CS 576 – Systems Security Data Execution Prevention

Georgios (George) Portokalidis

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- Can be eliminated if we introduce the following policy

W^X Policy

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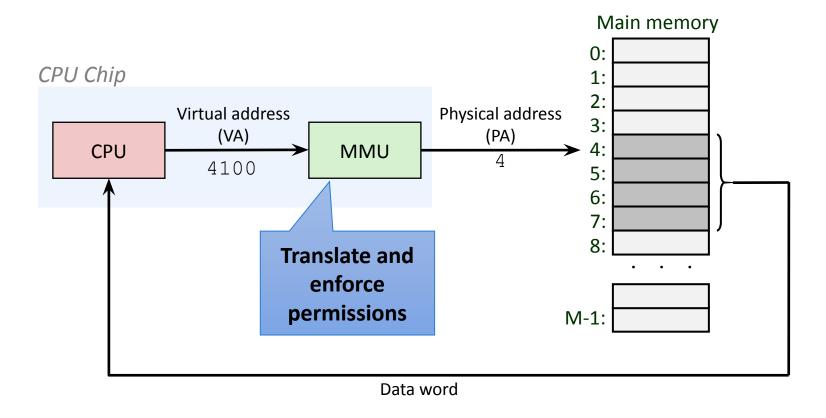
W^X Policy

How?

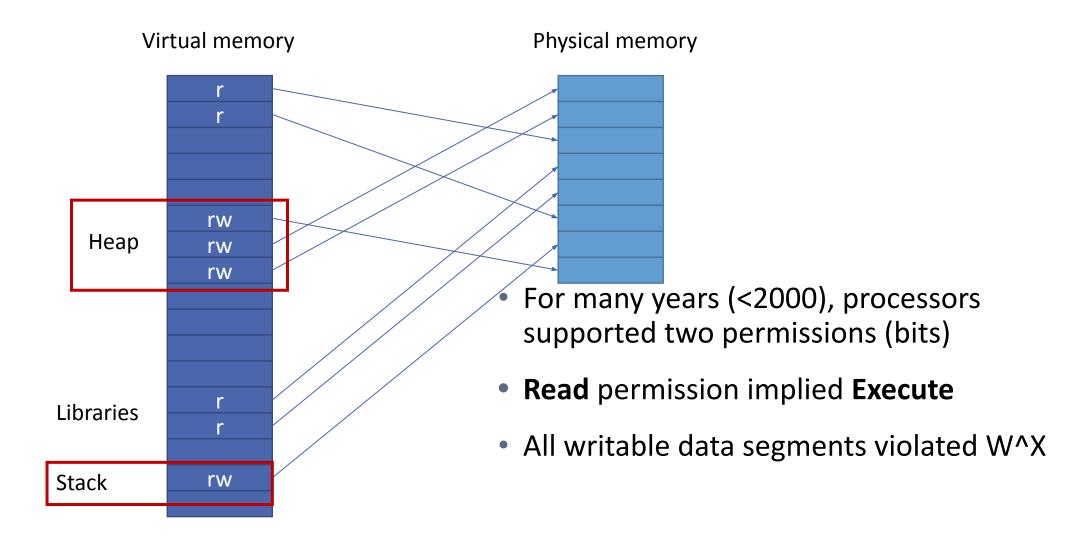
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The Memory Management Unit (MMU) - Paging

- Used in all modern servers, laptops, and smart phones
- One of the great ideas in computer science



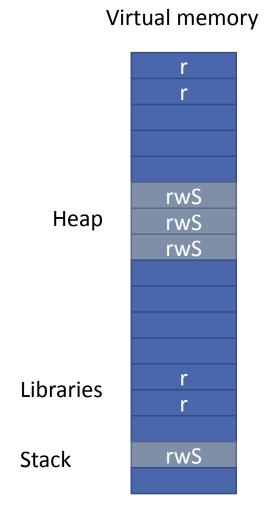
Page Permissions



Early Approaches: PAGEEXEC

- A Linux kernel patch emulating non-executable memory
- •Introduced in 2000 by the PaX team
- PAGEEXEC refused code execution on selected writable pages
 - Heap and stack

