LEVI LEUTHOLD

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EDUCATION

B.S. SOFTWARE ENGINEERING TECHNOLOGY
OREGON INSTITUTE OF TECHNOLOGY, GPA 3.65

A.S. SOFTWARE ENGINEERING TECHNOLOGY
ROGUE COMMUNITY COLLEGE, GPA 3.49

SKILLS

NodeJS, C, C++, C#, .NET, JavaScript, Ruby, Java, HTML, CSS, Jenkins, AWS, SQS, Lambda, S3, EC2, ECS Tasks, Docker, ECR, Cucumber/Gherkin, Nightwatch.js, UI Testing, Mocha/Chai, Microsoft SQL Server, Big Query, Concurrent Programming, Jira, Scrum, Git, Unity Game Engine, Blender3D, RESTful APIs, Documentation Development, Agile Team Planning, Open Collaborator

PROFESSIONAL EXPERIENCE

SOFTWARE ENGINEER INTERN
DAIMLER TRUCKS NORTH AMERICA
Portland, OR
Jun. 2021 – Current

Developed an end-to-end testing suite and implemented solutions to user reported bugs to support an application that presents information on individual trucks. Supported the aftermarket team to maintain and develop applications for commercial trucks.

SOFTWARE ENGINEER INTERN
CAMBIA HEALTH SOLUTIONS
Portland, OR
Jun. 2020 – Mar. 2021 (9 months)

Implemented and designed solutions for a comprehensive data and analytics application for added value reporting built with a microservices architecture. Focused on backend development and built features such as prescription savings and medication supply reporting. Implemented with NodeJS, React, Ruby, Docker, CircleCI, Cucumber, and AWS.

PROJECTS

COINBASE PRO CRYPTO TRADING BOT (2020-Present)
Crypto trading bot made in NodeJS that uses the Coinbase Pro API and WebSocket to implement different trading strategies such as momentum, reverse, and stop loss trading. Implemented back testing functionality that uses historical OHLC data to analyze trading strategies.

PYRAMID CRAWLER (2021)
A turn based mobile game developed in Unity and Blender that plays on a grid and uses random number generated game mechanics. I developed all 3D assets, software, and processes.

TRADER INVADER (2019-2020)
Team-based project to design and develop a web application that lets players compete in stock trading competitions. My role focused on requirements writing, design, and backend development. Tech stack included: React, S3, Cognito, DynamoDB, and NodeJS-based AWS Lambdas.