EqExpr](#).*
- void [pretty\\_print\\_at](#) (std::ostream &os, [precedence\\_t](#) precedence, bool needKeywordParenthesis, std::streampos &position)  
*A method to print out the [EqExpr](#) expression in a more visually pleasing way.*

## 5.7.1 Detailed Description

[EqExpr](#) class that represents equality between two Exprs.

## 5.7.2 Constructor & Destructor Documentation

### 5.7.2.1 EqExpr()

```
EqExpr::EqExpr (
    PTR(Expr) lhs,
    PTR(Expr) rhs )
```

Constructor.

#### Parameters

<i>lhs</i>	the expression on the left side of the equals
<i>rhs</i>	the expression on the right side of the equals

## 5.7.3 Member Function Documentation

### 5.7.3.1 equals()

```
bool EqExpr::equals (
    PTR(Expr) e )
```

Equals method checks two expressions to see if they are equal.

#### Parameters

<i>Expr</i>	e = expression to be checked against
-------------	--------------------------------------

#### Returns

false if not equal or null, true if equal

### 5.7.3.2 pretty\_print\_at()

```
void EqExpr::pretty_print_at (
    std::ostream & os,
```

```
precedence_t precedence,
bool needKeywordParenthesis,
std::streampos & position )
```

A method to print out the [EqExpr](#) expression in a more visually pleasing way.

#### Parameters

<i>os</i>	the stream to print out the expression
<i>precedence</i>	the precedence of the expression
<i>needKeywordParenthesis</i>	a boolean to indicate whether or not to include parenthesis in an expression with keywords
<i>position</i>	the current position of the stream that is printing out

### 5.7.3.3 print()

```
void EqExpr::print (
    std::ostream & os )
```

Print method that prints the [EqExpr](#).

#### Parameters

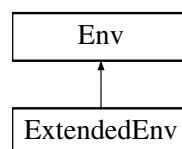
<i>ostream</i>	&os: the ostream to print to
----------------	------------------------------

The documentation for this class was generated from the following files:

- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h](#)
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.cpp](#)

## 5.8 ExtendedEnv Class Reference

Inheritance diagram for ExtendedEnv:



### Public Member Functions

- [PTR](#) (Value) val
- [PTR](#) ([Env](#)) rest
- [ExtendedEnv](#) (string name, [PTR](#)(Value) val, [PTR](#)([Env](#)) rest)
- [PTR](#) (Value) lookup(string find\_name)
- virtual [PTR](#) (Value) lookup(string find\_name)=0

## Public Attributes

- string **name**

## Additional Inherited Members

### Static Public Member Functions inherited from [Env](#)

- static **PTR** ([Env](#)) empty

## 5.8.1 Member Function Documentation

### 5.8.1.1 **PTR()** [1/2]

```
ExtendedEnv::PTR (
    Value ) [inline], [virtual]
```

Implements [Env](#).

### 5.8.1.2 **PTR()** [2/2]

```
ExtendedEnv::PTR (
    Value ) [virtual]
```

Implements [Env](#).

The documentation for this class was generated from the following file:

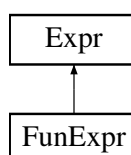
- /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Env.h

## 5.9 FunExpr Class Reference

[FunExpr](#) class that represents a function.

```
#include <Expr.h>
```

Inheritance diagram for FunExpr:



## Public Member Functions

- **PTR** (Expr) body  
*The function that will contain the variable that will be evaluated.*
- **FunExpr** (std::string **formal\_arg**, **PTR**(Expr) body)  
*Constructor.*
- bool **equals** (**PTR**(Expr) e)  
*A method to check if two Expressions are equal.*
- **PTR** (Value) interp(**PTR**(**Env**) env)
- void **print** (std::ostream &os)  
*A method used to print out the function expression.*
- void **pretty\_print\_at** (std::ostream &os, **precedence\_t** precedence, bool needKeywordParenthesis, std::streampos &position)  
*A method used to print out a function expression in a more visually pleasing way.*

## Public Attributes

- std::string **formal\_arg**  
*The variable that will be replaced in the function.*

### 5.9.1 Detailed Description

**FunExpr** class that represents a function.

### 5.9.2 Constructor & Destructor Documentation

#### 5.9.2.1 FunExpr()

```
FunExpr::FunExpr (
    std::string formal_arg,
    PTR(Expr) body )
```

Constructor.

#### Parameters

<i>formal_arg</i>	the string that will represent the formal argument of the function
<i>body</i>	the expression that represents the function to be analyzed

### 5.9.3 Member Function Documentation

### 5.9.3.1 equals()

```
bool FunExpr::equals (
    PTR(Expr) e )
```

A method to check if two Expressions are equal.

#### Parameters

<i>e</i>	the expression to be checked against
----------	--------------------------------------

#### Returns

true if the expressions are equal, false if not

### 5.9.3.2 pretty\_print\_at()

```
void FunExpr::pretty_print_at (
    std::ostream & os,
    precedence_t precedence,
    bool needKeywordParenthesis,
    std::streampos & position )
```

A method used to print out a function expression in a more visually pleasing way.

#### Parameters

<i>os</i>	the output stream to print to
<i>precedence</i>	the precedence of the expression
<i>needKeywordParenthesis</i>	whether or not keyword parentheses are needed
<i>position</i>	the position of the cursor

### 5.9.3.3 print()

```
void FunExpr::print (
    std::ostream & os )
```

A method used to print out the function expression.

#### Parameters

<i>os</i>	the output stream to print to
-----------	-------------------------------

The documentation for this class was generated from the following files:

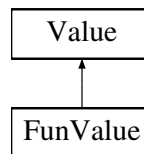
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h](#)
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.cpp](#)

## 5.10 FunValue Class Reference

[FunValue](#) class that represents a function value, inherits from Value.

```
#include <Value.h>
```

Inheritance diagram for FunValue:



### Public Member Functions

- **PTR** (Expr) body  
*The expression that the formal argument will replace to interpret.*
- **PTR** (Env) env  
*The environmne to pass along.*
- [FunValue](#) (std::string [formal\\_arg](#), **PTR**(Expr) body, **PTR**(Env) env)  
*Constructor.*
- **PTR** (Expr) to\_expr()
- bool [equals](#) (**PTR**(Value) otherValue)  
*A method to evaluate equality between two Values.*
- **PTR** (Value) add\_to(**PTR**(Value) otherValue)
- **PTR** (Value) multiply\_with(**PTR**(Value) otherValue)
- void [print](#) (std::ostream &os)  
*A method to print a [FunValue](#).*
- bool [is\\_true](#) ()  
*A method to evaluate if the [FunValue](#) is true.*
- **PTR** (Value) call(**PTR**(Value) actual\_arg)

### Public Attributes

- std::string **formal\_arg**  
*The formal argument of the function.*

#### 5.10.1 Detailed Description

[FunValue](#) class that represents a function value, inherits from Value.



## 5.10.2 Constructor & Destructor Documentation

### 5.10.2.1 FunValue()

```
FunValue::FunValue (
    std::string formal_arg,
    PTR(Expr) body,
    PTR(Env) env )
```

Constructor.

#### Parameters

<i>formal_arg</i>	the formal argument of the function
<i>body</i>	the function to be analyzed

## 5.10.3 Member Function Documentation

### 5.10.3.1 equals()

```
bool FunValue::equals (
    PTR(Value) otherValue )
```

A method to evaluate equality between two Values.