Emulating Non-Executable Memory

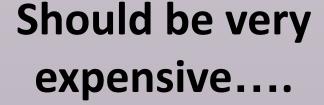


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execution

Violation

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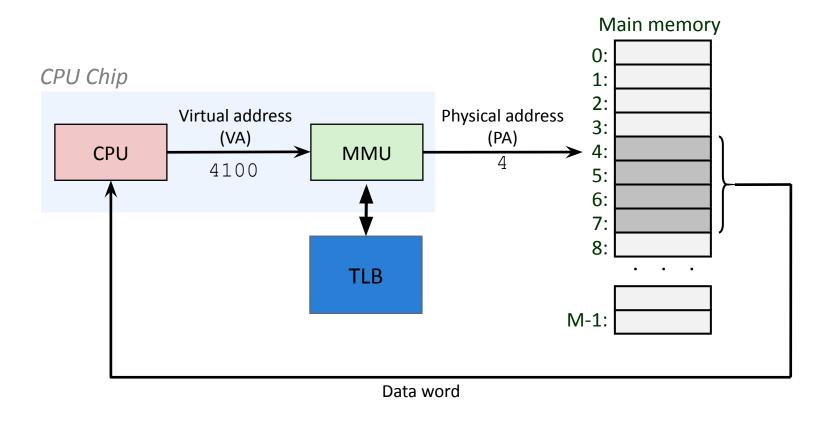
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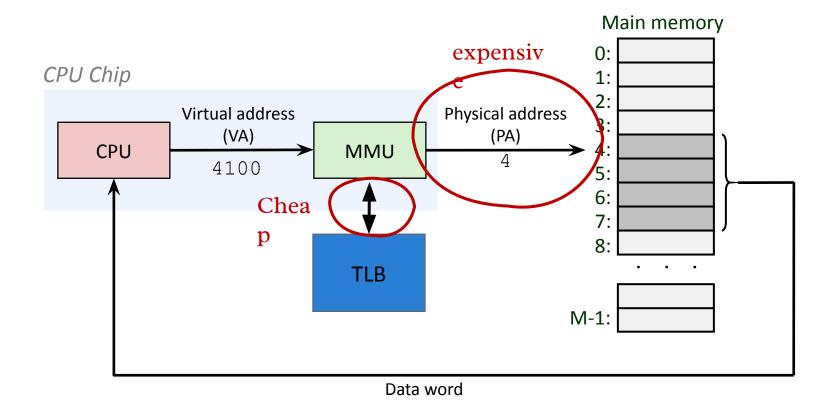
Translation Lookaside Buffer (TLB)

A cache for storing the translations for the most frequently accessed pages



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Split TLBs

- Instruction TLB (ITLB) used when fetching bytes to be decoded and executed as an instruction
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 - Example: mov (addr), reg
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Split TLBs and PAGEEXEC

- Fault caused because PC points within data area □ Violation
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Hardware Support: NX-bit

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- Coined No-eXecute or Execute Never
- •The NX-bit (No-execute) was introduced first by AMD to resolve such issues in 2001
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Enhanced virus protection

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AMD Athlon 64 CPU Feature:

- 1. HyperTransport technology
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Adoption

- A non-executable stack was not immediately adopted
- The OS occasionally needed to place code in the stack
 - For example, trampoline code for handling UNIX signals
- Widely adopted today

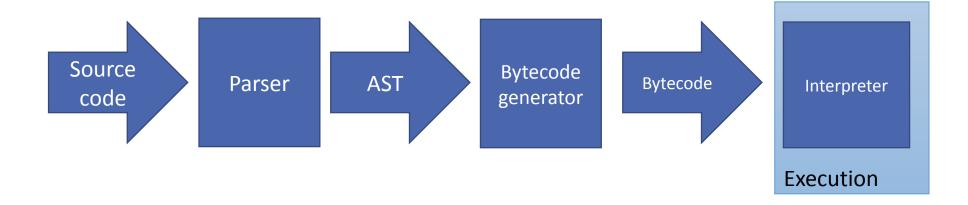
Unless You Are a Browser...

