## **Data Structures**

## **Data Structure**

 So far we have used variables that can store a single item in them.

•

- if you use the random.choice(["blue", "red", "black"]) we are picking a random item from the list of possible options.
- One item can hold several pieces of data and in our example above, a collection of colours.
- There are several ways that collections of data can be stored as a single item in Python.
- List, Strings, Tuples, Dictionary, Deque, Heap

### Lists

- List can store different types of data at the same time.
- Lists are <u>iterable</u>: can be looped over
- List can be broken in little element called index. The element are numbered sequentially with integer (index), starting from 0.
- Most common way to store a collection of data under one variable name in Python
- The square brackets define the group of data as a list.
- A list can have another list inside (see example)

```
Index for each element in the main list.
    Notice the list inside is considered as a
    single element with an index of 2
                                    Our list with a
                                   list inside it
5 @author: mireilla
9 our_list = [1, 2, [3, 4, 5], 6, 7, 8]
                              Index for elements
12
                              inside second list
14 our list2 = our list[2] <
                            Will display element
                            at index 2 of our list
16 our list3 = our list[2][0]
18 print(our list)
20 print(our list2)
                     This will display the
                      element at index 0 in
22 print(our list3)
                      our second list
```

```
In [26]: runfile('C:/Users/mireilla/.
[1, 2, [3, 4, 5], 6, 7, 8]
[3, 4, 5]

This is the output of the code above
```

# List - Accessing individual elements

- The data in a list does not all have to be of the same type. For example, the same list can store both strings and integers or floating point numbers.
- 9 our\_list = [1, "Orange", [3, 4, 5], 6, 7, 8, "blue", 1.4]

  In [30]: runfile('C:/Users/mireilla/.spyder-py3/
  [1, 'Orange', [3, 4, 5], 6, 7, 8, 'blue', 1.4]

- List are mutable: The content of a list can change while the programme is running.
- An individual list can be updated using an assignment statement.

```
The name of the list followed
by the element's index
enclosed in squared bracket.
In this case we want to
replace "Orange" which is at
index 1 with "purple"
```

```
8
9 our_list = [1, "Orange", [3, 4, 5], 6, 7, 8, "blue", 1.4]
0 our_list[1] = ["purple"]

In [31]: runfile('C:/Users/mireilla/.spyder-py3/li
[1, ['purple'], [3, 4, 5], 6, 7, 8, 'blue', 1.4]
```

# **Loops and List**

- A for loop executes once for each item in a collection.
   The collection can be a range of integer or a list.
- Sometimes lists are constructed which iterate over a list's indices instead of its value using len function.
- Len can be used with the range function: it will construct a collection of integers that includes all of

```
#Initialise data and total
data = [2.71, 2.14, 1.41, 1.62]
total = 0

#Total the values in data
for value in data:
    total = total + value

#Display the total
    print("The total is: ", total)
```

the indices for ailist argument is 1 and the second argument is the length of data, which is 4. As a result, range returns a collection of sequential integers from 1 up to and including 3, which is all the indices for all the elements except the first

# **Loops and List**

 A while loop can also be used when working with lists.

```
a #Initiliase data
1 data = [0, -1, 4, 1, 0]
3 # Loop while i is a valid index and
4 # the value at index i is not a positive value
5i = 0
5 while i < len(data) and data[i] <= 0:</pre>
     i = i + 1
9 # If i is less than the length of data then
3 # the loop terminates beacuse a positive number was found.
1 # Otherwise, i will be equal to the lenght of data,
2 # indicating that a positive number was found.
3 if i < len(data):</pre>
     print("The first positive number is at index", i)
5 else:
     print("The list does not contain a positive number")
```

