# Declaration of Original Work

We, **Joshua Benedict B. Co** and **Renzel Vince E. Eleydo** of section **S28B**, declare that the code, resources, and documents that we submitted for the 2nd phase of the major course output (MCO) for CCPROG3 are our own work and effort. We take full responsibility for the submission and understand the repercussions of committing academic dishonesty, as stated in the DLSU Student Handbook. We affirm that we have not used any unauthorized assistance or unfair means in completing this project.

We acknowledge the following external sources or resources used in the development of this project:

1. **Canva** was used to generate the game logo and background images for the Graphical User Interface (GUI). The developers reviewed and validated the AI-generated outputs before integrating them into the application.

   The prompts were:

   ● Generate a game text logo for Fatal Fantasy: Tactics, medieval fantasy style. I want you to follow the style of the reference image I uploaded.

   ● Generate an aerial view of a medieval fantasy world like the Shiganshina District in Attack on Titan.

   ● Generate a view inside the headquarters with two characters. Follow the style of the reference image.

   ● Generate a view inside the headquarters room with armories and tools for archers, warriors, and rogues. Note, this is a medieval fantasy game, anime drawing style.

   ● Generate a view inside the headquarters with an archer, a warrior, and a rogue character. Follow the style of the reference image.

   ● Generate a view inside the headquarters with a male character standing. Follow the style of the reference image.

   ● Generate a view inside a headquarters with armories and tools for archers, warriors, and rogues. Note, this is a medieval fantasy game, anime drawing style.

   ● Generate a view inside the headquarters room with a character with minimal equipment, as well as armories and tools for archers, warriors, and rogues around. Note, this is a medieval fantasy game, anime drawing style.

   ● Generate a view inside the headquarters with its door left open.

   ● Generate a view of an arena. Note, this is a medieval fantasy game, anime drawing style.

   ● Generate a view inside a trading hall with an old trading merchant behind a table with armories and tools for archers, warriors, and rogues and other goods. Note this is a fantasy game, anime drawing style.

- Generate a view inside an inventory with armories and tools for archers, warriors, and rogues. Note this is a fantasy game, anime drawing style.

- Generate a view inside a grand hall with stone statues of a female archer, a male warrior, and a male rogue. Note, that this is in a medieval fantasy world and anime drawing style.

By signing this declaration, we affirm the authenticity and originality of our work.

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