```
实验 1
     1. 实现一个程序输出 Hello world!
    DATA SEGMENT
    TARS DW 'Hello world!', $';输入字符串
    DATA ENDS
     CODE SEGMENT
     ASSUME CS:CODE, DS:DATA, ES:DATA
MAINS: MOV AX, DATA
      MOV DS, AX
      MOV DX, OFFSET TARS
      MOV AH, 09H
      INT 21H
     MOV AX, 4CH
     INT 21H
     CODE ENDS
     END MAINS
     2. 编程实现 Z=5X+3Y+10。掌握表达式计算程序设计,观察段寄存器、通用寄存
器的变化。
DATA SEGMENT
XDB1
YDB2
UDB5
V<sub>DB</sub>3
ZDW?
DATA ENDS
STACKS SEGMENT
STACKS ENDS
CODE SEGMENT
ASSUME CS:CODE,DS:DATA,SS:STACKS
MAINS: MOV AX, DATA
      MOV DS,AX
     MOV AL,X
     MUL U
     MOV BL,Y
     MOV DX,AX
     MOV AX,BX
     MULV
     ADD AX,DX
     ADC AX,10
    MOV Z,AX
  ;-----显示 SUM
      MOV BL,100
         DIV BL
         MOV DL,AL
```

```
ADD DL,30H
         MOV CL,AH;保护余数
         MOV AH,2
         INT 21H
         MOV AL,CL
         CBW
         MOV BL,10
         DIV BL
         MOV DL,AL
         ADD DL,30H
         MOV CL,AH;保护余数
         MOV AH,2
         INT 21H
         MOV DL,CL
         ADD DL,30H
         MOV AH,2
         INT 21H
         MOV AH,4CH
         INT 21H
CODE ENDS
END MAINS
3. 编程实现三分支的符号函数
DATA SEGMENT
DATA ENDS
CODE SEGMENT
ASSUME CS:CODE,DS:DATA
MAINS: PUSH DS
SBB AX,AX
MOV AX, DATA
MOV DS,AX
;-----
MOV AL,X
JGE BIGER
MOV AL, OFFH
MOV Y,AL
MOV DL,'-'
MOV AH,2
MOV DL,31H
MOV AH,2
```

X_{DB}0 Y DB?

