

BattleShip

WIREFRAME

START

First time playing

Choose Level

High Scores

Top 10

Choose level

back

Choose Level:

EASY

MEDIUM

HARD

NOT first time

Hard | Medium | Easy

back

Click will present the top 10 player by the chosen level

easy medium hard

Board 4x4 6x6 8x8

Ship 3 4 5

Choose level

EASY

MEDIUM

HARD

LAST

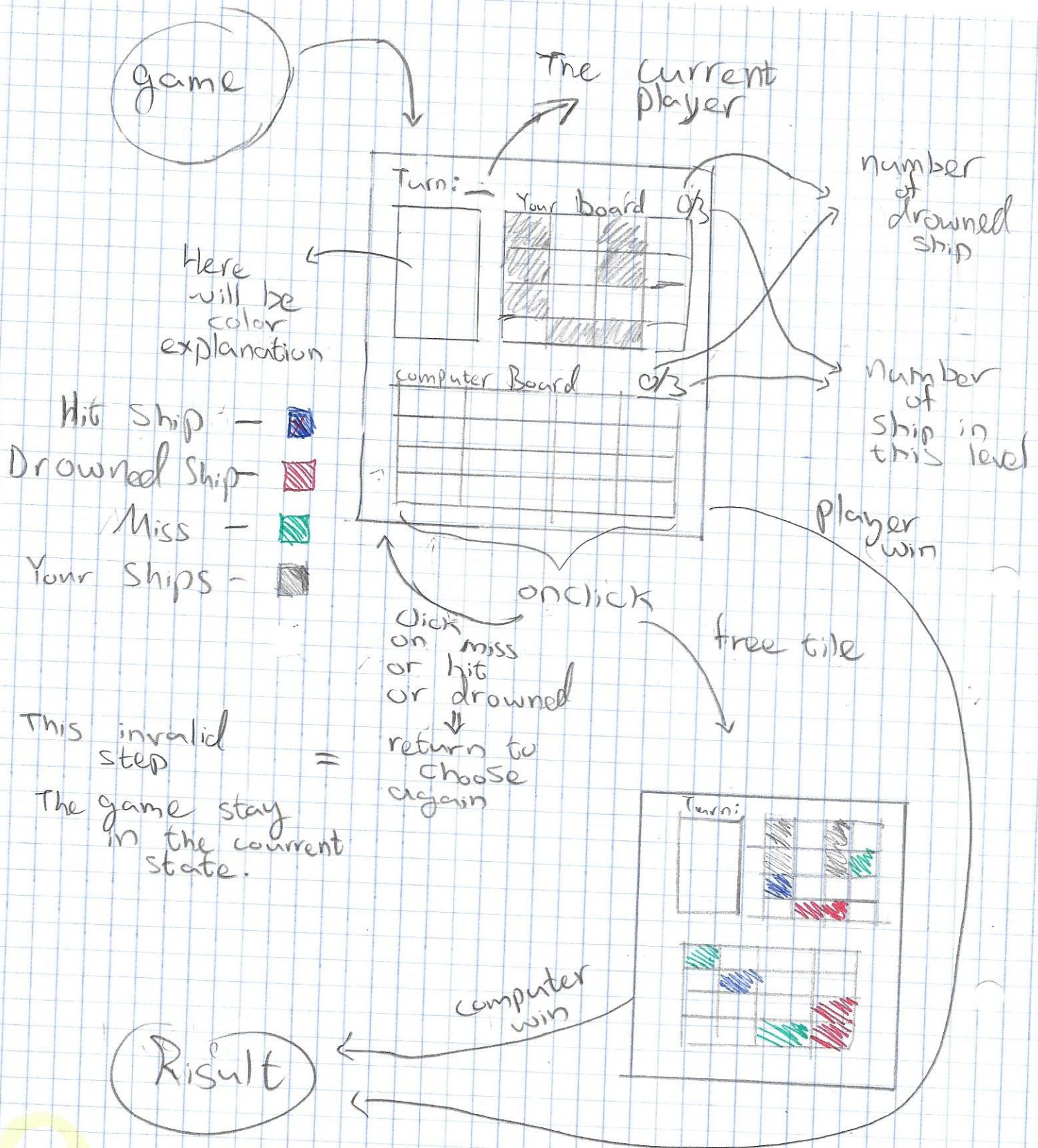
LAST Level played

* LAST is the same level as the last choose level.

