

Philosophy and Theory of Artificial Intelligence

A Reader

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Comments welcome!

Levin Hornischer

`Levin.Hornischer@lmu.de`

`https://github.com/LevinHornischer/PhilTheoAI`

Contents

Preface	1
1 Introduction to AI	3
2 AI and philosophy of mind	4
3 AI and epistemology/philosophy of science	5
4 AI and ethics	6
5 Theory of AI: Power and Limits	8
6 Reliable AI	9
Bibliography	9

Preface

This is the reader for the course “Philosophy and Theory of Artificial Intelligence” given during the winter semester 2023/24 at *LMU Munich* as part of the *Master in Logic and Philosophy of Science*. The reader is written as the course progresses. A website (or rather git repository) with all the course material is found at

<https://github.com/LevinHornischer/PhilTheoAI>.

Comments I’m happy about any comments: spotting typos, finding mistakes, pointing out confusing parts, or simply questions triggered by the material. Just send an informal email to Levin.Hornischer@lmu.de.

Content This course provides, as its title suggests, an introduction to both the *philosophy* and the *theory of artificial intelligence*. This field researches the philosophical foundations of artificial intelligence (AI). It recently gained much prominence because of its urgent relevance. AI made astonishing but also disconcerting technological progress. For a recent example, just think of *ChatGPT*. However, we are lacking a theoretical understanding of AI. We would like to answer questions like the following. Why are neural networks—that underlie modern AI—so good at learning from data? And what kind of knowledge do they have? How do they compare to the human-interpretable symbolic AI models that have been used previously? What is even a good language to talk about AI models and the computation that they perform? What are the possibilities and limitations of AI models? We will in particular also investigate the problems of modern AI: How to do deal with its ethical issues like bias or fairness. We look at the black-box problem of neural networks: that they are difficult to interpret and hard to explain. And we consider their lack of robustness: that in similar situations they unexpectedly might behave incorrectly. Answering these questions is not just an engineering task: it crucially also is a philosophical task—which we undertake in this course.

The course title was inspired by the conference series of the same name.

Objectives In terms of content, the course aims to convey an overview of the questions, methodology, and results of the philosophy and theory of

AI. We cover both classic material and cutting-edge research. In terms of skills, the course aims to teach: (1) the basic ability to program an AI model, (2) the ability to critically reflect on the many issues of AI by relating it to established theory in philosophy, and (3) the ability to apply results from the theory of AI to assess its power and limits.

Prerequisites The course does not assume any programming knowledge. It assumes basic familiarity with philosophy (first-year university level), logic (e.g., an introductory course) and mathematics (though not really beyond high-school level). None of these are strictly necessary: by far most of the reader can be understood also without, it will mostly be helpful to appreciate, e.g., remarks about connected and more advanced topics.

Schedule and organization The course is organized as a seminar. Hence, for each session, we have assigned readings. During the session, we first make sure that we all have understood the provided key AI concepts relevant for the session (by arriving at an explanation in the group), and then we critically discuss the readings. The schedule for the readings is found on the course's website. In sum, the readings aim to provide an overview of the field of philosophy and theory of AI.

The organizational principle for selecting the readings was 'question-based'. Each chapter concerns one 'big question' about the philosophy of AI. See the table of contents for a list of those chapters. As usual, there is much more possible content than time, and during the course we can still decide on which of the readings we will focus on.

Other organizational principles would be possible, too; e.g., 'method-based'.

Layout These notes are informal and partially still under construction. For example, there are margin notes to convey more casual comments that you'd rather find in a lecture but usually not in a book. Todo notes indicate, well, that something needs to be done. References are found at the end.

This is a margin note.

This is a todo note

Furth study material In addition to the provided papers, some helpful short explainer videos are found [here](#).

Notation Throughout, 'iff' abbreviates 'if and only if'.

