



# The XtreemFS Installation and User Guide

Version 1.6.0

XtreemFS is available from the [XtreemFS website \(www.XtreemFS.org\)](http://www.XtreemFS.org).

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# Contents



# Changes

Summary of important changes in release 1.6.0:

- **Extended Quota implementation**  
Previous quota implementation is superseded, hard quotas for volumes and users and groups per volume have been added, quota information import and export has been added. The MRC data version has been updated, see section ?? for how to update from version 1.5.x to 1.6.0.
- **Full support for /etc/fstab mounting**  
All mount options can be passed to XtremFS via /etc/fstab options. This fixes the partial, previous implementation.
- **Java library rebased on C++**  
The Java library now consists of wrappers around the C++ library, thus providing an identical feature set.
- **Improved Hadoop support**  
The Hadoop adapter works with a broader range of systems and versions.
- **New startup option**  
`listen.port.bind_retries` configures exponential backoff during service startup if the port is not free yet.
- **New tracing policy**  
Tracing data can be sent to RabbitMQ (ID 6003), queue "xtremfs-trace".
- **New OSD selection policy**  
It is no possible to specify a preferred OSD via a UUID (ID 1003).
- **More flexible X509 Authentication**  
User and group can now be mapped a certificate's distinguished name elements.
- **Mac OS X installer**  
Slimmed down and updated Mac OS X installer with stricter dependency checking and System Integrity Protection awareness.
- **Maven conversion**  
Java components have been converted from Ant to Maven and are available as artifacts on GitHub.

- **Codebase cleanup**  
Generated code has been excluded from the repository, as well as previously shipped binaries.
- **Command line improvements**  
It is now possible to use the command line tools in a non-interactive console, e.g. `cron`.
- **BabuDB**  
The database used by DIR and MRC might have leaked disk space when using memory-mapped files. This issue has been fixed.
- **SSL/TLS**  
Explicit support for SSLv3 was removed. It is still supported using the `ssl_tls` protocol option, if, depending on your Boost, OpenSSL and Java versions, SSLv3 is the most secure algorithm available (i.e. no TLS support).
- **Bugfixes and improvements**  
Changes integrated into the unstable packages over time are now implemented in this stable version.
- **Ronly data integrity, Bugfix**  
Ronly replication: partially fixing issue 223
  - Replica can only be deleted if another complete replica exists (previously, a full replica was sufficient)
  - Any replicating OSD now notifies the MRC when the replica is complete, causing the MRC to mark it as complete in the file meta data database
  - Data loss is still possible with striping

Summary of important changes in release 1.5.1:

- **Improved Hadoop support**  
Hadoop Adapter supports Hadoop-2.x and other applications running on the YARN platform.
- **Consistent adding and removing replicas for R/W replication**  
Replica consistency is ensured while adding and removing replicas, `xtfs_scrub` can replace failed replicas automatically.
- **Improved SSL mode**  
The used SSL/TLS version is selectable, strict certificate chain checks are possible, the SSL code on client and server side was improved.
- **Better support for mounting XtreamFS using `/etc/fstab`**  
All mount parameters can be passed to the client by `mount.xtreamfs -o option=value`.
- **Initial version of an LD\_PRELOAD based client**  
The client comes in the form of a library that can be linked to an application via `LD_PRELOAD`. File system calls to XtreamFS are directly forwarded to the services without FUSE. The client is intended for systems without FUSE or performance critical applications (experimental).

- **The size of a volume can be limited**  
Added quota support on volume level. The capacity limits are currently checked while opening a file on the MRC.
- **Minor bugfixes and improvements across all components.**  
See the CHANGELOG for more details and references to the issue numbers.
- **OSD health monitoring**  
OSDs can report their health, e.g. determined by SMART values to the DIR. The results are aggregated in the DIR web interface. The default OSD selection policy can skip unhealthy OSDs.

Summary of important changes in release 1.5:

- **Improved Hadoop support**  
Added support for multiple volumes and read and write buffer to speed up performance. See section ??.
- **SSDs support**  
Support for multiple OSD storage threads to increase parallelism. See section ??.
- **Replication Status Page**  
Status webpage as part of the DIR webinterface for replicated files to show current primary and backup replicas.
- **Multi-Homing Support**  
XtreemFS can now be made available for multiple networks and clients will pick the correct address automatically. See option `multihoming.enabled`.
- **Multiple OSDs per Machine**  
Support for multiple OSDs per machine (e.g. one for each disk) through the `xtreemfs-osd-farm init.d` script. See section ??.
- **Improved Checksum Support**  
`xtfs_scrub` now repairs replicas with an invalid checksum automatically.
- **Major bugfixes for Read/Write and Read-Only Replication**  
There were problems with the fail-over of replicas which were fixed.
- **Minor bugfixes and improvements across all components.**  
See the CHANGELOG for more details and references to the issue numbers.

Summary of important changes in release 1.4:

- **Improved Stability**  
Fixed client crashes when timeouts occurred. Fixed server crashes and issues with the R/W replication.
- **Full support for asynchronous writes**  
If enabled, `write()` requests will be immediately acknowledged by the client and executed in the background. Outstanding writes are always flushed at `close()` or `fsync*()` events. This improves the write throughput, especially in case of connections with high latency. See section ?? for more information.

- **Windows Client (Beta)**  
Rewrite of Windows Client (based on C++ libxtreemfs) which uses Eldos' Callback File System product instead of Dokan.
- **Re-wrote HDFS interface implementation**  
Use XtreamFS as replacement for HDFS in your Hadoop setup. See section ?? how to use it.
- **libxtreemfs for Java**  
Access XtreamFS directly from your Java application. See section ?? how to use it.
- **Re-added and improved Vivaldi support**  
Vivaldi is directly integrated in the client now and there's a visualization of the coordinates available, even of the client coordinates. See section ??.
- **Support for custom attributes in the OSD Selection policies**  
Added support for OSD Selection based on Custom Attributes e.g., assign a country code to every OSD as custom attribute and limit the placement of files on OSDs based on the attribute (see ??).

Summary of important changes in release 1.3:

- **new client**  
We have re-written the client from scratch. The new client supports automatic fail-over for replicated files and metadata caching.
- **libxtreemfs**  
libxtreemfs is a convenient C++ library to use XtreamFS directly without a mounted client or the VFS layer. The new client is built on top of this library. A java version of libxtreemfs is planned.
- **File system snapshots**  
XtreamFS now supports snapshots. A snapshot reflects a momentary state of a volume or directory. It can be mounted and read-only accessed.
- **Full file replication**  
Starting with this release, XtreamFS supports full file replication. Read/write replicated files offer regular file system semantics and work with all applications.
- **DIR, MRC replication**  
The DIR and MRC can now be replicated using the BabuDB database replication. The replication works with a primary and backups. If the primary fails, a backup will automatically take over after a short time.
- **xtfsutil**  
We have replaced all user tools with a single binary. The new tool doesn't require java anymore.
- **OSD drain**  
With OSD drain, files can be removed from an OSD without interrupting the system. A fully drained OSD can be removed from the system without data loss.



Summary of important changes in release 1.2.1:

- **server status**  
Each server (especially OSDs) have a persistent status which can be online or dead/removed. This status must be changed manually and is used by the scrubber tool to identify dead OSDs which have been removed from the system.
- **enhanced scrubber**  
The scrubber is now able to remove replicas which are stored on OSDs that are marked as dead/removed. The scrubber will create new replicas for that file if a complete replica still exists and a sufficient number of OSDs is available. In addition, the scrubber marks replicas as “complete” if they contain all objects of the original file.

This is a summary of the most important changes in release 1.2:

- **renamed binaries**  
We renamed most binaries to conform with Linux naming conventions, e.g. `xtfs_mount` is now `mount.xtreemfs`. However, we added links with the old names for compatibility. For a full list see Sec. ??.
- **“Grid SSL” mode**  
In this mode, SSL is only used for authentication (handshake) and regular TCP is used for communication afterwards. For more details see Sec. ??.
- **the xctl utility**  
The new release includes a command line utility `xctl` for starting and stopping the services. This tool is useful if you don’t want a package based installation or if you don’t have root privileges.
- **vivaldi**  
XtreemFS now includes modules for calculating Vivaldi network coordinates to reflect the latency between OSDs and clients. An OSD and replica selection policy for vivaldi is also available. For details, see Sec. ??.



# Chapter 1

## Quick Start

This is the very short version to help you set up a local installation of XtreamFS.

1. Download XtreamFS RPMs/DEBs and install
  - (a) Download the RPMs or DEBs for your system from the XtreamFS website (<http://www.xtreemfs.org>)
  - (b) open a root console (su or sudo)
  - (c) install with `rpm -Uhv xtreemfs*-1.3.x.rpm`
2. Start the Directory Service:  
`/etc/init.d/xtreemfs-dir start`
3. Start the Metadata Server:  
`/etc/init.d/xtreemfs-mrc start`
4. Start the OSD:  
`/etc/init.d/xtreemfs-osd start`
5. If not already loaded, load the FUSE kernel module:  
`modprobe fuse`
6. Depending on your distribution, you may have to add users to a special group to allow them to mount FUSE file systems. In openSUSE users must be in the group `trusted`, in Ubuntu in the group `fuse`. You may need to log out and log in again for the new group membership to become effective.
7. You can now close the root console and work as a regular user.
8. Wait a few seconds for the services to register at the directory service. You can check the registry by opening the DIR status page in your favorite web browser <http://localhost:30638>.
9. Create a new volume with the default settings:  
`mkfs.xtreemfs localhost/myVolume`
10. Create a mount point:  
`mkdir ~/xtreemfs`

11. Mount XtreamFS on your computer:

```
mount.xtreamfs localhost/myVolume ~/xtreamfs
```

12. Have fun ;-)

13. To un-mount XtreamFS:

```
umount.xtreamfs ~/xtreamfs
```

You can also mount this volume on remote computers. First make sure that the ports 32636, 32638 and 32640 are open for incoming TCP connections. You must also specify a hostname that can be resolved by the remote machine! This hostname has to be used instead of localhost when mounting.

## Chapter 2

# About XtreamFS

Since you decided to take a look at this user guide, you probably read or heard about XtreamFS and want to find out more. This chapter contains basic information about the characteristics and the architecture of XtreamFS.

### 2.1 What is XtreamFS?

XtreamFS is a file system for a variety of different use cases and purposes. Since it is impossible to categorize or explain XtreamFS in a single sentence, we introduce XtreamFS by means of its two most significant properties: *XtreamFS is a globally distributed and replicated file system.*

**What makes XtreamFS a distributed file system?** We consider a file system as *distributed* if files are stored across a number of servers rather than a single server or local machine. Unlike local or network file systems, a distributed file system aggregates the capacity of multiple servers. As a *globally distributed* file system, XtreamFS servers may be dispersed all over the world. The capacity can be increased and decreased by adding and removing servers, but from a user's perspective, the file system appears to reside on a single machine.

**What makes XtreamFS a replicated file system?** We call it a *replicated* file system because replication is one of its most prominent features. XtreamFS is capable of maintaining replicas of files on different servers. Thus, files remain accessible even if single servers, hard disks or network connections fail. Besides, replication yields benefits in terms of data rates and access times. Different replicas of a file can be accessed simultaneously on different servers, which may lead to a better performance compared to simultaneous accesses on a single server. By placing file replicas close the consuming users and applications in a globally distributed installation, the effects of network latency and bandwidth reduction in wide area networks can be mitigated. However, replication is transparent to users and applications that work with XtreamFS; the file system is capable of controlling the life cycle and access of replicas without the need for human intervention or modifications of existing applications.

## 2.2 Is XtreamFS suitable for me?

If you consider using XtreamFS, you may be a system administrator in search of a better and more flexible alternative to your current data management solution. Or you may be a private user in need of a file system that can be easily set up and accessed from any machine in the world. You might also be someone looking for an open-source solution to manage large amounts of data distributed across multiple sites. In any case, you will wonder if XtreamFS fulfills your requirements. As a basis for your decision, the following two paragraphs point out the characteristics of XtreamFS.

### XtreamFS is ...

- ... an open source file system. It is distributed freely and can be used by anyone without limitations.
- ... a POSIX file system. Users can mount and access XtreamFS like any other common file system. Application can access XtreamFS via the standard file system interface, i.e. without having to be rebuilt against a specialized API. XtreamFS supports a POSIX-compliant access control model.
- ... a multi-platform file system. Server and client modules can be installed and run on different platforms, including most Linux distributions, Solaris, Mac OS X and Windows.
- ... a globally distributed file system. Unlike cluster file systems, an XtreamFS installation is not restricted to a single administrative domain or cluster. It can span the globe and may comprise servers in different administrative domains.
- ... a failure-tolerant file system. As stated in the previous section, replication can keep the system alive and the data safe. In this respect, XtreamFS differs from most other open-source file systems.
- ... a secure file system. To ensure security in an untrusted, worldwide network, all network traffic can be encrypted with SSL connections, and users can be authenticated with X.509 certificates.
- ... a customizable file system. Since XtreamFS can be used in different environments, we consider it necessary to give administrators the possibility of adapting XtreamFS to the specific needs of their users. Customizable policies make it possible change the behavior of XtreamFS in terms of authentication, access control, striping, replica placement, replica selection and others. Such policies can be selected from a set of predefined policies, or implemented by administrators and plugged in the system.

### XtreamFS is not ...

- ... a high-performance cluster file system. Even though XtreamFS reaches acceptable throughput rates on a local cluster, it cannot compete with specialized cluster file systems in terms of raw performance numbers. Most such file systems have an optimized network stack and protocols, and a substantially larger

development team. If you have huge amounts of data on a local cluster with little requirements but high throughput rates to them, a cluster file system is probably the better alternative.

- ... a replacement for a local file system. Even though XtreamFS can be set up and mounted on a single machine, the additional software stack degrades the performance, which makes XtreamFS a bad alternative.

## 2.3 Core Features

The core functionality of XtreamFS is characterized by a small set of features, which are explained in the following.

**Distribution.** An XtreamFS installation comprises multiple servers that may run on different nodes connected on a local cluster or via the Internet. Provided that the servers are reachable, a client module installed on any machine in the world can access the installation. A binary communication protocol based on Google's Protocol Buffers ensures an efficient communication with little overhead between clients and servers. XtreamFS ensures that the file system remains in a consistent state even if multiple clients access a common set of files and directories. Similar to NFS, it offers a close-to-open consistency model in the event of concurrent file accesses.

**Replication.** Starting with release 1.3, XtreamFS supports the replication of mutable files as well as a replicated Directory Service (DIR) and Metadata Catalog (MRC). All components in XtreamFS can be replicated for redundancy which results in a fully fault-tolerant file system. The replication in XtreamFS works with hot backups, which automatically take over if the primary replica fails.

Since version 1.0, XtreamFS supports *read-only replication*. A file may have multiple replicas, provided that the it was explicitly made read-only before, which means that its content cannot be changed anymore. This kind of replication can be used to make write-once files available to many consumers, or to protect them from losses due to hardware failures. Besides complete replicas that are immediately synchronized after having been created, XtreamFS also supports partial replicas that are only filled with content on demand. They can e.g. be used to make large files accessible to many clients, of which only parts need to be accessed.

**Striping.** To ensure acceptable I/O throughput rates when accessing large files, XtreamFS supports *striping*. A striped file is split into multiple chunks ("*stripes*"), which are stored on different storage servers. Since different stripes can be accessed in parallel, the whole file can be read or written with the aggregated network and storage bandwidth of multiple servers. XtreamFS currently supports the RAID0 striping pattern, which splits a file up in a set of stripes of a fixed size, and distributes them across a set of storage servers in a round-robin fashion. The size of an individual stripe as well as the number of storage servers used can be configured on a per-file or per-directory basis.

**Security.** To enforce security, XtremFS offers mechanisms for user authentication and authorization, as well as the possibility to encrypt network traffic.

*Authentication* describes the process of verifying a user's or client's identity. By default, authentication in XtremFS is based on local user names and depends on the trustworthiness of clients and networks. In case a more secure solution is needed, X.509 certificates can be used.

*Authorization* describes the process of checking user permissions to execute an operation. XtremFS supports the standard UNIX permission model, which allows for assigning individual access rights to file owners, owning groups and other users.

Authentication and authorization are policy-based, which means that different models and mechanisms can be used to authenticate and authorize users. Besides, the policies are pluggable, i.e. they can be freely defined and easily extended.

XtremFS uses unauthenticated and unencrypted TCP connections by default. To encrypt all network traffic, services and clients can establish *SSL* connections. However, using SSL requires that all users and services have valid X.509 certificates.

## 2.4 Architecture

XtremFS implements an *object-based file system architecture* (Fig. ??): file content is split into a series of fixed-size *objects* and stored across storage servers, while *metadata* is stored on a separate metadata server. The metadata server organizes file system metadata as a set of *volumes*, each of which implements a separate file system namespace in the form of a directory tree.

In contrast to block-based file systems, the management of available and used storage space is offloaded from the metadata server to the storage servers. Rather than inode lists with block addresses, file metadata contains lists of storage servers responsible for the objects, together with striping policies that define how to translate between byte offsets and object IDs. This implies that object sizes may vary from file to file.

**XtremFS Components.** An XtremFS installation contains three types of servers that can run on one or several machines (Fig. ??):

- **DIR - Directory Service**  
The directory service is the central registry for all services in XtremFS. The MRC uses it to discover storage servers.
- **MRC - Metadata and Replica Catalog**  
The MRC stores the directory tree and file metadata such as file name, size or modification time. Moreover, the MRC authenticates users and authorizes access to files.
- **OSD - Object Storage Device**  
An OSD stores arbitrary objects of files; clients read and write file data on OSDs.





Figure 2.1: The XtremFS architecture and components.

These servers are connected by the *client* to a file system. A client *mounts* one of the volumes of the MRC in a local directory. It translates file system calls into RPCs sent to the respective servers.

The client is implemented as a *FUSE user-level driver* that runs as a normal process. FUSE itself is a kernel-userland hybrid that connects the user-land driver to Linux' *Virtual File System (VFS)* layer where file system drivers usually live.



## Chapter 3

# XtreemFS Services

This chapter describes how to install and set up the server side of an XtreemFS installation.

### 3.1 Installation

When installing XtreemFS server components, you can choose from two different installation sources: you can download one of the *pre-packaged releases* that we create for most Linux distributions or you can install directly from the *source tarball*.

Note that the source tarball contains the complete distribution of XtreemFS, which also includes client and tools. Currently, binary distributions of the server are only available for Linux.

#### 3.1.1 Prerequisites

For the pre-packaged release, you will need Sun Java JRE 1.6.0 or newer to be installed on the system.

When building XtreemFS directly from the source, you need a Sun Java JDK 1.6.0 or newer, Maven 3.0.4 or newer and gmake.

#### 3.1.2 Installing from Pre-Packaged Releases

On RPM-based distributions (RedHat, Fedora, SuSE, Mandriva) you can install the package with

```
$> rpm -i xtreemfs-server-1.3.x.rpm xtreemfs-backend-1.3.x.rpm
```

For Debian-based distributions, please use the .deb package provided and install it with

```
$> dpkg -i xtreemfs-server-1.3.x.deb xtreemfs-backend-1.3.x.deb
```

To install the server components, the following package is required: `jre ≥ 1.6.0` for RPM-based releases, `java6-runtime` for Debian-based releases. If you already have a different distribution of Java6 on your system, you can alternatively install the XtreamFS server packages as follows:

```
$> rpm -i --nodeps xtreamfs-server-1.3.x.rpm \
    xtreamfs-backend-1.3.x.rpm
```

on RPM-based distributions,

```
$> dpkg -i --ignore-depends java6-runtime \
    xtreamfs-server-1.3.x.deb xtreamfs-backend-1.3.x.deb
```

on Debian-based distributions.

To ensure that your local Java6 installation is used, is necessary to set the `JAVA_HOME` environment variable to your Java6 installation directory, e.g.

```
$> export JAVA_HOME=/usr/java6
```

Both RPM and Debian-based packages will install three `init.d` scripts to start up the services (`xtreamfs-dir`, `xtreamfs-mrc`, `xtreamfs-osd`). If you want the services to be started automatically when booting up the system, you can execute `insserv <init.d script>` (SuSE), `chkconfig --add <init.d script>` (Mandriva, Red-Hat) or `update-rc.d <init.d script> defaults` (Ubuntu, Debian).

### 3.1.3 Installing from Sources

Extract the tarball with the sources. Change to the top level directory and execute

```
$> make server server-repl-plugin
```

This will build the XtreamFS server, the plugin for replicating DIR and MRC (optional), and Java-based tools. When done, execute

```
$> sudo make install-server install-server-repl-plugin
```

to install the server components and the replication plugin for DIR and MRC (optional). Finally, you will be asked to execute a post-installation script

```
$> sudo /etc/xos/xtreamfs/postinstall_setup.sh
```

to complete the installation.

## 3.2 Configuration

After having installed the XtreamFS server components, it is recommendable to configure the different services. This section describes the different configuration options.

XtreamFS services are configured via Java properties files that can be modified with a normal text editor. Default configuration files for a Directory Service, MRC and OSD are located in `/etc/xos/xtreamfs/`.

### 3.2.1 A Word about UUIDs

XtreamFS uses UUIDs (Universally Unique Identifiers) to be able to identify services and their associated state independently from the machine they are installed on. This implies that you cannot change the UUID of an MRC or OSD after it has been used for the first time!

