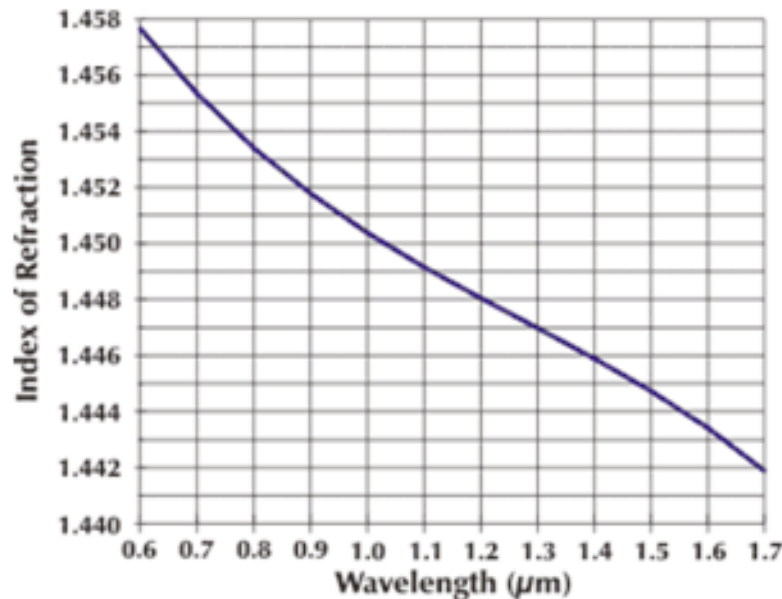


Lecture 4

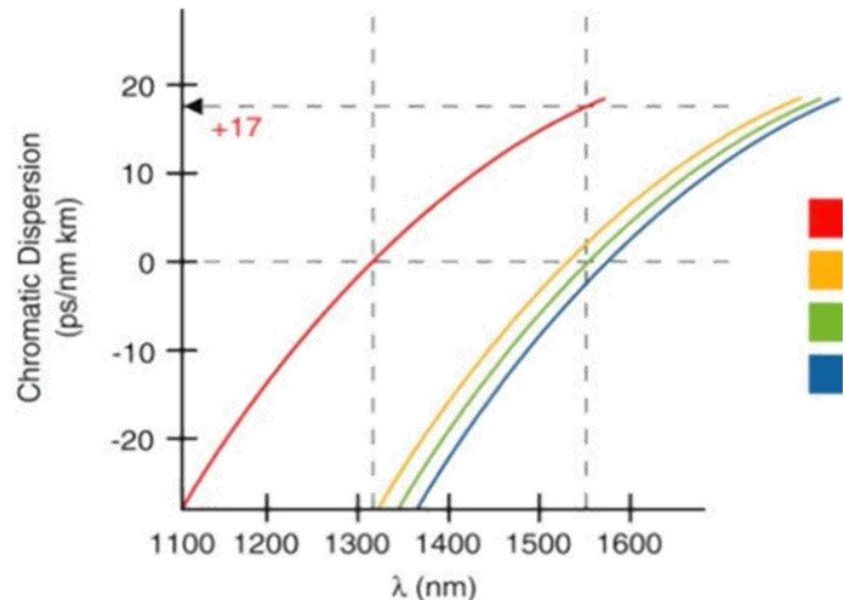
- Dispersion in single-mode fibers
 - Material dispersion
 - Waveguide dispersion
- Limitations from dispersion
 - Propagation equations
 - Gaussian pulse broadening
 - Bit-rate limitations
- Fiber losses

Dispersion, qualitatively

- Different wavelengths (frequency components) propagate differently
- A pulse has a certain spectral width and will broaden during propagation



The index of refraction as a function of wavelength



The dispersion in SMF (red) and different dispersion-shifted fibers

Group delay, group index, and GVD parameter (2.3.1)

Each spectral component of a pulse has a specific group velocity

The **group delay** after a distance L is

$$T = \frac{L}{v_g} = L \frac{d\beta}{d\omega}$$

The group velocity is related to the **mode group index** given by $\bar{n}_g = \bar{n} + \omega \frac{d\bar{n}}{d\omega}$

$$v_g = \frac{c}{\bar{n}_g} = \frac{c}{\bar{n} + \omega \frac{d\bar{n}}{d\omega}} = \frac{c}{\bar{n} - \lambda \frac{d\bar{n}}{d\lambda}}$$

Assuming that $\Delta\omega$ is the spectral width, the pulse broadening is governed by

$$\Delta T = \frac{dT}{d\omega} \Delta\omega = L \frac{d^2\beta}{d\omega^2} \Delta\omega \equiv L\beta_2 \Delta\omega$$

where β_2 is known as the **GVD parameter** (unit is s^2/m or ps^2/km)

The dispersion parameter

Measuring the spectral width in units of wavelength (rather than frequency), we can write the broadening as

$$\Delta T = D \Delta\lambda L,$$

where D [ps/(nm km)] is called the **dispersion parameter**

D is related to β_2 and the effective mode index according to

$$D = -\frac{2\pi c}{\lambda^2} \beta_2 = \left\{ \beta_2 = \frac{d^2 \beta}{d\omega^2}, v_g = \left(\frac{d\beta}{d\omega} \right)^{-1} \right\} = -\frac{2\pi c}{\lambda^2} \frac{d}{d\omega} \left(\frac{1}{v_g} \right) = -\frac{2\pi}{\lambda^2} \left(2 \frac{d\bar{n}}{d\omega} + \omega \frac{d^2 \bar{n}}{d\omega^2} \right)$$

The dispersion parameter has two contributions:

material dispersion, D_M : The index of refraction of the fiber material depends on the frequency

waveguide dispersion, D_W : The guided mode has a frequency dependence

Material dispersion (2.3.2)

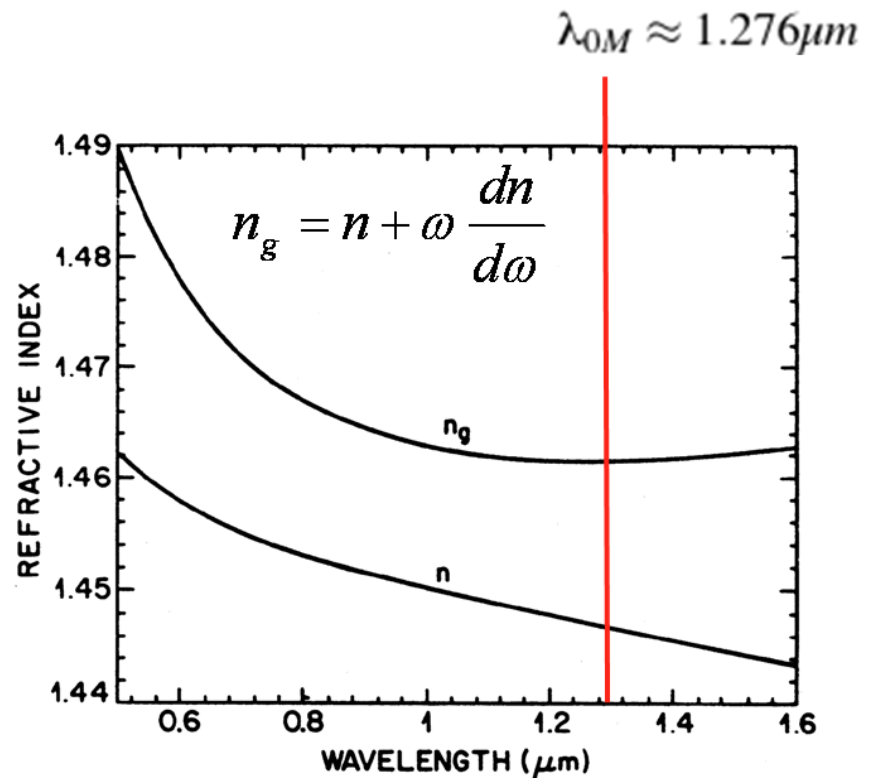
The material dispersion is related to the dependence of the cladding material's group index on the frequency

