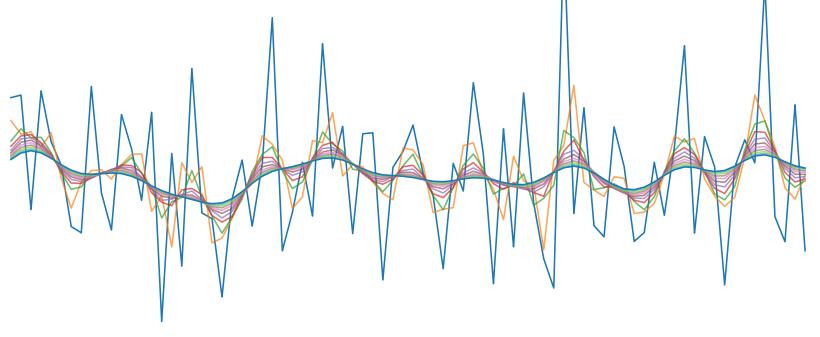
Multigrid Methods

Y. Saad, Iterative Methods for Sparse Linear Systems, §§13.3–13.5

Presenter: Jiaze Li



"Talk is cheap. Show me the code." – Linus Torvalds

Code is available on Li-Jesse-Jiaze/multigrid-playbook.

Model Problem

1D model problem

$$-u_{xx}=f$$
 $u(0)=u(1)=0$

With finite differences

$$rac{-u_{i-1}+2u_i-u_{i+1}}{h^2}=f_i \quad i=1,\dots,n \quad u_0=u_{n+1}=0$$

As matrix form

$$rac{1}{h^2} \left[egin{array}{cccc} 2 & -1 & & \ -1 & \ddots & \ddots \end{array}
ight] \left[egin{array}{cccc} u_1 \ dots \ u_n \end{array}
ight] = \left[egin{array}{cccc} f_1 \ dots \ f_n \end{array}
ight]$$

Use the Jacobi Method

Solve the problem

$$Ax = b$$

Iteratively

$$x^{(1)} = x^{(0)} + D^{-1}r^{(0)}$$

Or consider it as a gradient descent with fixed step size 1 and preconditioner D^{-1}

Exact solution

 x^*

Error

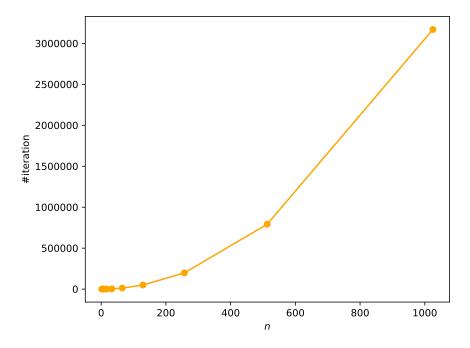
$$e^{(0)} = x^* - x^{(0)}$$

Residual

$$r^{(0)} = b - Ax^{(0)} = Ae^{(0)}$$

Some Convergence Test

The number of iterations required to get the tolerance of 1.0E-10 (RMS residual norm)



Burkardt, J., 2011. Jacobi Iterative Solution of Poisson's Equation in 1D [online]

The computational cost is about $\mathcal{O}(n^3)$. But why is that? Let's look at the details.

Look at the matrix

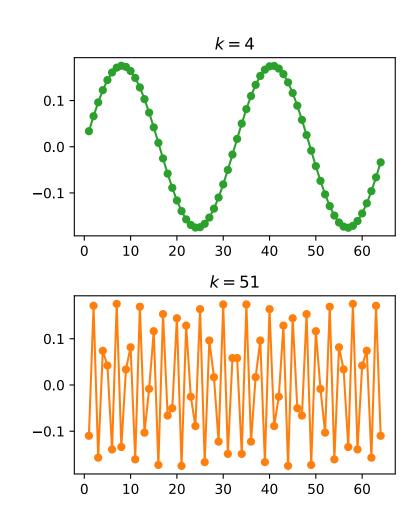
The eigenvalues

$$\lambda_k = 4 \sin^2 \left(rac{k\pi}{2(n+1)}
ight)$$

The eigenvectors (are Fourier modes)

$$v_k[j] = \sin\left(rac{(j+1)*k\pi}{n+1}
ight)$$

Eigenvectors for n=64



Performs like low and high frequencies

What does Jacobi do to error?

