

# Semantics for Non-symbolic Computation

## Including Neural Networks and Other Analog Computers

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# INTRODUCTION: FOUNDATIONAL THEORY OF AI?



symbolic



non-symbolic

Semantics

→ interpret

→ explain

→ verify

Computability theory

Complexity theory

?

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...

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# THE PROBLEM

- ▶ Classical ‘symbolic’ computation is specified by program code  $P$  in a programming language.
  - ▶ What does this code mean?
  - ▶ How to interpret and explain it?
  - ▶ How can we verify that it computes what it should?

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# ANSWER: SEMANTICS!

1. Operational semantics (systems) describes  $P$  by the steps a machine would take to implement  $P$ .
  - ▶ transition system.
2. Denotational semantics (domains) describes  $P$  by the computed function  $\llbracket P \rrbracket$  and its finite approximations.
  - ▶ elements of domain  $D$ .
3. Logical semantics (logic) describes  $P$  by its properties
  - ▶ Hoare triple, e.g.,  $\{\text{is 1}\}P\{\text{is even}\}$ .

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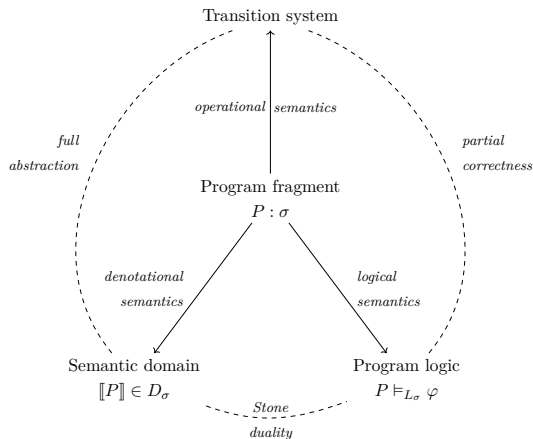
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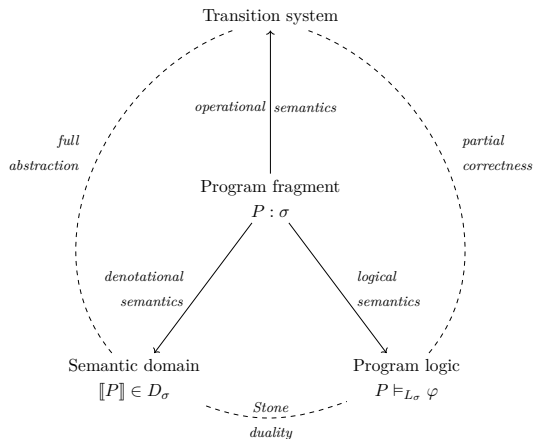
- ▶ Operational vs logical: **partial correctness** [Hoa69]
  - ▶ if  $\{\varphi\}P\{\psi\}$  is provable, then running program  $P$  in a  $\varphi$ -state results in a  $\psi$ -state (if  $P$  terminates).
- ▶ Operational vs denotational: **full abstraction** [Ong95]
  - ▶ two programs have the same denotation iff the implementing machines show the same behavior.
- ▶ Denotational vs logical: **Stone duality** [Abr91]
  - ▶ the properties of  $P$  jointly determine the denotation  $\llbracket P \rrbracket$ , and vice versa.

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**Goal:** Analogous semantics for non-symbolic computation!

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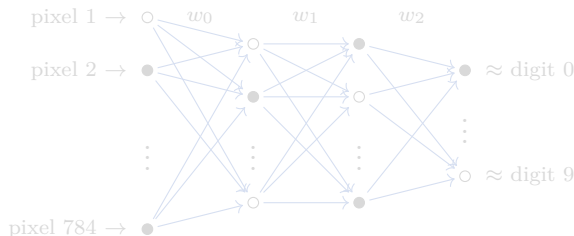
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# HANDWRITTEN DIGIT CLASSIFICATION

- ▶ Standard machine learning task (MNIST dataset)

$\emptyset \mapsto 0$     $\mathfrak{5} \mapsto 5$     $\mathfrak{3} \mapsto 3$     $\mathbf{3} \mapsto 3$

- ▶ Use neural network:



- ▶ First, randomly initialize weights.
- ▶ Then, go through batches of training data and update weights by backprop for better classification.

