

Python Cheat Sheet – Part 1

1. Arithmetic Operators

Operator	Description	Example
<code>**</code>	Exponentiation	<code>2 ** 3</code> → 8
<code>*</code>	Multiplication	<code>3 * 4</code> → 12
<code>/</code>	Division (always float)	<code>7 / 2</code> → 3.5
<code>//</code>	Floor division (integer)	<code>7 // 2</code> → 3
<code>%</code>	Modulo (remainder)	<code>7 % 2</code> → 1
<code>+</code>	Addition	<code>5 + 3</code> → 8
<code>-</code>	Subtraction	<code>5 - 3</code> → 2
<code>()</code>	Parentheses (order of ops)	<code>(2 + 3) * 4</code> → 20

2. Data Types

Type	Example	Notes
<code>int</code>	5	Whole numbers
<code>float</code>	3.14	Decimal numbers
<code>str</code>	"hello"	Immutable sequence of characters
<code>bool</code>	True / False	Logical values
<code>tuple</code>	(1, 2, 3)	Immutable ordered collection
<code>list</code>	[1, 2, 3]	Mutable ordered collection
<code>dict</code>	{'a':1, 'b':2}	Key-value pairs, mutable

3. Loops

Loop examples combined:

```
# While loop
x = 0
while x < 3:
    print(x)
    x += 1

# For loop
for i in range(3):
    print(i)
```

Loop control statements

Statement	Purpose
pass	Placeholder, does nothing
continue	Skip to next iteration
break	Exit loop immediately

4. Branching (Conditional Statements)

If/elif/else combined example:

```
x = 10
if x > 5:
    print("x > 5")
elif x == 5:
    print("x = 5")
else:
    print("x < 5")
```

Logical & Comparison Operators

Type	Operators
Comparison	==, !=, <, >, <=, >=
Membership	in, not in
Logical	and, or, not

5. Exception Handling (`try` blocks)

Combined example:

```
try:
    num = int(input("Enter a number: "))
except ValueError:
    print("That's not a number!")
else:
    print(f"You entered {num}")
finally:
    print("Execution complete")
```

- `try`: code that might raise an exception
 - `except`: handle exceptions (e.g., `ValueError`, `Exception`)
 - `else`: runs if no exception occurred
 - `finally`: always runs
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6. Generic Functions

All function examples combined:

```
# Defining a function
def my_function(param1, param2):
    """
    Optional docstring: describes what the function does.
    """
    result = param1 + param2
    return result

# Function types
def greet():
    print("Hi") # No parameters, no return

def print_sum(a,b):
    print(a+b) # With parameters, no return

def add(a,b):
    return a+b # With parameters and return

# Parameters & arguments
def f(a, b):
    return a - b
f(5,2) # Positional arguments

f(b=2, a=5) # Keyword arguments

def greet(name="Guest"):
    print(f"Hello {name}") # Default value
greet()

# Mutable vs immutable behavior
def change_num(x):
    x += 5
n = 10
change_num(n)
print(n) # still 10 (immutable)

def add_item(lst):
    lst.append(4)
numbers = [1,2,3]
add_item(numbers)
print(numbers) # [1,2,3,4] (mutable)
```

Tips:

- Use **docstrings** to describe what a function does: `"""This function does X."""`
- Prefer **immutable parameters** for safety if you don't want side effects.
- Return values for computations; use `print` for displaying results.