

东方王朝: Oriental Empires

是第一款东亚全地图 MOD，正在绘制日本和东南亚地图。

It is the first **full map MOD** of East Asia, and maps of Japan and Southeast Asia are being produced.

史实地图模型 Historical map model

We have restored typical strategic locations in history, such as passes (Yumen Pass, Jiayu Pass, etc.), corridors (Hexi Corridor, etc.), uninhabited wilderness (Liaodong Marshes, etc.) and famous cities (Xiangyang City, etc.), the armies are yours to ride

还原雄关险隘、战略孔道，修正绝境荒地和名城坐标，南征北伐任你驰骋

游牧帝国和天朝 Nomadic empire and celestial dynasty

中原称帝机制，藩镇互动，体验中国与四夷的文化互动，再现中古民族大迁徙

In this work, for the Chinese regime, we made the mechanism of declaring emperor of china by ruling the central area and a variety of activities to interact with the military governor (Specifically refers to the Tang Dynasty military governor). Also you can experience the cultural interaction between China and "siyi"(Congratulations! you find a new historical tip. Siyi is the ancient Chinese name for the barbarians of four different directions. Including DongYi(east), XiDi(west), Nanman(south) and BeiRong(north), so you can see that dong nan xi bei means east, west, south and north,simple and fun lol) as Chinese emperors or local governor, we have added multiple interactive modes, with your action it will reproduce the great migration of medieval nationalities.

历史人物 historical figure

原版人物和传奇祖先历史还原，知名节度使、部落领袖、义军首领风云际会

We restored some famous families with legendary ancestors in East Asian history, like military governors, tribal leaders and rebel leaders will all appear and create new stories.

新的政体机制 New regime mechanism

律令制帝国解体，藩镇崛起，文官取代豪族，再现杯酒释兵权

We have created a variety of mechanisms to keep up with the political situation of the celestial dynasty , for example, with the rule-based empire was disintegrated, military governor will rose. We have also designed the mechanism for civilian officials to replace local magnate families, reappearing the power to release soldiers from a cup of wine

最全名号系统 The most complete title system

自定义年号，根据先帝特质选择庙号和谥号，显示符合史书习惯

You can customize the reign title and choose temple titles and posthumous titles(miaohao and shihao,these are different, So you have a different history tip :)lol) according to the characteristics of the former emperor, the above titles will all be displayed in the same way as the history books are used to

主创 Main creator group

Ch!!lshadow (《西域争霸》作者): 地图、历史、文化、宗教、政体、决议、官制

糜三小姐(《幻萌入侵》作者): 新政体契约、动态国号、天下经略图、后宫、权相

Maekawa(《龙帝志》作者): 名号系统、GUI、朝廷界面、内阁扩展、义子互动

Warial（《五代通志》作者）：历史人物库

、未来科技」（《霸主》《末路悲歌》作者）：官僚叙迁递补机制

鸢鷖：盾徽、特殊建筑、革新、兵种、省份修正、奇观

凝辅国（《训练技能树》等作者）：政体和继承法切换、动态战争、招降、Bug 检查

愤怒的转轮圣王：日本地图绘制

自我进化（《丝绸之路》作者）：769 剧本、Git 项目维护

辣鸡花：Bug 调试

特别致谢

月見里シーフォティス（Miller Cylindrical Projection 作者）

朔望(@痕)（《华夏衣冠》作者）

Nezaros（东南亚 MOD《Rajas of Indochina》作者）：地图授权

诸葛孔博（《唐宋的忧思》作者）：起义事件授权

lester1936（《唐朝地图》《五代》作者）

仓音 诸神&黄昏

mod 最新进展请关注我的直播间：<https://space.bilibili.com/279205719>

Please pay attention to my live room for the latest progress of the mod

交流群：1009376358

QQ group for communication: 1009376358

政体设计重大更新 Major update of regime mechanism

取消律令制、军镇制、文官制三分法；

改为律令制下的民州、军府、皇家领地三类契约，每类契约下分 3-5 个亚种，均有不同加成效果和特色头衔名；

通过授予头衔、角色互动和修改封建契约均可实现契约之间的切换。

河朔藩镇为世袭，其他藩镇与文官同为叙迁流转；皇帝和领主可通过互动，更改臣属是军镇还是文官，是世袭制（长子）还是流官（叙迁）继承。

We abolished the division of the rule-based regime type, the military governor type and the civil official type.

