Sound:

**Game: Status Online**

**Sound List:**

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| **Sound No** | **Sound Effect** | **How is it Made** |
| **1** | **Machine Gun Fire** | **Sound Library** |
| **2** | **Punch** | **Foley** |
| **3** | **Knife** | **Foley** |
| **4** | **Rocket Launcher Fire** | **Sound Library** |
| **5** | **Grenade Launcher Fire** | **Sound Library** |
| **6** | **Mechanical Arm Movement** | **Sound Library** |
| **7** | **Energy Pulse for Jump** | **Sound Library** |
| **8** | **Foot Steps** | **Original Development** |
| **9** | **Explosion** | **Sound Library** |
| **10** | **Rifle Reload** | **Sound Library** |