Library App

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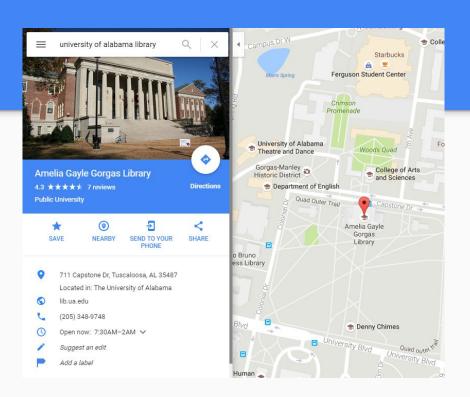
The Problem

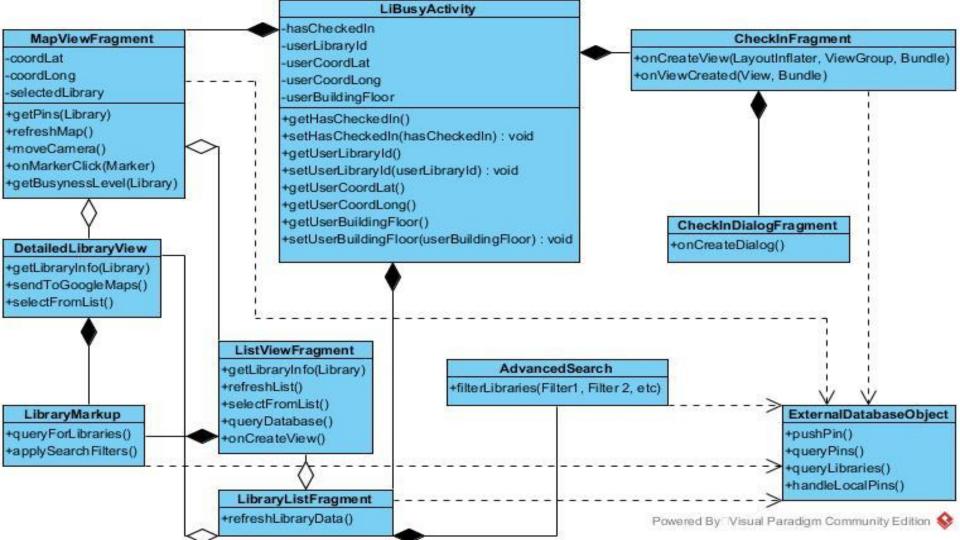
- The University of Alabama is facing overpopulation problems as UA continues to grow
- Biggest problem area: campus libraries/ study areas
- Students face great difficulty searching for open seats, tables, and study rooms



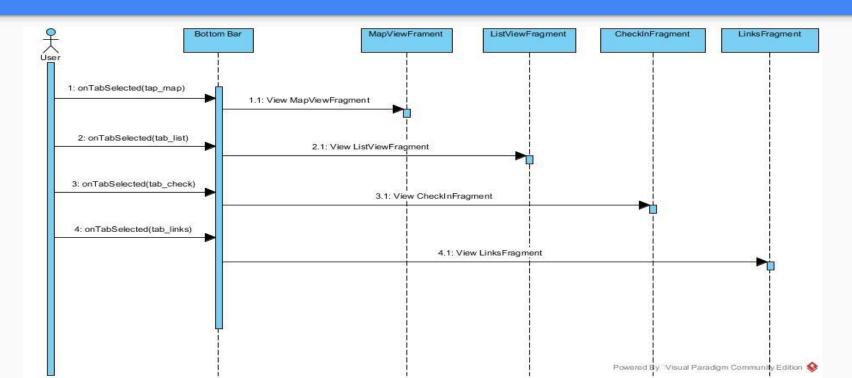
Scope

- Track busyness and available seats in study areas
- Interactive Map of study areas
- Search/filtering features
- Limited to The University of Alabama's official libraries (Gorgas, Rodgers, McClure, Bruno)
 - To provide a working viable minimum product
 - Able to demonstrate possible value

