**A Stable Consensus Protocol in Wireless Blockchain System**

**Abstract**

# Introduction

With the rapidly development of wireless communication technology and blockchain technology, many researches focus on the applications of blockchain technology in wireless field, such as mobile edge computing [1], intelligent 5G technology [2], Internet of vehicles [3], and others. Reliable and secure resource sharing services can be provided in distributed environment by using blockchain, which has received great attention from both academia and industry. Applications that built on wireless network face with significantly challenge of security and trust. Blockchain that is decentralization, persistence and traceability provide a new way to solve these problems. In this case, secure, trust and efficient services of data interaction, secure access control, data traceability, identity authentication in wireless field can be supported by integrating blockchain technology into wireless networks.

Currently, many studies on wireless blockchain system are directly enabling popular blockchain protocols that are deployed in the Internet to wireless network environment. Such blockchain protocols make use of consensus algorithm that always rely on massive resources consumption(e.g. Proof of Work[4]), complicated design(e.g. Proof of Stake [5]), and reliable communication(e.g. Practical Byzantine Fault Tolerant [6] ). Although theses consensus algorithms work well in the Internet, they are not suitable for wireless networks with limited resources and unstable channel. The open communication of wireless networks is heavily impacted by environment. Both unstable channel bandwidth and vulnerable to Jamming attacks are the bottlenecks of wireless communication network. Theses barriers limit the application of combining traditional blockchain consensus algorithms and wireless networks, which is the motivation of researching blockchain protocol over wireless networks.

Recently, some researches on wireless blockchain systems leverage the natures of wireless networks to design efficient wireless blockchain consensus protocols. In order to adapt to the high dynamics of the mobile ad-hoc network, Z.Jiao et al. [7] design a PoW-based stability-aware consensus protocol, whose leader election is based on node information and proof of work. This novel design can make sure wireless blockchain system work efficiently and steadily. According to the characteristics of wireless communication network, Z. Jiang et al. [8] propose a Sybil-proof-based Byzantine fault-tolerant consensus protocol, which can realize real-time consensus in wireless networks. Considering the low-powered wireless devices and instability wireless transmission, Q. Xu et al. [9] propose an efficient and fair Proof-of-Communication consensus protocol in wireless blockchain system. And Y. Zou et al. [10] propose a fast consensus protocol for permissioned wireless blockchain system. This protocol can achieve k-times consensus in unreliable and multi-access wireless environment. Besides, to overcome the interference of wireless broadcast communication, M. Xu et al. propose a single-hop wireless blockchain consensus protocol under an adversarial SINR model BLOWN, which is based on a Proof-of-Channel consensus algorithm [11]. To solve the challenges of multi-hop wireless communication networks, M.Xu et al. design a fast fault-tolerant for wireless blockchain network wChain[12]. To accelerate data aggregation, this protocol constructs communication spanner by the maximum independent set. These blockchain protocols achieve consensus by either consuming massive resources or reliable interaction. In this way, the security of these protocols relies on the correctness of leader, which means malicious leader can interrupt consensus process arbitrarily.

To overcome the mentioned challenge of wireless blockchain system, we propose a blockchain consensus protocol that can reach consensus in instability wireless environment. Stable wireless blockchain consensus protocol is analogy with Proof-of-Stake consensus algorithm, which means nodes can achieve consensus without consuming massive resources. Our protocol combines verified random selection scheme and threshold signature scheme to make sure all nodes in wireless blockchain system can reach consensus randomly and steadily. Stable wireless blockchain consensus protocol operates round by round. In each round, a single block proposer is randomly and non-interactively selected according to nodes' probability, which is depended upon nodes' stability that defined by the lifetime and the number of recent generated blocks of nodes. In block proposer election phase, all nodes only know whether they become block proposer, but do not know who actually is elected as the block proposer. However, each node can verify the legitimacy of real block proposer independently. Such design can greatly reduce resource cost of block proposer election phase and the corruption risk of adversary. What's more, We adopt threshold BLS(Boneh-Lynn-Shacham) signature scheme to decouple block proposer phase and block verification and finalization phase. In this way, block finalization can be achieved by any node that obtain sufficient votes, and not only rely on correct block proposer. Such design can improve the stability and efficiency of consensus process, and reduce the risk of failure consensus due to fault node or instable wireless channel.

