COMP9311 Ass3q23

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Q2:

The 9-intersection-schema can be simplify as 4-intersection-schema.

$$\Gamma\mathbf{4} = \begin{pmatrix} \mathbf{A}^{\circ} \cap & \mathbf{B}^{\circ} & \mathbf{A}^{\circ} \cap \partial \mathbf{B} \\ \partial \mathbf{A} \cap & \mathbf{B}^{\circ} & \partial \mathbf{A} \cap \partial \mathbf{B} \end{pmatrix}$$
 Disjoint $\begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$ Contains $\begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix}$ Inside $\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix}$ Equal $\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ Meet $\begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$ Cover $\begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$ CoveredBy $\begin{pmatrix} 1 & 0 \\ 1 & 1 \end{pmatrix}$ Overlop $\begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$

Figure 2.1 The original 9-intersection

0 0 1 0 0 1 1 1 1 disjoint	(1 1 1 1 0 0 0 1 0 0 0 1 contains	(1 0 0 1 0 0 1 1 1 inside	0 0 1 0 0 1 equal
0 0 1 0 1 1 1 1 1 meet	(1 1 1 1 0 0 1 1 0 0 0 1 0 0 1 0 0 0 1 0 0 0 0 1 0	(1 0 0) 1 1 0 1 1 1 coveredBy	(1 1 1) 1 1 1 1 1 1 overlap

Q3:

(1)

SELECT r.NAME

FROM Road r, Building b

WHERE b.NAME = "Computer Science and Engineering"

AND cross(r.GEOMETRY, b.GEOMETRY) = 1;

(2)

SELECT b.NAME

FROM Building b, HelpPoint p

WHERE p.CODE=001

AND overlap(b.geometry, Buffer(p. Geometry,1))=1;

- ** If 'totally cover' means that cover whole building **
- ** OVERLAP operation should be replaced by CONTAINS **

```
(3)
SELECT b1.NAME
FROM Building b1, Building b2
WHERE touch(b1.GEOMETRY,b2.GEOMETRY) =0;

(4)
SELECT p.NAME
FROM Building b, HelpPoint p
WHERE b.NAME = "Computer Science and Engineering"
AND Distance (b.GEOMETRY,p.GEOMETRY) <=
ALL ( SELECT Distance(b.GEOMETRY,p2.GEOMETRY)
FROM HelpPoint p2
WHERE p.Name <> p2.Name
);
```