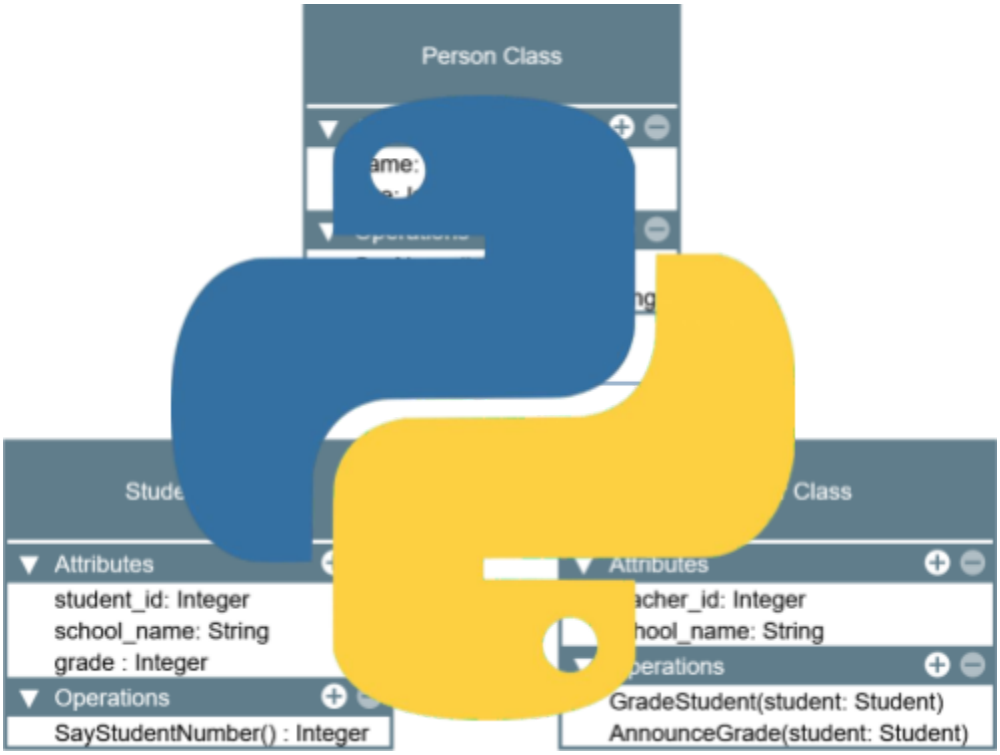
UNIVERSITY OF CALOOCAN CITY
Caloocan, 1400 Metro Manila, Philippines

COLLEGE OF ENGINEERING
Computer Engineering
2nd Semester, School Year 2024-2025



LABORATORY MANUAL

Object-Oriented Programming (CPE 103)

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Laboratory Activity No. 2.1	
Literals, Operators, and Variables	
Course Code: CPE103	**Program:** BSCPE
Course Title: Object-Oriented Programming	**Date Performed:** 01/25/2005
Section: CPE 1-A NORTH	**Date Submitted:** 01/25/2005
Name: PALMES, LEWIS CLARK L.	**Instructor**: Engr. Maria Rizette Sayo

1. Objective(s):

This activity aims to familiarize students in the various data types of Python, assign values to variables, and perform operations in a Python program.

2. Intended Learning Outcomes (ILOs):

The students should be able to:

2.1 Assign different values to variables in Python

2.2 Perform different operations available with variables in Python

3. Discussion:

The **Python** programming language is an interpreted language meaning the lines are evaluated line-by-line at runtime because there is no compile time at Python. This means that Python can dynamically allocate memory to variables as needed depending on the line of code that it interprets that is why Python is also referred to as a Dynamically typed language.

Like other programming languages such as C/C++ and Java, Python can also assign values to specific blocks of memory through variables as well as perform operations such as but not limited to Addition, Subtraction, Multiplication, Division, and Modulo(remainder). This activity will focus on assigning values and performing operations in Python.

Recall that a **variable** is a name that points to a specific location in memory where the data is stored. A variable can be allocated memory based on the data type it is assigned with which in Python can be: **Integer**, **Float**, **Complex Number**, **Boolean**, and **String**. In Python, **lists**, **tuples**, and **dictionaries** are also referred to as data types specifically sequences. More information can be found here (https://docs.python.org/3.8/reference/datamodel.html?highlight=data%20type#objects-values-and-types). These will be discussed further in lab activities.