We make the following main contributions:

* + We propose a stable wireless blockchain consensus protocol that combines verifiable random election scheme and threshold BLS signature scheme. Our protocol can ensure blockchain system stably generate block and reach consensus in unreliable and unstable wireless networks.
  + We define node stability by the lifetime and the number of recent generated blocks of node. According to the stability of consensus nodes, our protocol can elect a quality node as block proposer randomly and verifiably. This way can reduce the corruption risk of adversary and improve the chance of generating valid block.
  + We use threshold BLS signature scheme to decouple block proposer with consensus process to improve the robustness of stable wireless blockchain consensus protocol. In this way, even block proposer fails after broadcasting a valid block, block finalization can be completed through a round of partial signatures exchanges. What's more, our protocol satisfies strong consistency that can efficiently avoid blockchain forks.
  + When adversary controls less than 50% of voting power, our protocol guarantees persistence and liveness to wireless blockchain system.
  + Finally, massive simulation studies are supported our theoretical analysis.

The rest of this paper is composed as follows. Section 2 introduces the most related works on state-of-art blockchain protocols, wireless consensus algorithms and threshold BLS signature scheme. The models and assumption of this paper is presented in Section 3. In section 4, we discuss the details of the stable wireless blockchain consensus protocol. Security analysis and performance analysis of our protocol is discussed in section 5. We report the result of our simulation in section 6 and give the conclusion of this paper in section 7.

# Related Work

## 2.1 Blockchain Consensus Protocols

We divide the current blockchain consensus protocols into resource-proof-based consensus protocols and communication-based consensus protocols. We will briefly introduce blockchain consensus protocols category in this section, more detailed and comprehensive overview of blockchain consensus protocols has been introduced in [13].

Resource-proof-based consensus protocols require participants compete for block proposal right in each round through physical resources (e.g. computational power, memory, etc.) or virtual resources (e.g. shares, reputation, wealth, etc.). The most classical proof-of-physical-resources is Proof of Work [4] that adopted by Bitcoin and Ethereum. Consensus nodes win the block proposal chance by solving a computational puzzle. However, PoW consensus algorithm cannot provide instant consensus finality of blockchain protocol [14]. Actually, multi-blocks confirmation can guarantee probabilistic consistency of PoW-based blockchain consensus protocol if adversary controls computing power is less than 50% of total power. Therefore, the block-confirmation latency of PoW-based blockchain protocol is large, and transaction throughput is limitation. In addition, other physical-resource-proof-based consensus protocols include Proof of Space [15], in which consensus nodes compete for block proposal right through occupied memory or disk space; and Proof of Burn[16], consensus nodes obtain block proposal chance by burning another “coin”, such as Bitcoin. Physical-resource-proof-based consensus protocols require consensus nodes win block proposal chance by consuming huge physical resources, which lead to the waste of resources. As an alternative to physical-resource-proof-based consensus protocol, virtual-resource-proof-based consensus protocols can avoid large resources overhead. Proof-of-Stake (PoS) [5] is a typical consensus algorithm for virtual-resource-proof-based blockchain consensus protocols. Consensus nodes is elected as block proposer according to their stakes. The more stakes of nodes, the large probability to be block proposer. Casper [17] is a hybrid consensus of PoW and PoS, aiming to replace the PoW consensus algorithm with PoS consensus algorithm in Ethereum. Besides, proof-of-Reputation [18] is also a virtual-resource-proof-based consensus protocol. Consensus nodes with enough reputation can obtain the right to generate a new block. Virtual-resource-proof-based consensus protocols do not consume physical resources, and is friendly to environment. Therefore, more and more blockchain consensus protocols would like to use proof-of-virtual-resource as consensus algorithm.

