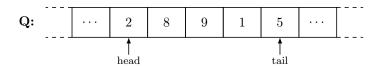
Informatics II Exercise 7

Spring Semester 2022 Week 8 Stacks, Queues

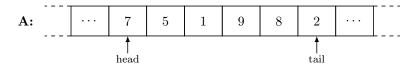
Task 1. Short Questions

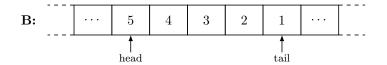
isk 1. Short &	uestions			
pop(S) which the operations dequeue(Q) w The following	removes the item is $enqueue(Q, x)$ which removes the item	at the top of the stack S ich inserts item x at the lem at the tail of Q and retons are performed on two i	og an head turn	the stack S and the operation d returns it. Further consider l of queue Q and the operation s it. ally empty stacks S_1 and S_2 and
(1) $push(S_1, \mathbb{R})$	5) (6)	$enqueue(Q_2, 1)$ (11)	$enqueue(Q_2, pop(S_1) + dequeue(Q_2))$
(2) $push(S_2, '$	7) (7)	$push(S_1, dequeue(Q_1))$ (12)	$push(S_2, dequeue(Q_2))$
(3) $push(S_1, 3)$	(8)	$enqueue(Q_2, pop(S_2))$ (13)	$dequeue(Q_2)$
(4) <i>enqueue</i> ($Q_1, 2)$ (9)	$push(S_2,6)$		
(5) enqueue($Q_1, 4)$ (10)	$push(S_1, pop(S_1) + pop(S_2)$)	
What will be	the item returned b	y the last $dequeue$ operation Answer:	on?	
What items of operation? Answer:	lo the stacks S_1 , S	$_2$ and the queues Q_1 and	Q_2	contain after the last dequeue

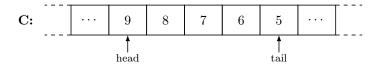
(b) Consider the following queue Q:

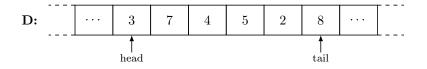


Which of the following queues could be transformed into queue Q after less than ten enqueue and / or dequeue operations? Any values are allowed in the enqueue operations.









Answer:

(c) Consider the following state of a stack S at some point in time (where the leftmost item is the top of the stack): S = [7, 3, 5, 1]

Which of the following are possible sequences of operations which were performed *immediately before* the situation shown above has arisen?

A: pop(), pop(), push(2), pop(), push(7)

B: pop(), pop(), push(4), push(1), pop(), push(3), push(7)

C: push(7), pop(), push(5), pop(), push(3), pop()

D: push(5), push(7), push(3), pop(), pop()

 $\textbf{E:} \ push(pop()), push(pop()), push(pop()), push(pop()) \\$

Answer:

(d)	Consider a queue Q which currently contains n distinct integers as items. Assume you was	nt to					
	remove the all items from Q which are divisible by 3. The other elements in the queue	shall					
	be in the exact same order as before after the removal of these elements and you may not us						
	another storage for the items other than Q and a single helper variable.						
	How many enqueue and dequeue operations are minimally required in the best case and worst						
	case to achieve this task?						
	Answer:						

- (e) Consider a sequence of m > 0 stacks (S_1, \ldots, S_m) and a sequence of n > 0 queues (Q_1, \ldots, Q_n) . All of the stacks and all of the queues have an identical size (capacity) of c. An input sequence of k mutually distinct integers is processed as items by these sets of m stacks and n queues in the following way:
 - (i) At first, any item from the input sequence is pushed to stack S_1 .
 - (ii) Whenever a stack S_i is full, all its items are popped and then immediately pushed to the next stack S_{i+1} until the stack S_i is empty.
 - (iii) When the last stack in the sequence S_m is full, all its items are popped and then immediately enqueued to the first queue in the sequence Q_1 until the stack S_m is empty.
 - (iv) Whenever a queue Q_i is full, all its items are dequeued and then immediately enqueued to the next queue Q_{i+1} until the queue Q_i is empty.
 - (v) When the last queue in the sequence Q_n is full, all its items are dequeued and constitute, in the order that they were dequeued, the output sequence.