The Directory Service resolves UUIDs to service endpoints, where each service endpoint consists of an IP address or hostname and port number. Each endpoint is associated with a netmask that indicates the subnet in which the mapping is valid. If multihoming is enabled, multiple endpoints with different netmasks are assigned to a single UUID. In addition one default mapping, which is valid in all networks with the netmask “\*”, will be assigned. By default this will be the first available network device with a public address.

Changes to the IP address, hostname or port are possible at any time, but have to be propagated to the Directory Service by a manual signal. Due to the caching of UUIDs in all components, it can take some time until the new UUID mapping is used by all OSDs, MRCs and clients. The TTL (time-to-live) of a mapping defines how long an XtreamFS component is allowed to keep entries cached. The default value is 3600 seconds (1 hour). It should be set to shorter durations if services change their IP address frequently.

To create a globally unique UUID you can use tools like `uuidgen`. During installation, the post-install script will automatically create a UUID for each OSD and MRC if it does not have a UUID assigned.

### 3.2.2 Configuration for mixed IPv4 / IPv6 networks and NATs

XtreamFS is IPv6 ready, but requires a hostname based configuration for mixed networks due to the way UUIDs are resolved. If no hostname is configured, the default endpoint will be set to the first available network device with a public address. If this is an IPv6 address, clients or services in IPv4 networks won’t be able to access the service with the resolved UUID. Additional IPv4 endpoints may be available, but will be bound to a specific netmask.

To enable mixed networks each service has to be configured with a `hostname`, which is resolvable to the IPv4 address as well as to the IPv6 address by clients and other services. This can be achieved by using the Domain Name System and setting the A and AAAA records for each hostname.

Analogous problems occur in systems with NAT (network address translation) like on Amazon Virtual Private Cloud or OpenStack. By default each service will register its local address which is unreachable from other networks. To enable services with NAT you can add the external address to the internal network device with a corresponding route and use the DNS to resolve hostnames as described above. To ensure services from the same network are using a direct route it is advised to enable multihoming.

### 3.2.3 Automatic DIR Discovery

OSDs and MRCs are capable of automatically discovering a Directory Service. If automatic DIR discovery is switched on, the service will broadcast requests to the local LAN and wait up to 10s for a response from a DIR. The services will select the first DIR which responded, which can lead to non-deterministic behavior if multiple DIR services are present. Note that the feature works only in a local LAN environment, as broadcast messages are not routed to other networks. Local firewalls on the computers on which the services are running can also prevent the automatic discovery from working.

**Security:** The automatic discovery is a potential security risk when used in untrusted environments as any user can start-up DIR services.

A statically configured DIR address and port can be used to disable DIR discovery in the OSD and MRC (see Sec. ??, `dir_service`). By default, the DIR responds to UDP broadcasts. To disable this feature, set `discover = false` in the DIR service config file.

### 3.2.4 Authentication

Administrators may choose the way of authenticating users in XtremFS. *Authentication Providers* are pluggable modules that determine how users are authenticated. For further details, see Sec. ??.

To set the authentication provider, it is necessary to set the following property in the MRC configuration file:

```
authentication_provider = <classname>
```

Authentication providers can be provided with a list of key-value pairs upon initialization like so:

```
authentication_provider.properties=key1:value1,key2:value2
```

By default, the following class names can be used:

- `org.xtreemfs.common.auth.NullAuthProvider`  
uses local user and group IDs
- `org.xtreemfs.common.auth.SimpleX509AuthProvider`  
uses X.509 certificates; user and group IDs are extracted from the distinguished names of the certificates

### 3.2.5 Configuring SSL Support

In order to enable certificate-based authentication in an XtreamFS installation, services need to be equipped with X.509 certificates. Certificates are used to establish a mutual trust relationship among XtreamFS services and between the XtreamFS client and XtreamFS services.

Note that it is not possible to mix SSL-enabled and non-SSL services in an XtreamFS installation! If you only need authentication based on certificates without SSL, you can use the “grid SSL” mode. In this mode XtreamFS will only do an SSL handshake and fall back to plain TCP for communication. This mode is insecure (not encrypted and records are not signed) but just as fast as the non-SSL mode. If this mode is enabled, all client tools must be used with the `pbrpcg://` scheme prefix.

Each XtreamFS service needs a certificate and a private key in order to be run. Once they have been created and signed, the credentials may need to be converted into the correct file format. XtreamFS services also need a *trust store* that contains all trusted Certification Authority certificates.

By default, certificates and credentials for XtreamFS services are stored in

```
/etc/xos/xtreamfs/truststore/certs
```

#### Converting PEM files to PKCS#12

The simplest way to provide the credentials to the services is by converting your signed certificate and private key into a PKCS#12 file using `openssl`:

```
$> openssl pkcs12 -export -in ds.pem -inkey ds.key \
    -out ds.p12 -name "DS"
$> openssl pkcs12 -export -in mrc.pem -inkey mrc.key \
    -out mrc.p12 -name "MRC"
$> openssl pkcs12 -export -in osd.pem -inkey osd.key \
    -out osd.p12 -name "OSD"
```

This will create three PKCS#12 files (`ds.p12`, `mrc.p12` and `osd.p12`), each containing the private key and certificate for the respective service. The passwords chosen when asked must be set as a property in the corresponding service configuration file.

#### Importing trusted certificates from PEM into a JKS

The certificate (or multiple certificates) from your CA (or CAs) can be imported into a Java Keystore (JKS) using the Java keytool which comes with the Java JDK or JRE.

Execute the following steps for each CA certificate using the same keystore file.

```
$> keytool -import -alias rootca -keystore trusted.jks \
    -trustcacerts -file ca-cert.pem
```

This will create a new Java Keystore `trusted.jks` with the CA certificate in the current working directory. The password chosen when asked must be set as a property in the service configuration files.

Note: If you get the following error

```
keytool error: java.lang.Exception: Input not an X.509 certificate
```

you should remove any text from the beginning of the certificate (until the `---BEGIN CERTIFICATE---` line).

### Sample Setup

Users can easily set up their own CA (certificate authority) and create and sign certificates using `openssl` for a test setup.

1. Set up your test CA.

- (a) Create a directory for your CA files

```
$> mkdir ca
```

- (b) Create a private key and certificate request for your CA.

```
$> openssl req -new -newkey rsa:1024 -nodes -out ca/ca.csr \
-keyout ca/ca.key
```

Enter something like `XtreemFS-DEMO-CA` as the common name (or something else, but make sure the name is different from the server and client name!).

- (c) Create a self-signed certificate for your CA which is valid for one year.

```
$> openssl x509 -trustout -signkey ca/ca.key -days 365 -req \
-in ca/ca.csr -out ca/ca.pem
```

- (d) Create a file with the CA's serial number

```
$> echo "02" > ca/ca.srl
```

2. Set up the certificates for the services and the XtreemFS Client.

Replace *SERVICE* with *dir*, *mrc*, *osd* and *client*.

- (a) Create a private key for the service.

Use `XtreemFS-DEMO-SERVICE` as the common name for the certificate.

```
$> openssl req -new -newkey rsa:1024 -nodes \
-out SERVICE.req \
-keyout SERVICE.key
```

- (b) Sign the certificate with your demo CA.

The certificate is valid for one year.

```
$> openssl x509 -CA ca/ca.pem -CAkey ca/ca.key \
-CAserial ca/ca.srl -req \
-in SERVICE.req \
-out SERVICE.pem -days 365
```



- (c) Export the service credentials (certificate and private key) as a PKCS#12 file.

For the `dir`, `mrc` and `osd` services, use “passphrase” as export password.

```
$> openssl pkcs12 -export -in SERVICE.pem -inkey SERVICE.key \
-out SERVICE.p12 -name "SERVICE"
```

For the XtreamFS Client, leave the export password empty to avoid being asked for the password on mount. If you do not want to/cannot distribute the demo CA to the clients’ trusted root CA paths (e.g. `/usr/share/ca-certificates/extra` on Linux machines), also include your demo CA in the PKCS#12 file so the server certificates can be verified.

```
$> openssl pkcs12 -export -in client.pem -inkey client.key \
-out client_ca.p12 -name "client_ca" -certfile ca/ca.pem
```

Multiple CA’s certificates (e.g. for using a certificate chain) can be specified by concatenating them and storing them in a new file which can then be used as argument to the `-certfile` option.

- (d) Copy the PKCS#12 file to the certificates directory.

```
$> mkdir -p /etc/xos/xtreemfs/truststore/certs
$> cp SERVICE.p12 /etc/xos/xtreemfs/truststore/certs
```

3. Export your CA’s certificate to the trust store and copy it to the certificate dir. You should answer “yes” when asked “Trust this certificate”. Use “`jks_passphrase`” as passphrase for the keystore.

```
$> keytool -import -alias ca -keystore trusted.jks \
-trustcacerts -file ca/ca.pem
$> cp trusted.jks /etc/xos/xtreemfs/truststore/certs
```

It is sufficient to only trust the CA’s certificates which have signed the other services’ (and clients’) certificates, instead of trusting the entire chain. For example, if you signed `MRC.pem` with `ca.pem`, which in turn was signed with `some_ca.pem`, you do not need to import `some_ca.pem` into the keystore.

4. Configure the services. Edit the configuration file for all your services. Set the following configuration options (see Sec. ?? for details).

```
ssl.enabled = true
ssl.service_creds.pw = passphrase
ssl.service_creds.container = pkcs12
ssl.service_creds = /etc/xos/xtreemfs/truststore/certs/service.p12
ssl.trusted_certs = /etc/xos/xtreemfs/truststore/certs/trusted.jks
ssl.trusted_certs.pw = jks_passphrase
ssl.trusted_certs.container = jks
```

5. Start up the XtreamFS services (see Sec. ??).

6. Create a new volume (see Sec. ?? for details).

Use

```
$> mkfs.xtreemfs --pkcs12-file-path=\
/etc/xos/xtreemfs/truststore/certs/client_ca.p12 pbrpcs://localhost/test
```

for SSL-enabled servers, or

```
$> mkfs.xtreemfs --pkcs12-file-path=\
/etc/xos/xtreemfs/truststore/certs/client_ca.p12 pbrpcg://localhost/test
```

for Grid-SSL-enabled servers.

7. Mount the volume (see Sec. ?? for details).

Use

```
$> mount.xtreemfs --pkcs12-file-path=\
/etc/xos/xtreemfs/truststore/certs/client_ca.p12 pbrpcs://localhost/test /mnt
```

for SSL-enabled servers, or

```
$> mount.xtreemfs --pkcs12-file-path=\
/etc/xos/xtreemfs/truststore/certs/client_ca.p12 pbrpcg://localhost/test /mnt
```

for Grid-SSL-enabled servers.

### Setting passphrases in command line tools

There are two options to set the passphrase for the trusted certificates and the keystore in command line tools.

1. Set the passphrase with the corresponding parameter (See the man page of the corresponding tool). For example:

```
$> mount.xtreemfs --pkcs12-file-path=\
/etc/xos/xtreemfs/truststore/certs/client.p12 \
--pkcs12-passphrase=passphrase pbrpcs://localhost/test /mnt
```

or

```
$> xtfs_chstatus \
-c /etc/xos/xtreemfs/truststore/certs/client.p12 \
-cpass passphrase \
-t /etc/xos/xtreemfs/truststore/certs/trusted.jks \
-tpass jks_passpharase test-osd online
```

2. Set the corresponding passphrase parameter to "-" and you will be prompted for the passphrase. For example:

```
$> mount.xtreemfs --pkcs12-file-path=\
/etc/xos/xtreemfs/truststore/certs/client.p12 \
--pkcs12-passphrase=- pbrpcs://localhost/test /mnt
```

Press enter and you will be prompted for the passphrase:

No PKCS#12 certificate passphrase was given. Please enter it now:

### 3.2.6 Running XtremFS on SSDs

SSDs are replacing spinning hard disk drives increasingly. This trend is also relevant for the area of distributed file systems. As XtremFS uses an underlying local file system for all services, XtremFS can be used with SSDs without any modifications.

To make use of the increased performance that an SSD can provide, it might be suitable to use multiple storage threads on the XtremFS OSD. The number of storage threads can be adjusted by the `storage_threads` parameter in the OSD configuration file (see Sec. ??).

### 3.2.7 List of Configuration Options

All configuration parameters that may be used to define the behavior of the different services are listed in this section. Unless marked as optional, a parameter has to occur (exactly once) in a configuration file. Parameters marked as experimental belong to the DIR and MRC replication feature, which is currently under development. It is not recommended to mess about with these options if you want to use XtremFS in production.

Aside from using the following predefined parameters to configure services, OSDs also allow to specify *custom configuration parameters*. Such parameters may have arbitrary names that start with the prefix “config.”. They can be used to enable a fine-grained individual assignment of OSDs to new files and replicas. For further details, please refer to Section ??.

#### `admin_password` *optional*

|             |   |
|-------------|---|
| Services    | DIR, MRC, OSD   |
| Values      | String  |
| Default     |   |
| Description | Defines the admin password that must be sent to authorize requests like volume creation, deletion or shutdown. The same password is also used to access the HTTP status page of the service (user name is admin). |

#### `authentication_provider`

|             |  |
|-------------|--|
| Services    | MRC  |
| Values      | Java class name  |
| Default     | <code>org.xtreemfs.common.auth.NullAuthProvider</code>   |
| Description | Defines the Authentication Provider to use to retrieve the user identity (user ID and group IDs). See Sec. ?? for details. |

**babudb.baseDir**

|             |   |
|-------------|---|
| Services    | DIR, MRC  |
| Values      | absolute file system path to a directory  |
| Default     | DIR: /var/lib/xtreemfs/dir/database<br>MRC: /var/lib/xtreemfs/mrc/database  |
| Description | The directory in which the Directory Service or MRC will store their databases. This directory should never be on the same partition as any OSD data, if both services reside on the same machine. Otherwise, deadlocks may occur if the partition runs out of free disk space. |

**babudb.cfgFile *optional***

|             |   |
|-------------|---|
| Services    | DIR, MRC                                  |
| Values      | a file name                               |
| Default     | DIR: config.db<br>MRC: config.db          |
| Description | Name for the database configuration file. |

**babudb.checkInterval *optional***

|             |  |
|-------------|--|
| Services    | DIR, MRC   |
| Values      | a positive integer value   |
| Default     | DIR: 300<br>MRC: 300   |
| Description | The number of seconds between two checks of the disk log size for automatic checkpointing. Set this value to 0 to disable automatic checkpointing. |

**babudb.compression *optional***

|             |   |
|-------------|---|
| Services    | DIR, MRC  |
| Values      | true or false   |
| Default     | DIR: false<br>MRC: false  |
| Description | Flag that determines whether database content shall be compressed or not. |

**`babudb.debug.level` *optional***

|             |   |
|-------------|---|
| Services    | DIR, MRC  |
| Values      | 0, 1, 2, 3, 4, 5, 6, 7  |
| Default     | DIR: 4<br>MRC: 4  |
| Description | This is the debug level for BabuDB only. The debug level determines the amount and detail of information written to logfiles. Any debug level includes log messages from lower debug levels. The following log levels exist: <ul style="list-style-type: none"> <li>0 - fatal errors</li> <li>1 - alert messages</li> <li>2 - critical errors</li> <li>3 - normal errors</li> <li>4 - warnings</li> <li>5 - notices</li> <li>6 - info messages</li> <li>7 - debug messages</li> </ul> |

**`babudb.logDir`**

|             |  |
|-------------|--|
| Services    | DIR, MRC   |
| Values      | absolute file system path  |
| Default     | DIR: <code>/var/lib/xtreemfs/dir/db-log</code><br>MRC: <code>/var/lib/xtreemfs/mrc/db-log</code>   |
| Description | The directory the MRC uses to store database logs. This directory should never be on the same partition as any OSD data, if both services reside on the same machine. Otherwise, deadlocks may occur if the partition runs out of free disk space. |

**`babudb.maxLogfileSize` *optional***

|             |   |
|-------------|---|
| Services    | DIR, MRC  |
| Values      | a positive integer value  |
| Default     | DIR: 16777216<br>MRC: 16777216  |
| Description | If automatic checkpointing is enabled, a checkpoint is created when the disk logfile exceeds <code>maxLogfileSize</code> bytes. The value should be reasonable large to keep the checkpointing-rate low. However, it should not be too large as a large disk log increases the recovery time after a crash. |

`babudb.pseudoSyncWait` *optional*

|             |  |
|-------------|--|
| Services    | DIR, MRC   |
| Values      | a positive integer value   |
| Default     | DIR: 200<br>MRC: 0   |
| Description | The BabuDB disk logger can batch multiple operations into a single write + fsync to increase the throughput. This does only work if there are operations executed in parallel by the worker threads. In turn, if you work on a single database it becomes less efficient. To circumvent this problem, BabuDB offers a pseudo-sync mode which is similar to the PostgreSQL write-ahead log (WAL). If <code>pseduoSyncWait</code> is set to a value larger then 0, this pseudo-sync mode is enabled. In this mode, insert operations are acknowledged as soon as they have been executed on the in-memory database index. The disk logger will execute a batch write of up to 500 operations followed by a single sync (see <code>syncMode</code> ) every <code>pseudoSyncWait</code> ms. This mode is considerably faster than synchronous writes but you can lose data in case of a crash. In contrast to ASYNC mode the data loss is limited to the operations executed in the last <code>pseudoSyncWait</code> ms. |

**babudb.sync**

|             |  |
|-------------|--|
| Services    | DIR, MRC   |
| Values      | ASYNC, SYNC_WRITE_METADATA, SYNC_WRITE, FDATASYNC or FSYNC   |
| Default     | DIR: FSYNC<br>MRC: ASYNC   |
| Description | <p>The sync mode influences how operations are committed to the disk log before the operation is acknowledged to the caller.</p> <ul style="list-style-type: none"> <li>- ASYNC mode the writes to the disk log are buffered in memory by the operating system. This is the fastest mode but will lead to data loss in case of a crash, kernel panic or power failure.</li> <li>- SYNC_WRITE_METADATA opens the file with O_SYNC, the system will not buffer any writes. The operation will be acknowledged when data has been safely written to disk. This mode is slow but offers maximum data safety. However, BabuDB cannot influence the disk drive caches, this depends on the OS and hard disk model.</li> <li>- SYNC_WRITE similar to SYNC_WRITE_METADATA but opens file with O_DSYNC which means that only the data is commit to disk. This can lead to some data loss depending on the implementation of the underlying file system. Linux does not implement this mode.</li> <li>- FDATASYNC is similar to SYNC_WRITE but opens the file in asynchronous mode and calls fdatasync() after writing the data to disk.</li> <li>- FSYNC is similar to SYNC_WRITE_METADATA but opens the file in asynchronous mode and calls fsync() after writing the data to disk.</li> </ul> |

For best throughput use ASYNC, for maximum data safety use FSYNC.

**babudb.worker.maxQueueLength *optional***

|             |   |
|-------------|---|
| Services    | DIR, MRC  |
| Values      | a positive integer value  |
| Default     | DIR: 250<br>MRC: 250  |
| Description | <p>If set to a value larger than 0, this is the maximum number of requests which can be in a worker's queue. This value should be used if you have pseudo-synchronous mode enabled to ensure that your queues don't grow until you get an out of memory exception. Can be set to 0 if pseudo-sync mode is disabled.</p> |

**babudb.worker.numThreads** *optional*

|             |  |
|-------------|--|
| Services    | DIR, MRC   |
| Values      | a positiv integer value  |
| Default     | DIR: 0<br>MRC: 0   |
| Description | The number of worker threads to be used for database operations. As BabuDB does not use locking, each database is handled by only one worker thread. If there are more databases than worker threads, the databases are distributed onto the available threads. The number of threads should be set to a value smaller than the number of available cores to reduce overhead through context switches. You can also set the number of worker threads to 0. This will considerably reduce latency, but may also decrease throughput on a multi-core system with more than one database. |

**capability\_secret**

|             |   |
|-------------|---|
| Services    | MRC, OSD  |
| Values      | String  |
| Default     |   |
| Description | Defines a shared secret between the MRC and all OSDs. The secret is used by the MRC to sign capabilities, i.e. security tokens for data access at OSDs. In turn, an OSD uses the secret to verify that the capability has been issued by the MRC. |

**capability\_timeout** *optional*

|             |  |
|-------------|--|
| Services    | MRC  |
| Values      | seconds  |
| Default     | 600  |
| Description | Defines the relative time span for which a capability is valid after having been issued. |

**checksums.enabled**

|             |  |
|-------------|--|
| Services    | OSD  |
| Values      | true, false  |
| Default     | false  |
| Description | If set to true, the OSD will calculate and store checksums for newly created objects. Each time a checksummed object is read, the checksum will be verified. |

**checksums.algorithm**

|             |   |
|-------------|---|
| Services    | OSD   |
| Values      | Adler32, CRC32  |
| Default     | Adler32   |
| Description | Must be specified if <code>checksums.enabled</code> is enabled. This property defines the algorithm used to create OSD checksums. |



`debug.level` *optional*

|             |  |
|-------------|--|
| Services    | DIR, MRC, OSD  |
| Values      | 0, 1, 2, 3, 4, 5, 6, 7   |
| Default     | 6  |
| Description | <p>The debug level determines the amount and detail of information written to logfiles. Any debug level includes log messages from lower debug levels. The following log levels exist:</p> <ul style="list-style-type: none"><li>0 - fatal errors</li><li>1 - alert messages</li><li>2 - critical errors</li><li>3 - normal errors</li><li>4 - warnings</li><li>5 - notices</li><li>6 - info messages</li><li>7 - debug messages</li></ul> |

**debug.categories** *optional*

|             |  |
|-------------|--|
| Services    | DIR, MRC, OSD  |
| Values      | all, lifecycle, net, auth, stage, proc, db, misc   |
| Default     | all  |
| Description | Debug categories determine the domains for which log messages will be printed. By default, there are no domain restrictions, i.e. log messages from all domains will be included in the log. The following categories can be selected: |

all - no restrictions on the category

lifecycle - service lifecycle-related messages, including startup and shutdown events

net - messages pertaining to network traffic and communication between services

auth - authentication and authorization-related messages

stage - messages pertaining to the flow of requests through the different stages of a service

proc - messages about the processing of requests

db - messages that are logged in connection with database accesses

misc - any other log messages that do not fit in one of the previous categories

Note that it is possible to specify multiple categories by means of a comma or space-separated list.