$$D_M = -\frac{2\pi}{\lambda^2} \frac{dn_{2g}}{d\omega}$$

An approximate relation for the material dispersion in silica is

$$D_M \approx 122 \left(1 - \frac{\lambda_{0M}}{\lambda} \right)$$

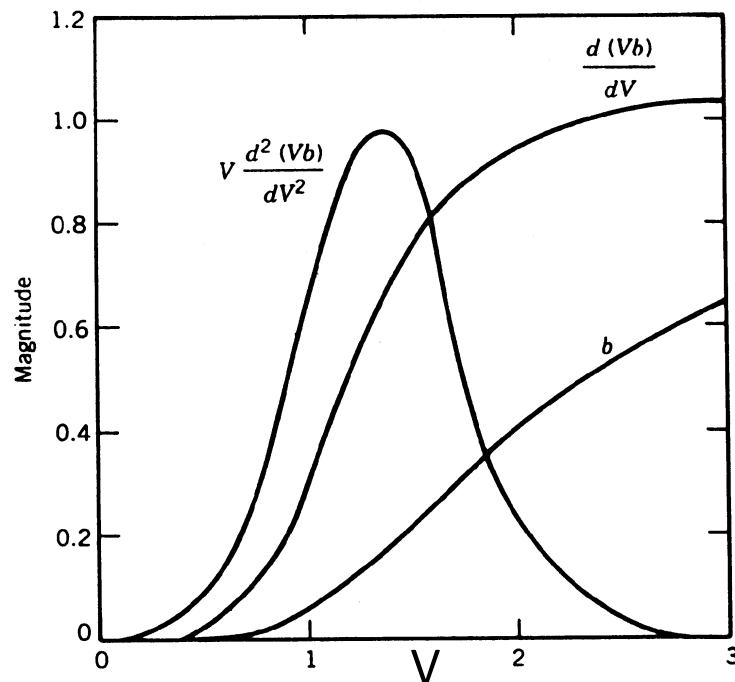
where D_M is given in ps/(nm km)



Waveguide dispersion (2.3.3)

The waveguide dispersion arises from the modes' dependence on frequency

$$D_W = -\frac{2\pi\Delta}{\lambda^2} \left[\frac{n_{2g}^2}{n_2\omega} \frac{V d^2(Vb)}{dV^2} + \frac{dn_{2g}}{d\omega} \frac{d(Vb)}{dV} \right]$$



n_{2g} : the cladding group index

V : the normalized frequency

$$V = \frac{2\pi}{\lambda} a \sqrt{n_1^2 - n_2^2} \approx \frac{\omega}{c} a n_1 \sqrt{2\Delta}$$

b : the normalized waveguide index

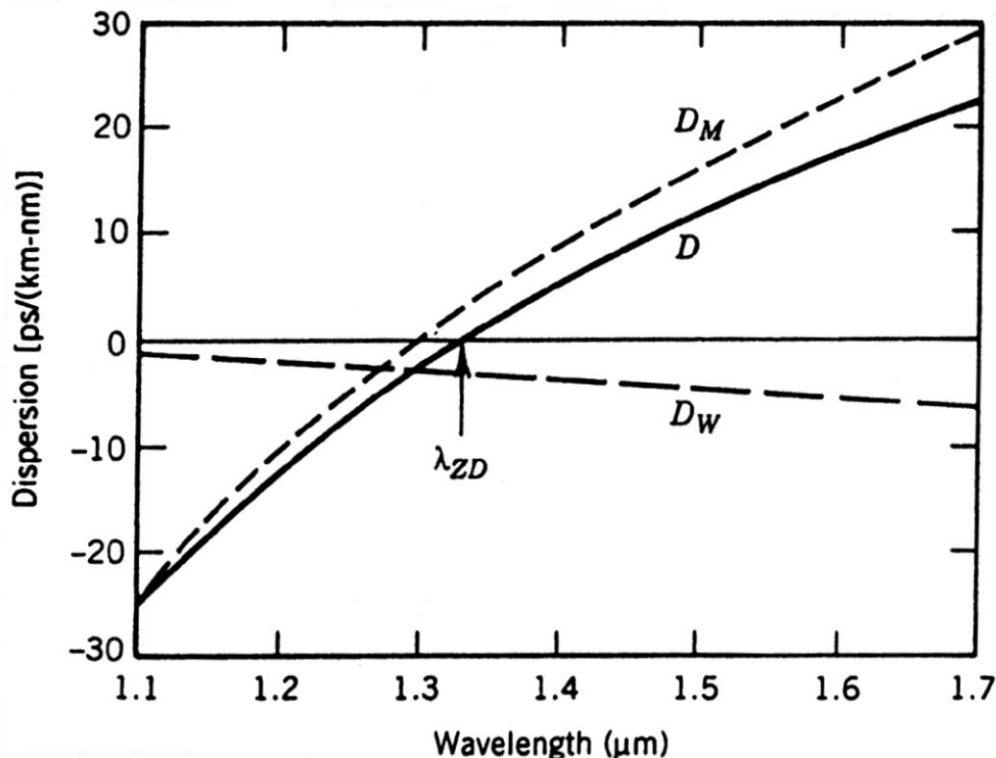
$$b = \frac{\bar{n} - n_2}{n_1 - n_2}$$

Total dispersion

The total dispersion D is the sum of the waveguide and material contributions

$$D = D_W + D_M$$

Note: D_W increases the net zero dispersion wavelength



The zero-dispersion wavelength is denoted either λ_0 or λ_{ZD}

An estimate of the dispersion-limited bit-rate is

$$|D| B \Delta\lambda L < 1$$

where B is the bit-rate, $\Delta\lambda$ the spectral width, and L the fiber length

Anomalous and normal dispersion

The dispersion can have different signs in a *standard single-mode fiber* (SMF)

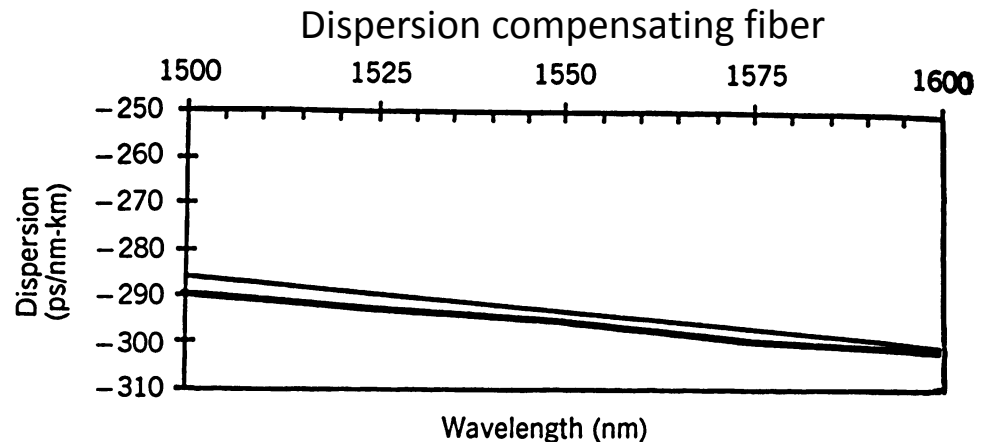
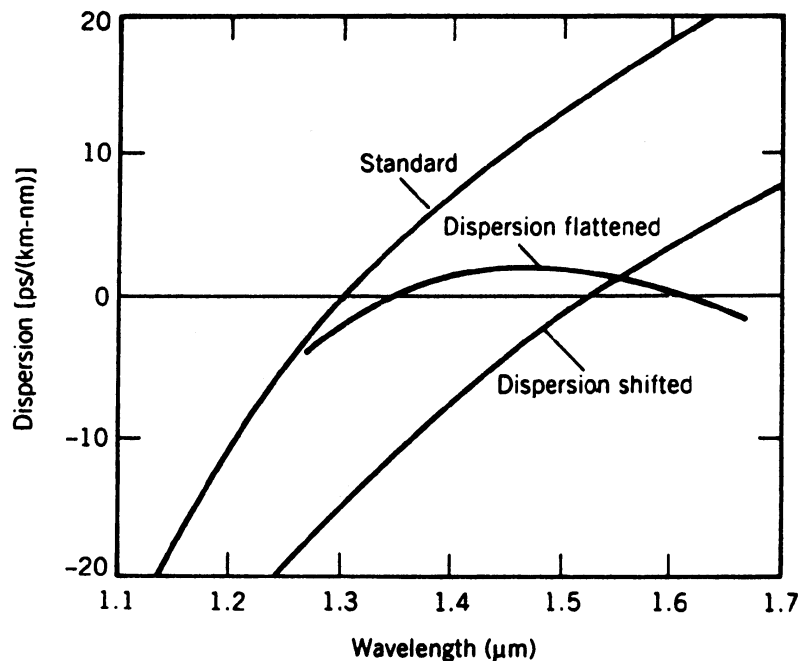
$D > 0$ for $\lambda > 1.31 \mu\text{m}$: “*anomalous dispersion*”, the group velocity of higher frequencies is higher than for lower frequencies