# **Additional List Operations**

- Tasks such as inserting a new element into a list and removing an element from a list are performed by applying a method to a list.
- A method, much like a function, is a collection of statements that can be called upon to perform a task.
- Elements can be added at the end of the list using the append method
- Element can be inserted at any location using the insert method

```
I our_list.append(input("Add another colour: "))

Add another colour: lime
[1, ['purple'], [3, 4, 5], 6, 7, 8, 'blue', 1.4, 'lime']

This ask the user to enter a colour and will add it to the end of the list
```

```
our_list = [1, "Orange", [3, 4, 5], 6, 7, 8, "blue", 1.4]
our_list[1] = ["purple"]
our_list.insert(2, "I am taking over index 2 in our list")
```

```
[1, ['purple'], 'I am taking over index 2 in our list', [3, 4, 5], 6, 7, 8, 'blue', 1.4]

Here, our new element "I have remove.
```

## Additional List Operations

- del our\_list[4] deletes item with index 4. This means the 5<sup>th</sup> item which is 7.
- any\_list.sort will sort the any\_list into alphabetical order and saves the list in a new order.
  - This does not work if the list is storing data of different type such as the list we have been using: our\_list[].
- The pop method is used to remove an element at a particular index from the list. If the index of the element to be removed is not given as an argument, the last element from the list is removed.
- The remove method can also be used to remove a value from the list. When executed, it removes the first occurrence of its argument from the list.

```
our_list = [1, "Orange", [3, 4, 5], 6, 7, 8, "blue", 1.4]

del our_list [4]  # Delete elemnt at index 4

our_list.remove("Orange")  # remove orange from the list

our_other_list = our_list.pop()  # Remove the last element 1.4
```

```
[1, 'I am taking over index 2 in our list', [3, 4, 5], 7, 8, 'blue']
```

### Rearranging the elements in a List

- Two elements in a list can be swapped using a series of assignments statements.
- The reverse method will reverse the order of the elements in the list.
- The sort method sorts the element in ascending order.
- Both sort and reverse can be applied without any argument.

```
# Create a new empty list
values = []

# Read values from the user and store them in
# a list until a blank line is entered
line = input("Enter a number (blank line to quit): ")
while line != "":
    num = float(line)
    values.append(num)

line = input("Enter a number (blank line to quit): ")

# Sort the values into ascending order
values.sort()

# Display the values
for v in values:
    print(v)
```

```
3 # Create a list
4 data1 = [1.62, 1.41, 3.14, 5.74, 98, 3.45]
5 #Swap the element at index 2 with the element at index 5
7 temp = data1[2]
8 data1[2] = data1[5]
9 data1[5] = temp
1 # Display te modified list
2 print(data1)

[1.62, 1.41, 3.45, 5.74, 98, 3.14]
```

```
Enter a number (blank line to quit): 67
Enter a number (blank line to quit): 09
Enter a number (blank line to quit): 78
Enter a number (blank line to quit): 23
Enter a number (blank line to quit): 90
Enter a number (blank line to quit): 654
Enter a number (blank line to quit): 12
Enter a number (blank line to quit): 12
Enter a number (blank line to quit): 9.0
12.0
23.0
67.0
78.0
90.0
654.0
```

# Searching a List

- Python's in operator allows us to determine whether or not a particular value is in the list. If presents, the expression evaluates to True, otherwise False.
- The index method is used to identify the position of a particular value with a list

```
4 # Create a new empty list
5 more data = []
7 # Read values from the user and store them in
8 # a list until a blank line is entered
9 line = input("Enter an integer(blank line to quit): ")
0 while line != "":
     n = int(line)
     more data.append(n)
     line = input("Enter an integer (blank line to quit): ")
6 # Read additional integer from the user
7 y = int(input("Enter one additional integer: " ))
9 # Display the index of the first occurrence of y (if it is present in the list
0 if v in more data:
     print ("The first", y, "is at index", more data.index(y))
2 else:
     print(y, "is not in the list")
```

```
Enter an integer(blank line to quit): 89
Enter an integer (blank line to quit): 09
Enter an integer (blank line to quit): 7
Enter an integer (blank line to quit): 8945
Enter an integer (blank line to quit): 23
Enter an integer (blank line to quit): 90
Enter an integer (blank line to quit): 09
Enter an integer (blank line to quit): Enter one additional integer: 7
The first 7 is at index 2
```