**dir\_service.host**

|             |   |
|-------------|---|
| Services    | MRC, OSD  |
| Values      | hostname or IP address  |
| Default     | localhost   |
| Description | Specifies the hostname or IP address of the directory service (DIR) at which the MRC or OSD should register. The MRC also uses this Directory Service to find OSDs. If set to <code>.autodiscover</code> the service will use the automatic DIR discovery mechanism (see Sec. ??). (Note that the initial ‘.’ is used to avoid ambiguities with hosts called “autodiscover”.) |

**dir\_service.port**

|             |   |
|-------------|---|
| Services    | MRC, OSD  |
| Values      | 1 .. 65535  |
| Default     | 32638   |
| Description | Specifies the port on which the remote directory service is listening. Must be identical to the <code>listen_port</code> in your directory service configuration. |

**discover *optional***

|             |  |
|-------------|--|
| Services    | DIR  |
| Values      | true, false  |
| Default     | true   |
| Description | If set to true the DIR will received UDP broadcasts and advertise itself in response to XtremFS components using the DIR automatic discovery mechanism. If set to false, the DIR will ignore all UDP traffic. For details see Sec. ??. |

**flease.dmax\_ms *optional***

|             |   |
|-------------|---|
| Services    | OSD   |
| Values      | milliseconds  |
| Default     | 1000  |
| Description | Maximum clock drift between any two clocks in the system. If the actual drift between two server clocks exceeds this value, read-write replication may lead to inconsistent replicas. Since servers automatically synchronize their clocks with the clock on the DIR, however, the default 1000ms should be enough in most cases. |

**flease.lease\_timeout\_ms *optional***

|             |  |
|-------------|--|
| Services    | OSD, MRC   |
| Values      | milliseconds   |
| Default     | 14000  |
| Description | Duration of a lease in milliseconds. For read-write-replicated files, the lease timeout specifies the validity time span of a master lease. Shorter lease timeouts guarantee a shorter fail-over period in the event of a server crash, which however comes at the cost of an increased rate of lease negotiations for each open file. The lease timeout should be set to a value at least three times flease.message_to_ms. |

**flease.message\_to\_ms *optional***

|             |   |
|-------------|---|
| Services    | OSD   |
| Values      | milliseconds  |
| Default     | 500   |
| Description | Time to wait for responses from other OSDs when negotiating leases for replicated files. This value should be larger than the maximum message round-trip time via TCP between any pair of OSDs. |

**flease.retries *optional***

|             |  |
|-------------|--|
| Services    | OSD  |
| Values      | 1..1000  |
| Default     | 3  |
| Description | Number of times to retry acquiring a lease for a replicated file before an IO error is sent to the client. |

**geographic\_coordinates** *optional*

|             |   |
|-------------|---|
| Services    | DIR, MRC, OSD   |
| Values      | String  |
| Default     |   |
| Description | Specifies the geographic coordinates which are registered with the directory service. Used e.g. by the web console. |

**hostname** *optional*

|             |   |
|-------------|---|
| Services    | MRC, OSD  |
| Values      | String  |
| Default     |   |
| Description | If specified and <code>multihoming.enabled</code> is <code>false</code> , it defines the host name that is used to register the service at the directory service. If neither <code>hostname</code> nor <code>listen.address</code> are specified, the service itself will search for an externally reachable network interface and advertise its address. To use multiple interfaces see <code>multihoming.enabled</code> . |

**health\_script** *optional*

|             |  |
|-------------|--|
| Services    | OSD  |
| Values      | String   |
| Default     |  |
| Description | If specified, the OSD will use this script to determine the health status of the storage devices which stores the <code>object_dir</code> . See section ?? for more information. |

**http\_port**

|             |  |
|-------------|--|
| Services    | DIR, MRC, OSD  |
| Values      | 1 .. 65535   |
| Default     | 30636 (MRC), 30638 (DIR), 30640 (OSD)  |
| Description | Specifies the listen port for the HTTP service that returns the status page. |

**ignore\_capabilities** *optional*

|             |   |
|-------------|---|
| Services    | OSD   |
| Values      | true, false   |
| Default     | false   |
| Description | When set to <code>true</code> , capability checks on the OSD are disabled. This property should only be set to <code>true</code> for debugging purposes, as it effectively overrides any security mechanisms on the system. |

**listen.address** *optional*

|             |   |
|-------------|---|
| Services    | DIR, MRC, OSD   |
| Values      | IP address  |
| Default     |   |
| Description | If specified, it defines the interface to listen on. If not specified, the service will listen on all interfaces (any). |

**listen.port**

|             |  |
|-------------|--|
| Services    | DIR, MRC, OSD  |
| Values      | 1 .. 65535   |
| Default     | DIR: 32638,<br>MRC: 32636,<br>OSD: 32640   |
| Description | The port to listen on for incoming connections (TCP). The OSD uses the specified port for both TCP and UDP. Please make sure to configure your firewall to allow incoming TCP traffic (plus UDP traffic, in case of an OSD) on the specified port. |

**local\_clock\_renewal**

|             |  |
|-------------|--|
| Services    | MRC, OSD   |
| Values      | milliseconds   |
| Default     | 0  |
| Description | Reading the system clock is a slow operation on some systems (e.g. Linux) as it is a system call. To increase performance, XtremFS services use a local variable which is only updated every local_clock_renewal milliseconds. As of XtremFS 1.4, this optimization is disabled. |

**max\_client\_queue**

|             |  |
|-------------|--|
| Services    | DIR, MRC, OSD  |
| Values      | 1 .. N   |
| Default     | 100  |
| Description | To avoid overloading the server by a single client, the maximum number of pending requests per client is limited. Usually, this limit should not be exceeded unless you use Read/Write file replication in connection with asynchronous writes and a large number of allowed pending writes on the client side (see section ??). |

**monitoring.enabled**

|             |  |
|-------------|--|
| Services    | DIR  |
| Values      | true, false  |
| Default     | false  |
| Description | Enables the built-in monitoring tool in the directory service. If enabled, the DIR will send alerts via emails if services are crashed (i.e. do not send heartbeat messages). No alerts will be sent for services which signed-off at the DIR. To enable monitoring you also need to configure <code>monitoring.email.receiver</code> , <code>monitoring.email.program</code> . In addition, you may want to change the values for <code>monitoring.email.sender</code> , <code>monitoring.max_warnings</code> , <code>monitoring.service_timeout_s</code> . |

**monitoring.email.programm**

|             |   |
|-------------|---|
| Services    | DIR   |
| Values      | path  |
| Default     | /usr/sbin/sendmail  |
| Description | Location of the <code>sendmail</code> binary to be used for sending alert mails. See monitoring parameters. |

**monitoring.email.receiver**

|             |  |
|-------------|--|
| Services    | DIR  |
| Values      | email address  |
| Default     | -  |
| Description | Email address of recipient of alert emails. See monitoring parameters. |

**monitoring.email.sender**

|             |  |
|-------------|--|
| Services    | DIR  |
| Values      | email address  |
| Default     | "XtreemFS DIR service <dir@localhost>"   |
| Description | Email address and sender name to use for sending alert mails. See monitoring parameters. |

**monitoring.max\_warnings**

|             |  |
|-------------|--|
| Services    | DIR  |
| Values      | 0..N   |
| Default     | 1  |
| Description | Number of alert mails to send for a single service which has crashed/disconnected. Each alert mail contains a summary of all crashed/disconnected services. See monitoring parameters. |

**monitoring.service\_timeout\_s**

|             |   |
|-------------|---|
| Services    | DIR   |
| Values      | 0..N seconds  |
| Default     | 300   |
| Description | Time to wait for a heartbeat message before sending an alert email.<br>See monitoring parameters. |

**multihoming.enabled** *optional*

|             |  |
|-------------|--|
| Services    | MRC, OSD   |
| Values      | true, false  |
| Default     | false  |
| Description | If set to true, the service will use every interface installed in the system and propagate their addresses to the DIR. If hostname is set, its address will be used as the default endpoint that should be reachable from any network. Otherwise the service tries to discover the hostname itself.<br>If this parameter is true, then listen.address must not be set. |

**multihoming.renewal\_signal** *optional*

|             |  |
|-------------|--|
| Services    | MRC, OSD   |
| Values      | true, false  |
| Default     | false  |
| Description | If set to true, the service will try to register a signal handler for USR2 upon which it refreshes its address mapping. Since some Java Virtual Machines (JVM) are using USR2 internally by default, this parameter should be used together with the JVM flag -XX:+UseAltSigs.<br>This functionality is helpful, if dynamic networks are added or removed to the system and the XtremFS server should update its list of reachable networks. |

**no\_atime**

|             |   |
|-------------|---|
| Services    | MRC   |
| Values      | true, false   |
| Default     | true  |
| Description | The POSIX standard defines that the atime (timestamp of last file access) is updated each time a file is opened, even for read. This means that there is a write to the database and hard disk on the MRC each time a file is read. To reduce the load, many file systems (e.g. ext3) including XtremFS can be configured to skip those updates for performance. It is strongly suggested to disable atime updates by setting this parameter to true. |

**object\_dir**

|             |   |
|-------------|---|
| Services    | OSD   |
| Values      | absolute file system path to a directory  |
| Default     | /var/lib/xtreemfs/osd/  |
| Description | The directory in which the OSD stores the objects. This directory should never be on the same partition as any DIR or MRC database, if both services reside on the same machine. Otherwise, deadlocks may occur if the partition runs out of free disk space! |

**osd\_check\_interval**

|             |   |
|-------------|---|
| Services    | MRC   |
| Values      | seconds   |
| Default     | 300   |
| Description | The MRC regularly asks the directory service for suitable OSDs to store files on (see OSD Selection Policy, Sec. ??). This parameter defines the interval between two updates of the list of suitable OSDs. |

**policy\_dir** *optional*

|             |  |
|-------------|--|
| Services    | MRC, OSD, DIR  |
| Values      | absolute file system path to a directory   |
| Default     |  |
| Description | Directory containing user-defined policies and modules. When starting a service, the policy directory will be searched for custom policies. For further details on pluggable policies, see chapter ??. |

**remote\_time\_sync**

|             |  |
|-------------|--|
| Services    | MRC, OSD   |
| Values      | milliseconds   |
| Default     | 30,000   |
| Description | MRCs and OSDs all synchronize their clocks with the directory service to ensure a loose clock synchronization of all services. This is required for leases to work correctly. This parameter defines the interval in milliseconds between time updates from the directory service. |

**renew\_to\_caps** *optional*

|             |   |
|-------------|---|
| Services    | MRC   |
| Values      | true, false   |
| Default     | false   |
| Description | If set to true, the MRC allows capabilities to be renewed after they timed out. This parameter should only be used for debugging purposes, as it effectively overrides the revocation of access rights on a file. |



**report\_free\_space**

|             |   |
|-------------|---|
| Services    | OSD   |
| Values      | true, false   |
| Default     | true  |
| Description | If set to true, the OSD will report its free space to the directory service. Otherwise, it will report zero, which will cause the OSD not to be used by the OSD Selection Policies (see Sec. ??). |

**socket.send\_buffer\_size** *optional*

|             |  |
|-------------|--|
| Services    | OSD  |
| Values      | size in bytes  |
| Default     | -1   |
| Description | The send buffer size in bytes for sockets. -1 indicates that the default value (typically 128k) is used. |

**snmp.enabled** *optional*

|             |   |
|-------------|---|
| Services    | DIR, MRC, OSD   |
| Values      | String, either true or false  |
| Default     | false   |
| Description | Must be set if the SNMP agent of XtremFS should be used for monitoring. See section ??. |

**snmp.address** *optional*

|             |   |
|-------------|---|
| Services    | DIR, MRC, OSD   |
| Values      | IP address or hostname  |
| Default     | localhost   |
| Description | If specified, it defines the interface for the SNMP agent to listen on. If not specified, the SNMP agent will listen on all interfaces (any). See section ??. |

**snmp.port** *optional*

|             |   |
|-------------|---|
| Services    | DIR, MRC, OSD   |
| Values      | 1 .. 65535  |
| Default     | 34636 (MRC), 34638 (DIR), 34640 (OSD)                         |
| Description | Specifies the listen port for the SNMP agent. See section ??. |

**snmp.aclfile** *optional*

|             |   |
|-------------|---|
| Services    | DIR, MRC, OSD   |
| Values      | path to file  |
| Default     | /etc/xtremfs/snmp.acl   |
| Description | Specifies the path to the ACL file for SNMP access. See section ??. |

**ssl.enabled**

|             |   |
|-------------|---|
| Services    | DIR, MRC, OSD   |
| Values      | true, false   |
| Default     | false   |
| Description | If set to true, the service will use SSL to authenticate and encrypt connections. The service will not accept non-SSL connections if <code>ssl.enabled</code> is set to true. |

**ssl.grid\_ssl**

|             |  |
|-------------|--|
| Services    | DIR, MRC, OSD  |
| Values      | true, false  |
| Default     | false  |
| Description | In this mode the services and client will only use SSL for mutual authentication with X.509 certificates (SSL handshake). After successful authentication the communication is via plain TCP. This means that there is no encryption and signing of records! This mode is comparable to HTTP connections with Digest authentication. It should be used when certificate based authentication is required but performance is more important than security, which is usually true in GRID installations. If this mode is enabled, all client tools must be used with the <code>pbrpcg://</code> scheme prefix. |

**ssl.service\_creds**

|             |  |
|-------------|--|
| Services    | DIR, MRC, OSD  |
| Values      | path to file   |
| Default     | DIR: <code>/etc/xos/xtreemfs/truststore/certs/ds.p12</code> ,<br>MRC: <code>/etc/xos/xtreemfs/truststore/certs/mrc.p12</code> ,<br>OSD: <code>/etc/xos/xtreemfs/truststore/certs/osd.p12</code>  |
| Description | Must be specified if <code>ssl.enabled</code> is enabled. Specifies the file containing the service credentials (X.509 certificate and private key). PKCS#12 and JKS format can be used, set <code>ssl.service_creds.container</code> accordingly. This file is used during the SSL handshake to authenticate the service. |

**ssl.service\_creds.container**

|             |   |
|-------------|---|
| Services    | DIR, MRC, OSD   |
| Values      | pkcs12 or JKS   |
| Default     | pkcs12  |
| Description | Must be specified if <code>ssl.enabled</code> is enabled. Specifies the file format of the <code>ssl.service_creds</code> file. |

**ssl.service\_creds.pw**

|             |   |
|-------------|---|
| Services    | DIR, MRC, OSD   |
| Values      | String  |
| Default     |   |
| Description | Must be specified if <code>ssl.enabled</code> is enabled. Specifies the password which protects the credentials file <code>ssl.service_creds</code> . |

**ssl.trusted\_certs**

|             |  |
|-------------|--|
| Services    | DIR, MRC, OSD  |
| Values      | path to file   |
| Default     | <code>/etc/xos/xtreemfs/truststore/certs/xosrootca.jks</code>  |
| Description | Must be specified if <code>ssl.enabled</code> is enabled. Specifies the file containing the trusted root certificates (e.g. CA certificates) used to authenticate clients. |

**ssl.trusted\_certs.container**

|             |   |
|-------------|---|
| Services    | DIR, MRC, OSD   |
| Values      | pkcs12 or JKS   |
| Default     | JKS   |
| Description | Must be specified if <code>ssl.enabled</code> is enabled. Specifies the file format of the <code>ssl.trusted_certs</code> file. |

**ssl.trust\_manager *optional***

|             |   |
|-------------|---|
| Services    | DIR, MRC, OSD   |
| Values      | Java class name   |
| Default     |   |
| Description | Sets a custom trust manager class for SSL connections. The trust manager is responsible for checking certificates when SSL connections are established. |

**ssl.trusted\_certs.pw**

|             |  |
|-------------|--|
| Services    | DIR, MRC, OSD  |
| Values      | String   |
| Default     |  |
| Description | Must be specified if <code>ssl.enabled</code> is enabled. Specifies the password which protects the trusted certificates file <code>ssl.trusted_certs</code> . |

**startup.wait\_for\_dir**

|             |  |
|-------------|--|
| Services    | MRC, OSD   |
| Values      | 0..N seconds   |
| Default     | 30   |
| Description | Time to wait for the DIR to become available during start up of the MRC and OSD. If the DIR does not respond within this time the MRC or OSD will abort startup. |

**storage\_layout** *optional*

|             |   |
|-------------|---|
| Services    | OSD   |
| Values      | HashStorageLayout   |
| Default     | HashStorageLayout   |
| Description | Adjusts the internally used storage layout on the OSD. The storage layout determines how an OSD stores its files and objects. Currently, only HashStorageLayout is supported. |

**storage\_threads** *optional*

|             |   |
|-------------|---|
| Services    | OSD   |
| Values      | 1..N  |
| Default     | 1   |
| Description | Set the number of threads that are used to access the underlying file system. For spinning disks, the default value is recommended. For SSDs a higher number might be sufficient. |

**uuid**

|             |  |
|-------------|--|
| Services    | MRC, OSD   |
| Values      | String, but limited to alphanumeric characters, - and .  |
| Default     |  |
| Description | Must be set to a unique identifier, preferably a UUID according to RFC 4122. UUIDs can be generated with uuidgen. Example: eacb6bab-f444-4ebf-a06a-3f72d7465e40. |

**vivaldi.max\_clients**

|             |  |
|-------------|--|
| Services    | DIR  |
| Values      | 0..N   |
| Default     | 32   |
| Description | Set the maximum number of client coordinates to be remembered. 0 deactivates the client visualization (but clients might still try). |

**vivaldi.client\_timeout**

|             |  |
|-------------|--|
| Services    | DIR  |
| Values      | 1..N milliseconds  |
| Default     | 600000   |
| Description | Set a timeout (in ms) after which a client's data set will be removed. This value should be set with respect to the recalculation interval of the Vivaldi algorithm set on the client. |

**vivaldi.recalculation\_interval\_ms**

|             |   |
|-------------|---|
| Services    | OSD   |
| Values      | 1..N milliseconds   |
| Default     | 300000  |
| Description | The time between two recalculations of the Vivaldi coordinates is randomly chosen as <code>vivaldi.recalculation_interval_ms</code> +/- <code>vivaldi.recalculation_epsilon_ms</code> . |

**vivaldi.recalculation\_epsilon\_ms**

|             |  |
|-------------|--|
| Services    | OSD  |
| Values      | 1..N milliseconds                                    |
| Default     | 30000  |
| Description | See <code>vivaldi.recalculation_interval_ms</code> . |

**vivaldi.iterations\_before Updating**

|             |  |
|-------------|--|
| Services    | OSD  |
| Values      | 1..N   |
| Default     | 12   |
| Description | The number of Vivaldi iterations before a new list of peers (OSDs) will be fetched from the DIR. |

**vivaldi.max\_retries\_for\_a\_request**

|             |   |
|-------------|---|
| Services    | OSD   |
| Values      | 1..N  |
| Default     | 2   |
| Description | Number of retries before accepting a 'suspiciously high' RTT. |

**vivaldi.max\_request\_timeout\_ms**

|             |  |
|-------------|--|
| Services    | OSD  |
| Values      | 1..N milliseconds  |
| Default     | 10000  |
| Description | Maximum number of milliseconds an OSD waits for a response before discarding its corresponding request (expiration times smaller than <code>vivaldi.timer_interval_ms</code> are not granted). |

**vivaldi.timer\_interval\_ms**

|             |  |
|-------------|--|
| Services    | OSD  |
| Values      | 1..N milliseconds                          |
| Default     | 600000                                     |
| Description | Period of time between two Vivaldi probes. |

## 3.3 Execution and Monitoring

This section describes how to execute and monitor XtremFS services.

### 3.3.1 Starting and Stopping the XtremFS services

If you installed a *pre-packaged release* you can start, stop and restart the services with the `init.d` scripts:

```
$> /etc/init.d/xtremfs-dir start
$> /etc/init.d/xtremfs-mrc start
$> /etc/init.d/xtremfs-osd start
```

or

```
$> /etc/init.d/xtremfs-dir stop
$> /etc/init.d/xtremfs-mrc stop
$> /etc/init.d/xtremfs-osd stop
```

To run `init.d` scripts, root permissions are required. Note that MRC and OSD will wait for the Directory Service to become available before they start up. Once a Directory Service as well as at least one OSD and MRC are running, XtremFS is operational.

### 3.3.2 Running multiple OSDs per Machine

Running more than one OSD service per host might be useful in various situations. Use cases for this might be machines with more than one disk as an alternative to a local RAID or testing purposes. We offer an extended `init.d` script, named `xtremfs-osd-farm`, to start or stop a set of OSDs on one host by a single script.