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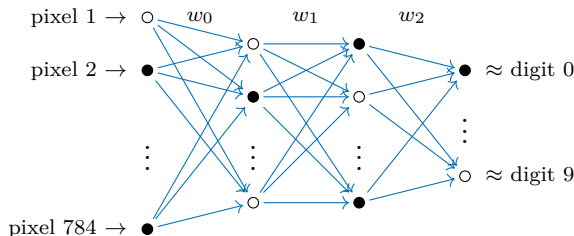
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- ▶ Backprop and dataset specify
  - ▶ training dynamics  $T : X \rightarrow X$  on weight space  $X$
  - ▶ probability distribution  $\mu$  on  $X$  for initialization.
- ▶ Understanding this nonlinear dynamics  $(X, \mu, T)$  is a crucial open problem in the theory of machine learning! [SMG14]

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# SEMANTICS FOR NON-SYMBOLIC COMPUTATION (IDEA)

- ▶ How is non-symbolic computation specified? By dynamical systems! [BP21]
  - ▶ Neural networks
  - ▶ Cellular automata
  - ▶ Analog computation
- ▶ Denotation of a dynamical system
  - ▶ as the limit of finite approximations
  - ▶ via interpretable observations.
- ▶ Logic of a dynamical system as Hoare triple  $\{\varphi\}T\{\psi\}$ 
  - ▶ if in  $\varphi$ -state now,
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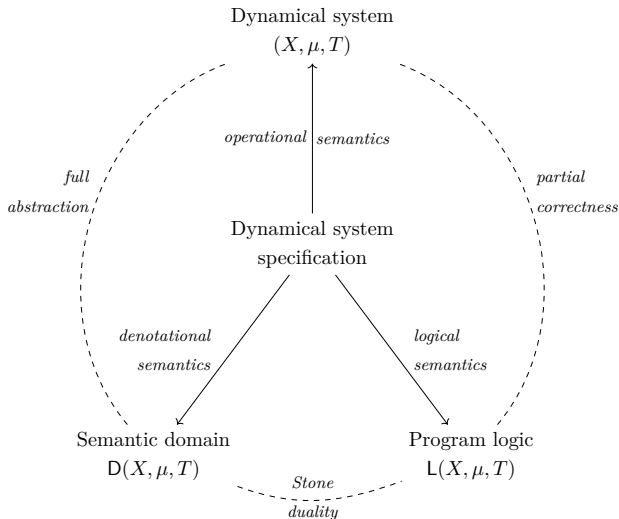
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## Definition

A dynamical system  $\mathfrak{X}$  is a structure  $(X, \tau, \mu, T)$  where

- ▶  $(X, \tau)$  compact zero-dimensional Polish space
- ▶  $\mu$  is Borel probability measure
- ▶  $T : X \rightarrow X$  is continuous.

- ▶ Captures measurable dynamics on standard probability spaces.
- ▶ Includes ergodic theory.

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## Definition

A **system morphism**  $\varphi : (X, \tau, \mu, T) \rightarrow (Y, \sigma, \nu, S)$  is a continuous, measure-preserving, and equivariant function  $\varphi : X \rightarrow Y$ .

$$\begin{array}{ccc} X & \xrightarrow{\varphi} & Y \\ T \downarrow & & \downarrow S \\ X & \xrightarrow{\varphi} & Y \end{array}$$

## Definition

The category of dynamical systems is denoted **DS**.