- Very popular software
 - Probably installed on every client device

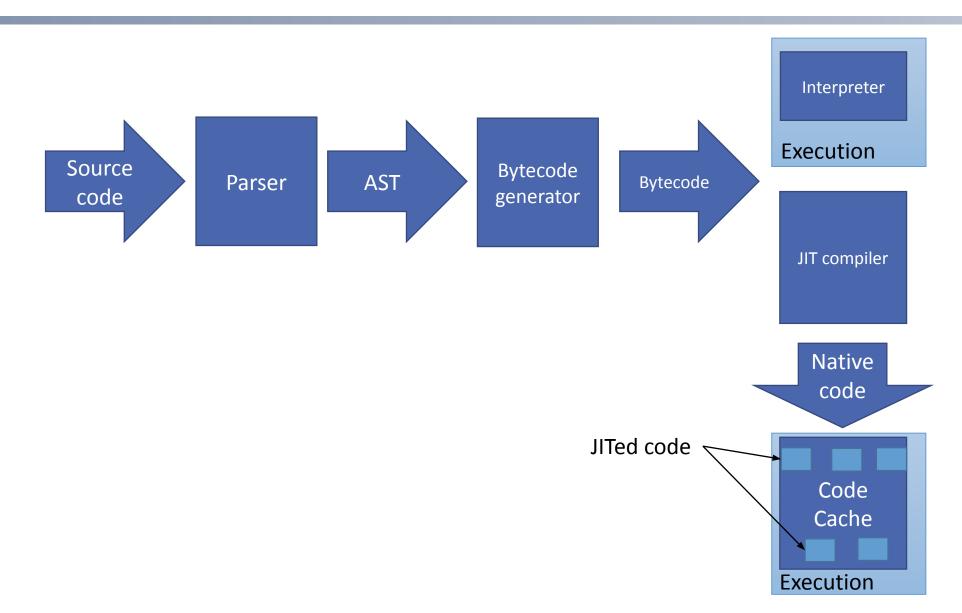
Large and complex software

Execute JavaScript

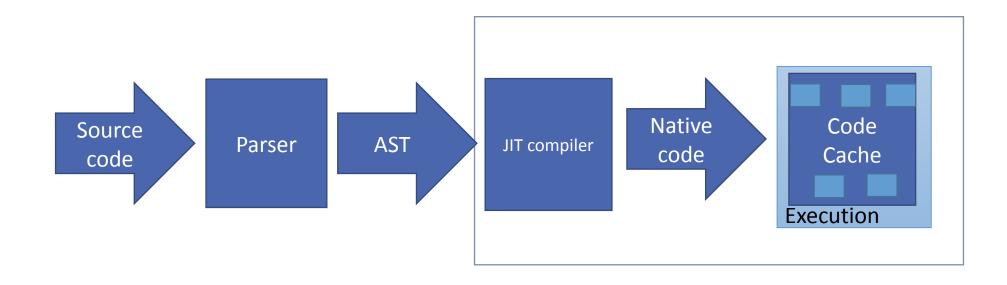
How Does JavaScript Run



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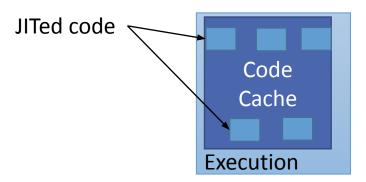


- Google V8 designed specifically to execute at speed.
- Bytecode generation skipped
- Directly emit native code
- Overall JavaScript execution improved by 150%

