

Information

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Skills

C, C++, Objective-C, Python, PHP, JavaScript(node), CI/CD

WebGL, OpenGL, Three.js

Machine learning, kaggle, scikit-learn

Mainly knowledge of fundamental technologies

Experience

Software Engineer, Yahoo! JAPAN, Tokyo 2012~present

- * Develop push notification platform for mobile devices, such as iOS, Android.
- * Enhance delivery performance of above platforms to double number
- * Maintain large-scale mail delivery system which sends one hundred million scale per day
- * Head agile team that produces integration in-house platforms
- * Develop and research robust CI platforms and softwares
- * Facilitate CI environment in our legacy software stack
- * Accelerate porting fundamental technology stacks to new ones

Education

Bachelor of Science

University of Tokyo, Dept of Information Science, Tokyo 2008 ~ 2012

- * Research visualization method for making efficient P2P network structures
 - paper “Visualizing Scale Free Networks for the Analysis of P2P Network Traffic Data”
- * Study fundamental algorithms, data structures, OS and network structures

Additional information

- * Contribute some OSS projects
 - joyent/node, lewuathe/node-yj, lewuathe/node-jp
- * Release some iOS applications
 - “Ksana”, “復興支援制度”