github link:

https://github.com/Liam-Truter/3096-Pracs-SMTTHE012-TRTLIA002/blob/2df5d10d5c6b572e1ddb687b993ab37a63d96d65/Prac4/main.c

```
/* USER CODE BEGIN Header */
* @brief : Main program body
* @attention
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* in the root directory of this software component.
* If no LICENSE file comes with this software, it is provided AS-IS.
*/
/* USER CODE END Header */
/* Includes -----*/
#include "main.h"
/* Private includes -----*/
/* USER CODE BEGIN Includes */
#include <stdio.h>
#include "stm32f0xx.h"
#include <lcd stm32f0.c>
/* USER CODE END Includes */
/* Private typedef -----*/
/* USER CODE BEGIN PTD */
/* USER CODE END PTD */
/* Private define -----*/
/* USER CODE BEGIN PD */
// TODO: Add values for below variables
#define NS 128 // Number of samples in LUT
#define TIM2CLK 8000000 // STM Clock frequency
#define F SIGNAL 127 // Frequency of output analog signal
/* USER CODE END PD */
/* Private macro -----*/
/* USER CODE BEGIN PM */
/* USER CODE END PM */
/* Private variables -----*/
TIM HandleTypeDef htim2;
TIM_HandleTypeDef htim3;
DMA HandleTypeDef hdma tim2 ch1;
/* USER CODE BEGIN PV */
// TODO: Add code for global variables, including LUTs
uint32_t Sin_LUT[NS] =
{537,562,587,611,636,660,684,707,730,753,774,796,816,836,855,873,890,907,922,
            937,950,963,974,984,993,1001,1008,1013,1017,1021,1022,1023,1022,1021,1017,
```

```
1013,1008,1001,993,984,974,963,950,937,922,907,890,873,855,836,816,796,774,
              753,730,707,684,660,636,611,587,562,537,512,486,461,436,412,387,363,339,316,
              293,270,249,227,207,187,168,150,133,116,101,86,73,60,49,39,30,22,15,10,6,2,
              1,0,1,2,6,10,15,22,30,39,49,60,73,86,101,116,133,150,168,187,207,227,249,270,
              293,316,339,363,387,412,436,461,486,511};
uint32_t saw_LUT[NS] =
\{0,8,16,24,32,40,48,56,64,72,81,89,97,105,113,121,129,137,145,153,161,169,
              177,185,193,201,209,217,226,234,242,250,258,266,274,282,290,298,306,314,
              322,330,338,346,354,362,371,379,387,395,403,411,419,427,435,443,451,459,
              467,475,483,491,499,507,516,524,532,540,548,556,564,572,580,588,596,604,
              612,620,628,636,644,652,661,669,677,685,693,701,709,717,725,733,741,749,
              757,765,773,781,789,797,806,814,822,830,838,846,854,862,870,878,886,894,
              902,910,918,926,934,942,951,959,967,975,983,991,999,1007,1015,1023};
uint32 t triangle LUT[NS] =
325,341,357,373,390,406,422,438,455,471,487,503,520,536,552,568,585,601,
              617, 633, 650, 666, 682, 698, 714, 731, 747, 763, 779, 796, 812, 828, 844, 861, 877, 893,\\
              909,926,942,958,974,991,1007,1023,1023,1007,991,974,958,942,926,909,893,
              877,861,844,828,812,796,779,763,747,731,714,698,682,666,650,633,617,601,
              585,568,552,536,520,503,487,471,455,438,422,406,390,373,357,341,325,309,
              292,276,260,244,227,211,195,179,162,146,130,114,97,81,65,49,32,16,0};
// TODO: Equation to calculate TIM2 Ticks
uint32 t TIM2 Ticks = 496; // How often to write new LUT value
uint32 t DestAddress = (uint32 t) &(TIM3->CCR3); // Write LUT TO TIM3->CCR3 to modify PWM
duty cycle
/* USER CODE END PV */
/* Private function prototypes -----*/
void SystemClock Config(void);
static void MX_GPIO_Init(void);
static void MX_DMA_Init(void);
static void MX_TIM2_Init(void);
static void MX TIM3 Init(void);
void writeLCD(char *char in);
/* USER CODE BEGIN PFP */
void EXTI0 1 IRQHandler(void);
/* USER CODE END PFP */
/* Private user code -----
/* USER CODE BEGIN 0 */
/* USER CODE END 0 */
* @brief The application entry point.
* @retval int
*/
int main(void)
/* USER CODE BEGIN 1 */
/* USER CODE END 1 */
/* MCU Configuration-----*/
/* Reset of all peripherals, Initializes the Flash interface and the Systick. */
HAL Init();
/* USER CODE BEGIN Init */
init_LCD();
```

```
/* USER CODE END Init */
/* Configure the system clock */
SystemClock Config();
/* USER CODE BEGIN SysInit */
/* USER CODE END SysInit */
/* Initialize all configured peripherals */
MX GPIO Init();
MX DMA Init();
MX TIM2 Init();
MX TIM3 Init();
/* USER CODE BEGIN 2 */
// TODO: Start TIM3 in PWM mode on channel 3
HAL_TIM_PWM_Start(&htim3, TIM_CHANNEL_3);
// TODO: Start TIM2 in Output Compare (OC) mode on channel 1.