Changed the three types of contracts under the rule-based regime type of Minzhou(equal to the civil official type), Military Mansion(equal to the military governor), and Royal Territory(A new type that has been classified,you can make others become local kings now). Each type of contract is divided into 3-5 sub-species, with different bonus effects and characteristic title names.

Switching between contracts can be achieved by granting titles, role interactions, and modifying feudal contracts.

The military governor of Heshuo is hereditary(I must say that the military governor of Heshuo played a very important role in the history of the Tang Dynasty end era, and even influenced the next dynasty-Song. If you are interested, you must read some information.).Other military governors and civil officials are based on

Bureaucratic personnel transfer mechanism (According to their grades, whether they are promoted or transferred to other places).

The emperor and the lord can interact with each other to change whether the contract is a military Mansion or a civil official, whether it is inherited by hereditary system (eldest son) or Bureaucratic personnel transfer mechanism (no family successor).

奇观、兵种与特殊建筑更新

Wonders, units, and special building updates

新增 60 余处自然奇观和文化遗产，农牧边界增设边镇和榷场，效果因政体而异；

除了大明宫、天策府、都江堰等，在“四夷”均有特殊建筑，请大家尽情探索。

急需建模的朋友加入制作。

More than 60 new natural wonders and cultural heritages have been added, and border towns and bargaining market towns have been added to the borders of agriculture and animal husbandry. The effects vary according to the political system.

except for the Daming Palace, Tiance Mansion, Dujiangyan, (it is all the famous palace of Tang dynasty for emperor, army and Water Conservancy)etc., there are special buildings in the "Siyi" too, please everyone Have fun exploring.

We really need friends who know how to model

基础特性 Basic features

详见：

As shown in the

<https://bbs.52pcgame.net/forum.php?mod=viewthread&tid=401346&page=1&extra=#pid6681332>

地图与法理 Maps and Jurisprudence

兼考《中国历史地图集》、考古发现及卫星地形，可实现暗度陈仓、子午奇谋等；

美化填色效果，战略与美观兼得；

We designed map based on the “Chinese historical atlas”, archaeological discoveries, and satellite topography, can realize the anduchencang, ziwuqimou, etc(These are two famous strategic stories in Chinese history, anduchencang probably says Han Xin, a famous general of the Han Dynasty, pretended to build plank roads, but sent troops from chencang city to attack Xiang Yu and conquest guanzhong(Now shaanxi province))

Beautify the coloring effect, have both strategy and beauty.

法理为依山川风俗形成的稳定区域，不拘于一朝行政区划；

Jurisprudence is a stable area formed by the customs of mountains and rivers, not limited to the administrative divisions of one dynasty.

原版地名修订为唐式。

The original place names were revised to Tang dynasty style.

“CK 东方历史人物库”计划

CK Oriental Historical Figure Library" Project

希望将 MOD 人物 ID 标准化，为所有东方 mod 通用，欢迎广大 modder 参加，携手打造东方通史！

We hope to standardize the MOD character ID and make it common to all Oriental mods. Modders are welcome to participate and work together to create a general history of the East!

角色和剧本

Characters and script

目前可选 867 和 1067 四个剧本，后续增加哪些剧本，请欢迎入群投票留言；

Currently, there is four scripts in 867 and 1067 are available. Please welcome to join the group to vote for the additional scripts.

867 包含《水能覆舟》《北境狼烟》《丝路争霸》三个剧本 21 个推荐角色；

867 contains 21 recommended characters in the three scripts of " *Water can sink it* ", "*War Smoke in the North*", and "*Hegemony of Silk Road*".

1067 历史人物待填写，建议开局观察模式分配人物；

Year of 1067 historical figure to be filled in, it is recommended to assign figures in the opening observation mode.

修正原版甘州公爵、青塘董毡和木征的家族代码错误；西州回鹘起源按最新研究修订。

Correct the family code errors of the original version of Duke of Ganzhou, Qingtang Dongzheng and MuZheng; the origin of Xizhou Uighur is revised according to the latest research.