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# FROM SYSTEMS TO DOMAINS: THE IDEA

- ▶ Given  $\mathfrak{X} = (X, \tau, \mu, T)$ , construct denotation  $\mathfrak{D} = (D, v, f)$ , the **dynamical domain** of  $\mathfrak{X}$ .
- ▶  $\mathfrak{D}$  as the limit of finite approximations, given by interpretable observations about the system.

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- ▶ A clopen set  $U \subset X$  as **observation/measurement**:
  - ▶ if system in a state  $x \in U$ , measurement  $U$  is positive.
- ▶ Observe system through a finite clopen cover  $\mathcal{C}$  of  $X$  for time  $n$ :
  - ▶ An observation sequence that a state  $x$  gives rise to:

$$\begin{array}{cccccc} U_0 & U_1 & U_2 & U_3 & \cdots & U_{n-1} \\ \Psi & \Psi & \Psi & \Psi & \cdots & \Psi \\ x & T(x) & T^2(x) & T^3(x) & \cdots & T^{n-1}(x) \end{array}$$

- ▶ Formally: For observation parameter  $i = (n, \mathcal{C})$  and state  $x \in X$ , the observation sequences are:

$$\mathcal{O}_i(x) := \left\{ t \in \mathcal{C}^n : T^k(x) \in t_k \text{ for } k = 0, \dots, n-1 \right\}$$

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- All the observable behaviors:

$$H_i := \{\mathcal{O}_i(x) : x \in X\}.$$

- Has dynamics:  $\mathcal{O}_i(x) \rightarrow_i \mathcal{O}_i(y)$  iff

$$\exists x' : \mathcal{O}_i(x) = \mathcal{O}_i(x') \text{ and } \mathcal{O}_i(y) = \mathcal{O}_i(T(x')).$$

- And probability:

$$v_i(\mathcal{O}_i(x)) := \mu\{x' \in X : \mathcal{O}_i(x') = \mathcal{O}_i(x)\}.$$

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$$v_i(\mathcal{O}_i(x)) := \mu\{x' \in X : \mathcal{O}_i(x') = \mathcal{O}_i(x)\}.$$

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- All the **observable behaviors**:

$$H_i := \{\mathcal{O}_i(x) : x \in X\}.$$

- Has **dynamics**:  $\mathcal{O}_i(x) \rightarrow_i \mathcal{O}_i(y)$  iff

$$\exists x' : \mathcal{O}_i(x) = \mathcal{O}_i(x') \text{ and } \mathcal{O}_i(y) = \mathcal{O}_i(T(x')).$$

- And **probability**:

$$v_i(\mathcal{O}_i(x)) := \mu\{x' \in X : \mathcal{O}_i(x') = \mathcal{O}_i(x)\}.$$

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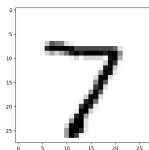
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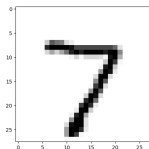
- Observation  $U$  (human-interpretable!):
  - weight state  $w$  is in  $U$
  - iff the neural network with weights  $w$  correctly classifies the following image as a 7



- Cover  $\mathcal{C} = \{U, U^c\}$ , time  $n = 2$ . Set  $i := (n, \mathcal{C})$ .
- Python implementation to compute the observed system  $(D_i, v_i, f_i)$ :

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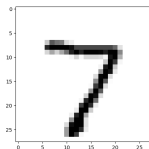
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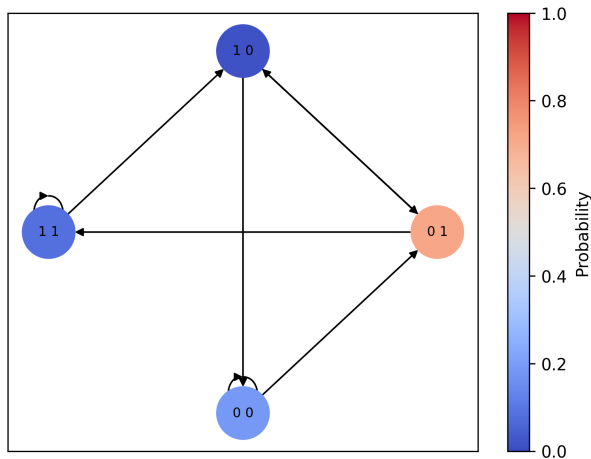
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## EXAMPLE: TRAINING DYNAMICS II