## **Dictionaries**

- Allows you to store the data, look up a key then return a value.
- The content can be changed while the programme is running
- Unlike a list or tuple, does not have an order. It uses a key instead of index.
- Determine by the use of braces {}
- Each value in a dictionary must have a key associated with it.
- The dictionary key can be integers, floating-point numbers or strings
- The value associated with a key can be integers, floating-point numbers, strings or a Boolean value; it can also be a list or another dictionary.
- Key-value pair: A dictionary and its associated value

```
    Key must be unique but values do not have to be unique.
```

```
Example2: Creates a
 Example1: the key is
                                                                                 dictionary called "colours"
 a string and value is
                                                 Makes
                                                                                 where each key is assigned a
                                                                                 value.
 a floating-point
                                                  changes to
 number
                                                  the data
                                                                                 The key is an integer and
                                                  associated
                                                                                value is a string
8 constants = {"pi": 3.14, "e": 2.71, "root": 1.41}
                                                  with key
9 print(constants)
                                                                   colours = {1: "red", 2: "blue", 3: "green"}
10 constants["e"] = 2.80
                                                                   print(colours)
11 print(constants)
                                                                   colours[3] = "purple"
                                                                  print(colours)
  In [67]: runfile('C:/Users/mireilla/.s
                                                                       In [84]: runfile('C:/Users/mireilla
  {'pi': 3.14, 'e': 2.71, 'root': 1.41}
                                                                       {1: 'red', 2: 'blue', 3: 'green'}
                                                                       {1: 'red', 2: 'blue', 3: 'purple'}
```

### Dictionary – Accessing, Modifying and Adding Values

Accessing a value in a dictionary is similar to accessing a value in a list.

```
12 # Create a new dictionary with 2 key-value pairs
13 results = {"pass": 0, "fail": 0}
15 # Add a new key-value pair to the dictionary
                                                                                    In [70]: runfile('C:
16 results["withdrawal"] = 1
                                                                                    1
                                                                                    3
                                                                                    1
18 # Update two values in the dictionary
19 results["pass"] = 3
20 results["fail"] = results["fail"] + 1
22 # Display the values associated with fail, pass and withdrawal respectively
23 print(results["fail"])
24 print(results["pass"])
25 print(results["withdrawal"])
26
```

• You can access all the dictionary keys by turning the dictionaryName.keys into a list as seen in the example below.

```
8 constants = {"pi": 3.14, "e": 2.71, "root": 1.41}
9 print(constants)
10
(1 a = list(constants.keys())
12 print(a)
In [90]: runfile('C:/Users/mireilla/.spyd
{'pi': 3.14, 'e': 2.71, 'root': 1.41}
['pi', 'e', 'root']
```

# Removing a Key-Value Pair & Additional Dictionary operations

- A key-value pair is removed using pop the method.
- The key to be removed must be provided as argument. When the method is executed, both the key and its value are removed.
- The len function determines how many key-value pairs are in a dictionary. It returns 0 if the dictionary is empty.
- The in operator determines whether or not a particular key or value is present in the dictionary.
- The in operator used with the values method can be used to determine whether or not a value is present in a

```
if x in constants.values():
    print("At least one of the value in constants is: ", x)
else:
    print("none of the values in constant are: ", x)
```

### **Loops and Dictionaries**

 A for loop can be used to iterate over all of the keys in a dictionary

```
33 # Create a dictionary
34 constants = {"pi": 3.14, "e": 2.71, "root 2": 1.41}
35
36 # Print all of the keys and values with nice formatting
37 for k in constants:

print("The value associated with", k, "is", constants[k])

In [74]: runfile('C:/Users/mireilla/.spyde
The value associated with pi is 3.14
The value associated with e is 2.71
The value associated with root 2 is 1.41
```