Acknowledgement

to be added

1 Introduction to AI

Key concepts:

- History of AI and state of the art
- Definitions of AI, Turing test
- Symbolic AI vs Neural networks
- Supervised learning, unsupervised learning, reinforcement learning
- Machine learning pipeline

Literature:

- M. A. Boden (2016). *AI: Its nature and future*. Oxford: Oxford University Press. Chapters 1 and 4.
- A. M. Turing (1950). "Computing Machinery and Intelligence." In: *Mind* 59.236, pp. 433–460. DOI: <https://doi.org/10.1093/mind/LIX.236.433>.
- C. Buckner (2019). "Deep learning: A philosophical introduction." In: *Philosophy Compass* 14.10, e12625. DOI: <https://doi.org/10.1111/phc3.12625>.
- S. Bringsjord and N. S. Govindarajulu (2022). "Artificial Intelligence." In: *The Stanford Encyclopedia of Philosophy*. Ed. by E. N. Zalta and U. Nodelman. Fall 2022. Metaphysics Research Lab, Stanford University

Coding exercise:

- <https://playground.tensorflow.org/>
- MNIST

2 AI and philosophy of mind

Key concepts:

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Literature:

- P. Smolensky (1988). "On the proper treatment of connectionism." In: *Behavioral and brain sciences* 11.1, pp. 1–74. DOI: <https://doi.org/10.1017/S0140525X00052791>.
- T. van Gelder (1998). "The dynamical hypothesis in cognitive science." In: *Behavioral and Brain Sciences* 21.5, pp. 615–628. DOI: [10.1017/S0140525X98001733](https://doi.org/10.1017/S0140525X98001733).
- E. M. Bender and A. Koller (07/2020). "Climbing towards NLU: On Meaning, Form, and Understanding in the Age of Data." In: *Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics*. Online: Association for Computational Linguistics, pp. 5185–5198. DOI: [10.18653/v1/2020.acl-main.463](https://doi.org/10.18653/v1/2020.acl-main.463). URL: <https://aclanthology.org/2020.acl-main.463>.

3 AI and epistemology/philosophy of science

Key concepts:

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Literature:

- C. Buckner (Forthcoming). *From Deep Learning to Rational Machines: What the History of Philosophy Can Teach Us about the Future of Artificial Intelligence*. Oxford University Press. Chapter 1 “Moderate Empiricism and Machine Learning”.
- K. B. Korb (2004). “Introduction: Machine Learning as Philosophy of Science.” In: *Minds and Machines* 14, pp. 433–440. DOI: <https://doi.org/10.1023/B:MIND.0000045986.90956.7f>.
- J. Williamson (2004). “A Dynamic Interaction Between Machine Learning and the Philosophy of Science.” In: *Minds and Machines* 14, pp. 539–549. DOI: <https://doi.org/10.1023/B:MIND.0000045990.57744.2b>.

4 AI and ethics

Note: There already are dedicated courses on the ethics of AI at LMU. So, after a general overview, we focus here on some specific aspects: algorithmic fairness.

Key concepts:

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Literature:

- J.-S. Gordon and S. Nyholm (n.d.). “Ethics of Artificial Intelligence.” In: *The Internet Encyclopedia of Philosophy*. Available at: <https://iep.utm.edu/ethic-ai/> (accessed: 6 Mar 2022).
- E. M. Bender, T. Gebru, et al. (2021). “On the Dangers of Stochastic Parrots: Can Language Models Be Too Big?” In: *Proceedings of the 2021 ACM conference on fairness, accountability, and transparency*, pp. 610–623.
- S. Mitchell et al. (2021). “Algorithmic Fairness: Choices, Assumptions, and Definitions.” In: *Annual Review of Statistics and Its Application* 8.1, pp. 141–163. DOI: [10.1146/annurev-statistics-042720-125902](https://doi.org/10.1146/annurev-statistics-042720-125902). eprint: <https://doi.org/10.1146/annurev-statistics-042720-125902>. URL: <https://doi.org/10.1146/annurev-statistics-042720-125902>.
- P. Schwöbel and P. Remmers (2022). “The Long Arc of Fairness: Formalisations and Ethical Discourse.” In: *Proceedings of the 2022 ACM Conference on Fairness, Accountability, and Transparency*. FAccT ’22. Seoul, Republic of Korea: Association for Computing Machinery, pp. 2179–2188. DOI: [10.1145/3531146.3534635](https://doi.org/10.1145/3531146.3534635). URL: <https://doi.org/10.1145/3531146.3534635>.
- S. Verma and J. Rubin (2018). “Fairness Definitions Explained.” In: *Proceedings of the International Workshop on Software Fairness*. FairWare ’18. Gothenburg, Sweden: Association for Computing Machinery, pp. 1–7. DOI: [10.1145/3194770.3194776](https://doi.org/10.1145/3194770.3194776). URL: <https://doi.org/10.1145/3194770.3194776>

