



UNIVERSITY OF CALOOCAN CITY  
COMPUTER ENGINEERING DEPARTMENT



Data Structure and Algorithm

Laboratory Activity No. 7

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# Doubly Linked Lists

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# I. Objectives

## Introduction

A doubly linked list is a type of linked list data structure where each node contains three components:

Data - The actual value stored in the node

Previous pointer - A reference to the previous node in the sequence

Next pointer - A reference to the next node in the sequence.

This laboratory activity aims to implement the principles and techniques in:

- Writing algorithms using Linked list
- Writing a python program that will perform the common operations in a Doubly linked list
- A doubly linked list is particularly useful when you need frequent bidirectional traversal or easy deletion of nodes from both ends of the list.

# II. Methods

- Using Google Colab, type the source codes below:

class Node:

```
"""Node class for doubly linked list"""
```

```
def __init__(self, data):
```

```
    self.data = data
```

```
    self.prev = None
```

```
    self.next = None
```

class DoublyLinkedList:

```
"""Doubly Linked List implementation"""
```

```
def __init__(self):
```

```
    self.head = None
```

```
    self.tail = None
```

```
    self.size = 0
```

```
def is_empty(self):
```

```
    """Check if the list is empty"""
```

```
    return self.head is None
```

```
def get_size(self):
```

```
    """Get the size of the list"""
```

```

return self.size

def display_forward(self):
    """Display the list from head to tail"""
    if self.is_empty():
        print("List is empty")
        return

    current = self.head
    print("Forward: ", end="")
    while current:
        print(current.data, end="")
        if current.next:
            print(" ↔ ", end="")
        current = current.next
    print()

def display_backward(self):
    """Display the list from tail to head"""
    if self.is_empty():
        print("List is empty")
        return

    current = self.tail
    print("Backward: ", end="")
    while current:
        print(current.data, end="")
        if current.prev:
            print(" ↔ ", end="")
        current = current.prev
    print()

def insert_at_beginning(self, data):
    """Insert a new node at the beginning"""
    new_node = Node(data)

    if self.is_empty():
        self.head = self.tail = new_node

```

```

else:
    new_node.next = self.head
    self.head.prev = new_node
    self.head = new_node

self.size += 1
print(f"Inserted {data} at beginning")

def insert_at_end(self, data):
    """Insert a new node at the end"""
    new_node = Node(data)

    if self.is_empty():
        self.head = self.tail = new_node
    else:
        new_node.prev = self.tail
        self.tail.next = new_node
        self.tail = new_node

    self.size += 1
    print(f"Inserted {data} at end")

def insert_at_position(self, data, position):
    """Insert a new node at a specific position"""
    if position < 0 or position > self.size:
        print("Invalid position")
        return

    if position == 0:
        self.insert_at_beginning(data)
        return
    elif position == self.size:
        self.insert_at_end(data)
        return

    new_node = Node(data)
    current = self.head

```

```

# Traverse to the position
for _ in range(position - 1):
    current = current.next

# Insert the new node
new_node.next = current.next
new_node.prev = current
current.next.prev = new_node
current.next = new_node

self.size += 1
print(f'Inserted {data} at position {position}')

def delete_from_beginning(self):
    """Delete the first node"""
    if self.is_empty():
        print("List is empty")
        return None

    deleted_data = self.head.data

    if self.head == self.tail: # Only one node
        self.head = self.tail = None
    else:
        self.head = self.head.next
        self.head.prev = None

    self.size -= 1
    print(f'Deleted {deleted_data} from beginning')
    return deleted_data

def delete_from_end(self):
    """Delete the last node"""
    if self.is_empty():
        print("List is empty")
        return None

    deleted_data = self.tail.data

```

```

if self.head == self.tail: # Only one node
    self.head = self.tail = None
else:
    self.tail = self.tail.prev
    self.tail.next = None

self.size -= 1
print(f'Deleted {deleted_data} from end')
return deleted_data

def delete_from_position(self, position):
    """Delete a node from a specific position"""
    if self.is_empty():
        print("List is empty")
        return None

    if position < 0 or position >= self.size:
        print("Invalid position")
        return None

    if position == 0:
        return self.delete_from_beginning()
    elif position == self.size - 1:
        return self.delete_from_end()

    current = self.head

    # Traverse to the position
    for _ in range(position):
        current = current.next

    # Delete the node
    deleted_data = current.data
    current.prev.next = current.next
    current.next.prev = current.prev

    self.size -= 1