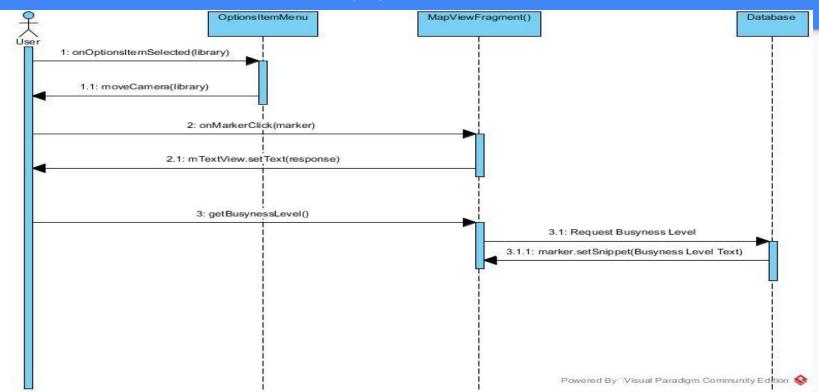




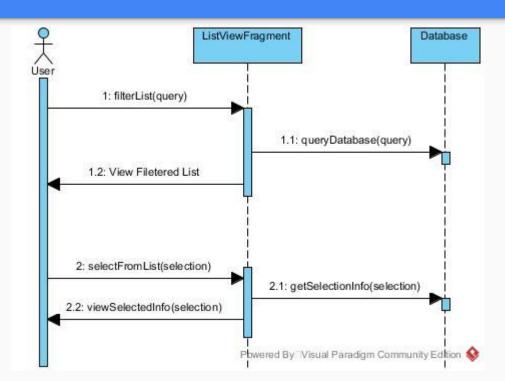
Sequence Diagram(s) | Main Screen



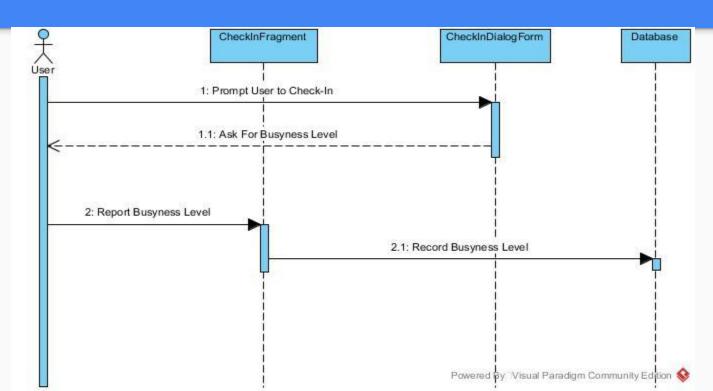
Sequence Diagram(s) | Map View



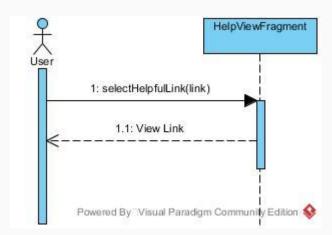
Sequence Diagram(s) | List View



Sequence Diagram(s) | Check-in Fragment



Sequence Diagram(s) | Links Fragment



Priorities: Possible

Unchanged

Access library resource hub



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Priorities: Future

Unchanged

- Social Media
- Integration of more advanced technology
 - Library data tracking technology
 - Cameras
 - Thermal Imaging
- Verified Users
- Rewards



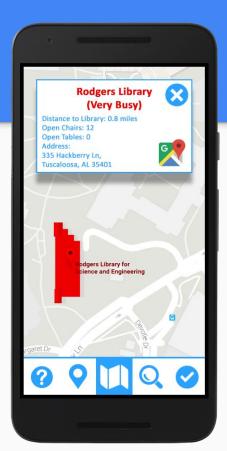
Priorities: Required

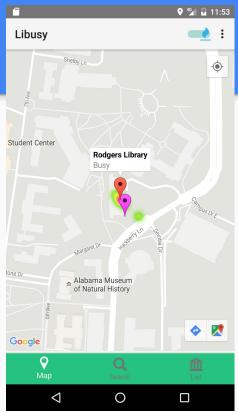
Unchanged

- Map Interface
- Advanced "find a library search"

Potential Changes

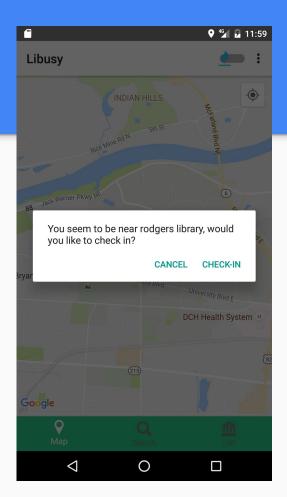
- Individual library details
- Check in
- Mark available
- Added Heatmap





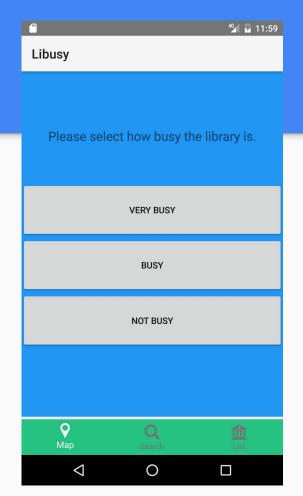
Check-In Dialog

- Check-In dialog is location aware
- Can check in if within 50 meters



Check-In Screen

- Check-In dialog brings user here
- Busyness reported to database
 - Used in overall library busyness computation
- After reporting busyness, user returned to map
- Plan on color coding options



Discussion/ Questions?

Overall project discussion to date