$D < 0$ for $\lambda < 1.31 \mu\text{m}$: “*normal dispersion*”, the group velocity of higher frequencies is lower than for lower frequency components

Pulses are affected differently by nonlinear effects in these two cases

Different fiber types

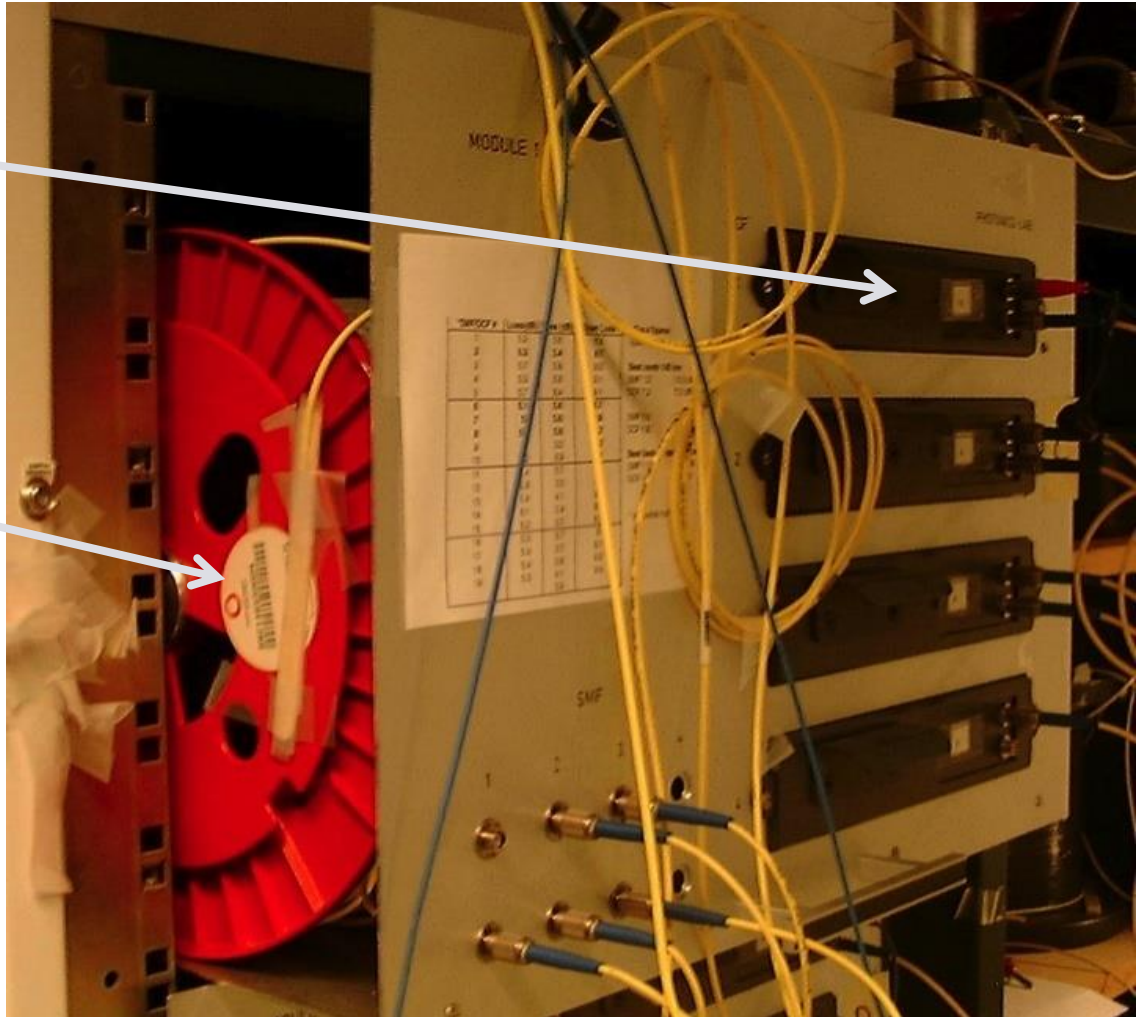
- The fiber parameters can be tailored to shift the λ_0 -wavelength from $\approx 1.3 \mu\text{m}$ to $1.55 \mu\text{m}$, **dispersion-shifted fiber** (DSF)
- A fiber with small D over a wide spectral range (typically with two λ_0 -wavelengths), **dispersion-flattened fiber** (DFF)
- A short fiber with large normal dispersion can compensate the dispersion in a long SMF, **dispersion compensating fibers** (DCF)



Fibers in the lab

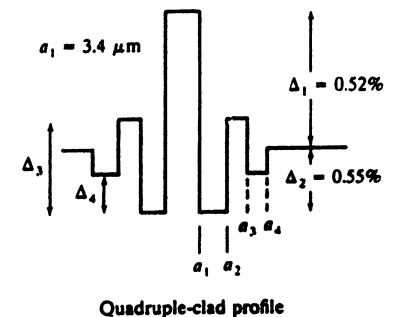
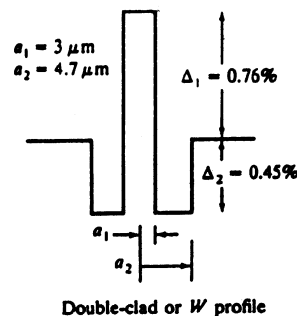
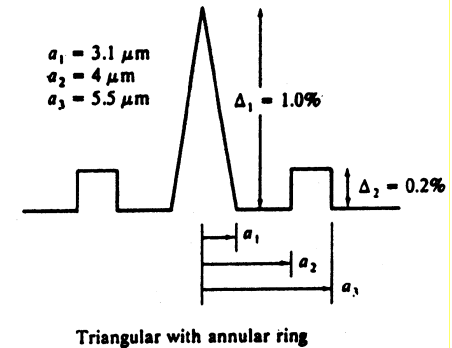
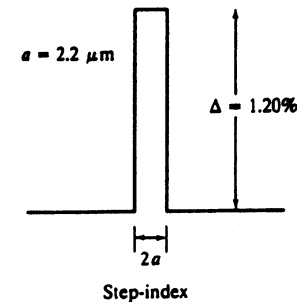
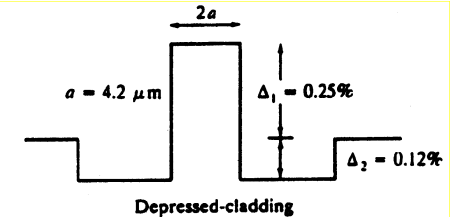
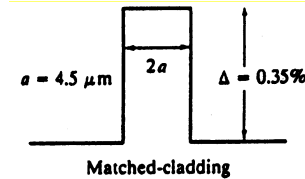
This dispersion compensating module contains 4 km of DCF...

