

# **MATLAB 科学计算语言与应用**

## **Lecture 4: Advanced Methods**

# Outline

(1) **Probability and Statistics**

(2) Data Structures

(3) Images

(4) File I/O

# Random Numbers

- Many probabilistic processes rely on random numbers
- MATLAB contains the common distributions built in
  - » `rand`
    - draws from the uniform distribution from 0 to 1
  - » `randn`
    - draws from the standard normal distribution (Gaussian)
  - » `random`
    - can give random numbers from many more distributions
    - see **help random**
- You can also seed the random number generators

```
rng( 'default' );
rng(sd);
rng( 'shuffle' );
```

# Statistics

- Whenever analyzing data, you have to compute statistics
  - » `scores = 100*rand(1,100); % random data`
- Built-in functions
  - mean, median, mode
    - **mean**: 求算术平均值, average;
    - **median**: 求中值, 中位数。中值是一组数值中取值为中间的数值
    - **mode**: 返回向量、数组出现频率最多的数值。
      - mode(X)**, 或 **mode(X,1)** 返回每列出现频率最高的值组成的行向量。当有多个值有相等的频率时, mode返回这些值中最小的值。
      - mode(X,2)** 返回每行出现频率最高的值组成的行向量。当有多个值有相等的频率时, mode返回这些值中最小的值。

# Statistics

- Built-in functions

- **max, min**

- `y=max(X)`

- `[y, k]=max(X)`

- `[y, k]=max(X, [], dim)`

- `y=max(A, B)`

- Try and check results

- `>> A=[12 1 -6 24;-4 23 12 0;2 -3 18 6;45 3 16 -7]`

- `>> yx=max(A)`

- `>> [yx,kx]=max(A)`

- `>> [yx kx]=max(A,[],1)`

- `>> [yx kx]=max(A,[],2)`

- `>> A=[1 5 6;7 3 1;3 7 4]`

- `>> B=[2 9 4;9 1 3;-1 0 3]`

- `>> y=max(A,B)`

# Statistics

- 排序

**[Y, I]=sort(A, dim, 'mode' )**

- Try and check results
  - >> X=[1 12 23 7 9 -5 30]
  - >> Y=sort(X)
  - >> A=[0 9 2;7 3 1;-1 0 3]
  - >> Y1=sort(A)
  - >> Y2=sort(A,1,'descend')
  - >> Y3=sort(A,2,'ascend')
- try **'sortrows'**

- 求和、求积、累加、累乘

Y=**sum**(X)

Y=sum(A);

Y=**prod**(X)

Y=prod(A);

Y=sum(A, 2)

Y=prod(A, 2)

Y=**cumsum**(X)

Y=cumsum(A)

Y=cumsum(A, 2)

Y=**cumprod**(X);

Y=cumprod(A)

Y=cumprod(A, 2)

# Statistics

- standard deviation ( 标准差 )、correlation ( 相关系数 )

**d=std(X);**

**D=std(A);**

**D=std(A, flag, dim)**

flag: =0 or =1, 两种标准差公式 ( 除以N-1、除以N )

dim: =1 or =2 , 对列元素计算 , 对行元素计算

**R=corrcoef(X, Y)**

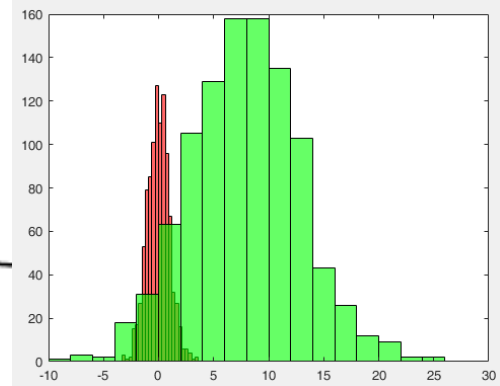
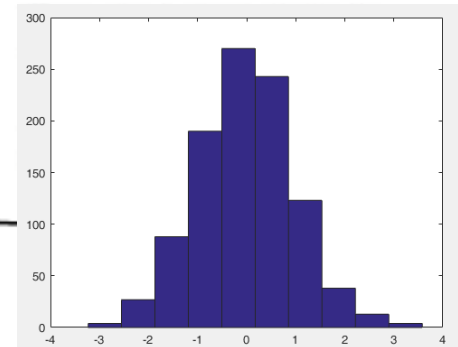
求两个长度相等向量之间的相关系数