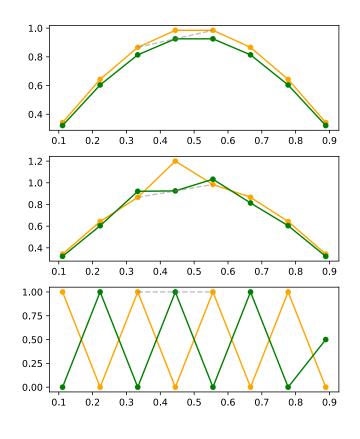
The error propagation

$$e \leftarrow Te \quad T = I - D^{-1}A$$
 $T = egin{bmatrix} 0 & 1/2 & & & & \ 1/2 & 0 & 1/2 & & & \ & \ddots & \ddots & \ddots & & \ & & 1/2 & 0 & 1/2 & \ & & & 1/2 & 0 & \end{bmatrix}$

It is averaging (like a mean filter)

$$e_i^{ ext{new}} \leftarrow rac{1}{2} \left(e_{i-1}^{ ext{old}} + e_{i+1}^{ ext{old}}
ight)$$

For different types of error

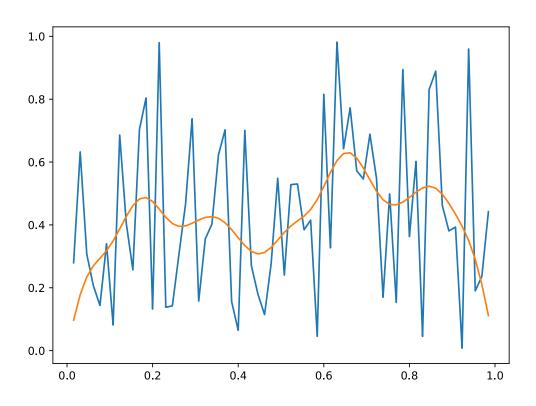


It averages out certain frequency quickly

From Jacobi to weighted-Jacobi

$$u \leftarrow u + D^{-1}r$$

$$u \leftarrow u + \omega D^{-1} r, \omega = 2/3$$



Like a low-pass filter. Why?

Fourier Analysis

Error propagation T

$$e \leftarrow (I - \omega D^{-1}A) e = Te$$

Using the eigenvectors of T as a basis for the error space

$$e^{(0)}=\sum_{k=1}^n c_k v_k$$

Then the error transforms like

$$e^{(\sigma)} = T^\sigma e^{(0)} = \sum_{k=1}^n c_k T^\sigma v_k = \sum_{k=1}^n c_k \lambda_k^\sigma v_k$$

Converge with the factor $\|T\|$ or ho(T)

For Jacobi and weighted-Jacobi

$$T=I-D^{-1}A\longrightarrow \lambda_k=1-rac{1}{2}\cdot 4\cdot \sin^2\left(rac{k\pi}{2(n+1)}
ight) \ T=I-(2/3)D^{-1}A\longrightarrow \lambda_k=1-rac{2}{3}\cdot rac{1}{2}\cdot 4\cdot \sin^2\left(rac{k\pi}{2(n+1)}
ight)$$

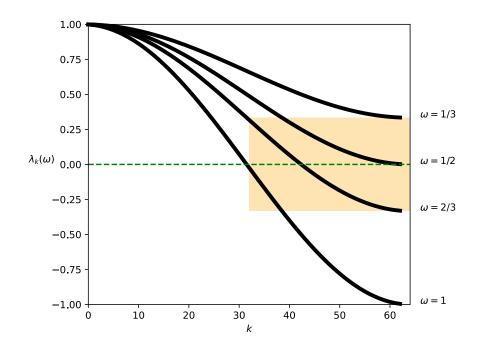
The spectral radius $ho_npprox 1-C/n^2$

But

$$e^{(\sigma)} = \sum_{k=1}^n c_k \lambda_k^\sigma v_k$$

error on different direction v_k (or frequency k) is reduced by different magnitude of λ_k

λ_k corresponding to different ω

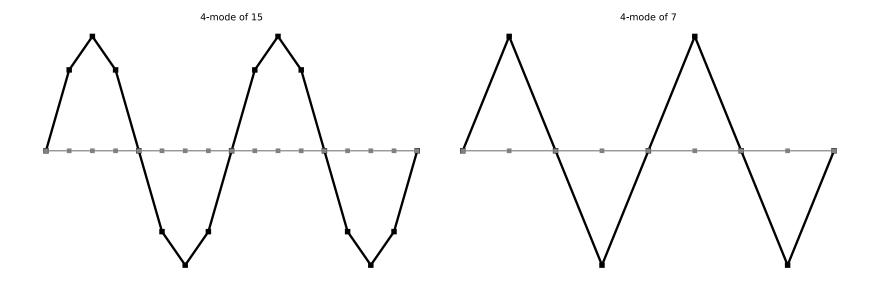


For $\omega=2/3$, the high frequency part of the error is reduced by (at least) 1/3

Smoothing factor of T: the maximum magnitude of the upper half spectrum

How can we turn low frequency errors to high frequency?