```

```

print(f'Deleted {deleted_data} from position {position}')
return deleted_data

def search(self, data):
    """Search for a node with given data"""
    if self.is_empty():
        return -1

    current = self.head
    position = 0

    while current:
        if current.data == data:
            return position
        current = current.next
        position += 1

    return -1

def reverse(self):
    """Reverse the doubly linked list"""
    if self.is_empty() or self.head == self.tail:
        return

    current = self.head
    self.tail = self.head

    while current:
        # Swap next and prev pointers
        temp = current.prev
        current.prev = current.next
        current.next = temp

        # Move to the next node (which is now in prev due to swap)
        current = current.prev

    # Update head to the last node we processed
    if temp:

```

```

        self.head = temp.prev

    print("List reversed successfully")

def clear(self):
    """Clear the entire list"""
    self.head = self.tail = None
    self.size = 0
    print("List cleared")

# Demonstration and testing
def demo_doubly_linked_list():
    """Demonstrate the doubly linked list operations"""
    print("=" * 50)
    print("DOUBLY LINKED LIST DEMONSTRATION")
    print("=" * 50)

    dll = DoublyLinkedList()

    # Insert operations
    dll.insert_at_beginning(10)
    dll.insert_at_end(20)
    dll.insert_at_end(30)
    dll.insert_at_beginning(5)
    dll.insert_at_position(15, 2)

    # Display
    dll.display_forward()
    dll.display_backward()
    print(f"Size: {dll.get_size()}")
    print()

    # Search operation
    search_value = 20
    position = dll.search(search_value)
    if position != -1:
        print(f"Found {search_value} at position {position}")
    else:

```



```

        print(f'{search_value} not found in the list')
    print()

    # Delete operations
    dll.delete_from_beginning()
    dll.delete_from_end()
    dll.delete_from_position(1)

    # Display after deletions
    dll.display_forward()
    print(f'Size: {dll.get_size()}')
    print()

    # Insert more elements
    dll.insert_at_end(40)
    dll.insert_at_end(50)
    dll.insert_at_end(60)

    # Display before reverse
    print("Before reverse:")
    dll.display_forward()

    # Reverse the list
    dll.reverse()

    # Display after reverse
    print("After reverse:")
    dll.display_forward()
    dll.display_backward()
    print()

    # Clear the list
    dll.clear()
    dll.display_forward()

    # Interactive menu for user to test
    def interactive_menu():
        """Interactive menu for testing the doubly linked list"""

```

```
dll = DoublyLinkedList()
```

```
while True:
```

```
    print("\n" + "=" * 40)
    print("DOUBLY LINKED LIST MENU")
    print("=" * 40)
    print("1. Insert at beginning")
    print("2. Insert at end")
    print("3. Insert at position")
    print("4. Delete from beginning")
    print("5. Delete from end")
    print("6. Delete from position")
    print("7. Search element")
    print("8. Display forward")
    print("9. Display backward")
    print("10. Reverse list")
    print("11. Get size")
    print("12. Clear list")
    print("13. Exit")
    print("=" * 40)
```

```
choice = input("Enter your choice (1-13): ")
```

```
if choice == '1':
```

```
    data = int(input("Enter data to insert: "))
    dll.insert_at_beginning(data)
```

```
elif choice == '2':
```

```
    data = int(input("Enter data to insert: "))
    dll.insert_at_end(data)
```

```
elif choice == '3':
```

```
    data = int(input("Enter data to insert: "))
    position = int(input("Enter position: "))
    dll.insert_at_position(data, position)
```

```
elif choice == '4':
```

```
    dll.delete_from_beginning()
```

```

elif choice == '5':
    dll.delete_from_end()

elif choice == '6':
    position = int(input("Enter position to delete: "))
    dll.delete_from_position(position)

elif choice == '7':
    data = int(input("Enter data to search: "))
    pos = dll.search(data)
    if pos != -1:
        print(f'Element found at position {pos}')
    else:
        print("Element not found")

elif choice == '8':
    dll.display_forward()

elif choice == '9':
    dll.display_backward()

elif choice == '10':
    dll.reverse()

elif choice == '11':
    print(f'Size: {dll.get_size()}')

elif choice == '12':
    dll.clear()

elif choice == '13':
    print("Exiting...")
    break

else:
    print("Invalid choice! Please try again.")

```

```

if __name__ == "__main__":
    # Run the demonstration
    demo_doubly_linked_list()

    # Uncomment the line below to run interactive menu
    # interactive_menu()

```

- Save your source codes to GitHub

Answer the following questions:

1. What are the three main components of a Node in the doubly linked list implementation, and what does the `__init__` method of the `DoublyLinkedList` class initialize?

