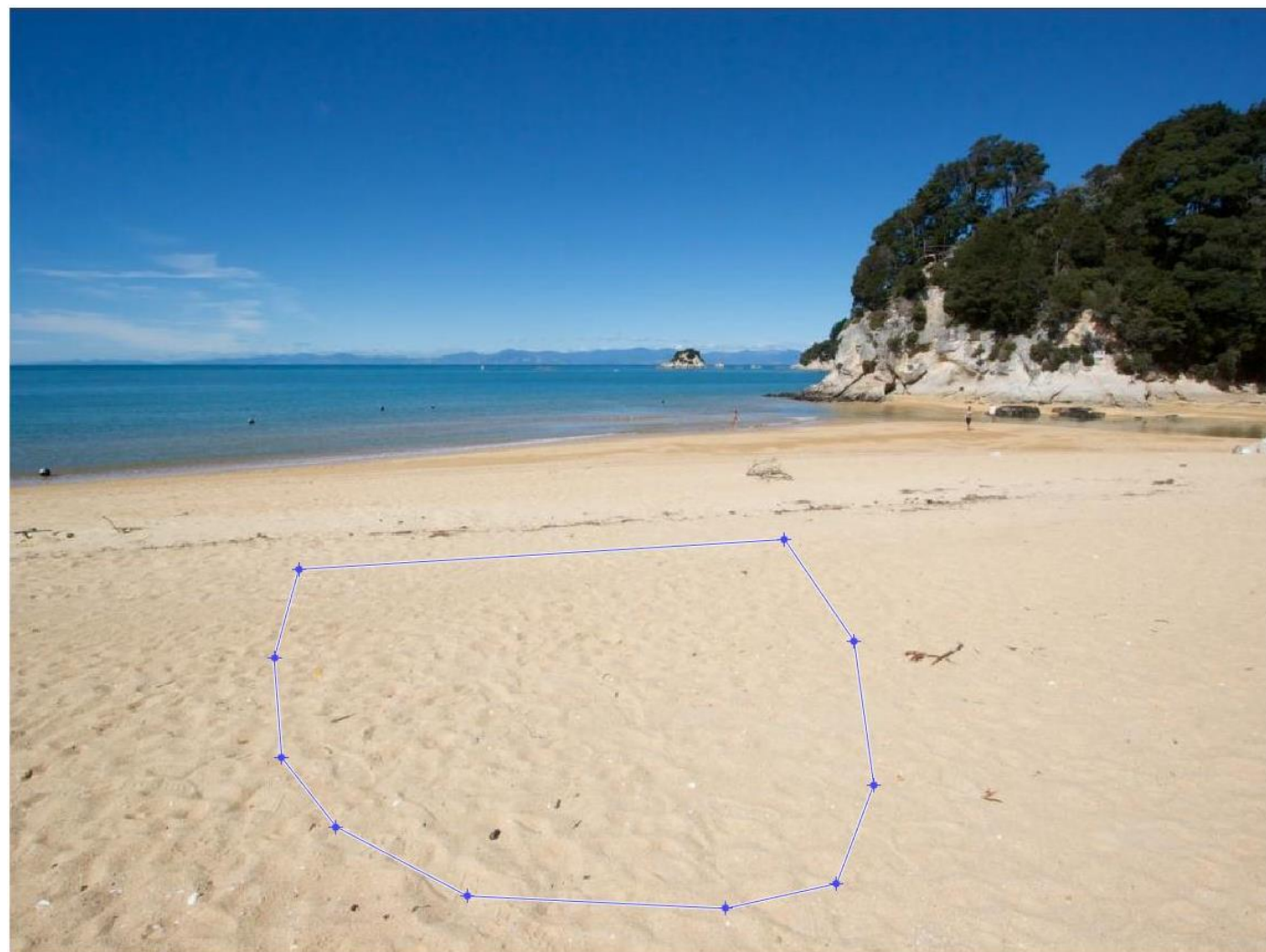


Poisson Image Editing

Goal



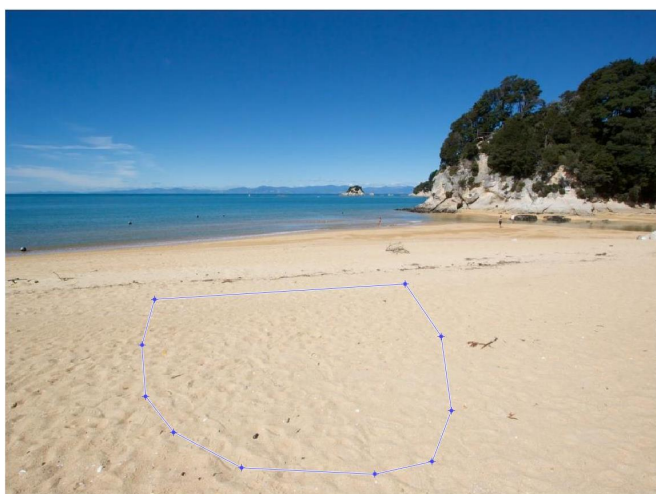
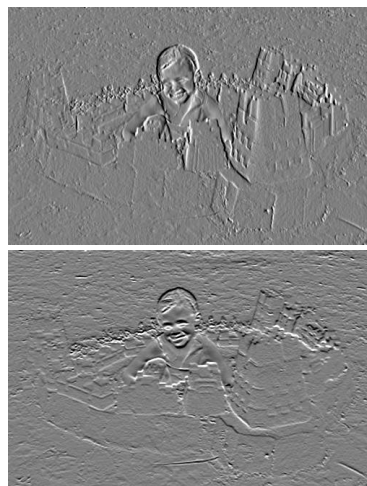
Direct cloning



Why does it look wrong?

- Land and McCann, 1971
- For the human eye
 - Low gradients
 - Hard to notice difference between pixels