In communication-based blockchain consensus protocols, all consensus nodes reach consensus on block proposal by exchanging messages and performing local computation. Most of them can tolerate Byzantine fault and provide strong consistency. The most classical communication-based consensus protocol is practical Byzantine fault tolerant consensus (PBFT) protocol [19]. A block proposer is elected from all consensus nodes to generate a new block. Besides, the block proposer is also responsible for communicating with other nodes to reach agreement on block proposal. The malicious cost of adversary in communication-based consensus protocol can be reduced for consensus nodes do not equity mortgage or resource consumption. However, the cooperation mechanism of communication-based consensus protocol can eliminate the influence of malicious behavior and ensure blockchain system security. Some protocols are proposed to improve consensus performance to overcome low scalability. In NEO[20], delegated Byzantine fault tolerant consensus protocol delegates partial nodes to increase consensus performance. These delegated nodes can reach consensus by voting on generated block. In Zyzzyva[21], the modified BFT consensus algorithm SBFT employs threshold signatures to reduce communication cost of consensus process. However, it still requires two-rounds communications to aggregate signatures and terminate block confirmation. In addition, Tendermint consensus algorithm of Cosmos[22] adopts leader rotation mechanism to avoid adversary corruption and use gossip to improve the scalability of transaction propagation. Algorand consensus protocol [23] combines Byzantine agreement protocol and VRF committee election scheme to ensure the security and scalability of blockchain consensus process. Most communication-based consensus protocols rely on the correctness of leader. All consensus nodes should change view when the leader fails and consensus process is interrupted. Besides, communication-based blockchain consensus protocol usually require reliable message transmission model, and make use of all-to-all broadcast communications. Therefore, this blockchain consensus protocol is more suitable for small network size scenarios.

## 2.2 Consensus Protocols for Wireless Networks

We briefly introduce the exist studies on wireless consensus protocols in this subsection.

Many consensus algorithms are proposed to improve consensus efficiency in wireless networks. Leverage the natural superposition property of wireless multiple-access channels, M. Zheng et al. [24] propose fast average consensus in clustered wireless sensor networks to achieve consensus within low times. In order to efficiently achieve a global consensus among nodes in clustered wireless network with respect to arbitrary initial states, M. Goldenbau et al. [25] present an iterative gossip algorithm that based on the superposition property of wireless channel. C. Newport and P. Robinson [26] propose fault-tolerant distributed consensus algorithms to solve consensus problem of wireless systems through abstract MAC layer model. These consensus algorithms can guarantee termination with high probability even there are any number of failures and no advanced information of network. To achieve finite-time max-consensus in a multiagent system, F. Molinari et al. [27] present a switching consensus protocol according to the superposition property of fading wireless channel. Max-consensus can be achieved under this protocol within finite number of iterations. H. Moniz et al. [28] propose an asynchronous Byzantine consensus protocol for resource-constrained wireless ad hoc networks. Even some messages are lost dynamically, the protocol can efficiently achieve consensus.

In recent years, some studies combine wireless consensus algorithms with blockchain to design blockchain consensus protocols that are more suitable for wireless networks. According to the nature property of wireless broadcast communication, Z. Jiang et al. [8] propose a Sybil-proof-based Byzantine fault-tolerant consensus protocol, which can realize real-time consensus in wireless networks. Some studies increase consensus efficiency by making full use of wireless broadcast operation. Q. Xu et al. [9] propose an efficient and fair Proof-of-Communication consensus protocol in wireless blockchain system. And Y. Zou et al. [10] propose a fast consensus protocol that can achieve k-times consensus in unreliable and multi-access wireless environment. Besides, to overcome the interference of wireless broadcast communication, M. Xu et al. propose BLOWN that based on a Proof-of-Channel consensus algorithm under adversarial SINR model [11]. In addition, M.Xu et al. design a fast fault-tolerant wireless blockchain protocol wChain, which can quickly aggregate data and reach consensus in multi-hop wireless communication networks [12].

