

Algorithms for Decision Support

Beyond the Worst Case

Machine-Learned Advice

Outline

Deal with Uncertainty

- Online algorithms deal with optimization under uncertainty (about future input)

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 - How if the future information can be predicted or learned by machine-learning?

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- Online algorithms deal with optimization under uncertainty (about future input)
 - How if the future information can be predicted or learned by machine-learning?
 - Example: weather forecast
 - These predictions or learned information may not be 100% correct
 - Completely trust the predictions may be a disaster
 - How can we design online algorithms with this kind of (maybe) untrusted advice?

Searching with Machine-Learned Advice

- Goal: Given an ordered sequence and a requested value, find the requested value in minimum number of steps

Searching with Machine-Learned Advice



Searching with Machine-Learned Advice

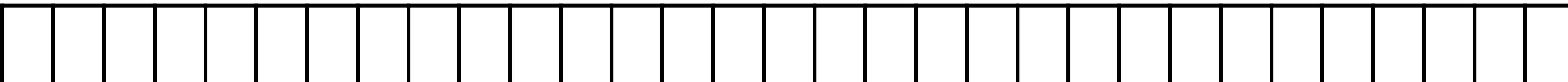


I'm looking for 36



It's at position 13!

13



Searching with Machine-Learned Advice

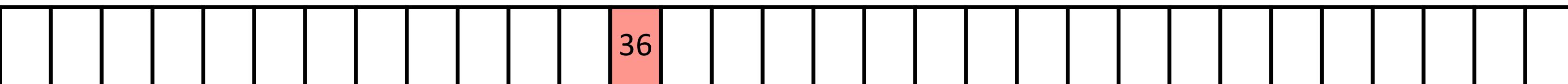


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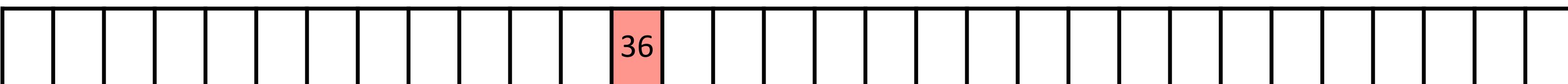


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Cost = 1

13



Searching with Machine-Learned Advice

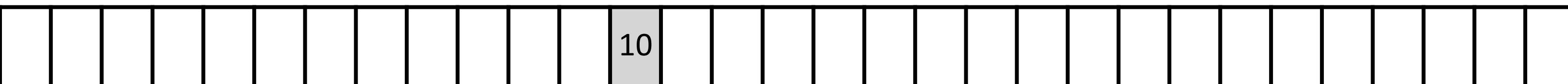


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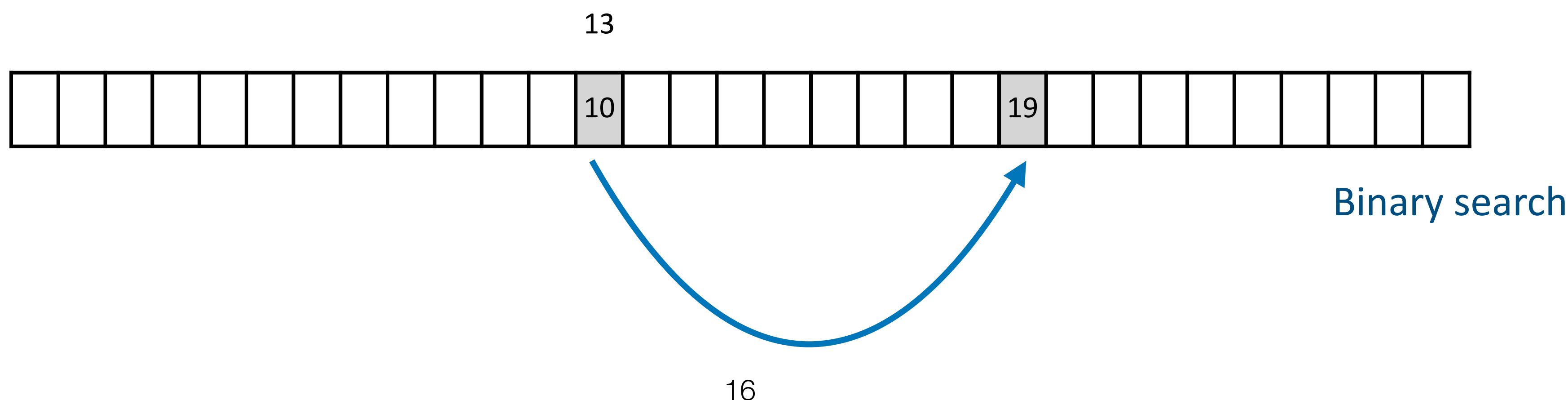
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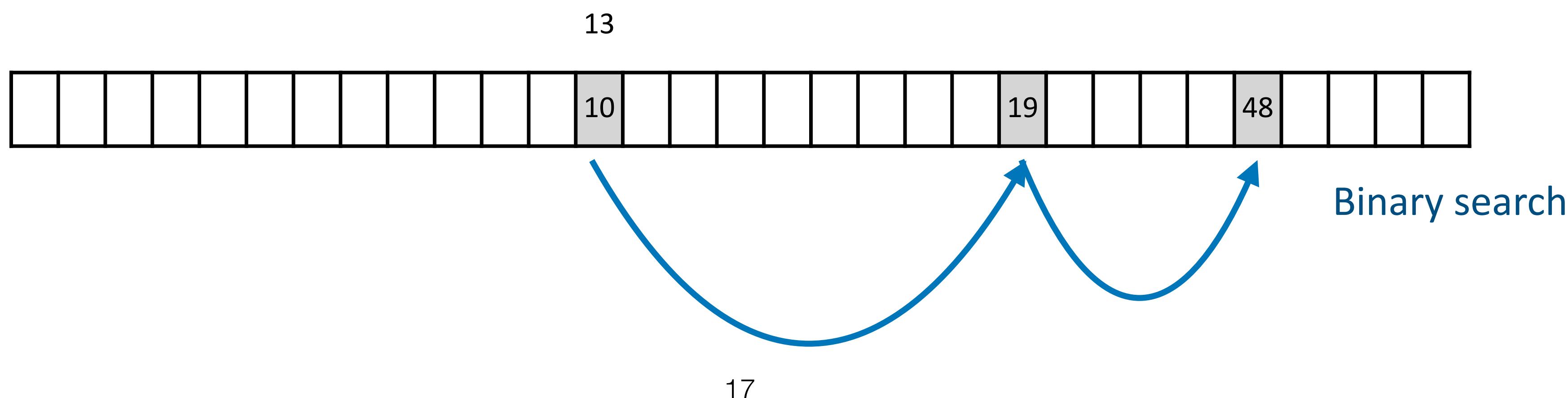
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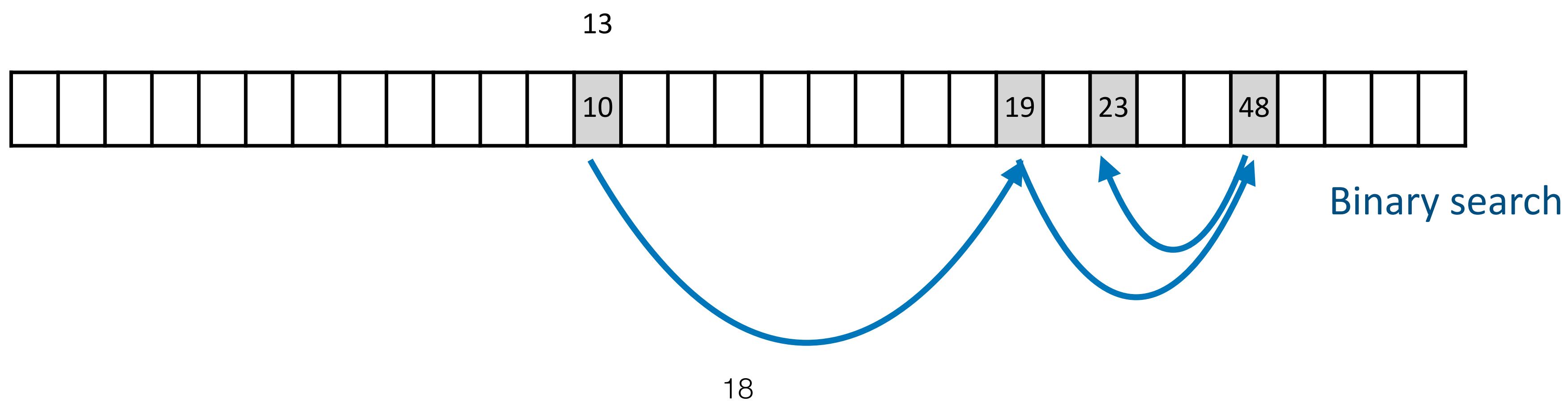
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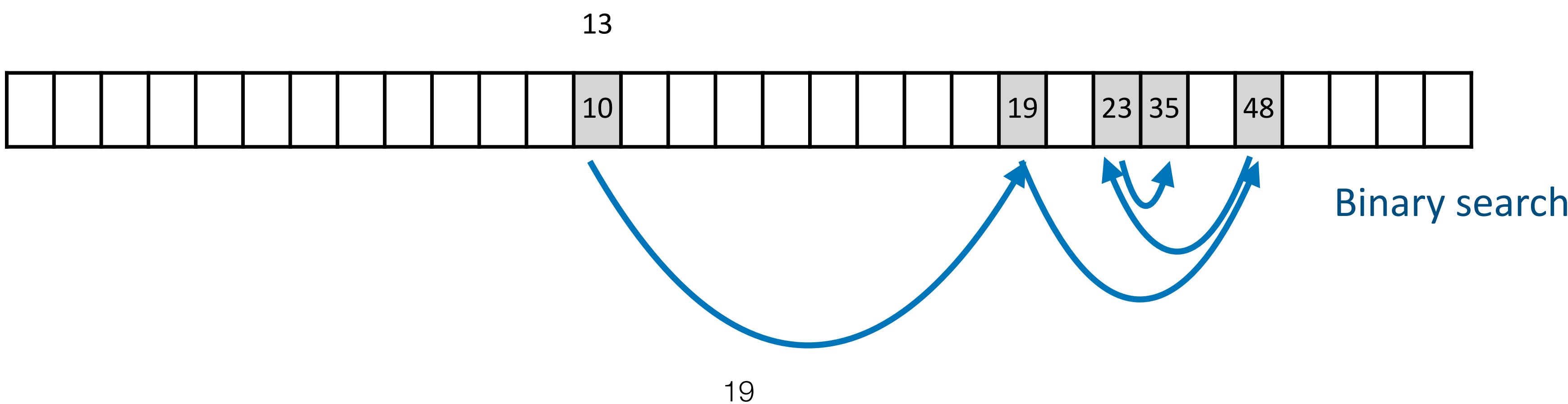
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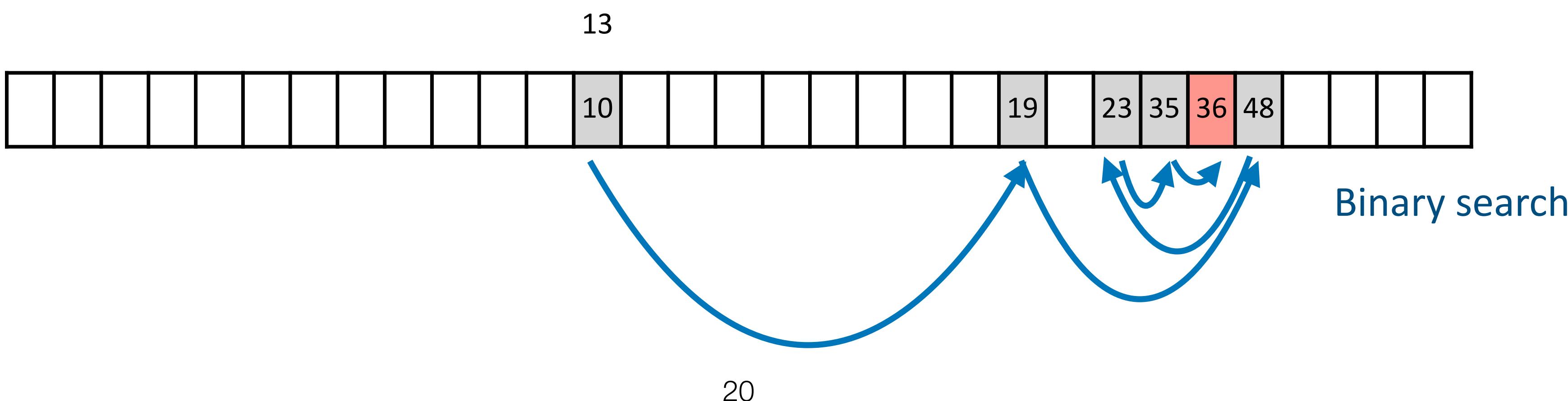
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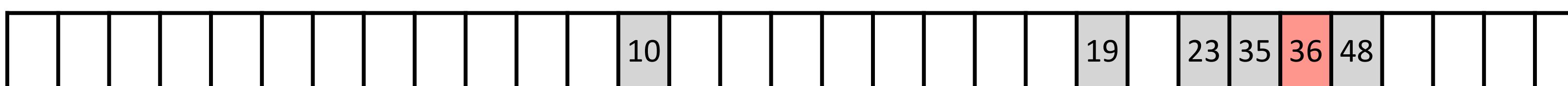


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Cost = $\log n$

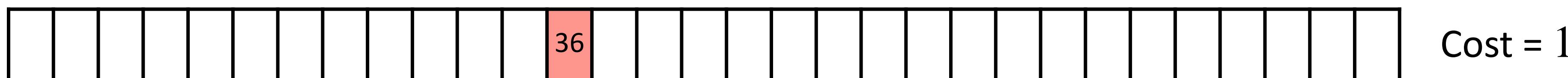
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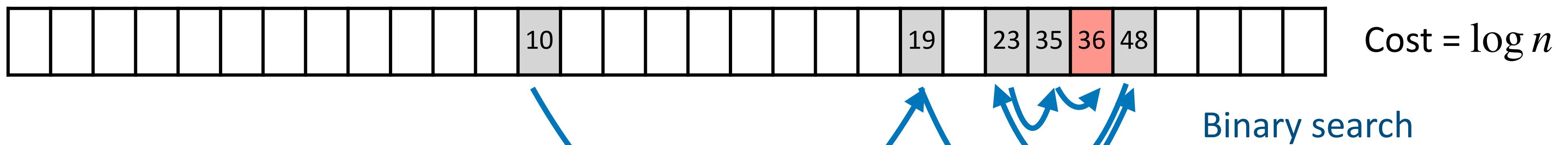
Binary search

Consistency and Robustness

- We look for algorithms that
 - Are **consistent**: given more accurate predictions, the online algorithm should perform close to the optimal offline algorithm



- Are **robust**: if the prediction is wrong, the online algorithm performance should be close to the offline algorithm without predictions



Ski Rental with Machine Learned Advice

- Imagine that you are having a ski holiday
 - The price of renting a ski is 1 per day
 - The buying price for ski is B .
 - Cost: the total money you pay
 - p : machine-learned prediction on the number of skiing days
- Suppose you want to spend money as little as possible. Should you buy the ski or rent it?

There'll be p sunny days!



Ski Rental Algorithm 1

SKI-Rental with prediction (p)

If $p \geq B$

Buy the ski on the first day

else ($p < B$)

 Keep **renting** for all skiing days

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Good prediction



Bad prediction

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Good prediction	Advice: $p \geq B$ $\frac{B}{B}$	
Bad prediction		

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To be robust, we want an algorithm close to 2-competitive in this case

Ski Rental Algorithm 1.5

SKI-Rental with prediction (p)

If $p \geq B$

Buy the ski on the first day

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 Keep **renting** until the B -th day *S*: Actual number of skiing days

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What Happened

- Blindly trusting the prediction can cause disasters!

Trustness Parameter

- We introduce a parameter k to indicate how much the algorithm trust the advice
 - $k \in [1, B]$
 - $k = 1$: the algorithm fully trusts the advice
 - $k = B$: the algorithm does not trust the advice at all

Ski Rental Algorithm 2

SKI-Rental with prediction (p, k)

If $p \geq B$

 Keep renting until the k -th day

// k is our “trust parameter”

else ($p < B$)

 Keep renting until the B -th day



Ski Rental Algorithm 2

SKI-Rental with prediction (p, k)

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Fully trust the prediction



Ski Rental Algorithm 2

SKI-Rental with prediction (p , k)

If $p \geq B$

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Does not trust the prediction at all



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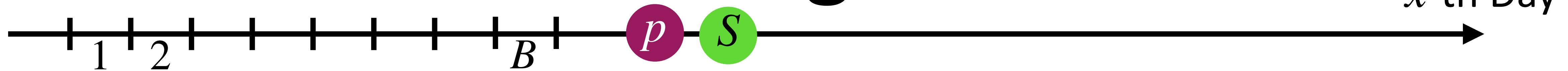
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Advice: $p \geq B$

Ski Rental Algorithm 2



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	Truth: $S \geq B$ (OPT buy)	Truth: $S < B$ (OPT rent)
Good prediction	Advice: $p \geq B$ $\frac{(k - 1) + B}{B}$	Advice: $p < B$
Bad prediction	Advice: $p < B$	Advice: $p \geq B$

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Ski Rental Algorithm 2



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Ski Rental Algorithm 2

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	Truth: $S \geq B$ (OPT buy)	Truth: $S < B$ (OPT rent)
Good prediction	Advice: $p \geq B$ $\frac{(k-1)+B}{B} = 1 + \frac{k-1}{B}$	Advice: $p < B$ $\frac{S}{S} = 1$
Bad prediction	Advice: $p < B$ $\frac{(B-1)+B}{B} = 2 + \frac{1}{B}$	Advice: $p \geq B$ $\frac{(k-1)+B}{k-1} = 1 + \frac{B}{k-1}$

Ski Rental Algorithm 2

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Good prediction
Consistency

Truth: $S \geq B$ (OPT buy)

Advice: $p \geq B$

$$\frac{(k-1)+B}{B} = 1 + \frac{k-1}{B}$$

Truth: $S < B$ (OPT rent)

Advice: $p < B$

$$\frac{S}{S} = 1$$



Bad prediction
Robustness

Advice: $p < B$

$$\frac{(B-1)+B}{B} = 2 + \frac{1}{B}$$

Advice: $p \geq B$

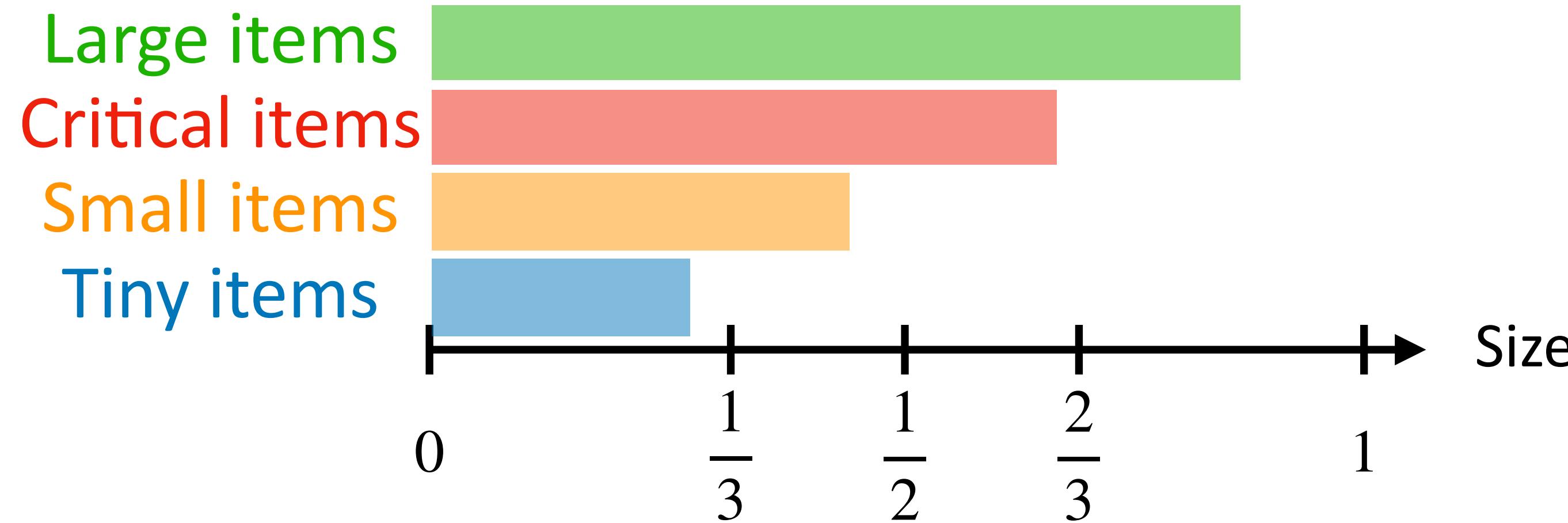
$$\frac{(k-1)+B}{k-1} = 1 + \frac{B}{k-1}$$