 - Second order variations (Laplace)
 - We notice them a lot

Seamless cloning



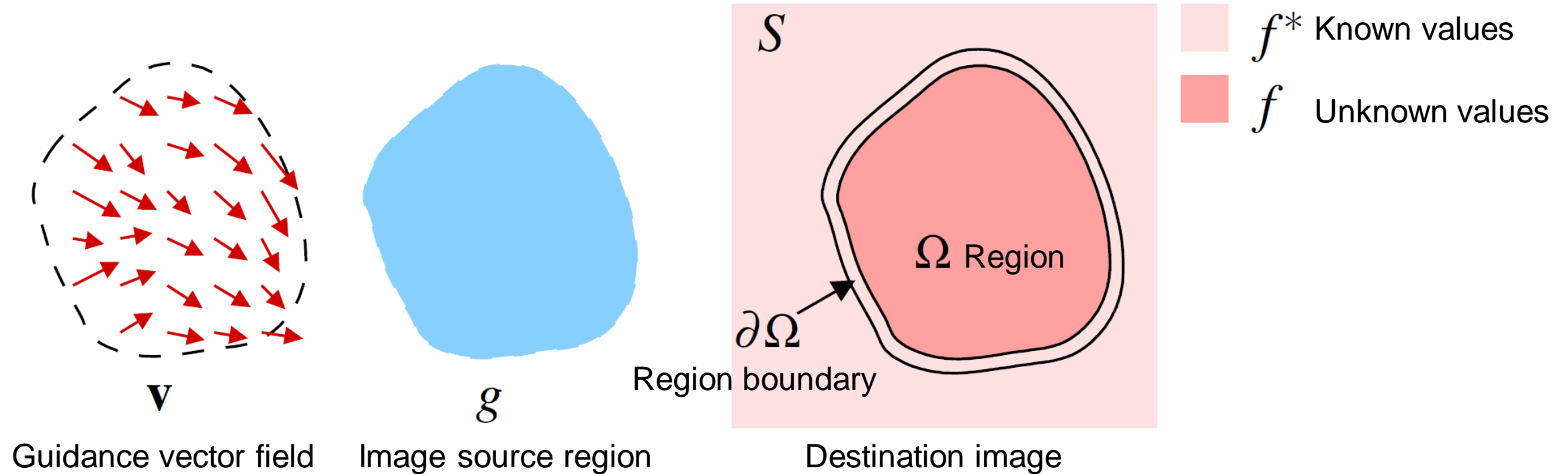
Reminder

- For the discrete case of an image $f: \mathbb{R}^2 \rightarrow \mathbb{R}$

$$\nabla f(x, y) = \left(\nabla_x f(x, y), \nabla_y f(x, y) \right) = \left(f(x+1, y) - f(x, y), f(x, y+1) - f(x, y) \right)$$