## 2.3 Threshold Signature Scheme

Blockchain consensus protocols that adopt threshold signature scheme [29] can achieve consensus quickly and steadily in wireless networks with unreliable and unstable communication channels. Threshold signature scheme allows a group of parties to constructing a signature without learning information about private key. In a -threshold signature scheme, parties hold distinct key shares and any subset of distinct parties can issue a valid signature, where as any subset or fewer parties can't. In blockchain consensus protocols, all consensus nodes generate partial signature of consensus result by their private key and broadcast it to other nodes. unique complete signature will be recovered when any node collects enough distinct partial signatures of consensus result. Each node can confirm consensus result by verifying the recovery complete signature. In this way, even some message loss or nodes fail, the consensus can be reached in blockchain system efficiently.

BLS signature scheme [30] utilizes cyclic group and bilinear mapping to construct aggregate signature, which used in multi-party signature and verification. The BLS signature scheme consists of signature generation algorithm and signature verification algorithm. Let be a cyclic group with prime order and generator .And let be a secure hash function. Tuple is considered as global information. Each party has a key pair , where is private key that can be used to compute public key. Signature of message can be computed as, where can ensure the integrity of message Verifiers verify the validity of signature by checking whether is valid.

Threshold BLS signature (TSS) scheme [29] is derived from BLS signature scheme, and work in a non-interactive way. The partial signature generation of TSS is similar to BLS signature scheme, and the recovery of complete signature can be finished without interaction. Threshold BLS signature scheme includes key generation algorithm, signature generation algorithm and verification algorithm. The key generation algorithm adopts distributed key generation protocol [31] to distribute key pair , public keys and the aggregated main public key to participants. And the aggregated main public key is used to verify the validation of complete signature. Let and be the order and generator of cyclic group respectively. Tuple is global information of threshold BLS signature scheme. Discrete log-based distributed key generation protocol is a common key generation algorithm of threshold BLS signature scheme. The key generate protocol will randomly select a special value of -degree polynomial to generate main complete public key that usually used to verify complete signature. And then, each node will use a random value of the polynomial to generate a private-public key pair . A node can recover the unique value if it collects enough secret shares . Signature generation algorithm contains a partial signature generation protocol and a complete signature recovery protocol. Among them, the partial signature generation protocol will generate partial signature of each node; the complete signature recovery protocol will recover unique complete signature, i.e. a Lagrange interpolation polynomial of partial signatures. Besides, the verification algorithm of BLS threshold signature scheme uses the main public key to verify the validation of the complete signature.

Stable wireless blockchain consensus protocol uses the -BLS threshold signature scheme to guarantee the stability and efficiency of consensus process in wireless blockchain system. Since signature aggregation can be executed by consensus nodes, complete signature will be recovered even if some nodes fail to aggregate enough partial signature. Our protocol decreases the risk of single point failure by decoupling block proposer with consensus process. This design greatly improves the stability of wireless blockchain consensus protocol. In addition, consensus process can be finished after one round communication, our consensus protocol decreases the communication complexity significantly.

# Models And Assumptions

In this section, we introduce the models and assumptions in this paper.

## 3.1 Blockchain Basics

In wireless blockchain system, we assume that each node locally maintains a blockchain, which is a hash-chain of blocks. Each block contains a set of transactions, which consists of some inputs and outputs that reference other transactions. We denote as blockchain, block and transaction, respectively. The data structure of block includes block header and block body. The body usually stores transaction meta data. And block header records block ID, previous hash, block proposer ID, block hash, block final signature, and etc.