What Happened

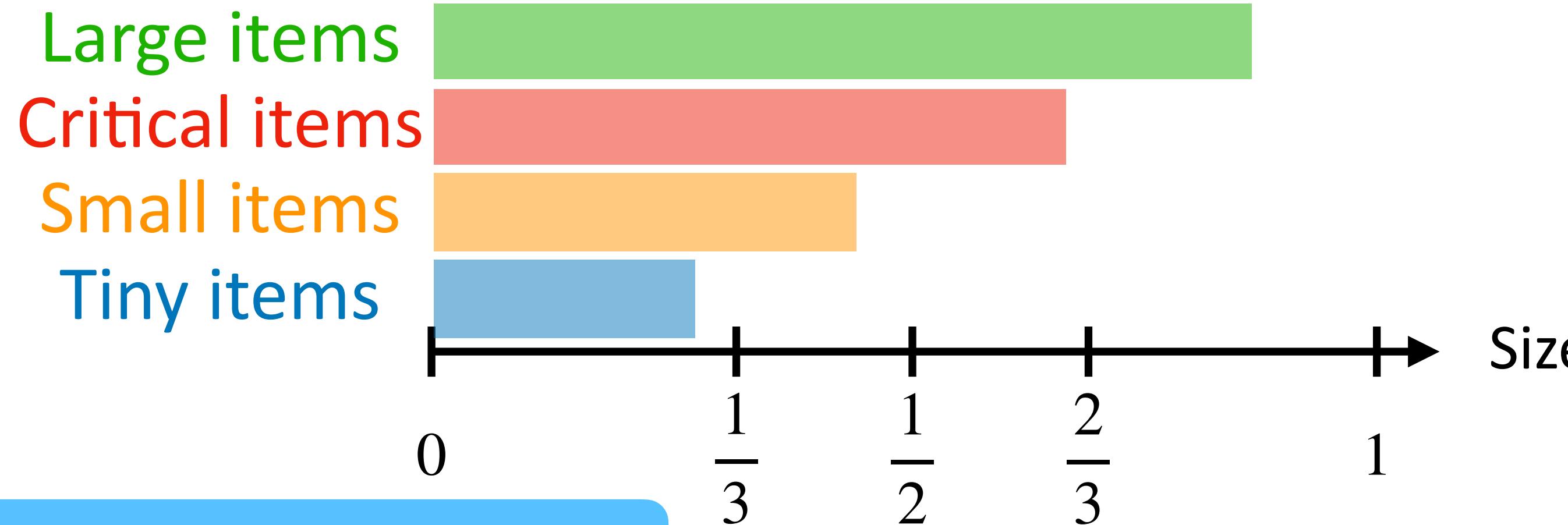
- Use a trust parameter to *partially* trust the prediction

Bin Packing with Advice

Bin Packing with Advice



Bin Packing with Advice



Algorithm: **Reserve-Critical(c)**



Reserve-Critical Algorithm

Reserve-Critical(c)

- Open c critical bins. In each critical bin, pack one critical item and tiny items with total size $\leq 1/6$
- Pack large items into large bins, small items into small bins
- When a tiny job arrives, pack it into a critical bin if possible (without making the total size of tiny items in that bin exceeds $1/6$); otherwise, pack it into a tiny bin by First-Fit

- Theorem: If the number of critical items is known, Reserve-Critical is 1.5-competitive

Reserve-Critical algorithm guarantees that every non-critical

bin is at least $\frac{2}{3}$ -full

(may with a constant number of exceptions)

Reserve-Critical Algorithm

Reserve-Critical(c)

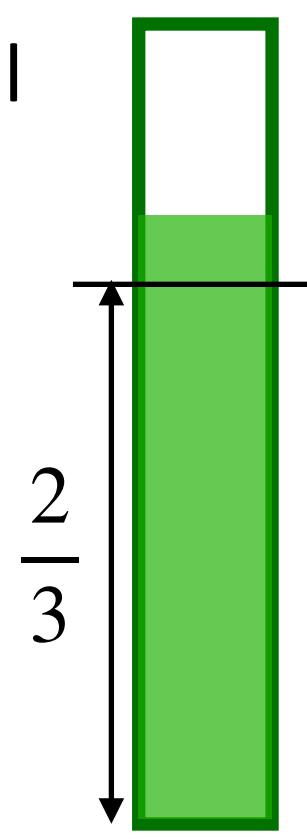
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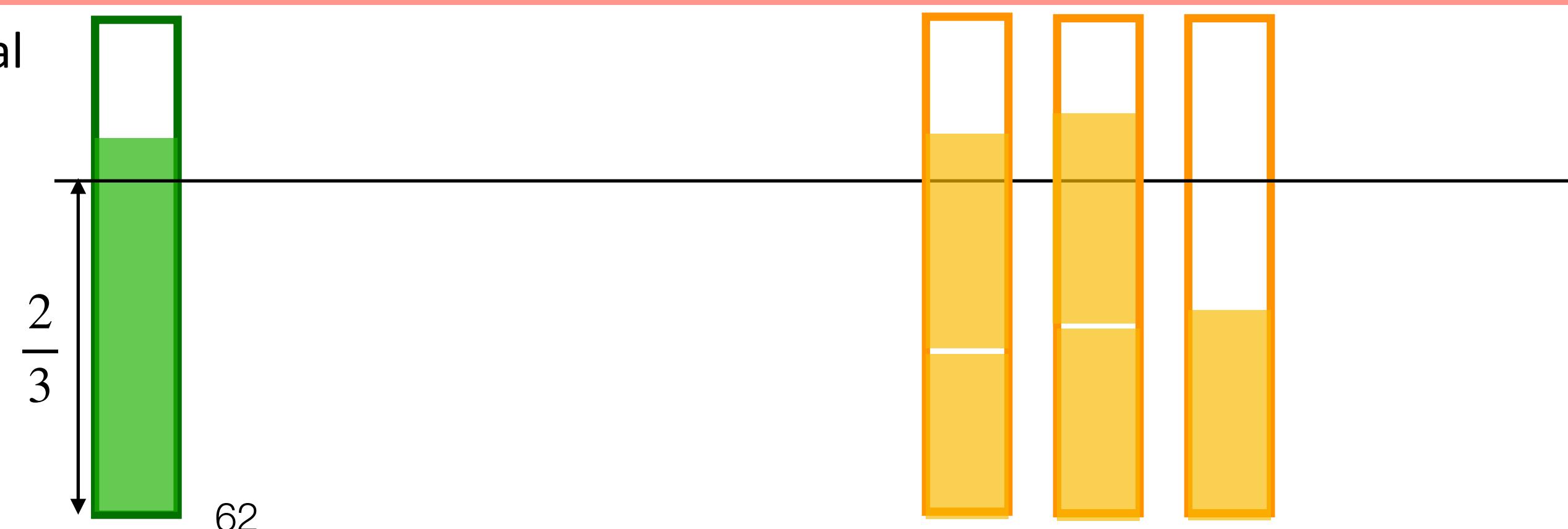
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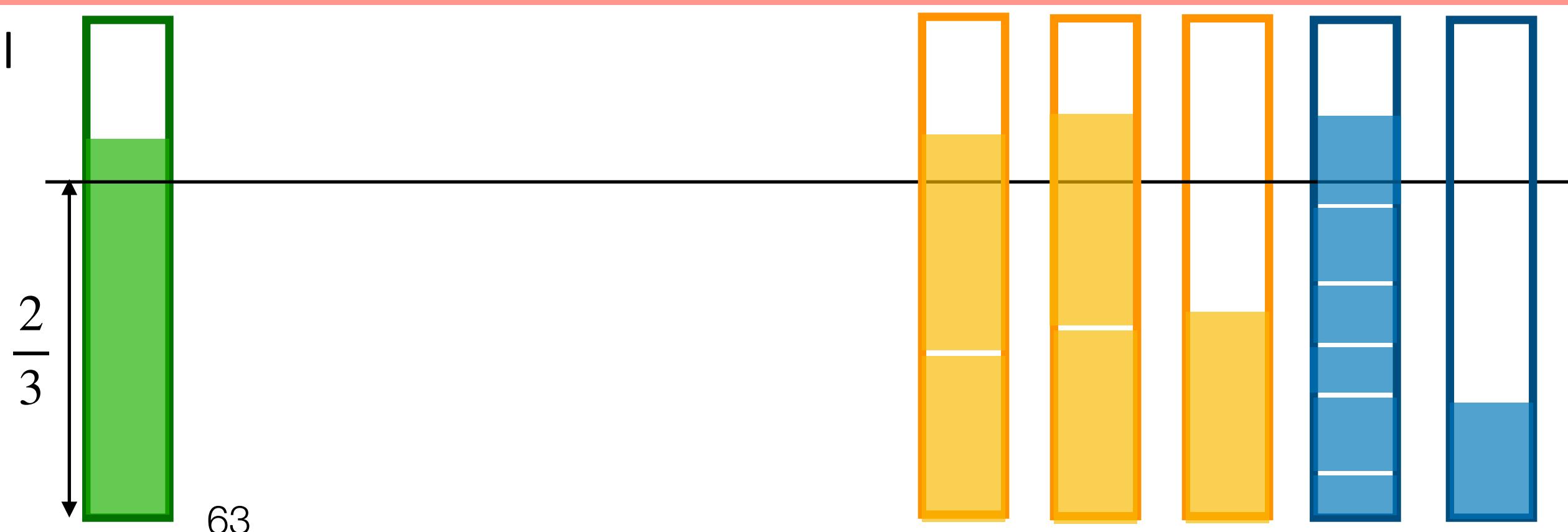
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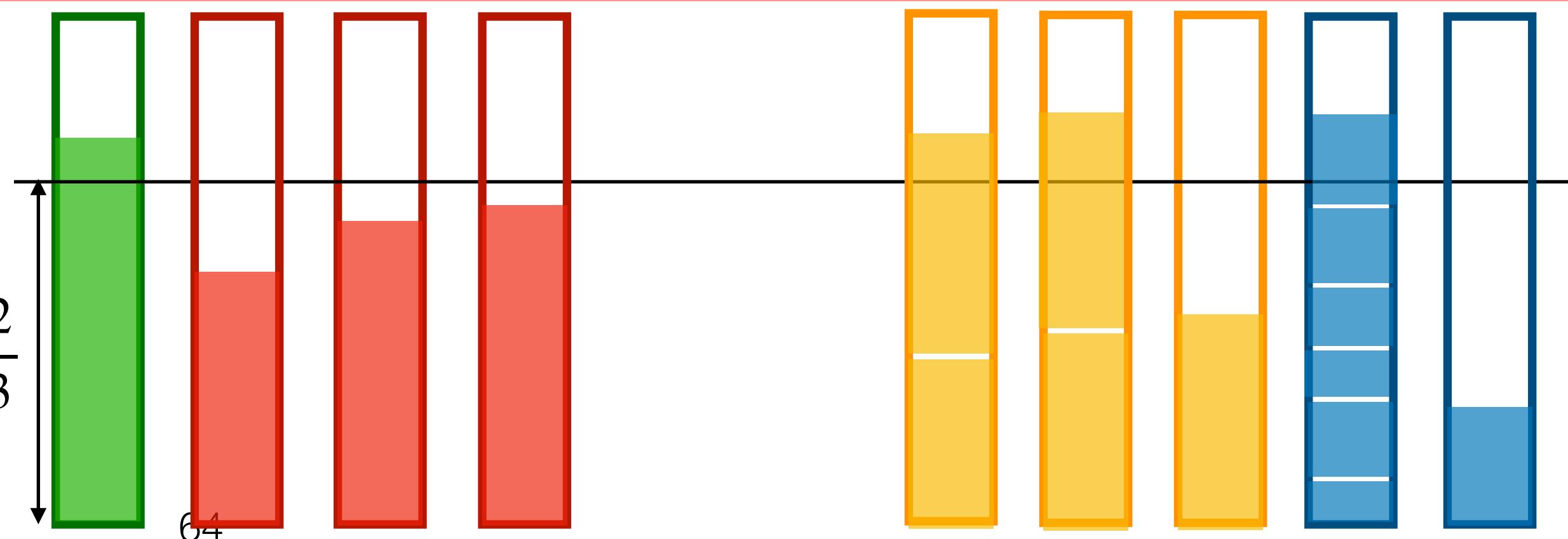
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For the critical bins, either they are all at least $\frac{2}{3}$ -full, or the optimal also need all these critical bins



Reserve-Critical Algorithm

Reserve-Critical(c)

- Open c critical bins. In each critical bin, pack one critical item and tiny items with total size $\leq 1/6$
- Pack large items into large bins, small items into small bins
- When a tiny job arrives, pack it into a critical bin if possible (without making the total size of tiny items in that bin exceeds $1/6$); otherwise, pack it into a tiny bin by First-Fit

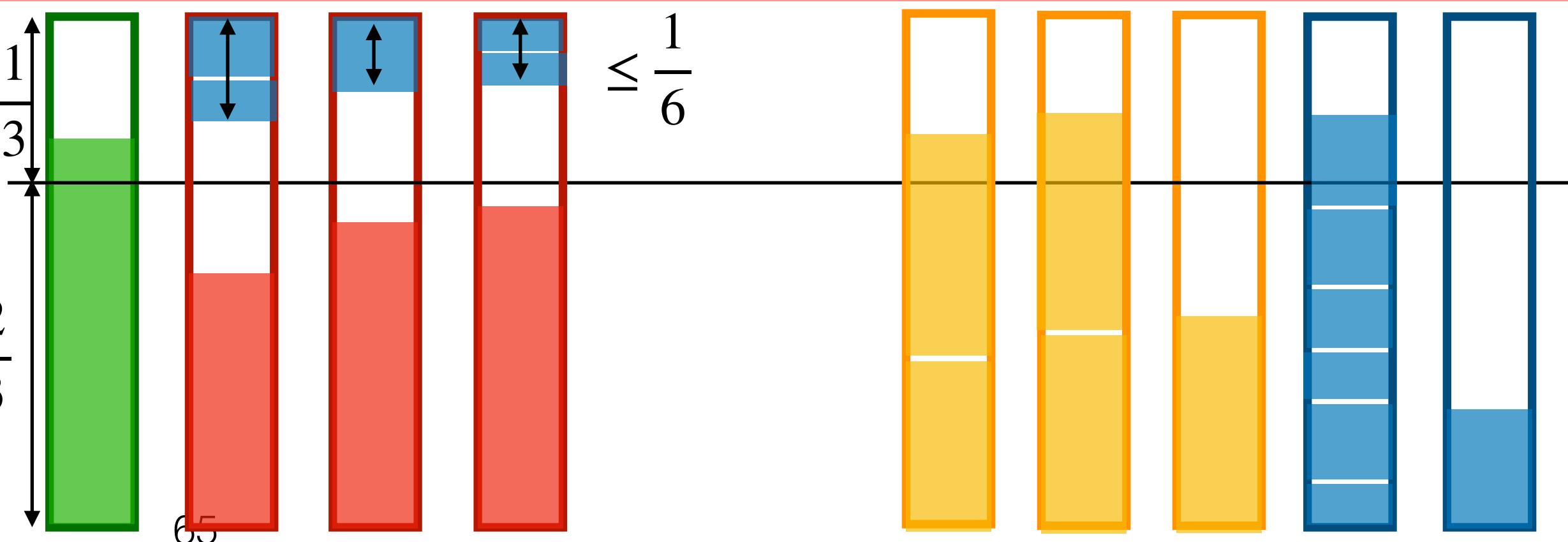
- Theorem: If the number of critical items is known, Reserve-Critical is 1.5-competitive

Reserve-Critical algorithm guarantees that every non-critical

bin is at least $\frac{2}{3}$ -full

(may with a constant number of exceptions)

For the critical bins, either they are all at least $\frac{2}{3}$ -full, or the optimal also need all these critical bins



Robust-Reserve-Critical Algorithm

```
Robust-Reserve-Critical(  $r = \frac{c}{c + t}$ ,  $\alpha$  ) //  $c$  : number of critical bins,  $t$  : number of tiny bins,  $\alpha \in [0,1]$ 
```

- Let $\beta = \{r, \alpha\}$
- When a **critical item** arrives, pack it into a **critical bin**
- When a **tiny item** arrives, pack it into an available **critical bin**
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 - B is a **critical bin** if $\frac{c'}{c' + t'} < \beta$, otherwise, it is a **tiny bin**
- **Large items** and **small items** are packed into **large bins** and **small bins** respectively