The `xtremfs-osd-farm` script can be found in the `/usr/share/xtremfs` directory, if XtremFS is installed by the provided packages, or in the `contrib` directory of the XtremFS GIT repository.

Using the `xtremfs-osd-farm` script demands two steps. First, a list names for all of the used OSDs has to be set to the `OSD_INSTANCES` variable in the script. The list elements have to be separated by spaces. In the second step, a configuration file with the name `<osdname>.config.properties` has to be created in `/etc/xos/xtremfs` for all of the defined OSD names, whereas `<osdname>` has to be replaced by the particular OSD name. After these steps, the `init.d` script can be executed with the usual arguments `start`, `stop`, `status`, `restart`, and `try-restart`. A single OSD can be controlled by `xtremfs-osd-farm <osdname> <argument>`.

### 3.3.3 Monitoring OSD's storage devices

The health status of OSDs storage devices (e.g. the SMART health test of the used disks) can be used to determine if an OSD will fail soon or is actually failed. If

the health status is available, the default OSD selection policy (id 1000) can use it to exclude OSDs with a critical status (WARNING or FAILED). To test the health status, the OSD executes a user-defined script, that can be configured in the OSD configuration file with the `health_check` parameter. If you want to write such a script you must consider the following things:

- The script will be executed with the `object_dir` as the first (and only) parameter
- The script must exit with one of the following return values:
  - 0 - PASSED: Storage device is in an uncritical state. The OSD is not filtered out when the default OSD selection policy is used.
  - 1 - WARNING: Storage could be in an critical state soon. The OSD is filtered out, depending on the `osd_health_status` attribute, if the default OSD selection policy is used.
  - 2 - FAILED: Storage device is in an critical state. The OSD is filtered out when the default OSD selection policy is used.
  - 3 - Not Available: The health status is not available. Also used when an error occurs or an invalid value is returned from the script.
- Additionally, the output of the script (stdout) is send to the DIR and is shown in the web interface

An example script for Linux systems is provided in `/usr/share/xtreemfs/osd_health_check.sh`. This script uses the SMART health test result of the devices which stores the `object_dir`. The Script supports software RAID configurations (`/dev/md*`) and single devices (`/dev/sd*` or `/dev/hd*`). In order to use this script, `smartmontools` must be installed and the command `smartctl` must be executable with `sudo` privileges without password.

#### 3.3.4 Web-based Status Page

Each XtreemFS service can generate an HTML status page, which displays runtime information about the service (Fig. ??). The HTTP server that generates the status page runs on the port defined by the configuration property `http_port`; default values are 30636 for MRCs, 30638 for Directory Services, and 30640 for OSDs.

The status page of an MRC can e.g. be shown by opening

`http://my-mrc-host.com:30636/`

with a common web browser. If you set an admin password in the service's configuration, you will be asked for authentication when accessing the status page. Use `admin` as user name.

#### 3.3.5 DIR Service Monitoring

The directory service has a built-in notification system that can send alert emails if a service fails to send heartbeat messages for some time. The monitoring can be enabled in the DIR configuration by setting `monitoring = true`.



## OSD test-localhost-OSD

|   |   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
|---|---|-------|---------------|----|---------------|----|-----------|---|-----------|---|--------|------------|---|---------------|---|-----------|---|-----------|---|---------|------------|---|---------------|---|-----------|---|-----------|---|---------|------------|---|---------------|---|-----------|---|-----------|---|----------|------------|---|---------------|---|-----------|---|-----------|---|-----------------------|------------|---|---------------|---|-----------|---|-----------|---|
| <b>Version</b>  |   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| XtreemFS  | OSD 1.3.0 (RC1, Tasty Tartlet)  |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| RPC Interface   | 30001   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| <b>Configuration</b>  |   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| TCP & UDP port  | 32640   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| Directory Service   | pbrpc://localhost:32638   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| Debug Level   | 6   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| Statistics  |   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| <b>Load</b>   |   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| # client connections  | 0   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| # pending client requests   | 0   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| Preproc Stage queue length  | 0   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| Storage Stage queue length  | 0   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| Deletion Stage queue length   | 0   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| Open files  | 0   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| <b>Transfer</b>   |   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| # object written  | 0   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| # object read   | 0   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| bytes sent  | 0 bytes   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| bytes received  | 0 bytes   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| # files deleted   | 0   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| # replicated object written   | 0   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| bytes replicated  | 0 bytes   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| <b>VM Info / Memory</b>   |   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| Free Disk Space   | 8.08 GB   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| Memory free/max/total   | 90.30 MB / 1.69 GB / 116.81 MB  |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| Buffer Pool stats   | <table><tr><td>8192:</td><td>poolSize =</td><td>4</td><td>numRequests =</td><td>29</td><td>creates =</td><td>4</td><td>deletes =</td><td>0</td></tr><tr><td>65536:</td><td>poolSize =</td><td>0</td><td>numRequests =</td><td>0</td><td>creates =</td><td>0</td><td>deletes =</td><td>0</td></tr><tr><td>131072:</td><td>poolSize =</td><td>0</td><td>numRequests =</td><td>0</td><td>creates =</td><td>0</td><td>deletes =</td><td>0</td></tr><tr><td>524288:</td><td>poolSize =</td><td>0</td><td>numRequests =</td><td>0</td><td>creates =</td><td>0</td><td>deletes =</td><td>0</td></tr><tr><td>2097152:</td><td>poolSize =</td><td>0</td><td>numRequests =</td><td>0</td><td>creates =</td><td>0</td><td>deletes =</td><td>0</td></tr><tr><td>unpooled (&gt; 2097152):</td><td>poolSize =</td><td>0</td><td>numRequests =</td><td>0</td><td>creates =</td><td>0</td><td>deletes =</td><td>0</td></tr></table> | 8192: | poolSize =    | 4  | numRequests = | 29 | creates = | 4 | deletes = | 0 | 65536: | poolSize = | 0 | numRequests = | 0 | creates = | 0 | deletes = | 0 | 131072: | poolSize = | 0 | numRequests = | 0 | creates = | 0 | deletes = | 0 | 524288: | poolSize = | 0 | numRequests = | 0 | creates = | 0 | deletes = | 0 | 2097152: | poolSize = | 0 | numRequests = | 0 | creates = | 0 | deletes = | 0 | unpooled (> 2097152): | poolSize = | 0 | numRequests = | 0 | creates = | 0 | deletes = | 0 |
| 8192:   | poolSize =  | 4     | numRequests = | 29 | creates =     | 4  | deletes = | 0 |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| 65536:  | poolSize =  | 0     | numRequests = | 0  | creates =     | 0  | deletes = | 0 |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| 131072:   | poolSize =  | 0     | numRequests = | 0  | creates =     | 0  | deletes = | 0 |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| 524288:   | poolSize =  | 0     | numRequests = | 0  | creates =     | 0  | deletes = | 0 |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| 2097152:  | poolSize =  | 0     | numRequests = | 0  | creates =     | 0  | deletes = | 0 |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| unpooled (> 2097152):   | poolSize =  | 0     | numRequests = | 0  | creates =     | 0  | deletes = | 0 |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| <b>Time</b>   |   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| global XtreemFS time  | Fri Jul 29 14:52:28 CEST 2011 (1311943948041)   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| resync interval for global time   | 60000 ms  |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| local system time   | Fri Jul 29 14:52:28 CEST 2011 (1311943948033)   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| local time update interval  | 50 ms   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| <b>UUID Mapping Cache</b>   |   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| test-localhost-OSD -> pbrpc://localhost/127.0.0.1:32640 pbrpcu://localhost/127.0.0.1:32640 - STICKY |   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| <b>Detailed Status</b>  |   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| <a href="#">List of active replicated files</a>   |   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |
| <a href="#">Full stack trace (all threads)</a>  |   |       |               |    |               |    |           |   |           |   |        |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |         |            |   |               |   |           |   |           |   |          |            |   |               |   |           |   |           |   |                       |            |   |               |   |           |   |           |   |

Figure 3.1: OSD status web page

### 3.3.6 Monitoring Services with SNMP

All XtreemFS services can act as SNMP agent which gives the possibility to monitor status information through the SNMP protocol. To enable SNMP support for a specific service you have to set the following parameter in its configuration file:

```
snmp.enabled = true
snmp.address = localhost
snmp.port = 34638
snmp.aclfile = /etc/xos/xtreemfs/snmp.acl
```

If `snmp.enabled` is not set to true the service will not start a SNMP agent and all other SNMP related configuration parameter will be ignored. `snmp.port` defines the port on which the SNMP agent will listen and `snmp.address` the interface it is bound to. Since XtreemFS uses SNMPv2 which is known to be not secure it is recommended to use a dedicated monitoring network and a dedicated interface. The optional `snmp.aclfile` parameter is a path to JDMK<sup>1</sup> (Java Dynamic Management Kit – the library used for providing SNMP functionality in XtreemFS) ACL file. In this file you can define who (which hosts) can use what kind of SNMP feature.

<sup>1</sup>see <http://opendmk.java.net/> and <http://java.sun.com/products/jdmk/>



Because the XtreamFS SNMP agent only provides the functionality to read values per SNMP the following example acl file is sufficient:

```
acl = {  
  {  
    communities = public  
    access = read-only  
    managers = localhost  
  }  
}
```

`communities` is the SNMP community string your managers have to use and `managers` is a comma-separated list of hostnames, ip addresses or subnets in prefix notation (i.e. "xtreamfs-host", "192.168.0.54" or "192.168.0.3/24").

Note: If you comment out the `snmp.aclfile` line every host on your network can access all information through the SNMP agent.

If you have configured SNMP correctly an easy way to check if the SNMP agent is running is by using the `snmpget` commandline tool as follows

```
$> snmpget -v2c -cpublic localhost:34638 1.3.6.1.4.1.38350.1.1.0
```

where "public" is the community string and the SNMP agent listens at port 9001 on localhost. "1.3.6.1.4.1.38350.1.1.0" is the OID (object identifier) which is associated with the amount of memory the JVM of this service is currently using. A list of all queryable OIDs and which information they represent can be found in the following tables.

| General: These information belong to all services |                        |           |   |
|---|------------------------|-----------|---|
| OID   | Textual representation | Datatype  | Description   |
| 1.3.6.1.4.1.38350.1.1.0                           | jvmUsedMemory          | Long      | The amount of memory that is used by the JVM this service is running into.      |
| 1.3.6.1.4.1.38350.1.2.0                           | jvmMaxMemory           | Long      | The maximum amount of memory the JVM can use.                                   |
| 1.3.6.1.4.1.38350.1.3.0                           | jvmFreeMemory          | Long      | The amount of free memory the JVM can still use.                                |
| 1.3.6.1.4.1.38350.1.4.0                           | rpcInterface           | Integer32 | The interface number associated with Google Protocolbuffers RPC infrastructure. |
| 1.3.6.1.4.1.38350.1.5.0                           | databaseVersion        | String    | The version of the BabuDB Database which the service is using.                  |
| 1.3.6.1.4.1.38350.1.6.0                           | tcpPort                | Integer32 | The TCP port on which the service is listening for incoming client connections. |
| 1.3.6.1.4.1.38350.1.7.0                           | debugLevel             | Integer   | The current Debug Level the service has.  |
| 1.3.6.1.4.1.38350.1.8.0                           | numClientConnections   | Integer32 | Number of active client connections.  |
| 1.3.6.1.4.1.38350.1.9.0                           | numPendingRequests     | Long      | The number of currently pending requests.                                       |
| 1.3.6.1.4.1.38350.1.10.0                          | currentTime            | Long      | The global time in this XtremFS installation.                                   |
| 1.3.6.1.4.1.38350.1.11.0                          | isRunning              | String    | Returns whether or not the service is running. (ONLINE, OFFLINE)                |
| 1.3.6.1.4.1.38350.1.12.0                          | serviceType            | String    | Returns which kind of service this is (DIR, MRC, OSD).                          |
| 1.3.6.1.4.1.38350.1.13.0                          | serviceUUID            | String    | Returns the UUID of the service.  |

| Dir: These information belong to the DIR service |                        |          |   |
|--|------------------------|----------|---|
| OID  | Textual representation | Datatype | Description   |
| 1.3.6.1.4.1.38350.2.1.0                          | addressMappingCount    | Integer  | The number of address mappings currently registered at the DIR. |
| 1.3.6.1.4.1.38350.2.2.0                          | serviceCount           | Integer  | The number of services currently registered at the DIR.         |

| Mrc: These information belong to the MRC service |                        |          |   |
|--|------------------------|----------|---|
| OID  | Textual representation | Datatype | Description   |
| 1.3.6.1.4.1.38350.3.1.0                          | volumeCount            | Integer  | The number of volumes currently registered at this MRC. |

| Osd: These information belong to the OSD service |                          |          |  |
|--|--------------------------|----------|--|
| OID  | Textual representation   | Datatype | Description  |
| 1.3.6.1.4.1.38350.4.1.0                          | numObjsRX                | Long     | The number of objects this OSD has received.                             |
| 1.3.6.1.4.1.38350.4.2.0                          | numReplObjsRX            | Long     | The number of replicated objects this OSD has received.                  |
| 1.3.6.1.4.1.38350.4.3.0                          | numObjsTX                | Long     | The number of objects this OSD has transmitted.                          |
| 1.3.6.1.4.1.38350.4.4.0                          | numReplBytesRX           | Long     | The number of bytes belonging to file replication this OSD has received. |
| 1.3.6.1.4.1.38350.4.5.0                          | numBytesRX               | Long     | The number of bytes this OSD has received.                               |
| 1.3.6.1.4.1.38350.4.6.0                          | numBytesTX               | Long     | The number of bytes this OSD has transmitted.                            |
| 1.3.6.1.4.1.38350.4.7.0                          | preprocStageQueueLength  | Integer  | The current length of the preprocessing stage of this OSD.               |
| 1.3.6.1.4.1.38350.4.8.0                          | storageStageQueueLength  | Integer  | The current length of the storage stage of this OSD.                     |
| 1.3.6.1.4.1.38350.4.9.0                          | deletionStageQueueLength | Integer  | The current length of the deletion stage of this OSD.                    |
| 1.3.6.1.4.1.38350.4.10.0                         | numOpenFiles             | Long     | The number of files this OSD has currently opened.                       |
| 1.3.6.1.4.1.38350.4.11.0                         | numDeletedFiles          | Integer  | The number of deleted files on this OSD.                                 |
| 1.3.6.1.4.1.38350.4.12.0                         | freeSpace                | Long     | The free disc space on the partition this OSD stores the object files.   |

### 3.3.7 Monitoring with Ganglia

Ganglia<sup>2</sup> is a monitoring system specialized for environments like clusters and grids. XtremFS provides three python based plugins for the ganglia monitoring daemon which act as SNMP manager and gather information through a local SNMP agent.

To use these plugins you have to copy them to the `/usr/lib/ganglia/python_modules/` directory on the host running your XtremFS service and a ganglia monitoring daemon. You have to ensure that

- (i) your ganglia installation supports python modules
- (ii) you installed python and the pysnmp<sup>3</sup> library which is used by the plugins

Also you have to configure the modules with `*.pyconf` files in the `/etc/ganglia/conf.d/` directory. I.e. to monitor a running DIR instance the following example file can be used

<sup>2</sup><http://ganglia.sourceforge.net/>

<sup>3</sup><http://pysnmp.sourceforge.net/>

```
modules {
  module {
    name = "xtfs-dir-plugin"
    language = "python"
    param Host {
      value = localhost
    }
    param Port {
      value = 34638
    }
    param CommunityString {
      value = public
    }
  }
}

collection_group {
  collect_every = 300
  time_threshold = 100
  metric {
    name = "dir_jvm_used_mem"
    title = "used memory of the jvm"
    value_threshold = 1
  }
  metric {
    name = "dir_jvm_free_mem"
    title = "free memory of the jvm"
    value_threshold = 1
  }
  metric {
    name = "dir_client_connections"
    title = "number of Clients"
    value_threshold = 1
  }
  metric {
    name = "dir_pending_requests"
    title = "number of pending requests"
    value_threshold = 1
  }
  metric {
    name = "addr_mapping_count"
    title = "number of address mappings"
    value_threshold = 1
  }
  metric {
    name = "service_count"
    title = "number of services"
    value_threshold = 1
  }
  metric {
```

```

    name = "dir_status"
    title = "Status DIR"
}
metric {
    name = "dir_uuid"
    title = "DIR UUID"
}
}

```

Every XtreamFS plugin has to get 3 parameters: Host, Port, CommunityString where Host is the hostname of the SNMP agent, Port the port of the agent and CommunityString the community string as it is configured in the `snmp.ac1` file. These parameters are configured in the `modules` directive. The `collection_group` directive describes which metrics should be gathered. An overview of all possible metrics shows the `gmond -m` command. For most people the default configurations that came with your XtreamFS distribution should be sufficient. More information about ganglia, the ganglia monitoring daemon plugin system and how to configure plugins can be found at <http://sourceforge.net/apps/trac/ganglia>.

## 3.4 Troubleshooting

Various issues may occur when attempting to set up an XtreamFS server component. If a service fails to start, the log file often reveals useful information. Server log files are located in `/var/log/xtreemfs`. Note that you can restrict granularity and categories of log messages via the configuration properties `debug.level` and `debug.categories` (see Sec. ??).

If an error occurs, please check if all of the following requirements are met:

- You have root permissions when starting the service. Running the `init.d` scripts requires root permissions. However, the services themselves are started on behalf of a user *xtreemfs*.
- DIR has been started before MRC and OSD. Problems may occur if a script starts multiple services as background processes.
- There are no firewall restrictions that keep XtreamFS services from communicating with each other. The default ports that need to be open are: 32636 (MRC, TCP), 32638 (DIR, TCP), and 32640 (OSD, TCP & UDP).
- The MRC database version is correct. In case of an outdated database version, the `xtfs_mrcdbtool` commands of the old and new XtreamFS version can dump and restore the database, respectively (see Sec. ??).
- A network interface is available on the host. It may be either bound to an IPv4 or IPv6 address.



## Chapter 4

# XtreemFS Client

The XtreemFS client is needed to access an XtreemFS installation from a local or remote machine. This chapter describes how to use the XtreemFS client in order to work with XtreemFS like a local file system.

If you are interested into integrating XtreemFS directly into your application, please have a look at the description of the C++ and Java implementations of the Client library `libxtreemfs` in section ??.

### 4.1 Installation

There are two different installation sources for the XtreemFS Client: *pre-packaged releases* and *source tarballs*.

Note that the source tarball contains the complete distribution of XtreemFS, which also includes server and tools. Currently, binary distributions of the client are only available for Linux and Windows.

#### 4.1.1 Prerequisites

To install XtreemFS on Linux, please make sure that FUSE 2.6 or newer, boost 1.35 or newer, openssl 0.9.8 or newer, libattr and a Linux 2.6 kernel are available on your system. For an optimal performance, we suggest to use FUSE 2.8 with a kernel version 2.6.26 or newer.

#### 4.1.2 Installing from Pre-Packaged Releases

On RPM-based distributions (RedHat, Fedora, SuSE, Mandriva) you can install the package with

```
$> rpm -i xtreemfs-client-1.3.x.rpm
```

For Debian-based distributions, please use the `.deb` package provided and install it with

```
$> dpkg -i xtreamfs-client-1.3.x.deb
```

For Windows, please use the *.msi* installer that will guide you through the installation process. For Mac OS X, we provide packaged client with installer.

### 4.1.3 Installing from Sources

Extract the tarball with the sources. Change to the top level directory and execute

```
$> make client
```

This will build the XtreamFS client and non-Java-based tools. Note that the following third-party packages are required on Linux:

- RPM-based distros:

```
cmake >= 2.6
gcc-c++ >= 4.1
fuse >= 2.6
fuse-devel >= 2.6
boost-devel >= 1.35
openssl-devel >= 0.9.8
libattr-devel >= 2
java-1.6.0-openjdk or later*
```

- DEB-based distros:

```
cmake (>= 2.6)
build-essential (>=11)
libfuse-dev (>= 2.6)
libssl-dev (>= 0.9)
libattr-dev (>= 2)
libboost-system1.35-dev or later
libboost-thread1.35-dev or later
libboost-program-options1.35-dev or later
libboost-regex1.35-dev or later
openjdk-6-jdk or later*
```

When done, execute

```
$> sudo make install-client
```

to complete the installation of XtreamFS.

\* The openjdk requirement is optional and can be omitted if the native JNI library for Java is not needed (see ??). To skip building the JNI library set the environment variable `SKIP_JNI=true` when calling make.



## 4.2 Volume Management

Like many other file systems, XtreamFS supports the concept of volumes. A volume can be seen as a container for files and directories with its own policy settings, e.g. for access control and replication. Before being able to access an XtreamFS installation, at least one volume needs to be set up. This section describes how to deal with volumes in XtreamFS.

### 4.2.1 Creating Volumes

Volumes can be created with the `mkfs.xtreemfs` command line utility. Please see `mkfs.xtreemfs --help` or `man mkfs.xtreemfs` for a full list of options and usage.

When creating a volume, you can specify the authorization policy (see Sec. ??) with the option `--access-control-policy` (respectively `-a`). If not specified, POSIX permissions/ACLs will be chosen by default. Unlike most other policies, authorization policies cannot be changed afterwards.

In addition, it is possible to set a default striping policy (see Sec. ??). If no per-file or per-directory default striping policy overrides the volume's default striping policy, the volume's policy is assigned to all newly created files. If no volume policy is explicitly defined when creating a volume, a RAID0 policy with a stripe size of 128kB and a width of 1 will be used as the default policy.

