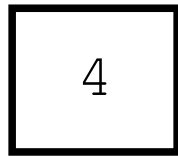
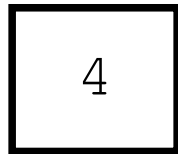


```
int foo = 4 ;
```



```
fct(foo) ;
```

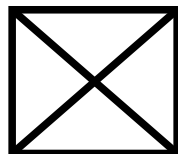
```
void fct(int bar){
```



```
    bar++
```



```
}
```



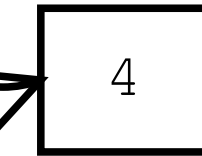
```
foo++;
```



```
int foo = 4 ;
```

```
fct(&foo) ;
```

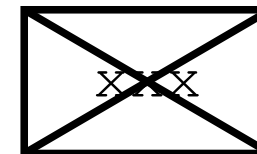
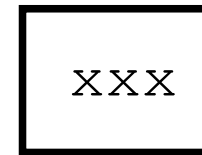
```
void fct(int *bar){
```



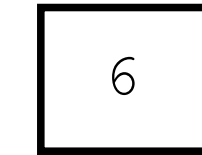
```
    (*bar)++
```



```
}
```



```
foo++;
```



+1