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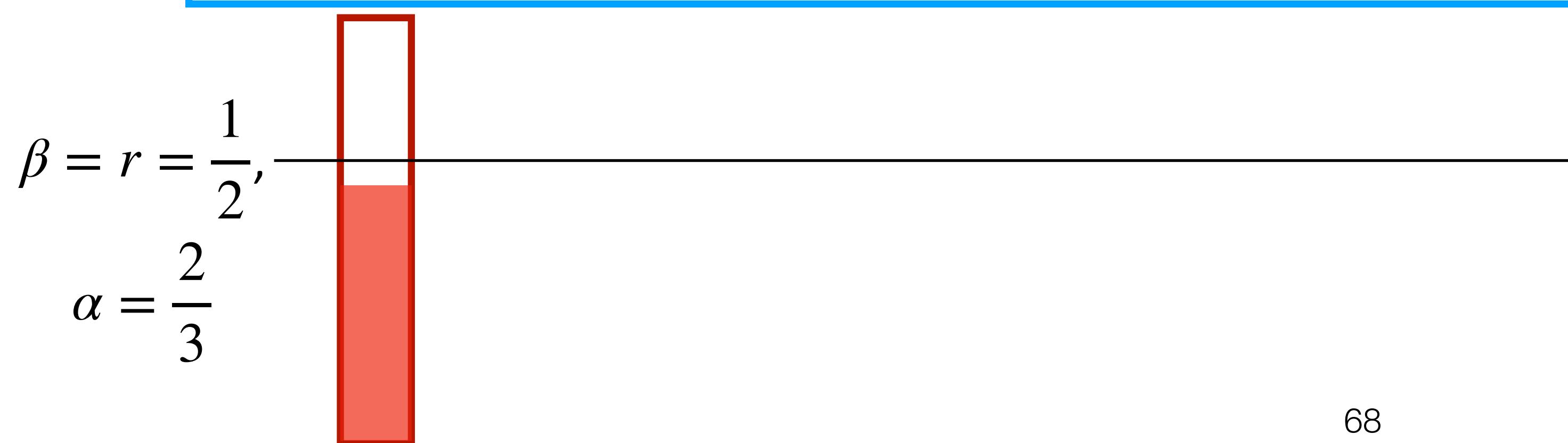
Prediction: the number of critical bins and the number of tiny bins

$$\frac{c}{c + t}$$

Robust-Reserve-Critical Algorithm

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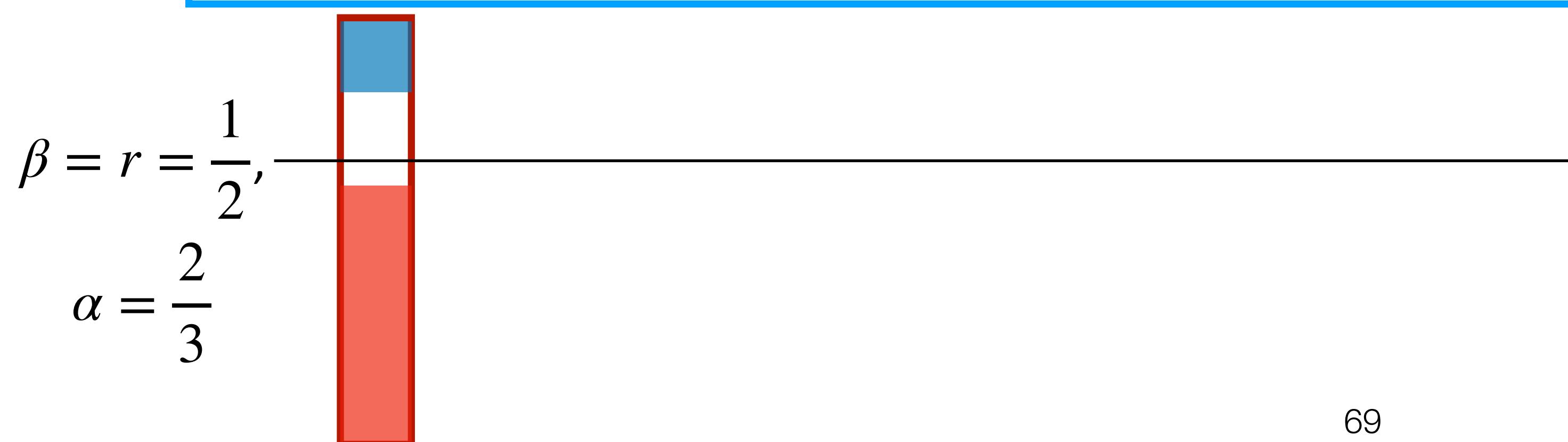
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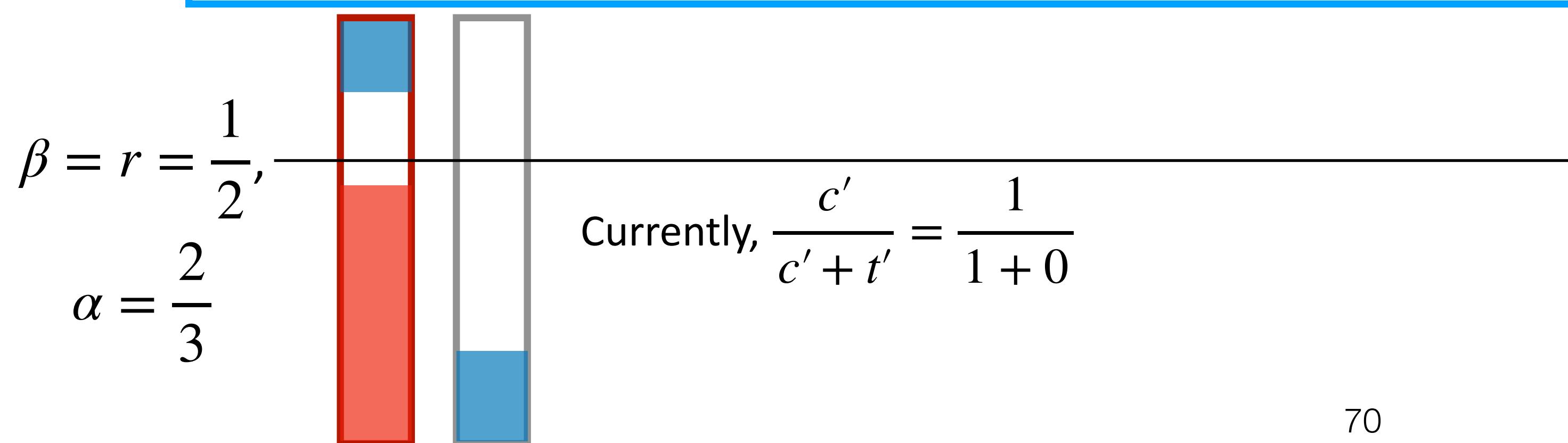
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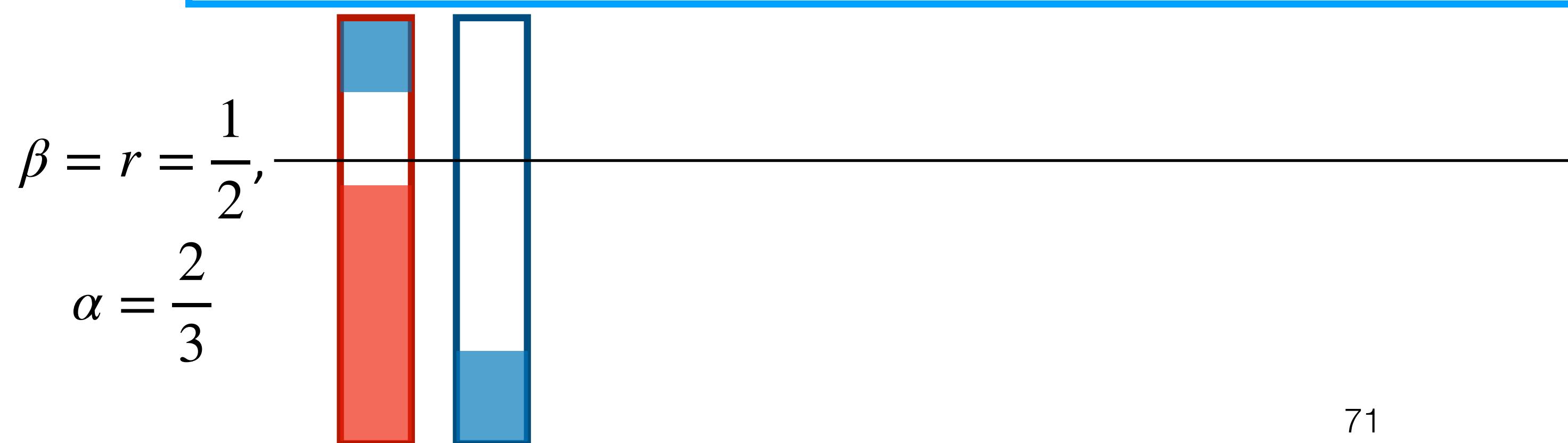
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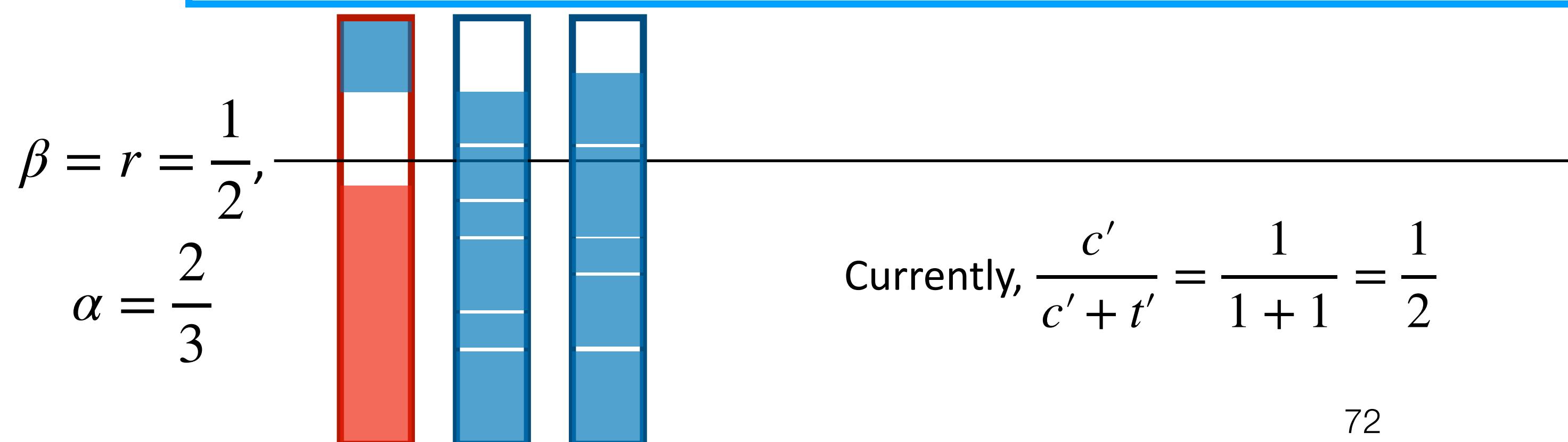
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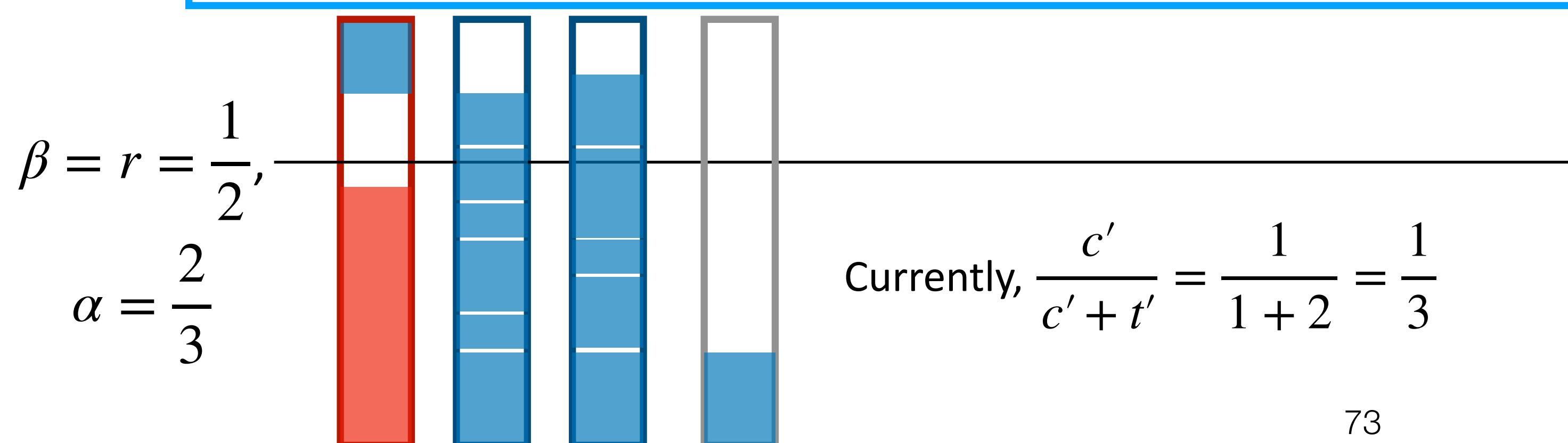
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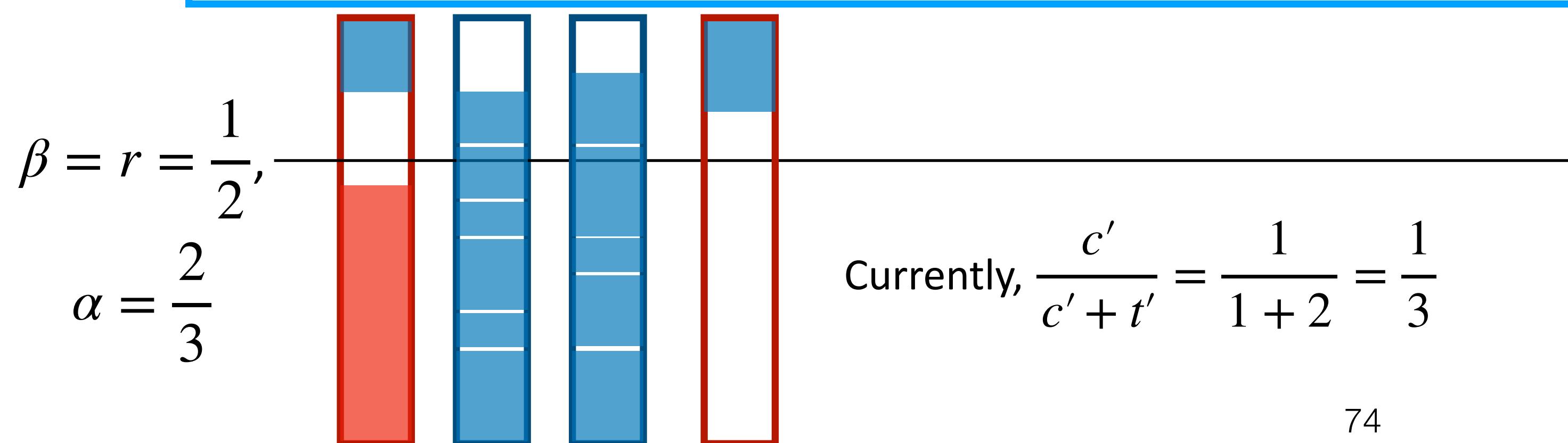
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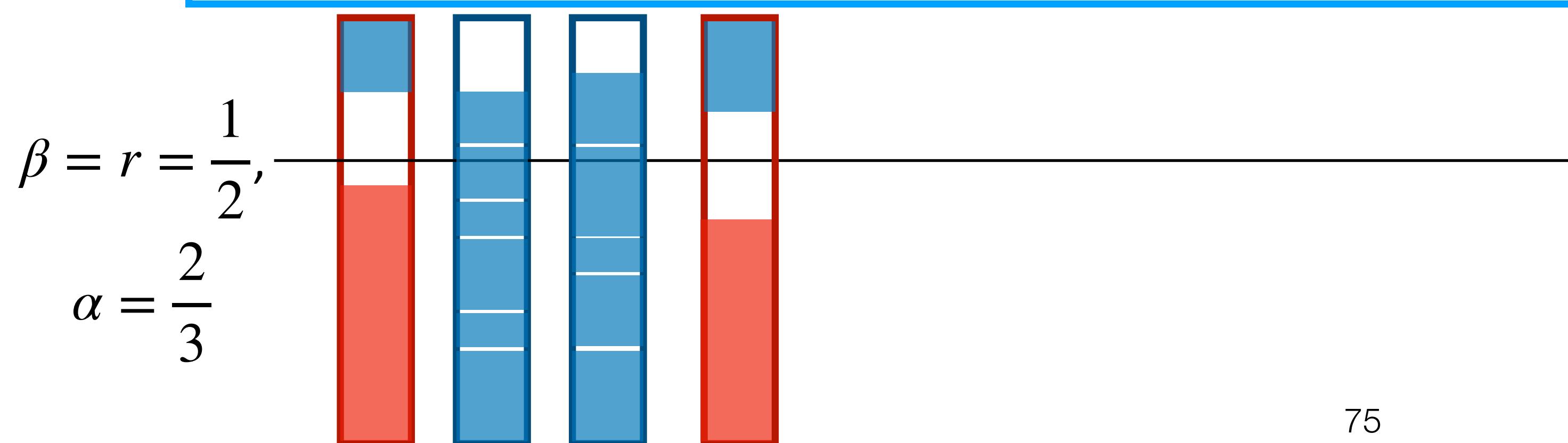
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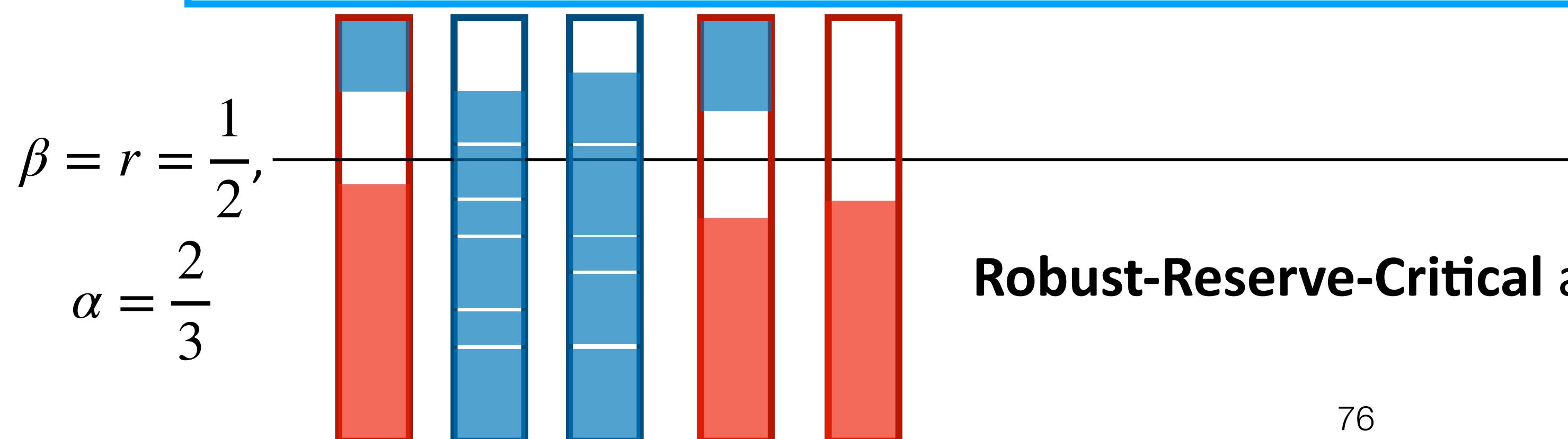
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Robust-Reserve-Critical always keep the ratio $\frac{c'}{c' + t'}$ close to β

Robust-Reserve-Critical Algorithm

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Prediction: the number of critical bins and the number of tiny bins



$$\frac{c}{c + t}$$



Every critical bin has one critical item

We may open too many critical bins

Robust-Reserve-Critical Algorithm

- Lemma: If every critical bin has one critical item, **Robust-Reserve-Critical** is at most $1.5 + \frac{1 - \beta}{4 - 3\beta}$ -competitive

By the algorithm, we can make sure that each bin is full enough

- Lemma: If there are some critical bins have no critical item, **Robust-Reserve-Critical** is at most $1.5 + \frac{9\beta}{8 - 6\beta}$ -competitive

The critical bin without a critical item must be opened because of a tiny item
⇒ at the time the tiny item arrives, the number of critical bins is low

Robust-Reserve-Critical Algorithm

- Theorem: If the prediction on $r = \frac{c}{c + t}$ is correct, **Robust-Reserve-Critical** is at most $1.5 + \frac{1 - \alpha}{4 - 3\alpha}$ -competitive. Otherwise, **Robust-Reserve-Critical** is at most $1.5 + \max\left\{\frac{1}{4}, \frac{9\alpha}{8 - 6\alpha}\right\}$ -competitive.