A volume with the default options (POSIX permission model, a stripe size of 128 kB and a stripe width of 1 (i.e. all stripes will reside on the same OSD)) can be created as follows:

```
$> mkfs.xtreemfs my-mrc-host.com/myVolume
```

Creating a volume may require privileged access, which depends on whether an administrator password is required by the MRC. To pass an administrator password, add `--admin_password <password>` to the `mkfs.xtreemfs` command.

For a complete list of parameters, please refer to `mkfs.xtreemfs --help` or the `man mkfs.xtreemfs` man page.

### 4.2.2 Deleting Volumes

Volumes can be deleted with the `rmfs.xtreemfs` tool. Deleting a volume implies that *any data, i.e. all files and directories on the volume are irrecoverably lost!* Please see `rmfs.xtreemfs --help` or `man rmfs.xtreemfs` for a full list of options and usage. Please also note that `rmfs.xtreemfs` does not dispose of file contents on the OSD. To reclaim storage space occupied by the volume, it is therefore necessary to either remove all files from the volume before deleting it, or to run the cleanup tool (see Section ??).

The volume `myVolume` residing on the MRC `my-mrc-host.com` (listening at the default port) can e.g. be deleted as follows:

```
$> rmfs.xtreemfs my-mrc-host.com/myVolume
```

Volume deletion is restricted to volume owners and privileged users. Similar to `mkfs.xtreemfs`, an administrator password can be specified if required.

### 4.2.3 Listing all Volumes

A list of all volumes can be displayed with the `lsfs.xtreemfs` tool. All volumes hosted by the MRC `my-mrc-host.com` (listening at the default port) can be listed as follows:

```
$> lsfs.xtreemfs my-mrc-host.com
```

The listing of available volumes is restricted to volume owners and privileged users. Similar to `mkfs.xtreemfs`, an administrator password can be specified if required.

## 4.3 Accessing Volumes

Once a volume has been created, it needs to be mounted in order to be accessed.

### 4.3.1 Mounting and Un-mounting

Before mounting XtremFS volumes on a Linux machine, please ensure that the FUSE kernel module is loaded. Please check your distribution's manual to see if users must be in a special group (e.g. `trusted` in openSuSE) to be allowed to mount FUSE file systems.

```
$> su
Password:
#> modprobe fuse
#> exit
```

Volumes are mounted with the `mount.xtreemfs` command:

```
$> mount.xtreemfs remote.dir.machine/myVolume /xtreemfs
```

`remote.dir.machine` describes the host with the Directory Service at which the volume is registered; `myVolume` is the name of the volume to be mounted. `/xtreemfs` is the directory on the local file system to which the XtremFS volume will be mounted. For more options, please refer to `mount.xtreemfs --help` or `man mount.xtreemfs`.

Please be aware that the Directory Service URL needs to be provided when mounting a volume, while MRC URLs are used to create volumes.

When mounting a volume, the client will immediately go into background and won't display any error messages. Use the `-f` option to prevent the mount process from going into background and get all error messages printed to the console. Alternatively, you can execute `xtfsutil --errors <mount point>` to print the last 20 errors for a mounted volume.

To check that a volume is mounted, use the `mount` command. It outputs a list of all mounts in the system. XtremFS volumes are listed as type `fuse`:

```
xtreemfs@localhost/xtreemfs on /xtreemfs type fuse (...)
```

Volumes are unmounted with the `umount.xtreemfs` tool:

```
$> umount.xtreemfs /xtreemfs
```

On Mac OS X, volumes are unmounted with the regular `umount` command:

```
$> umount /xtreemfs
```

### 4.3.2 Mount Options

Access to a FUSE mount is usually restricted to the user who mounted the volume. To allow the root user or any other user on the system to access the mounted volume, the FUSE options `-o allow_root` and `-o allow_other` can be used with `mount.xtreemfs`. They are, however, mutually exclusive. In order to use these options, the system administrator must create a FUSE configuration file `/etc/fuse.conf` and add a line `user_allow_other`.

By default, the local system cache on the client machine will be used to speed up read access to XtremFS. In particular, using the cache as a local buffer is necessary to support the `mmap` system call, which - amongst others - is required to execute applications on Linux. Additionally, it enables the read-ahead functionality of Fuse and does speed up sequential reads, especially in presence of high latencies. If the local system cache is not disabled, the consistency model of client caches is limited to “close-to-open”, which is similar to the model provided by NFS. Buffered I/O can be switched off by adding the `-o direct_io` parameter. The parameter effects that all read and write operations are directed to their OSDs instead of being served from local caches. Enabling `-o direct_io` might be also necessary if you rely on interruption support of read requests in Linux. Please see [issue 229](#) for more details.

All mount options and their description can be viewed in detail when running:

```
$> mount.xtreemfs --help
```

All options (except `-o`) can be specified explicitly or via the `-o` option, i.e.

```
$> mount.xtreemfs demo.xtreemfs.org/demo /mnt/xtreemfs \
    --log-level DEBUG -l /tmp/xtreemfs.log
```

is equivalent to

```
$> mount.xtreemfs demo.xtreemfs.org/demo /mnt/xtreemfs \
    -o log-level=DEBUG,-l=/tmp/xtreemfs.log
```

Note that when using `-o`, short options are still prefixed with a dash and the equal sign is mandatory. Options specified via `-o` that are not XtremFS options are passed to FUSE as described above. Options specified via `-o` are ignored if they are also specified explicitly, i.e.

```
$> mount.xtreemfs demo.xtreemfs.org/demo /mnt/xtreemfs \
-o log-level=DEBUG --log-level=INFO
```

has the same effect as

```
$> mount.xtreemfs demo.xtreemfs.org/ demo /mnt/xtreemfs \
--log-level=INFO
```

### 4.3.3 /etc/fstab Integration

By allowing all options to be specified using `-o` (see section ??), an integration for automatic mounting using `/etc/fstab` on Unix and Unix-like systems is possible (note that `/etc/fstab` may have different names or be located somewhere else depending on the Unix version). Simply append lines like the following to `/etc/fstab` and modify as needed:

```
# <file system> <mount point> <type> <options> <dump> <pass>
demo.xtreemfs.org:32638/demo /mnt/xtreemfs xtreemfs
↪ defaults,_netdev,-d=INFO,log-file-path=/tmp/xtreemfs.log 0 0
```

`defaults` is a shorthand for `rw,suid,dev,exec,auto,nouser,async`. This will result in the following command:

```
$> /sbin/mount.xtreemfs demo.xtreemfs.org:32638/demo /mnt/xtreemfs \
-o rw,_netdev,-d=INFO,log-file-path=/tmp/xtreemfs.log
```

`rw` is passed on to Fuse, `_netdev` is ignored by XtreamFS (however it is used by mount, see below) and the other options are processed as usual. Note that this requires that you have properly installed the client (see section ??).

`/etc/fstab` is read on system startup or when executing

```
$> mount -a
```

When mounting at system startup, it is vital to specify the `_netdev` option to defer device mounting until the network has been started on the system. Otherwise the system will hang on boot.

### 4.3.4 Asynchronous Writes Support

By default, all file system operations are synchronous i.e., they will block until a response was received. This will result in a low throughput, especially when reading or writing data over high latency links, because the pause where the client waits for a response remains unused. For reading data, this is mitigated by the read-ahead functionality of FUSE. For writing data, we added support for asynchronous writes i.e., the client will acknowledge a `write()` command to the application before it received the response from the OSD. This behavior is similar to that of local file systems which also acknowledge written data while they write it to disk in the background. Effectively, this allows to pipeline requests and reach the maximum throughput of

the system (assuming buffer sizes are chosen high enough). If asynchronous writes are enabled, the client will wait for pending write(s) if the file handle is closed or flushed by the application.

Asynchronous writes can be enabled with the command line option `--enable-async-writes`. The asynchronous writes buffer of each open file is limited by two factors:

- Maximum number of pending requests. This can be configured with the option `--async-writes-max-reqs`. Do not set this value above 100 or increase the OSD configuration parameter `max_client_queue` accordingly.
- Maximum buffer size. The buffer size is determined as product of the number of pending requests and the assumed maximum request size. On Linux, the assumed maximum request size is set to 128 kB i.e., the default buffer size on Linux is 1280 kB (10 \* 128 kB). If you like, you can change the assumed maximum request size with the hidden client option `--async-writes-max-reqsize-kb`. However, note that FUSE on Linux does not support write() requests larger than 128 kB.

If one of these limits is reached, subsequent write() requests will block.

## 4.4 Troubleshooting

Different kinds of problems may occur when trying to create, mount or access files in a volume. By default errors are logged to the console. Once `mount.xtreemfs` moved into background, use `xtfsutil --errors <mount point>` to print the last 20 errors for a mounted volume. Additionally, the tools `mkfs.xtreemfs`, `rmfs.xtreemfs`, `lsfs.xtreemfs` and `mount.xtreemfs` allow to log error messages to a logfile which has to be specified by the `-l` option. Use the `-d` option to specify the minimum severity of to be logged events.

For quickly identifying problems and testing, we recommend to run the client `mount.xtreemfs` in the foreground (option `-f`) and increase the debugging level (option `-d`). This can be done as follows:

```
$> mount.xtreemfs -f -d DEBUG remote.dir.machine/myVolume /xtreemfs
```

The following list contains the most common problems and their solutions.

**Problem** A volume cannot be created or mounted.

**Solution** Please check your firewall settings on the server side. Are all ports accessible? The default ports are 32636 (MRC), 32638 (DIR), and 32640 (OSD).

In case the XtremFS installation has been set up behind a NAT, it is possible that services registered their NAT-internal network interfaces at the DIR. In this case, clients cannot properly resolve server addresses, even if port forwarding is enabled. Please check the *Address Mappings* section on the DIR status page to ensure that externally reachable network interfaces have been registered for the your servers' UUIDs. If this is not the case, it is possible to explicitly specify the network interfaces to register via the `hostname` property (see Sec. ??).

**Problem** An error occurs when trying to access a mounted volume.

**Solution** Please make sure that you have sufficient access rights to the volume root. Superusers and volume owners can change these rights via `chmod <mode> <mountpoint>`. If you try to access a mount point to which XtremFS was mounted by a different user, please make sure that the volume is mounted with `mount.xtreemfs -o allow_other ....`

**Problem** An I/O error occurs when trying to create new files.

**Solution** In general, you can check the output of `xtfsutil --errors <mount point>` to see the error which caused the I/O error. A common reason for this problem is that no OSD could be assigned to the new file. Please check if suitable OSDs are available for the volume. There are two alternative ways to do this:

- Execute `xtfsutil <mountpoint>`.
- Open the MRC status page. It can be accessed via `http://<MRC-host>:30636` in the default case. For each volume, a list of suitable OSDs is shown there.

There may be different reasons for missing suitable OSDs:

- One or more OSDs failed to start up. Please check the log files and status pages of all OSDs to ensure that they are running.
- One or more OSDs failed to register or regularly report activity at the DIR. Please check the DIR status page to ensure that all OSDs are registered and active.
- There are no OSDs with a sufficient amount of free disk space. Please check the OSD status page to obtain information about free disk space.

**Problem** An I/O error occurs when trying to access an existing file.

**Solution** Please check whether all OSDs assigned to the file are running and reachable. This can be done as follows:

1. Get the list of all OSDs for the file: `xtfsutil <file>`.
2. Check whether the OSDs in (one of) all replicas in the list are running and reachable, e.g. by opening the status pages or via `telnet <host> <port>`.

## Chapter 5

# XtreemFS Tools

To make use of most of the advanced XtreemFS features, XtreemFS offers a variety of tools. There are tools that support administrators with the maintenance of an XtreemFS installation, as well as tools for controlling features like replication and striping. An overview of the different tools with descriptions of how to use them are provided in the following.

### 5.1 Installation

The user tools are built, packaged and installed together with the XtreemFS client. For details on how to install the XtreemFS client, please refer to Section ??.

To install XtreemFS admin tools, you can choose from two different installation sources: you can download one of the *pre-packaged releases* that we create for most Linux distributions or you can install directly from the *source tarball*.

Note that the source tarball contains the complete distribution of XtreemFS, which also includes client and server. Currently, binary distributions of the admin tools are only available for Linux.

#### 5.1.1 Prerequisites

For the pre-packaged release, you will need Sun Java JRE 1.6.0 or newer to be installed on the system. Some tools also require the `attr/libattr` package to be installed.

When building XtreemFS directly from the source, you need a Sun Java JDK 1.6.0 or newer, Maven 3.0.4 or newer and `gmake`.

#### 5.1.2 Installing from Pre-Packaged Releases

On RPM-based distributions (RedHat, Fedora, SuSE, Mandriva) you can install the package with

```
$> rpm -i xtreemfs-tools-1.3.x.rpm xtreemfs-backend-1.3.x.rpm
```

For Debian-based distributions, please use the `.deb` package provided and install it with

```
$> dpkg -i xtreamfs-tools-1.3.x.deb xtreamfs-backend-1.3.x.deb
```

To install the tools, the following package is required: `jre ≥ 1.6.0` for RPM-based releases, `java6-runtime` for Debian-based releases. If you already have a different distribution of Java6 on your system, you can alternatively install the XtreamFS tools packages as follows:

```
$> rpm -i --nodeps xtreamfs-tools-1.3.x.rpm \
    xtreamfs-backend-1.3.x.rpm
```

on RPM-based distributions,

```
$> dpkg -i --ignore-depends java6-runtime \
    xtreamfs-tools-1.3.x.deb xtreamfs-backend-1.3.x.deb
```

on Debian-based distributions.

To ensure that your local Java6 installation is used, is necessary to set the `JAVA_HOME` environment variable to your Java6 installation directory, e.g.

```
$> export JAVA_HOME=/usr/java6
```

All XtreamFS tools will be installed to `/usr/bin`.

### 5.1.3 Installing from Sources

Extract the tarball with the sources. Change to the top level directory and execute

```
$> make server
```

When done, execute

```
$> sudo make install-tools
```

to complete the installation. Note that this will also install the XtreamFS client and servers.

## 5.2 Admin Tools

This section describes the tools that support administrators in maintaining an XtreamFS installation.



### 5.2.1 MRC Database Backups and Conversion

The database format in which the MRC stores its file system metadata on disk may change with future XtreamFS versions, even though we attempt to keep it as stable as possible. To ensure that XtreamFS server components may be updated without having to create and restore a backup of the entire installation, it is possible to convert an MRC database to a newer version by means of a version-independent XML representation.

This is done as follows:

1. Create an XML representation of the old database with the old MRC version.
2. Update the MRC to the new version.
3. Restore the database from the XML representation.

`xtfs_mrcdbtool` is a tool that is capable of doing this. It can create an XML dump of an MRC database as follows:

```
$> xtfs_mrcdbtool -mrc pbrpc://my-mrc-host.com:32636 \  
    dump /tmp/dump.xml
```

A file `dump.xml` containing the entire database content of the MRC running on `my-mrc-host.com:32636` is written to `/tmp/dump.xml`. For security reasons, the dump file will be created locally on the MRC host. To make sure that sufficient write permissions are granted to create the dump file, we therefore recommend to specify an absolute dump file path like `/tmp/dump.xml`.

A database dump can be restored from a dump file as follows:

```
$> xtfs_mrcdbtool -mrc pbrpc://my-mrc-host.com:32636 \  
    restore /tmp/dump.xml
```

This will restore the database stored in `/tmp/dump.xml` at `my-mrc-host.com`. Note that for safety reasons, it is only possible to restore a database from a dump if the database of the running MRC does not have any content. To restore an MRC database, it is thus necessary to delete all MRC database files before starting the MRC.

Please be aware that dumping and restoring databases may both require privileged access rights if the MRC requires an administrator password. The password can be specified via `--admin_password`; for further details, check the `xtfs_mrcdbtool` man page.

### 5.2.2 Scrubbing and Cleanup

In real-world environments, errors occur in the course of creating, modifying or deleting files. This can cause corruptions of file data or metadata. Such things happen e.g., if the client is suddenly terminated, or loses connection with a server component. There are several such scenarios: if a client writes to a file but does not report

file sizes received from the OSD back to the MRC, inconsistencies between the file size stored in the MRC and the actual size of all objects in the OSD will occur. If a client deletes a file from the directory tree, but cannot reach the OSD, orphaned objects will remain on the OSD. If an OSD is terminated during an ongoing write operation, file content will become corrupted.

Besides, if files are replicated, it is essential to ensure that all replicas remain accessible in the long term. Unless all of a file's replicas are checked periodically, it may happen that they silently become unavailable over time, thus making the file unavailable despite having multiple replicas.

In order to fix inconsistencies and to restore lost replicas of files, tools for scrubbing and OSD cleanup exist. To check the consistency of file sizes and checksums, the following command can be executed:

```
$> xtfs_scrub -dir pbrpc://my-dir-host.com:32638 -repair myVolume
```

This will scrub each file in the volume `myVolume` and attempt to correct any error if necessary. Scrubbing a file takes the following steps:

- ensure that the file size stored with the metadata reflects the actual file size on the OSD(s),
- check whether an invalid checksum in the OSD indicates a corrupted file content,
- check if one or more read-only replicated replicas are on an OSD marked as “removed” (which can be done with the `xtfs_chstatus` tool) and restore the desired numbers of replicas by adding new replicas, if necessary

The `-dir` argument specifies the directory service that will be used to resolve service UUIDs. The `-repair` argument ensures that errors are corrected; without this argument, they are only detected. Please see `man xtfs_scrub` for further details.

A second tool scans an OSD for orphaned objects. It can be used as follows:

```
$> xtfs_cleanup -dir pbrpc://localhost:32638 \
    uuid:u2i3-28isu2-iwuv29-isjd83
```

The given UUID identifies the OSD to clean and will be resolved by the directory service defined by the `-dir` option (`localhost:32638` in this example). The process will be started and can be stopped by setting the option `-stop`. To watch the cleanup progress use option `-i` for the interactive mode. For further information see `man xtfs_cleanup`.

The cleanup tool is also responsible for the deletion of orphaned metadata. Metadata can not be deleted instantly because some information (particularly the XLocSets' version) is required to preserve consistency, even if the file has been deleted or a replica has been removed. Metadata must be retained until it is assured, that every client has a consistent view on the set of participating replicas. By default metadata is deleted after 600 seconds, which is equal to the time span a capability is valid.

### 5.2.3 Setting the OSD Status

The OSD's status field is shown in the service status page as `static.status`. The status can be online (new files be assigned to it), locked (new files will not be assigned to it) and removed (replicas assigned to this OSD will be replaced). Status online is the regular status for all services, even if they are temporarily offline. Status removed marks an OSD as permanently failed and the scrubber will removed replicas and files from these OSDs. Status locked will effectively set an OSD to “read-only” since no new files are placed on it.

The status can be set with the `xtfs_chstatus` tool:

```
$> xtfs_chstatus -dir pbrpc://localhost:32638 \  
      u2i3-28isu2-iwuv29-isjd83 online
```

This command sets the status of the OSD with the UUID `u2i3-28isu2-iwuv29-isjd83` to online.

### 5.2.4 Draining OSDs

In some cases, it may be necessary to remove an OSD from an XtremFS installation. The OSD drain tool removes an OSD without losing the files stored on it. This is done by distributing the files across the remaining OSDs before performing the removal. The tool can be used as follows:

```
$> xtfs_remove_osd -dir localhost:32638 \  
      uuid:8bca70da-c963-43c7-b30b-d0d605d39fa7
```

Executing the command will drain the OSD with the given UUID that was registered at the given DIR. A drained OSD will not be assigned to new files. By default, it will remain in the system until it is manually shut down by the administrator. To perform an automatic shutdown, use the `-s` switch. Please refer to the man page for further details.

#### How it Works

Draining an OSD works as follows:

1. The OSD is marked as “locked”. This restrains it from being assigned to newly created files.
2. A new replica is added to each file stored on the OSD. The OSD used for this replica is selected according to the volume's OSD selection policy (see Section ??).
3. Once the new replica has become consistent, i.e. all content has been copied from the original replica, the original replica (which is stored on the OSD that is supposed to be drained) is removed.
4. As soon as all replicas have been removed, the draining procedure has finished.

## Limitations

While the draining is in progress, it is not possible to modify the to be moved files as they are temporarily set to read-only. Additionally, when the draining will be started, no files of the OSD should be hold open by any client.

Draining an OSD that holds striped and replicated files involves certain limitations. A striped file is currently moved to a new OSD in its entirety rather than partially. Regardless of the original number of OSDs it was striped across, it is relocated to a single target OSD, which implies that the target file is not striped anymore. As a consequence, data may be moved from OSDs that are not directly affected by the draining process.

Furthermore, at least one OSD has to exist for each file that does not hold any data of the file, i.e. is not included in any stripe or replica. If all OSDs that are eligible according to the OSD selection policy have already been assigned to a file, draining any of these OSDs will fail, as no additional replicas can be created.

## 5.3 User Tools

Since release 1.3, all user tools have been replaced by the `xtfsutil` tool. `xtfsutil` displays XtremFS specific file and directory information, manages file replicas and volume policies.