**R=corrcoef(A)**

求矩阵每列之间的相关系数

# Functions: overloading

- We can alter the given distributions
  - » `y=rand(1,100)*10+5;`
    - gives 100 uniformly distributed numbers between 5 and 15
  - » `y=floor(rand(1,100)*10+6);`
    - gives 100 uniformly distributed integers between 6 and 15.  
`floor` or `ceil` is better to use here than `round`
    - you can also use `randi([6,15],1,100)`
  - » `y=randn(1,1000)`
  - » `y2=y*5+8`
    - increases std to 5 and makes the mean 8





# Statistics-Plotting

- 饼形图：显示各元素占总和的百分比

`pie(x, explode, 'label' ), pie3(x, explode, 'label' )`

% explode是由0和 1组成的与x长度一致的向量，用于控制该部分是否从饼图中分离；label为标注。

例：已知一个服装店4个月的销售数据为 $x=[210\ 240\ 180\ 300]$ ，分别用二维饼图和三维饼图显示数据。

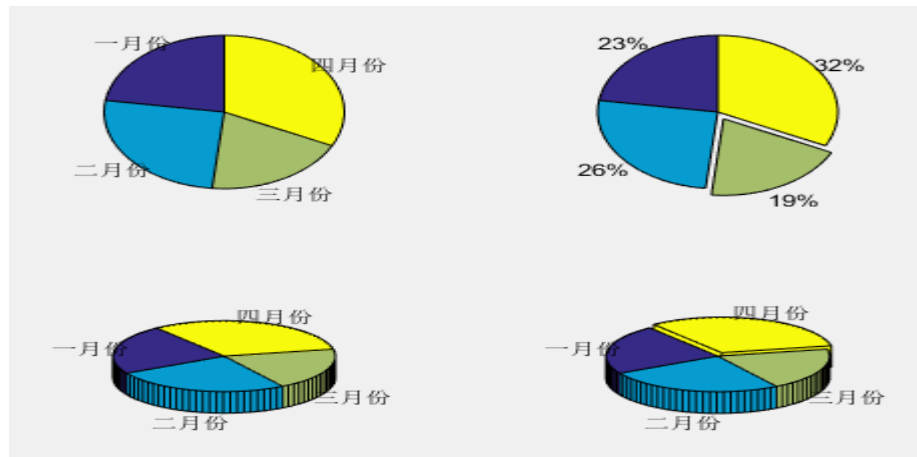
```
>> x=[210 240 180 300];
```

```
>> subplot(2,2,1);pie(x,{'一月份','二月份','三月份','四月份'});
```

```
>> subplot(2,2,2);pie(x,[0 0 1 0]);
```

```
>> subplot(2,2,3);pie3(x,{'一月份','二月份','三月份','四月份'});
```

```
>> subplot(2,2,4);pie3(x,[0 0 0 1],{'一月份','二月份','三月份','四月份'});
```