- F. Beigang (2023). “Yet Another Impossibility Theorem in Algorithmic Fairness.” In: *Minds and Machines*. DOI: <https://doi.org/10.1007/s11023-023-09645-x>

5 Theory of AI: Power and Limits

Key concepts:

- Classic computability theory (Church–Turing thesis, Halting problem, Gödel Incompleteness, complexity theory)
- Stochastic learning theory (PAC learnability, No Free Lunch theorems) and universal approximation theorems
- Analog computation (Shannon–Pour-El thesis)
- Classic philosophy of AI: Gödel impossibility for (symbolic) AI? Modern impossibility result for machine learning?

Literature:

- T. F. Sterkenburg and P. D. Grünwald (2021). “The no-free-lunch theorems of supervised learning.” In: *Synthese* 199.3-4, pp. 9979–10015. DOI: [10.1007/s11229-021-03233-1](https://doi.org/10.1007/s11229-021-03233-1)
- M. B. Pour-El (1974). “Abstract computability and its relation to the general purpose analog computer (some connections between logic, differential equations and analog computers).” In: *Transactions of the American Mathematical Society* 199, pp. 1–28. DOI: <https://doi.org/10.2307/1996870>

6 Reliable AI

Key concepts:

- Interpretable AI
- Explainable AI
- Robustness in AI

Literature: Interpretable AI

- Z. C. Lipton (09/2018). “The Mythos of Model Interpretability.” In: *Commun. ACM* 61.10, pp. 36–43. DOI: [10.1145/3233231](https://doi.org/10.1145/3233231). URL: <https://doi.org/10.1145/3233231>
- F. Doshi-Velez and B. Kim (2017). *Towards A Rigorous Science of Interpretable Machine Learning*. arXiv: 1702.08608 [stat.ML]
- C. Rudin (2019). “Stop explaining black box machine learning models for high stakes decisions and use interpretable models instead.” In: *Nature Machine Intelligence* 1, pp. 206–215. DOI: <https://doi.org/10.1038/s42256-019-0048-x>

Literature: Explainable AI

- T. Miller (2019). “Explanation in artificial intelligence: Insights from the social sciences.” In: *Artificial Intelligence* 267. DOI: <https://doi.org/10.1016/j.artint.2018.07.007>
- J. Woodward and L. Ross (2021). “Scientific Explanation.” In: *The Stanford Encyclopedia of Philosophy*. Ed. by E. N. Zalta. Summer 2021. Metaphysics Research Lab, Stanford University

Literature: Robust AI

- T. Freiesleben and T. Grote (2023). “Beyond generalization: a theory of robustness in machine learning.” In: *Synthese* 202.109. DOI: <https://doi.org/10.1007/s11229-023-04334-9>

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- Bender, E. M., T. Gebru, et al. (2021). “On the Dangers of Stochastic Parrots: Can Language Models Be Too Big?” In: *Proceedings of the 2021 ACM conference on fairness, accountability, and transparency*, pp. 610–623 (cit. on p. 6).
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- Buckner, C. (2019). “Deep learning: A philosophical introduction.” In: *Philosophy Compass* 14.10, e12625. DOI: <https://doi.org/10.1111/phc3.12625> (cit. on p. 3).
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- Freiesleben, T. and T. Grote (2023). “Beyond generalization: a theory of robustness in machine learning.” In: *Synthese* 202.109. DOI: <https://doi.org/10.1007/s11229-023-04334-9> (cit. on p. 9).
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