What Happened

- Use extra information to bound the optimal cost from below

Prediction Error η

- Absolute error $\eta_1 = |p - S|$
- Squared error $\eta_2 = |p - S|^2$
- Classification error $\eta_c = 1$ if $p \neq S$

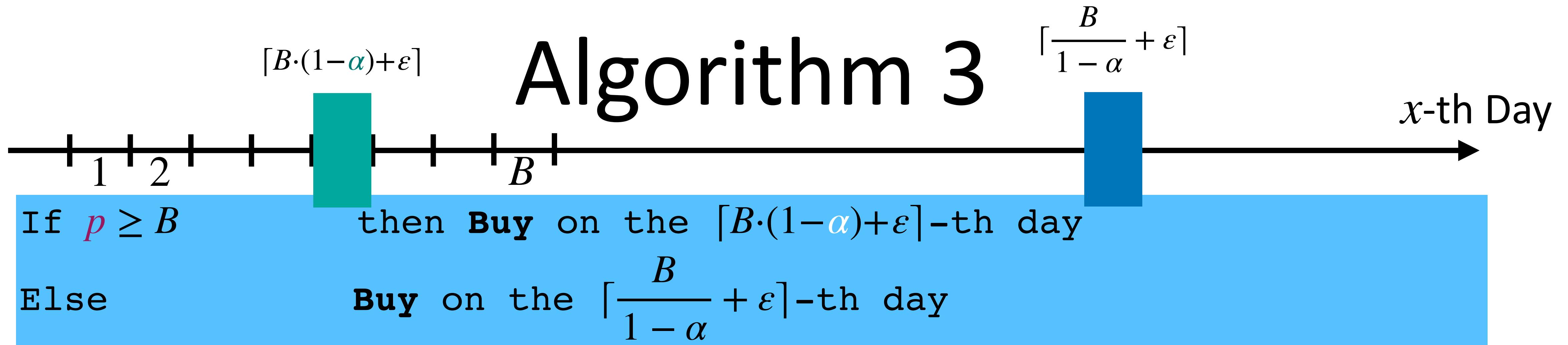
Ski Rental Algorithms Revisit: $\eta_1 = | p - S |$

- $\eta_1 = | p - S |$

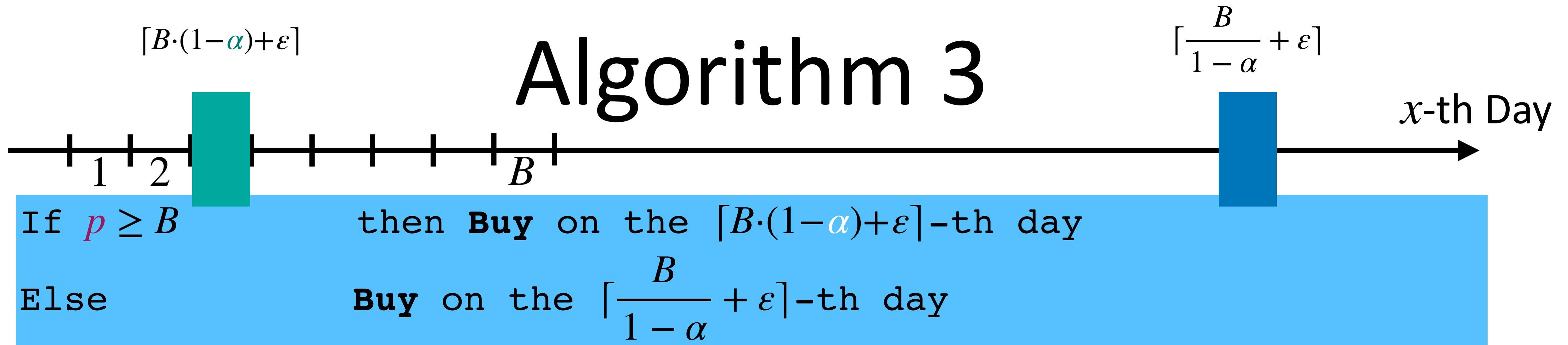
Algorithm 3

```
If  $p \geq B$           then Buy on the  $\lceil B \cdot (1 - \alpha) + \varepsilon \rceil$ -th day  
Else               Buy on the  $\lceil \frac{B}{1 - \alpha} + \varepsilon \rceil$ -th day
```

Algorithm 3

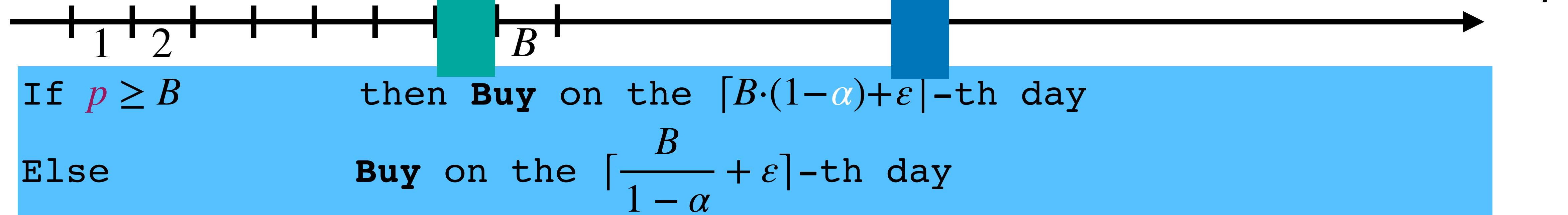


Algorithm 3



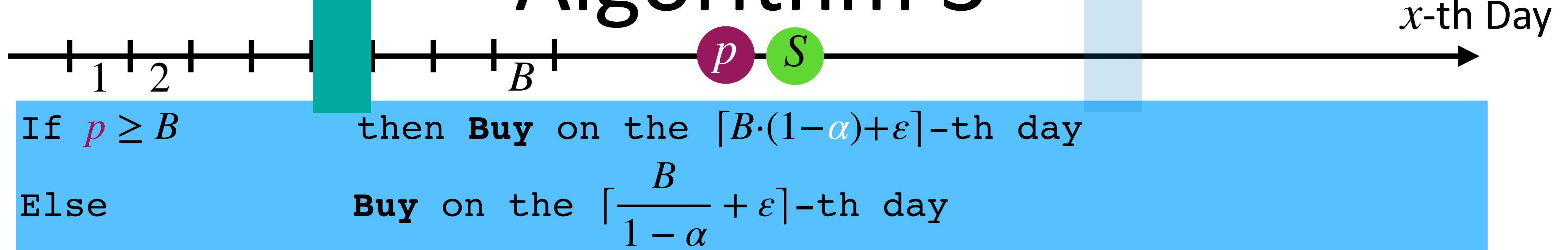
Big α

Algorithm 3



Small α

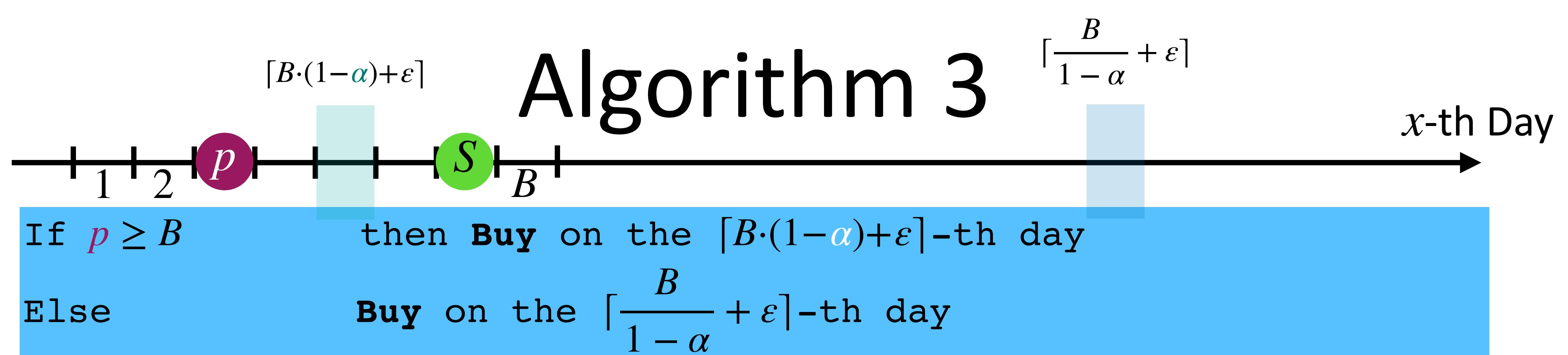
Algorithm 3



	Truth: $S \geq B$ (OPT buy)	Truth: $S < B$ (OPT rent)
Good prediction	Advice: $p \geq B$ $\frac{B(1 - \alpha) + B}{B} = 2 - \alpha$	
Bad prediction		

η_1

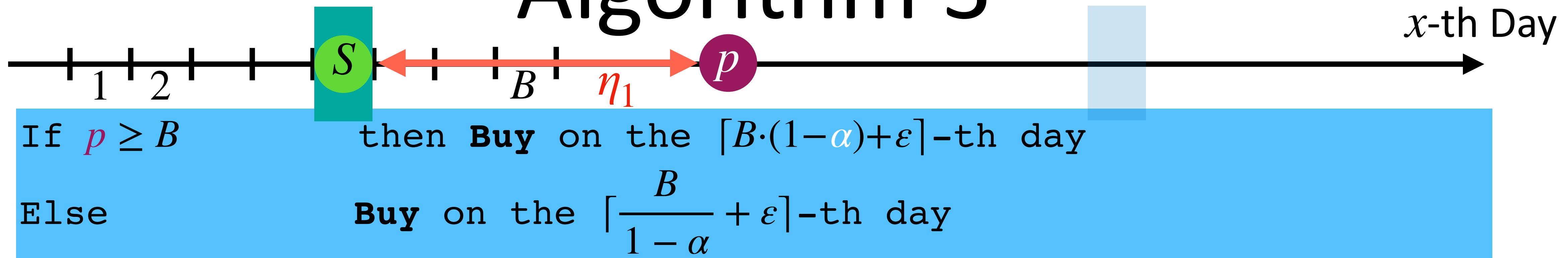
Algorithm 3



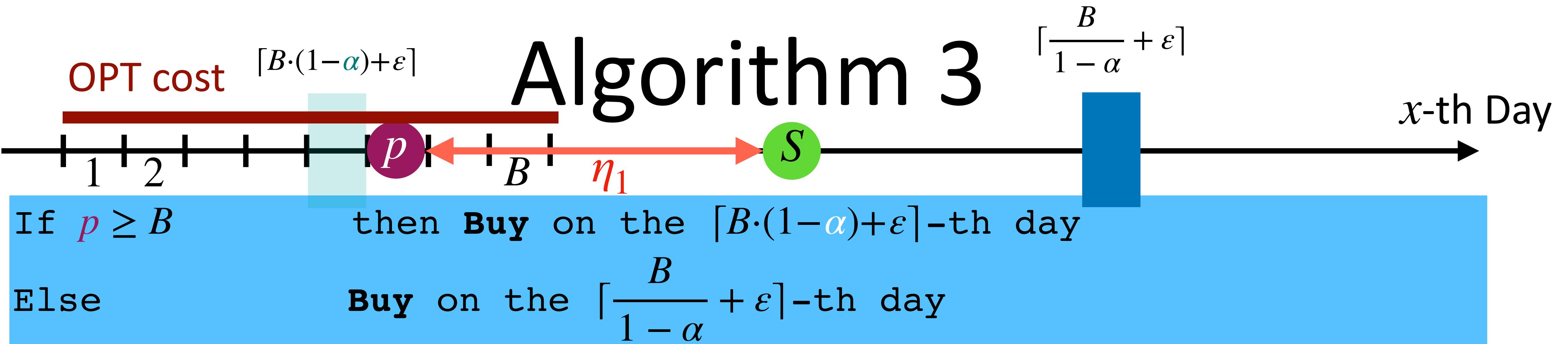
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η_1

Algorithm 3



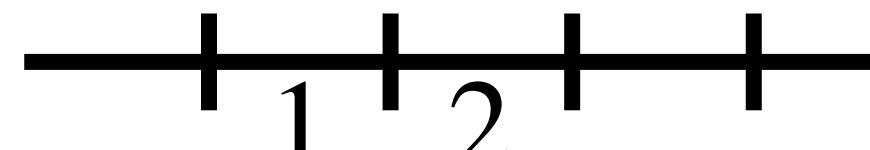
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Bad prediction		Advice: $p \geq B \Rightarrow \eta_1 = p - S$ $\Rightarrow B \leq \eta_1 + S = \eta_1 + \text{OPT}$ ALG buys $\text{ALG} \leq B(1 - \alpha) + B$ $\leq (2 - \alpha)(\text{OPT} + \eta_1)$



	Truth: $S \geq B$ (OPT buy)	Truth: $S < B$ (OPT rent)
Good prediction	<p>Advice: $p \geq B$</p> $\frac{B(1 - \alpha) + B}{B} = 2 - \alpha$	<p>Advice: $p < B$</p> $\frac{S}{S} = 1$
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OPT cost

$$\lceil B \cdot (1 - \alpha) + \varepsilon \rceil$$



If $p \geq B$

then Buy on the $\lceil B \cdot (1 - \alpha) + \varepsilon \rceil$ -th day

Else

Buy on the $\lceil \frac{B}{1 - \alpha} + \varepsilon \rceil$ -th day

Truth: $S \geq B$ (OPT buy)

Truth: $S < B$ (OPT rent)



Good prediction

Advice: $p \geq B$

$$\frac{B(1 - \alpha) + B}{B} = 2 - \alpha$$

Advice: $p < B$

$$\frac{S}{S} = 1$$

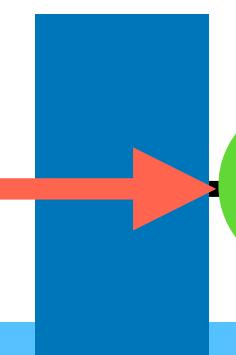


Bad prediction

If $S \geq \frac{B}{1 - \alpha}$, ALG buys ($\eta_1 \geq \frac{B}{1 - \alpha} - B$)
 $\Rightarrow \text{ALG} \leq B + \frac{B}{1 - \alpha} \leq \text{OPT} + \frac{\eta_1}{\alpha}$

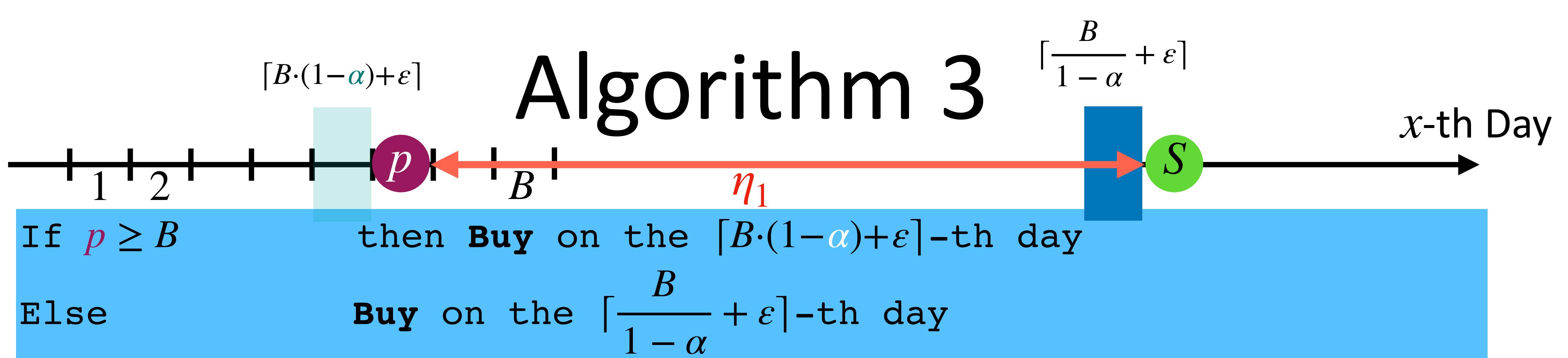
Algorithm 3

$$\lceil \frac{B}{1 - \alpha} + \varepsilon \rceil$$



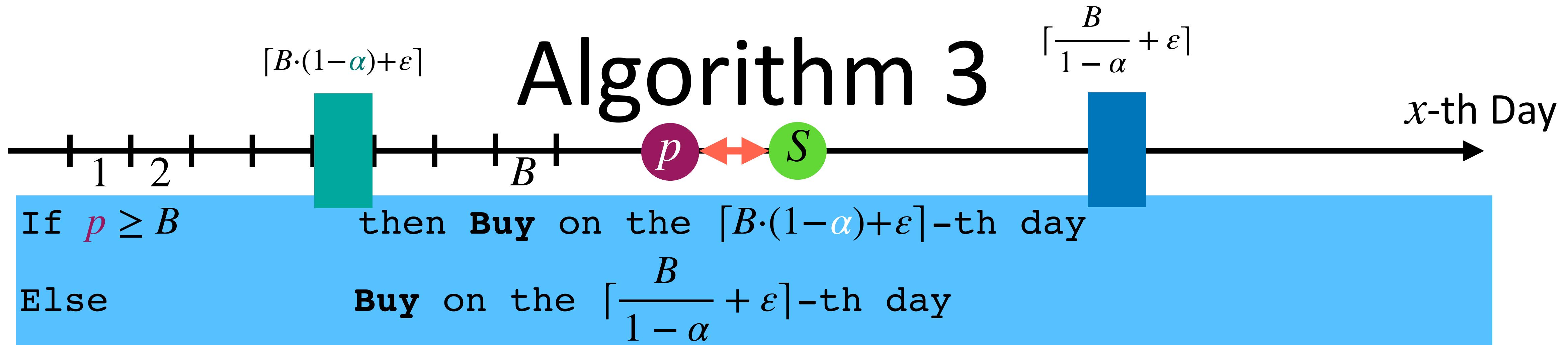
x -th Day

Algorithm 3



	Truth: $S \geq B$ (OPT buy)	Truth: $S < B$ (OPT rent)
Good prediction	<p>Advice: $p \geq B$</p> $\frac{B(1 - \alpha) + B}{B} = 2 - \alpha$	<p>Advice: $p < B$</p> $\frac{S}{S} = 1$
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Algorithm 3



	Truth: $S \geq B$ (OPT buy)	Truth: $S < B$ (OPT rent)
Good prediction	<p>Advice: $p \geq B$</p> $\frac{B(1 - \alpha) + B}{B} = 2 - \alpha$	<p>Advice: $p < B$</p> $\frac{S}{S} = 1$
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Machine-Learned Advice

SKI-Rental with prediction (p, k)

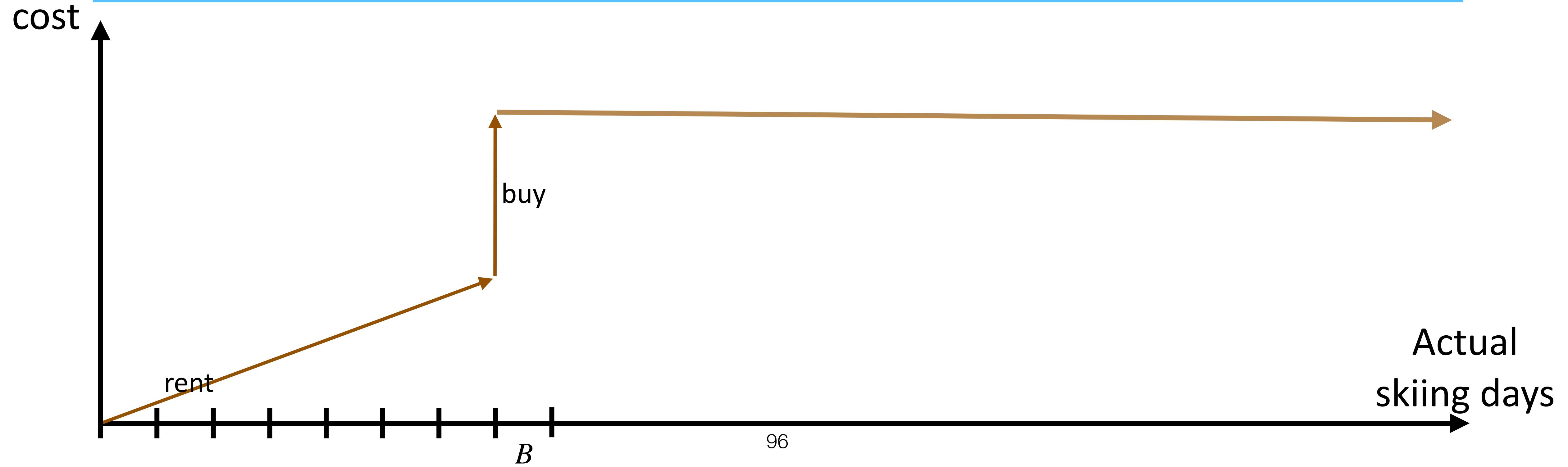
If $p \geq B$

Keep renting until the k -th day

// k is our “trust parameter”

else ($p < B$)

