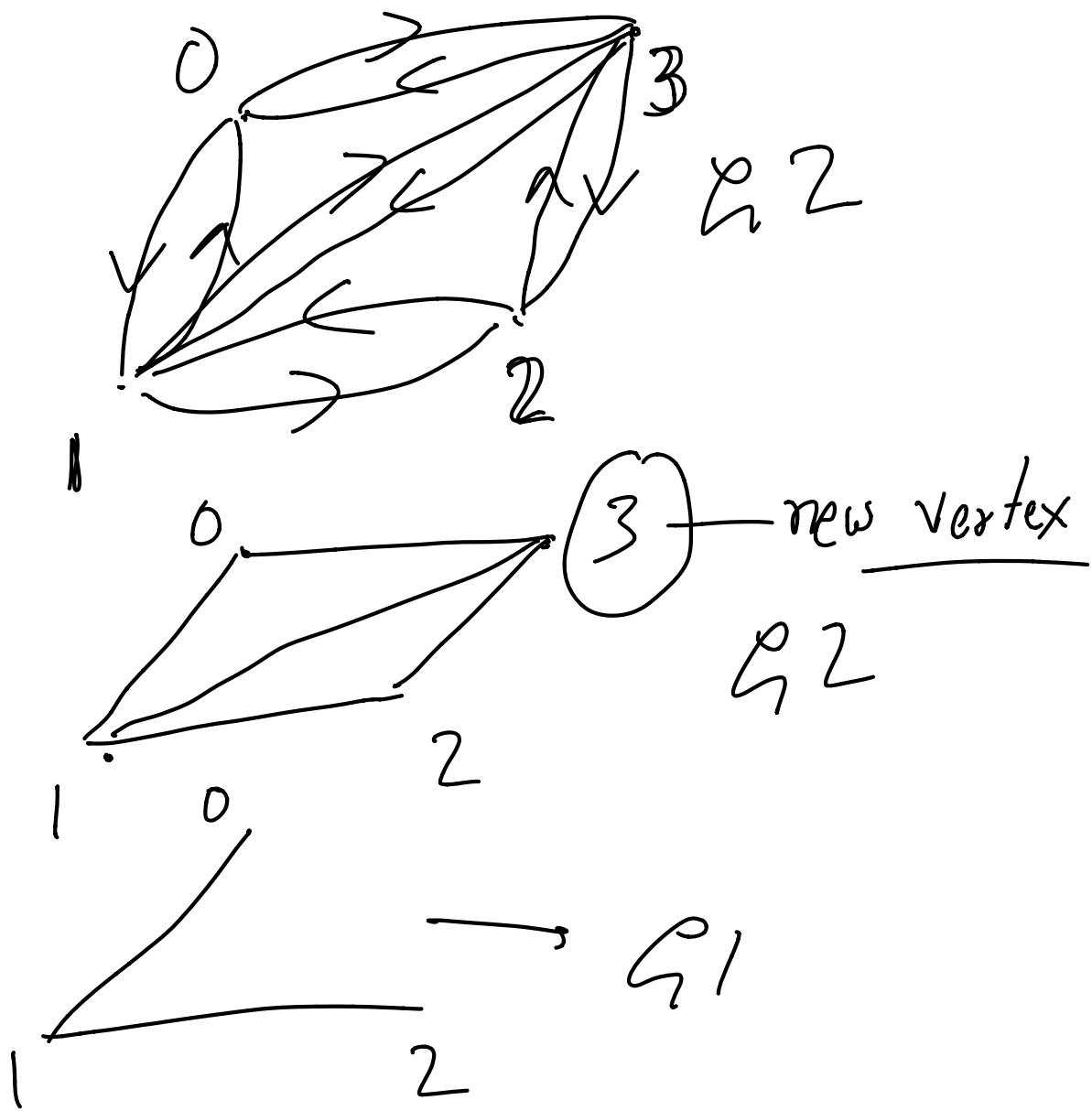
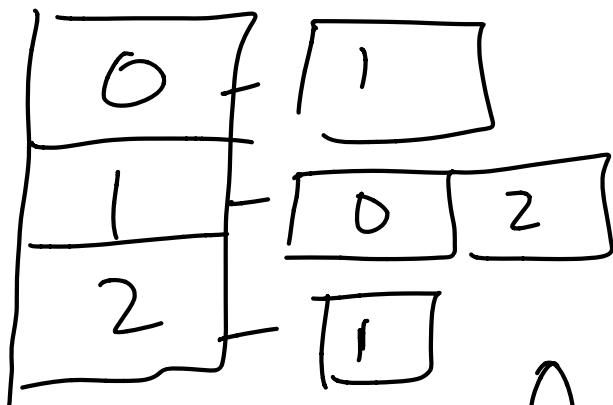