Legend: 01 for  $\mathcal{O}_i(x) = \{(U^c, U)\}$ , 11 for  $\mathcal{O}_i(y) = \{(U, U)\}$ , etc.  
 $01 \rightarrow 11$  for  $\mathcal{O}_i(x) \rightarrow_i \mathcal{O}_i(y)$

## EXAMPLE: TRAINING DYNAMICS I

Refine observation parameters: longer observation time  $n$   
and finer cover  $\mathcal{C}$ .

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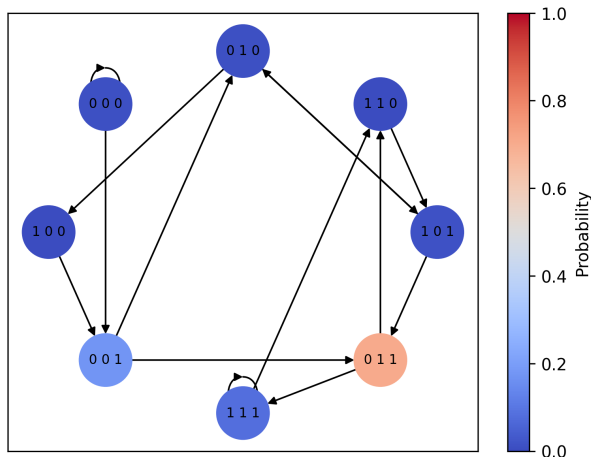
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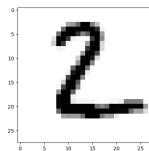
Refine time from  $n = 2$  to  $n = 3$ :





## EXAMPLE: TRAINING DYNAMICS II

Refine cover: Also consider observation  $V$   
whether this image is classified correctly



From  $\mathcal{C} = \{U, U^c\}$  to  $\mathcal{D} = \{U \cap V, U \cap V^c, U^c \cap V, U^c \cap V^c\}$

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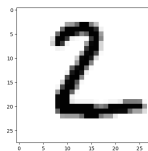
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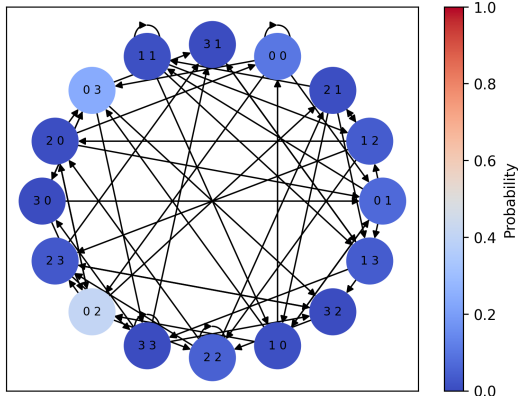
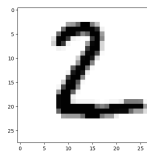
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- ▶ Have:
  - ▶ Finite interpretable **approximations**  $(H_i, \rightarrow_i, v_i)$  to system  $(X, \tau, \mu, T)$ .
  - ▶ Can **refine** them by refining the observation parameter
- ▶ Want:
  - ▶ Take the **limit** of the approximations under refinement: to get **denotation** of the system.
  - ▶ Relate to **domain theory**: to get an analog of **denotational semantics** for non-symbolic computation.
- ▶ Plan:
  - ▶ Turn each  $(H_i, \rightarrow_i, v_i)$  into domain  $\mathfrak{D}_i = (D_i, f_i, v_i)$ .
  - ▶ and construct limit of these domains.
  - ▶ Cf. Čech/sheaf cohomology (presheaf of ‘domains’)

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# BACKGROUND DOMAIN THEORY I

- ▶ Domain theory provides denotational semantics for symbolic computation.
- ▶ Domains are certain partial orders.
- ▶ Intuitively, elements are outputs of computational processes
- ▶ and the order describes information containment.
- ▶ Example: finite and infinite binary strings ordered by extension.