### 5.3.1 `xtfsutil` for Files

When called without any option `xtfsutil` prints the XtremFS specific information for a volume, directory, softlink or file.

```
$> cd /xtreemfs
$> echo 'Hello World' > test.txt
$> xtfsutil test.txt
```

will produce output similar to the following:

```
Path (on volume)      /test.txt
XtreemFS file Id      1089e4fb-9eb9-46ea-8acf-91d10c2170e3:2
XtreemFS URL           pbrpc://localhost:32638/xtreemfs/test.txt
Owner                  user
Group                  users
Type                   file
Replication policy     WqRq
XLoc version           0
Replicas:
  Replica 1
    Striping policy     STRIPING_POLICY_RAID0 / 1 / 128kB
    Replication Flags   partial
    OSD 1               test-osd1/127.0.0.1:32641
  Replica 2
```

```

    Striping policy      STRIPING_POLICY_RAID0 / 1 / 128kB
    Replication Flags    partial
    OSD 1                test-osd0/127.0.0.1:32640
Replica 3
    Striping policy      STRIPING_POLICY_RAID0 / 1 / 128kB
    Replication Flags    partial
    OSD 1                test-osd2/127.0.0.1:32642

```

The fileID is the unique identifier within XtremFS, e.g. used by the OSD to identify the file's objects. The owner/group fields are shown as reported by the MRC, you may see other names on your local system if there is no mapping (i.e. the file owner does not exist as a user on your local machine). The XtremFS URL shows you on which MRC the volume is hosted and the name of the volume. This file has three replicas and is replicated with the WqRq policy (majority voting).

### Changing the Replication Policy

The replication policy defines how a file is replicated. The policy can only be changed for a file that has no replicas. If you wish to change the policy for a replicated file, you have to remove all replicas first.

To change the replication policy, execute `xtfsutil` with the following options:

```
$> xtfsutil --set-replication-policy ronly /xtreemfs/test.txt
```

The following values (or its aliases stated in parentheses) can be passed to `--set-replication-policy`:

**none** File is not replicated.

**ronly (readonly)** File is read-only replicated and will be marked as read-only, i.e. the file cannot be modified as long as the replication policy is set to **ronly**.

**WqRq (quorum), WaR1 (all)** The file will be read-write replicated and can be modified. Please refer to the Section ?? for more information on both policies and their properties.

### Adding and Removing Replicas

Replicas can be added for files that have a replication policy defined, i.e. not **none**. When adding a replica, you need to specify on which OSD to create the new replica. Alternatively, you can use `AUTO` instead of an OSD UUID. With `AUTO` set, the `xtfsutil` will automatically select an OSD.

To add a replica execute:

```
$> xtfsutil --add-replica AUTO /xtreemfs/test.txt
```

For read-only replicated files, replicas are partial by default. To create a full replica, you can use the `--full` flag when adding a replica. For read-write replicated files, all replicas are equal and there is no further options.

In case you want to select an OSD for a new replica manually, you can retrieve a list of up to 10 OSDs for a file. The MRC automatically filters and sorts the list of OSDs depending on the policies set for a volume. In addition, the MRC also excludes all OSDs that already have a replica of that file. To retrieve this list execute:

```
$> xtfsutil --list-osds /xtreemfs/test.txt
OSDs suitable for new replicas:
    test-osd1
    test-osd2
```

To remove a replica, pass the OSD's UUID to `xtfsutil`:

```
$> xtfsutil --delete-replica test-osd1 /xtreemfs/test.txt
```

### 5.3.2 `xtfsutil` for Volumes

To display the volume policies and settings, execute `xtfsutil` on the mountpoint without any options.

```
$> xtfsutil /xtreemfs
```

will produce output similar to the following:

```
Path (on volume)      /
XtreemFS file Id      1089e4fb-9eb9-46ea-8acf-91d10c2170e3:1
XtreemFS URL           pbrpc://localhost:32638/replicated
Owner                  user
Group                  users
Type                   volume
Free/Used Space        24 GB / 6 bytes
Num. Files/Dirs        1 / 1
Access Control p.      2
OSD Selection p.       1000,3002
Replica Selection p.   default
Default Striping p.    STRIPING_POLICY_RAID0 / 1 / 128kB
Default Repl. p.       WqRq with 3 replicas
```

### Changing the Default Striping Policies

Currently, it is not possible to change the striping policy of an existing file, as this would require rearrangements and transfers of data between OSDs. However, it is possible to define individual striping policies for files that will be created in the future. This can be done by changing the default striping policy of the parent directory or volume.

The striping policy can be changed with `xtfsutil` as follows:

```
$> xtfsutil --set-dsp -p RAID0 -w 4 -s 256 /xtreemfs
```

This will cause a RAID0 striping policy with 256kB stripe size and four OSDs to be assigned to all newly created files in `/xtreemfs`.

When creating a new file, XtreamFS will first check whether a default striping policy has been assigned to the file's parent directory. If this is not the case, the default striping policy for the volume will be used as the striping policy for the new file. Changing a volume's or directory's default striping policy requires superuser access rights, or ownership of the volume or directory.

### Changing the Default Replication Policy

The Default Replication Policy defines how new files on a volume are replicated. This policy can be set on the volume and is valid for all sub-directories. It affects only new files and doesn't modify the replication settings for existing files.

The replication policy can be changed as follows. In this example, all files will have three replicas with WqRq mode.

```
$> xtfsutil --set-drp --replication-policy WqRq \
        --replication-factor 3 /xtreemfs
```

The following values (or its aliases stated in parentheses) can be passed to `--replication-policy`:

**none** New files are not replicated.

**ronly (readonly)** Files are initially created without replicas and can be modified until they are closed. On close, the file is set to read-only and the replicas are created. Replicas are partial by default. Full replicas will be created if the `--full` flag is set.

**WqRq (quorum), WaR1 (all)** New files are read-write replicated and can be modified. Please refer to the Section ?? for more information on both policies and their properties.

### Setting Volume Quota

By default no quota is set for Volumes. If a quota for a volume is set and a client wants to open a file the MRC will check if the quota is exceeded and responses accordingly. The quota of a volume can be set as follows. In this example the quota of the a volume will be set to 1 GB

```
$>xtfsutil --set-quota 1G /xtreemfs
```

M(B), G(B) and T(B) can be used as multipliers. To disable a previously set quota the quota can be set to 0, i.e. the following command can be used

```
$>xtfsutil --set-quota 0 /xtreemfs
```

### 5.3.3 Changing OSD and Replica Selection Policies

When creating a new file, OSDs have to be selected on which to store the file content. Likewise, OSDs have to be selected for a newly added replica, as well as the order in which replicas are contacted when accessing a file. How these selections are done can be controlled by the user.

OSD and replica selection policies can only be set for the entire volume. Further details about the policies are described in Sec. ??.

The policies are set and modified with the `xtfsutil` tool on the volume (mount point). When called without any options, `xtfsutil` will also show the policies currently set for the volume. A policy that controls the selection of a replica is set as follows:

```
$> xtfsutil --set-rsp dcmmap /xtreemfs
```

This will change the current replica selection policy to a policy based on a data center map.

Note that by default, there is no replica selection policy, which means that the client will attempt to access replicas in their natural order, i.e. the order in which the replicas have been created.

Similar to replica selection policies, OSD selection policies are set and retrieved:

```
$> xtfsutil --set-osp dcmmap /xtreemfs
```

sets a data center map-based OSD selection policy, which is invoked each time a new file or replica is created. The following predefined policies exist (see Sec. ?? and `man xtfsutil` for details):

**default** The default OSD selection policy selects a random subset of OSDs that are responsive and have more than 2GB of free disk space.

**fqdn** Selects OSDs based on the size of the post-fix match of the fully qualified domain names and on the free space.

**dcmmap** Selects OSDs based on the distance defined in the datacenter map and on the free space.

**vivaldi** Selects OSDs based on the distance of the Vivaldi coordinates between client and OSD and on the free space.

**roundrobin** Selects OSDs based on a round robin manner regarding the host name of the OSDs.

In addition, custom policies can be set by passing a list of basic policy IDs to be successively applied instead of a predefined policy name.



### 5.3.4 Setting and Listing Policy Attributes

OSD and replica selection policy behavior can be further specified by means of policy attributes.

An individual attribute for a policy (see Section ??) can be defined by using a combined key consisting of policy ID to the attribute name, e.g.:

```
$> xtfsutil --set-pattr 1001.domains \  
--value "*.xtreemfs.org bla.com" /xtreemfs
```

Policy attributes can be removed by setting an empty value, e.g.:

```
$> xtfsutil --set-pattr 1001.domains --value "" /xtreemfs
```

A list of all policy attributes that have been set can be shown as follows:

```
$> xtfsutil --list-pattns /xtreemfs
```

Please note that it is no longer possible to specify global policy attributes without a specific policy ID.

### 5.3.5 Modifying Access Control Lists

In some cases, it may be necessary to enforce access control on a file or directory at a finer granularity than expressible with simple “rwx”-like access rights. XtreemFS supports Access Control Lists (ACLs) to set individual access rights for users and groups.

An ACL entry for the user `someone` with the value `rx` (“read or execute”) can be added as follows:

```
$> xtfsutil --set-acl u:someone:rx /xtreemfs
```

An existing entry can be removed as follows:

```
$> xtfsutil --del-acl u:someone /xtreemfs
```

Please be aware that when files or directories are accessed, the actual evaluation of ACL entries depends upon the effective authorization policy on the volume (see Section ??). With a POSIX authorization policy, ACL entries will be evaluated as described at [http://www.vanemery.com/Linux/ACL/POSIX\\_ACL\\_on\\_Linux.html](http://www.vanemery.com/Linux/ACL/POSIX_ACL_on_Linux.html).

### 5.3.6 Snapshots

XtreemFS is capable of taking file system snapshots. A snapshot captures an instantaneous image of all files and directories in a volume, which can later be accessed in a read-only manner.

As of XtreemFS 1.4, functionality for creating, listing and deleting snapshots has been integrated in `xtfsutil`. The former `xtfs_snap` utility has been removed.

Support for snapshots comes at the cost of additional storage and I/O overhead, as snapshots require copy-on-write versioning of files across the OSDs. Snapshots are therefore disabled by default. They can be enabled as follows:

```
$> xtfsutil --enable-snapshots /path/to/mounted/volume
```

Once snapshots have been enabled, a snapshot named `mySnapshot` can be taken as follows:

```
$> xtfsutil --create-snapshot mySnapshot \
/path/to/mounted/volume/directory
```

Note that capturing snapshots requires privileged access rights (ownership or superuser rights) on the volume.

It is also possible to capture a snapshot of a given directory without including any subdirectories:

```
$> xtfsutil --create-snapshot-non-recursive mySnapshot \
/path/to/mounted/volume/directory
```

A list of all snapshots that exist on the volume can be displayed as follows:

```
$> xtfsutil --list-snapshots /path/to/mounted/volume
```

Snapshots are exposed as read-only volumes. To access a snapshot, it is necessary to mount it. The volume name is composed of the original volume name and the snapshot name, separated by an `@` character. Mounting a snapshot works as follows:

```
$> mount.xtreemfs localhost/volume@mySnapshot \
/path/to/mounted/volume2
```

A mounted volume snapshot can be browsed normally, and all files can be read as on the original volume. However, any attempt to write data on a snapshot will result in an `EPERM` error.

A snapshot `mySnapshot` that is no longer needed can be removed as follows:

```
$> xtfsutil --delete-snapshot mySnapshot /path/to/mounted/volume
```

Please be aware that removing a snapshot does not automatically reclaim any storage space occupied by prior versions. To dispose of obsolete and redundant versions on a specific OSD, it is necessary to perform a version cleanup run with the `xtfs_cleanup` tool:

```
$> xtfs_cleanup -dir localhost:32638 -v \
      uuid:8bca70da-c963-43c7-b30b-d0d605d39fa7
```

**Note:** A snapshot only captures a file in its current state if it is *closed*. Files that are *open* when taking a snapshot are captured in the last state in which they were before they were opened. Since files are implicitly closed on an OSD through a timeout rather than an explicit close call, it may happen that files are not included in a snapshot despite having been closed at application level before the snapshot was taken. To make sure a change to a specific file is included in a subsequent snapshot, it is necessary to wait for the close timeout on the OSD before taking the snapshot, which by default is set to 60 seconds.

### 5.3.7 Quotas

XtreemFS supports quotas on volume, user or group base. All set quotas on a volume can be shown by executing:

```
$> xtfsutil --get-quotas /path/to/mounted/volume
```

The output can be limited to a specific user with the `-u` option or a group using `-g`.

Quotas can be set by executing `xtfsutil` with the `--set-quota` option, which has to be combined with `-v` to set the volume quota, `-u` to set a user quota or `-g` to set a group quota. Run for instance

```
$> xtfsutil --set-quota 1G -u user1 /path/to/mounted/volume
```

to set a quota of 1 GB for the user `user1`.

Volumes can have a default group or volume quota which is applied to all groups or users that do not have an individual quota. A default user quota can for instance be set to 5 GB as follows:

```
$> xtfsutil --set-default-user-quota 5G /path/to/mounted/volume
```

Usable space is issued to a client while creating a file handle in the form of a voucher. After the granted capacity on a file is used, a file handle has to be renewed. This is done automatically by the XtreemFS client, but generates additional overhead. The voucher size for a volume can be set as follows:

```
$> xtfsutil --set-voucher-size 100M /path/to/mounted/volume
```

Using a small voucher size generates larger overhead while using large vouchers may cause files running out of capacity, even before a quota is used up.

### 5.3.8 Access Tracing

The XtremFS OSD can trace read and write requests to debugging or application profiling purposes. XtremFS contains example policies to write an access trace to a file or a network socket.

File-based tracing can be activated on volume level as follows:

```
$> xtfsutil --enable-tracing /path/to/mounted/volume
$> xtfsutil --tracing-policy=6001 /path/to/mounted/volume
$> xtfsutil --enable-tracing-config=/tmp/file_access.log /path/to/mounted/volume
```

- **File-based tracing (policy ID 6001)** Writes access trace to a file that is stored locally on the OSD hosts. The output file can be set by the *-trace-policy-config* option.
- **Socket-based tracing (policy ID 6002)** Writes access trace to a server socket, that is listening on each OSD. The listening port is 9999.
- **RabbitMQ tracing (policy ID 6003)** Writes access trace to a RabbitMQ queue "xtremfs-trace".

User defined tracing policies can be added by implementing the following Java interface:

```
package org.xtremfs.osd.tracing;

import org.xtremfs.osd.OSDRequest;

public interface TracingPolicy {
    void traceRequest(OSDRequest req, TraceInfo traceInfo);
}
```

Similar to MRC policies, OSD tracing policies have to be placed in the policy container directory of the OSD.

## 5.4 Test Tools

XtremFS provides two tools to simplify testing. `xstartserv` can be used to start and stop XtremFS servers manually. `xtestenv` automatically sets-up an entire test environment with servers and mounted clients. In addition, `xtestenv` can be used to execute the automatic integration tests.

## Chapter 6

# Replication

XtreemFS offers replication of all data. On the one hand, the Directory Service (DIR) and the Metadata Catalog (MRC) are replicated at database level. On the other hand, files are replicated on the OSDs with read/write or with read-only replication. In this chapter, we describe how these replication mechanisms work, their requirements and potential use-cases.

### 6.1 Read/Write File Replication

Files that are replicated with read/write replication have the same semantics as non-replicated files. That means that all operations can be executed on those files and that data is kept consistent across replicas. Applications and users won't see a difference between read/write replicated and regular files.

#### 6.1.1 Technical Details

Internally, the read/write replication is implemented using the primary/backup approach with leases. When a file is opened, all OSDs that have a replica “talk” to each other to decide which replica becomes the *primary*. In XtreemFS we use leases for the primary election, this means that an OSD will become primary for some time. As long as the file is accessed on the OSD, the lease will be periodically renewed in the background. If the OSD fails, the lease times out and another OSD can become primary. Once a replica has acquired the lease to become primary, it checks with the other replicas to ensure all replicas are in a consistent state. After this so called replica reset phase, the primary processes client operations. Reads can be executed locally on the primary. However, operations that modify data such as write and truncate, are executed on the primary which passes these updates on to the other replicas (backups).

The replication of files adds significant communication overhead to keep replicas in sync. When a file is opened, the OSD which the client contacts requires at least three message round-trips to acquire the lease and to execute the replica reset. Once

a primary was elected, read operations can be executed locally without any communication. Truncate and write require a single round-trip between the primary and the backup OSDs.

Depending on the selected replication policy, the read/write replication can tolerate some replica failures. The **WqRq** (*write quorum, read quorum*) policy employs majority voting and can tolerate replica failures as long as a majority of replicas is available. This is the most fault-tolerant strategy in XtreamFS. However, it guarantees only that data is stored on a majority of the replicas. If you lose more replicas permanently, data might be lost. Please note that, unlike the term *read quorum* suggests, read operations are not executed on the majority of replicas. Instead it means that a majority of replicas has to be available during the replica reset phase in order to synchronize the primary's replica. After this phase read operations are executed locally. Please keep in mind that the majority of two replicas is two, i.e. using WqRq with two replicas will provide you no availability in case of a replica failure. Use the WqRq policy only if you have at least 3 OSDs - otherwise select the WaR1 policy.

The **WaR1** (*write all, read 1*) policy writes updates to all replicas which yields higher data safety. However, if any replica is unavailable, modifications are not possible and the client will receive a write error. Local data can be still read from an OSD.

### 6.1.2 Limitations

Due to the communication overhead, the read/write replication should only be used for up to ten replicas. If you need more replicas or if you need replicas for caching, you should consider the read-only replication.

### 6.1.3 Setup

To enable read/write replication, it is necessary to specify a respective replication policy. Replication policies that enable read/write replication are **WqRq** and **WaR1**.

A replication policy can either be specified for an existing file or as a default policy for the entire volume. In the former case, replicas need to be added manually. In the latter case, a default replication factor needs to be specified that defines the number of replicas that are initially created. Please be aware that a default replication policy only affects newly created files, i.e. does not automatically add replicas to existing files!

For details on how to define replication policies, please refer to Section ?? and ??.

The DIR status page has a subpage which shows the replication status for open files. It's accessible at [http://localhost:30638/replica\\_status](http://localhost:30638/replica_status). Replace localhost with the hostname of the DIR service if you're not on the same machine.

## 6.2 Read-Only File Replication

The read-only is designed for use-cases where you have many replicas that are not modified. Since files cannot be changed, the replicas don't need to be coordinated. Therefore, this replication mode can handle as many replicas as you like, e.g. to

create copies of files close to consumers. One use-case for the read-only replication is to build a content-distribution network (CDN) like infrastructure.

Read-only replicas are either *full* or *partial*. Full replicas immediately copy the file data from other replicas when they are created. XtreamFS uses a rarest-first strategy (similar to BitTorrent) to increase the replication factor as quickly as possible. In contrast, partial replicas are initially empty and fetch the file data (objects) on demand when requested by a client. Partial replicas also pre-fetch a small number of objects to reduce latency for further client reads.

### 6.2.1 Limitations

Files that are read-only replicated can only be opened in read-only mode and cannot be modified. To allow existing applications to take advantage of the read-only replication without modifications, XtreamFS offers “replicate-on-close”. When the default replication policy for a volume is set to “ronly”, files can be opened and modified like regular files until they are closed. Once a file is closed, it is set to read-only and is replicated according to the replication factor set for the volume. This mode should, however, not be used for data safety as there are no guarantees that all replicas were created successfully when the `close()` operation returns. For data safety, please use read/write replication.

### 6.2.2 Setup

Similar as with read/write replication, enabling read-only replication requires a read-only replication policy to be set. The respective policy name is **ronly**. It can either be specified for an existing file or as a default policy for the entire volume. For details on how to define replication policies, please refer to Section ?? and ??.

## 6.3 MRC and DIR Replication

Aside from file replication across OSDs, XtreamFS also supports MRC and DIR replication to increase data safety. MRC replication covers all file system metadata, whereas DIR replication covers configuration information of services as well as volumes.

### 6.3.1 Technical Details

DIR and MRC replication rely on the same principle as read-write replication of files. A primary replica, which is distinguished by means of a lease, accepts all updates and disseminates these to all backup replicas in the same order. When the primary fails, the lease will eventually expire and one of the former backup replicas can become primary. Unlike file replication, which may involve a different set of OSDs for each file, an MRC or DIR replicates its entire database. A replicated MRC or DIR consists of at least two individual server instances. Note that you will need three or more instances to be able to transparently recover from failures, as a majority of replicas always needs to be available to make progress.

### 6.3.2 Setup

To enable database replication across a set of DIR or MRC instances, it is necessary to enable replication and configure its parameters. This needs to be done prior to starting up the services. The basic steps are the following:

- Enable the replication plug-in on all replicated MRC/DIR instances
- Configure replication parameters across all instances
- Start up all replicated MRC/DIR instances

#### Enabling and Configuring MRC Replication

The replication of the database requires that all records are synchronously written to disk. Therefore, the parameter `babudb.sync` has to be changed to the value `FDATASYNC` in the MRC configuration file `/etc/xos/xtreemfs/mrcconfig.properties`:

```
babudb.sync = FDATASYNC
```

To configure multiple MRC instances as replicas of each other, it is necessary to enable and configure the replication plug-in across these instances. This is done by setting the property `babudb.plugin.0` in each MRC configuration file, such that it points to the plug-in's configuration file. In order to activate the plug-in, uncomment the following line in the MRC configuration file `/etc/xos/xtreemfs/mrcconfig.properties`:

```
babudb.plugin.0 = /etc/xos/xtreemfs/server-repl-plugin/mrc.properties
```

Now, it is necessary to configure the replication plug-in. For this purpose, open `/etc/xos/xtreemfs/server-repl-plugin/mrc.properties` with a text editor. The configuration file will look as follows:

```
...

# participants of the replication including this replica
babudb.repl.participant.0 = first-MRC-replica
babudb.repl.participant.0.port = 35676
babudb.repl.participant.1 = second-MRC-replica
babudb.repl.participant.1.port = 35676
babudb.repl.participant.2 = third-MRC-replica
babudb.repl.participant.2.port = 35676

...

# number of servers that at least have to be up to date
babudb.repl.sync.n = 2

...
```



Each MRC replica has to be specified by the properties `babudb.repl.participant.n` and `babudb.repl.participant.n.port`, where `n` defines the replica number. Please note that the configured port is not the same as the port of the MRC since it is used solely by the database replication. Hostnames have to be resolvable, and hosts have to be able to reach each other on the respective ports. Please also make sure that replica lists are equivalent across all replicated MRC instances, i.e. each can reach all other hosts in the replica set.