改朝换代与统一之战 The War of Dynasty Change and Unification

帝国国号依据首都所在的法理王国自动命名，玩家可更改国号；非夏族群称帝有文化命名；

The empire country name is automatically named according to the de jure kingdom where the capital is located, and the player can change the country name; the non-chinese ethnic group is named as the emperor with cultural naming;

改朝换代将询问臣属是否效忠，拒绝者获得皇位宣称权；

The dynasty change will ask the vassals whether they are loyal, and those who refuse will get the right to claim the throne;

华夏本部有“一统天下”宣战理由，内亚草原有“征服四海”宣战理由，耗费极低且无冷却时间，但两者之间无法以此理由宣战；

The Chinese regime has a reason for "unification of '*tianxia*' (means traditional area of china, called '*tianxia*')" to declare war, The nomadic regime in Inner Asia has a reason to "conquer the four seas" to declare war, both cost very low and have no cooldown, but there is no way to declare war between the two for there reason.

开局腐化 debuff 可用增加控制力消除。

The corruption debuff at the beginning of the game can be eliminated with increased control power.

儒 · 释 · 道 Confucianism, Buddhism and Taoism

佛道衰落，儒家复兴，摩尼教祆教传入中原。儒家因其神圣性和崇拜仪式，仍可视为组织化宗教。

Buddhism and Taoism declined, Confucianism revived, and Zoroastrianism of Manichaeism was introduced into the Central Plains. Confucianism can still be regarded as an organized religion because of its sacredness and worship rituals.

佛教增加唯识宗、禅宗、华严宗和弥勒下生信仰，道教增加太平道，圣地改在中原；

儒家五大流派：维护学问的经学，遵循哲学的理学，倾向实用的新学，发展个体的心学，皇汉排外的攘夷派。

Buddhism increased the beliefs of Weishi Buddhism, Zen Buddhism, Huayan Buddhism and Maitreya Buddhism, and Taoism increased Taipingdao, and the holy land was changed to the Central Plains.

The five schools of Confucianism: Jing Confucianism that maintains scholarship, Li Confucianism that follows philosophy, Xin(新) Confucianism that tends to be pragmatic, Xin(心) Confucianism that develop of individual psychology, and the anti-yi Confucianism (from siyi, do you remember?) that extreme ethnic xenophobia.

胡化与华化 Transfer of Chinese civilization and foreign civilization.

安史之乱至北宋是族群大交流大融合时期，MOD 中“文化”视为一种主观身份认同，而非血统的溯源划分，也会随新版本而更新；

From the Anshi Rebellion to the Northern Song Dynasty is a period of great ethnic exchanges and integration. "Culture" in the MOD is regarded as a subjective identity rather than a traceability division of descent, and it will keep updated with the version.

华夏文化组包括河西文化和河朔文化，南蛮代表高山雨林族系，百越代表南岛族系。

The Chinese culture group includes Hexi culture and Heshuo culture. Nanman(you must remember Siyi) represents the alpine rainforest clan, and Baiyue(well a new concept appeared, in ancient China, most people in southern China who were not under the control of the government were called Yue people,like minyue in Fujian province, Wuyue in the area of southern Jiangsu and northern Zhejiang. Yue is also the name of an ancient kingdom in the Spring and Autumn Period and the Warring States Period.) represents the Austronesian clan

功能模块 functional module

名号系统 title system

由 Maewaka 设计，单行版为《庙号·谥号·年号》MOD，单行版只适配于原版；可自定义年号，并显示于右下角纪年处；谥号和庙号根据君主生前特质、能力、事迹而生成若干可选项；角色界面和头衔历史界面显示符合习惯，即【朝代】【庙号】【谥号】【头衔等级】【姓】【名】。

Designed by Maewaka, the Single edition is the MOD of "Temple title · Posthumous title · Reign title". The Single edition is only suitable for the original version. The Reign title can be customized and displayed in the chronology at the lower right corner. The posthumous title and Temple title are based on the characteristics and abilities of the monarch during his lifetime, Deeds to generate several options; the role interface and title history interface display conforms to the custom, namely [Dynasty] [Temple Title] [Posthumous Title] [Title Level] [Family Name] [First Name].

官僚叙迁机制 Bureaucratic personnel transfer mechanism

针对文官制和采用叙迁继承的头衔（男爵至公爵），依据官员资历而选调官员升迁任职；资历可以通过管理领地、提高发展度和增建建筑，成为继承人、阁僚和侍者而获得；官位也可以当官亲戚要买；选调是根据系统参数设计，而非事件选项，发生升迁时会显示为“输给”和“篡夺”。

Regarding the civil official system and the adoption of the titles of Bureaucratic personnel transfer mechanism (baron to duke), officials are selected and promoted according to their seniority; seniority can be obtained by managing territory, improving development and building additional buildings, and becoming heirs, cabinet ministers and attendants; Official positions can also be bought by relatives; the selection and promotion are designed according to system parameters, not event options. When promotion occurs, it will be displayed as "lost" and "usurpation".