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- ▶ A **dcpo** is a partial order  $(D, \leq)$  where every directed subset  $A$  has a least upper bound  $\bigvee A$  (aka join).
- ▶ Scott topology:  $U \subseteq D$  is **Scott-open** if
  - ▶  $a \in U, a \leq b \Rightarrow b \in U$
  - ▶  $A \subseteq D$  directed,  $\bigvee A \in U \Rightarrow \exists a \in A : a \in U$
- ▶ Function  $f : D \rightarrow E$  between dcpos **Scott-continuous** iff monotone and preserves directed joins.
- ▶ Scott domain: non-empty, ' $\omega$ -algebraic', 'bounded complete' dcpo.

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# TURN OBSERVED SYSTEM INTO DOMAIN

Given observed system  $(H_i, \rightarrow_i, v_i)$ , trick: Smyth powerdomain!

- ▶  $D_i := \{M : \emptyset \neq M \subseteq H_i\}$ , ordered by  $\supseteq$   
Finite Scott domain
- ▶  $f_i : D_i \rightarrow D_i$  by  $f_i(M) := \{\mathcal{O}_i(T(y)) : \mathcal{O}_i(y) \in M\}$   
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- ▶  $v_i(\mathcal{O}_i(x)) := \mu\{y \in X : \mathcal{O}_i(y) = \mathcal{O}_i(x)\}$ .  
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Write  $\mathfrak{D}_i := (D_i, v_i, f_i)$ .

# TAKING LIMITS OF THESE DOMAINS?

In domain theory,

- ▶ one takes limits
- ▶ of expanding systems
- ▶ to define interesting categories of domains.

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## Definition (sketch)

An **expanding system**  $(\mathfrak{D}_i, p_{ij})_I$  consists of

- ▶  $I$  countable directed
- ▶  $\mathfrak{D}_i = (D_i, v_i, f_i)$  with  $D_i$  finite Scott domain,  $v_i$  ‘max-normalized’ valuation,  $f_i : D_i \rightarrow D_i$  continuous.
- ▶  $p_{ij} : D_j \rightarrow D_i$  commuting projections that are ‘max-bisimulative’, ‘valuation-preserving’, and ‘max-semi-equivariant’ ( $p_{ij}(f_j(a)) \geq f_i(p_{ij}(a))$ )
- ▶ ‘upward deterministic’: if no unique maximal element about  $f_i(a_i)$ , then remedied at some later  $j$ .

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## Theorem (The limit theorem (sketch))

*Let  $(\mathfrak{D}_i, p_{ij})_I$  be an expanding system. Then it has a limit  $(D, v, f)$ , subject to  $f$  preserving maximal elements: i.e., and other such  $(E, w, g)$  uniquely factors through  $(D, v, f)$ .*

## Definition (Dynamical domains)

The category **dDOM** of dynamical domains consists of:

- ▶ objects: those  $(D, v, f)$  that arise as limits in the above sense
- ▶ morphisms: Scott continuous functions that are ‘max-bisimulative’, valuation-preserving, and ‘max-semi-equivariant’.