Variables in Python are assigned in the following manner:

```
variable_name = value
```

Literals refers to the raw data given in a variable or constant. Literals can be some of the following: Numeric, Complex, String, Boolean, Special. Other literals are list, tuple, dict, set, and Unicode literals.

4. Materials and Equipment:

Desktop Computer with Anaconda Python /Python Colab Windows Operating System
5. Procedure:
Perform the activity using the Jupyter Notebook This activity can be done either locally on Anaconda's Jupyter Notebook or online through Google Collaboratory which offers a free Jupyter Notebook environment for Google Users. IPython Notebook files (.ipynb) that are saved in the Google Drive can be opened on Google Collaboratory. Additional guides are available on the IPython Notebook template file that is provided wit h this activity. If the template is not present, these are the valuable links for reference:

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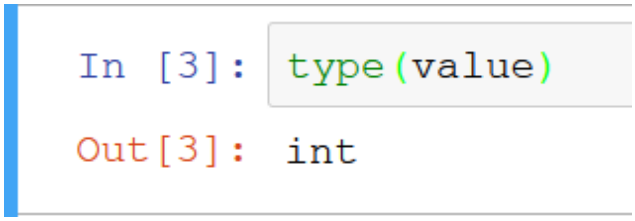
2nd Semester, School Year 2024-2025

https://jupyter-notebook.readthedocs.io/en/stable/examples/Notebook/Notebook%20Basics.html
https://colab.research.google.com/notebooks/welcome.ipynb
https://colab.research.google.com/notebooks/markdown_guide.ipynb

Assigning variables of different data types in Python

1. In an empty cell, declare a variable **value** and assign it the value of 5 then display its value using print().
2. Create a new cell and type the command: type(value) then run the cell. The output should be like the image below.



3. In a new cell, use the same variable **value** and assign it the value of 5.0 then print the value.
4. Repeat step 2.
   Note: You may choose to decide how you execute the code in the cells for the next tasks in the procedure.
5. Repeat these steps for the following values:
   a. 2+3j
   b. 'Hello World'
   c. "Hello World"
   d. True
   e. False
   f. [1,2,3,4,5]
   g. (1,2,3,4,5)
   h. { 'name': 'Your_name' }
   i. None
6. Re-assign the **value** variable to be equal to 5.
7. Declare a new variable named **value2** to be equal to -6.

For checking please refer to this link:
PYTHON PROGRAM

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COLLEGE OF ENGINEERING
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Performing Operations with Python

1. Using **value** and **value2**. Type the command: print(**value**+**value2**)
2. Repeat step 1 for the following values of **value** and **value2**:
   Hint: You may try using this assignment ***value, value2 = 5, -6*** in the Notebook for the following steps:
   a. value, value2 = 5.0, 6
   b. value, value2 = -5, 6.1
   c. value, value2 = “Hello”, ‘world’
      Note: Modify the code so that hello and world would be separated.
   d. value, value2 = [1,2,3], [4,5,6]
   e. value, value2 = (1,2,3), (4,5,6)
   f. value, value2 = {"name":"Royce"}, {"age":2}
      Note: Observe the outputs carefully and try repeating them using subtraction.

3. Using value, value2 = 30, 4. Type the commands:
   a. print(value*value2)
   b. print(value2**2)
   c. print(value2**3)
   d. print(value*value2+value2**2+1)
   e. print(value/value2)
   f. print(value%value2)

   For checking please refer to this link:

   PYTHON PROGRAM

Receiving Input Data using Python

Data can be received through keyboard input in Python by using the input() function. The input function has the following syntax:

input("Message Name")

The "Message Name" is an optional String parameter that can be customized to prompt the user for a message instead of having to print a message prompt separately. The default return value of the input() function is a String containing the value received from the keyboard. This value can be assigned to a variable shown in the example below:

name = input("Enter your name: ")

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COLLEGE OF ENGINEERING
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Assigning Input Data to a Variable
Finding a person's BMI (metric)

1. Declare a new variable named **name** and assign it the value **input("Enter your name")**
2. Create another variable named **weight** and assign it the value **input("Enter your weight(kg): ")**
3. Create another variable named **height** and assign it the value **input("Enter your meters(m): ")**
4. Declare another variable called **bmi** and assign it the formula $bmi = \frac{weight}{height^2}$
5. Address the errors displayed step#4. You can accomplish this by converting the String input to another data type. An example would be:

   weight = input("Enter your weight(kg)")
   weight = float(weight)

   Or simply **weight** = float(input("Enter your weight(kg): "))

   There are many functions available that can convert one data type to another. Some of which are the following:

   int(), float(), str()

   Other functions which maybe used in the later lab activities are: complex(real, imaginary), list(), tuple(), set(), dict(), ord(), bin(), hex(), oct().