Keep renting until the B -th day



Machine-Learned Advice

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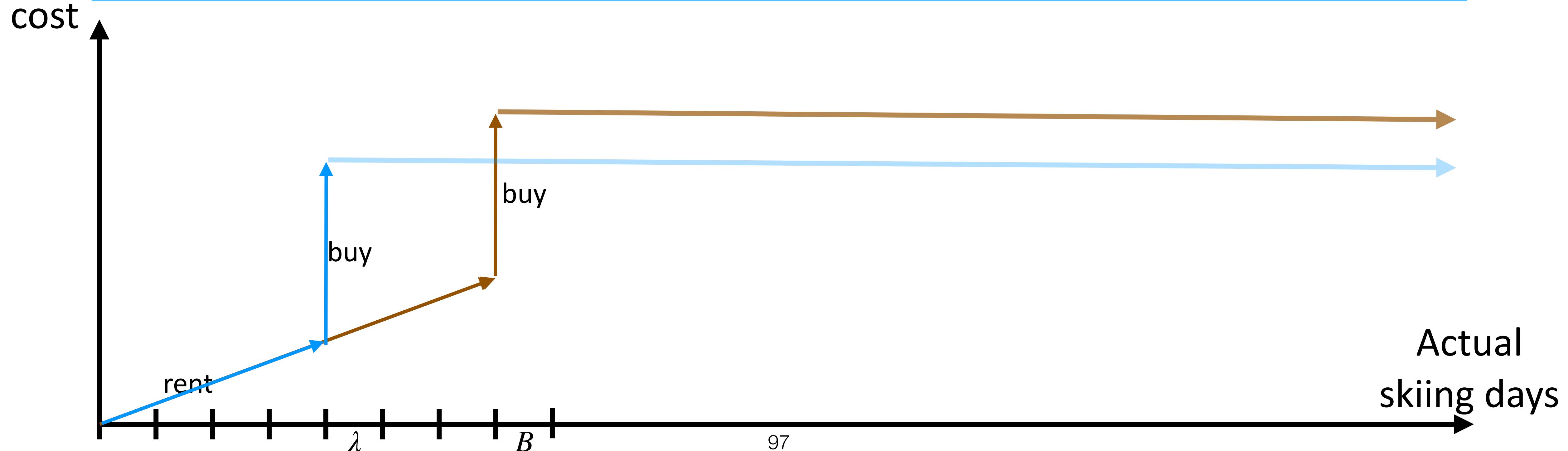
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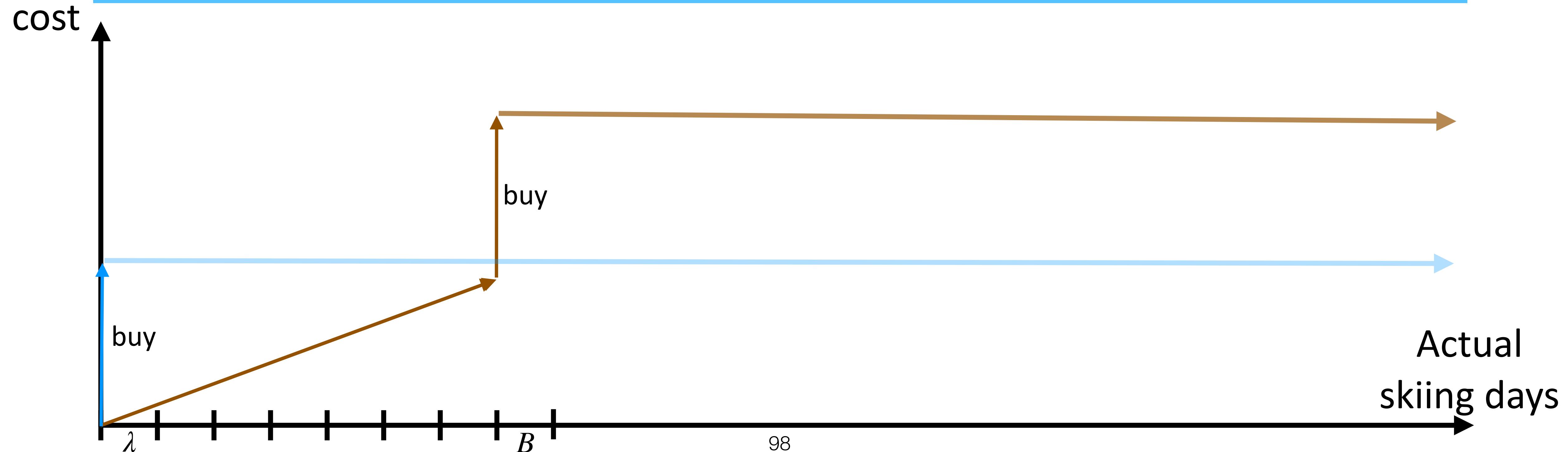
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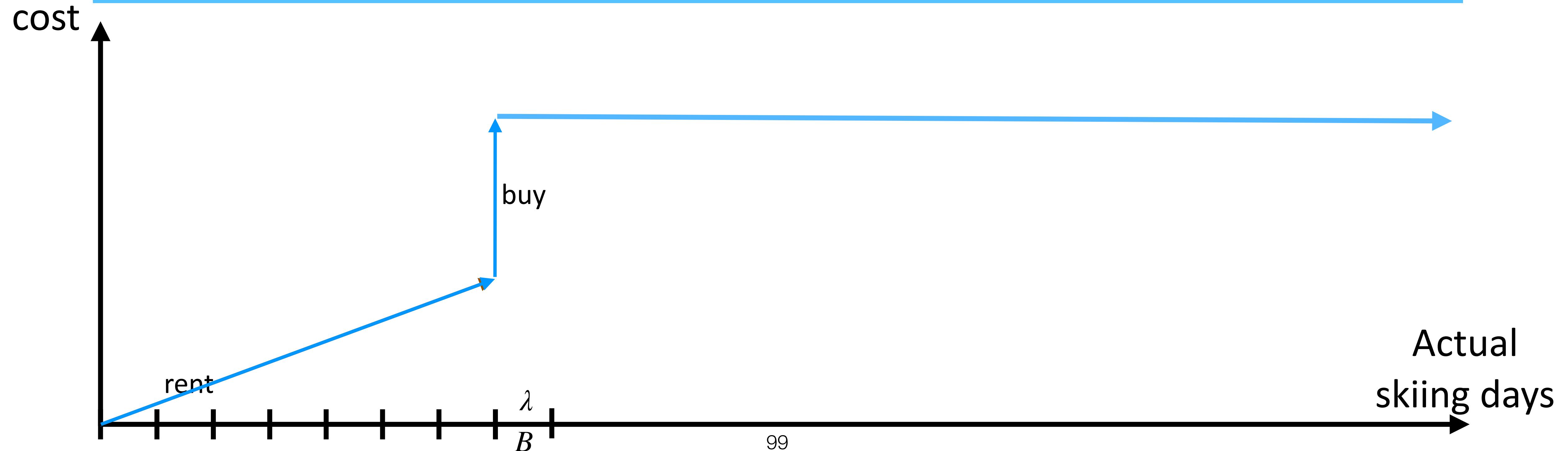
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S : Actual number of skiing days

Truth: $S \geq B$ (OPT buy)

Truth: $S < B$ (OPT rent)

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Good advice



Bad advice

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Good advice

Truth: $S \geq B$ (OPT buy)

Advice: $p \geq B$

Truth: $S < B$ (OPT rent)

Advice: $p < B$



Bad advice

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Bad advice

Advice: $p < B$

Advice: $p \geq B$

Machine-Learned Advice

SKI-Rental with prediction (p , k)

If $p \geq B$

Keep renting until the k -th day

// k is our “trust parameter”

else ($p < B$)

Keep renting until the B -th day

S : Actual number of skiing days



Good advice

Truth: $S \geq B$ (OPT buy)

$$\text{Advice: } p \geq B$$
$$\frac{(k - 1) + B}{B}$$



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Good advice	$\text{Advice: } p \geq B$ $\frac{(k - 1) + B}{B}$	$\text{Advice: } p < B$ $\frac{d}{d}$
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Good advice
Consistency

Truth: $S \geq B$ (OPT buy)

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Bad advice
Robustness

$$\text{Advice: } p < B$$
$$\frac{(B - 1) + B}{B}$$

$$\text{Advice: } p \geq B$$
$$\frac{(k - 1) + B}{d}$$

Randomization May Help

- If we allow the online algorithm to use randomness, smaller competitive ratios may be attainable
- A *randomized online algorithm* ALG is c -competitive against an oblivious adversary if for every oblivious adversary I_o ,

$$\mathbb{E}[\text{ALG}(I_o)] \leq c \cdot \text{OPT}(I_o) + \alpha$$

- That is, in the algorithm ALG there is some random factor; it can make random choices

RANDOMIZED-SKI-RENTAL

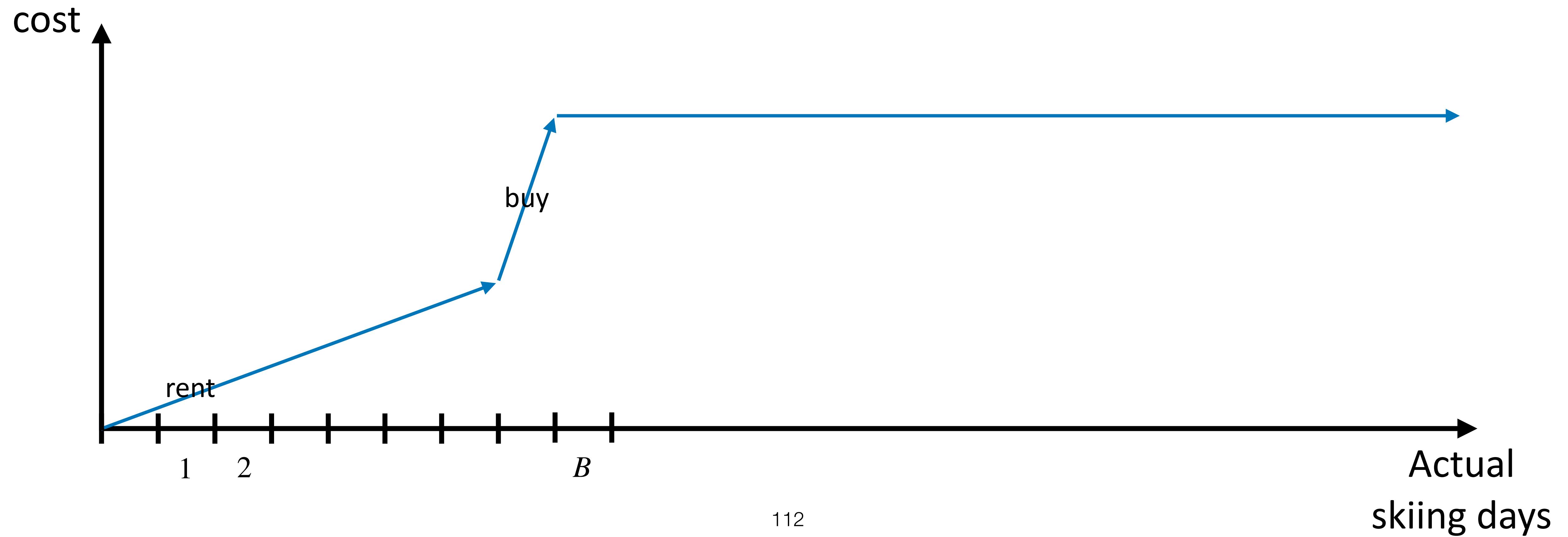
Keep renting until the $(\phi - 1) \cdot B$ -th day // ϕ is the golden ratio 1.618...