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## Theorem

- ▶ Let  $\mathfrak{X} = (X, \tau, \mu, T)$  be a dynamical system.
- ▶ Let  $I(\tau)$  be the observation parameters  $(n, \mathcal{C})$  ordered by refinement.
- ▶ Build  $\mathfrak{D}_i = (D_i, v_i, f_i)$  and  $p_{ij} : D_j \rightarrow D_i$  as described.
- ▶ Then  $(\mathfrak{D}_i, p_{ij})_{I(\tau)}$  is an expanding system.
- ▶ Then the limit  $D(\mathfrak{X}) := (D, v, f)$ , the denotation of  $\mathfrak{X}$ , is in dDOM.

- ▶  $D(\mathfrak{X})$  can be seen as an element of

$$\underbrace{[D \rightarrow D]}_{\text{function space}} \times \underbrace{\mathcal{P}^1(D)}_{\text{norm. prob. powerdomain}}$$

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## Theorem

*Let  $\mathfrak{D} = (D, v, f)$  be a dynamical domain. Then*

$$S(\mathfrak{D}) := (\max D, \mathcal{B}(\tau), \mu_v, f \upharpoonright \max D).$$

*is the dynamical system modeled by  $\mathfrak{D}$ .*

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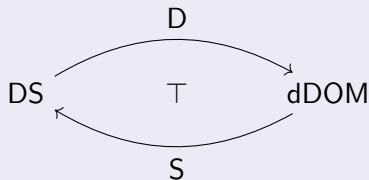
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# EQUIVALENCE: FULL ABSTRACTION

## Theorem



*equivalence when restricting to ‘max-reflective’ domains.*

*In particular, isomorphism of systems  $\varphi : \mathfrak{X} \rightarrow S(D(\mathfrak{X}))$*

$$x \mapsto \left\langle \{ \mathcal{O}_i(x) \} : i \in I(\tau) \right\rangle.$$

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# OUTLINE

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# PROGRAM LOGIC?

Given system  $\mathfrak{X} = (X, \tau, \mu, T)$ ,

- ▶ Clopens  $\text{Clp}(X)$  as observations
  - ▶ logic of observations of the state space.
- ▶ Measure restricts to  $m := \mu \upharpoonright \text{Clp}(X)$ 
  - ▶ measure algebra
- ▶ Dynamics operator  $\Diamond := T^{-1} : \text{Clp}(X) \rightarrow \text{Clp}(X)$ .
  - ▶  $\Diamond a$  is the observation that the system will have property  $a$  next.
  - ▶ Hoare triple  $\{a\}T\{b\} := a \rightarrow \Diamond b$  valid iff for any  $a$ -state, applying  $T$  yields  $b$ -state.

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## Definition

A *measure algebra with operator* (MAO) is a structure  $(A, m, \diamond)$  where

- ▶  $A$  is a countable Boolean algebra,
- ▶  $m : A \rightarrow [0, 1]$  such that  $m(1) = 1$  and  $a \wedge b = 0 \Rightarrow m(a \vee b) = m(a) + m(b)$
- ▶  $\diamond : A \rightarrow A$  is a Boolean algebra homomorphism.

If  $\mathfrak{X} = (X, \tau, \mu, T)$  is a system, get MAO

$$L(\mathfrak{X}) := (\text{Clp}(X), \mu \upharpoonright \text{Clp}(X), T^{-1})$$

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- ▶ The logic of just the  $\Diamond$  (i.e., without the measure):
  - ▶ As modal logic: functional modal logic aka KD!, KDDc, DAlt1 [Sta18]
  - ▶ As linear temporal logic: the next-fragment [GMS24]
- ▶ The logic with the measure but non-deterministic  $\Diamond$ :
  - ▶ Markovian logics [KMP13; Koz+13]
  - ▶ Reasoning about knowledge and probability [FH94]
  - ▶ Modal logic of  $\mathcal{D}$ -coalgebras [KP11]
- ▶ Further logics of dynamical systems:
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## Definition

A **MAO-homomorphism**  $h : (A, m, \Diamond) \rightarrow (A', m', \Diamond')$  is a Boolean algebra homomorphism  $h : A \rightarrow A'$  such that

- ▶  $m'(h(a)) = m(a)$
- ▶  $\Diamond'(h(a)) = h(\Diamond(a))$

## Definition

Let **MAO** be the category of measure algebras with operator and their homomorphisms.