`babudb.repl.sync.n` defines the number of servers that need to respond to an update before acknowledging the update to the client. To ensure data safety in the face of failures, it is necessary to set the property to a number that reflects at least a majority of all replicas. Consequently, a failure tolerant setup requires at least three MRC replicas as the majority of it is two.

Note that it is necessary to explicitly enable SSL if server-to-server authentication and encryption between replicas are required, regardless of whether an SSL-based XtremFS installation was set up. This is because BabuDB establishes its own connection to exchange data with other replicated instances.

Please make sure that all replicated instances have consistent configurations before starting them up, which includes replica lists, `babudb.repl.sync.n` parameters as well as SSL settings if necessary.

When mounting a volume with an XtremFS client it is not necessary to specify the list of MRC replicas since the client automatically retrieves the MRC replicas of each volume.

### Enabling and Configuring DIR Replication

DIR replication is enabled and configured in the exact same way as MRC replication. Change `/etc/xos/xtreemfs/server-repl-plugin/dir.properties` accordingly to configure the plug-in. If you use the default DIR configuration, the parameter `babudb.sync` is already set to `FDATASYNC`.

In order to ensure that MRCs and OSDs know all DIR replicas, you have to add the addresses of all DIR replicas to each MRC and OSD configuration file (e.g., `/etc/xos/xtreemfs/mrcconfig.properties` and `/etc/xos/xtreemfs/osdconfig.properties`). Specify the first DIR replica in the options `dir_service.host` and `dir_service.port` and all subsequent ones in the options `dir_service.<i>.host` and `dir_service.<i>.port` where `i` starts from one. For example:

```
dir_service.host = first-DIR-replica
dir_service.port = 32638
dir_service.1.host = second-DIR-replica
dir_service.1.port = 32638
dir_service.2.host = third-DIR-replica
dir_service.2.port = 32638
```

This allows the MRCs and OSDs to fail over to each DIR replica. The default MRC and OSD configuration files already contain commented entries which you just have to un-comment and edit.

Here, the port of each DIR replica corresponds to the port which is configured in the DIR configuration with the parameter `listen.port` and defaults to 32638. Do not mix it up with the the one you specified in the replication plug-in configuration.

When mounting a volume with an XtremFS client, you have to provide all DIR replicas as comma separated list before the volume name. Given our example from above, you can mount a volume `myVol` as follows:

```
mount.xtreemfs first-DIR-replica,second-DIR-replica,third-DIR-replica/myVol
```

### Startup and Access

Once all service instances have been configured, they can be started up individually as described in Section ???. From a user's point of view, a replicated MRC behaves exactly like a non-replicated MRC. Failures will be transparently handled by the system and hidden from users to the best possible extent. For the service to remain operable, however, at least a majority of all replicas in the list have to be reachable. Please note that the default lease timeout for the DIR/MRC replication is 60 seconds i.e., a fail-over to another replica may take up to 60 seconds.

## Chapter 7

# Policies

Many facets of the behavior of XtremFS can be configured by means of policies. A policy defines how a certain task is performed, e.g. how the MRC selects a set of OSDs for a new file, or how it distinguishes between an authorized and an unauthorized user when files are accessed. Policies are a means to customize an XtremFS installation.

XtremFS supports a range of predefined policies for different tasks. Alternatively, administrators may define their own policies in order to adapt XtremFS to customer demands. This chapter contains information about predefined policies, as well as mechanisms to implement and plug in custom policies.

### 7.1 Authentication Policies

Any operation on a file system is executed on behalf of a user. The process of determining the user bound to a request is generally referred to as *user authentication*. To render user authentication customizable, the MRC allows administrators to specify an authentication policy by means of an *Authentication Provider*. Authentication Providers are modules that implement different methods for retrieving user and group IDs from requests.

The following predefined authentication providers exist:

#### 7.1.1 UNIX uid/gid - NullAuthProvider

The NullAuthProvider is the default Authentication Provider. It simply uses the user ID and group IDs sent by the XtremFS client. This means that the client is trusted to send the correct user/group IDs.

The XtremFS Client will send the user ID and group IDs of the process which executed the file system operation, not of the user who mounted the volume!

The superuser is identified by the user ID `root` and is allowed to do everything on the MRC. This behavior is similar to NFS with `no_root_squash`.

### 7.1.2 Plain SSL Certificates - SimpleX509AuthProvider

XtreemFS supports two kinds of X.509 certificates which can be used by the client. When mounted with a service/host certificate the XtreemFS client is regarded as a trusted system component. The MRC will accept any user ID and groups sent by the client and use them for authorization as with the NullAuthProvider. This setup is useful for volumes which are used by multiple users.

The second certificate type are regular user certificates. The MRC will only accept the user name and group from the certificate and ignore the user ID and groups sent by the client. Such a setup is useful if users are allowed to mount XtreemFS from untrusted machines.

Both certificates are regular X.509 certificates. Service and host certificates are identified by a Common Name (CN) starting with `host/` or `xtreemfs-service/`, which can easily be used in existing security infrastructures. All other certificates are assumed to be user certificates.

If a user certificate is used, XtreemFS will take the Distinguished Name (DN) as the user ID and the Organizational Unit (OU) as the group ID in the default case.

For this authentication provider, the corresponding `authentication_provider.properties` initialization properties list can have zero, one or two of the following elements:

- `uid`: The certificate's distinguished name element that identifies the user.
- `gid`: The certificate's distinguished name element that identifies the group.

Allowed values for these two properties are (according to [RFC 2253](#)):

- CN: common name
- L: locality name
- ST: state or province name
- O: organization name
- OU: organizational unit name
- C: country name
- STREET: street address
- DC: domain component
- UID: user id
- DN: the entire distinguished name (not part of RFC 2253)

The default configuration for this provider is equivalent to the following MRC configuration property:

```
authentication_provider.properties=uid:DN,gid:OU
```

Superusers must have `xtreemfs-admin` as part of their Organizational Unit (OU).

## 7.2 Authorization Policies

Before executing an operation, a file system needs to check whether the user bound to the operation is sufficiently authorized, i.e. is allowed to execute the operation. User authorization is managed by means of *access policies*, which reside on the MRC. Unlike authentication policies which are bound to an MRC, access policies can be defined for each volume. This has to be done when the volume is created (see `man mkfs.xtreemfs`). Various access policies can be used:

- **Authorize All Policy (policy Id 1)**  
No authorization - everyone can do everything. This policy is useful if performance of metadata operations matters more than security, since no evaluation of access rights is needed.
- **POSIX ACLs & Permissions (policy Id 2)**  
This access policy implements the traditional POSIX permissions commonly used on Linux, as well as POSIX ACLs, an extension that provides for access control at the granularity of single users and groups. POSIX permissions should be used as the default, as it guarantees maximum compatibility with other file systems.
- **Volume ACLs (policy Id 3)**  
Volume ACLs provide an access control model similar to POSIX ACLs & Permissions, but only allow one ACL for the whole volume. This means that there is no recursive evaluation of access rights which yields a higher performance at the price of a very coarse-grained access control.

## 7.3 OSD and Replica Selection Policies

When a new file is created or a replica is automatically added to a file, the MRC must decide on a set of OSDs for storing the file content. To select the most suitable subset among all known OSDs, OSD Selection Policies are used.

Replica selection is a related problem. When a client opens a file with more than one replica, the MRC uses a replica selection policy to sort the list of replicas for the client. Initially, a client will always attempt to access the first replica in the list received from the MRC. If a replica is not available, it will automatically attempt to access the next replica from the list, and restart with the first replica if all attempts have failed. Replica selection policies can be used to sort the replica lists, e.g. to ensure that clients first try to access replicas that are close to them.

Both OSD and replica selection policies share a common mechanism, in that they consist of *basic policies* that can be arbitrarily combined. Input parameters of a basic policy are a set of OSDs, the list of the current replica locations of the file, and the IP address of the client on behalf of whom the policy was called. The output parameter is a filtered and potentially sorted subset of OSDs. Since OSD lists returned by one basic policy can be used as input parameters by another one, basic policies can be chained to define more complex composite policies.

OSD and replica selection policies are assigned at volume granularity. For further details on how to set such policies, please refer to Sec. ??.

### 7.3.1 Attributes

The behavior of basic policies can be further refined by means of policy attributes. Policy attributes are extended attributes with a name starting with `xtreemfs.policies.`, such as `xtreemfs.policies.minFreeCapacity`. Each time a policy attribute is set, all policies will be notified about the change. How an attribute change affects the policy behavior depends on the policy implementation.

### 7.3.2 Predefined Policies

Each basic policy can be assigned to one of the three different categories called *filtering*, *grouping* and *sorting*. *Filtering policies* generate a sub-list from a list of OSDs. The sub-list only contains those OSDs from the original list that have a certain property. *Grouping policies* are used to select a subgroup from a given list of OSDs. They basically work in a similar manner as filtering policies, but unlike filtering policies, they always return a list of a fixed size. *Sorting policies* generate and return a reordered list from the input OSD list, without removing any OSDs.

The following predefined policies exist:

#### Filtering Policies

- **Default OSD filter (policy ID 1000)**

Removes OSDs from the list that are either dead or do not have sufficient space. By default, the lower space limit for an OSD is 2GB, and the upper response time limit is 5 minutes.

Attributes:

- *free\_capacity\_bytes*: the lower space limit in bytes
- *offline\_time\_secs*: the upper response time limit in seconds
- *osd\_health\_status*: OSD Health status which is excluded (see section ??).

Possible Values:

- \* *warning*: WARNING and FAILED OSDs are excluded
- \* *failed*: FAILED OSDs are excluded
- custom attributes (see Section ??)

- **FQDN-based filter (policy ID 1001)**

Removes OSDs from the list that do not match any of the domains in a given set. By default, the set of domains contains '\*', which indicates that no domains are removed.

Attributes:

- *domains*: a comma or space-separated list of domain names. The list may include leading and trailing '\*', which will be regarded as wildcard characters.

- **UUID-based filter (policy ID 1002)**

Removes OSDs from the list that do not match any of the UUIDs in a given set. By default, the set of UUIDs contains '\*', which indicates that no domains are removed.

Attributes:

- *uuids*: a comma or space-separated list of OSD UUIDs. The list may include leading and trailing '\*', which will be regarded as wildcard characters.

### Grouping Policies

- **Data center map-based grouping (policy ID 2000)**

Removes all OSDs from the OSD set that have been used in the file's replica locations list already and selects the subset of OSDs that is closest to the client and provides enough OSDs for the new replica in a single data center.

This policy uses a statically configured datacenter map that describes the distance between datacenters. It works only with IPv4 addresses at the moment. Each datacenter has a list of matching IP addresses and networks which is used to assign clients and OSDs to datacenters. Machines in the same datacenter have a distance of 0.

This policy requires a datacenter map configuration file in `/etc/xos/xtreemfs/datacentermap` on the MRC machine which is loaded at MRC startup. This config file must contain the following parameters:

- `datacenters=A,B,C`  
A comma separated list of datacenters. Datacenter names may only contain a-z, A-Z, 0-9 and \_.
- `distance.A-B=100`  
For each pair of datacenters, the distance must be specified. As distances are symmetric, it is sufficient to specify A to B.
- `A.addresses=192.168.1.1,192.168.2.0/24`  
For each datacenter a list of matching IP addresses or networks must be specified.
- `max_cache_size=1000`  
Sets the size of the address cache that is used to lookup IP-to-datacenter matches.

A sample datacenter map could look like this:

```
datacenters=BERLIN,LONDON,NEW_YORK
distance.BERLIN-LONDON=10
distance.BERLIN-NEW_YORK=140
distance.LONDON-NEW_YORK=110
BERLIN.addresses=192.168.1.0/24
LONDON.addresses=192.168.2.0/24
NEW_YORK.addresses=192.168.3.0/24,192.168.100.0/25
max_cache_size=100
```

- **FQDN-based grouping (policy ID 2001)**  
Removes all OSDs from the OSD set that have been used in the file's replica locations list already and selects the subset of OSDs that is closest to the client and provides enough OSDs for the new replica in a single domain.  
  
This policy uses domain names of clients and OSDs to determine the distance between a client and an OSD, as well as if OSDs are in the same domain.

### Sorting Policies

- **Data center map-based sorting (policy ID 3000)**  
Sorts the list of OSDs in ascending order of their distance to the client, according to the data center map.
- **DNS based OSD Selection (policy ID 3001)**  
The FQDN of the client and all OSDs is compared and the maximum match (from the end of the FQDN) is used to sort the OSDs. The policy sorts the list of OSDs in descending order by the number of characters that match. This policy can be used to automatically select OSDs which are close to the client, if the length of the match between two DNS entries also indicate a low latency between two machines.
- **Shuffling (policy ID 3002)**  
Shuffles the given list of OSDs.
- **Vivaldi network coordinates based sorting (policy ID 3003)**  
Sorts the list of OSDs in ascending order of their distance to the client, according to the vivaldi coordinates of the client and OSDs. This policy requires to enable vivaldi in the client (see section ?? for details).
- **Host round robin based sorting (policy ID 3004)**  
Sorts the list of OSDs in a round robin manner regarding the host name of the OSDs. If multiple OSDs run per host, this policy guarantees a distribution over multiple hosts.

### 7.3.3 OSD Selection based on Custom Attributes

The default filtering policy (policy ID 1000) supports the use of policy attributes to further refine the filtering of OSDs. Given that different OSDs have individual *custom configuration parameters*, it is possible to restrict the selection based on these attributes and parameters.

To select a subset of all OSDs that have a certain *custom configuration parameter*, it is necessary to define a policy attribute on the volume with the same name as the custom parameter and a value consisting of a space-separated list of matching OSDs.

Using *not.* in front of a *custom configuration parameters* will cause all OSDs to be excluded that match the value of this parameter.

*Example:* Three OSDs exist with the following configurations:



```
uuid = OSD1
...
config.country = DE
```

and

```
uuid = OSD2
...
config.country = US
```

and

```
uuid = OSD3
...
config.country = UK
```

Executing

```
%> xtfsutil --set-pattr 1000.country --value US DE <mountpoint>
```

will cause the first two OSD to be regarded as eligible for new files and replicas.

Executing

```
%> xtfsutil --set-pattr 1000.not.country --value US <mountpoint>
```

will cause the OSDs from DE and UK to be regarded as eligible for new files and replicas.

For further details on how to define *custom configuration parameters*, please refer to Section ???. For further details on how to specify policy attributes, please refer to Section ??.

#### 7.3.4 Vivaldi

Vivaldi network coordinates are calculated between all OSDs. Clients optionally calculate their coordinates against the available OSDs. In order to take advantage of them, two things are necessary.

1. The vivaldi replica and OSD selection policies must be set at the MRC for the volume(s) (see section ?? for details).
2. The clients must be configured to calculate their own coordinates relative to the OSDs.

The latter is done by passing some arguments to the mount command. In most cases the following will suffice.

```
$> mount.xtreemfs --vivaldi-enable \
    remote.dir.machine/myVolume /xtreemfs
```

All client options and their descriptions are available on the help screen of the mount command. The server options are listed in the config files `dirconfig.properties` and `osdconfig.properties`.

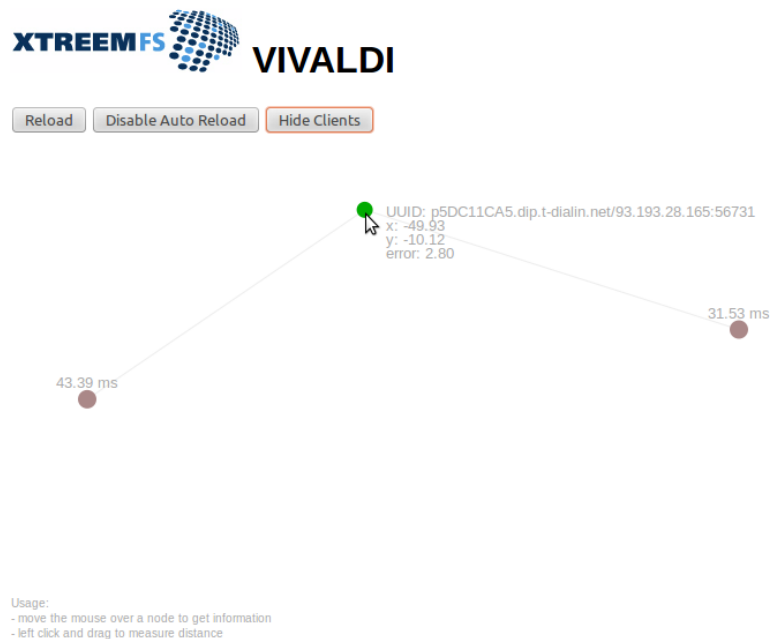


Figure 7.1: Vivaldi visualization showing two OSDs and one client.

There is a built-in visualization for the vivaldi coordinates (Fig. ??). It is accessible from the DIR status page or directly via <http://localhost:30638/vivaldi>. Per default, only the OSDs are shown. Clients can also be told to send their coordinates to the DIR by adding `--vivaldi--enable-dir-updates` to the mount command. Be aware that this causes extra traffic between the client and the DIR every time the client recalculates its coordinates. The raw data which is used by the visualization can be queried from <http://localhost:30638/vivaldi/data>.

## 7.4 Striping Policies

XtreemFS allows the content, i.e. the objects of a file to be distributed among several storage devices (OSDs). This has the benefit that the file can be read or written in parallel on multiple OSDs in order to increase throughput. To configure how files are striped, XtreemFS supports *striping policies*.

A striping policy is a rule that defines how the objects are distributed on the available OSDs. Currently, XtremFS implements only the RAID0 policy which simply stores the objects in a round robin fashion on the OSDs. The RAID0 policy has two parameters. The *striping width* defines to how many OSDs the file is distributed. If not enough OSDs are available when the file is created, the number of available OSDs will be used instead; if it is 0, an I/O error is reported to the client. The *stripe size* defines the size of each object.

Striping over several OSDs enhances the read and write throughput to a file. The maximum throughput depends on the striping width. However, using RAID0 also increases the probability of data loss. If a single OSD fails, parts of the file are no longer accessible, which generally renders the entire file useless. Replication can mitigate the problem but has all the restrictions described in Sec. ??.

## 7.5 Plug-in Policies

To further customize XtremFS, the set of existing policies can be extended by defining *plug-in policies*. Such policies are Java classes that implement a predefined policy interface. Currently, the following policy interfaces exist:

- `org.xtreemfs.common.auth.AuthenticationProvider`  
interface for authentication policies
- `org.xtreemfs.mrc.ac.FileAccessPolicy`  
interface for file access policies
- `org.xtreemfs.mrc.osdselection.OSDSelectionPolicy`  
interface for OSD and replica selection policies

Note that there may only be one authentication provider per MRC, while file access policies and OSD selection policies may differ for each volume. The former one is identified by means of its class name (property `authentication_provider`, see Sec. ??, ??), while volume-related policies are identified by ID numbers. It is therefore necessary to add a member field

```
public static final long POLICY_ID = 4711;
```

to all such policy implementations, where 4711 represents the individual ID number. Administrators have to ensure that such ID numbers neither clash with ID numbers of built-in policies (1-9), nor with ID numbers of other plug-in policies. When creating a new volume, IDs of plug-in policies may be used just like built-in policy IDs.

Plug-in policies have to be deployed in the directory specified by the MRC configuration property `policy_dir`. The property is optional; it may be omitted if no plug-in policies are supposed to be used. An implementation of a plug-in policy can be deployed as a Java source or class file located in a directory that corresponds to the package of the class. Library dependencies may be added in the form of source, class or JAR files. JAR files have to be deployed in the top-level directory. All source files in all subdirectories are compiled at MRC start-up time and loaded on demand.



# Appendix A

## Support

Please visit the [XtreemFS website at www.xtreemfs.org](http://www.xtreemfs.org) for links to the user mailing list, bug tracker and further information.



## Appendix B

# Hadoop Integration

### B.1 Introduction

XtreemFS is a distributed file system that can be used instead of HDFS, the distributed file system made by the developers of Hadoop.

Therefore it replaces the NameNode and the DataNodes provided by HDFS in a common Hadoop setup. A DIR is used instead of a NameNode, because it stores the information about where the files and their metadata are located at the OSDs and the MRC, like the NameNode does for DataNodes. These DataNodes hold the files that have been stored at HDFS. On XtreemFS these files are split into metadata and raw file data to be stored separately at a MRC and OSDs.