## 3.2 Network Model

In this paper, we consider a wireless network consisting of distributed nodes that deployed in 2-dimentional Euclidean space. Let be the set of nodes, and any pair of nodes in the network can communicate with each other directly. In practice, Such network can be built on a group of Unmanned Aerial Vehicles or intelligent vehicles. Each node has a half-duplex transceiver, which used to transmit message or listen to wireless channel, but cannot do both. We further assume that any node can join the wireless blockchain network by providing a Sybil-resistance-proof. After running a distributed key generation protocol, node will obtain its private-public key pair and main public key. Node can get other nodes' public keys and identities by exchanging messages. Our protocol relies on secure BLS threshold signature scheme, thus we assume that the number of honest nodes should satisfy the requirement of secure threshold.

## 3.3 Interference Model

We assume that the message is transmitted in Rayleigh channel, which indicates that the message transmission between nodes will be influenced by environment and wireless network interference. Through the characteristic of small-scale fading in wireless communication, the signal-to-noise-ratio of receive node should be

where is the uniform transmit power; is a random variable that represents the positive power gain of Rayleigh fading and follows the negative exponential distribution with parameter; is the distance between two nodes, is the path-loss exponent; is the composite noise generated by the environment and adversaries. Let be wireless network signal-to-noise-ratio threshold that is determined by hardware. In a network area with radius , the probability density function of distance from transmit node to receive node is , the average probability of successful message transmission is

## 3.4 Adversary

Assuming that adversary can freely join or leave wireless network, and controls no more than of the total voting power. The malicious behaviors of adversary are as follows:

* Adversary can issue Sybil attack, that is, create pseudo identities. These malicious nodes will not transmit any valid messages or generate valid block in consensus process, or even transmit faulty messages to interrupt consensus process;
* Adversary can launch jamming attack to interfere with the message transmission of other honest nodes at any time. To leave chance for honest nodes to communicate, we assume that the capability of adversary is limited. In any time interval of length rounds, adversary can jamming no more than rounds, where and 0< ϵ ≤ 1. Each node in wireless network maintains an estimate of .

In this paper, if for any , event happens with probability at least then we can say event happens with high probability(w.h.p.). A summary of all important notations and their meaning is shown in table.

# The Stable Consensus Protocol

In this section, we present stable wireless blockchain consensus protocol. We first introduce the overview architecture of our protocol, and then discuss the details of the protocol.

## 4.1 Overview Architecture

In stable wireless blockchain consensus protocol, nodes can join blockchain system by submitting Sybil-resistant-proof. Each node obtains lifetime in system by depositing money, which will be stored in a virtual account. Only the depositor executes unpledged operation can take out these money. The deposit mechanism can restrict adversary from forge identities arbitrarily to launch Sybil attack.



**Fig 1.** Main components of stable wireless blockchain consensus protocol

We aim to build a protocol that hundreds of nodes can achieve consensus in wireless network with unreliable and unstable channels. Our consensus protocol executes in disjoint and consecutive rounds sequentially. In each round, a block proposer will be randomly elected, and then broadcasts a new block to other nodes in wireless network. Each node will vote on the validity of the block, where the partial signature of consensus node on the block hash is seen as a valid vote. As shown as Fig 1, the main components of our protocol are:

* Block proposer election: A block proposer will be elected from all consensus nodes. Each node independently generates randomness in interval through a distributed randomness generation scheme. Nodes use their private key and the randomness to check whether to be current round block proposer through verifiable random election scheme. Besides, each node can verify the legality of blockchain proposer according to its public key.
* Block proposal: The block proposer will pack transactions from transaction pool to generate a new block, and disseminate it to all other nodes in wireless network.
* Block validation: After receiving the block, other nodes will verify the validation of block. Each node will generate a partial signature of block hash if the result of verification is true. And then, each node will broadcast their partial signature to other nodes.
* Block finalization: Once a node aggregates enough partial signatures, it recovers the complete signature through complete signature recovery protocol. This complete signature can be seen as the proof of block finalization, and will be broadcast to other consensus nodes. the conditions of block finalization are: 1) collect enough partial signature and recover the complete signature; 2) receive the valid complete signature of block hash.
* Blockchain updation: When nodes receive or generate complete signature, they will append block into their local blockchain and compute a new randomness for next round through block hash and the complete signature.