#### Parameters

<i>otherValue</i>	the other value to be compared to this value
-------------------	--

#### Returns

true if the values are equal

### 5.10.3.2 is\_true()

```
bool FunValue::is_true ( )
```

A method to evaluate if the [FunValue](#) is true.

#### Returns

an error, since a [FunValue](#) cannot be a boolean

### 5.10.3.3 print()

```
void FunValue::print (
    std::ostream & os )
```

A method to print a [FunValue](#).

#### Parameters

<code>os</code>	the stream to print out to
-----------------	----------------------------

The documentation for this class was generated from the following files:

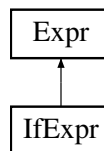
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Value.h](#)
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Value.cpp](#)

## 5.11 IfExpr Class Reference

[IfExpr](#) class that represents an if expressions (e.g. if...then...else...)

```
#include <Expr.h>
```

Inheritance diagram for IfExpr:



### Public Member Functions

- **PTR** (Expr) condition  
*The condition used in the [IfExpr](#).*
- **PTR** (Expr) rhs  
*The expression representing the "then" statement.*
- **PTR** (Expr) lhs  
*The expression representing the "else" statement.*
- [IfExpr](#) (**PTR**(Expr) condition, **PTR**(Expr) rhs, **PTR**(Expr) lhs)  
*Constructor.*
- bool [equals](#) (**PTR**(Expr) e)  
*Equals method checks two expressions to see if they are equal.*
- **PTR** (Value) interp(**PTR**([Env](#)) env)
- void [print](#) (std::ostream &os)  
*Print method that prints the [IfExpr](#).*
- void [pretty\\_print\\_at](#) (std::ostream &os, [precedence\\_t](#) precedence, bool needKeywordParenthesis, std::↵  
::streampos &position)  
*A method to print out the [IfExpr](#) expression in a more visually pleasing way.*

### 5.11.1 Detailed Description

[IfExpr](#) class that represents an if expressions (e.g. if...then...else...)

### 5.11.2 Constructor & Destructor Documentation

#### 5.11.2.1 IfExpr()

```
IfExpr::IfExpr (
    PTR(Expr) condition,
    PTR(Expr) rhs,
    PTR(Expr) lhs )
```

Constructor.

##### Parameters

<i>condition</i>	the expression used as the condition in the <a href="#">IfExpr</a>
<i>rhs</i>	the expression used as the "then" statement
<i>lhs</i>	the expression used as the "else" statement

### 5.11.3 Member Function Documentation

#### 5.11.3.1 equals()

```
bool IfExpr::equals (
    PTR(Expr) e )
```

Equals method checks two expressions to see if they are equal.

##### Parameters

<i>Expr</i>	e = expression to be checked against
-------------	--------------------------------------

##### Returns

false if not equal or null, true if equal

### 5.11.3.2 pretty\_print\_at()

```
void IfExpr::pretty_print_at (
    std::ostream & os,
    precedence_t precedence,
    bool needKeywordParenthesis,
    std::streampos & position )
```

A method to print out the [IfExpr](#) expression in a more visually pleasing way.

#### Parameters

<i>os</i>	the stream to print out the expression
<i>precedence</i>	the precedence of the expression
<i>needKeywordParenthesis</i>	a boolean to indicate whether or not to include parenthesis in an expression with keywords
<i>position</i>	the current position of the stream that is printing out

### 5.11.3.3 print()

```
void IfExpr::print (
    std::ostream & os )
```

Print method that prints the [IfExpr](#).

#### Parameters

<i>ostream</i>	&os: the ostream to print to
----------------	------------------------------

The documentation for this class was generated from the following files:

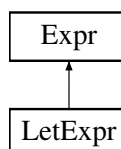
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h](#)
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.cpp](#)

## 5.12 LetExpr Class Reference

[LetExpr](#) class that represents let phrases (e.g. let x = 5 in x + 5), inherits from Expr.

```
#include <Expr.h>
```

Inheritance diagram for LetExpr:



## Public Member Functions

- **PTR** (Expr) rhs  
*The "left-hand side" of the let (the thing that will replace val)*
- **PTR** (Expr) body  
*The "right-hand side" of the let (the "in" part, denoting what contains val)*
- **LetExpr** (std::string val, PTR(Expr) rhs, PTR(Expr) body)  
*Constructor.*
- bool **equals** (PTR(Expr) e)  
*Equals method checks two LetExpr expressions to see if they are equal.*
- **PTR** (Value) interp(PTR(Env) env)
- void **print** (std::ostream &os)  
*Print method that prints the LetExpr.*
- void **pretty\_print\_at** (std::ostream &os, precedence\_t precedence, bool needKeywordParenthesis, std::streampos &position)  
*A method to print out the LetExpr expression in a more visually pleasing way.*

## Public Attributes

- std::string **val**  
*The variable expression that will be replaced with an Expr.*

### 5.12.1 Detailed Description

**LetExpr** class that represents let phrases (e.g. let x = 5 in x + 5), inherits from Expr.

### 5.12.2 Constructor & Destructor Documentation

#### 5.12.2.1 LetExpr()

```
LetExpr::LetExpr (
    std::string val,
    PTR(Expr) rhs,
    PTR(Expr) body )
```

Constructor.

#### Parameters

<i>val</i>	the string value that explains what will be replaced
<i>rhs</i>	the expression that will replace val
<i>rhs</i>	the expression that contains val that will be replaced

### 5.12.3 Member Function Documentation

#### 5.12.3.1 equals()

```
bool LetExpr::equals (
    PTR(Expr) e )
```

Equals method checks two [LetExpr](#) expressions to see if they are equal.

##### Parameters

<i>Expr</i>	e = expression to be checked against
-------------	--------------------------------------

##### Returns

false if not equal or null, true if equal

#### 5.12.3.2 pretty\_print\_at()

```
void LetExpr::pretty_print_at (
    std::ostream & os,
    precedence_t precedence,
    bool needKeywordParenthesis,
    std::streampos & position )
```

A method to print out the [LetExpr](#) expression in a more visually pleasing way.

##### Parameters

<i>os</i>	the stream to print out the expression
<i>precedence</i>	the precedence of the expression
<i>needKeywordParenthesis</i>	a boolean to indicate whether or not to include parenthesis in an expression with keywords
<i>position</i>	the current position of the stream that is printing out

#### 5.12.3.3 print()

```
void LetExpr::print (
    std::ostream & os )
```

Print method that prints the [LetExpr](#).

## Parameters

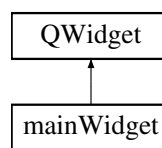
<i>ostream</i>	&os: the ostream to print to
----------------	------------------------------

The documentation for this class was generated from the following files:

- /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h
- /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.cpp

## 5.13 mainWidget Class Reference

Inheritance diagram for mainWidget:



### Public Slots

- void **submitPush** ()
- void **resetPush** ()

### Public Member Functions

- **mainWidget** (QWidget \*parent=nullptr)

### Public Attributes

- QVBoxLayout \* **vertical1**
- QHBoxLayout \* **horizontal1**
- QLabel \* **expression**
- QVBoxLayout \* **vertical2**
- QTextEdit \* **input**
- QGroupBox \* **groupBox**
- QGridLayout \* **grid**
- QRadioButton \* **interpButton**
- QRadioButton \* **prettyPrintButton**
- QLabel \* **interp**
- QLabel \* **prettyPrint**
- QPushButton \* **submit**
- QHBoxLayout \* **horizontal2**
- QLabel \* **result**
- QVBoxLayout \* **vertical3**
- QTextEdit \* **output**
- QPushButton \* **reset**

The documentation for this class was generated from the following files:

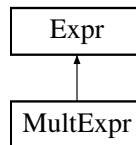
- /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/mainwidget.h
- /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/mainwidget.cpp

## 5.14 MultExpr Class Reference

[MultExpr](#) class that represents a multiplication expression, inherits from [Expr](#).

```
#include <Expr.h>
```

Inheritance diagram for MultExpr:



### Public Member Functions

- **PTR** (Expr) lhs  
*The Expr on the left-hand side of the [MultExpr](#) class.*
- **PTR** (Expr) rhs  
*The Expr on the right-hand side of the [MultExpr](#) class.*
- [MultExpr](#) (PTR(Expr) lhs, PTR(Expr) rhs)  
*Constructor.*
- bool [equals](#) (PTR(Expr) e)  
*Equals method checks two expressions to see if they are equal.*
- **PTR** (Value) interp(PTR([Env](#)) env)
- void [print](#) (std::ostream &os)  
*Print method that prints the [MultExpr](#).*
- void [pretty\\_print\\_at](#) (std::ostream &os, [precedence\\_t](#) precedence, bool needKeywordParenthesis, std::streampos &position)  
*A method to print out the [MultExpr](#) in a more visually pleasing way.*

### 5.14.1 Detailed Description

[MultExpr](#) class that represents a multiplication expression, inherits from [Expr](#).

### 5.14.2 Constructor & Destructor Documentation

#### 5.14.2.1 MultExpr()

```

MultExpr::MultExpr (
    PTR(Expr) lhs,
    PTR(Expr) rhs )

```

Constructor.



## Parameters

<i>Expr</i>	lhs = left hand side expression
<i>Expr</i>	rhs = right hand side expression

### 5.14.3 Member Function Documentation

#### 5.14.3.1 equals()

```
bool MultExpr::equals (
    PTR(Expr) e )
```

Equals method checks two expressions to see if they are equal.

## Parameters

<i>Expr</i>	e = expression to be checked against
-------------	--------------------------------------

## Returns

false if not equal or null, true if equal

#### 5.14.3.2 pretty\_print\_at()

```
void MultExpr::pretty_print_at (
    std::ostream & os,
    precedence_t precedence,
    bool needKeywordParenthesis,
    std::streampos & position )
```

A method to print out the [MultExpr](#) in a more visually pleasing way.

## Parameters

<i>os</i>	the stream to print out the expression
<i>precedence</i>	the precedence of the expression
<i>needKeywordParenthesis</i>	a boolean to indicate whether or not to include parenthesis in an expression with keywords
<i>position</i>	the current position of the stream that is printing out

### 5.14.3.3 print()

```
void MultExpr::print (
    std::ostream & os )
```

Print method that prints the [MultExpr](#).

#### Parameters

<i>ostream</i>	&os: the ostream to print to
----------------	------------------------------

The documentation for this class was generated from the following files:

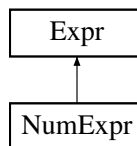
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h](#)
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.cpp](#)

## 5.15 NumExpr Class Reference

[NumExpr](#) class that represents a number, inherits from Expr.

```
#include <Expr.h>
```

Inheritance diagram for NumExpr:



### Public Member Functions

- [NumExpr](#) (int *val*)  
*Constructor.*
- bool [equals](#) (PTR(Expr) *e*)  
*Equals method checks to see if a NumExpr is equal to another expression.*
- PTR (Value) [interp](#)(PTR([Env](#)) *env*)
- void [print](#) (std::ostream &os)  
*Print method that prints the NumExpr.*
- void [pretty\\_print\\_at](#) (std::ostream &os, [precedence\\_t](#) *precedence*, bool *needKeywordParenthesis*, std::streampos &position)  
*A method to print out the NumExpr in a more visually pleasing way.*

### Public Attributes

- int **val**  
*The integer value of the NumExpr class.*

### 5.15.1 Detailed Description

[NumExpr](#) class that represents a number, inherits from [Expr](#).

### 5.15.2 Constructor & Destructor Documentation

#### 5.15.2.1 NumExpr()

```
NumExpr::NumExpr (
    int val )
```

Constructor.

##### Parameters

<i>int</i>	val: the integer value assigned to the <a href="#">NumExpr</a>
------------	--

### 5.15.3 Member Function Documentation

#### 5.15.3.1 equals()

```
bool NumExpr::equals (
    PTR(Expr) e )
```

Equals method checks to see if a [NumExpr](#) is equal to another expression.

##### Parameters

<i>Expr</i>	e: the Expression to compare to the <a href="#">NumExpr</a>
-------------	---

##### Returns

false if not equal or null, true if equal

#### 5.15.3.2 pretty\_print\_at()

```
void NumExpr::pretty_print_at (
    std::ostream & os,
```

```
precedence_t precedence,
bool needKeywordParenthesis,
std::streampos & position )
```

A method to print out the [NumExpr](#) in a more visually pleasing way.

#### Parameters

<i>os</i>	the stream to print out the expression
<i>precedence</i>	the precedence of the expression
<i>needKeywordParenthesis</i>	a boolean to indicate whether or not to include parenthesis in an expression with keywords
<i>position</i>	the current position of the stream that is printing out

### 5.15.3.3 print()

```
void NumExpr::print (
    std::ostream & os )
```

Print method that prints the [NumExpr](#).

#### Parameters

<i>ostream</i>	os: the ostream to print to
----------------	-----------------------------

The documentation for this class was generated from the following files:

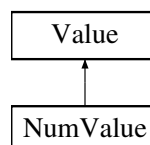
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h](#)
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.cpp](#)

## 5.16 NumValue Class Reference

[NumValue](#) class that represents a number value, inherits from [Value](#).

```
#include <Value.h>
```

Inheritance diagram for NumValue:



## Public Member Functions

- [NumValue](#) (int *val*)  
*Constructor.*
- bool [equals](#) (PTR(Value) otherValue)
- PTR (Value) [add\\_to](#)(PTR(Value) otherValue)
- PTR (Value) [multiply\\_with](#)(PTR(Value) otherValue)
- void [print](#) (std::ostream &os)  
*A method to print out the value of the [NumValue](#) as a string.*
- bool [is\\_true](#) ()  
*A method used to determine if the [NumValue](#) is true.*
- PTR (Value) [call](#)(PTR(Value) actual\_arg)

## Public Attributes

- int **val**  
*The integer value of the [NumValue](#) class.*

### 5.16.1 Detailed Description

[NumValue](#) class that represents a number value, inherits from Value.

### 5.16.2 Constructor & Destructor Documentation

#### 5.16.2.1 NumValue()

```
NumValue::NumValue (
    int val )
```

Constructor.

Parameters

<i>int</i>	val: the integer value assigned to the <a href="#">NumValue</a>
------------	---

### 5.16.3 Member Function Documentation

#### 5.16.3.1 equals()

```
bool NumValue::equals (
    PTR(Value) otherValue )
```

\brief A method to test if two NumValues are equal

**Parameters**

<i>otherValue</i>	the other Value to be tested against
-------------------	--------------------------------------

**Returns**

true if they are equal, false if they are not or incompatible

**5.16.3.2 is\_true()**

```
bool NumValue::is_true ( )
```

A method used to determine if the [NumValue](#) is true.

**Returns**

an error, since it is impossible for an int to be a boolean

**5.16.3.3 print()**

```
void NumValue::print (
    std::ostream & os )
```

A method to print out the value of the [NumValue](#) as a string.