On the $(\phi - 1) \cdot B$ -th day, flip a coin

If it is *head*, buy the ski

Otherwise, keep renting until the B -th day

Randomized Ski-rental Algorithm



Randomized Ski-rental Algorithm

RANDOMIZED-SKI-RENTAL

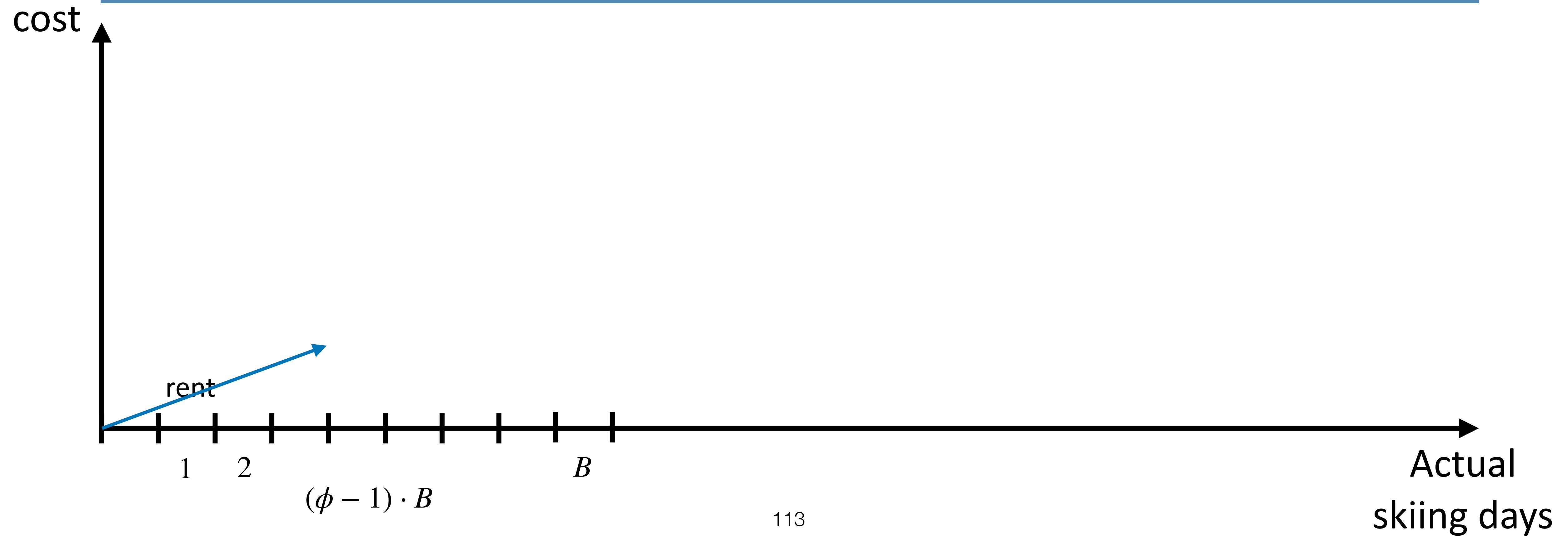
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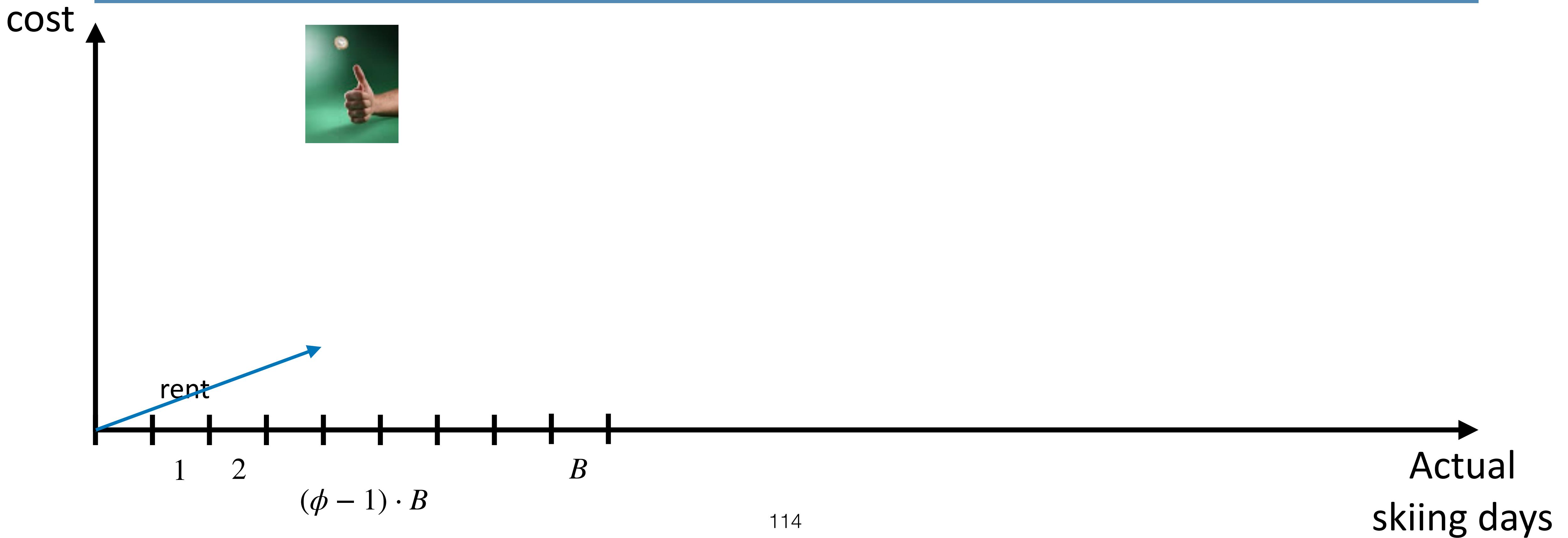
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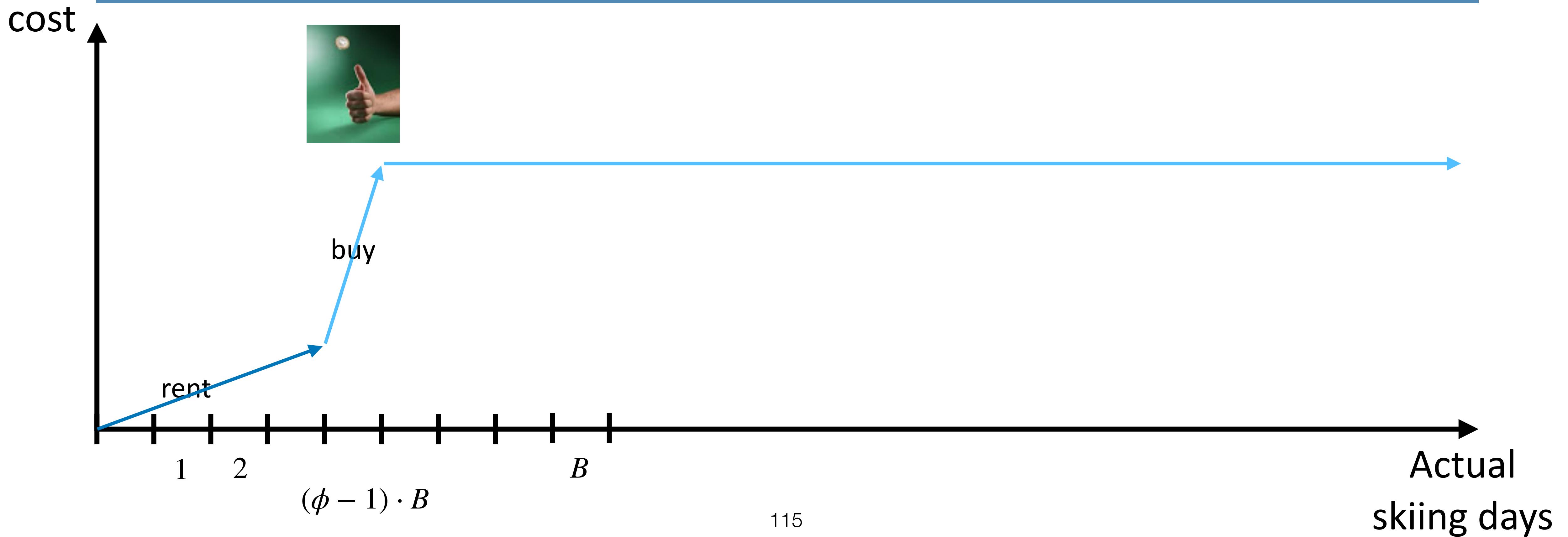
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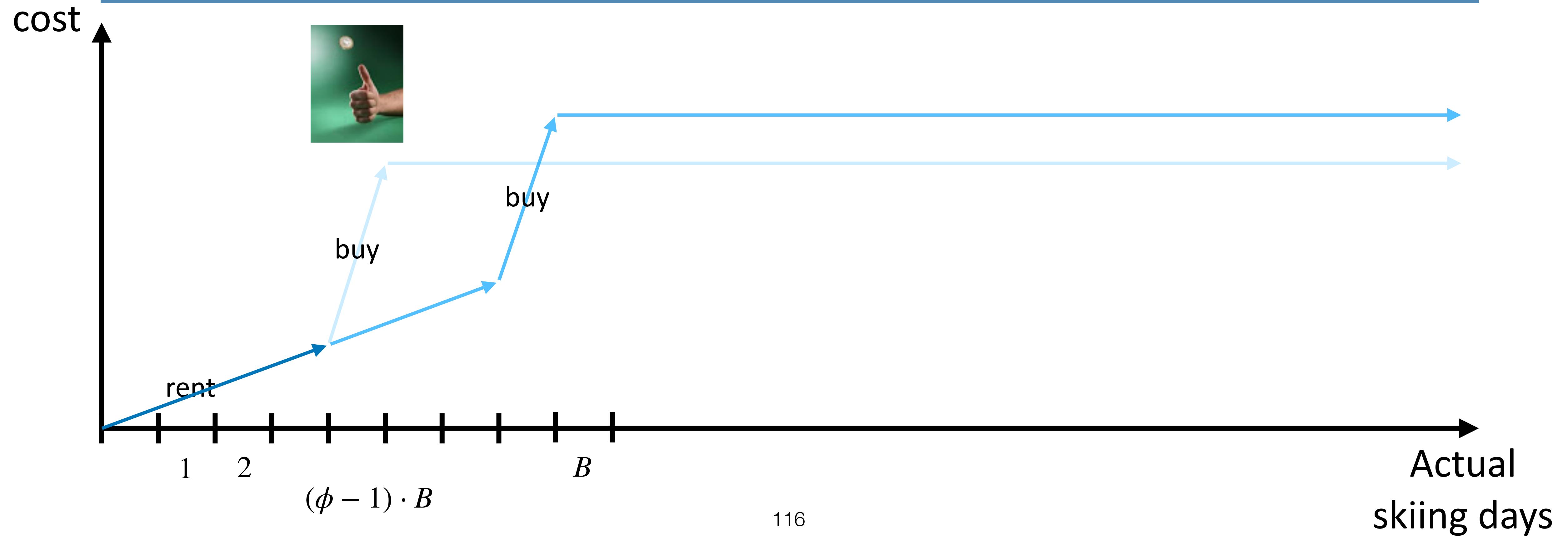
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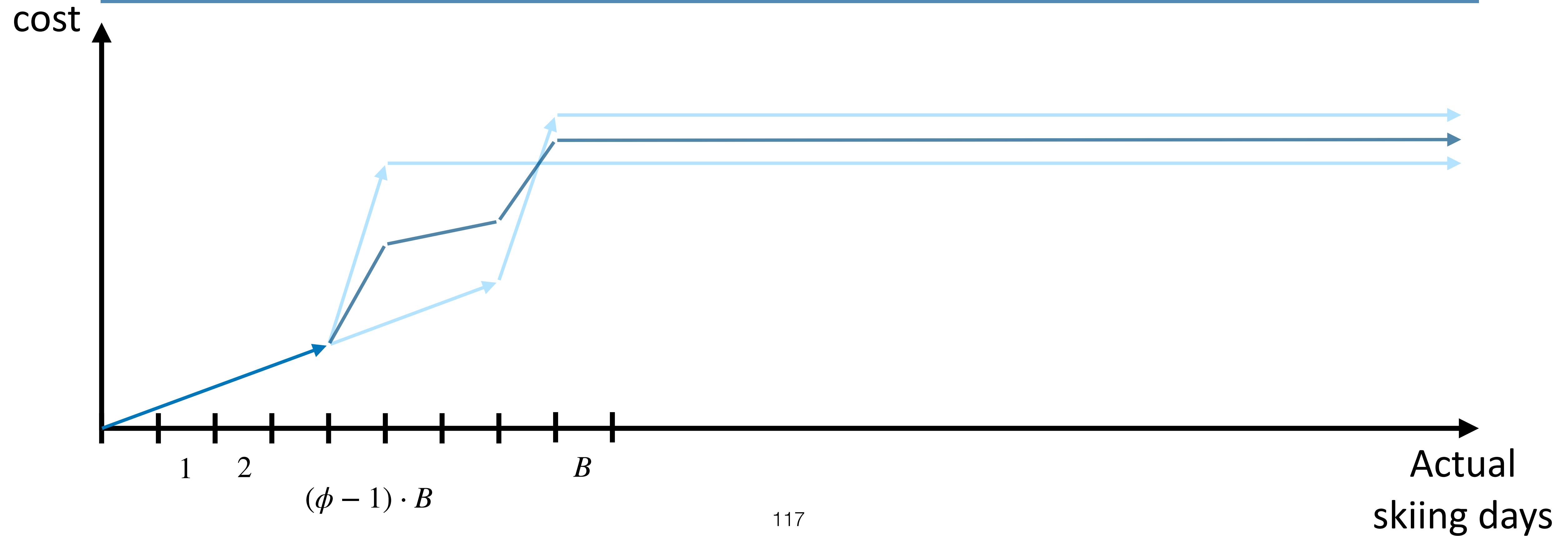
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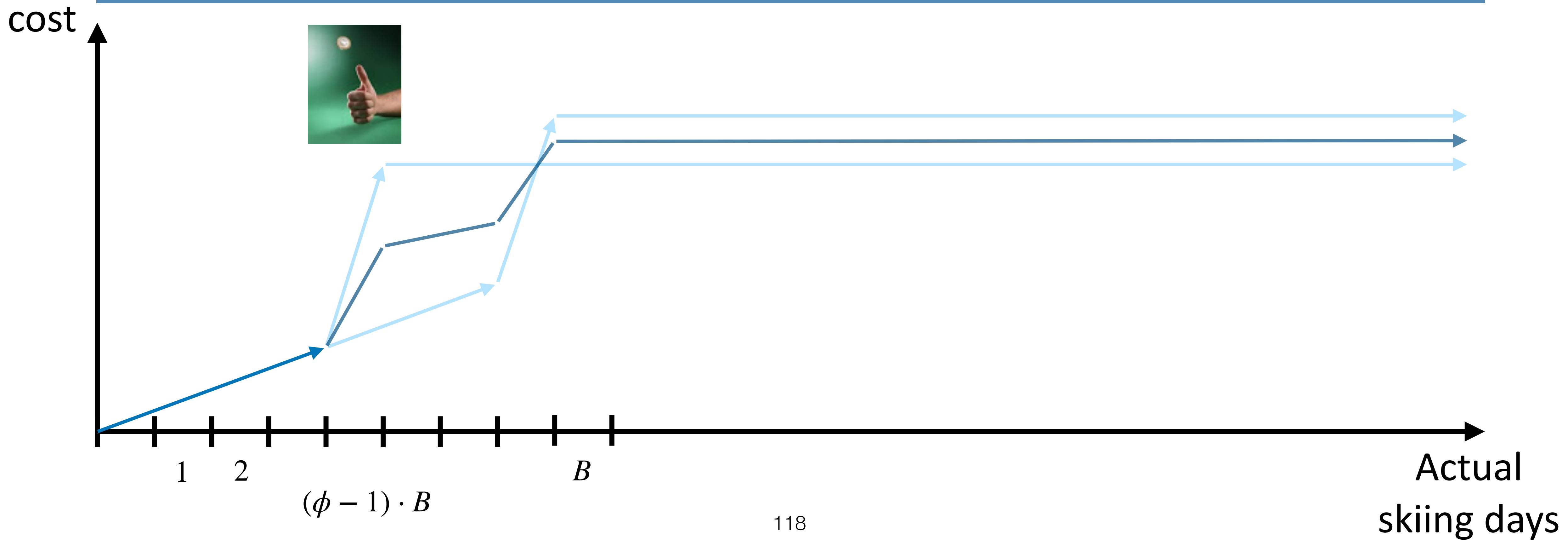
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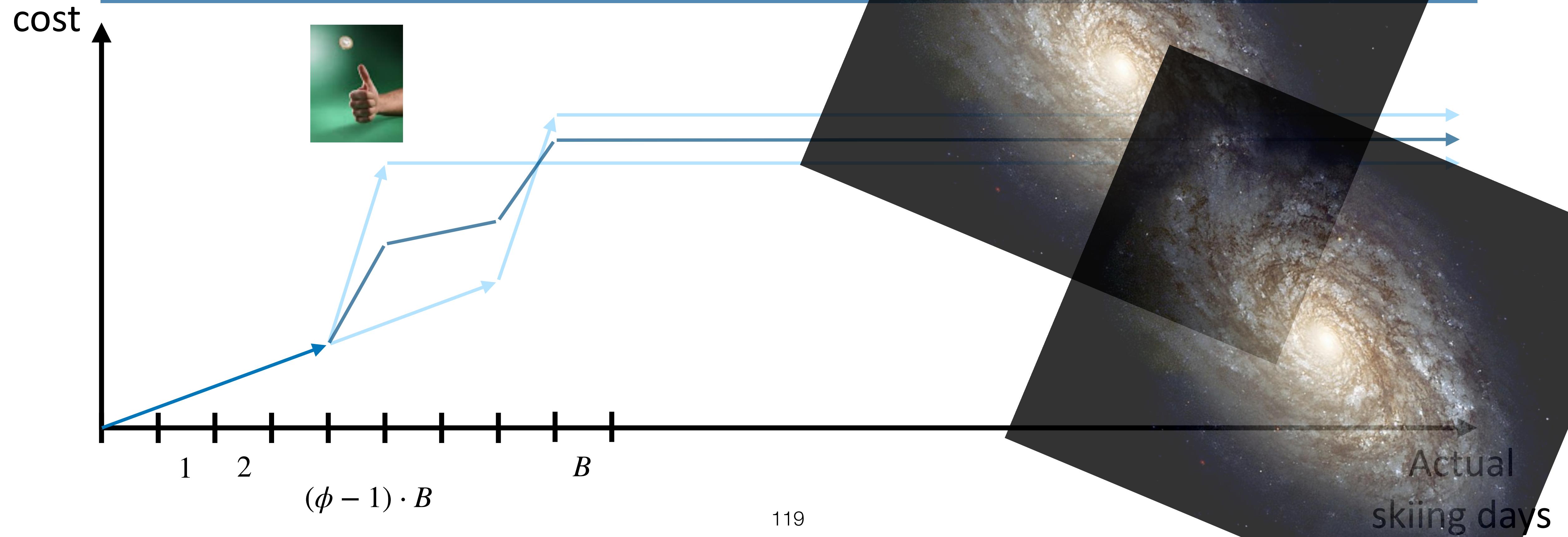
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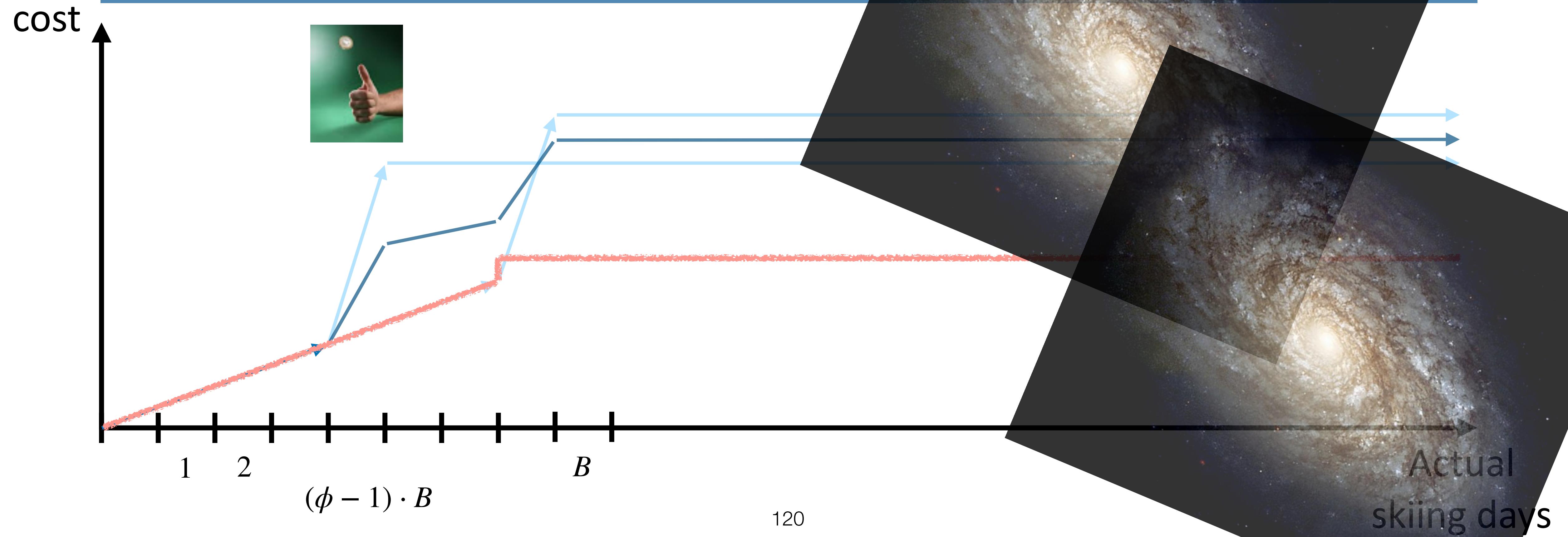
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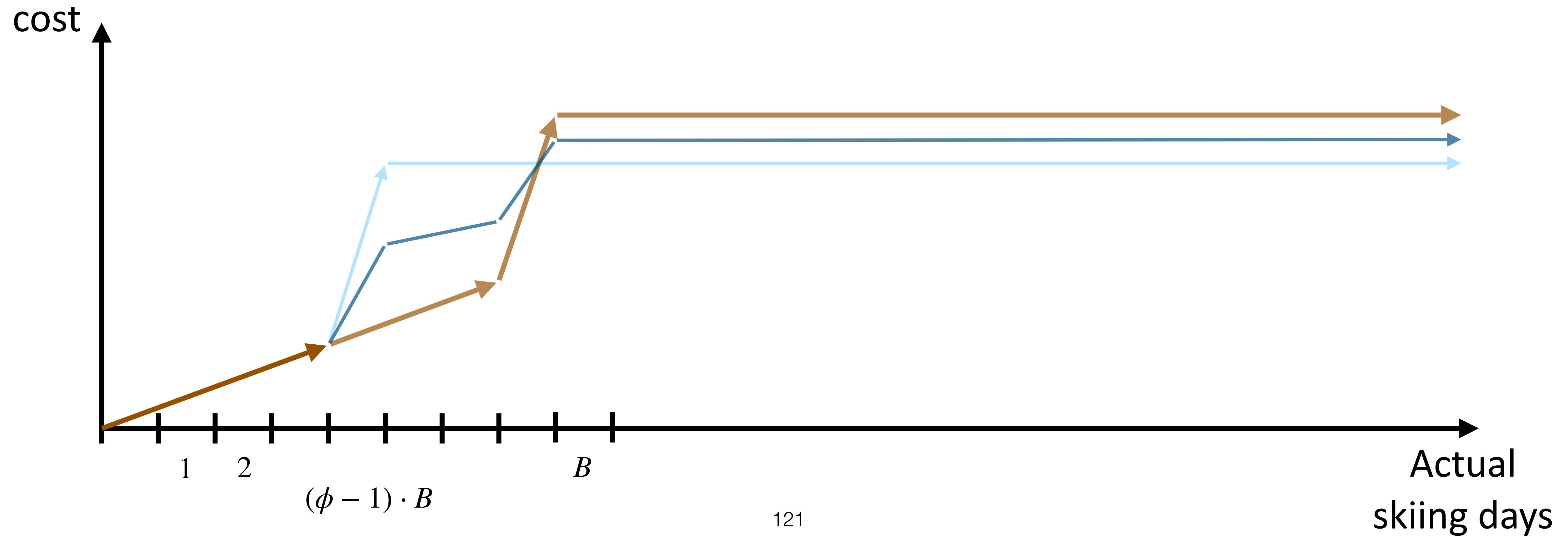
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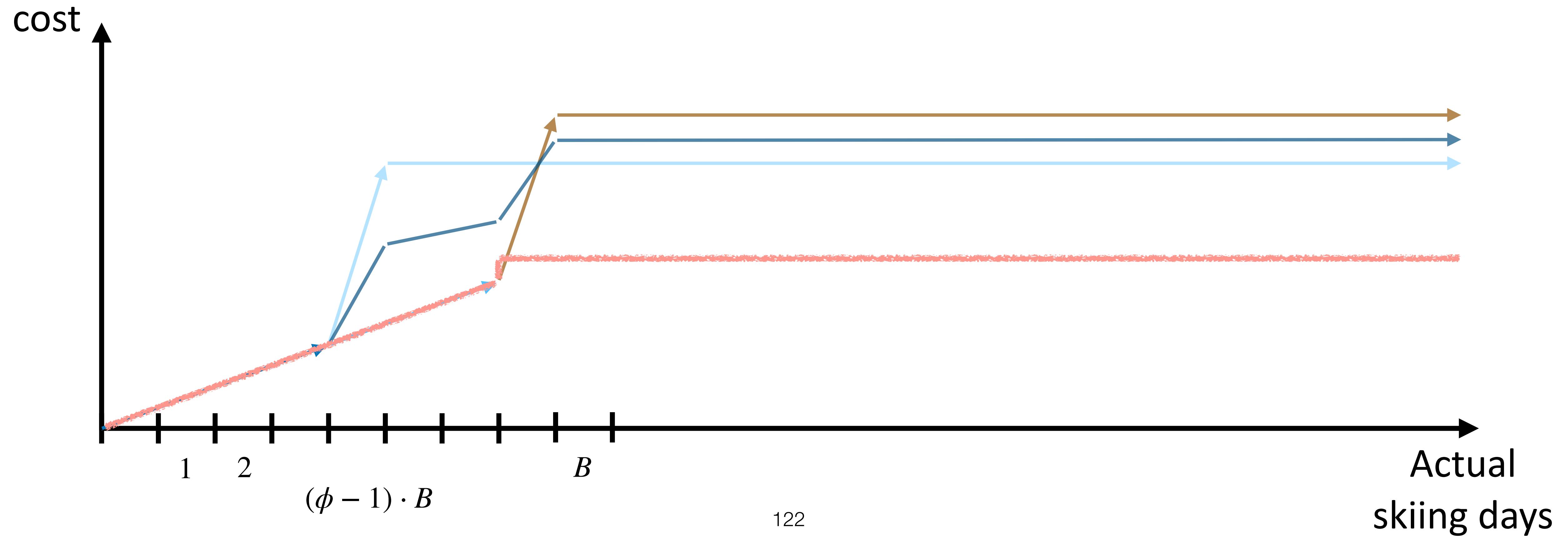
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Deterministic Ski-Rental ALG competitive ratio:



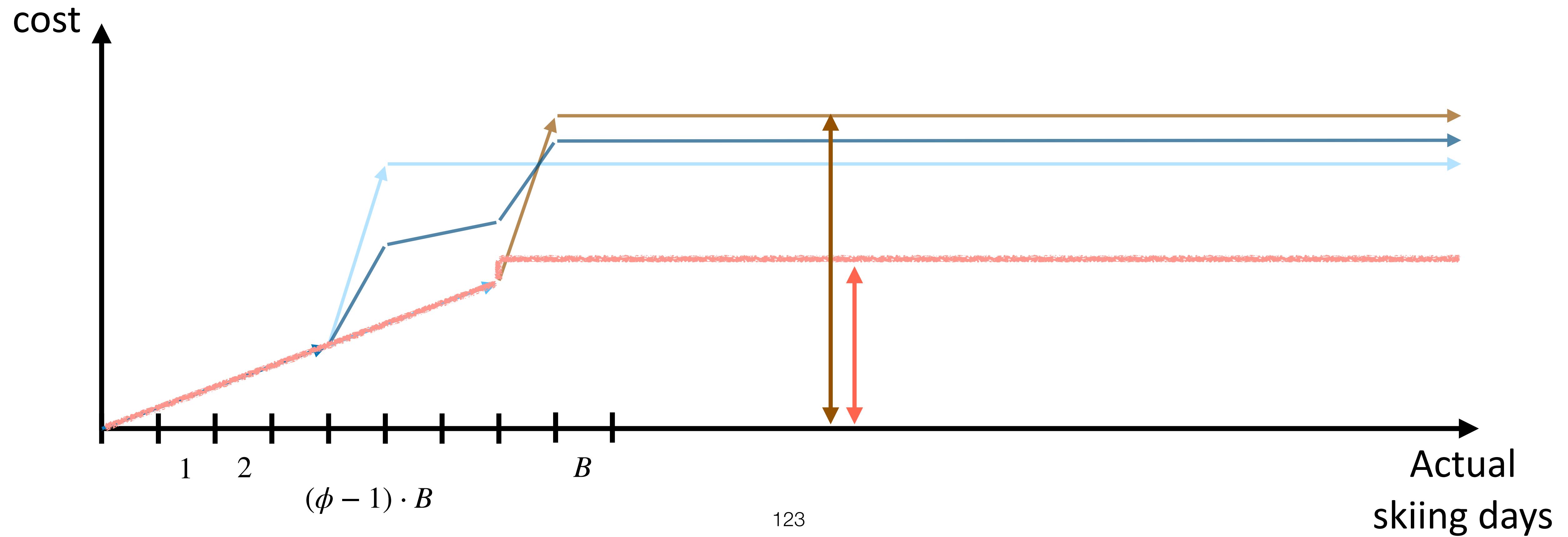
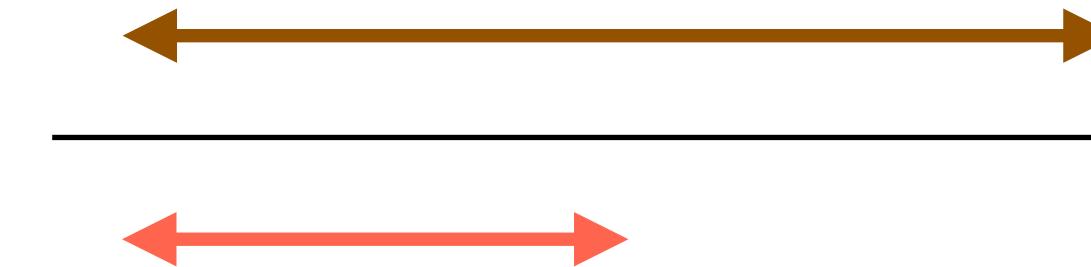
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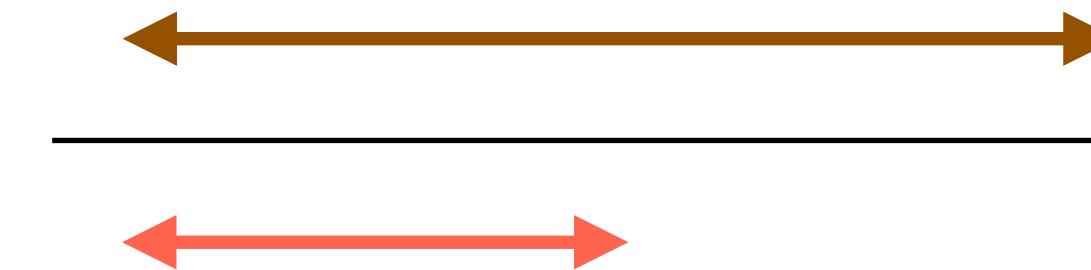
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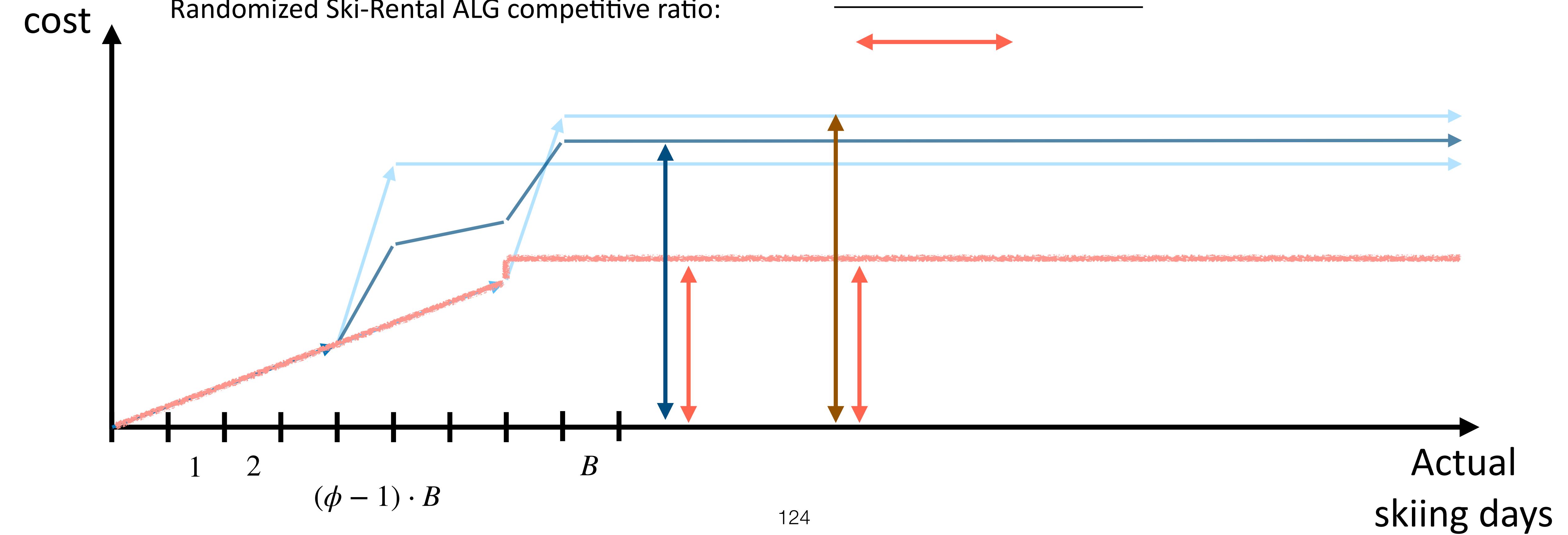
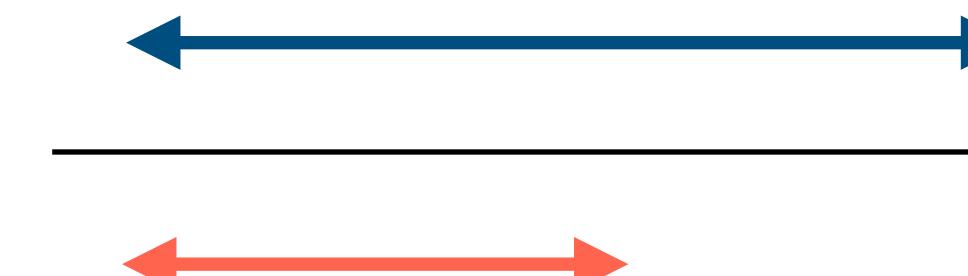


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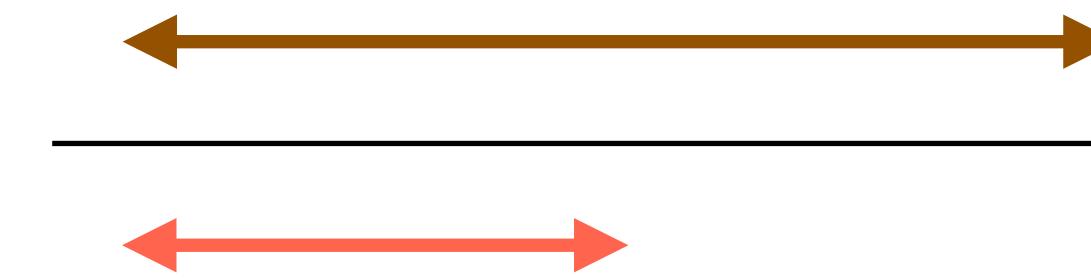


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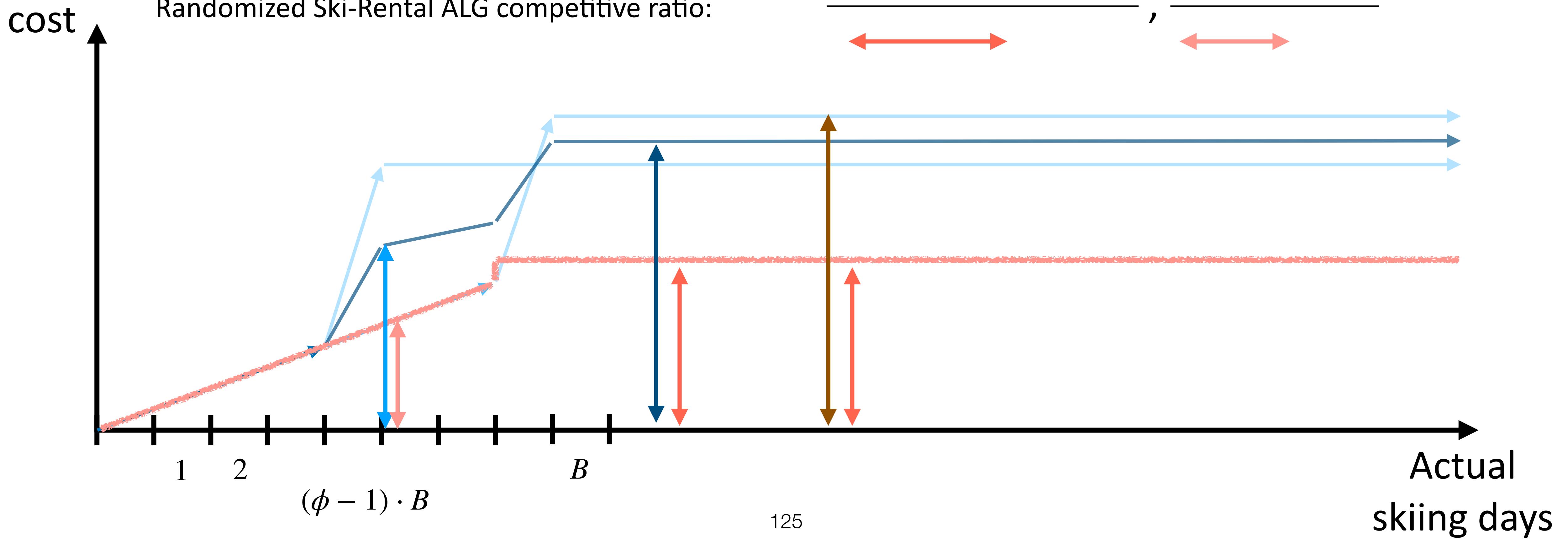
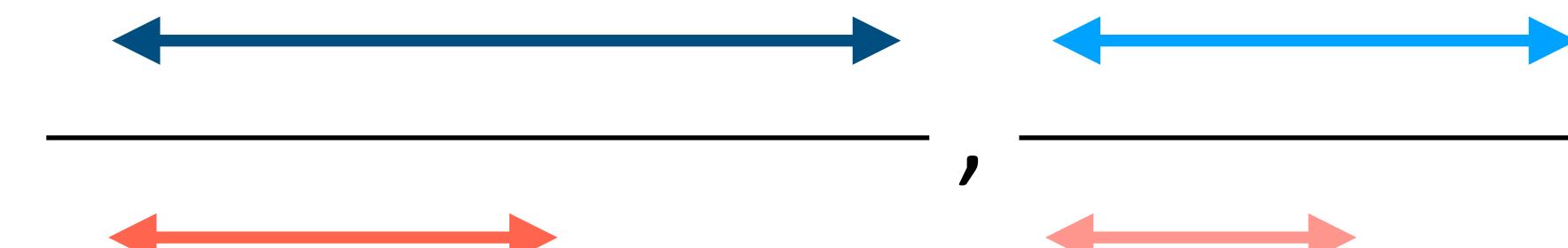


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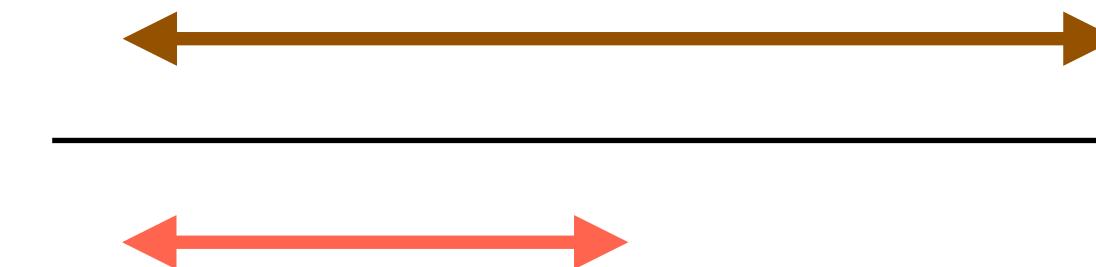


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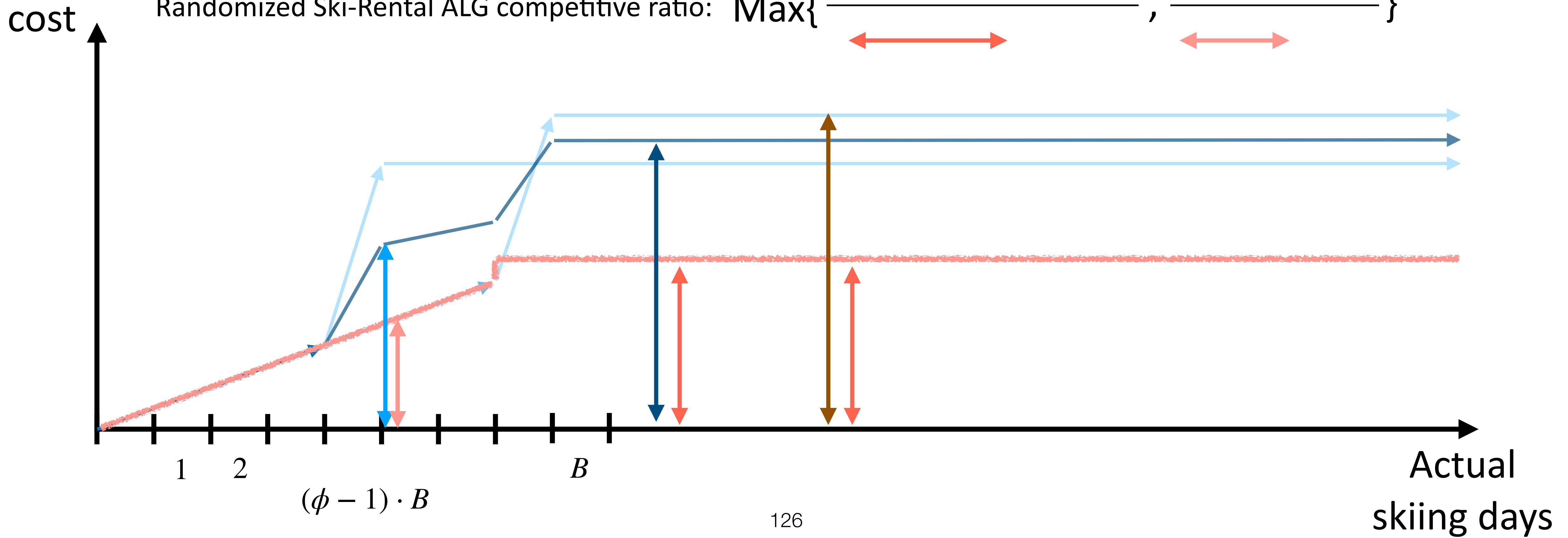


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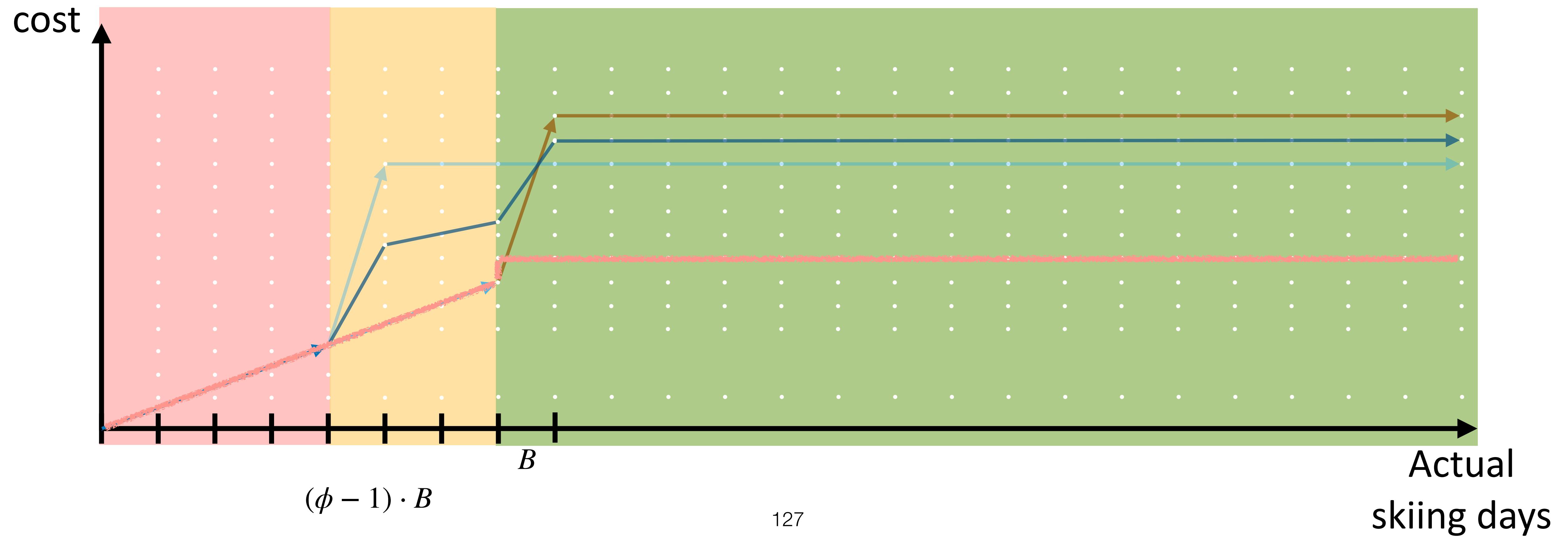
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Randomized Ski-Rental ALG competitive ratio: $\text{Max}\{ \frac{\text{brown interval}}{\text{orange interval}}, \frac{\text{blue interval}}{\text{orange interval}} \}$