...and it compensates the dispersion in this 25 km roll of SMF



Index profiles of different fiber types

- Standard single-mode fiber (SMF)
- Dispersion-shifted fiber (DSF)
- Dispersion-flattened fiber (DFF)

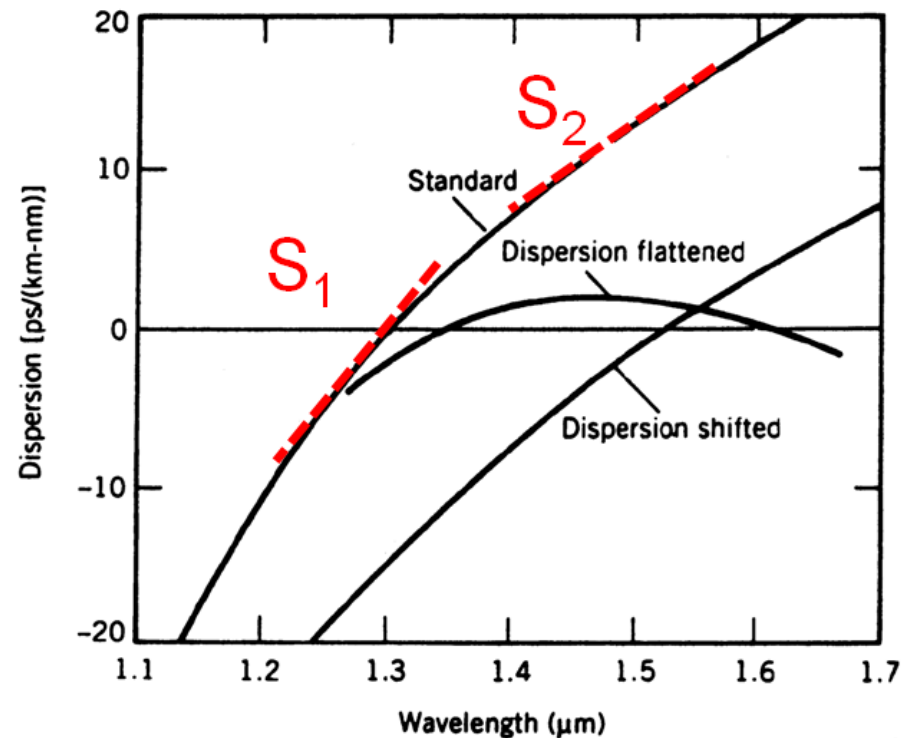


Higher order dispersion (2.3.4)

- Near the zero-dispersion wavelength $D \approx 0$
 - The variation of D with the wavelength must be accounted for

$$S \equiv \frac{dD}{d\lambda} = \left(\frac{2\pi c}{\lambda^2} \right)^2 \frac{d^3 \beta}{d\omega^3}$$

- We have used $\beta_2 = 0$
- S [ps/(nm² km)] is called the **dispersion slope**
 - Typical value in SMF is 0.07 ps/(nm² km)

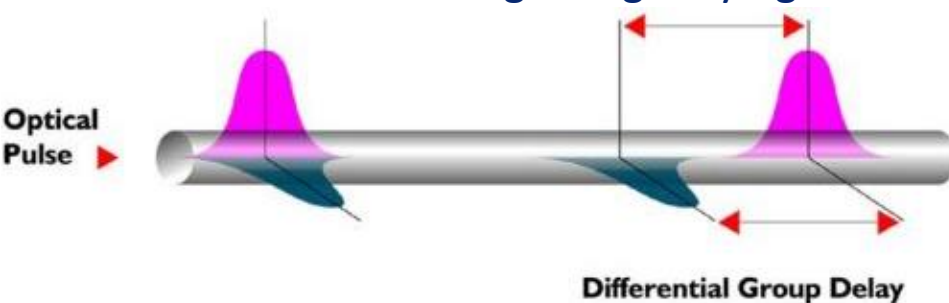


Polarization-mode dispersion (PMD) (2.3.5)

- An optical fiber is always slightly elliptical
 - Different index of refraction for x and y polarization, difference is Δn
 - Changes along the fiber
 - Changes with frequency
 - Changes with time
- This leads to:
 - The state-of-polarization (SOP) of the signal in the fiber will be random
 - Different delay for different polarizations, **differential group delay** (DGD)

$$\Delta\tau = \left| \frac{L}{v_{gx}} - \frac{L}{v_{gy}} \right| = L |\beta_{1x} - \beta_{1y}| = L(\Delta\beta_1)$$

- DGD acting along varying axes leads to **polarization-mode dispersion** (PMD)



$$\sigma_T \approx (\Delta\beta_1) \sqrt{2l_c z} = D_p \sqrt{L}$$

D_p is the PMD parameter (typical value is 0.05–1 ps/√km)

Basic propagation equation

We will now develop the theory for signal propagation in fibers

The electric field is written as

$$\mathbf{E}(\mathbf{r}, t) = \text{Re}[\hat{\mathbf{x}} F(x, y) A(z, t) \exp(i\beta_0 z - i\omega_0 t)]$$

- The field is polarized in the \mathbf{x} -direction
- $F(x, y)$ describes the mode in the transverse directions
- $A(z, t)$ is the complex **field envelope**
- β_0 is the propagation constant corresponding to ω_0

Only $A(z, t)$ changes upon propagation (described in the Fourier domain)

$$\tilde{A}(z, \omega) = \tilde{A}(0, \omega) \exp[i\beta(\omega)z - i\beta_0 z]$$

$$\left(\tilde{A}(z, \omega) = \int_{-\infty}^{\infty} A(z, t) \exp(i\omega t) d\omega \right)$$

Each spectral component of a pulse propagates differently

The propagation constant

- The propagation constant is in general complex

$$\beta(\omega) = [\bar{n}(\omega) + \delta n_{NL}(\omega)](\omega/c) + i\alpha(\omega)/2 \approx \beta_L(\omega) + \beta_{NL}(\omega_0) + i\alpha(\omega_0)/2$$

- α is the attenuation
 - δn_{NL} is a small nonlinear (= power dependent) change of the refractive index
- Dispersion arises from $\beta_L(\omega)$
 - The frequency dependence of β_{NL} and α is small
- We now expand $\beta_L(\omega)$ in a Taylor series around $\omega = \omega_0$ ($\Delta\omega = \omega - \omega_0$)

$$\beta_L(\omega) \approx \beta_0 + \beta_1(\Delta\omega) + \frac{\beta_2}{2}(\Delta\omega)^2 + \frac{\beta_3}{6}(\Delta\omega)^3 + \dots, \quad \beta_m = \left. \frac{d^m \beta}{d\omega^m} \right|_{\omega=\omega_0}$$

\nearrow $1/v_p$ \nearrow $1/v_g$ \nearrow GVD(rel. to D) \uparrow dispersion slope(related to S)

Basic propagation equation (2.4.1)

Substitute β with the Taylor expansion in the expression for the evolution of $A(z, \omega)$, calculate $\partial A/\partial z$, and write in time domain by using $\Delta\omega \leftrightarrow i \partial/\partial t$

$$\frac{\partial A}{\partial z} + \beta_1 \frac{\partial A}{\partial t} + i \frac{\beta_2}{2} \frac{\partial^2 A}{\partial t^2} - \frac{\beta_3}{6} \frac{\partial^3 A}{\partial t^3} = i\beta_{NL}A - \frac{\alpha}{2}A$$

The nonlinearity is quantified by using $\delta n_{NL} = n_2 I$ where n_2 [m²/W] is a measure of the strength of the nonlinearity, and I is the light intensity

$$\beta_{NL} = \gamma |A|^2, \text{ where } \gamma = 2\pi n_2 / (\lambda_0 A_{\text{eff}}) \text{ is the nonlinear coefficient}$$