Code Cache

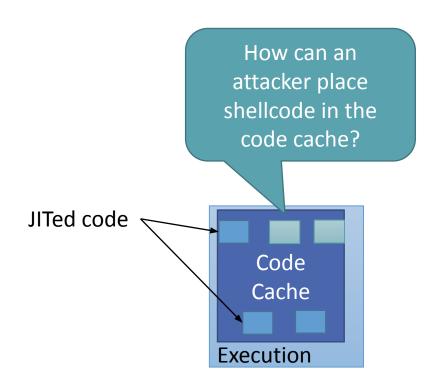
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 - Code is continuously generated
 - Code needs to be executable

Violates the W^X policy



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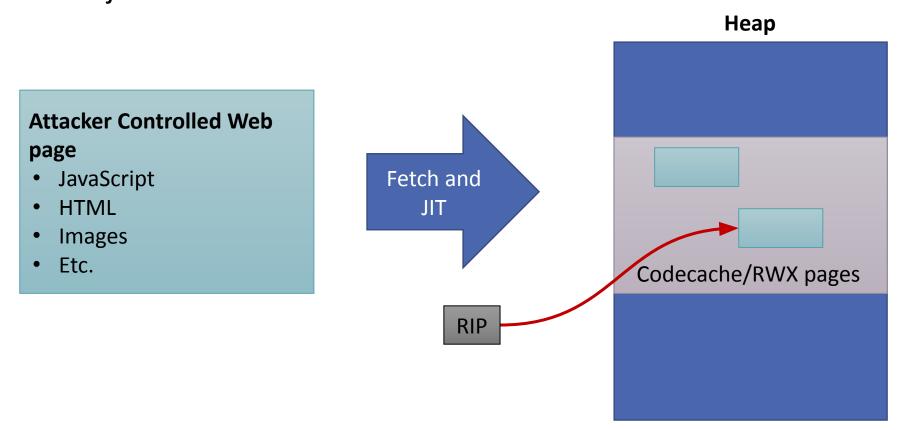


From JS to Code Cache

- •JS code is JITed and placed in the code cache
- Some JS engines do not separate data and code

Code-Injection Attacks Against Browsers

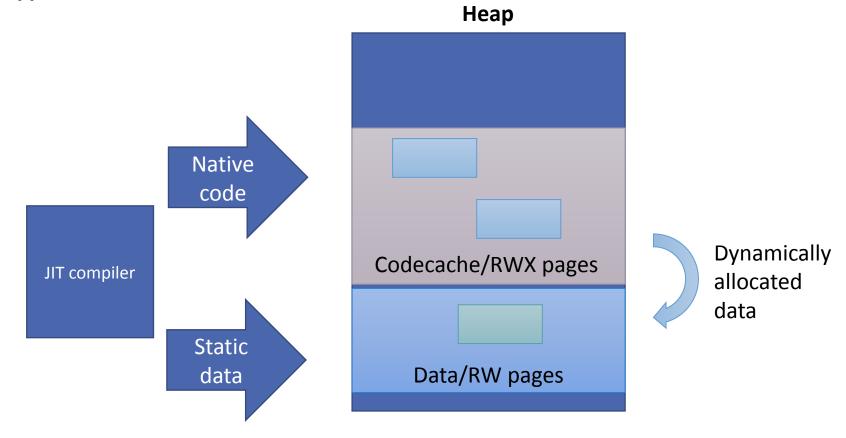
Return to code injected in the codecache