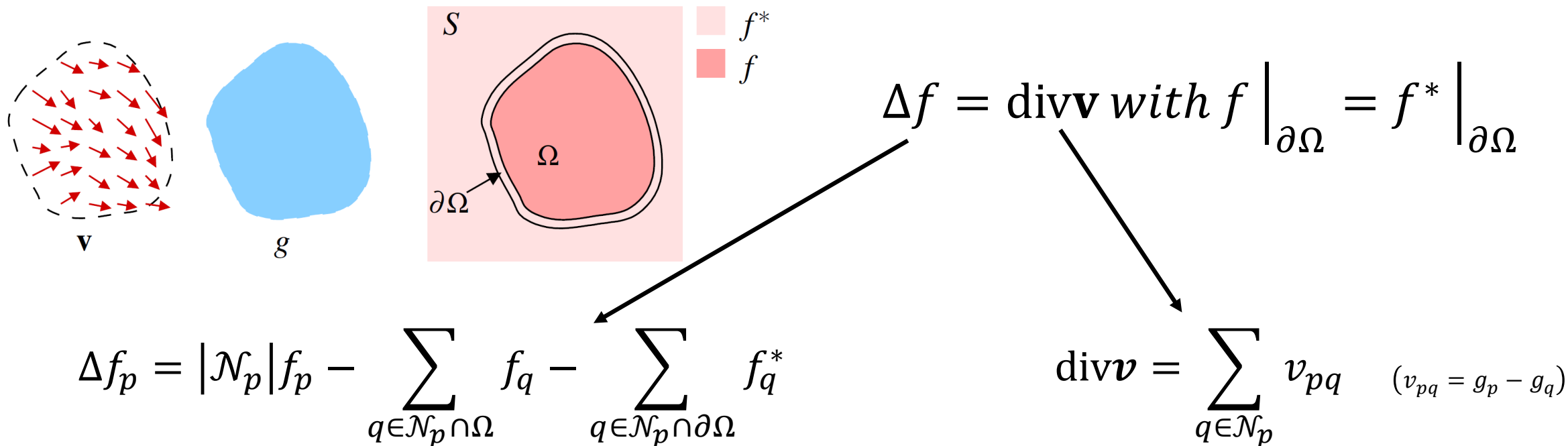
$$\begin{aligned} \operatorname{div}(\nabla f(x, y)) &= \operatorname{div} \left(\nabla_x f(x, y), \nabla_y f(x, y) \right) = \nabla_x^2 f(x, y) + \nabla_y^2 f(x, y) = \Delta f(x, y) \\ &= 4f(x, y) - f(x+1, y) - f(x-1, y) - f(x, y+1) - f(x, y-1) \\ &= 4f(x, y) - \sum_{f(i,j) \in \mathcal{N}(x,y)} f(i, j) \end{aligned}$$

Problem Formulation



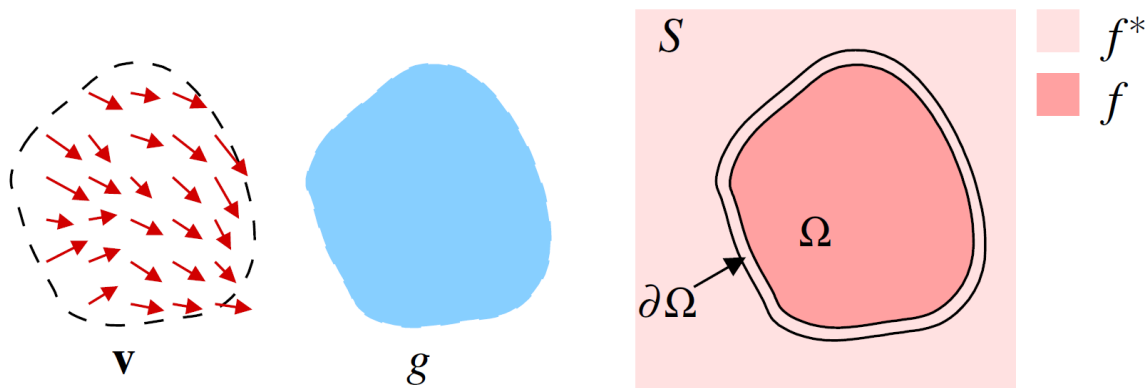
$$\Delta f = \text{div} \mathbf{v} \text{ with } f \Big|_{\partial\Omega} = f^* \Big|_{\partial\Omega}$$

Poisson Equation



$$|\mathcal{N}_p|f_p - \sum_{q \in \mathcal{N}_p \cap \Omega} f_q = \sum_{q \in \mathcal{N}_p \cap \partial\Omega} f_q^* + \sum_{q \in \mathcal{N}_p} v_{pq}$$