A_{eff} is the effective mode area and $|A|^2$ is normalized to represent the power
 γ is typically 1–20 W⁻¹ km⁻¹

Basic propagation equation

- Use a coordinate system that moves with the pulse group velocity!
 - This is called **retarded time**, $t' = t - \beta_1 z$
 - We neglect β_3 to get

$$\frac{\partial A}{\partial z} + i \frac{\beta_2}{2} \frac{\partial^2 A}{\partial t^2} = i \gamma |A|^2 A - \frac{\alpha}{2} A$$

- This is the **nonlinear Schrödinger equation** (NLSE)
 - The primes are implicit
- The loss reduces the power \Rightarrow reduces the impact from the nonlinearity
- The average power of the signal during propagation in the fiber is

$$P_{\text{av}}(z) = \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} |A(z, t)|^2 dt = P_{\text{av}}(0) e^{-\alpha z}$$

- **Note:** α is in m^{-1} while loss is often expressed in dB/km

Chirped Gaussian pulses (2.4.2)

- To study dispersion, we neglect nonlinearity and loss

$$\frac{\partial A}{\partial z} + i \frac{\beta_2}{2} \frac{\partial^2 A}{\partial t^2} = 0$$

- The formal solution is

$$\tilde{A}(z, \omega) = \tilde{A}(0, \omega) \exp\left(i \frac{\beta_2}{2} \omega^2 z\right)$$

- Note:** Dispersion acts like an all-pass filter
- We study chirped Gaussian pulses

$$A(0, t) = A_0 \exp\left[-\frac{1}{2} (1 + iC)(t/T_0)^2\right]$$

- A_0 is the peak amplitude
- C is the chirp parameter
- T_0 is the 1/e half width (power) $T_{\text{FWHM}} = 2(\ln 2)^{1/2} T_0 \approx 1.665 T_0$

Chirp frequency

- For a chirped pulse, the frequency of the pulse changes with time
 - What does this mean???
- Study a CW (continuous wave)

$$\mathbf{E}(\mathbf{r}, t) = \text{Re}[\hat{\mathbf{x}} F(x, y) A(z, t) \exp(i\beta_0 z - i\omega_0 t)]$$

- A is a constant
- Writing $A \exp(i\beta_0 z - i\omega_0 t) = A \exp(i\phi)$, we see that $\omega_0 = -\partial\phi/\partial t$
- We **define** the ***chirp frequency*** to be

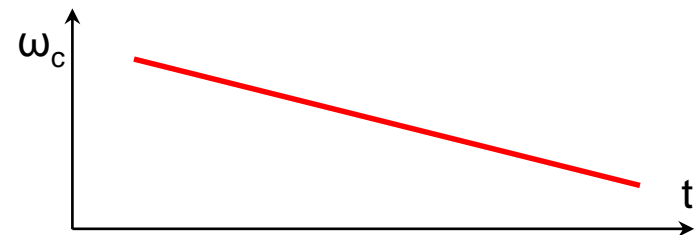
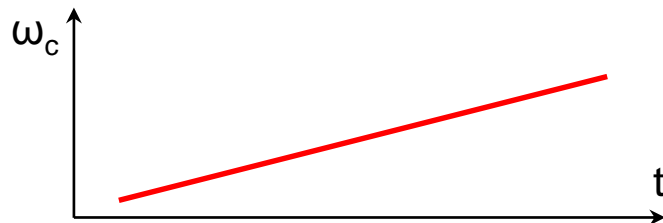
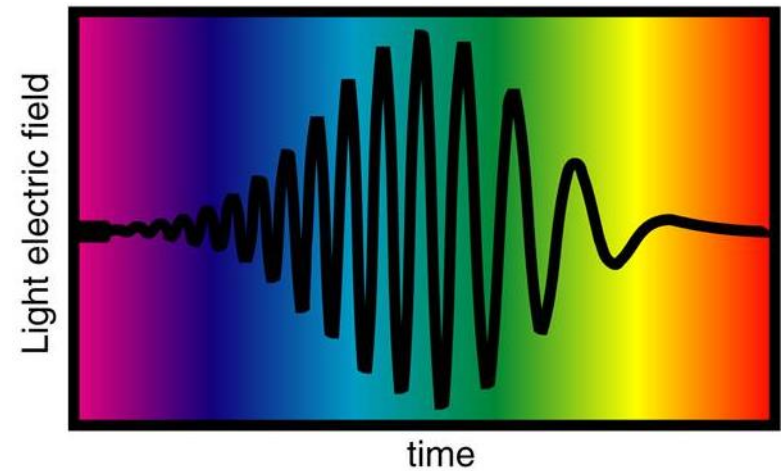
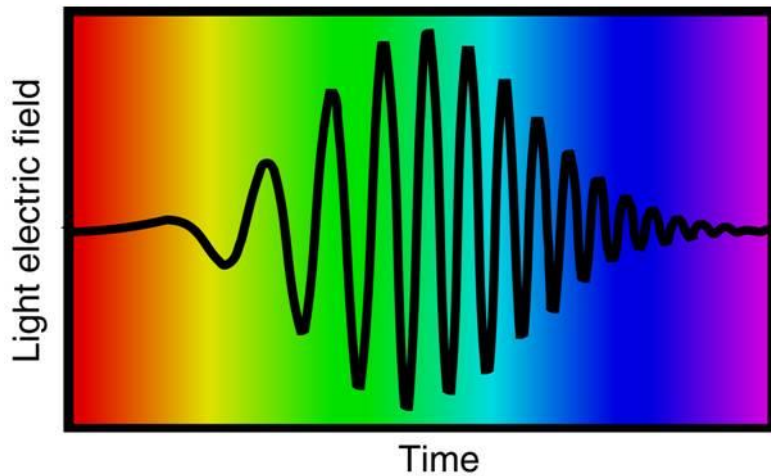
$$\omega_c = -\partial\phi(t) / \partial t$$

- We allow ϕ to have a time dependence
 - We get ϕ from the complex amplitude
- In this way, the chirp frequency can depend on time
 - For the Gaussian pulse we get $\omega_c = Ct/T_0^2$

A linearly chirped pulse

Frequency increases with time

Frequency decreases with time



Time-bandwidth product

The Fourier transform of the input Gaussian pulse is

$$\tilde{A}(0, \omega) = A_0 \left(\frac{2\pi T_0^2}{1+iC} \right)^{1/2} \exp \left[-\frac{\omega^2 T_0^2}{2(1+iC)} \right]$$

The 1/e spectral half width (intensity) is $\Delta\omega_0 = \sqrt{1+C^2} / T_0$

The product of the spectral and temporal widths is $\Delta\omega_0 T_0 = \sqrt{1+C^2}$

If $C = 0$ then the pulses are chirp-free and said to be ***transform-limited*** as they occupy the smallest possible spectral width

Using the full width at half maximum (FWHM), we get

$$\Delta\nu_{\text{FWHM}} T_{\text{FWHM}} = \frac{2\ln 2}{\pi} \sqrt{1+C^2} \approx 0.44 \sqrt{1+C^2}$$

Chirped Gaussian pulses (2.4.2)