PUSH AX

CMP AL,0

INT 21H

```
INT 21H
MOV AH,4CH
   INT 21H
JMP FINS
;-----
BIGER: JE EQUAL
    MOV AL,1
    MOV Y,AL
    MOV DL,31H
    MOV AH,2
    INT 21H
    MOV AH,4CH
   INT 21H
    JMP FINS
EQUAL: MOV Y,AL
   MOV DL,30H
   MOV AH,2
   INT 21H
   MOV AH,4CH
   INT 21H
     JMP FINS
FINS: RET
CODE ENDS
    END MAINS
4. 编程实现对 1~50 累加求和。
DATA SEGMENT
    SUM DW?
DATA ENDS
CODE SEGMENT
ASSUME CS:CODE,DS:DATA
;-----
MAINS: MOV AX, DATA
      MOV DS,AX
      XOR AX,AX
      MOV CL,50
SUMING: ADD AX,CX
       DEC CX
       JNZ SUMING
       MOV SUM,AX
       PUSH AX
       MOV AX,SUM
       CWD
       MOV BX,1000 ;取商的低位,此处为 0001
```

```
DIV BX
  MOV CL,AL
             ;ASCII 码存入 DL 用于显示输出
  ADD AL,30H
  MOV DL,AL
  MOV AH,02H
  INT 21H
            ;第一位输出
  MOV CH,0
  MOV AX,CX
  MOV BX,1000
  MUL BX;千位的数×1000, 存入 AX、DX 位的数×1000, 存入 AX、DX
  MOV CX,AX ;结果的低位存入 CX
  POP AX
  SUB AX,CX
  PUSH AX
  MOV BX.100 :对百位的显示与千位显示思路相同
  DIV BX
  MOV CL,AL
            ;ASCII 码存入 DL 用于显示输出
  ADD AL,30H
  MOV DL,AL
  MOV AH,02H
            ;第二位输出
  INT 21H
MOV AX,CX
MOV BL,100
MUL BL
MOV CX,AX
POP AX
SUB AX,CX
PUSH AX
MOV CL,10
                      ;对十位的显示与千位显示思路相同
DIV CL
MOV CL, AL
ADD AL,30H
MOV DL,AL
MOV AH,02H
                    ;第三位输出
INT 21H
MOV AX,CX
MOV BL,10
MUL BL
MOV CX,AX
POP AX
SUB AX,CX
```

```
ADD AL,30H
     MOV DL,AL
     MOV AH,02H
                          ;第四位输出
     INT 21H
;-----
     MOV AH,4CH
     INT 21H
     CODE ENDS
     END MAINS
5.编写统计 X 数据(AL)中的"1"的个数子程序,并编写主程序调用
DATA SEGMENT
Χ
    DB OFEH
TARS DB 80H,40H,20H,10H,08H,04H,02H,01H ;屏蔽字
RESULT DW?
DATA ENDS
;-----
CODE SEGMENT
ASSUME CS:CODE,DS:DATA
MAIN PROC FAR
 PUSH DS
      MOV AX,0;
       PUSH AX
      MOV AX, DATA
       MOV DS,AX
       CALL FAR PTR COUNTS;调用
      MOV DL,CL
       ADD DL,30H
      MOV AH,02H
      INT 21H ;显示
       RET
  MAIN ENDP
  COUNTS PROC FAR
      MOV AL,X
       MOV CX,0 ;计数
      MOV SI,0
               ;指针指第一个
BLOOPS: TEST AL, TARS[SI]
      JZ NEXT
      INC CX
NEXT: INC SI ;指下一个元素
      CMP SI,8 ;对比完毕?
      JNE BLOOPS ;未完成,继续
      RET ;完成返回
```

```
COUNTS ENDP
CODE ENDS
END MAIN
(7)
6.编写在屏幕上显示小人像的程序;编程实现动画图像,实现小人像的移动。
掌握 DOS 中断调用、BIOS 中断调用方法,学习字符的显示、动作间的延时设计,光标的移动。
DATAS SEGMENT
CHRTAB DW 5
     DB 01H,0,0,0DBH,1,0,13H,1,0
     DB 2FH,-1,-1,5CH,0,2
DATAS ENDS
;-----;
STACKS SEGMENT PARA STACK 'STACK'
     DB 100 DUP(?)
STACKS ENDS
;-----;
CODES SEGMENT
   ASSUME CS:CODES,DS:DATAS
START:
  MOVING PROC FAR
  PUSH DS
  MOV AX,0
  PUSH AX
  MOV AX, DATAS
  MOV DS,AX
              -----;显示方式 80*25 黑白
   STI
   MOV AL,02
   MOV AH,0
   INT 10H
   MOV DH,20
                                ;定位初始
  MOV DL,5
;------;跳跃程序 start
MOVE:
  MOV DI, OFFSET CHRTAB
   MOV CX,[DI]
   DEC DH
   DEC DL
  SUB DH,2
   ADD DI,2
;-----;显示函数
```