Avoiding Code Injection in Browsers

Separate code and data into separate memory areas

Still violates W^X



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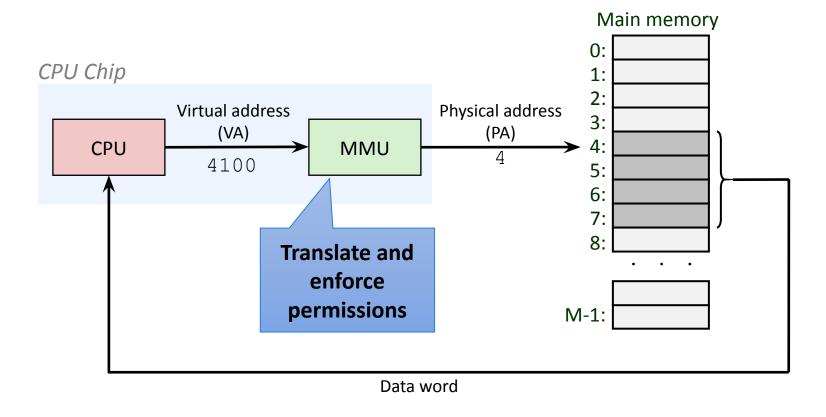
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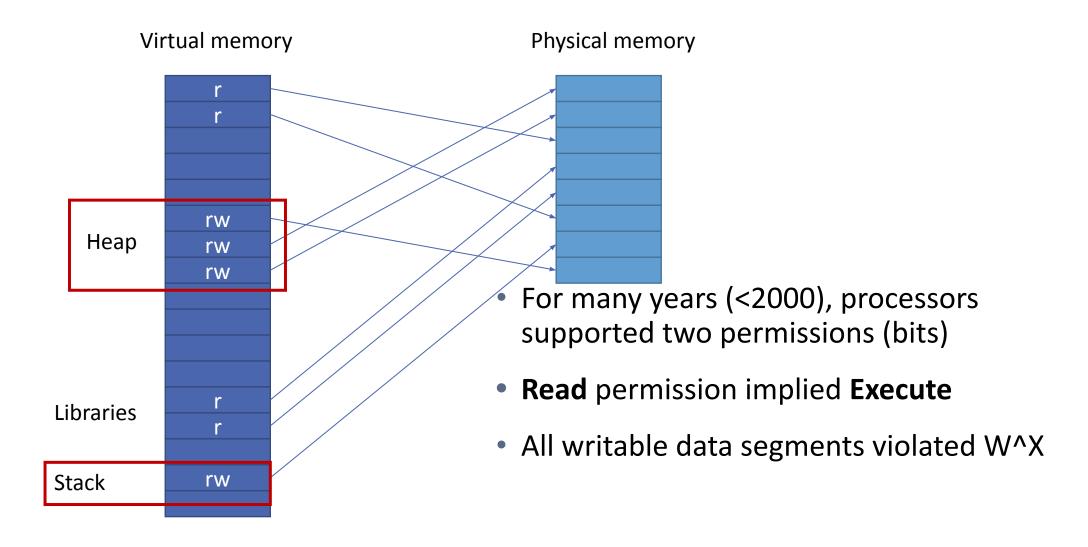
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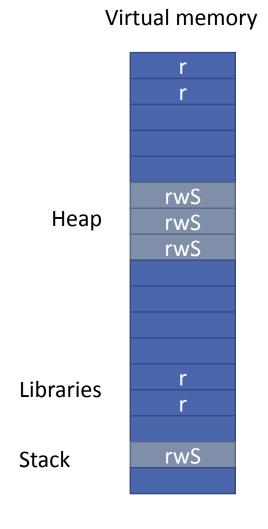
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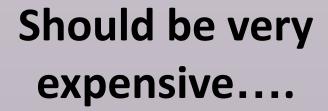