We introduce $\xi = z/L_D$ where the *dispersion length* $L_D = T_0^2/|\beta_2|$

In the time domain the dispersed pulse is

$$A(\xi, t) = \frac{A_0}{\sqrt{b_f}} \exp \left[-\frac{(1 + iC_1)t^2}{2T_0^2 b_f^2} + \frac{i}{2} \arctan \left(\frac{\xi}{1 + C\xi} \right) \right]$$

$$b_f(\xi) = \left[(1 + sC\xi)^2 + \xi^2 \right]^{1/2}$$

$$C_1(\xi) = C + s(1 + C^2)\xi$$

$$s = \text{sign}(\beta_2)$$

The output width (1/e-intensity point) broadens as

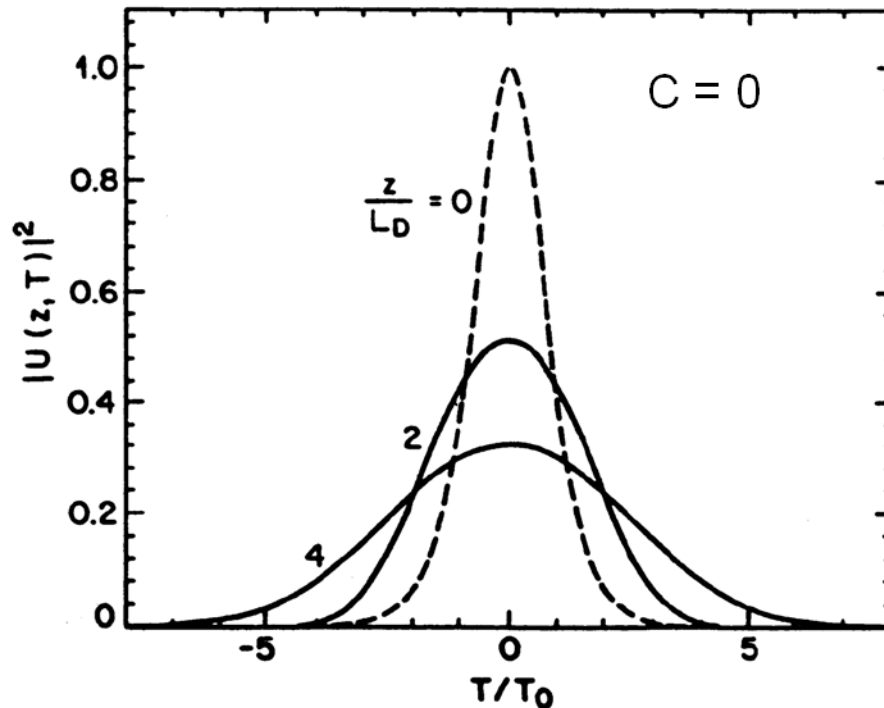
$$b_f(z) = \frac{T_1(z)}{T_0} = \left[\left(1 + \frac{C\beta_2 z}{T_0^2} \right)^2 + \left(\frac{\beta_2 z}{T_0^2} \right)^2 \right]^{1/2}$$

A Gaussian pulse remains Gaussian during propagation

The chirp, $C_1(\xi)$, evolves as the pulse propagates

If $(C\beta_2)$ is negative, the pulse will initially be compressed

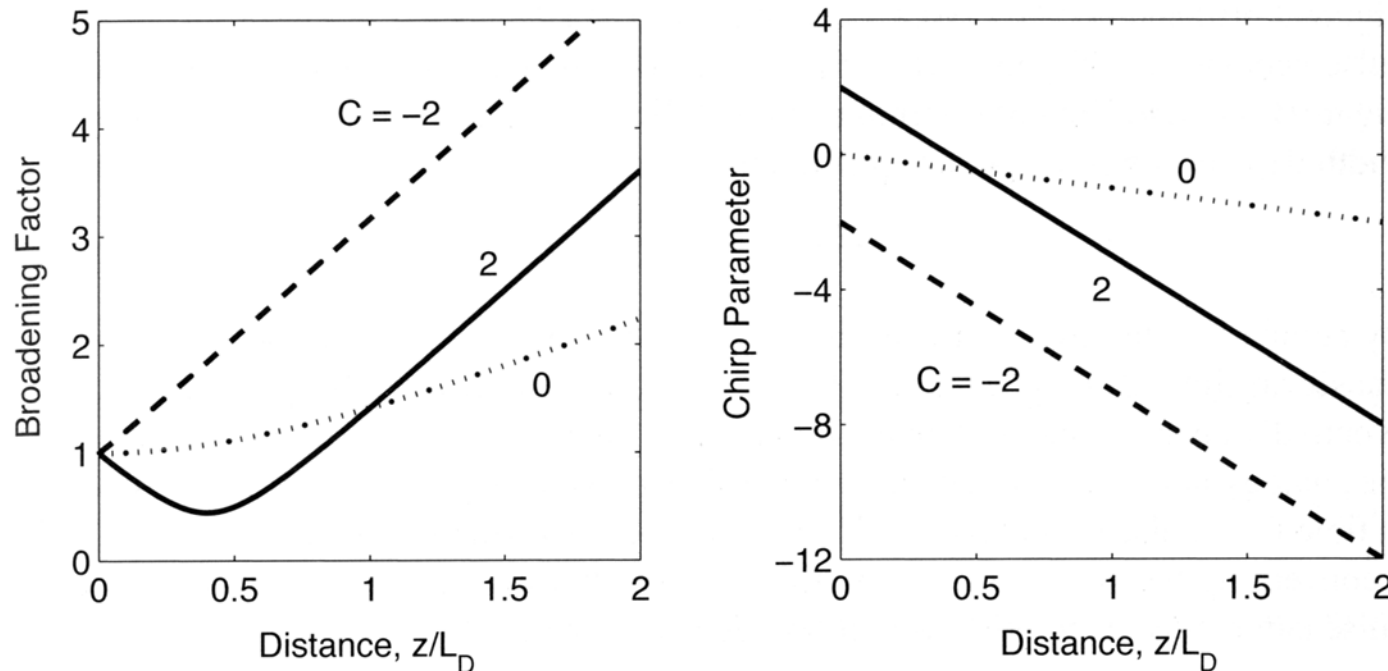
Broadening of chirp-free Gaussian pulses



$$b_f(z) = \sqrt{1 + \left(\frac{z}{L_D}\right)^2} = \sqrt{1 + \left(\frac{|\beta_2|z}{T_0^2}\right)^2}$$

Short pulses broaden more quickly than longer pulses
(Compare with diffraction of beams)

Broadening of linearly chirped Gaussian pulses



For $(C \beta_2) < 0$, pulses initially compress and reaches a minimum at

$$z = |C|/(1+C^2)L_D \text{ at which } C_1 = 0 \text{ and } T_1^{\min} = \frac{T_0}{\sqrt{1+C^2}} = \frac{1}{\Delta\omega_0}$$

Chirped pulses eventually broaden more quickly than unchirped pulses

Non-Gaussian pulses

Only Gaussian pulses remain Gaussian upon propagation

Not even Gaussian pulses remain Gaussian if β_3 cannot be ignored

In these cases, the RMS-pulse width can be used

$$\sigma_p = \sqrt{\langle t^2 \rangle - \langle t \rangle^2} \quad \langle t^m \rangle = \frac{\int_{-\infty}^{\infty} t^m |A(z, t)|^2 dt}{\int_{-\infty}^{\infty} |A(z, t)|^2 dt}$$