Poisson Equation



$$\Delta f = \text{div} \mathbf{v} \text{ with } f|_{\partial\Omega} = f^*|_{\partial\Omega}$$

$$|\mathcal{N}_p|f_p - \sum_{q \in \mathcal{N}_p \cap \Omega} f_q = \sum_{q \in \mathcal{N}_p \cap \partial\Omega} f_q^* + \sum_{q \in \mathcal{N}_p} v_{pq}$$

$$\mathbf{Ax} = \mathbf{b} \rightarrow \begin{pmatrix} |\mathcal{N}_{p_1}| & a_{p_1 p_2} & a_{p_1 p_3} & \cdots & a_{p_1 p_{|\Omega|}} \\ a_{p_2 p_1} & |\mathcal{N}_{p_2}| & a_{p_2 p_3} & \cdots & a_{p_2 p_{|\Omega|}} \\ a_{p_3 p_1} & a_{p_3 p_2} & |\mathcal{N}_{p_3}| & \cdots & a_{p_3 p_{|\Omega|}} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{p_{|\Omega|} p_1} & a_{p_{|\Omega|} p_2} & a_{p_{|\Omega|} p_3} & \cdots & |\mathcal{N}_{p_{|\Omega|}}| \end{pmatrix} \begin{pmatrix} f_{p_1} \\ f_{p_2} \\ f_{p_3} \\ \vdots \\ f_{p_{|\Omega|}} \end{pmatrix} = \begin{pmatrix} b_{p_1} \\ b_{p_2} \\ b_{p_3} \\ \vdots \\ b_{p_{|\Omega|}} \end{pmatrix}$$

$$a_{p_i p_j} = \begin{cases} -1, & p_j \in \mathcal{N}_{p_i} \cap \Omega \\ 0, & \text{otherwise} \end{cases}$$

$$b_{p_i} = \sum_{q \in \mathcal{N}_{p_i} \cap \partial\Omega} f_q^* + \sum_{q \in \mathcal{N}_{p_i}} v_{p_i q}$$

Model and solve SLE in Matlab

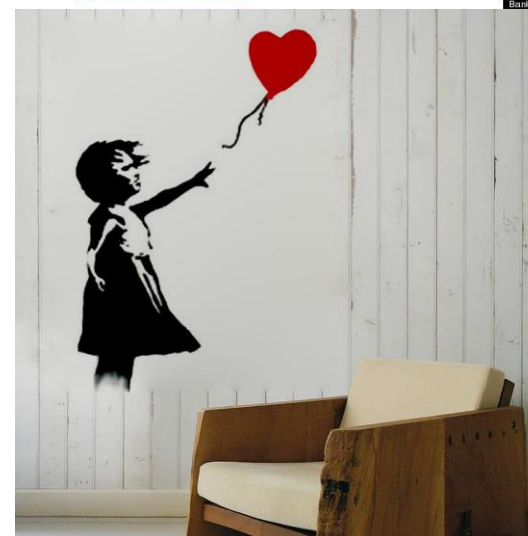
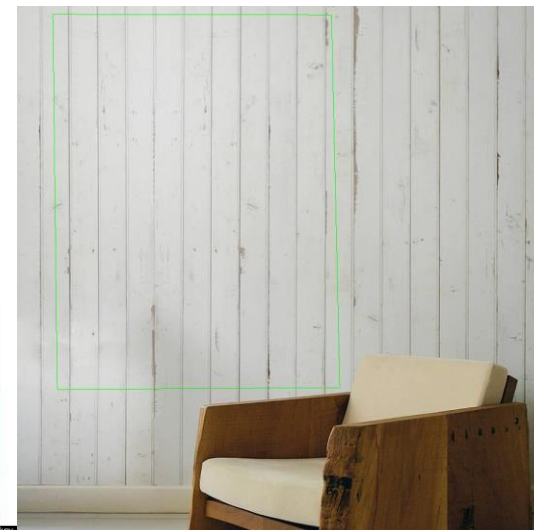
- Matrix **A** is a really sparse matrix
 - At most, five non-zero elements per row
 - Define using the function `sparse`
- Solve SLE
 - Use backslash operator: $x=A \backslash b$
 - Returns the least square solution

Guidance vector field

Different effects depending on chosen v_{pq} :

- $v_{pq} = 0$
- $v_{pq} = g_p - g_q$
- $v_{pq} = \begin{cases} f_p^* - f_q^*, & \text{if } |f_p^* - f_q^*| > |g_p - g_q| \\ g_p - g_q, & \text{otherwise} \end{cases}$
- ...

Have fun!



References

- [1] P. Perez, M. Gangnet, and A. Blake. 2003. *Poisson Image Editing*. SIGGRAPH '03, pp. 313–318.