

## Chapter 1

# Introducing C

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## Origins of C

- C is a by-product of UNIX,
  - developed at Bell Laboratories
  - by **Ken Thompson**, **Dennis Ritchie**, and others.



- Thompson designed a small language named B.
- B was based on BCPL, a systems programming language developed in the mid-1960s.

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## Origins of C

- By 1971, Ritchie began to develop an extended version of B.
- He called his language NB (“New B”) at first.
- As the language began to diverge more from B, he changed its name to C.
- The language was stable enough by 1973 that UNIX could be rewritten in C.

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## Standardization of C

- **K&R C**
  - Described in Kernighan and Ritchie, *The C Programming Language* (1978)
  - De facto standard
- **C89/C90**
  - ANSI standard **X3.159-1989** (completed in 1988; formally approved in December 1989)
  - International standard **ISO/IEC 9899:1990**
- **C99**
  - International standard **ISO/IEC 9899:1999**
  - Incorporates changes from Amendment 1 (1995)

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## C-Based Languages

- **C++**
  - includes all the features of C,
  - but adds classes and other features to support object-oriented programming.
- **Java**
  - is based on C++ and therefore inherits many C features.
- **C#**
  - is a more recent language derived from C++ and Java.
- **Perl**
  - has adopted many of the features of C.

## Properties of C

- Low-level
- Small
- Permissive

## Strengths of C

- Efficiency
- Portability
- Power
- Flexibility
- Standard library
- Integration with UNIX

## Weaknesses of C

- Programs can be error-prone.
- Programs can be difficult to understand.
- Programs can be difficult to modify.

## Effective Use of C

- Learn how to avoid pitfalls.
- Use software tools (lint, debuggers) to make programs more reliable.
- Take advantage of existing code libraries.
- Adopt a sensible set of coding conventions.
- Avoid “tricks” and overly complex code.
- Stick to the standard.