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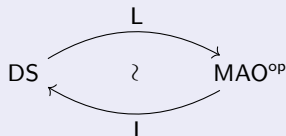
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# EQUIVALENCE: PARTIAL CORRECTNESS

## Corollary

*Stone duality (plus Carathéodory) extends to equivalence*



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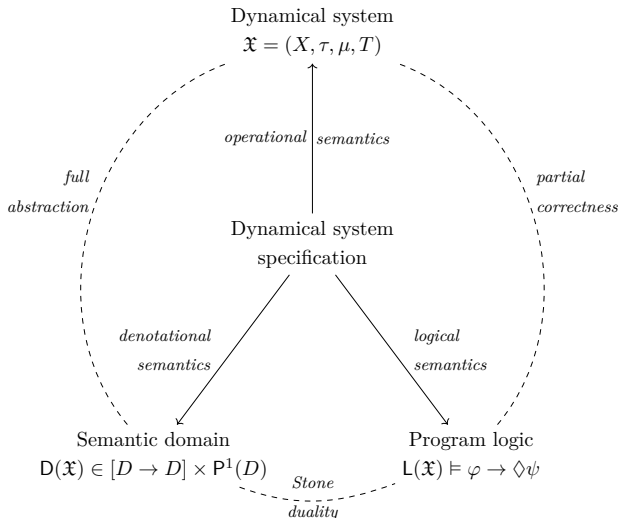
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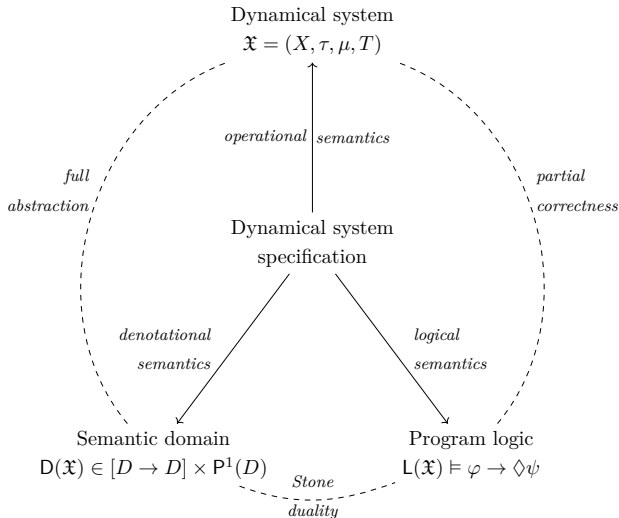


Algorithm	Program $P$ of type $\sigma$	Specification of dynamics
Operational semantics	Transition system $s \rightarrow s'$	Realization as dynamical system $\mathfrak{X} = (X, \tau, \mu, T)$
Denotational semantics	$\llbracket P \rrbracket$ an element of domain $D_\sigma$	$D(\mathfrak{X})$ an element of $[D \rightarrow D] \times \mathbf{P}^1(D)$
Logical semantics	$\{\varphi\}P\{\psi\}$ Hoare triple	$\mathbf{L}(\mathfrak{X}) \models \varphi \rightarrow \Diamond\psi$ If $\varphi$ is observed now, $\psi$ is observed next.

# SOME FURTHER QUESTIONS

- ▶ Metalanguage of machine learning reverse-engineered from category of domains? [Wei23]
- ▶ Computability theory for machine learning via effective domain theory?
- ▶ What does generalizing to Markov kernels on the logic side correspond to on the domain-theoretic side?

# THANK YOU!



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- ▶ Handwritten number 7 and 2: From MNIST database (first and second element of the test set, respectively).
- ▶ All others were created by the author.