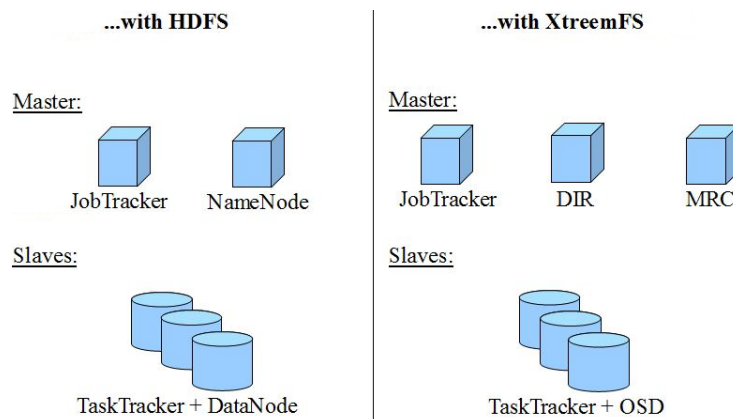


Figure B.1: Hadoop 1.x cluster setup recommendation

The three master services JobTracker (Hadoop 1.x) or Resourcemanager (Hadoop 2.x), DIR and MRC are required in a Hadoop configuration. They can run alone or in arbitrary combinations on the same machine. Hadoop can be used with an arbitrary number of Slaves. It is recommended to run a TaskTracker (Hadoop 1.x) or NodeManager (Hadoop 2.x) together with an OSD on each Slave machine to improve performance, but it is not mandatory.

## B.2 Quick Start

This section will help you to set up a simple Hadoop configuration with all necessary services running on the same host.

### Required software:

- XtreamFS ([www.XtreamFS.org](http://www.XtreamFS.org))
- xtreamfs-hadoop-client.jar (Download it from [www.XtreamFS.org](http://www.XtreamFS.org) or build it by yourself by executing `make hadoop-client`)
- Hadoop (2.2.x or 2.3+ are compatible. Versions 0.23.x, 2.0.x and 2.1.x use another version of Google's Protobuf (2.4.0a), however XtreamFS uses 2.5.0 which is incompatible, so rebuilding XtreamFS with version 2.4.0a is required. Versions 0.22 and earlier, as well as 1.x do not use Google's Protobuf, and are compatible as well.) ([hadoop.apache.org](http://hadoop.apache.org))
- JDK 1.6+ ([Oracle/SUN](http://Oracle/SUN))

### Setup:

1. Install and start XtreamFS:  
Follow the instructions given by the quick start guide for XtreamFS, available at Sec.???. Notice that the DIR is reachable at `localhost:32638`, because this information will be important later.
2. Download and extract Hadoop
3. Setup Hadoop environment variables:  
For Hadoop you have to set the following environment variable:
  - Hadoop 1.x:
 

```
export HADOOP_PREFIX=<path to Hadoop directory>
```
  - Hadoop 2.x:
 

```
export HADOOP_PREFIX=<path to Hadoop directory>
export HADOOP_MAPRED_HOME=$HADOOP_PREFIX
export HADOOP_COMMON_HOME=$HADOOP_PREFIX
export HADOOP_HDFS_HOME=$HADOOP_PREFIX
export HADOOP_YARN_HOME=$HADOOP_PREFIX
export HADOOP_CONF_DIR=$HADOOP_PREFIX/etc/hadoop
```
4. Configure Hadoop to understand XtreamFS file URIs (`xtreamfs://...`) in addition to HDFS file URIs (`hdfs://...`):
  - (a) After downloading and extracting Hadoop you have to make sure it will find the XtreamFSHadoopClient package. The easiest way to do so is to download `xtreamfs-hadoop-client.jar` into Hadoop's *lib* directory for Hadoop 1.x or `share/hadoop/common/` directory for Hadoop 0.23.x and 2.x, or to symlink it there.



Alternatively, you can add it to Hadoop's classpath. It can be edited in *hadoop-env.sh* which can be found in the *conf* directory of Hadoop. Assuming you put *xtreemfs-hadoop-client.jar* to the other jar-libraries located at */usr/share/java/*, the resulting line should look like this.

```
export HADOOP_CLASSPATH="/usr/share/java/xtreemfs-hadoop-client.jar"
```

Hint: If you use Hadoop 2.x and set Hadoop's classpath, you also have to set the *-libjars* parameter to the *xtreemfs-hadoop-client.jar* path if you use the *hadoop jar* command, e.g.

```
hadoop jar <jar> [mainClass] \
-libjars=/usr/share/java/xtreemfs-hadoop-client.jar ...
```

- (b) Now you have to specify some properties in *core-site.xml* (in the *conf* (Hadoop 1.x) or *etc/hadoop* (Hadoop 0.23.x and 2.x) directory of Hadoop). If this file does not exist you can safely create it.

```
<configuration>

  <property>
    <name>fs.xtreemfs.impl</name>
    <value>org.xtreemfs.common.clients.hadoop.XtreemFSFileSystem</value>
    <description>The file system for xtreemfs: URIs.</description>
  </property>

  <property>
    <name>fs.AbstractFileSystem.xtreemfs.impl</name>
    <value>org.xtreemfs.common.clients.hadoop.XtreemFS</value>
    <description>
      The abstract file system for xtreemfs: URIs. (Hadoop 0.23.x and 2.x only)
    </description>
  </property>

  <property>
    <name>xtreemfs.defaultVolumeName</name>
    <value>volumeName</value>
    <description>Name of the default volume to use within XtreemFS.</description>
  </property>

  <property>
    <name>io.file.buffer.size</name>
    <value>131072</value>
    <description>Default buffer size when accessing files.</description>
  </property>

  <property>
    <name>xtreemfs.rename.overwrite</name>
    <value>false</value>
    <description>
      Overwrite existing files on rename.
    </description>
  </property>

</configuration>
```

```

    </description>
  </property>

  <property>
    <name>xtreemfs.hadoop.version</name>
    <value>2.2.0</value>
    <description>
      Hadoop version to be compatible with.
    </description>
  </property>
</configuration>

```

- i. The first two properties are required to register the XtreamFSHadoop-Client at Hadoop. Now you are able to access XtreamFS by the Hadoop binary using the *fs* argument.
- ii. The next property specifies the name of the default volume to use within XtreamFS. Make sure, that the volume (here named *volumeName*) does exist. If the volume is not available Hadoop will not be able to use XtreamFS. You can also specify the default volume as part of the *fs.defaultFS* configuration parameter, or always use fully qualified file URIs (see below).
- iii. The fourth property tells Hadoop the buffer size that will be used when reading/writing files. This size should be exactly the default stripesize of your volume. Note that this value is measured in bytes while the stripe size of your volume usually is measured in kilo bytes.
- iv. Set the fifth property to true if an existing file should be overwritten when another file is renamed to the existing file's path. Defaults to false for Hadoop FileSystem Contract conformance; for POSIX conformance, set this to true.
- v. The sixth property specifies the Hadoop version to be compatible with. There are subtle differences in how Hadoop 0.x, 1.x and 2.x expect third-party file systems to behave, most notably on how rigorous operations on non-existing files should be treated. This property defaults to the executing Hadoop distribution's version string (version strings with patterns 'x', 'x.y' and 'x.y.z' are accepted, with or without suffixes appended with '-', e.g. '2.7.2-SNAPSHOT'). If your Hadoop version string does not match these patterns, or you wish to experiment with different compatibility modes using the same Hadoop distribution, be sure to set this property to the appropriate version you are using, otherwise Hadoop might fail to properly start up.

Hint: By default Hadoop uses the current user as user ID and *users* as group ID for accessing XtreamFS. To change the used user ID and group ID, you have to set the following additional properties:

```

<property>
  <name>xtreemfs.client.userid</name>
  <value>hadoopUserID</value>

```

```

    <description>
      UserID to be used by Hadoop while accessing XtremFS.
    </description>
  </property>

  <property>
    <name>xtreemfs.client.groupid</name>
    <value>hadoopGroupID</value>
    <description>
      GroupID to be used by Hadoop while accessing XtremFS.
    </description>
  </property>

```

Hint: If you want to use the XtremFSHadoopClient with a SSL encrypted XtremFS installation, you have to specify the following additional properties:

```

  <property>
    <name>xtreemfs.ssl.enabled</name>
    <value>true</value>
    <description>
      Enable/Disable SSL for the XtremFSHadoopClient
    </description>
  </property>

  <property>
    <name>xtreemfs.ssl.protocol</name>
    <value>sslts</value>
    <description>
      Optional. SSL/TLS version to use: sslts,
      tlsv1, tlsv11, tlsv12. sslts (default) accepts
      all versions, the others accept only the exact
      version they name. tlsv12 is available in JDK 7+
      only. tlsv11 comes with JDK 6 or 7, depending on
      the vendor.
    </description>
  </property>

  <property>
    <name>xtreemfs.ssl.credentialFile</name>
    <value>credentialFile.p12</value>
    <description>Path to a PKCS#12 credential file.</description>
  </property>

  <property>
    <name>xtreemfs.ssl.credentialFile.passphrase</name>
    <value>passphrase</value>
    <description>Passphrase for the credential file.</description>
  </property>

  <property>

```

```

<name>xtreemfs.ssl.trustedCertificatesFile</name>
<value>trustedCertificates.jks</value>
<description>
    Optional. Path to a JKS trusted certificates file.
</description>
</property>

<property>
<name>xtreemfs.ssl.trustedCertificatesFile.passphrase</name>
<value>passphrase</value>
<description>
    Optional. Passphrase for the JKS trusted certificates file.
</description>
</property>

<property>
<name>xtreemfs.ssl.authenticationWithoutEncryption</name>
<value>true/false</value>
<description>
    Enable/Disable grid SSL mode (disabled by default).
</description>
</property>

```

For more information about SSL encryption in XtreamFS see section ??  
Hint: The XtreamFSHadoopClient provides an experimental read- and write buffer (disabled by default). The buffers can be used to speed-up small read-/write requests, but in some cases the overhead of the buffer might slow-down the I/O performance. If you want to use the read-/write buffer in the XtreamFSHadoopClient, you have to enable the buffers and specify the buffer sizes with the following additional properties:

```

<property>
<name>xtreemfs.io.read.buffer</name>
<value>true</value>
<description>
    Enable/Disable the read buffer in theXtreamFSHadoopClient
</description>
</property>

<property>
<name>xtreemfs.io.buffer.size.read</name>
<value>bufferSize</value>
<description>
    Buffer size of the read buffer in the XtreamFSHadoopClient
</description>
</property>

<property>
<name>xtreemfs.io.write.buffer</name>
<value>true</value>

```

```

    <description>
        Enable/Disable the write buffer in the XtreamFSHadoopClient
    </description>
</property>

```

```

<property>
    <name>xtreemfs.io.buffer.size.write</name>
    <value>bufferSize</value>
    <description>
        Buffer size of the write buffer in the XtreamFSHadoopClient
    </description>
</property>

```

Hint: The XtreamFSHadoopClient can use the native C++ Library via JNI (Java Native Interface). See section ?? for more information. The JNI library allows to use features only implemented in C++, such as asynchronous writes:

```

<property>
    <name>xtreemfs.jni.enabled</name>
    <value>true</value>
    <description>
        Enable/Disable the JNI library for the XtreamFSHadoopClient
        (disabled by default).
    </description>
</property>

```

```

<property>
    <name>xtreemfs.jni.libraryPath</name>
    <value>/xtreemfs/cpp/build/</value>
    <description>
        Optional. Set a path where the native XtreamFS libraries
        are searched for.
    </description>
</property>

```

```

<property>
    <name>xtreemfs.asyncWrites.enabled</name>
    <value>true</value>
    <description>
        Enable/Disable asynchronous writes (disabled by default).
    </description>
</property>

```

```

<property>
    <name>xtreemfs.asyncWrites.maxRequests</name>
    <value>10</value>
    <description>
        Optional. Maximum number of pending write requests per file.
        Asynchronous writes will block if this limit is reached first.
    </description>

```

```
</property>
```

5. To provide the minimum JobTracker configuration for Hadoop 1.x you also have to add the following property to the *conf/mapred-site.xml*:

```
<property>
  <name>mapred.job.tracker</name>
  <value>localhost:9001</value>
  <description>Listening address for the JobTracker.</description>
</property>
```

This specifies the address where the JobTracker will be running at.

For Hadoop 2.x you have to add the following property to the *etc/hadoop/mapred-site.xml*:

```
<property>
  <name>mapreduce.framework.name</name>
  <value>yarn</value>
</property>
```

and the following properties to *etc/hadoop/yarn-site.xml*:

```
<property>
  <name>yarn.nodemanager.aux-services</name>
  <value>mapreduce_shuffle</value>
</property>

<property>
  <name>yarn.nodemanager.aux-services.mapreduce_shuffle.class</name>
  <value>org.apache.hadoop.mapred.ShuffleHandler</value>
</property>
```

6. Finally you are now able to start the JobTracker and the TaskTracker by running *'bin/start-mapred.sh'* (Hadoop 1.x) or the ResourceManager and Nodemanager by running *'sbin/start-yarn.sh'* (Hadoop 2.x) from within the Hadoop root-directory.
7. Be sure to use fully qualified file URIs in your programs, i.e. *xtreemfs://<dir-host>:<dir-port>/<volume>/path/to/file*. Alternatively, specify:

```
<property>
  <name>fs.defaultFS</name>
  <value>xtreemfs://<dir-address>:<dir-port>/<volume></value>
  <description>Address for the DIR.</description>
</property>
```

in your *core-site.xml* to define XtreamFS as the default file system and the volume to use when no scheme is given in the file URI.

Congratulations! You successfully finished the quick start guide of the XtreamFS-Hadoop integration and are now able to use your Hadoop applications like as is well known or go on with the tutorials available on [hadoop.apache.org](http://hadoop.apache.org).





## Appendix C

# Client Library libxtreemfs

The XtreamFS client functionality is bundled into a library `libxtreemfs`. Currently, this library has a C++ interface which can be used directly, and a Java wrapper around it, providing identical feature sets when using the native client. There is a pure Java implementation as well, which is discontinued and has a smaller feature set than the native library with the JNI wrapper. Both versions are intended to run on a variety of platforms. As of June 2012, both versions work on Linux, Windows, MacOSX and Solaris (other platforms probably also work, but were not tested). The `libxtreemfs` is also used internally by the XtreamFS components e.g., the FUSE Client `mount.xtreemfs` uses the C++ `libxtreemfs` and the HDFS implementation is based on the Java wrapper of `libxtreemfs`.

You can use each version of the `libxtreemfs` to integrate XtreamFS directly in your application. This way you avoid the overhead and the limitations of FUSE. For instance, you can read and write more than 128 kB data with a single read or write command and you avoid unnecessary copying between kernel and user space. The only drawback compared to using the FUSE Client `mount.xtreemfs` is that the `libxtreemfs` currently has no advanced caching functionality while FUSE inherently supports read-ahead and caching of file data.

### C.1 General Interface

The functionality is provided by the following three main classes:

- **Client**

A Client object is initialized with the list of DIR replicas of a single XtreamFS installation. It provides methods to resolve an UUID and for volume maintenance e.g., creating, deleting and listing volumes. Most users will need only the `OpenVolume` method which returns a `Volume` object for a given XtreamFS volume name.

- **Volume**

A `Volume` object provides methods for the creation, deletion and renaming of files on the particular volume. These methods require the path to the file or

directory as parameter and usually result into metadata operations executed on a MRC server. In order to read and write files, the file has to be opened with the `OpenFile` method which returns a `FileHandle` object.

- **FileHandle**

The `FileHandle` object has to be used to read or write data to/from a file. There are also methods for acquiring and releasing advisory locks. All these operations usually will be executed on the OSD which holds the replica of the file.

All operations require a `UserCredentials` object as parameter which contains the name of the user and the list of groups on which behalf the request shall be executed on the server. Currently, this information is only evaluated by the MRC when checking the file permissions. Additionally, the provided `UserCredentials` will be ignored if the *SimpleX509AuthProvider* authentication provider is enabled on the MRC and the client uses a user certificate. Then, the `UserCredentials` will be overwritten at the MRC with the content of the client's user certificate (see section ??).

Some administrative operations (e.g., creation and deletion of volumes) also require an `Auth` object. This `Auth` object allows to implement additional authorization between client and server. As of June 2012, the available implementations are the `admin_password` mechanism or none. Please see the available examples how to initialize the `Auth` object properly.

## C.2 Using the C++ libxtreemfs

The interface of the C++ libxtreemfs is defined in the three files `client.h`, `volume.h` and `file_handle.h` which are located in the directory `cpp/include/libxtreemfs/` in the XtreamFS sources. You can retrieve the sources from our Github Project page at <http://github.com/xtreemfs/xtreemfs>.

Please note, that there are currently no build targets provided yet which allow to build a dynamic version of the libxtreemfs library. If you want to try out the C++ libxtreemfs, we recommend to start with the provided sub project *example\_libxtreemfs* which statically links the libxtreemfs. Therefore, please follow the following instructions. Specific example commands are given for Linux. As mentioned above, you can also successfully compile the C++ libxtreemfs on other platforms e.g., Windows.

1. Install required libraries and dev(el) packages.

In particular, you need boost and libssl-dev. On a Unix platform, you also need libfuse-dev or you have to comment out the respective portions in the CMake configuration manually. At last, you have to install "cmake" which generates the build system.

2. Check out the XtreamFS master.

```
git clone https://github.com/xtreemfs/xtreemfs.git
```

### 3. Compile the Client.

Currently you can only compile or all nothing, so the FUSE client `mount.xtreemfs` will be automatically compiled and the binary “`example_libxtreemfs`”, too.

```
cd xtreemfs
make client_debug
```

The Makefile target “`client_debug`” is identical to the default “`client`” except that it also enables debug symbols.

### 4. Run the `example_libxtreemfs`.

```
cd cpp/build
./example_libxtreemfs
```

### 5. Use the example code as basis for own modifications.

Now modify `cpp/src/example_libxtreemfs/example_libxtreemfs.cpp` to suit your needs.

“`make client_debug`” was only needed the first time for letting CMake generate the Makefiles to build everything. From now on, just run “`make`” inside `cpp/build` and it will compile the changed code.

## C.3 Using the `libxtreemfs` for Java

**Deprecated in favor of the JNI wrapper around the C++ native library, see section ??.** Development of the pure Java version of `libxtreemfs` has been discontinued, and has a smaller feature set than the native C++ library.

The `libxtreemfs` for Java can be found in the XtreamFS sources in the directory `java/xtreemfs-servers/src/main/java/org/xtreemfs/common/libxtreemfs/`. You can retrieve the sources from our Github Project page at <http://github.com/xtreemfs/xtreemfs>.

Have a look at the unit test “`testMinimalExample()`” in the file `ClientTest.java`<sup>1</sup> for a minimal example how to use the library. Another example is the HDFS implementation which can be found below `contrib/hadoop/`.

The `libxtreemfs` for Java is currently not separated from the remaining server Java code. Consequently, you’ll find the available functionality as part of the `xtreemfs.jar` which is generated by “`make server`”.

## C.4 Using the C++ `libxtreemfs` with Java Native Interfaces

The native `libxtreemfs` for Java is implementing a richer interface than the pure Java `libxtreemfs` (which is discontinued, see section ??) because it is using Java Native Interfaces (JNI) to make calls to the C++ `libxtreemfs`. The implementation

<sup>1</sup>located in the XtreamFS sources at `java/xtreemfs-servers/src/test/java/org/xtreemfs/common/libxtreemfs/`

can be found in the XtreamFS sources in the directory `java/xtreemfs-servers/src/main/java/org/xtreemfs/common/libxtreemfs/jni/`. You can retrieve the sources from our Github Project page at <http://github.com/xtreemfs/xtreemfs>.

Have a look at the unit test “`testMinimalExample()`” in the file `NativeTest.java` as at `java/xtreemfs-servers/src/test/java/org/xtreemfs/common/libxtreemfs/` for a minimal example how to use the library.

To be able to use the native interface, the shared JNI library has to be accessible. It can be installed from the provided `libxtreemfs-jni` package. The library is built by default when “`make client`” is called and can then be found in `cpp/build`. To skip building the JNI library set the environment variable `SKIP_JNI=true`.

## Appendix D

# Command Line Utilities

**lsfs.xtreemfs** (formerly **xtfs\_lsvol**) Lists the volumes on an MRC.

**mkfs.xtreemfs** (formerly **xtfs\_mkvol**) Creates a new volume on an MRC.

**mount.xtreemfs** (formerly **xtfs\_mount**) The XtreamFS client which mounts an XtreamFS volume locally on a machine.

**rmfs.xtreemfs** (formerly **xtfs\_rmvol**) Deletes a volume.

**umount.xtreemfs** (formerly **xtfs\_umount**) Un-mounts a mounted XtreamFS volume.

**xstartserv** Tool for manually starting/stopping XtreamFS servers, e.g. for testing and development.

**xtestenv** Tool for automatic set-up of a test environment and for executing the autotests.

**xtfsutil** XtreamFS's swiss army knife.

**xtfs\_cleanup** Deletes orphaned objects on an OSD, restores orphaned files and removes obsolete file versions.

**xtfs\_chstatus** Changes the status of an OSD.

**xtfs\_snap** Creates, lists and deletes snapshots.

**xtfs\_mrddbtool** Dumps and restores an XML representation of the MRC database.

**xtfs\_remove\_osd** Relocates all files stored on an OSD in order to remove the OSD from the system.

**xtfs\_scrub** Examines all files in a volume for wrong file sizes and checksums and corrects wrong file sizes in the MRC.