# Levi Sutton

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GitHub: https://github.com/LeviScott13 Personal Website: https://leviscott13.github.io/MyWebsite/Home.html

# **OBJECTIVES**

Full-Time opportunity in the Information Technology/Computing field. Particular areas of interest are Software Development, Web Development, Data Programming, System Analysis/Design Project, and Computing Discipline.

## **EDUCATION**

### Kennesaw State University

• Bachelor of Science in Computer Science.

• Organization: ACM & IEEE Computer Society.

# Graduated: May, 2020

Bachelor's Degree Earned: May, 2020

## Valdosta State University

• Studied Computer Science.

• Organization: ACM.

January, 2016 – December, 2018

## South Georgia State College

• Associates of Pre-Allied Health.

# Associate Degree Earned: December, 2015

## EXPERIENCE

# Computer Networking and Consultants / Douglas, Georgia

May, 2016 - December, 2018

• Installed CAT5 cable for various hardware installations (computers, phones, security cameras, medical equipment, etc.).

# Hibbett Sports | Douglas, GA | Cartersville, GA

July, 2016 - May 4, 2020

#### Sales Associate & Assistant Manager

- Provided customer service and knowledgeable assistance of products to customers.
- Provided a leadership role for employees and the company.
- Responsibilities included: Keeping the store up to company standards, oversee employees completing given tasks, organization, great customer service, and completing daily deposits.

## **RELEVANT COURSES**

Algorithm Analysis, Calculus 1 & 2, Cloud Computing, Computer Ethics, Computer Organization, Concepts of Programming Languages, C Programming, Database Systems, Data Mining, Data Structures, Discrete Structures, Formal Language & Automata Theory, Fundamentals of Game Design, Internet Programming, Linear Algebra, Operating Systems, Programming Principles 1 & 2, Probability and Inference, Senior Project, Software Engineering, User Interface Engineering.

#### SKILLS

- *CLI*: Linux, Git Bash, Windows
- Editors/IDE's: Eclipse, jGrasp, Vim, Visual Studio, Visual Studio Code
- Engines: Unity Real-Time Development Platform 3D, 2D VR & AR
- Frameworks/Tools: Angular.js, ASP.NET, Express.js, React.js, Node.js
- Languages (Proficient): CSS, C#, HTML, Java, JavaScript, Python, SQL
- Languages (Familiar): C, C++, MARIE, PHP
- Microsoft Office Suite: Microsoft Access, Excel, PowerPoint, Word

## **PROJECTS**

#### Computer Organization

- Designed an assembly language program with a partner to allow users to input and arrange an array of hex values.
- Tools used: MARIE simulator and MARIE assembly language.

#### Data Structures

- Designed a web page with a team of four to allow students to search for a teacher's phone number by using a teacher's name for input.
- The list of teachers, with the corresponding phone number, were stored in a **hash table** data structure formed by the stipulation of using a **double hashing** technique.
- **Tools used**: ASP.NET, C#, CSS and HTML.

# <u>Data Mining</u>

- Worked in a three person team researching Bird Strike's to determine if there is a detectable pattern to the change of bird species composition each year for every season that is being reflected by the local bird-strike occurrence.
- We gathered all data from the FAA Wildlife Strike Database directly from the official Federal Aviation Administration website.
- **Tools used**: Python, Python libraries: Pandas, Numpy and Matplotlib.

#### Fundamentals of Game Design

- Designed three games:
  - 1) One player game where a player must wander through a maze to collect a specific object.
  - 2) One player game where a player must shoot enemies that spawn and attack the player.
  - 3) Multiplayer race to the finish game where players must race to the finish while dodging and shooting enemies along the way.
- Learned how to use **polymorphism** techniques.
- Tools used: C#, Unity Real-Time Development Platform 3D, 2D VR & AR.

## Phoebe's Closet | Internet Programming

- Designed a dynamic website with a partner for a women's clothing store.
- Tools used: HTML, JavaScript, PHP, SQL

#### fAIk | Senior Project

- Designed a website with a partner for designing t-shirts in order to defeat different forms of AI (Primary focus: facial recognition and license plate detection).
- Responsibilities included: Creating the front and back end of the website's Home, Tutorial and 2D design page.
- <u>Tools used</u>: Bootstrap, CSS3, Express.js, HTML, Java, JavaScript, Node.js, Python.

## Software Engineering

- Designed a stack exchange GUI with a team of four that allowed users/groups to add, as well as, answer questions and to also give and receive feedback.
- Learned how to use **object-oriented programming** techniques, as well as, adopt **Agile** methodology for meeting the goals given to us by our professor.
- Tools used: Java.

## **ACCOMPLISHMENTS**

## **International Collegiate Programming Contest (ICPC)**

November 2018 & 2019

# Valdosta State University & Kennesaw State University, Georgia

• Participated in the coding/problem-solving competition with a team of 3 to solve a set of (10) problems in five hours.