**Parameters**

<i>os</i>	the stream to print out to
-----------	----------------------------

The documentation for this class was generated from the following files:

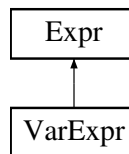
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Value.h](#)
- [/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Value.cpp](#)

**5.17 VarExpr Class Reference**

[VarExpr](#) class that represents a variable, inherits from Expr.

```
#include <Expr.h>
```

Inheritance diagram for VarExpr:



## Public Member Functions

- [VarExpr](#) (std::string val)  
*Constructor.*
- bool [equals](#) (PTR(Expr) e)  
*Equals method checks two expressions to see if they are equal.*
- **PTR** (Value) interp(PTR([Env](#)) env)
- void [print](#) (std::ostream &os)  
*Print method that prints the [VarExpr](#).*
- void [pretty\\_print\\_at](#) (std::ostream &os, [precedence\\_t](#) precedence, bool needKeywordParenthesis, std::streampos &position)  
*A method to print out the [VarExpr](#) expression in a more visually pleasing way.*

## Public Attributes

- std::string [val](#)  
*The string value of the [VarExpr](#) class.*

### 5.17.1 Detailed Description

[VarExpr](#) class that represents a variable, inherits from Expr.

### 5.17.2 Constructor & Destructor Documentation

#### 5.17.2.1 VarExpr()

```
VarExpr::VarExpr (
    std::string val )
```

Constructor.

#### Parameters

<i>String</i>	val = string used to denote the value of the variable
---------------	---



### 5.17.3 Member Function Documentation

#### 5.17.3.1 equals()

```
bool VarExpr::equals (
    PTR(Expr) e )
```

Equals method checks two expressions to see if they are equal.

##### Parameters

<i>Expr</i>	e = expression to be checked against
-------------	--------------------------------------

##### Returns

false if not equal or null, true if equal

#### 5.17.3.2 pretty\_print\_at()

```
void VarExpr::pretty_print_at (
    std::ostream & os,
    precedence_t precedence,
    bool needKeywordParenthesis,
    std::streampos & position )
```

A method to print out the [VarExpr](#) expression in a more visually pleasing way.

##### Parameters

<i>os</i>	the stream to print out the expression
<i>precedence</i>	the precedence of the expression
<i>needKeywordParenthesis</i>	a boolean to indicate whether or not to include parenthesis in an expression with keywords
<i>position</i>	the current position of the stream that is printing out

#### 5.17.3.3 print()

```
void VarExpr::print (
    std::ostream & os )
```

Print method that prints the [VarExpr](#).

**Parameters**

<i>ostream</i>	&os: the ostream to print to
----------------	------------------------------

The documentation for this class was generated from the following files:

- /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/[Expr.h](#)
- /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/[Expr.cpp](#)

## Chapter 6

# File Documentation

### 6.1 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Env.h

```
00001 //
00002 // Created by Levi Neely on 4/11/23.
00003 //
00004
00005 #ifndef EXPR_CPP_ENV_H
00006 #define EXPR_CPP_ENV_H
00007
00008 #include "pointer.h"
00009 #include <string>
00010 class Value;
00011
00012 using namespace std;
00013
00014 class Env {
00015 public:
00016     virtual PTR(Value) lookup(string find_name) = 0;
00017     static PTR(Env) empty;
00018 };
00019
00020 class EmptyEnv : public Env {
00021 public:
00022     PTR(Value) lookup(string find_name) {
00023         throw runtime_error("Free variable: " + find_name);
00024     }
00025 };
00026
00027 class ExtendedEnv : public Env {
00028 public:
00029     string name;
00030     PTR(Value) val;
00031     PTR(Env) rest;
00032     ExtendedEnv(string name, PTR(Value) val, PTR(Env) rest) {
00033         this->name = name;
00034         this->val = val;
00035         this->rest = rest;
00036     };
00037     PTR(Value) lookup(string find_name) {
00038         if (find_name == name) {
00039             return val;
00040         }
00041         else {
00042             return rest->lookup(find_name);
00043         }
00044     }
00045 };
00046
00047 #endif //EXPR_CPP_ENV_H
```

### 6.2 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.cpp ← Expr.cpp File Reference

Contains the definitions of the Expr class along with its children.

```
#include "Value.h"
#include "Expr.h"
#include <string>
#include <stdexcept>
#include <sstream>
```

## Functions

- [PTR](#) (Value) [NumExpr](#)

*Interpretation method that computes the value of the expression.*

### 6.2.1 Detailed Description

Contains the definitions of the Expr class along with its children.

This file contains the definitions of the Expr class and its children ([NumExpr](#), [AddExpr](#), [MultExpr](#), [VarExpr](#), and [LetExpr](#)) along with all of their various methods.

#### Author

Levi Neely

### 6.2.2 Function Documentation

#### 6.2.2.1 PTR()

```
PTR (
    Value )
```

Interpretation method that computes the value of the expression.

A method to multiply two values together.

A method to add two values together.

A method used to multiply two BoolValues together.

A method used to add two BoolValues together.

A method used to evaluate a function.

A method to multiply one [NumValue](#) with another.

A method to interpret the value of the [CallExpr](#).

A method to interpret the [FunExpr](#).

Method to interpret an [EqExpr](#).

Method to interpret an [IfExpr](#).

Interpretation method that returns the value of the expression.

Interpretation method that returns the value of the add expression.

**Returns**

the value of the expression  
the value of the two expressions that make up the [AddExpr](#)  
the value of the product of this expression  
a [Value](#), but since this is a variable, it will throw an error  
a [Value](#)  
a [BoolValue](#), since it is a [BoolExpr](#)  
the value of the [IfExpr](#)  
true if both sides are interpreted as equal, false if not  
a [FunValue](#) representing the [FunExpr](#)  
a value representing the value of the [CallExpr](#)

**Parameters**

<i>otherValue</i>	the other <a href="#">NumValue</a> to be multiplied with the original
-------------------	---

**Returns**

the multiplied [NumValue](#)

**Parameters**

<i>actual_arg</i>	the argument to be implemented in the function
-------------------	--

**Returns**

an error, since it is impossible to call a [NumValue](#)

**Parameters**

<i>otherValue</i>	the other value to add to this one
-------------------	------------------------------------

**Returns**

an error, since it is impossible to add booleans together

**Parameters**

<i>otherValue</i>	the other value to multiply with this one
-------------------	---

**Returns**

an error, since it is impossible to multiply booleans together

**Parameters**

<i>actual_arg</i>	the argument to be implemented in the function
-------------------	--

**Returns**

an error, since it is impossible to call a [BoolValue](#)

**Parameters**

<i>otherValue</i>	the other value to be added
-------------------	-----------------------------

**Returns**

an error, since it will not be able to add two FunValues together

**Parameters**

<i>otherValue</i>	the other value to be multiplied
-------------------	----------------------------------

**Returns**

an error, since it will not be able to multiply two FunValues together

**Parameters**

<i>actual_arg</i>	the argument to be implemented in the function
-------------------	--

**Returns**

a value representing the function utilizing the actual argument

## 6.3 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h File Reference

Expression class.

```
#include "pointer.h"
#include "Env.h"
#include <string>
#include <sstream>
#include <iostream>
```

## Classes

- class [NumExpr](#)  
*NumExpr* class that represents a number, inherits from Expr.
- class [AddExpr](#)  
*AddExpr* class that represents an addition expression, inherits from Expr.
- class [MultExpr](#)  
*MultExpr* class that represents a multiplication expression, inherits from Expr.
- class [VarExpr](#)  
*VarExpr* class that represents a variable, inherits from Expr.
- class [LetExpr](#)  
*LetExpr* class that represents let phrases (e.g. let  $x = 5$  in  $x + 5$ ), inherits from Expr.
- class [BoolExpr](#)  
*BoolExpr* class that represents boolean expressions.
- class [IfExpr](#)  
*IfExpr* class that represents an if expressions (e.g. if...then...else...)
- class [EqExpr](#)  
*EqExpr* class that represents equality between two Exprs.
- class [FunExpr](#)  
*FunExpr* class that represents a function.
- class [CallExpr](#)  
*CallExpr* class that represents a call to a function.

