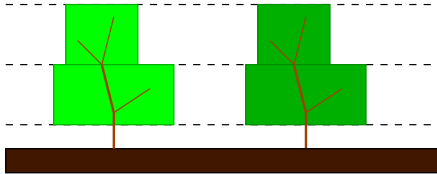


(0.0) Embedded



(1.0) Isolated