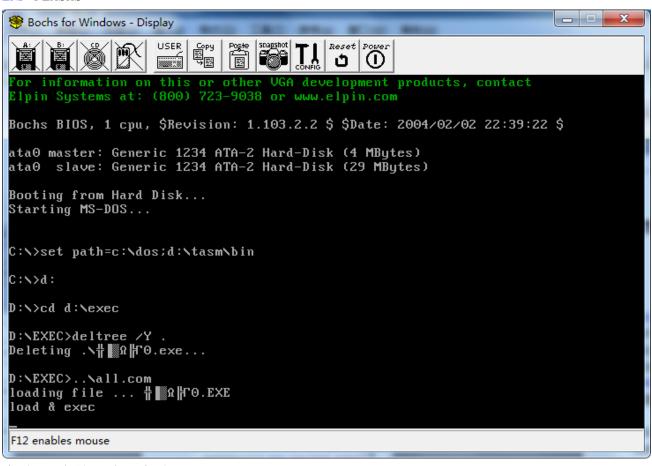
```
PUSH DX
NEXT:
   ADD DH,[DI+1]
   ADD DL,[DI+2]
   MOV AH,2
   INT 10H
   MOV AL,[DI]
   PUSH CX
   MOV CX,1
   MOV AH,10
   INT 10H
   POP CX
   ADD DI,3
   LOOP NEXT
;-----;延时函数
DELAY:
   PUSH BX
   PUSH CX
   MOV BX,1000
CYCOUT:
   MOV CX,1000
CYCIN:
   LOOP CYCIN
   DEC BX
   JNZ CYCOUT
   POP CX
   POP BX
;------;清除函数
   MOV DI, OFFSET CHRTAB
   MOV CX,[DI]
   POP DX
   ADD DI,2
CLEAR:
   ADD DH,[DI+1]
   ADD DL,[DI+2]
   MOV AH,2
   INT 10H
   MOV AL,00H
   PUSH CX
   MOV CX,1
   MOV AH,10
   INT 10H
   POP CX
```

;保护位置坐标

```
ADD DI,3
  LOOP CLEAR
  CMP DH,10
  JLE MOVE2
JMP MOVE
;-----;跳跃程序 over
MOVE2:
  MOV DI, OFFSET CHRTAB
   MOV CX,[DI]
  DEC DH
   DEC DL
  ADD DL,2
  ADD DI,2
;-----;显示函数
                                     ;保护位置坐标
  PUSH DX
NEXT2:
  ADD DH,[DI+1]
  ADD DL,[DI+2]
  MOV AH,2
  INT 10H
  MOV AL,[DI]
  PUSH CX
  MOV CX,1
  MOV AH,10
  INT 10H
  POP CX
  ADD DI,3
  LOOP NEXT2
;-----;延时函数
DELAY2:
  PUSH BX
  PUSH CX
   MOV BX,100
CYCOUT2:
  MOV CX,30
CYCIN2:
  LOOP CYCIN
  DEC BX
  JNZ CYCOUT
   POP CX
   POP BX
   -----;清除函数
  MOV DI, OFFSET CHRTAB
```

```
MOV CX,[DI]
   POP DX
   ADD DI,2
CLEAR2:
   ADD DH,[DI+1]
   ADD DL,[DI+2]
   MOV AH,2
   INT 10H
   MOV AL,00H
   PUSH CX
   MOV CX,1
   MOV AH,10
   INT 10H
   POP CX
   ADD DI,3
   LOOP CLEAR2
JMP MOVE2
;-----::跳跃程序 over
RET
MOVING ENDP
CODES ENDS
END START
实验二 I/0 地址译码
DATA SEGMENT
DATA ENDS
CODE SEGMENT
ASSUME DS:DATA, ES:DATA, CS:CODE
FLASHS:
   MOV DX, 2AOH
       OUT DX, AL
      CALL DELAYS
   MOV DX, 2A8H
       OUT DX, AL
      CALL DELAYS
       JMP FLASHS
         RET
    DELAYS PROC
      MOV BL, 64H
 DELAY: MOV CX, OFFFFH
CYCLE: LOOP CYCLE
       DEC BL
       JNZ DELAY
```

MOV AH, 4CH INT 21H DELAYS ENDP CODE ENDS END FLASHS



实验三 存储器读写实验

DATAS SEGMENT

MESSAGE DB 'ENTER ANY KEY TO EXIT TO DOS!', 13, 10, '\$'

DATAS ENDS

CODES SEGMENT

ASSUME CS:CODES, DS:DATAS

MAINS:

PUSH AX

XOR AX, AX ;清 0

MOV AX, DATAS

MOV DS, AX ;初始化

MOV CX, 256 ;移入计数初值

MOV DX, ODOOOH ; 起始地址

MOV ES, DX ; 附加段地址寄存器

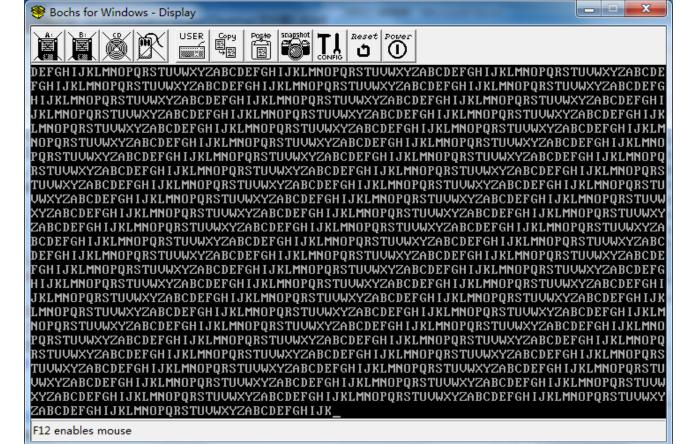
MOV BX, 6000H ; 存储地址

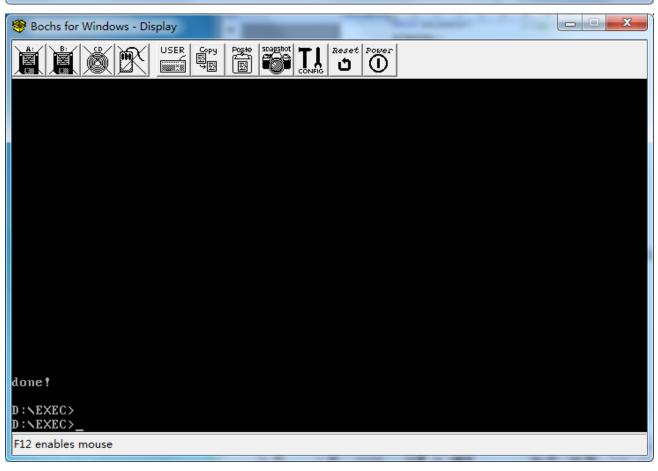
CYCLE: MOV AX, 40H ; A-Z ASCII 码

OUTPUT:

```
INC AX
      MOV ES:[BX], AX
                   ;段超越前缀
                    ;指下一个单元
      INC BX
      CMP AX, 5AH
                    ;到 Z 停
      JNZ OUTPUT
                     ;反复存入
      DEC CX
                     ; CX-1
      JNZ CYCLE
                     ;再存一轮
     MOV AH ,09H
                     ;中断提示
                     ;指提示信息
      LEA DX, MESSAGE
      INT 21H
      MOV AH, 01H
                ;键盘输入
       INT 21H
      MOV CX, 256*26
MOV DX, ODOOOH
MOV ES, DX
MOV BX, 6000H ;为显示做准备
SCREEN:
      MOV DL, ES: [BX]
       MOV AH, 02H
       INT 21H
       INC BX
      DEC CX
      JNZ SCREEN
                 ;循环显示
       RET
    CODES ENDS
```