Sampling on a coarse grid



After this, smooth modes look like oscillatory modes, with little loss of information.

So far we got

Classical iterative methods converge slowly as $n\uparrow$, but have the smoothing property.

Low-frequency information is well approximated on the coarse grid and becomes high-frequency.

Next questions

How to transfer between fine and coarse?

What do we do "solve" on a coarse grid?

Remind the Projection Methods

Look for the "best" update:

$$x^{(1)} \leftarrow x^{(0)} + u$$

Over a smaller space (with A-norm)

$$\min_{u\in \, \mathrm{span}\, \left\{V
ight\}} \left\|x^*-x^{(1)}
ight\|_A$$

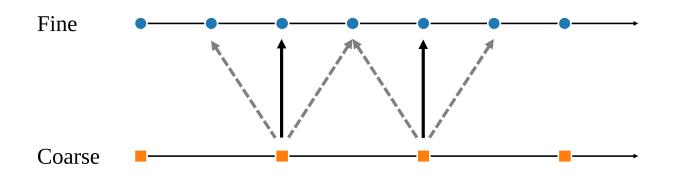
So the update looks like

$$x^{(1)} = x^{(0)} + V \left(V^ op A V
ight)^{-1} V^ op r^{(0)}$$

The error

$$e^{(1)} = (I - \underbrace{V \left(V^{ op} A V\right)^{-1} V^{ op} A}) e^{(0)}$$
A-orthogonal projection

Prolongation: From Coarse to Fine



Construct an operator

$$P:\Omega^{2h} o\Omega^h$$

where Ω^{2h} is the coarse grid and Ω^h is the fine grid

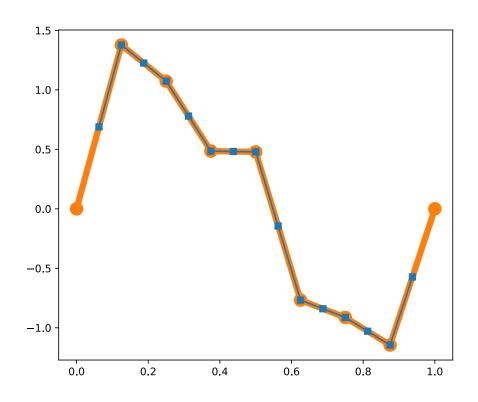
Interpolation

$$v_{2i}^h = v_i^{2h} \ v_{2i+1}^h = rac{1}{2} \left(v_i^{2h} + v_{i+1}^{2h}
ight)$$

Or in matrix form

$$P=rac{1}{2}egin{bmatrix} 1 & & & & \ 1 & 1 & & \ & & & 2 & \ & & & 1 & 1 \ & & & 2 & \ & & & 1 & 1 \ & & & 2 & \ & & & 1 \ \end{pmatrix}$$

Looks like



Notice: P is full rank

In projection method

$$x^{(1)} = x^{(0)} + V \left(V^ op A V
ight)^{-1} V^ op r^{(0)}$$

If V is span $\{p\}$, or just P

$$x^{(1)} = x^{(0)} + P \left(P^ op A P
ight)^{-1} P^ op r^{(0)}$$

We get the **two-grid method**

Two-grid Method

$$x^{(1)} = x^{(0)} + P \left(P^ op AP
ight)^{-1} P^ op r^{(0)}$$

- 1. Given
- 2. Smooth a few times
- 3. Form residual
- 4. Restrict the residual
- 5. Solve the coarse problem
- 6. Interpolate the approx error
- 7. Correct

$$x^{(0)} \leftarrow x^{(0)} + \omega D^{-1} A r^{(0)} \ r^{(0)} = b - A x^{(0)} \ P^ op r^{(0)} \ P^ op A P \delta = P^ op r^{(0)} \ P \delta \ x^{(1)} = x^{(0)} + P \delta$$

