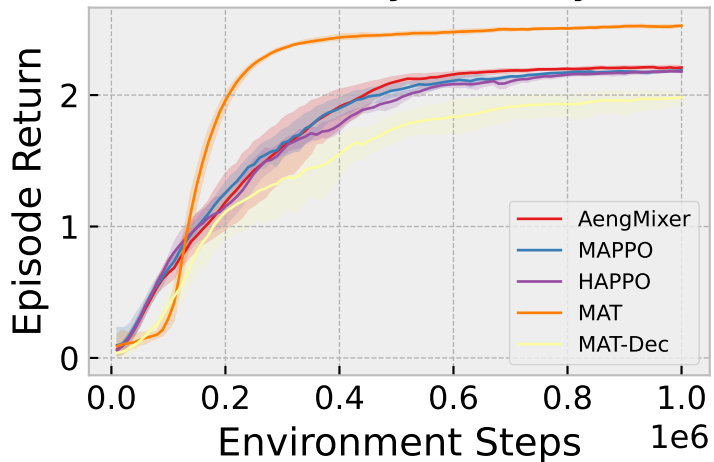


Predator-Prey Penalty = 0



Predator-Prey Penalty = -1