6. Print the persons's name, weight, height, and bmi Name: John Ray
   Weight: 60
   Height: 1.6764
   BMI = 21.3499

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Guide: 5.5 feet ~ 1.6764 m

Hint: You can combine two values by converting the output value to String and Concatenating (Addition) the operator on two strings.

print("Value: "+str(12))

You may explore many other methods to format values onto the print() function in Python. Another example is the following:

print("Value: ", 12)

For checking please refer to this link:
PYTHON PROGRAM

6. Supplementary Activity:

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Tasks

1. **Write the Python equivalent code of the following C code:**

```
int main(){
    float base = 0, height = 0, area = 0;
    printf("Enter the base of the
    triangle: "); scanf("%f", &base);
    printf("Enter the height of the
    triangle: "); scanf("%f", &height);
    area = (1/2)*base*height;
    print("The area of the triangle is %f", area);
}
```

2. **Write a program that would convert Celsius to Fahrenheit given the formula: F = (C × 9/5) + 32 Example of conversion:**

   0°C = 32 °F

   -20°C = -4 °F

3. **Write a program that can determine the distance between two points given the coordinates using the formula:**

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

   Hint/Rule: No library or package is needed to implement

   this equation. Example: x2, y2 = -3, 3 and x1, y1 = 2, 2 d =

   5.099019514

For checking please refer to this link:
PYTHON PROGRAM

Questions:

1. **Give one major difference in syntax that Python has with other languages such as C?**
   A major difference in syntax between Python and other languages like C is how they handle code blocks. In Python, code blocks are defined by indentation, whereas in C, code blocks are defined by braces
2. **How does variable assignment differ in Python compared with other languages such as C?**
   In Python, variable assignment is dynamic and doesn't require explicit type declarations, while in C, variables must be declared with a specific type before use.

3. **Try assigning variable names that start with numbers, and special characters. Is the assigning of variables that start with numbers accepted by Python? For Special Characters? Is there an exception for variables special characters?**
   In Python, variable names cannot start with a number or contain special characters, except for the underscore. For example, 1_value is invalid, while _value2 is valid. Stick to letters and underscores for valid variable names.

4. **Do the assignment operators (+, -, *, /, %, **) work for all data types? Why or Why not?**
   In Python, assignment operators like +,-, *, /, %, and ** work well with numeric types, allowing a range of mathematical operations. Some of these operators also apply to strings and lists, such as + for concatenation and * for repetition. However, they do not apply to dictionaries, as their structure doesn't support these operations. Using unsupported operators on certain data types will result in a 'TypeError'.
5. **How does the * operator differ from the ** operator?**
   In Python, the * operator is used for multiplication and repetition, such as multiplying numbers or repeating sequences like strings. For example, 2 * 3 results in 6 and 'Hello' * 3 results in 'HelloHelloHello'. On the other hand, the ** operator is used for exponentiation, raising a number to the power of another, such as 2 ** 3, which results in 8. These operators make Python highly intuitive for mathematical operations.

7. Conclusion: This lab activity helped me understand the fundamentals of Python programming like variables, data types and operators. With guided practice, we were able to set and assign different kinds of variables and even perform several operations which demonstrated Python's versatility and its dynamically-typed nature. These exercises formed the basics in knowing how Python handles its variables and data which is very important in higher levels of programming.

Moreover, the simplicity and high-level nature of Python was also shown in the activity. With different exercises revolving around data manipulations mixed with basic arithmetic operations, we were able to learn the strength and power behind Python syntax. This will help us a great deal as we will shift to the more advanced stages of programming and application development. The knowledge gained from this activity has strengthened our capability in using Python in a variety of computational tasks.

8. Assessment Rubric:

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