σ_p can be calculated when the initial pulse is known

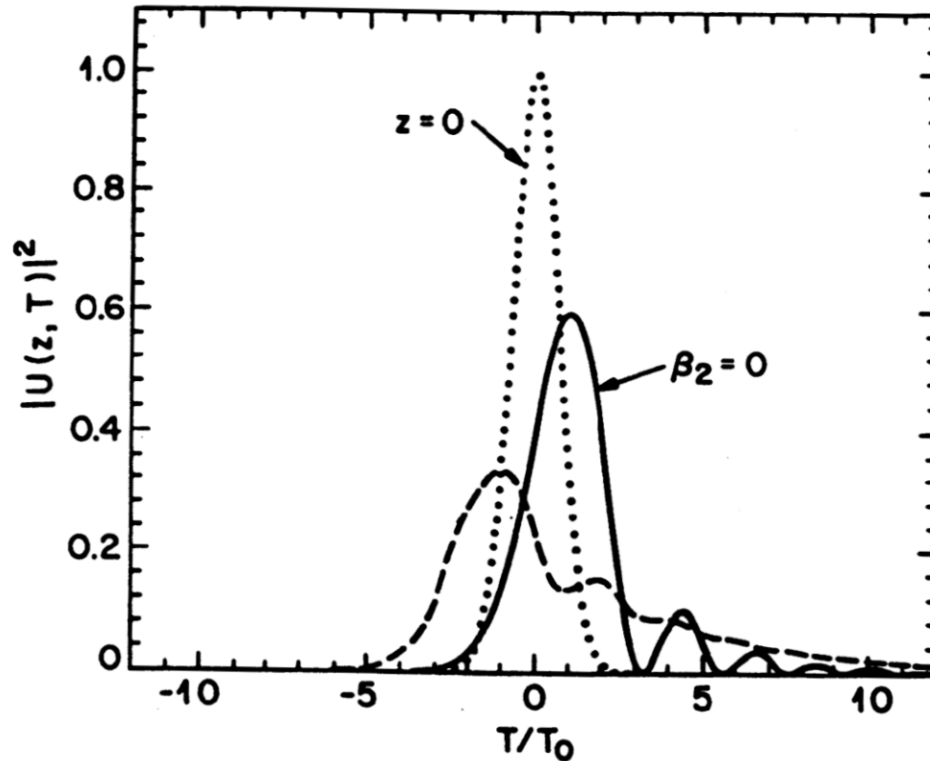
Example 1: An unchirped rectangular

pulse will, in presence of only β_2 , broaden as $\sigma_p^2 = \sigma_0^2 \left[1 + \frac{3}{2} \left(\frac{L}{L_D} \right)^2 \right]$

Example 2: An unchirped Gaussian

pulse will, in presence of only β_2 , broaden as $\sigma_p^2 = \sigma_0^2 \left[1 + \left(\frac{L}{L_D} \right)^2 \right]$

Chirped Gaussian pulses in the presence of β_3



Higher order dispersion gives rise to oscillations and pulse shape changes

$$\frac{\sigma^2}{\sigma_0^2} = \left(1 + \frac{C\beta_2 L}{2\sigma_0^2}\right)^2 + \left(\frac{\beta_2 L}{2\sigma_0^2}\right)^2 + \left(\frac{\beta_3 L(1+C^2)}{4\sqrt{2}\sigma_0^3}\right)^2 \quad \sigma_0 = T_0 / \sqrt{2}$$

Effect from source spectrum width

Using a light source with a broad spectrum leads to strong dispersive broadening of the signal pulses

In practice, this only needs to be considered when the source spectral width approaches the symbol rate

For a Gaussian-shaped source spectrum with RMS-width σ_ω and with Gaussian pulses, we have

$$\frac{\sigma_p^2}{\sigma_0^2} = \left(1 + \frac{C\beta_2 L}{2\sigma_0^2}\right)^2 + (1 + V_\omega^2) \left(\frac{\beta_2 L}{2\sigma_0^2}\right)^2 + (1 + C^2 + V_\omega^2)^2 \left(\frac{\beta_3 L}{4\sqrt{2}\sigma_0^3}\right)^2$$

where $V_\omega = 2\sigma_\omega\sigma_0$

$V_\omega \ll 1$ when the source spectral width \ll the signal spectral width

Limitations on bit rate, incoherent source (2.4.3)

If, as for an LED light source, $V_\omega \gg 1$ we obtain approximately

$$\sigma^2 = \sigma_0^2 + (\beta_2 L \sigma_\omega)^2 \equiv \sigma_0^2 + (DL\sigma_\lambda)^2$$

A common criteria for the bit rate is that $\sigma \leq T_B / 4 = 1/(4B)$

For the Gaussian pulse, this means that 95% of the pulse energy remains within the bit slot

In the limit of large broadening $4BL|D|\sigma_\lambda \leq 1$

σ_λ is the source RMS width in wavelength units

Example: $D = 17 \text{ ps}/(\text{km nm})$, $\sigma_\lambda = 15 \text{ nm} \Rightarrow (BL)_{\max} \approx 1 \text{ (Gbit/s) km}$

Limitations on bit rate, incoherent source

In the case of operation at $\lambda = \lambda_{\text{ZD}}$, $\beta_2 = 0$ we have

$$\sigma^2 = \sigma_0^2 + \frac{1}{2}(\beta_3 L \sigma_\omega^2)^2 \equiv \sigma_0^2 + \frac{1}{2}(SL \sigma_\lambda^2)^2$$

With the same condition on the pulse broadening, we obtain

$$\sqrt{8BL}|S|\sigma_\lambda^2 \leq 1$$

The dispersion slope, S , will determine the bit rate-distance product

Example: $D = 0$, $S = 0.08 \text{ ps}/(\text{km nm}^2)$, $\sigma_\lambda = 15 \text{ nm} \Rightarrow (BL)_{\text{max}} \approx 20 \text{ (Gbit/s) km}$

Limitations on bit rate, coherent source (2.4.3)

For most lasers $V_\omega \ll 1$ and can be neglected and the criteria become

Neglecting β_3 :
$$\sigma^2 = \sigma_0^2 + (\beta_2 L / 2\sigma_0)^2 \equiv \sigma_0^2 + \sigma_D^2$$

The output pulse width is minimized for a certain input pulse width giving

$$4B\sqrt{|\beta_2|L} \leq 1$$

Example: $\beta_2 = 20 \text{ ps}^2/\text{km} \rightarrow (B^2 L)_{\max} \approx 3000 \text{ (Gbit/s)}^2 \text{ km}$

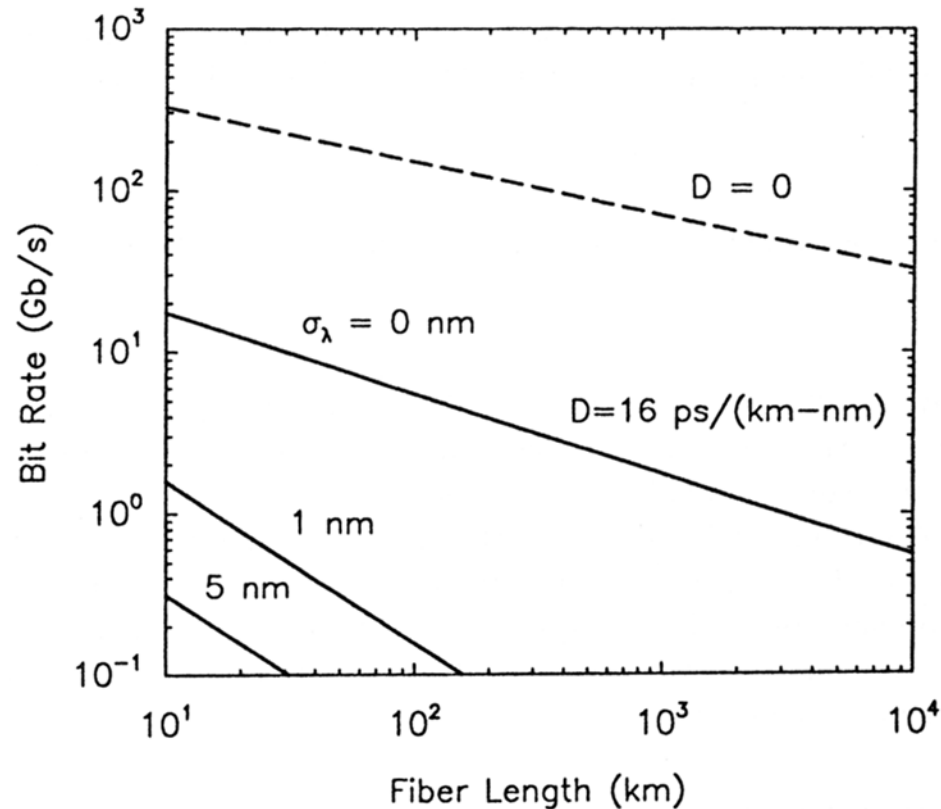
500 km @ 2.5 Gbit/s, 30 km @ 10 Gbit/s

If $\beta_2 = 0$ (close to λ_0):
$$\sigma^2 = \sigma_0^2 + (\beta_3 L / 4\sigma_0^2)^2 / 2 \equiv \sigma_0^2 + \sigma_D^2$$