 A for loop can also be used to iterate over the values in a dictionary instead of the keys. This is done by applying the values method, which does not take an argument.

```
## Create a dictionary

## Constants = {"pi": 3.14, "e": 2.71, "root 2": 1.41}

## Compute the sum of all the value values in the dictionary

## total = 0

## for v in constants.values():

## total = total + v

## Display total

## Display total

## Display total

## In [80]: runfile('C:/Us

## The total is: 7.26
```

## **Loops and Dictionaries**

- Some problems involving dictionary are better solved with a while loop than for loops.
- For example, the following programme uses a while loop to read strings from a user until 5 unique values have been entered. Then all of the strings are displayed with their counts

```
11 # Create a dictionary
12 constants = {"pi": 3.14, "e": 2.71, "root 2": 1.41}
14 # Compute the sum of all the value values in the dictionary
46 for v in constants.values():
      total = total + v
19 # Display total
50 print("The total is: ", total)
33 # Count how many times each string is entered by the user
54 counts = {}
36 # Loop until 5 distinct strings have been entered
57 while len(counts) < 5:</pre>
      s = input("Enter a string: ")
      # If s is already a key in the dictionary then increase its count by 1.
      #Otherwise add s to the dictionary count of
      if s in counts:
          counts[s] = counts[s] + 1
          counts[s] = 1
57 # Display all of the strings and their counts
58 for k in counts:
      print(k, "occured", counts[k], "times")
```

## **Tuples**

- Similar to list, just few differences:
- Once you have created a tuple, it cannot be changed.
   Immutable data type.
- Iterable It can be looped over.
- Similar to a string, a tuple does not support item assignment.
- Tuples are good for storing data that you don't want to be accidentally changed. They are usually used for menu items that would not need to be changed.
- The round brackets () determine a tuple.

### **Tuples**

Create and display a tuple

```
7 # Create a variable named fruit_tuple which stores
8 # for pieces of fruit within it.
9 fruit_tuple = ("Apple", "Banana", "Strawberry", "Avocado")
10 print(fruit_tuple)
```

Display the index of an item in a tuple

```
12 # Display the index of the the item "Banana"
13 print(fruit_tuple.index("Banana"))
```

Display an item given a known index in a tuple

```
15 # Display item with index 3 from fruit_tuple
16 print(fruit_tuple[3])
```

Avocado

# **Numeric Arrays**

- Pythons arrays can only store numbers.
- These numbers can have varying ranges, but all pieces of data must have the same data type (see table below).
- When you create an array, you need to define the type of data it will contain.
- You cannot change that type while the programme is running

Type code	Common name	Description	Size in bytes
`i'	Integer	Whole number between -32,768 and 32,767	2
11′	Long	Whole number between -2,147,483,648 and 2,147,483,648	4
`f'	Floating- point	Allows decimal places with number ranging from $-10^{38}$ to $10^{38}$	4
`d'	Double	Allows decimal places with numbers ranging from $-10^{308}$ to $10^{308}$	8

```
# First line so that Python can use the array library
from array import *
# Creates an <mark>array</mark> called "nums". It uses the integer data type and has 6 items
nums = \frac{\text{array}}{\text{i'}}, [45,78,345,98,12,78])
print("This is the original array: ", nums)
# Asks the user to enter a new number
# which will be added to the end of the existing array
newNumber = int(input("Enter a number: "))
nums.append(newNumber)
 print("This is the array with ther new number: ", nums)
# Reverse the order of the array
nums.reverse()
 print("This is the reversed array: ", nums)
# Sort the array into ascending order
nums = sorted(nums)
 print(" This is the sorted array: ", nums)
#Remove the last item from the array
nums.pop()
print(" This is the array after removing the last number: ", nums)
# Create a blank array called "NewArray" which uses the integer type 'i'
newArray = array('i', [])
# Ask the user how many items they want to add and then append these new items
# to newArray.
more = int(input("How many numbers in total do you want to add? "))
for y in range (0, more):
     newValue = int(input("Enter a number: "))
     newArray.append(newValue)
 print("This is the newArray array after adding the items: ", newArray)
# Join the content of newArray and nums array
nums.extend(newArray)
print("This is the nums array after joining it with newArray: ", nums)
# Ask the user to enter the item they want to get rid of and remove the first
# item that matches that value from the array.
 getRid = int(input("Enter the number you want to remove: "))
nums.remove(getRid)
# Display how many time the value "78" appears in the array.
print("78 appears ", nums.count(78), "times")
 print("This is the array after removing the requested number ", nums)
```