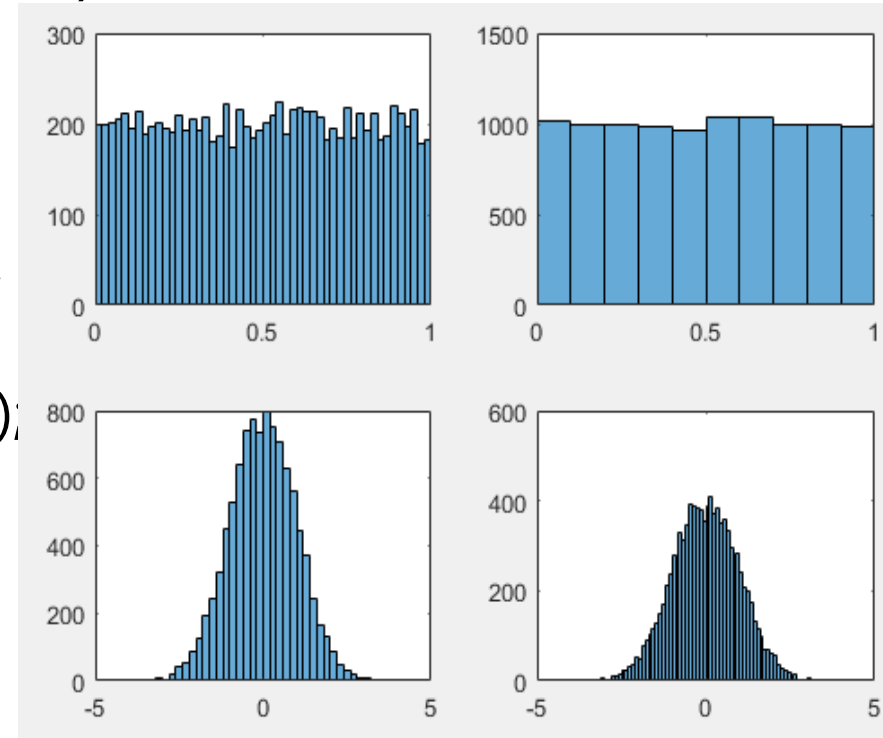


# Statistics-Plotting

- 直方图：统计、显示已知数据的分布
  - `histogram(X)`; %自动按默认方式计算直方图
  - `histogram(X, N)`; %分成N段显示
  - `histogram(X, edges-vector)`; %按edges-vevtor定义的边缘分段
  - `histogram(..., 'Normalization', 'mode')` %定义归一化方式。
  - `N=histogram(.....)` %N中保存直方图全部属性

例：绘制用`rand(10000, 1)`和`randn(10000,1)`命令产生的数据的直方图。

```
>> y1=rand(10000,1);
>> y2=randn(10000,1);
>> subplot(2,2,1);histogram(y1,50);
>> subplot(2,2,2);histogram(y1,[0:.1:1]);
>> subplot(2,2,3);histogram(y2);
>> subplot(2,2,4);histogram(y2,[-5:1:5]);
>> figure;
>> N1=histogram(y1,10);
>> N1.values %每一段中数据个数
```



# Exercise: Probability

- We will simulate Brownian motion ( 布朗运动 ) in 1 dimension. Call the script 'brwn'
- Make a 10,001 element vector of zeros
- Write a loop to keep track of the particle' s position at each time
- Assume motion starts from position 0. To get the new position, pick a random number, and if it' s  $< 0.5$ , go left; if it' s  $> 0.5$ , go right. Count how many times each position is visited.
- Plot a 50 bin histogram of the positions.

# Outline

(1) Probability and Statistics

(2) **Data Structures**

(3) Images

(4) File I/O

# Advanced Data Structures

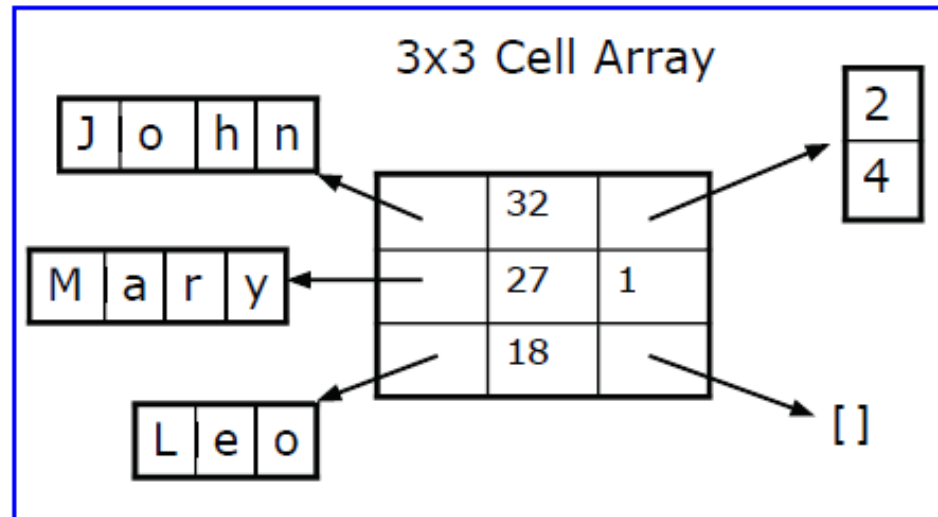
- We have used 2D matrices
  - Can have n-dimensions (e.g., RGB images)
  - Every element must be the same type (ex. integers, doubles, characters...)
  - Matrices are space-efficient and convenient for calculation
  - Large matrices with many zeros can be made sparse
    - More on this later this lecture
- Sometimes, more complex data structures are more appropriate
  - **Cell array**: it's like an array, but elements don't have to be the same type
  - **Structs**: can bundle variable names and values into one structure
    - Like object oriented programming in MATLAB

