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X-Note

Glossary

Version 1.0

By:
X-Note Developers
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Group Member:
Jingyu Li
Du Liu
Yu Fan
Qiuxuan Lin
Shixuan Gu

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English

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Contents

1. Introduction	2
1.1 Purpose	2
1.2 Application Scope	2
1.3 Reference	3
2. Definition of Terms	3

1. Introduction

1.1 Purpose

The document serves to explain the terms defined and used in the system requirement specification for our proposed App X-Note. The unified interpretation can avoid misunderstanding of team members and paves the way to the next step of object design.

1.2 Application Scope

(1) App name: X-Note

(2) Developers and users:

Developers: Jingyu Li, Du Liu, Shixuan Gu, Qiuxuan Lin, Yu Fan

Users: learners, especially students

The glossary applies to all the terms in the relevant models and documents of the App X-Note.

1.3 Reference

- (1) Object-Oriented Software Engineering: Using UML, Patterns, and Java (Third Edition). Pearson Education, Inc., 2010.
- (2) 面向对象软件工程实践指南. 上海交通大学出版社, 2016.

2. Definition of Terms

- (1) User (Actor): The User actor in the use case is referred to anyone who uses the system. They may be students or other learners.
- (2) User (Class): The User class emulates behavior of human users and also stores the information of the preference of that user.
- (3) Note: Also called source note. It is the text format source file that User creates. And it is also what User is editing while taking notes with our App.
- (4) Preview: It is a typeset version of the source note and involves two types, HTML view and mind map view.
- (5) Source Note: Referred to Note.
- (6) Cloud Server: It is a cloud server we establish or from third party, which is used for cloud storage and synchronization of notes.
- (7) Local Server: It is a search engine system we establish or from third party. It is used mainly for the search part of our App.