Battle Ship - WIREFRAME 123456 Example Choose ANJOEF Level 4x4, 3 Ships 6x6, 4 Ships, Medium 8 x 8, 3 Ships 1-lard USU Set Ships choose position to attack 123456 \*019 bad 123456 Choice # Old Good Choice X \* Now START -Choice [ATTAK] If the user hit all the ships 123456 You WIN/LOSE If the computer hit all the ships Computer turn New Please worth