Algorithm 1 shows the process of a complete round in stable wireless blockchain consensus protocol. The precise details of every stage are introduced in the following subsections. We solve the challenges of block proposer election and block verification as well as finalization in consensus protocol to ensure the security and stability of wireless blockchain system. Even adversary occupies some nodes, our protocol can work smoothly in a wireless blockchain system.



## 4.2 The Stable Wireless Blockchain Consensus Protocol

In this subsection, we discuss the details of stable wireless blockchain consensus protocol.

Before participating consensus, each node requires to obtain some information of blockchain system. Such as the identities and public keys of other consensus nodes as well as blockchain history. Besides, each node needs to generate key pairs and main public key through distributed key generation algorithm. Our protocol uses three important functions of the BLS threshold signature scheme: a signature function to generate partial signature; a recovery algorithm to reconstruct the full signature from a threshold of partial signatures, as well as a verify function to check both partial signature and full signature.

In our protocol, each node executes distributed key generation protocol to obtain a private-public key pair and main public key . All nodes will exchange the public key before participating consensus protocol. And each node will main a public keys list , which can be seen as the identities of other nodes. In order to ensure same view of nodes list, all node will sort the list according to the hash value of public keys.

### 4.2.1 Block Proposer Election and proposal

We present a verifiable block proposer election protocol is based on verifiable random function, BLS threshold signature scheme and distributed randomness generation protocol. In this algorithm, block proposer will be elected according nodes' election probability and current round randomness. All nodes will independently check whether they are the current round block proposer, and verify the legality of block proposer.

The election probability of each node is mainly determined by the stability of node in stable wireless blockchain consensus protocol. We first give the definition of node stability. Let be the remaining lifetime of node , then the sum lifetime of all consensus nodes should be . The lifetime ratio of can be denoted as . The consensus ratio of node is , where is the number of blocks generated by in the latest blocks of blockchain. When the height of blockchain is less than , the consensus ratio of node should zero. The stability of is represented as , where and are weight coefficients. Therefore, we can define the probability that node is elected as block proposer by node stability as .

The distributed randomness generation protocol should enable all consensus nodes to jointly generate a round randomness that is unbiased and unpredictable to blockchain system. In order to ensure the uniqueness and immediacy of the input of the protocol, we use the full signature of current round as a randomness source, and combine it with block hash and round number . The randomness is performed as the normalized hash value of the combination:

For simplicity, the very first randomness is set to be the normalized hash value of the genesis block of blockchain.

The output of the distributed randomness generation protocol is unpredictable and uniqueness. The recovery of full signature for each round is unpreventable, due to the assumptions that majority nodes are correct. The full signature will be generated by all correct nodes or received with high probability after finite times. Although block hash and round number are advanced known information, the full signature can only be revealed at the end of round. If a node first recovers full signature before others, it cannot tamper the result of recovery. Thus, anyone cannot predict the output. And the output of the protocol is always consistent because the randomness is calculated based on common inputs. Another benefit of distributed randomness generation protocol is that nodes can enter following round non-interactively. Upon receiving or generating the valid full signature, consensus nodes will append block into local blockchain and start next consensus process by generating the following round randomness.

The verifiable block proposer election protocol consists of a block proposer election algorithm and a block proposer verification algorithm. Block proposer election algorithm ensures that the election process is random, verifiable, and secure. To determine the index of current round block proposer, the algorithm divides interval into consecutive intervals as where is the elected probability of node . If the round randomness , then the node whose public key with index will be the block proposer of round . After executing block proposer election algorithm, block proposer will obtain a proof and the election result while others will only get the election result and a common string. Therefore, each node can know whether they are elected as block proposer by their private key and round randomness. Meanwhile, block proposer verification algorithm guarantee that consensus nodes can verify the legality of block proposer by the public key and proof of block proposer as well as the current round randomness.

The verifiable block proposer election protocol is built upon secure and robust BLS threshold signature scheme, which can tolerate any malicious nodes among . The secure threshold of BLS threshold signature scheme can be satisfied when majority consensus nodes are correct. Therefore, a block proposer can be elected sequentially while the full signature is always reconstructed in each round.