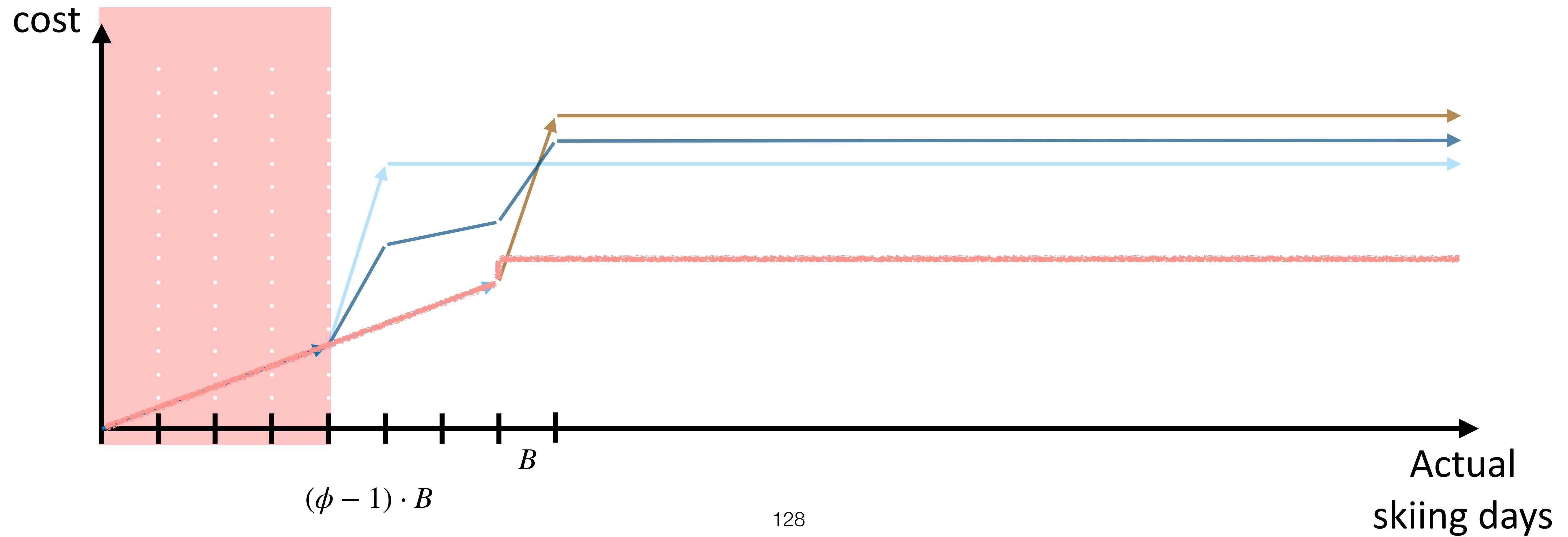


Randomized Ski-rental Algorithm



Randomized Ski-rental Algorithm

If #actual skiing days
 $< (\phi - 1) \cdot B$: ratio = 1



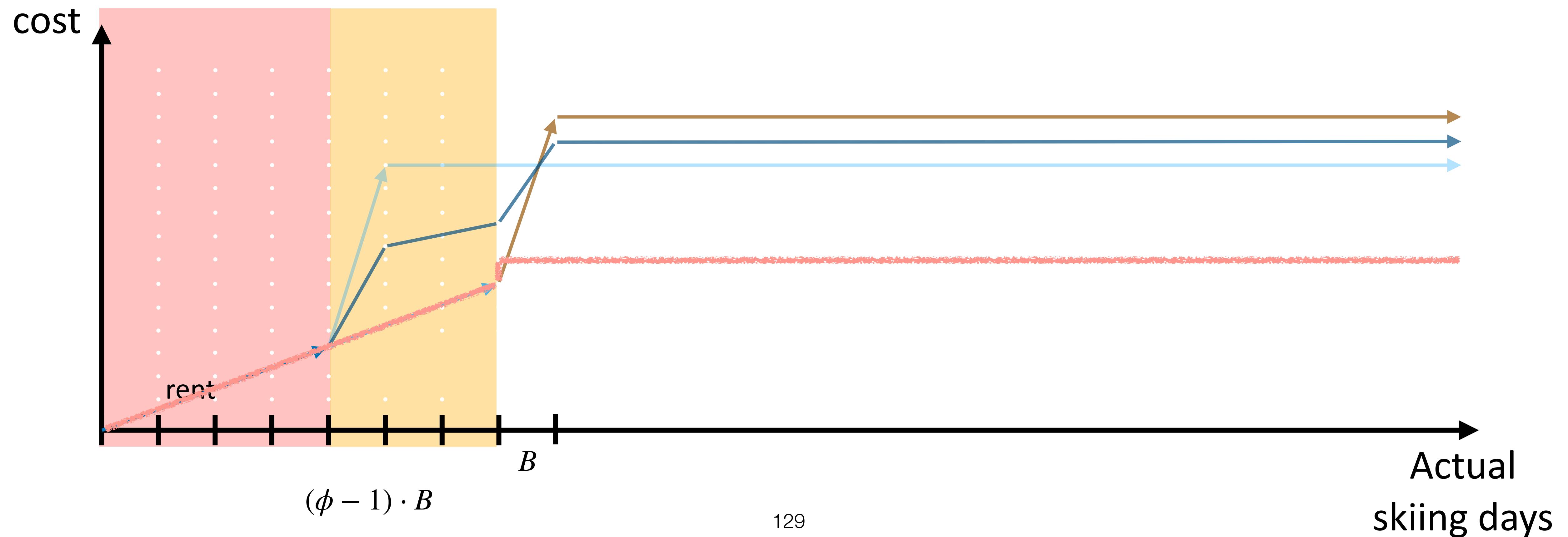
Randomized Ski-rental Algorithm

If #actual skiing days $\in [(\phi - 1) \cdot B, B]$:

$$\text{ratio} = \frac{1}{2} \cdot \frac{(\phi - 1) \cdot B - 1 + B}{D} + \frac{1}{2} \cdot \frac{D}{D} \leq 1.809$$

If #actual skiing days

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Randomized Ski-rental Algorithm

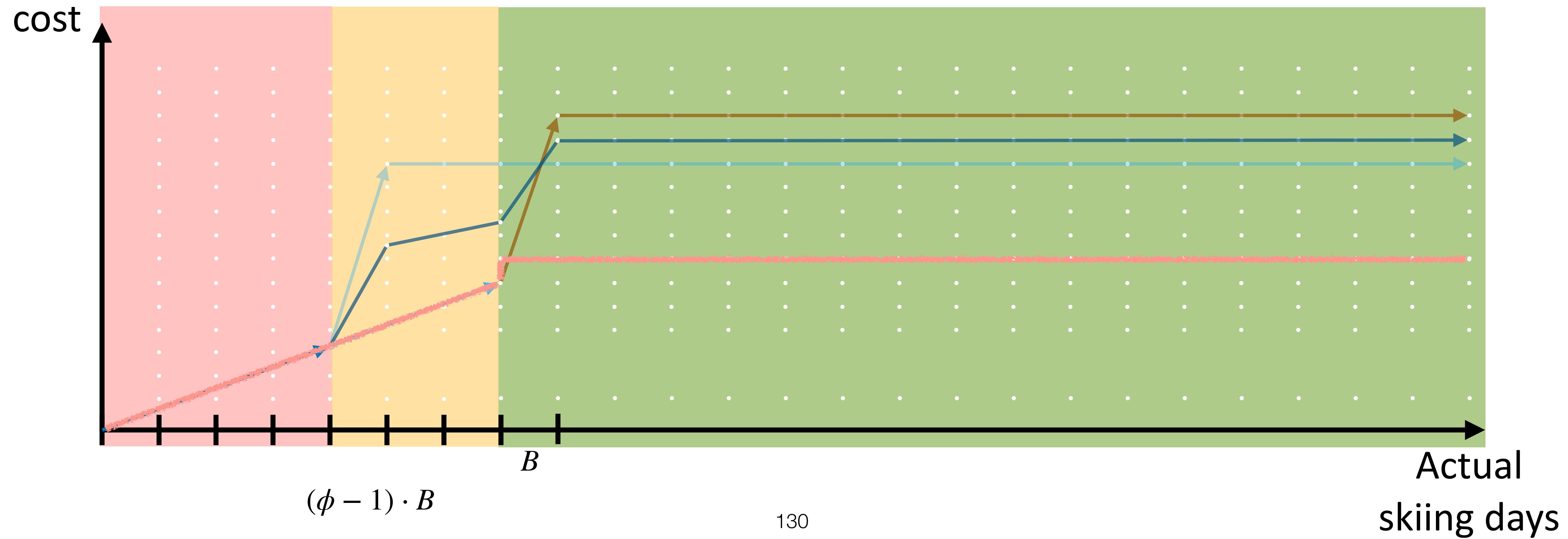
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If #actual skiing days
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If #actual skiing days $\geq B$:

$$\text{ratio} = \frac{1}{2} \cdot \frac{(\phi - 1) \cdot B - 1 + B}{B} + \frac{1}{2} \cdot \frac{(B - 1) + B}{B} = 1.809$$



Outline

- Research cycle of online algorithms — Using **BinPacking** as an example
 - BinPacking and FirstFit algorithm
 - FirstFit is 2-competitive
 - There is no 1.333-competitive deterministic online algorithm for BinPacking
 - FirstFit is at least 1.667-competitive
 - $\text{FirstFit} \leq 1.7 \cdot \text{OPT} + 2$
- Different variants of an online problem — Using **MachineMinimization** as an example
 - There is no $O(1)$ -competitive algorithm for the general case
 - For special cases, MachineMinimization admits better competitive algorithms
- Randomization may helps
- Machine-learned advices

Machine-Learned Advice

- Online algorithms deal with optimization under uncertainty (about future input)

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 - These predictions or learned information may not be 100% correct
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 - How can we design online algorithms with this kind of (maybe) untrusted advice?

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SKI-Rental with advice (a)

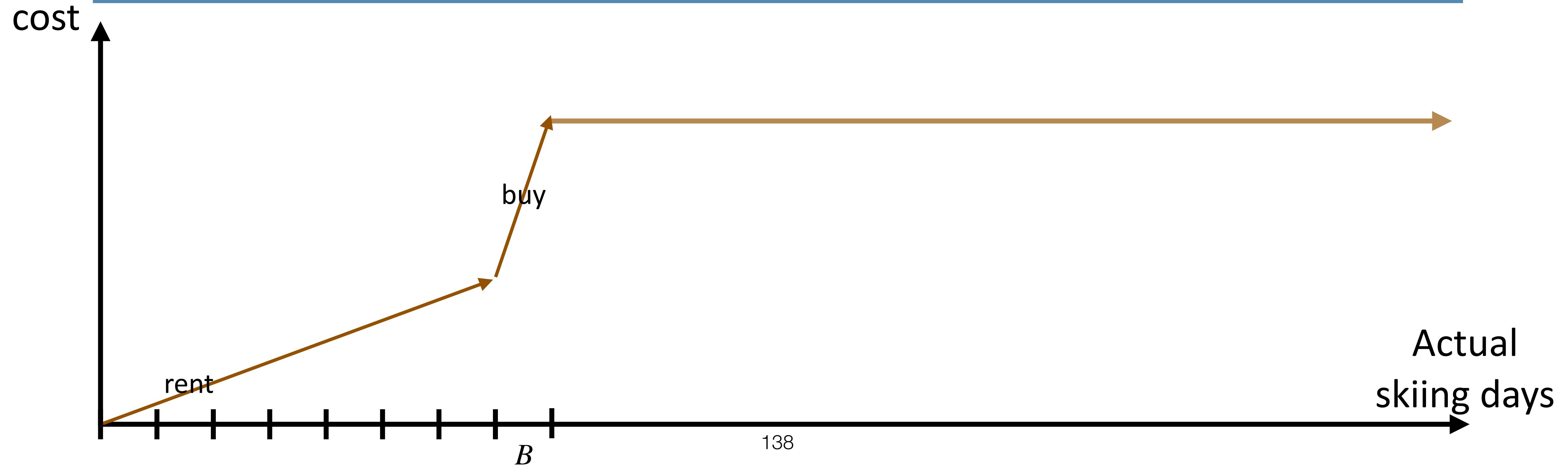
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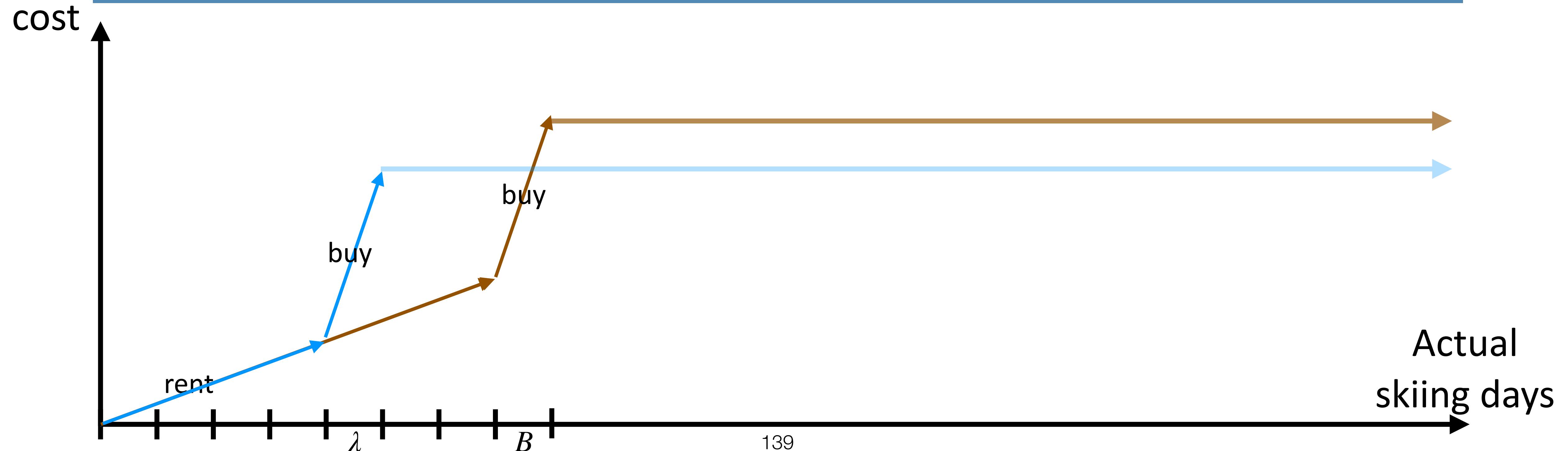
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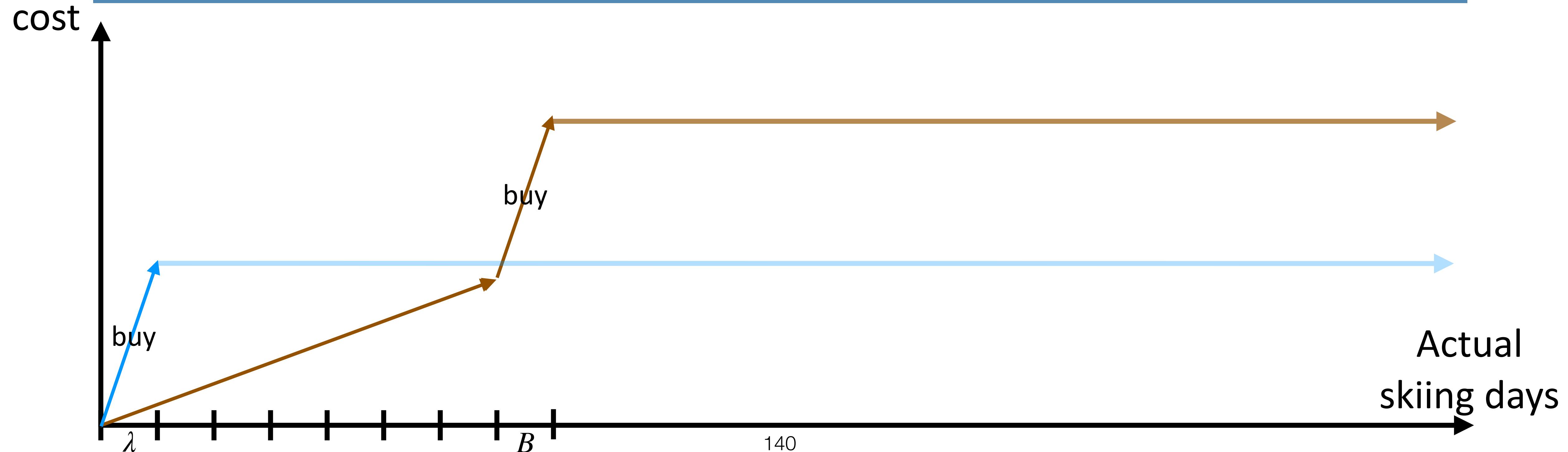
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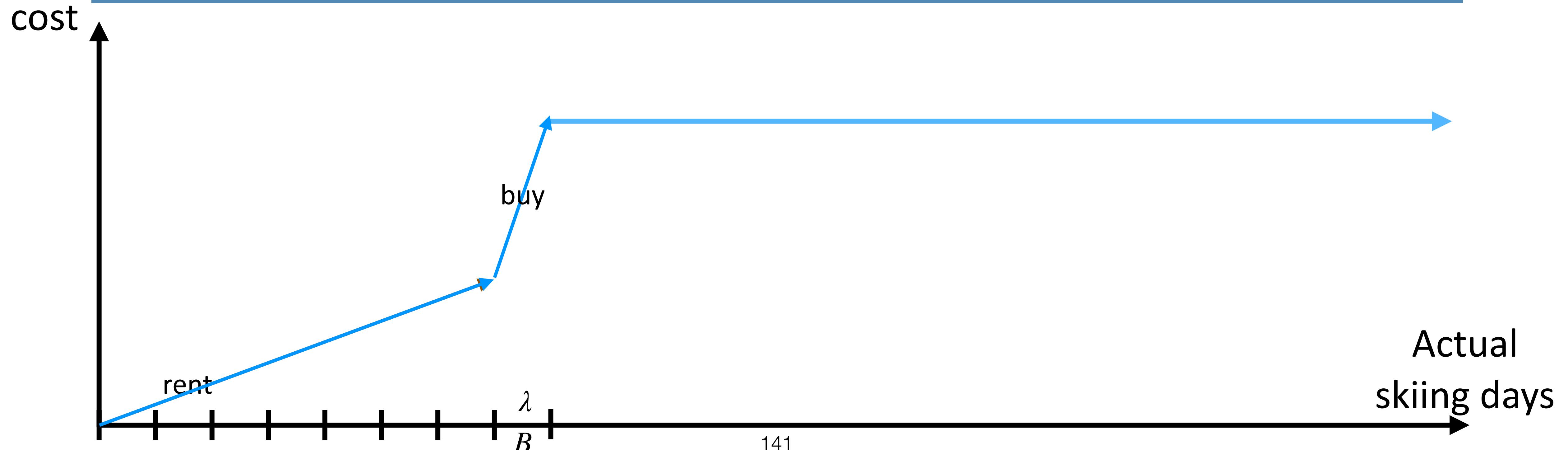
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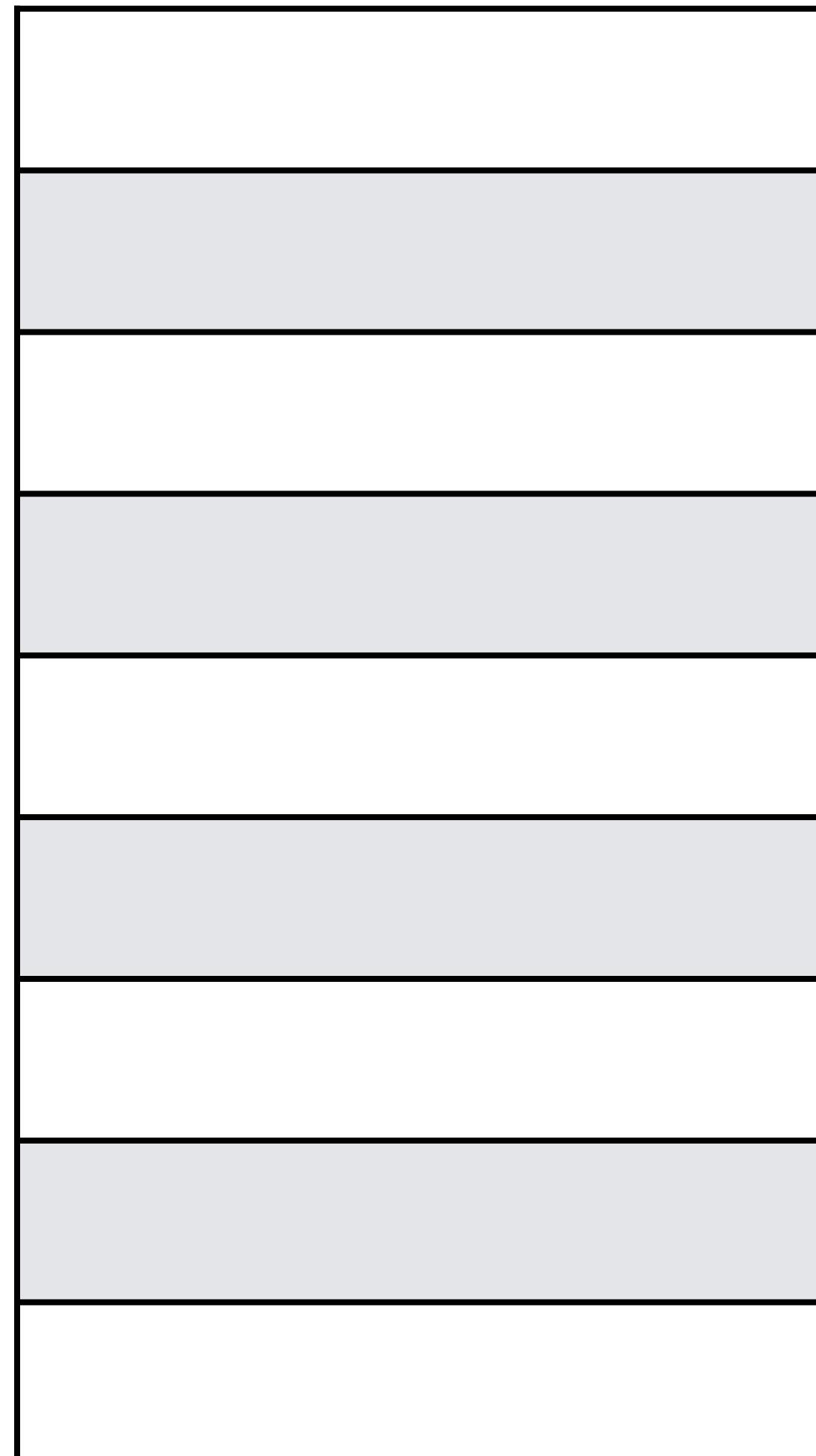
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Both okay

November 1 (Tue)



November 3 (Thu)