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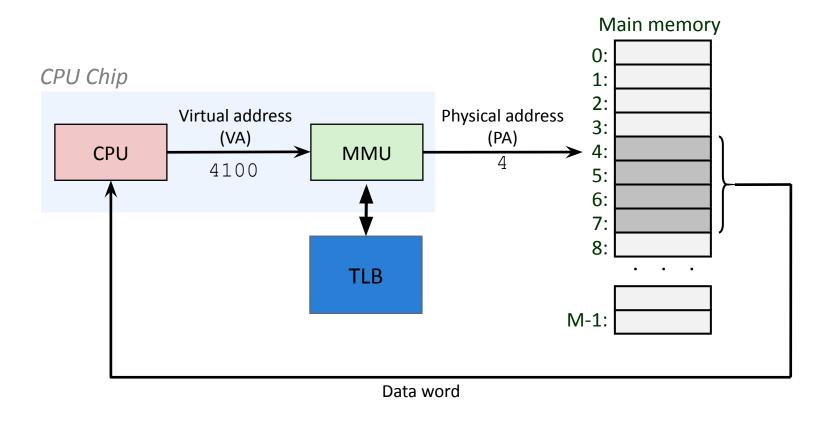
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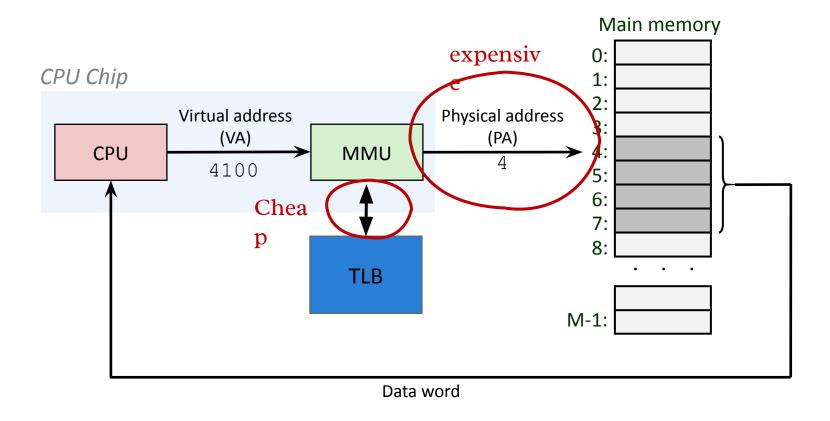
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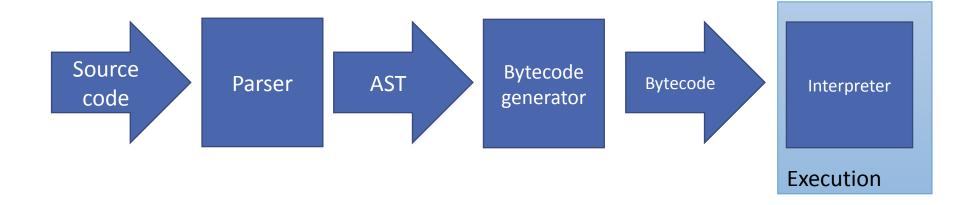
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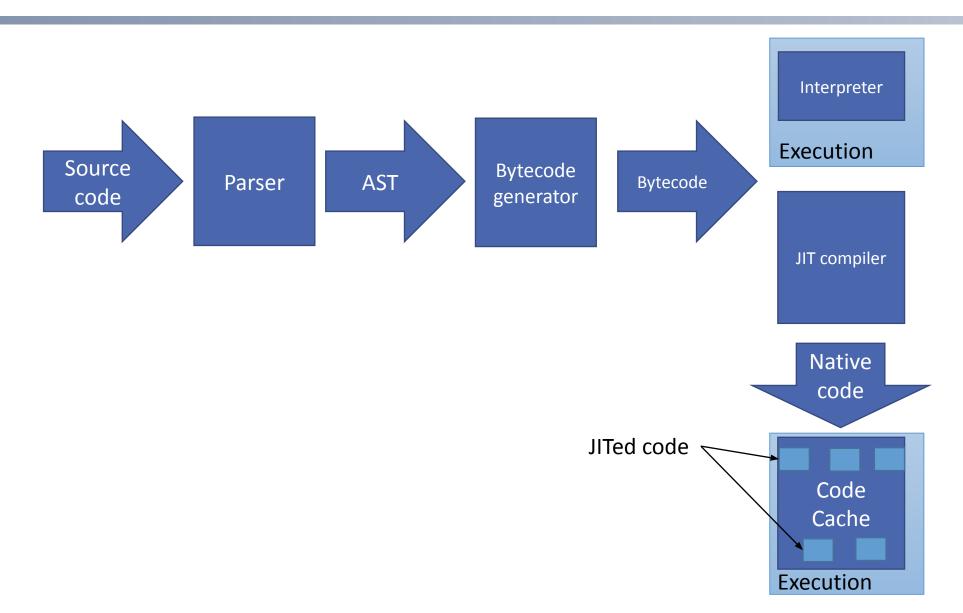
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• Execute JavaScript