## Enumerations

- enum [precedence\\_t](#) { [prec\\_none](#) , [prec\\_eq](#) , [prec\\_add](#) , [prec\\_mult](#) }  
*enum to assign precedence for printing functions*

## Functions

- [CLASS](#) (Expr)  
*Expr class that represents an expression.*

### 6.3.1 Detailed Description

Expression class.

This file contains the declarations of the Expr class, its children, and all methods.

### 6.3.2 Enumeration Type Documentation

#### 6.3.2.1 [precedence\\_t](#)

enum [precedence\\_t](#)

enum to assign precedence for printing functions

## Enumerator

prec_none	No precedence.
prec_eq	Precedence for <a href="#">EqExpr</a> .
prec_add	Precedence for <a href="#">AddExpr</a> .
prec_mult	Precedence for <a href="#">MultExpr</a> .

### 6.3.3 Function Documentation

#### 6.3.3.1 CLASS()

```
CLASS (
    Expr )
```

Expr class that represents an expression.

A method for all Expr that represents the Expr as a string

## Returns

the string representing the Expr

A method that prints out Expr in a more visually pleasing way

## Parameters

os	the output stream the Expr will be printed to
----	---

A method utilized for testing to return a string from the pretty\_print method

## Returns

a string representing an Expr printed using pretty\_print

## 6.4 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h

[Go to the documentation of this file.](#)

```
00001
00008 #ifndef HW1_EXPR_H
00009 #define HW1_EXPR_H
00010 #include "pointer.h"
00011 #include "Env.h"
00012 #include <string>
00013 #include <sstream>
00014 #include <iostream>
00015 class Value;
00016
00020 typedef enum {
00021     prec_none,
```



```

00022     prec_eq,
00023     prec_add,
00024     prec_mult
00025 } precedence_t;
00026
00030 CLASS(Expr) {
00031 public:
00032     virtual bool equals(PTR(Expr) e) = 0;
00033     virtual PTR(Value) interp(PTR(Env) env) = 0;
00034     virtual void print(std::ostream& os) = 0;
00035
00040     std::string to_string() {
00041         std::stringstream st("");
00042         THIS->print(st);
00043         return st.str();
00044     };
00045
00050     void pretty_print(std::ostream& os) {
00051         precedence_t precedence = prec_none;
00052         std::streampos position = os.tellp();
00053         THIS->pretty_print_at(os, precedence, false, position);
00054     }
00055
00060     std::string pretty_print_to_string() {
00061         std::stringstream st("");
00062         pretty_print(st);
00063         return st.str();
00064     }
00065     virtual void pretty_print_at(std::ostream& os, precedence_t precedence, bool
needKeywordParenthesis, std::streampos& position) = 0;
00066     virtual ~Expr() {};
00067 };
00068
00072 class NumExpr : public Expr {
00073 public:
00074     int val;
00075     NumExpr(int val);
00076     bool equals(PTR(Expr) e);
00077     PTR(Value) interp(PTR(Env) env);
00078     void print(std::ostream& os);
00079     void pretty_print_at(std::ostream& os, precedence_t precedence, bool needKeywordParenthesis,
std::streampos& position);
00080 };
00081
00085 class AddExpr : public Expr {
00086 public:
00087     PTR(Expr) lhs;
00088     PTR(Expr) rhs;
00089     AddExpr(PTR(Expr) lhs, PTR(Expr) rhs);
00090     bool equals(PTR(Expr) e);
00091     PTR(Value) interp(PTR(Env) env);
00092     void print(std::ostream& os);
00093     void pretty_print_at(std::ostream& os, precedence_t precedence, bool needKeywordParenthesis,
std::streampos& position);
00094 };
00095
00099 class MultExpr : public Expr {
00100 public:
00101     PTR(Expr) lhs;
00102     PTR(Expr) rhs;
00103     MultExpr(PTR(Expr) lhs, PTR(Expr) rhs);
00104     bool equals(PTR(Expr) e);
00105     PTR(Value) interp(PTR(Env) env);
00106     void print(std::ostream& os);
00107     void pretty_print_at(std::ostream& os, precedence_t precedence, bool needKeywordParenthesis,
std::streampos& position);
00108 };
00109
00113 class VarExpr : public Expr {
00114 public:
00115     std::string val;
00116     VarExpr(std::string val);
00117     bool equals(PTR(Expr) e);
00118     PTR(Value) interp(PTR(Env) env);
00119     void print(std::ostream& os);
00120     void pretty_print_at(std::ostream& os, precedence_t precedence, bool needKeywordParenthesis,
std::streampos& position);
00121 };
00122
00126 class LetExpr : public Expr {
00127 public:
00128     std::string val;
00129     PTR(Expr) rhs;
00130     PTR(Expr) body;
00131     LetExpr(std::string val, PTR(Expr) rhs, PTR(Expr) body);
00132     bool equals(PTR(Expr) e);
00133     PTR(Value) interp(PTR(Env) env);

```

```

00134     void print(std::ostream& os);
00135     void pretty_print_at(std::ostream& os, precedence_t precedence, bool needKeywordParenthesis,
std::streampos& position);
00136 };
00137
00141 class BoolExpr : public Expr {
00142 public:
00143     bool val;
00144     BoolExpr(bool val);
00145     bool equals(PTR(Expr) e);
00146     PTR(Value) interp(PTR(Env) env);
00147     void print(std::ostream& os);
00148     void pretty_print_at(std::ostream& os, precedence_t precedence, bool needKeywordParenthesis,
std::streampos& position);
00149 };
00150
00154 class IfExpr : public Expr {
00155 public:
00156     PTR(Expr) condition;
00157     PTR(Expr) rhs;
00158     PTR(Expr) lhs;
00159     IfExpr(PTR(Expr) condition, PTR(Expr) rhs, PTR(Expr) lhs);
00160     bool equals(PTR(Expr) e);
00161     PTR(Value) interp(PTR(Env) env);
00162     void print(std::ostream& os);
00163     void pretty_print_at(std::ostream& os, precedence_t precedence, bool needKeywordParenthesis,
std::streampos& position);
00164 };
00165
00169 class EqExpr : public Expr {
00170 public:
00171     PTR(Expr) lhs;
00172     PTR(Expr) rhs;
00173     EqExpr(PTR(Expr) lhs, PTR(Expr) rhs);
00174     bool equals(PTR(Expr) e);
00175     PTR(Value) interp(PTR(Env) env);
00176     void print(std::ostream& os);
00177     void pretty_print_at(std::ostream& os, precedence_t precedence, bool needKeywordParenthesis,
std::streampos& position);
00178 };
00179
00183 class FunExpr : public Expr {
00184 public:
00185     std::string formal_arg;
00186     PTR(Expr) body;
00187     FunExpr(std::string formal_arg, PTR(Expr) body);
00188     bool equals(PTR(Expr) e);
00189     PTR(Value) interp(PTR(Env) env);
00190     void print(std::ostream& os);
00191     void pretty_print_at(std::ostream& os, precedence_t precedence, bool needKeywordParenthesis,
std::streampos& position);
00192 };
00193
00197 class CallExpr : public Expr {
00198 public:
00199     PTR(Expr) to_be_called;
00200     PTR(Expr) actual_arg;
00201     CallExpr(PTR(Expr) to_be_called, PTR(Expr) actual_arg);
00202     bool equals(PTR(Expr) e);
00203     PTR(Value) interp(PTR(Env) env);
00204     void print(std::ostream& os);
00205     void pretty_print_at(std::ostream& os, precedence_t precedence, bool needKeywordParenthesis,
std::streampos& position);
00206 };
00207 #endif //HW1_EXPR_H

