CS417 Assignment 2 - UML (Clean Version)

Cards used: dale:33, hailey:29, clayton:12, izzy:11. Delete tested on dale:33.

Class Diagram

Class	Attributes	Methods	
tree <t></t>	- root : node*	+ tree() + tree(x: T) + tree(other	r: tree <t< td=""></t<>
node	- v : T - I : node* - r : node*	+ node(x: T)	
card	- id : int - keyword : string		

Object Diagram (Before Delete)

```
tree root \rightarrow n_dale n_dale: node (v = dale:33, I \rightarrow n_clayton, r \rightarrow n_hailey) n_clayton: node (v = clayton:12, I \rightarrow null, r \rightarrow null) n_hailey: node (v = hailey:29, I \rightarrow null, r \rightarrow n_izzy) n_izzy: node (v = izzy:11, I \rightarrow null, r \rightarrow null)
```

Object Diagram (After Delete of dale:33)

```
tree root \rightarrow n_hailey n_hailey: node (v = hailey:29, I \rightarrow n_clayton, r \rightarrow n_izzy) n_clayton: node (v = clayton:12, I \rightarrow null, r \rightarrow null) n_izzy: node (v = izzy:11, I \rightarrow null, r \rightarrow null)
```

Sequence Diagram (insert 'dale:33')

```
\begin{array}{l} \text{main} \rightarrow \text{tree}: \text{insert}(\{\text{dale,33}\}) \\ \text{tree} \rightarrow \text{insert\_rec}(\text{root, key}) \\ \text{insert\_rec} \rightarrow (\text{root == null}): \text{create new node} \\ \text{insert\_rec} \rightarrow \text{return} \\ \text{tree} \rightarrow \text{return} \end{array}
```