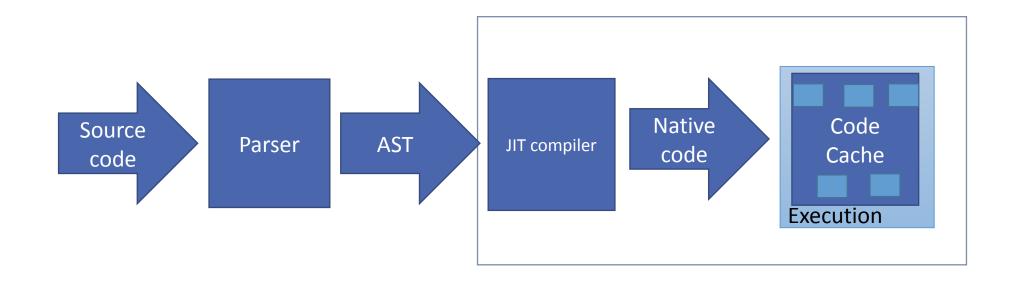
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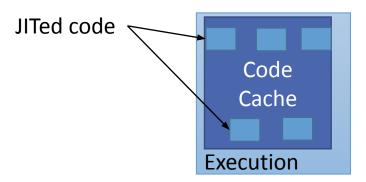
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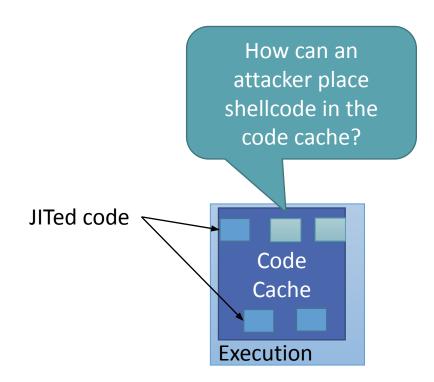
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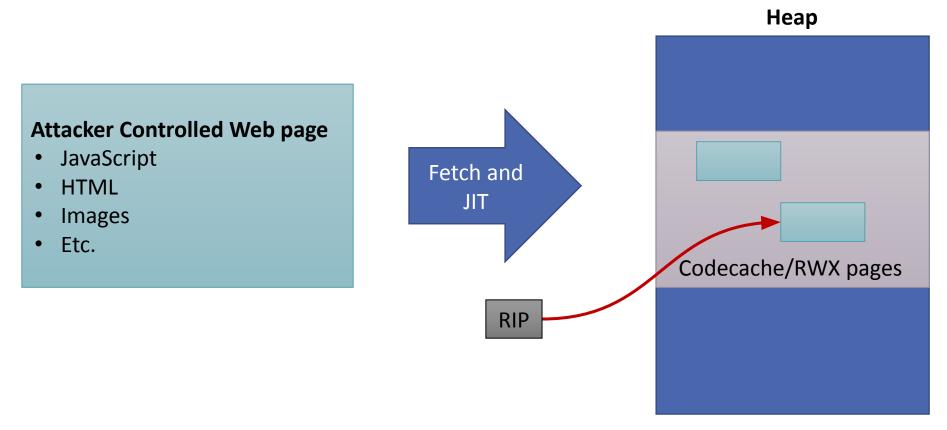