For which values of m, n, k and c will the output sequence be identical to the input sequence?

Answer:		

Task 2. Array-based Implementation of a Stack

Consider the given code skeleton task2_skeloton.c which contains a starting point for the implementation of a stack in C. In particular, the skeleton contains a struct which shall be used for the implementation and is also shown below.

```
typedef struct Stack {
    unsigned int capacity;
    int* items;
    int top;
} Stack;
```

Expand the given skeleton and implement in C the following functions. Test your implementation with appropriate calls in the main function.

- (a) create which allocates memory for a new stack
- (b) delete which frees the memory allocated to the stack
- (c) is_empty which returns 1 if the stack is empty and 0 otherwise
- (d) is_full which returns 1 if the stack is full and 0 otherwise
- (e) get_capacity which returns the capacity of the stack
- (f) num_items which returns the number of items currently stored in the stack
- (g) push which pushes a new value to the stack
- (h) pop which pops the top item from the stack
- (i) peek which returns the value currently at the top of the stack without removing it
- (j) print which prints all items currently in the stack
- (k) is_equal which checks whether two given stacks have identical contents
- (l) reverse which reverses the order of the items in the stack

Task 3. Computing Spans

Consider an array A[0..n-1] of n integers. The span s(A,i) of the array element A[i] is the maximum length of the sub array from index $j \le i$ and all elements in the sub array are no larger than A[i], i.e., $A[k] \le A[i]$ with $j \le k \le i$. For example, array A = [6, 3, 4, 5, 2] has the spans s(A, 0) = 1, s(A, 1) = 1, s(A, 2) = 2, s(A, 3) = 3 and s(A, 4) = 1 which can be written as an array as follows: s(A) = [1, 1, 2, 3, 1].

- (a) Write a function get_span(int data[], int num_data, int* spans) in C which calculates the spans at each position of an integer array and fills the calculated value to the respective position of array spans.
- (b) Determine the asymptotic time complexity of your algorithm. Is it possible to solve this problem in linear time?

Task 4. Are These Push and Pop Operations Possible?

Consider an initially empty stack S for which a number of n push operations and n pop operations is performed. Every time when an item is pushed to S this item is stored at the same time at the left-most (towards to the beginning) of array In and every time when an item is popped from S this item is stored at the same time at the left-most of array Out.

The goal of this task is to devise and analyse an algorithm which takes two arrays In[0..n-1] and Out[0..n-1] as paramters and decides whether they could potentially be the result of such push and pop operations. For example, consider In = [1, 2, 3, 4, 5] and Out = [4, 5, 3, 2, 1]. These two arrays can be the result of push and pop operations as follows:

(1) push(1)

(5) $pop() \to 4$

(9) $pop() \to 2$

(2) push(2)

(6) push(5)

(10) $pop() \to 1$

(3) push(3)

(7) $pop() \to 5$

(4) push(4)

(8) $pop() \rightarrow 3$

- (a) Is In = [1, 2, 3, 4, 5] and Out = [4, 3, 1, 5, 2] a pair of arrays that could arise from push and pop operations as described? If so, show the respective sequence of operations to achieve these arrays. If not, explain why these arrays can not possibly result.
- (b) Implement an algorithm in C that takes two arrays as parameters an checks whether they can be achieved by performing the *push* and *pop* operations as explained above. You may assume that
 - (i) both arrays contain the same number of elements,
 - (ii) the elements of In are a permutation of the elements in Out,
 - (iii) neither of the two arrays is empty and
 - (iv) neither of the two arrays contains duplicates.
- (c) What is the time complexity of the algorithm you devised in subtask (b) with respect to n where n is the number of elements in the arrays In and Out.