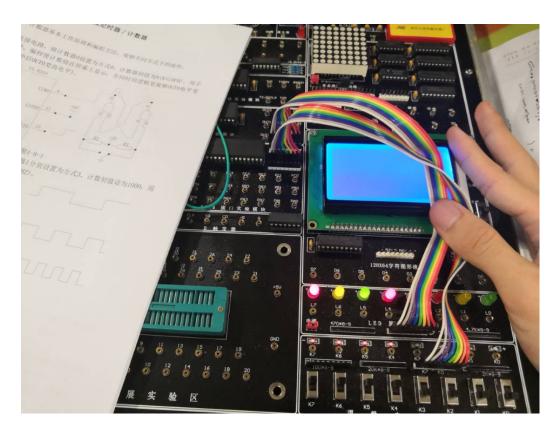
END MAINS

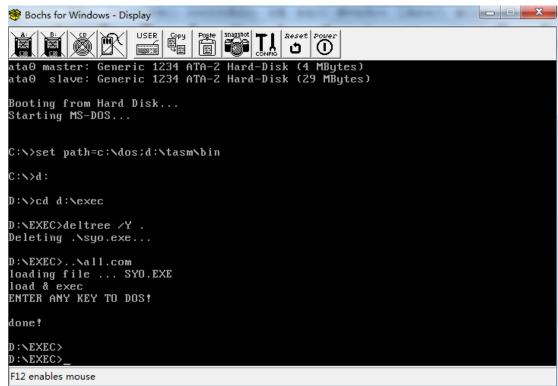




实验四 可编程并行接口

```
DATAS SEGMENT
MESSAGE DB 'ENTER ANY KEY TO EXIT TO DOS!', 13, 10, '$'
DATAS ENDS
  CODES SEGMENT
ASSUME CS: CODES, DS: DATAS
 MAINS:
      PUSH AX
               ;清0
      XOR AX, AX
      MOV AX, DATAS
      MOV DS, AX
                ;初始化
      LEA DX, MESSAGE ;指提示信息
      MOV AH, 09H
                      ;中断提示
      INT 21H
      MOV DX, 28BH
      MOV AL, 89H ;控制字设置工作方式
      OUT DX, AL ;控制字送到控制端口
  READING:
      MOV DX, 28AH
                  ;C口输入
      IN AL, DX
 WRITING:
      MOV DX, 288H
                  ;A口输出
      OUT DX, AL
                ;检查是否有按键
      MOV DL, OFFH
      MOV AH, 06H
      INT 21H
      JNZ EXITS ;无按键按下。跳到EXITS
                ;有按键按下,跳到READING
JMP READING
    EXITS:
    MOV AH, 4CH
      INT 21H
      CODES ENDS
END MAINS
```





实验五 可编程定时器/计数器

```
(1)
CODE SEGMENT
  ASSUME CS:CODE
START:
  MOV AL,10H ;控制字 00010000
MOV DX,283H
OUT DX,AL ;控制字送到控制端口
MOV DX,280H
MOV AL,OFH ;设计数初值为 OFH
OUT DX,AL ;计数初值送到计数器 0 端口
CYCLE:
  IN AL, DX
  CALL DISP
  PUSH DX
  MOV AH,06H
  MOV DL,0FFH ;直接控制台,输入到 AL
  INT 21H
  MOV AH,01H
  POP DX
  JZ CYCLE
               ;显示子程序
DISP PROC NEAR
  PUSH DX
  AND AL,0FH
                    :取低四位
  MOV DL,AL
  CMP DL,9
                    :判断是否<=9
                    ;若是则为'0'-'9',ASCII 码加 30H
  JLE NUM
                 ;否则为'A'-'F',ASCII 码加 37H
  ADD DL,37H
  JMP EXIT
NUM: ADD DL,30H
EXIT:
                  ;显示
  MOV AH,02H
  INT 21H
  MOV AH,02H
  MOV DL,0DH
  INT 21H
  POP DX
                    ;子程序返回
  RET
DISP ENDP
CODE ENDS
         START
```

END

```
(2) DATA SEGMENT
```

DATA ENDS

CODE SEGMENT

ASSUME CS:CODE,DS:DATA

START:

MOV AX, DATA

MOV DS,AX ;给 DS 赋初值

SETO:

MOV DX,283H

MOV AL,36H ; 计数器 0 控制字为 00110110

OUT DX,AL ;控制字送到控制端口

MOV DX,280H

MOV AX,1000 ;设计数初值 1000 OUT DX,AL ;送计数初值低八位

MOV AL,AH

OUT DX,AL ;送计数初值高八位

SET1:

MOV DX,283H

MOV AL,76H; 计数器 1 控制字为 01110110

OUT DX,AL;控制字送到控制端口

MOV DX,281H

MOV AX,1000 ;设计数初值 1000 OUT DX,AL ;送计数初值低八位

MOV AL, AH

OUT DX,AL;送计数初值高八位

CODE ENDS END START

实验六 中断

(1)

DATA SEGMENT

MESS DB 'TPCA interrupt1',0DH,0AH,'\$'

DATA ENDS

CODE SEGMENT

ASSUME CS:CODE, DS:DATA

START:

MOV AX,CS MOV DS,AX

MOV DX ,OFFSET INT3

MOV AX,250BH

INT 21H ;设置中断向量类型号

IN AL,21H

AND AL,0F7H ;设置屏蔽字

OUT 21H,AL

MOV CX,10 ;设置总次数 10 次

STI

HERE:JMP HERE

INT3: MOV AX,DATA

MOV DS,AX

MOV DX,OFFSET MESS

MOV AH ,09 INT 21H

MOV AL, 20H

OUT 20H,AL;发出中断结束命令 EOI,IRR 复位

LOOP NEXT

IN AL,21H ; 关中断

OR AL,08H OUT 21H,AL

STI ;打开中断

MOV AH,4CH

INT 21H

NEXT: IRET

CODE ENDS END START

(2)

DATA SEGMENT

INTA00 EQU 20H

INTA01 EQU 21H

INTXA00 EQU 0A0H

INTXA01 EQU 0A1H

DATA ENDS

CODE SEGMENT

ASSUME DS:DATA, CS:CODE

START:

MOV AX,CS

MOV DS,AX

MOV DX,OFFSET INTPROC

MOV AX,2572H ;给中断向量

INT 21H

CLI ;关中断

MOV DX, INTA01

IN AL, DX

AND AL, OFBH

OUT DX, AL;设置屏蔽字 MOV DX, INTXA01

;设置从机屏蔽字

MOV AL, 0F2H

OUT DX, AL

MOV BX, 10; INTERUPTS TIMES

STI ;开中断

LL: JMP LL INTPROC:

MOV AX, DATA

MOV DS, AX

MOV DL, 0FH

MOV AH, 02H

INT 21H

MOV DX, INTA00

MOV AL, 20H

OUT DX, AL ;主机 IRR 复位

MOV DX, INTXA00

MOV AL, 20H

OUT DX, AL ;从机 IRR 复位

SUB BX, 1

JNZ NEXT

MOV DX,INTA01 ;主机中断结束

IN AL,DX

OR AL,04H

OUT DX,AL

MOV DX, INTXA01 ;主机中断结束

IN AL, DX

OR AL, 04H

OUT DX, AL

STI

MOV AH,4CH

INT 21H

NEXT: IRET

CODE ENDS

END START

实验七 拓展中断

```
DATA SEGMENT
MES1 DB'YOU CAN PLAY A KEY ON THE KEYBOARD!',0DH,0AH,'$'
MES2 DD MES1
MESS1 DB 'HELLO! THIS IS INTERRUPT * 0 *!',0DH,0AH,'$'
MESS2 DB 'HELLO! THIS IS INTERRUPT * 1 *!',0DH,0AH,'$'
DATA ENDS
CODE SEGMENT
   ASSUME CS:CODE,DS:DATA
START: MOV
             DX,2B0H
                          ;18259 1
      MOV
            AL,13H
      OUT
            DX,AL
      MOV
            DX,2B1H
                          ;18259_2
      MOV
            AL,08H
      OUT
             DX,AL
      MOV AL,0FH
      OUT
             DX,AL
      CLI
      MOV
             DX,2B1H;O8259 1
      MOV
             AL,0
      OUT
             DX,AL
      STI
      MOV
            AX,DATA
      MOV
            DS,AX
      MOV
             DX,OFFSET MES1
      MOV
             AH,09H
      INT 21H
TT: MOV AH,0BH
     INT 21H
     CMP AL,0
     JNZ NEXT
                         ;08259 3
     MOV
             DX,2B0H
     MOV
             AL,0FH
     OUT DX,AL
     NOP
     IN AL,DX
     MOV
            BL,AL
     AND AL,80H
     JNZ JUMP
     JMP TT
JUMP:
```

```
MOV AL,BL
     AND AL,07H
     CMP AL,0
     JZ INNTO
     CMP AL,1
     JZ INNT1
     JMP TT
INNT0:
  MOV DX,OFFSET MESS1
     MOV AH,09H
    INT 21H
    JMP TT
INNT1:
  MOV DX,OFFSET MESS2
     MOV AH,09H
     INT 21H
     JMP TT
NEXT: MOV AH,4CH
    INT 21H
CODE ENDS
  END START
```