# Cells: organization

- A cell is just like a matrix, but each field can contain anything (even other matrices):

3x3 Matrix

1.2	-3	5.5
-2.4	15	-10
7.8	-1.1	4



- One cell can contain people's names, ages, and the ages of their children
- To do the same with matrices, you would need 3 variables and padding

# Cells: initialization

- To initialize a cell, specify the size
  - » `a=cell(3,10);`
    - a will be a cell with 3 rows and 10 columns
- or do it manually, with curly braces {}
  - » `c={'hello world',[1 5 6 2],rand(3,2)};`
    - c is a cell with 1 row and 3 columns
- Each element of a cell can be anything
- To access a cell element, use curly braces {}
  - » `a{1,1}=[1 3 4 -10];`
  - » `a{2,1}='hello world 2';`
  - » `a{1,2}=c{3};`

```
>> A={1+2i,'Matlab';1:6,[1 2;3 4],'cell'}  
A =  
2×2 cell 数组  
[1.0000 + 2.0000i] 'Matlab'  
[1×6 double] {1×2 cell}
```

```
>> B{1,1}=1+2i  
>> B{1,2}='Matlab'  
>> B{2,1}=1:6  
>> B{2,2}={1 2;3 4},'cell'  
B =  
2×2 cell 数组  
[1.0000 + 2.0000i] 'Matlab'  
[1×6 double] {1×2 cell}
```

```
>> A=cell(2)  
A =  
2×2 cell 数组  
  
[] []  
[] []  
>> A{1,1}=1+2i  
>> A{1,2}='Matlab'  
>> A{2,1}=1:6  
>> A{2,2}={1 2;3 4},'cell'  
A =  
2×2 cell 数组  
[1.0000 + 2.0000i] 'Matlab'  
[1×6 double] {1×2 cell}
```



# Cell: Access

- 用 `{}` 提取元胞数组的元素数据

```
>> a1=A{2,1}
a1 =
     1     2     3     4     5     6

>> a4=A{4}
a4 =
    1×2 cell 数组
    [2×2 double]    'cell'
```