```

## 6.5 /Users/levineely/Portfolio/Portfolio/MathematicalScripting↵ App/mainwidget.h

```

00001 #ifndef MAINWIDGET_H
00002 #define MAINWIDGET_H
00003
00004 #include <QWidget>
00005 #include <QLabel>
00006 #include <QLineEdit>
00007 #include <QSpinBox>
00008 #include <QRadioButton>
00009 #include <QPushButton>
00010 #include <QTextEdit>
00011 #include <QVBoxLayout>
00012 #include <QGridLayout>
00013 #include <QHBoxLayout>

```

```

00014 #include <QGroupBox>
00015
00016 class mainWidget : public QWidget
00017 {
00018     Q_OBJECT
00019 public:
00020     explicit mainWidget(QWidget *parent = nullptr);
00021     QVBoxLayout *vertical1;
00022     QHBoxLayout *horizontal1;
00023     QLabel *expression;
00024     QVBoxLayout *vertical2;
00025     QTextEdit *input;
00026     QGroupBox *groupBox;
00027     QGridLayout *grid;
00028     QRadioButton *interpButton;
00029     QRadioButton *prettyPrintButton;
00030     QLabel *interp;
00031     QLabel *prettyPrint;
00032     QPushButton *submit;
00033     QHBoxLayout *horizontal2;
00034     QLabel *result;
00035     QVBoxLayout *vertical3;
00036     QTextEdit *output;
00037     QPushButton *reset;
00038 signals:
00039 public slots:
00040     void submitPush();
00041     void resetPush();
00042 };
00043
00044 #endif // MAINWIDGET_H

```

## 6.6 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Parse.cpp File Reference ↩

Contains functions used to parse input from the user or a file.

```

#include "Parse.h"
#include "Expr.h"
#include <iostream>

```

### Functions

- [PTR](#) (Expr) `parse_expr(istream &in)`  
*Method used to parse an expression.*
- string [parse\\_keyword](#) (istream &in)  
*A helper method to parse individual keywords into strings.*
- [PTR](#) (Expr) `parse_string(string input)`  
*A helper method used to parse a string (mostly used for testing)*
- void [skip\\_whitespace](#) (istream &in)  
*A helper method used to skip any whitespace within the input to be parsed.*

### 6.6.1 Detailed Description

Contains functions used to parse input from the user or a file.

This file contains the definitions of the methods used to parse either the input from a user or an input file in order to interpret, print, or pretty print an expression

#### Author

Levi Neely

## 6.6.2 Function Documentation

### 6.6.2.1 `parse_keyword()`

```
string parse_keyword (
    istream & in )
```

A helper method to parse individual keywords into strings.

#### Parameters

<i>in</i>	the source of the input
-----------	-------------------------

#### Returns

a string representing the keyword

### 6.6.2.2 `PTR()` [1/2]

```
PTR (
    Expr ) &
```

Method used to parse an expression.

A method used to parse an [IfExpr](#) from an input stream.

A method used to parse a [LetExpr](#) expression.

A method used to parse a [VarExpr](#) expression.

A method used to parse a [NumExpr](#) expression.

A method used to parse an inner (another part of recursive parsing)

A method used to parse a multicand (another part of the recursive parsing)

A method used to parse an addend (another part of recursive parsing)

Method used to parse a comparg (a way to recursively parse input)

#### Parameters

<i>in</i>	the source of the input
-----------	-------------------------

**Returns**

a fully-parsed expression

**Parameters**

<i>in</i>	the source of the input
-----------	-------------------------

**Returns**

a parsed addend

**Parameters**

<i>in</i>	the source of the input
-----------	-------------------------

**Returns**

a parsed multicand

**Parameters**

<i>in</i>	the source of the input
-----------	-------------------------

**Returns**

a parsed inner

**Parameters**

<i>in</i>	the source of the input
-----------	-------------------------

**Returns**

a fully parsed [NumExpr](#) expression

**Parameters**

<i>in</i>	the source of the input
-----------	-------------------------

**Returns**

a fully-parsed [VarExpr](#) expression

**Parameters**

<i>in</i>	the source of the input
-----------	-------------------------

**Returns**

a fully-parsed `LetExpr` expression

**Parameters**

<i>in</i>	the input stream to read from
-----------	-------------------------------

**Returns**

a fully parsed `lfExpr`

**6.6.2.3 PTR() [2/2]**

```
PTR (
    Expr )
```

A helper method used to parse a string (mostly used for testing)

**Parameters**

<i>input</i>	the string used as the input to be parsed
--------------	---

**Returns**

a fully-parsed expression

**6.6.2.4 skip\_whitespace()**

```
void skip_whitespace (
    istream & in )
```

A helper method used to skip any whitespace within the input to be parsed.

**Parameters**

<i>in</i>	the source of the input
-----------	-------------------------

## 6.7 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/↔ Parse.h File Reference

Parse declaration.

```
#include "pointer.h"
#include "Expr.h"
```

## Functions

- void [skip\\_whitespace](#) (istream &in)  
*A helper method used to skip any whitespace within the input to be parsed.*
- [PTR](#) (Expr) parse\_num(istream &in)  
*Method used to parse an expression.*
- [PTR](#) (Expr) parse\_string(string input)  
*A helper method used to parse a string (mostly used for testing)*
- string [parse\\_keyword](#) (istream &in)  
*A helper method to parse individual keywords into strings.*

### 6.7.1 Detailed Description

Parse declaration.

This file contains the declaration of the various methods used in the Parsing Process.

### 6.7.2 Function Documentation

#### 6.7.2.1 [parse\\_keyword\(\)](#)

```
string parse_keyword (
    istream & in )
```

A helper method to parse individual keywords into strings.

##### Parameters

<i>in</i>	the source of the input
-----------	-------------------------

##### Returns

a string representing the keyword

#### 6.7.2.2 [PTR\(\)](#) [1/2]

```
PTR (
    Expr ) &
```

Method used to parse an expression.

A method used to parse an `IfExpr` from an input stream.

A method used to parse a `LetExpr` expression.

A method used to parse a `VarExpr` expression.

A method used to parse a `NumExpr` expression.