 $R=P^{ op}$ is the **restriction** here

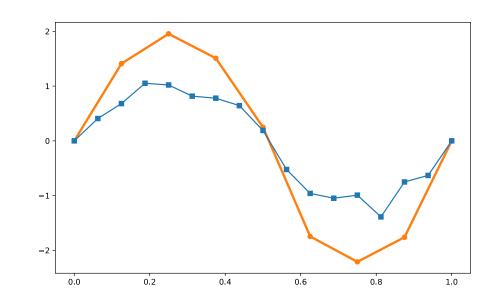
 $A_c = P^ op AP$ is the **coarse level operator** here

Let's look at the coarse level operator A_{c}

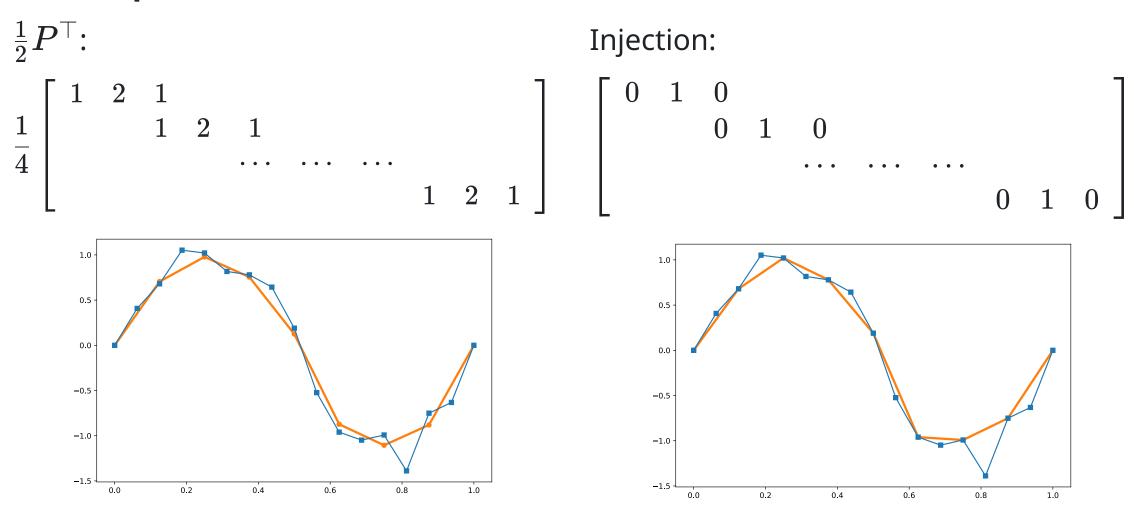
$$A_c$$
 = R A_f P

The restriction R don't have to be $P^ op$

It's called a balance pair if



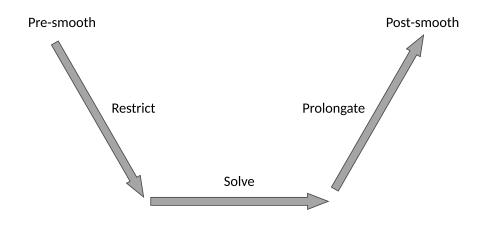
Other options for restriction



each row of R sums to 1

Algorithm: Two-grid Method

- 1. Smooth u_{pre} times on Au=f
- 2. Compute r = f Au
- 3. Compute $r_c=Rr$
- 4. Solve $A_c\delta_c=r_c$
- 5. Interpolate $\hat{\delta}=P\delta_c$
- 6. Correct $u \leftarrow u + \hat{\delta}$
- 7. Smooth u_{post} times on Au=f



A two-level V cycle

Convergence (written)

How Accurate is Multigrid?

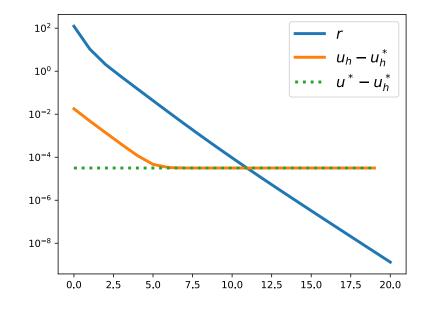
Consider the exact solution to the PDE u^st

$$-u''=f$$

The exact solution to the linear system u_h^st

$$Au = b$$

The numerical solution $u_h pprox u_h^*$



The total error is limited by the discretization error

W/V cycle

Do two-grid recursively