- 用 `()` 只能得到元胞类型，不能得到元胞数据

```
>> a4=A(4)
a4 =
    cell
    {1×2 cell}
```

# Cell: Access

- 用 **deal** 函数提取多个元胞元素的数据

```
[c1,c2,c3]=deal(A{1:3})
```

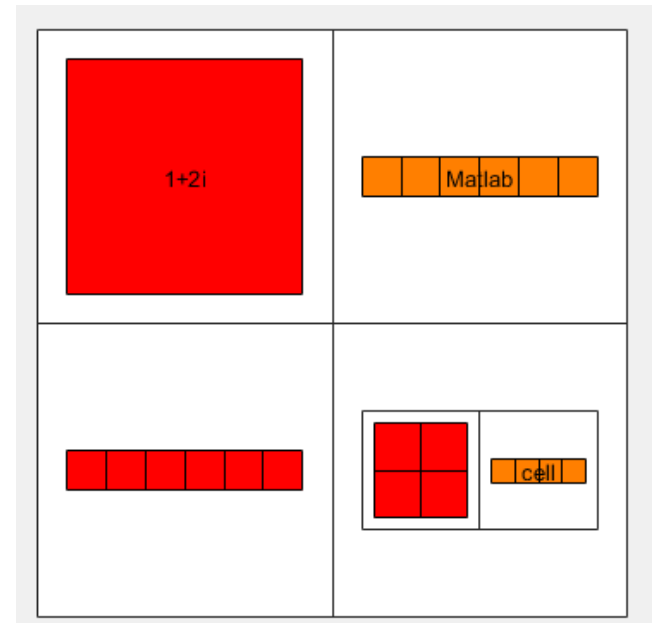
```
[c1,c2,c3,c4]=deal(A{:})
```

- 用 **celldisp** 函数显示元胞数组中的详细数据内容

比较输入 **celldisp(A)** 和直接输入 A 的区别

- 用 **cellplot** 函数以图形方式显示元胞结构

```
>> cellplot(A)
```



# Exercise: Cells

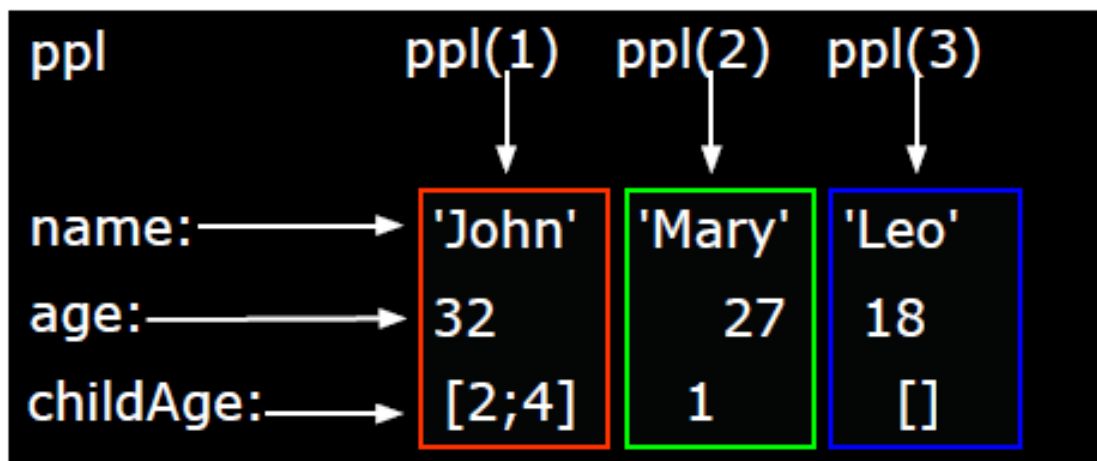
- Write a script called `sentGen`
- Make a 2x3 cell, and put three names into the first row, and adjectives into the second row
- Pick two random integers (values 1 to 3)
- Display a sentence of the form '[name] is [adjective].'
- Run the script a few times

# Structs

- Structs allow you to name and bundle relevant variables
  - Like C-structs, which are containers with fields
- To initialize an empty struct:
  - » `s=struct;`
    - `size(s)` will be 1x1
    - initialization is optional but is recommended when using large structs
- To add fields
  - » `s.name = 'Leo';`
  - » `s.age = 18;`
  - » `s.childAge = [];`
    - Fields can be anything: matrix, cell, even struct
    - Useful for keeping variables together
- For more information, see **help struct**

# Struct Arrays

- To initialize a struct array, give field, values pairs
  - » `ppl=struct('name',{'John','Mary','Leo'},...  
'age',{32,27,18},'childAge',{[2;4],1,[]});`
    - `size(ppl)=1x3`
    - every cell must have the same size
  - » `person=ppl(2);`
    - person is now a struct with fields name, age, children
    - the values of the fields are the second index into each cell
  - » `ppl(3)=s;`
    - adds struct (fields must match)
  - » `person.name`
    - returns 'Mary'
  - » `ppl(1).age`
    - returns 32



# 例：构建一个班级学生信息结构数组

- 有三个元素（每个元素对应一个学生）
- 每个元素（学生）有三个字段：姓名，学号，成绩

```
>> tongxin(1).name='Zhang san';  
>> tongxin(1).ID='2020134001';  
>> tongxin(1).score=[98 95 90 99 87];  
>> tongxin(2).name='Li si';  
>> tongxin(2).ID='2020134002';  
>> tongxin(2).score=[88 95 91 90 97];  
>> tongxin(3).name='Wang wu';  
>> tongxin(3).ID='2020134003';  
>> tongxin(3).score=[81 75 61 80 87];
```

```
>> tongxin
```

```
tongxin =
```

包含以下字段的 1×3 struct 数组:

name

ID

score

```
>> tongxin(1)=struct('name','Zhang san','ID','2020134001','score',[98 95 91 89]);  
>> tongxin(2)=struct('name','Li si','ID','2020134002','score',[88 95 91 90 97]);  
>> tongxin(3)=struct('name','Wang wu','ID','2020134003','score',[81 75 61 80 87]);
```

```
>> tongxin
```

```
tongxin =
```

