Python Basics — Student Handout

Topic 1: Introduction to Computational Thinking

Goal: Understand what computational thinking is and why it matters.

- **Definition:** Breaking down problems into smaller steps that a computer can solve.
- Key Concepts:
 - o **Decomposition:** Breaking a big problem into smaller ones.
 - o **Pattern Recognition:** Identifying similarities.
 - o **Abstraction:** Focusing on what's important.
 - o **Algorithms:** Step-by-step instructions.

Mini Exercise:

List three steps you'd take to make a peanut butter sandwich.

Topic 2: Python as a Tool and Environment

Goal: Learn why Python is widely used and how to run Python code.

- Python is beginner-friendly and widely used in data science, AI, finance, and more.
- Runs on many platforms, including Codespaces and local machines.
- Ways to run Python: interactive shell, VS Code, Codespaces, or running .py files.

Mini Exercise:

Type the following in a Python interpreter:

print("Hello, world!")

Topic 3: Variables, Data Types, Arithmetic Operators, and Strings

Goal: Understand variables, primitive data types, arithmetic operations, and basic string handling.

Variables

- Store data for later use.
- Example:

```
name = "Alice"
age = 21
```

Data Types

- int, float, str, bool
- Check type with type()

Arithmetic Operators

Operator Meaning **Example Result** 3 + 2 Addition 5 Subtraction 7 - 4 3 Multiplication 5 * 6 30 4.0 Division 8 / 2 Floor division 7 // 2 용 Modulus 7 % 2 1

Operator Precedence

Exponent

- 1. Parentheses ()
- 2. Exponent **
- 3. Multiplication/Division/Modulus * / // %

2 ** 3 8

4. Addition/Subtraction + -

Strings

- Strings are sequences of characters.
- Common methods:

```
msg = "Hello, World!"
```

```
print(msg.upper()) # 'HELLO, WORLD!'
print(msg.lower()) # 'hello, world!'
print(msg.capitalize()) # 'Hello, world!'
print(msg.replace('World', 'Python')) # 'Hello, Python!'
print(msg.split(',')) # ['Hello', 'World!']
```

- 1. Assign your name, age, and GPA to variables and print them.
- 2. Calculate (10 + 2) * 5 / 2.
- 3. Create a string variable and try at least three string methods.

Topic 4: Data Types, Data Structures, and Mutability

Goal: Learn about mutable and immutable types and basic Python data structures.

Mutable vs Immutable

- Mutable: objects that can be changed in place (list, dict, set)
- **Immutable:** objects that cannot be changed (int, float, str, tuple)
- **Important:** Mutability applies to the object, not the variable name.

```
numbers = [1, 2, 3]  # mutable object
numbers[0] = 10  # modifies the object in place
text = "hello"  # immutable object
# text[0] = 'H' would cause error
```

Data Structures

- Lists: ordered, mutable
- **Tuples:** ordered, immutable
- **Dictionaries:** key-value pairs, mutable
- Sets: unordered, unique items, mutable

```
fruits = ["apple", "banana"]
tuple_example = (1, 2, 3)
dict_example = {"a": 1, "b": 2}
set example = {1, 2, 3}
```

- 1. Create a list of three favorite movies and modify one.
- 2. Create a tuple of three numbers and try to modify an element (observe error).
- 3. Create a dictionary with two key-value pairs and update a value.

Topic 5: Input, Output, and File I/O

Goal: Learn how to interact with users and files.

User Input and Print

```
name = input("Enter your name: ")
print("Hello,", name)

File I/O

# Write to a file
with open("example.txt", "w") as f:
    f.write("Hello, file!\n")

# Read from a file
with open("example.txt", "r") as f:
    content = f.read()
```

Mini Exercise:

print(content)

- 1. Ask the user for two numbers and print their sum.
- 2. Write a program to write user input to a file and then read it back.

Topic 6: Conditional Logic

Goal: Control program flow with conditions and boolean logic.

```
age = int(input("Enter your age: "))
if age >= 18:
    print("Adult")
elif age >= 13:
    print("Teenager")
else:
    print("Child")
```

- Boolean operators: and, or, not
- Comparison operators: ==, !=, <, >, <=, >=

- 1. Check if a number is even or odd.
- 2. Check if a number is within a specific range.
- 3. Combine conditions using and/or.

Topic 7: Loops and Control Statements

Goal: Repeat tasks efficiently and control loop behavior.

for Loop

```
for i in range(5):
    print(i)

while Loop

count = 0
while count < 5:
    print(count)</pre>
```

count += 1

Loop Control Statements

- break → exit the loop immediately
- continue \rightarrow skip to the next iteration
- pass → placeholder, does nothing

```
for i in range(5):
    if i == 2:
        continue # skip 2
    if i == 4:
        break # exit loop
    print(i)
```

- 1. Print numbers 0–10 but skip multiples of 3.
- 2. Stop printing when a number is greater than 8.

Topic 8: Functions and Mutability

Goal: Learn to define and use functions and understand how mutability affects arguments.

Defining Functions

```
def greet(name):
    return f"Hello, {name}!"
print(greet("Alice"))
```

- Functions take parameters and can return values.
- Scope: local vs global variables.

Mutability in Functions

- **Primitives** (immutable): changes inside function do not affect original variable
- Data structures (mutable): changes inside function affect the original object

```
def change_number(n):
    n += 10

def change_list(lst):
    lst.append(4)

num = 5
change_number(num)
print(num)  # still 5

my_list = [1, 2, 3]
change_list(my_list)
print(my_list)  # [1, 2, 3, 4]
```

- 1. Write a function that takes a number and tries to increment it; observe the effect.
- 2. Write a function that takes a list and modifies it; observe the effect on the original list.

Topic 9: Comments, Spacing, and Brackets

Goal: Write readable and correctly formatted code.

- Single-line: # commentMulti-line: """ comment """
- Indentation matters in Python blocks
- Brackets:
 - \circ [] \rightarrow list or indexing
 - \circ () \rightarrow function calls or tuples
 - \circ {} \rightarrow dictionaries or sets

Mini Exercise:

Write a function that prints each element of a list with a comment explaining the action.