**Answer:** A node in a doubly linked list has three components: data for storing values, `prev` for pointing to the previous node, and `next` for pointing to the next node. The `__init__` method of the `DoublyLinkedList` class initializes the list as empty by setting head and tail to `None` and size to 0.

2. The `insert_at_beginning` method successfully adds a new node to the start of the list. However, if we were to reverse the order of the two lines of code inside the `else` block, what specific issue would this introduce? Explain the sequence of operations that would lead to this problem:

```

def insert_at_beginning(self, data):
    new_node = Node(data)

    if self.is_empty():
        self.head = self.tail = new_node
    else:
        new_node.next = self.head
        self.head.prev = new_node
        self.head = new_node

    self.size += 1

```

**Answer:** If the two lines in the `insert_at_beginning` method are reversed, the old head's `prev` would point to the new node before the new node is linked forward. This creates a temporary broken connection where the backward link exists but the forward link is missing, which could cause traversal errors or an inconsistent list.

3. How does the reverse method work? Trace through the reversal process step by step for a list containing [A, B, C], showing the pointer changes at each iteration

```
def reverse(self):
    if self.is_empty() or self.head == self.tail:
        return

    current = self.head
    self.tail = self.head

    while current:
        temp = current.prev
        current.prev = current.next
        current.next = temp
        current = current.prev

    if temp:
        self.head = temp.prev
```

**Answer:** The reverse method works by swapping the prev and next pointers of each node while moving through the list. For example, with [A, B, C], after the process A points to nothing, B links between C and A, and C becomes the new head. The final order becomes [C, B, A], effectively reversing the list.

Initial list (head = A, tail = C):

A → B → C → None

1.) current = A, self.tail = A

Swap pointers of A:

temp = A.prev = None

A.prev = A.next = B

A.next = temp = None

Now

A → None

B.prev = A

Move current = A.prev = B.

2.) current = B

temp = B.prev = A

B.prev = B.next = C

B.next = temp = A

Now:

B.prev = C

B.next = A

A.prev = B

Move current = B.prev = C.

3.) current = C

temp = C.prev = B

C.prev = C.next = None

C.next = temp = B

Now:

C.next = B

B.prev = C

Move current = C.prev = None →  
loop ends.

**Final update:**

temp = B (from last loop).

self.head = temp.prev = C.

**Resulting list:**

C → B → A → None

So, the method works by swapping prev and next pointers for each node, then updating head to the last processed node.

### III. Results

```
=====
DOUBLY LINKED LIST DEMONSTRATION
=====
Inserted 10 at beginning
Inserted 20 at end
Inserted 30 at end
Inserted 5 at beginning
Inserted 15 at position 2
Forward: 5 ↔ 10 ↔ 15 ↔ 20 ↔ 30
Backward: 30 ↔ 20 ↔ 15 ↔ 10 ↔ 5
Size: 5

Found 20 at position 3

Deleted 5 from beginning
Deleted 30 from end
Deleted 15 from position 1
Forward: 10 ↔ 20
Size: 2

Inserted 40 at end
Inserted 50 at end
Inserted 60 at end
Before reverse:
Forward: 10 ↔ 20 ↔ 40 ↔ 50 ↔ 60
List reversed successfully
After reverse:
Forward: 60 ↔ 50 ↔ 40 ↔ 20 ↔ 10
Backward: 10 ↔ 20 ↔ 40 ↔ 50 ↔ 60

List cleared
List is empty
```

Figure 1 Screenshot of the output of the program

The program demonstrates the functionality of a doubly linked list in Python by performing a sequence of operations. It first inserts nodes at the beginning, end, and specific positions, then displays the list forward and backward. Next, it searches for an element, deletes nodes from different positions, and shows the updated list. Afterward, it adds more nodes, reverses the list, and displays the reversed result. Finally, it clears the list and confirms it is empty. The output shows step-by-step messages of insertions, deletions, searches, list traversal (forward/backward), reversal, and clearing, making it easy to track how the list changes after each operation.

## IV. Conclusion

In this laboratory activity, we were able to see how a doubly linked list works and how its operations are carried out in Python. By trying out insertions, deletions, searches, traversals, reversal, and clearing, we learned how each node connects both forward and backward, making the structure more flexible and easier to navigate. Overall, this activity helped us better understand dynamic data structures and how they can be applied in real programming tasks.

## References

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