The node who elected as current round block proposer will gather transactions to generate a new block. The block is divided into block header and block body. The block header is represented by tuple , where is the round number, is the hash od previous block, is the block hash, is the identities of block proposer. The block body usually store transaction metadata. The block proposer will broadcast the block to other nodes. The full signature will be append in this block when a node gathers enough partial signatures to reconstruct the signature. Meanwhile, block proposer will generate partial signature of the block hash, and propagate with the block to other nodes.

### 4.2.2 Block Verification and Finalization

We propagate blocks and the signatures to consensus nodes through wireless network broadcasting. When a node receives a new block from block proposer, it evaluates the validity of the block through the following components:

* Block proposer: The result of block proposer verification algorithm that uses the public key and proof of the block proposer as well as current round randomness as inputs should be true.
* Previous hash : The previous hash has to be equal to the hash of the block, which was confirmed during the previous round.
* Transactions: All transactions in block should be not conflict with previous confirmed transactions.

If all mentioned conditions are satisfied, a node will then generate partial signature of the block hash and broadcast to other nodes. As shown in Algorithm 1, when a node aggregating valid partial signatures of the block hash, the block is considered to be verified. These partial signatures are used to recover full signature, which is the proof of block finalization. The reconstruction of valid full signature proves that a threshold of nodes signed block hash, which means that a sufficient number of nodes vote for block validity. Therefore, it is feasible to use full signature as the signal of block finalization. Moreover, since correct nodes can only sign a block once in a round, only one block will complete the verification and finalization process. In this case, stable wireless blockchain consensus protocol can make sure that only one block will be confirmed per round, preventing the occurrence of chain fork.

As we discussed, full signature recovery can be done independently by any correct node, which increasing the stability of consensus process. Any node that aggerates enough partial signatures can reconstruct the full signature. Even if malicious nodes reject to recover full signature and broadcast it to other nodes, some honest nodes will reveal block finalization too. This design enables that block finalization will be stably achieved in wireless network with faulty nodes or unreliable communication channels.

### 4.2.3 Incentive and Punishment Mechanism

We design an incentive mechanism to improve the enthusiasm of consensus nodes generate signature. Both verifying block and generating signature will consume the computational power of consensus nodes. Rational nodes who are not block proposer would be more willing to wait for full signature to enter new consensus process round, rather than wasting computational power to verify block and generate signature. Therefore, an incentive mechanism is required to motivate consensus nodes verify block and generate signatures. The fees in blockchain system are transaction fees. A part of transaction fees is distributed to block proposer, and the rest of transaction fees will be distributed to the nodes whose partial signatures are used to recover full signature.

Transaction fees will be shared by these nodes whose average timestamp of partial signature is the smallest. Because the uniqueness of BLS threshold signature scheme, any different partial signatures can recover the same full signature. We only reward a part of consensus nodes that sign block hash quickly. Let and be the set of partial signatures and the set of corresponding timestamps, respectively. Assuming there are two different partial signatures sets that can recover same full signature , and the corresponding timestamp sets are and . The average timestamps of the two set are . If , then consensus nodes whose partial signatures in set will obtain the reward. This incentive mechanism not only encourages nodes to verify block and generate signature, but also motivates nodes to broadcast their signature as soon as possible. The earlier broadcasting signature, the high chance to get reward. In this way, the performance of blockchain system will be improved.

In addition, we use a punishment mechanism to reduce the opportunity of rational nodes become malicious. The malicious behaviors of nodes contain: 1) when a node become legal block proposer, it usually generates invalid block or not generate any block within timeout; 2) node usually send invalid signature or garbage messages in block verification and finalization phase. Once nodes are judged malicious, we will punish to reduce their lifetime. This measure will decrease the stability of nodes, which will reduce the probability that node is elected as block proposer to obtain reward. As result, the security and efficiency of blockchain system will be improved, because rational nodes would prefer to follow the consensus protocol to obtain reward than become malicious.