包含以下字段的 1×3 struct 数组:

name

ID

score

```
>> tongxin(1)
```

```
ans =
```

包含以下字段的 struct:

name: 'Zhang san'

ID: '2020134001'

score: [98 95 91 89]

# Structs: Access

- To access 1x1 struct fields, give name of the field
  - » `stu=s.name;`
  - » `a=s.age;`
    - 1x1 structs are useful when passing many variables to a function. Put them all in a struct, and pass the struct
- To access nx1 struct arrays, use indices
  - » `person=ppl(2);`
    - person is a struct with name, age, and child age
  - » `personName=ppl(2).name;`
    - personName is 'Mary'
  - » `a=[ppl.age];`
    - a is a 1x3 vector of the ages; this may not always work, the vectors must be able to be concatenated



- 使用 “.” 直接访问
- 使用函数`getfield`获取结构体内部数据
- 使用函数`fieldnames`获取结构体所有字段

```
>> name1=getfield(tongxin,{1},'name')
name1 =
Zhang san
```

```
>> s1=getfield(tongxin,{1},'score',{2})
s1 =
    95
```

```
>> x=fieldnames(tongxin)
x =
    3×1 cell 数组
    'name'
    'ID'
    'score'
```

```
>> name1=tongxin(1).name
name1 =
Zhang san
```

```
>> ID1=tongxin(1).ID
ID1 =
2020134001
```

```
>> score1=tongxin(1).score
score1 =
    98    95    91    89
```

```
>> whos tongxin x
```

Name	Size	Bytes	Class	Attributes
tongxin	1x3	1414	struct	
x	3x1	358	cell	

- 使用setfield函数对结构体数据进行修改
- 使用函数rmfield删除结构体的字段

```
>> tongxin=setfield(tongxin,{1},'ID','2020234001')
>> tongxin(1)
ans =
包含以下字段的 struct:
    name: 'Zhang san'
      ID: '2020234001'
  score: [98 95 91 89]
```

```
>> tongxin=rmfield(tongxin,'name')
tongxin =
包含以下字段的 1×3 struct 数组:
      ID
  score

>> tongxin(1)
ans =
包含以下字段的 struct:
      ID: '2020234001'
  score: [98 95 91 89]
```

# Exercise: Structs

- Modify the script `sentGen`
- Create a struct array with a field `"name"` and a field `"adj"` containing the values from the previous cell array
- Do not create it from scratch! Use the previously defined cell array!
- Modify the display command to use the struct array
- Run the script a few times

# 例：NASA电池数据集

- 锂电池充放电实验数据，全生命周期，用于储能系统故障检测与健康状态监控算法研究

```
>> load B0007
```

```
>> fieldnames(B0007)
```

```
>> B0007.cycle
```

```
>> B0007.cycle(1)
```

```
>> B0007.cycle(1).data
```

# Outline

(1) Probability and Statistics

(2) Data Structures

(3) **Images**

(4) File I/O

# Handles

- Manipulate graphics objects using 'handles'
  - » `L=plot(1:10,rand(1,10));`
    - gets the handle for the plotted line
  - » `A=gca;`
    - gets the handle for the current axis
  - » `F=gcf;`
    - gets the handle for the current figure
- To see the current property values, use `get`
  - » `Ldata=get(L);` %返回一个struct
  - » `yVals=get(L, 'YData');` %返回一个vector
- To change the properties, use `set`
  - » `set(A,'FontName','Arial','XScale','log');`
  - » `set(L,'LineWidth',1.5,'Marker','*');`
- Everything you see in a figure is completely customizable through handles

# Reading/Writing Images

- Images can be imported as a matrix of pixel values
  - » `im=imread('myPic.jpg');`
  - » `imshow(im);`
- Matlab supports almost all image formats
  - jpeg, tiff, gif, bmp, png, ...
  - see `help imread` for details (pixel format and types)
- To write an image, give:
  - rgb matrix (0 to 1 doubles, or 0 to 255 uint8)
    - » `imwrite(rand(300,300,3),'t1.jpg');`
  - indices and colormap
    - » `imwrite(ceil(rand(200)*256),jet(256),'t2.jpg');`
  - see `help imwrite` for more options

