

# COMP3322 Modern Technologies on World Wide Web

## NPM & Express Generator

### Overview of NPM

Node Package Manager (NPM) is the default package manager for Node.js. It provides two main functionalities:

(1) Provide online repository for Node.js packages/modules, making it easy for programmers to publish and share source code of Node.js libraries. NPM consists of a command line client that interacts with the registry. Over 475,000 packages are available on the main npm registry.

(2) Provide command line utility to simplify installation, updating and uninstallation of Node.js packages, as well as do version management and dependency management of Node.js packages.

NPM is automatically included when Node.js is installed.

More details about npm are at <https://www.npmjs.com>

### Express Generator

In the lecture, we use `npm init` to initialize a project and then install express to our project. There is another way to build an express project – use the express generator. Our NodeJS docker has already installed with the express-generator module.

**Step 1:** Switch to a working directory at your choice. Create an Express project that uses the **Pug template engine** and name the project “test”, as follows:

```
express test --view=pug
```

Then you will see a “test” folder created. Open the “test” folder, you will see that some files have been automatically created by the Express framework, in the following directory structure:

```
test
├── app.js
├── bin
│   └── www
├── package.json
├── public
│   ├── images
│   ├── javascripts
│   ├── stylesheets
│   └── style.css
├── routes
│   ├── index.js
│   └── users.js
└── views
    ├── error.pug
    └── index.pug
```

└─ layout.pug

Here, `app.js` is the main app file. `package.json` is a JSON file describing the app and its dependencies. We will create router modules in directory `./routes` and webpage templates in `./views`. We can place static files to be served by the web app in `./public`, and `./bin` contains default project files.

NPM can install, in one command, all the dependencies (modules) that the project needs as specified in `package.json`, as follows:

```
cd test
npm install
```

Once the above installation is done, you should see a `./node_modules` folder that contains many modules (including `express` and `pug`).

**Step 2:** Open `app.js` in a text editor and check out its content:

You can see it contains code for loading different modules, specifying routers under `./routes` directory, setting view engines, and setting the middlewares that process all the requests before passing them to middlewares defined in the routers. You should be able to understand the code based on examples in the lecture slides.

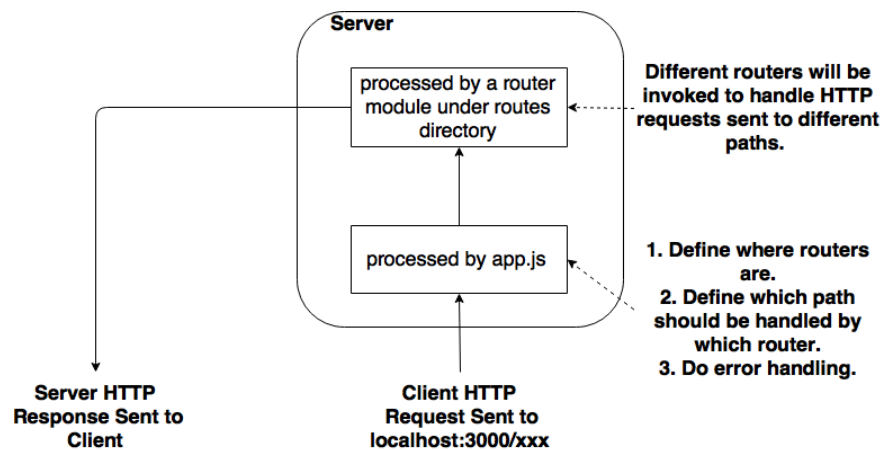
`app.js` also contains error handling code. Please refer to <http://expressjs.com/guide/error-handling.html> to get a good idea of the error handling code.

You can also see this line of code `module.exports = app;` at the end of the file, which exports this app as the default module that the Express app will run once started. Then you can start the Express app in the terminal by type the following command in the `test` directory:

```
npm start
```

After running `npm start`, the web server is started and listens at the default port `3000`. To use another port number, you can edit the file `www` in the `bin` folder and change the port number to another number.

Now let's understand how the web server works based on the following figure. When the server receives an HTTP request from a client, the request will first be processed by `app.js`, and then further processed by a router in the `./routes` directory, according to the path it requests.



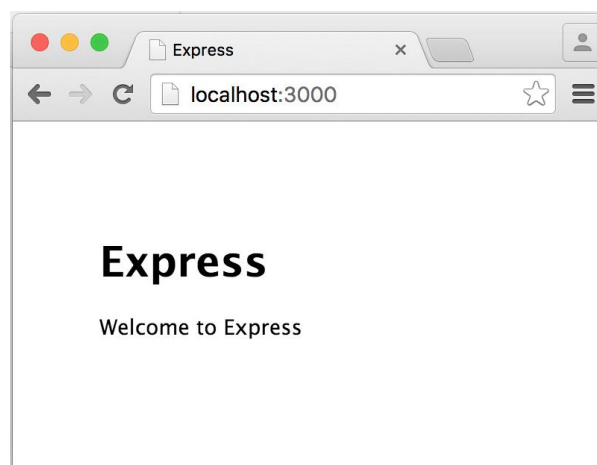
Especially, in `app.js`, you see the following 2 lines, which define 2 router modules. One is `routes`, implemented in `./routes/index.js`. The other is `users`, implemented in `./routes/users.js`.

```
var indexRouter = require('./routes/index');
var usersRouter = require('./routes/users');
```

Then the following 2 lines define which router module should handle which path. The `routes` module will handle HTTP requests sent to `"http://localhost:3000/"` while `users` module handles HTTP requests sent to `"http://localhost:3000/users"`.

```
app.use('/', indexRouter);
app.use('/users', usersRouter);
```

**Step 3:** Launch a web browser and check out the default page at `http://localhost:3000`. You should see a page as shown in the following figure. This default page is rendered by the middleware in `"./routes/index.js"`, using `index.pug` under the `"./views"` directory.



Next try to access the link `http://localhost:3000/incorrectPath` in your browser. You should see something like this:

# Not Found

## 404

```
NotFoundError: Not Found
    at /home/c3322/test/app.js:27:8
    at Layer.handle [as handle_request] (/home/c3322/test/node_modules/express/lib/router/layer.js:95:5)
    at trim_prefix (/home/c3322/test/node_modules/express/lib/router/index.js:317:13)
    at /home/c3322/test/node_modules/express/lib/router/index.js:284:7
    at Function.process_params (/home/c3322/test/node_modules/express/lib/router/index.js:335:12)
    at next (/home/c3322/test/node_modules/express/lib/router/index.js:275:10)
    at /home/c3322/test/node_modules/express/lib/router/index.js:635:15
    at next (/home/c3322/test/node_modules/express/lib/router/index.js:260:14)
    at Function.handle (/home/c3322/test/node_modules/express/lib/router/index.js:174:3)
    at router (/home/c3322/test/node_modules/express/lib/router/index.js:47:12)
```

This is handled by the error handling code in `app.js`, as follows:

```
// catch 404 and forward to error handler
app.use(function(req, res, next) {
  next(createError(404));
});

// error handler
app.use(function(err, req, res, next) {
  // set locals, only providing error in development
  res.locals.message = err.message;
  res.locals.error = req.app.get('env') === 'development' ? err : {};

  // render the error page
  res.status(err.status || 500);
  res.render('error');
});
```