A method used to parse an inner (another part of recursive parsing)

A method used to parse a multicand (another part of the recursive parsing)

A method used to parse an addend (another part of recursive parsing)

Method used to parse a comparg (a way to recursively parse input)

#### Parameters

<i>in</i>	the source of the input
-----------	-------------------------

#### Returns

a fully-parsed expression

#### Parameters

<i>in</i>	the source of the input
-----------	-------------------------

#### Returns

a parsed addend

#### Parameters

<i>in</i>	the source of the input
-----------	-------------------------

#### Returns

a parsed multicand

#### Parameters

<i>in</i>	the source of the input
-----------	-------------------------

#### Returns

a parsed inner



**Parameters**

<i>in</i>	the source of the input
-----------	-------------------------

**Returns**

a fully parsed [NumExpr](#) expression

**Parameters**

<i>in</i>	the source of the input
-----------	-------------------------

**Returns**

a fully-parsed [VarExpr](#) expression

**Parameters**

<i>in</i>	the source of the input
-----------	-------------------------

**Returns**

a fully-parsed [LetExpr](#) expression

**Parameters**

<i>in</i>	the input stream to read from
-----------	-------------------------------

**Returns**

a fully parsed [IfExpr](#)

**6.7.2.3 PTR() [2/2]**

PTR (   
                      Expr   )

A helper method used to parse a string (mostly used for testing)

**Parameters**

<i>input</i>	the string used as the input to be parsed
--------------	---

**Returns**

a fully-parsed expression

**6.7.2.4 skip\_whitespace()**

```
void skip_whitespace (
    istream & in )
```

A helper method used to skip any whitespace within the input to be parsed.

**Parameters**

<i>in</i>	the source of the input
-----------	-------------------------

## 6.8 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/↔ Parse.h

[Go to the documentation of this file.](#)

```
00001
00008 #ifndef EXPR_CPP_PARSE_H
00009 #define EXPR_CPP_PARSE_H
00010
00011 #include "pointer.h"
00012 #include "Expr.h"
00013
00014 using namespace std;
00015
00016 static void consume(istream &in, int expect);
00017 void skip_whitespace(istream &in);
00018 PTR(Expr) parse_num(istream &in);
00019 PTR(Expr) parse_comparg(istream &in);
00020 PTR(Expr) parse_addend(istream &in);
00021 PTR(Expr) parse_multicand(istream &in);
00022 PTR(Expr) parse_inner(istream &in);
00023 PTR(Expr) parse_expr(istream &in);
00024 PTR(Expr) parse_var(istream &in);
00025 PTR(Expr) parse_let(istream &in);
00026 PTR(Expr) parse_if(istream &in);
00027 PTR(Expr) parse_function(istream &in);
00028 PTR(Expr) parse_string(string input);
00029 string parse_keyword(istream &in);
00030
00031 #endif //EXPR_CPP_PARSE_H
```

## 6.9 /Users/levineely/Portfolio/Portfolio/MathematicalScripting↔ App/pointer.h File Reference

header file containing macro definitions about which pointer system to use

```
#include <memory>
```

## Macros

- `#define USE_PLAIN_POINTERS 0`
- `#define NEW(T) std::make_shared<T>`
- `#define PTR(T) std::shared_ptr<T>`
- `#define CAST(T) std::dynamic_pointer_cast<T>`
- `#define CLASS(T) class T : public std::enable_shared_from_this<T>`
- `#define THIS shared_from_this()`

### 6.9.1 Detailed Description

header file containing macro definitions about which pointer system to use

This file contains the definition of macros used to select which pointer system to utilize inside the program (either smart pointers or classic pointers).

#### Author

Levi Neely

## 6.10 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/pointer.h↵

[Go to the documentation of this file.](#)

```
00001
00011 #ifndef EXPR_CPP_POINTER_H
00012 #define EXPR_CPP_POINTER_H
00013
00014 #include <memory>
00015
00016 #define USE_PLAIN_POINTERS 0
00017 #if USE_PLAIN_POINTERS
00018
00019 # define NEW(T)      new T
00020 # define PTR(T)      T*
00021 # define CAST(T)     dynamic_cast<T*>
00022 # define CLASS(T)    class T
00023 # define THIS        this
00024
00025 #else
00026
00027 # define NEW(T)      std::make_shared<T>
00028 # define PTR(T)      std::shared_ptr<T>
00029 # define CAST(T)     std::dynamic_pointer_cast<T>
00030 # define CLASS(T)    class T : public std::enable_shared_from_this<T>
00031 # define THIS        shared_from_this()
00032
00033 #endif
00034
00035 #endif //EXPR_CPP_POINTER_H
```

## 6.11 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Value.cpp File Reference↵

Contains the definitions of the Value class along with its children.

```
#include "Expr.h"
#include "Value.h"
#include <string>
```

## Functions

- `PTR` (Value) `NumValue`

*A method to add one `NumValue` to another.*

### 6.11.1 Detailed Description

Contains the definitions of the `Value` class along with its children.

This file contains the definitions of the `Value` class and its children (`NumValue` and `BoolVal`) along with all of their various methods.

#### Author

Levi Neely

### 6.11.2 Function Documentation

#### 6.11.2.1 `PTR()`

```
PTR (
    Value )
```

A method to add one `NumValue` to another.

A method to multiply two values together.

A method to add two values together.

A method used to multiply two `BoolValues` together.

A method used to add two `BoolValues` together.

A method used to evaluate a function.

A method to multiply one `NumValue` with another.

#### Parameters

<i>otherValue</i>	the other <code>NumValue</code> to be added to the original
-------------------	---

#### Returns

the combined `NumValue`

#### Parameters

<i>otherValue</i>	the other <code>NumValue</code> to be multiplied with the original
-------------------	--

**Returns**

the multiplied [NumValue](#)

**Parameters**

<i>actual_arg</i>	the argument to be implemented in the function
-------------------	--

**Returns**

an error, since it is impossible to call a [NumValue](#)

**Parameters**

<i>otherValue</i>	the other value to add to this one
-------------------	------------------------------------

**Returns**

an error, since it is impossible to add booleans together

**Parameters**

<i>otherValue</i>	the other value to multiply with this one
-------------------	---

**Returns**

an error, since it is impossible to multiply booleans together

**Parameters**

<i>actual_arg</i>	the argument to be implemented in the function
-------------------	--

**Returns**

an error, since it is impossible to call a [BoolValue](#)

**Parameters**

<i>otherValue</i>	the other value to be added
-------------------	-----------------------------

**Returns**

an error, since it will not be able to add two FunValues together

**Parameters**

<i>otherValue</i>	the other value to be multiplied
-------------------	----------------------------------

**Returns**

an error, since it will not be able to multiply two FunValues together

**Parameters**

<i>actual_arg</i>	the argument to be implemented in the function
-------------------	--

**Returns**

a value representing the function utilizing the actual argument

## 6.12 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/↵ Value.h File Reference

Value class.

```
#include "pointer.h"
#include "Env.h"
#include <string>
#include <sstream>
#include <iostream>
```

**Classes**

- class [NumValue](#)  
*NumValue class that represents a number value, inherits from Value.*
- class [BoolValue](#)  
*BoolValue class that represents a true/false value, inherits from Value.*
- class [FunValue](#)  
*FunValue class that represents a function value, inherits from Value.*

**Functions**

- [CLASS](#) (Value)  
*Value class that represents a value.*

**6.12.1 Detailed Description**

Value class.

This file contains the declarations of the Value class, its children, and all methods.

**6.12.2 Function Documentation**

## 6.12.2.1 CLASS()

```
CLASS (
    Value )
```

Value class that represents a value.