内廷·中枢·朝堂 Inner Court·Central Hub·Imperial Court

位于朝廷按钮下，随着不同的组合，能够实现内朝官夺外朝权、宦官掌军政、外戚专权、官制改革等多种效果，反映古代中国复杂的官制博弈：

This system is located under the imperial court button. With different combinations, it can achieve multiple effects such as the seizure of imperial power by the inner court officials, (In Chinese tradition, it is divided into the inner Court for the emperor's family and the Imperial Court for the whole country.) the eunuch's control of military and administration, The spouse's family dominated the court power, and the reform of the official system, reflecting the complex game of court system in ancient China.

中枢即中书省和枢密院，即宰相，同平章事和参知政事不得兼职地方：

Central Hub is the Ministry of Literature and the Privy Council, equal to the prime minister. and the place where the TongPingZhangshi and CanZhiZhengshi (Ancient official name) are not allowed to work a local official.

内廷即皇帝“身边人”，内侍监（太监）、宗伯（皇族长）、翰林院使（秘书）代表三种内廷权力类型：

The inner court is the emperor's "people by his side", and the inner servants (eunuch), Zongbo (the chief of the royal family), and the HanLinYuanshi (secretary) of the inner court represent the three types of inner court powers.

皇太后仍属于测试中功能：

The Queen Mother is still a function under test;

尚书仆射和六部尚书，在晚唐宋初已沦为荣誉官阶，可以用来笼络实力派。

每年皇帝需发放俸禄，俸禄反映帝国行政成本，随领地收入和规模增长。

Shangshubushe and Liubu Shangshu were reduced to honorary officials title in the late Tang and early Song dynasties, and could be used to win over the powerful factions.

Each year the emperor needs to pay salaries, which reflect the administrative costs of the empire and grow with the income and scale of the territory.

宫相与摄政 Palace Minister and Regent

由糜三小姐设计的“宫相”mod 已经内置；目前占有 50 块伯爵领，可以触该机制，按钮位于角色界面左侧，然后运用影响力，实现对皇帝和帝国的操控；也为即将到来的日本摄关政治做准备。

The "Palace" mod designed by Miss *Mi San* has been built in; currently it has 50 earls, you can touch this mechanism, the button is located on the left side of the character interface, and then use influence to realize the control of the emperor and the empire; It also prepares for the upcoming Japanese government politics(gocha!).

天下经略图 World management chart

位于 朝廷>帝国，以及 宫廷>次要头衔 两处，展现帝国之内 藩王和军镇、行政文官、其他政体的完整界面，让你全面把握帝国虚实，每个头像旁还有更改政体互动的按钮。

Located in the court> empire, and court> secondary titles, it displays the complete interface of the princes, military governor, administrative civil officials, and other government types within the empire, allowing you to fully grasp the reality of the empire. There are buttons for changing the government type interaction beside each avatar.

后宫 Harem

位于 宫廷>次要头衔，展现皇后和所有皇帝侍妾，皇后的重要亲族位于“外戚”栏，嫔妃依据是否生育子女、关系亲疏和能力值，被赐予相应封号，可点选“选妃”和“从民间选妃”按钮。

Located in the court> secondary title, it shows the queen and all the emperor's concubines. The queen's important relatives are located in the "spouse's family" column. The concubines are given corresponding titles based on whether they have children, their relationship and abilities. You can click "Select Concubine" and "Select Concubine from the Civil" button.

兼容性提示 Compatibility tips

无需加载“华夏衣冠”“庙号谥号”，本作已授权包含其内容；

There is no need to load mods of "Chinese Clothes" and "Temple Title", this work has been authorized to include its content;

EPE 兼容补丁上线，请订阅《东方王朝+EPE 兼容补丁》

The EPE compatible patch is online, please subscribe to "EPE Compatible Patch"

英文本地化正在制作。

English localization is being produced.

“东方王朝”希望做基于严谨学术，依托游戏逻辑，反映中国与世界长期交流史的大型 MOD

开放项目地址

"Oriental Dynasty" hopes to make a large-scale MOD based on rigorous academics, relying on game logic, and reflecting the history of long-term exchanges between China and the world

Open project address

https://github.com/Orient-Empires-Project/Orient_Empires_and_sub_MOD