```
public class Main {
      public static void main(String[] args) {
             Triunghiuri test = new Triunghiuri();
             test.a = 3;
             test.h = 5;
             System.out.println("Aria triunghiului scalen = " + test.Scalen());
             test.a = 4;
             test.b = 7;
             System.out.println("Aria triunghiului dreptunghic este = " +
test.Dreptunghic());
             test.a=Math.sqrt(3);
             System.out.println("Aria triunghiului echilateral este = " +
test.Echilateral());
             test.a = 8;
             test.b = 9;
             test.c = 5;
             System.out.println("Aria triunghiului calculata prin Heron = " +
test.Heron());
             Patrulatere test1 = new Patrulatere();
             test1.a = 4;
             test1.h = 3;
             System.out.println("Aria paralelogramului = " + test1.Paralelogram());
             test1.a = 15;
             test1.b = 13;
             System.out.println("Aria dreptunghiului = " + test1.Dreptunghi());
             test1.a = 6;
             System.out.println("Aria patratului = " + test1.Patrat());
             test1.a = 4;
             test1.b = 5;
             test1.h = 6;
             System.out.println("Aria trapezului = " + test1.Patrat());
      }
}
public class Patrulatere {
      double a, b, h;
      public double Paralelogram() {
             double A=a*h;
             return A;
      }
      public double Dreptunghi() {
             double A=a*b;
             return A;
      public double Patrat() {
             double A=Math.pow(a, 2);
             return A;
      public double Trapez() {
             double A=((a+b)*h)/2;
             return A;
```

```
}
}
public class Triunghiuri {
      double a, b, c, h, p;
      public double Scalen() {
             double A = 0.5*a*h;
             return A;
      public double Dreptunghic() {
             double A = 0.5*a*b;
             return A;
      }
      public double Echilateral() {
             double A = Math.pow(a, 2)*Math.sqrt(3)*0.25;
             return A;
      public double Heron() {
             double p = (a+b+c)*0.5;
             return Math.sqrt(p*(p-a)*(p-b)*(p-c));
      }
}
```