For an optimal input pulse width, we get

$$B(|\beta_3|L)^{1/3} \leq 0.324$$

Limitations on bit rate, summary



A coherent source improves the bit rate-distance product
Operation near the zero-dispersion wavelength also is beneficial...
...but may lead to problems with nonlinear signal distortion

Super-Gaussian pulses

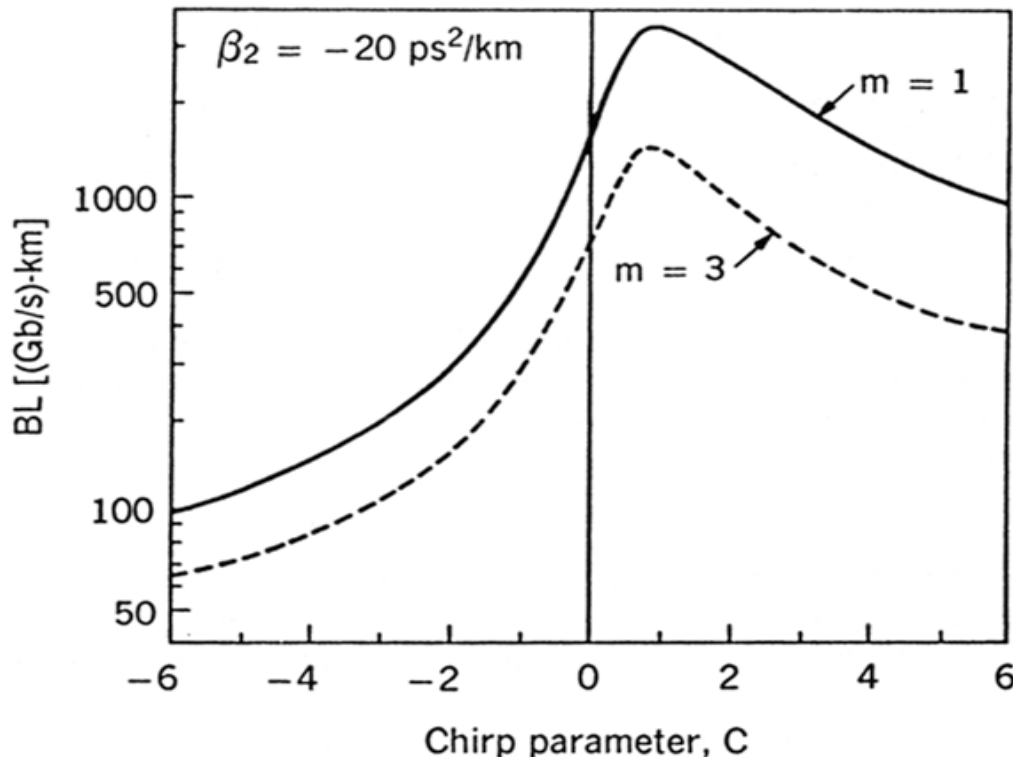
- Super-Gaussian pulses are flat-top and can be used to model NRZ...

- ...but more accurate modeling is preferred

- If $m = 1 \Rightarrow$ We recover the Gaussian

- If $m > 1 \Rightarrow$ The shape is more rectangular

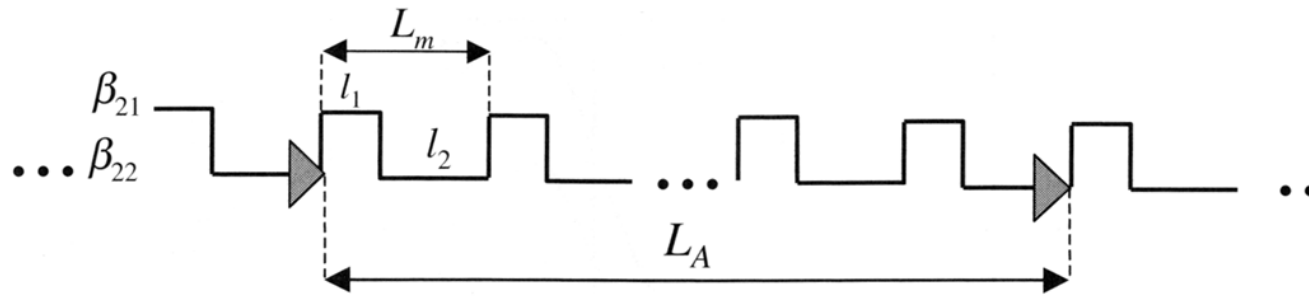
$$A(0, t) = A_0 \exp \left[-\frac{1+iC}{2} \left(\frac{t}{T_0} \right)^{2m} \right]$$



Numerical simulation shows:

- Super-Gaussian has:
 - Smaller bit rate-distance product...
 - ...due to more problems with dispersion...
 - ...due to the sharper edges
- A small chirp can be beneficial:
 - $C \approx 1$ is optimal

Dispersion compensation



- Dispersion is a key limiting factor for an optical transmission system
- Several ways to compensate for the dispersion exist
 - More about this in a later lecture...
- One way is to periodically insert fiber with opposite sign of D
 - This is called **dispersion-compensating fiber** (DCF)
 - Figure shows a system with both SMF and DCF
 - The GVD parameters are β_{21} and β_{22}
- Group-velocity dispersion is perfectly compensated when

$$\beta_{21}l_1 + \beta_{22}l_2 = 0, \text{ which is equivalent to } D_1l_1 + D_2l_2 = 0$$
- GVD and PMD can also be compensated in digital signal processing (DSP)

Fiber losses (2.5)

- Fiber have low loss but the loss grows exponentially with distance
 - Approx. 20–25 dB loss over 100 km
 - Optical receivers add noise...
 - ...and the input power may be too low to obtain sufficient SNR
- The optical power in a fiber decreases exponentially with the propagation distance as $P_{\text{out}} = P_{\text{in}} \exp(-\alpha z)$
 - α is the attenuation coefficient (unit m^{-1})
- Often, attenuation is given in dB/km and its relation to α is

$$\alpha_{\text{dB}} = -\frac{1}{L} 10 \log_{10} e^{-\alpha L} = -\frac{10 \log e^{-\alpha L}}{L \log 10} = \frac{10}{\log 10} \alpha \approx 4.343 \alpha$$

- Typical value in SMF at 1550 nm $\alpha_{\text{dB}} = 0.2 \text{ dB/km} \Rightarrow$
 $\alpha = 0.046 \text{ km}^{-1} = 1/(21.7 \text{ km})$

Attenuation mechanisms

- Material absorption
 - Intrinsic absorption: In the SiO_2 material
 - Electronic transitions (UV absorption)
 - Vibrational transitions (IR absorption)
 - Extrinsic: Due to impurity atoms
 - Metal and OH^- ions, dopants
- Rayleigh scattering
 - Occurs when waves scatter off small, randomly oriented particles
 - (Makes the sky blue!)
 - Proportional to λ^{-4}
- Waveguide imperfections
 - Core-cladding imperfections on $> \lambda$ length scales (Mie scattering)
 - Micro-bending (bending curvature $\sim \lambda$)
 - Macro-bending (negligible unless bending curvature $< 1\text{--}5\text{ mm}$)

Total attenuation

- Minimum theoretical loss is 0.15 dB/km at 1550 nm
- Main contributions: Rayleigh scattering and IR absorption
- Left figure: Theoretical curves and measured loss for typical fiber
- Right figure: Loss for sophisticated fiber with negligible loss peak