Also, the last level

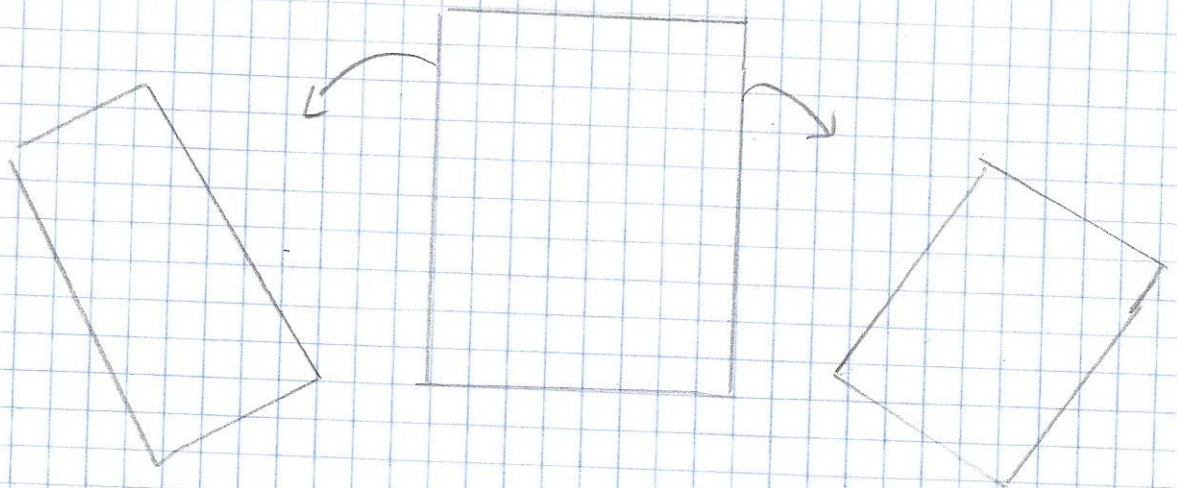
EASY/MEDIUM/HARD change text color.

Game

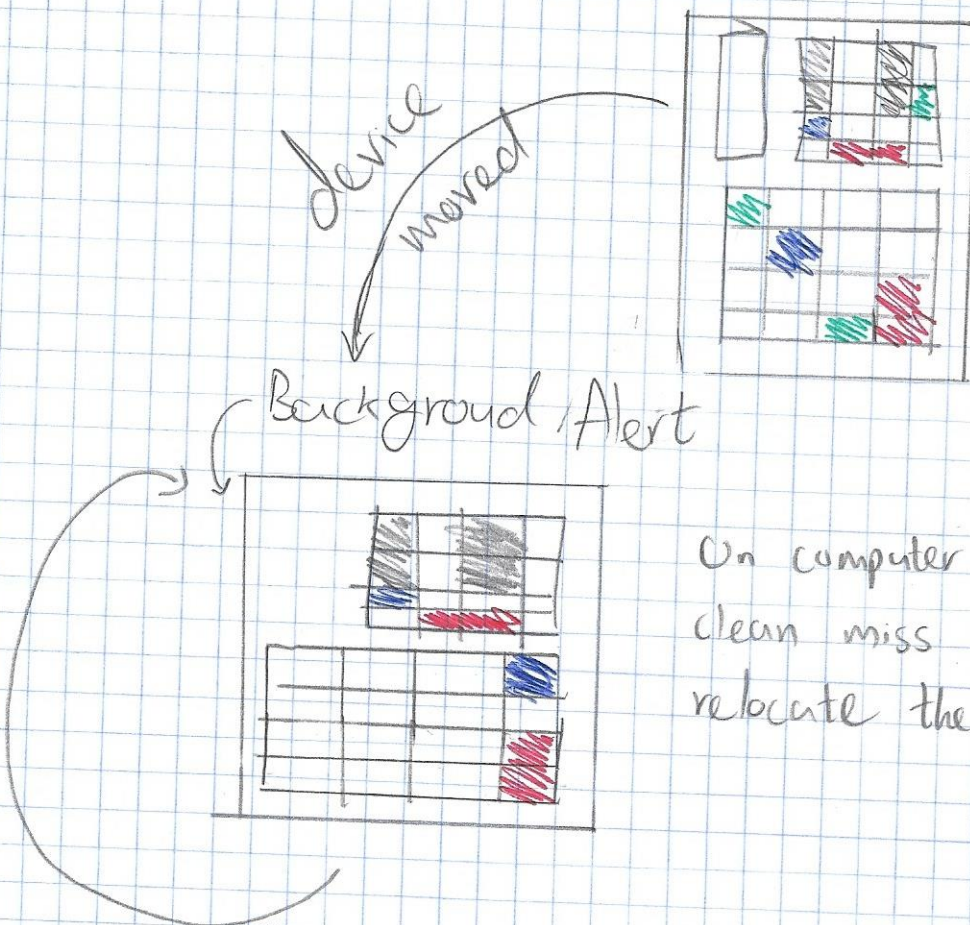


- FROM EVERY STATE of the game
- if the device is moved from start game more than 3 sec
- ⊛ The miss click in the computer board will be clean.
 - ⊛ The injured ship only (NOT DROWNED) will be change location, the hit on the ship still exist.

ON GAME PLAYING



* The device change the position of start playing position more than 3 sec.



On computer board only:
clean miss
relocate the alive ship

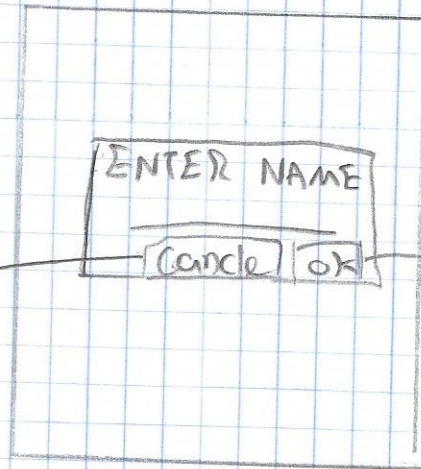
* If the device return to origin position the game continue without change the board

2 sec
the device doesn't return to origin position

RESULT

The user won the game

The user lose



Enter name to DB

Choose level

open to choose new level

Game

open with the last game level