HW 11Problem 2Example

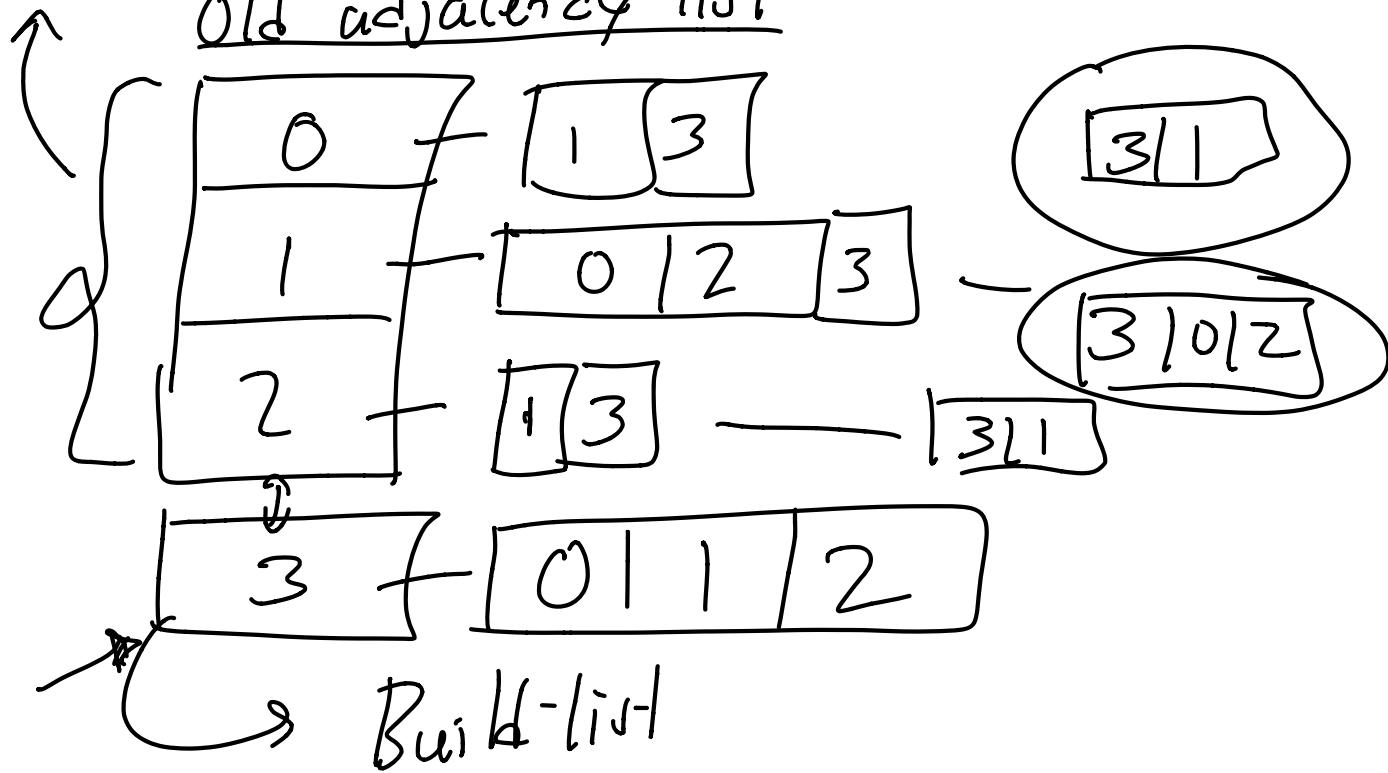
Input G1



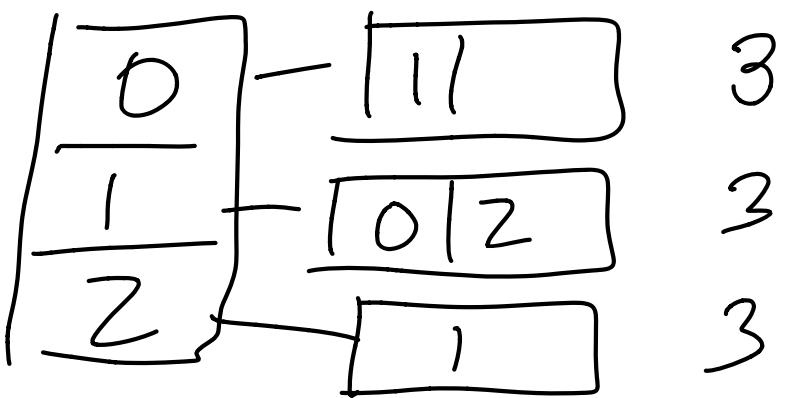
Vector map:

Output G2

Old adjacency list

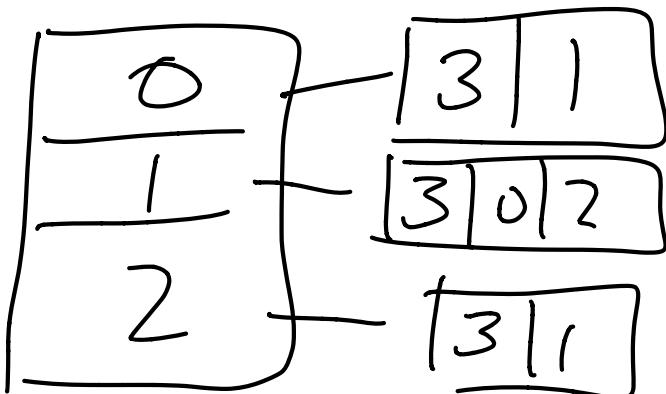


Take my old adjacency list

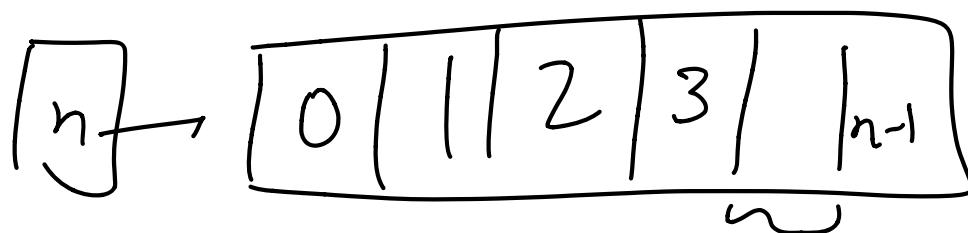
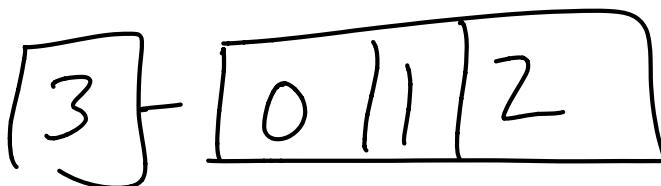


I have a vector of List
and I want an element

for every element (list) of this
vector



(vector-map (lambda ([nbrs:
 (Listof Vertex)])
 (cons n nbrs))
 new vertex)



(build-list n f)

$[f(0), f(1), f(2), \dots, f(n-1)]$.