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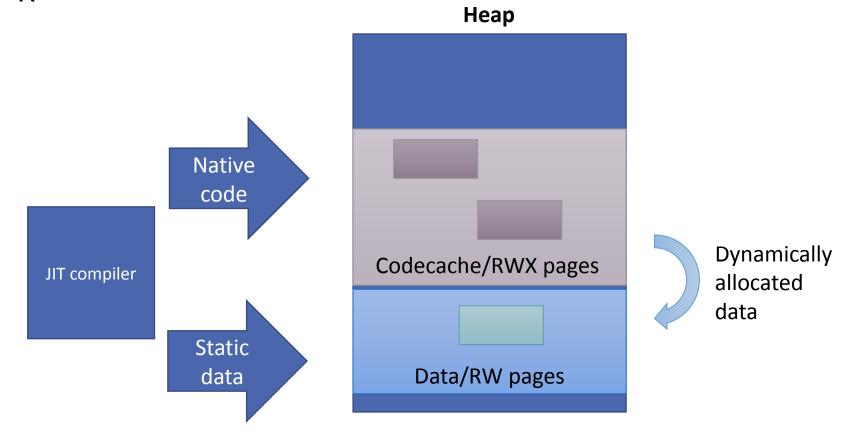
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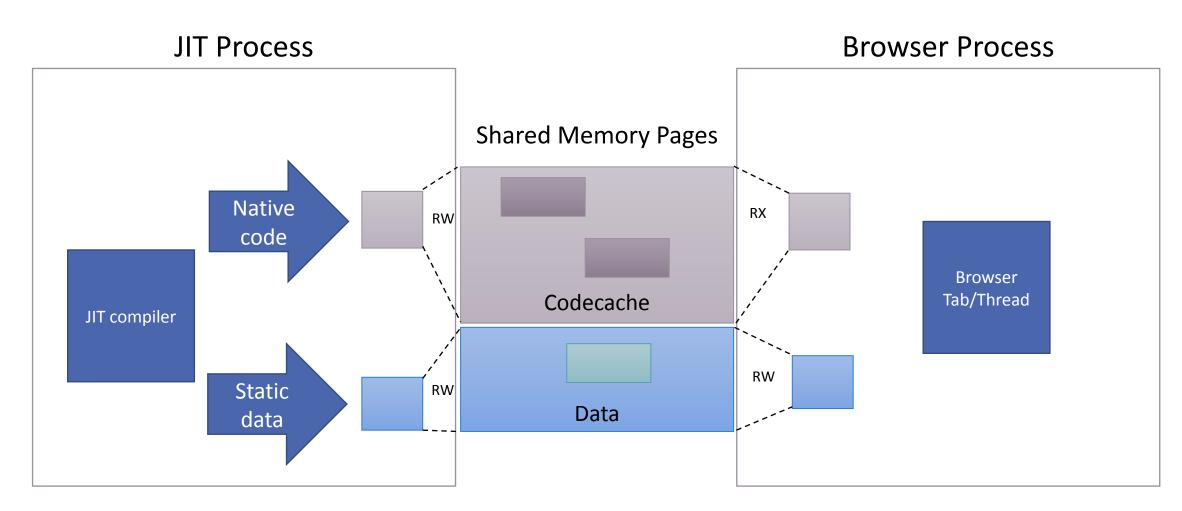
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W^X Semantics in Browser Processes



Additional Reading

- The Devil is in the Constants: Bypassing Defenses in Browser JIT Engines
 - https://www.portokalidis.net/files/devilinconstants_ndss15.pdf
- •libmpk: Software Abstraction for Intel Memory Protection Keys (Intel MPK)
 - https://www.usenix.org/system/files/atc19-park-soyeon.pdf