### 4.2.4 Synchronization Mechanism

In our protocol, we consider a more efficient and secure self-initiate mechanism. When a new node joins blockchain system, it is necessary to download blockchain history before participating in consensus process. In order to obtain valid blockchain information, new node will request some blockchain information from nodes with high stability. Nodes with higher stability are more likely maintain the latest blockchain, and have lower probability of transmitting fault information.

When the total number of blocks of blockchain history is , new node can request different blocks from different neighbors. Suppose that a node can succeed in send a block to another node with consistent probability . Thus, the probability that a node success in sending a block after is . A node can succeed in sending blocks to the new node with high probability in . Thus, the node can receive the whole blockchain history with high probability in . Such design avoids that single node absences consensus process due to transmit whole blockchain history. Meanwhile, it can also reduce the risk that single node transmits stale blockchain history to new node. Once a node transmits wrong blockchain history, the receive node can immediately detect it through other partial blockchain from other nodes.

# Protocol Analysis

In this section, we discuss the security and performance of stable wireless blockchain consensus protocol.

## 5.1 Security Analysis

In this subsection, we conduct a security analysis to show that our protocol provides persistence and liveness to blockchain system. With majority consensus nodes being honest, our protocol satisfies:

* Persistence: If an honest nodes proclaims block is valid, then other honest nodes also agree that block is valid.
* Liveness: All valid transaction sent by honest nodes must be eventually confirmed.

The factors that cause nodes failure are various, we can roughly classify nodes failure into crash failure and byzantine failure. When crash failure happens, nodes will not send messages or respond. When Byzantine failure occurs, nodes may send some error messages to mislead other nodes.

Our consensus protocol can guarantee the security of consensus even if failures happen in blockchain system. The security of our protocol relies on the secure BLS threshold signature scheme, but not the correctness of block proposer. Block proposer failure will not harm the security of blockchain system. In our protocol, block proposer is only responsible for generating block. If block proposer generates an invalid block or not generates block in timeout, consensus nodes are forced to proceed to the following round. Therefore, there are two possible output at the end of a round: a finalized valid block or a finalized empty block. A valid block is confirmed if the following two condition are satisfied: 1) the block proposer propose honestly generate a valid block and 2) majority correct consensus nodes receive it and vote for it. If one of the conditions not fulfilled, an empty block will be finalized eventually. However, block finalization requires enough partial signatures to recover full signature. Therefore, if the number of honest consensus nodes satisfies the requirement of threshold signature scheme, blockchain system can running securely. Due to the output is unforgeable and robust, threshold signature scheme is secure. The most important properties of the threshold signature scheme are:

* Uniqueness: Any set of more than partial signatures can recover the full signature. That is, the result of any enough partial signatures recovery is always the same.
* Verifiability: The full signature can be verified by anyone who using the unique main public key. The public key is generated and distributed by the distributed key generation protocol at the beginning of consensus process.

### 5.1.1 Persistence Analysis

If the protocol have a quorum of nodes to fulfill the requirement of BLS threshold signature scheme, it can guarantee the persistence:

Theorem 1.(Persistence) If

### 5.1.2 Liveness Analysis

### 5.1.3 Sybil Attack Analysis

### 5.1.4 Jamming Attack Analysis

## 5.2 Performance Analysis

## 5.2.1 Computational Cost Analysis

## 5.2.2 Communication Cost Analysis

## 5.2.3 Stability Analysis

# Simulation Result

区块确认可以采用门限签名，避免节点之间二次通信。对于门限签名机制需要了解，并且看能否进习性改进使得这个机制具有动态自适应的功能，可以很好的用于我们的场景中。

## 6.1 Weight Coefficient

## 6.2 Block Size

## 6.3 Number of Nodes

## 6.4 Bandwidth

## 6.5 Sybil Attack

## 6.6 Jamming Attack

# Conclusion and Future Research

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