# Numeric Arrays – example code

### **Numeric Arrays**

#### Output from the code we in the previous slide

```
In [27]: runfile('C:/Users/mireilla/.spyder-py3/python arrays code.py', wdir='C:/Users/mireilla/.
This is the original array: array('i', [45, 78, 345, 98, 12, 78])
Enter a number: 200
This is the array with ther new number: array('i', [45, 78, 345, 98, 12, 78, 200])
This is the reversed array: array('i', [200, 78, 12, 98, 345, 78, 45])
This is the sorted array: [12, 45, 78, 78, 98, 200, 345]
This is the array after removing the last number: [12, 45, 78, 78, 98, 200]
How many numbers in total do you want to add? 3
Enter a number: 909
Enter a number: 808
Enter a number: 707
This is the newArray array after adding the items: array('i', [909, 808, 707])
This is the nums array after joining it with newArray: [12, 45, 78, 78, 98, 200, 909, 808, 707]
Enter the number you want to remove: 12
78 appears 2 times
This is the array after removing the requested number [45, 78, 78, 98, 200, 909, 808, 707]
```

```
\sharp Displays the array with each item appearing on a separate line for x in nums: 45 \qquad \text{print}(x)
```

### 2D Lists and dictionaries

A 2Dlist uses a standard Python indexing.

```
    0
    1
    2

    0
    45
    67
    57

    1
    65
    58
    34

    2
    23
    89
    35

    3
    56
    76
    87
```

```
# A two-dimensional list of student grades
grades = [[45, 67, 57],[65, 58, 34],[23, 89, 35],[56,76,87]]
print(grades)
# A two-dimensional dictionaries of student grades
grades = [{"Ma":45, "En":67, "Fr":57},{"Ma":65, "En":58, "Fr":34},{"Ma":23, "En":89, "Fr":35},{"Ma":56, "En":76, "Fr":87}]
# Print the english result for the first student
print(grades[0] ["En"])
# A two-dimensional dictionaries of student grades
grades = {"Paul":{"Ma":45,"En":67, "Fr":57}, "Mary":{"Ma":23, "En":89, "Fr":35}}
# Display the grade for Paul's Maths exam
print("The grade for Paul's maths exam is: ", grades["Paul"]["Ma"])
# Display all exam results for Mary
print("This is Mary's exam result: ", grades["Mary"])
                                                                         In [42]: runfile('C:/Users/mireilla/.spyder-py3/two_d_list_ar
# Change the mary's exam result to 55
                                                                         [[45, 67, 57], [65, 58, 34], [23, 89, 35], [56, 76, 87]]
grades["Mary"]["Fr"] = 55
                                                                          The grade for Paul's maths exam is: 45
# Display all exam results for Mary
                                                                         This is Mary's exam result: {'Ma': 23, 'En': 89, 'Fr': 35}
print("This is Mary's exam result: ", grades["Mary"])
                                                                         This is Mary's exam result: {'Ma': 23, 'En': 89, 'Fr': 55}
                                                                         {'Paul': {'Ma': 45, 'En': 67, 'Fr': 57}, 'Mary': {'Ma': 23, '
# Add another row of data to the 2 D dictionary - name would be the row
                                                                          Paul 67
# and Maths and English would be the coloumns indexes
                                                                         Mary 89
grades["Rita"]={"Ma":70, "En":69}
                                                                         Rita 69
print(grades)
# Display only the name and the English grade for each student
for name in grades:
    print((name), grades[name]["En"])
```