

CollisionManager.h



```
graph BT; Play_hpp[Play.hpp] --> CollisionManager_h[CollisionManager.h]
```

A diagram illustrating a file dependency. At the bottom is a white rectangular box with a black border containing the text "Play.hpp". A blue arrow points vertically upwards from the top center of this box to the bottom center of a gray rectangular box with a black border at the top, which contains the text "CollisionManager.h".

Play.hpp