# MATLAB's built-in images

```
AT3_1m4_01.tif      AT3_1m4_02.tif
AT3_1m4_03.tif      AT3_1m4_04.tif
AT3_1m4_05.tif      AT3_1m4_06.tif
AT3_1m4_07.tif      AT3_1m4_08.tif
AT3_1m4_09.tif      AT3_1m4_10.tif
    autumn.tif      bag.png
    blobs.png      board.tif
    cameraman.tif  canoe.tif
    cell.tif      circbw.tif
    circles.png    circuit.tif
    coins.png      concordairial.png
concordorthophoto.png eight.tif
    fabric.png      football.jpg
    forest.tif      gantrycrane.png
    glass.png      greens.jpg
    hestain.png     kids.tif
    liftingbody.png logo.tif
    m83.tif        mandi.tif
    moon.tif       mri.tif
    office_1.jpg    office_2.jpg
    office_3.jpg    office_4.jpg
    office_5.jpg    office_6.jpg
    onion.png      paper1.tif
    pears.png      peppers.png
    pillsetc.png   pout.tif
    rice.png       saturn.png
    shadow.tif     snowflakes.png
    spine.tif      tape.png
    testpat1.png   text.png
    tire.tif       tissue.png
    trees.tif      westconcordairial.png
westconcordorthophoto.png
```

They are in `C:\Program Files\MATLAB\R2014a\toolbox\images\imdata`;

But you can read them in from your current directory:

```
>> im = imread('trees.tif');
>> imshow(im)
```



# Outline

(1) Probability and Statistics

(2) Data Structures

(3) Images

(4) **File I/O**

# Importing Data

- Matlab is a great environment for processing data. If you have a text file with some data:

```
jane joe jimmy
10 11 12
5 4 2
5 6 4
```

- To import data from files on your hard drive, use `importdata`

```
» a=importdata('textFile.txt');
```

➤ `a` is a struct with `data`, `textdata`, and `colheaders` fields

```
a =  
    data: [3x3 double]  
  textdata: {'jane'  'joe'  'jimmy'}  
colheaders: {'jane'  'joe'  'jimmy'}
```

```
» x=a.data;
```

```
» names=a.colheaders;
```

# Importing Data

- With `importdata`, you can also specify delimiters ( 分隔符 ).

For example, for comma separated values, use:

```
» a=importdata('filename', ',');
```

➤ The second argument tells matlab that the tokens of interest are separated by commas

- `importdata` is very robust, but sometimes it can have trouble. To read files with more control, use `fscanf` (similar to C/Java), `textscan`. See `help` for information on how to use these functions

# Writing Excel Files

- Matlab contains specific functions for reading and writing Microsoft Excel files
- To write a matrix to an Excel file, use `xlswrite`
  - » `xlswrite('randomNumbers',rand(10));`
  - » `xlswrite('randomNumbers',rand(10), 'Sheet1','C11:L20');`
    - Sheet name and range optional
- You can also write a cell array if you have mixed data:
  - » `C={'hello','goodbye';10,-2;-3,4};`
  - » `xlswrite('randomNumbers',C,'mixedData');`
- See `help xlswrite` for more usage options

# Reading Excel Files

- Reading excel files is equally easy
- To read from an Excel file, use `xlsread`
  - » `[num,txt,row]=xlsread('randomNumbers.xls');`
    - Reads the first sheet
    - `num` contains numbers(matrix), `txt` contains strings(cell), `row` is the entire cell array containing everything
  - » `[num,txt,row]=xlsread('randomNumbers.xls',... 'mixedData');`
    - Reads the `mixedData` sheet
  - » `[num,txt,row]=xlsread('randomNumbers.xls',-1);`
    - Opens the file in an Excel window and lets you click on the data you want!
- See `help xlsread` for even more fancy options

# Reading ANY File

- You can read any file as binary data
- To read from a file, use `fopen`
  - » `fid = fopen( 'fileName' , 'r' );`
    - Returns a handle to a file
  - » `data = fread(fid, 10);`
    - Reads the next 10 bytes from the file and stores them in `data`
  - » `fseek(fid, 5, 0);`
    - Moves forward 5 bytes from the current position
- See `help fopen/fread/fwrite/ftell/fseek` for even more fancy options