A method for all Expr that represents the Expr as a string

## Returns

the string representing the Expr

## 6.13 /Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Value.h ↩

[Go to the documentation of this file.](#)

```
00001
00008 #ifndef EXPR_CPP_VALUE_H
00009 #define EXPR_CPP_VALUE_H
00010 #include "pointer.h"
00011 #include "Env.h"
00012 #include <string>
00013 #include <sstream>
00014 #include <iostream>
00015
00016 class Expr;
00020 CLASS(Value) {
00021 public:
00022     virtual bool equals(PTR(Value) otherValue) = 0;
00023     virtual PTR(Value) add_to(PTR(Value) otherValue) = 0;
00024     virtual PTR(Value) multiply_with(PTR(Value) otherValue) = 0;
00025     virtual void print(std::ostream& os) = 0;
00026     virtual bool is_true() = 0;
00027     virtual PTR(Value) call(PTR(Value) actual_arg) = 0;
00032     std::string to_string() {
00033         std::stringstream st("");
00034         THIS->print(st);
00035         return st.str();
00036     };
00037     virtual ~Value() {};
00038 };
00039
00043 class NumValue : public Value {
00044 public:
00045     int val;
00046     NumValue(int val);
00047     bool equals(PTR(Value) otherValue);
00048     PTR(Value) add_to(PTR(Value) otherValue);
00049     PTR(Value) multiply_with(PTR(Value) otherValue);
00050     void print(std::ostream& os);
00051     bool is_true();
00052     PTR(Value) call(PTR(Value) actual_arg);
00053 };
00054
00058 class BoolValue : public Value {
00059 public:
00060     bool val;
00061     BoolValue(bool val);
00062     bool equals(PTR(Value) otherValue);
00063     PTR(Value) add_to(PTR(Value) otherValue);
00064     PTR(Value) multiply_with(PTR(Value) otherValue);
00065     void print(std::ostream& os);
00066     bool is_true();
00067     PTR(Value) call(PTR(Value) actual_arg);
00068 };
00069
00073 class FunValue : public Value {
00074 public:
00075     std::string formal_arg;
00076     PTR(Expr) body;
00077     PTR(Env) env;
00078     FunValue(std::string formal_arg, PTR(Expr) body, PTR(Env) env);
00079     PTR(Expr) to_expr();
```

```
00080     bool equals(PTR(Value) otherValue);
00081     PTR(Value) add_to(PTR(Value) otherValue);
00082     PTR(Value) multiply_with(PTR(Value) otherValue);
00083     void print(std::ostream& os);
00084     bool is_true();
00085     PTR(Value) call(PTR(Value) actual_arg);
00086 };
00087 #endif //EXPR_CPP_VALUE_H
```



# Index

[/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.cpp](#), 45  
[/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Expr.h](#), 48  
[/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Parser.cpp](#), 53  
[/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Parser.h](#), 56  
[/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Value.cpp](#), 61  
[/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/Value.h](#), 64  
[/Users/levineely/Portfolio/Portfolio/MathematicalScriptingApp/polyval.cpp](#), 60

[AddExpr](#), 9  
  [AddExpr](#), 10  
  [equals](#), 10  
  [pretty\\_print\\_at](#), 10  
  [print](#), 11

[BoolExpr](#), 11  
  [BoolExpr](#), 12  
  [equals](#), 12  
  [pretty\\_print\\_at](#), 12  
  [print](#), 13

[BoolValue](#), 13  
  [BoolValue](#), 14  
  [equals](#), 14  
  [is\\_true](#), 16  
  [print](#), 16

[CallExpr](#), 16  
  [CallExpr](#), 17  
  [equals](#), 18  
  [pretty\\_print\\_at](#), 18  
  [print](#), 18

[CLASS](#)  
  [Expr.h](#), 50  
  [Value.h](#), 64

[EmptyEnv](#), 19  
  [PTR](#), 19

[Env](#), 20

[EqExpr](#), 20  
  [EqExpr](#), 21  
  [equals](#), 21  
  [pretty\\_print\\_at](#), 21  
  [print](#), 22

[equals](#)

[AddExpr](#), 10  
[BoolExpr](#), 12  
[BoolValue](#), 14  
[CallExpr](#), 18  
[EqExpr](#), 21  
[FunExpr](#), 24  
[FunValue](#), 27  
[IfExpr](#), 29  
[LetExpr](#), 32  
[MultExpr](#), 35  
[NameExpr](#), 37  
[NumValue](#), 39  
[ValueExpr](#), 43

[Expr.cpp](#)  
  [PTR](#), 46

[Expr.h](#)  
  [CLASS](#), 50  
  [prec\\_add](#), 50  
  [prec\\_eq](#), 50  
  [prec\\_mult](#), 50  
  [prec\\_none](#), 50  
  [precedence\\_t](#), 49

[ExtendedEnv](#), 22  
  [PTR](#), 23

[FunExpr](#), 23  
  [equals](#), 24  
  [FunExpr](#), 24  
  [pretty\\_print\\_at](#), 25  
  [print](#), 25

[FunValue](#), 26  
  [equals](#), 27  
  [FunValue](#), 27  
  [is\\_true](#), 27  
  [print](#), 27

[IfExpr](#), 28  
  [equals](#), 29  
  [IfExpr](#), 29  
  [pretty\\_print\\_at](#), 29  
  [print](#), 30

[is\\_true](#)  
  [BoolValue](#), 16  
  [FunValue](#), 27  
  [NumValue](#), 41

[LetExpr](#), 30  
  [equals](#), 32  
  [LetExpr](#), 31  
  [pretty\\_print\\_at](#), 32

- print, [32](#)
- mainWidget, [33](#)
- MultExpr, [34](#)
  - equals, [35](#)
  - MultExpr, [34](#)
  - pretty\_print\_at, [35](#)
  - print, [35](#)
- NumExpr, [36](#)
  - equals, [37](#)
  - NumExpr, [37](#)
  - pretty\_print\_at, [37](#)
  - print, [38](#)
- NumValue, [38](#)
  - equals, [39](#)
  - is\_true, [41](#)
  - NumValue, [39](#)
  - print, [41](#)
- Parse.cpp
  - parse\_keyword, [54](#)
  - PTR, [54](#), [56](#)
  - skip\_whitespace, [56](#)
- Parse.h
  - parse\_keyword, [57](#)
  - PTR, [57](#), [59](#)
  - skip\_whitespace, [60](#)
- parse\_keyword
  - Parse.cpp, [54](#)
  - Parse.h, [57](#)
- prec\_add
  - Expr.h, [50](#)
- prec\_eq
  - Expr.h, [50](#)
- prec\_mult
  - Expr.h, [50](#)
- prec\_none
  - Expr.h, [50](#)
- precedence\_t
  - Expr.h, [49](#)
- pretty\_print\_at
  - AddExpr, [10](#)
  - BoolExpr, [12](#)
  - CallExpr, [18](#)
  - EqExpr, [21](#)
  - FunExpr, [25](#)
  - IfExpr, [29](#)
  - LetExpr, [32](#)
  - MultExpr, [35](#)
  - NumExpr, [37](#)
  - VarExpr, [43](#)
- print
  - AddExpr, [11](#)
  - BoolExpr, [13](#)
  - BoolValue, [16](#)
  - CallExpr, [18](#)
  - EqExpr, [22](#)
  - FunExpr, [25](#)
  - FunValue, [27](#)
  - IfExpr, [30](#)
  - LetExpr, [32](#)
  - MultExpr, [35](#)
  - NumExpr, [38](#)
  - NumValue, [41](#)
  - VarExpr, [43](#)
- PTR
  - EmptyEnv, [19](#)
  - Expr.cpp, [46](#)
  - ExtendedEnv, [23](#)
  - Parse.cpp, [54](#), [56](#)
  - Parse.h, [57](#), [59](#)
  - Value.cpp, [62](#)
- skip\_whitespace
  - Parse.cpp, [56](#)
  - Parse.h, [60](#)
- Value.cpp
  - PTR, [62](#)
- Value.h
  - CLASS, [64](#)
- VarExpr, [41](#)
  - equals, [43](#)
  - pretty\_print\_at, [43](#)
  - print, [43](#)
  - VarExpr, [42](#)