$[0, 1, 2, 3, \dots, (n-1)]$

What should be f (identity
function)

(build-list n (lambda ([i:Integers])
i))

(vector (build-list n (lambda
([i:Integers]) i)))

Just append the two parts

(\vdash add-vertex : $\text{Graph} \rightarrow \text{Graph}$)

(define (add-vertex g)

(match g number of vertices

[$(\text{Graph } n \xleftarrow{n} \text{adj})$

$(\text{Graph } (+ n 1))$

(vec-append (vector-map
lambda ([nbros : (Listof Vertex)])

(cons n nbros)) $\text{adj} \xleftarrow{\text{vector}}$

(vector (build-list n (lambda
([i : Integer]) i))))]))])

Time complexity

`cons` takes constant time

My lambda takes constant
time

$O(n)$

Build list - $O(n)$

$$O(n) + O(n) + O(n+1)$$

↑
vector- append

$$= O(n+1) = \underline{\underline{O(n)}}$$

3:

b). Create a list of random events.

Convert this list to a BST.

Let's

```
defn singleton : (AllType A) (A → Boolean) → (BST A))  
defn (singleton val lte)
```

```
(BST lte (Node val 'none  
'none)))
```

Insert-all

Input 1: BST

Input 2: a list

Output: BST will all the elements
in the list.

Idea use recursion

Insert the first element
Recursively the rest list

(:insert-all : (All (A) (Listof A)
(BST A) - (BST A)))

(define (insert-all my-list my-bst)

(cond

remains unchanged



[empty? my-list] my-bst]

[else (insert-all (rest my-list)
(BST-insert (first my-list)
my-bst))])

list \rightarrow BST

Input 1: List

Input 2: Itc?

Output: BST containing elements
of the list.

$(:\text{List} \rightarrow \text{BST} : (\text{All } A) (\text{Listof } A)$
 $(A \rightarrow \text{Boolean}) \rightarrow (\text{BST } A))$

```
(define (list->bst my-list bte))
```

(define-struct Activity

([desc: String]

[day-of-year: Integer]

[loc-String])

(define-type Calendar (BST
Activity))

(: activity-lte? : Activity Activity
→ Boolean)

(define (activity-lte? thing1 thing2)

(= (Activity-day-of-year
thing1) (Activity-day-of-year
thing2))

Function which converts a date to an activity

↓
Day of year

(:day → act : Integer → Activity)

(define (day->act day))

(Activity " " day " ")

Then use build-list to create a list of activity.

Input: Integer

Input: Function : Integer → Activity

Output: List of Activity

Suppose my function is f

$[f(0), f(1), f(2) \dots f(n-1)]$

(: my-list-act : (List Activity))

(define my-list-act (build-list 5000

(lambda ([n : Integer]) (day->act
(+ (random 365) |))))

(define my-cal : Calendar)

(define my-cal (list-BST
my-list-act activity-1te?))

Remark: This is not the ideal way to solve this problem.

The bst may not be balanced

Ideal way is to create a sorted vector //list

and convert that vector to a balanced BST.

Exercise: Convert a sorted vector //list to a balanced BST

Porte:

Recursion

Input: BST

Input: Start

Input: end.

Idea

Check if there is an element
with start date

Then delete it.

Then do recursion on start, end

If there is no element
with the start date

Then do recursion on start + 1, end.

If start = end

then return the input.

C: go-on-racion : Calendar Integer
Integer → Calendar)

(define (go-on-racion cal start end)
(cond
[(> start end) (error "Error")]
[else
(local
{
C: search-result : (U 'none Calendar))
(define search-result (BST-search
cal (day->act start)))
(match search-result
['none (if (start == end)
cal

(go-on-vaction cul (+ / start)
end)]]
[(BST - -) new BST after
↓ deletion.
(go-on-vaction (BST-delete
(day → uct start) (ul)
start date)])]))