HAL TIM OC Start(&htim2, TIM CHANNEL 1);
// TODO: Start DMA in IT mode on TIM2->CH1; Source is LUT and Dest is TIM3->CCR3; start with
Sine LUT
HAL DMA Start IT(&hdma tim2 ch1, &Sin LUT, DestAddress, NS);
// TODO: Write current waveform to LCD ("Sine")
writeLCD("Sine");
// TODO: Enable DMA (start transfer from LUT to CCR)
__HAL_TIM_ENABLE_DMA(&htim2, TIM_DMA_CC1);
/* USER CODE END 2 */
/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
 /* USER CODE END WHILE */
 /* USER CODE BEGIN 3 */
}
/* USER CODE END 3 */
}
* @brief System Clock Configuration
* @retval None
void SystemClock_Config(void)
LL FLASH SetLatency(LL FLASH LATENCY 0);
while(LL_FLASH_GetLatency() != LL_FLASH_LATENCY_0)
{
LL RCC HSI Enable();
/* Wait till HSI is ready */
while(LL_RCC_HSI_IsReady() != 1)
{
LL_RCC_HSI_SetCalibTrimming(16);
LL_RCC_SetAHBPrescaler(LL_RCC_SYSCLK_DIV_1);
LL_RCC_SetAPB1Prescaler(LL_RCC_APB1_DIV_1);
LL RCC SetSysClkSource(LL RCC SYS CLKSOURCE HSI);
/* Wait till System clock is ready */
```

```
while(LL RCC GetSysClkSource() != LL RCC SYS CLKSOURCE STATUS HSI)
{
LL SetSystemCoreClock(8000000);
/* Update the time base */
if (HAL_InitTick (TICK_INT_PRIORITY) != HAL_OK)
 Error Handler();
}
}
* @brief TIM2 Initialization Function
* @param None
* @retval None
static void MX_TIM2_Init(void)
/* USER CODE BEGIN TIM2 Init 0 */
/* USER CODE END TIM2_Init 0 */
TIM_ClockConfigTypeDef sClockSourceConfig = {0};
TIM MasterConfigTypeDef sMasterConfig = {0};
TIM_OC_InitTypeDef sConfigOC = {0};
/* USER CODE BEGIN TIM2 Init 1 */
/* USER CODE END TIM2 Init 1 */
htim2.Instance = TIM2;
htim2.Init.Prescaler = 0;
htim2.Init.CounterMode = TIM_COUNTERMODE_UP;
htim2.Init.Period = TIM2 Ticks - 1;
htim2.Init.ClockDivision = TIM CLOCKDIVISION DIV1;
htim2.Init.AutoReloadPreload = TIM_AUTORELOAD_PRELOAD_ENABLE;
if (HAL_TIM_Base_Init(&htim2) != HAL_OK)
{
 Error_Handler();
sClockSourceConfig.ClockSource = TIM_CLOCKSOURCE_INTERNAL;
if (HAL_TIM_ConfigClockSource(&htim2, &sClockSourceConfig) != HAL_OK)
{
 Error_Handler();
if (HAL_TIM_OC_Init(&htim2) != HAL_OK)
 Error Handler();
sMasterConfig.MasterOutputTrigger = TIM_TRGO_RESET;
sMasterConfig.MasterSlaveMode = TIM MASTERSLAVEMODE DISABLE;
if (HAL_TIMEx_MasterConfigSynchronization(&htim2, &sMasterConfig) != HAL_OK)
{
 Error_Handler();
sConfigOC.OCMode = TIM_OCMODE_TIMING;
sConfigOC.Pulse = 0;
sConfigOC.OCPolarity = TIM_OCPOLARITY_HIGH;
```

```
sConfigOC.OCFastMode = TIM OCFAST DISABLE;
if (HAL_TIM_OC_ConfigChannel(&htim2, &sConfigOC, TIM_CHANNEL_1) != HAL_OK)
 Error Handler();
}
/* USER CODE BEGIN TIM2_Init 2 */
/* USER CODE END TIM2 Init 2 */
}
/**
* @brief TIM3 Initialization Function
* @param None
* @retval None
static void MX_TIM3_Init(void)
/* USER CODE BEGIN TIM3 Init 0 */
/* USER CODE END TIM3 Init 0 */
TIM ClockConfigTypeDef sClockSourceConfig = {0};
TIM_MasterConfigTypeDef sMasterConfig = {0};
TIM_OC_InitTypeDef sConfigOC = {0};
/* USER CODE BEGIN TIM3 | Init 1 */
/* USER CODE END TIM3 Init 1 */
htim3.Instance = TIM3;
htim3.Init.Prescaler = 0;
htim3.Init.CounterMode = TIM_COUNTERMODE_UP;
htim3.Init.Period = 1023;
htim3.Init.ClockDivision = TIM_CLOCKDIVISION_DIV1;
htim3.Init.AutoReloadPreload = TIM_AUTORELOAD_PRELOAD_ENABLE;
if (HAL TIM Base Init(&htim3) != HAL OK)
{
 Error_Handler();
sClockSourceConfig.ClockSource = TIM CLOCKSOURCE INTERNAL;
if (HAL TIM ConfigClockSource(&htim3, &sClockSourceConfig) != HAL OK)
 Error_Handler();
if (HAL TIM PWM Init(&htim3) != HAL OK)
{
 Error_Handler();
sMasterConfig.MasterOutputTrigger = TIM TRGO RESET;
sMasterConfig.MasterSlaveMode = TIM MASTERSLAVEMODE DISABLE;
if (HAL_TIMEx_MasterConfigSynchronization(&htim3, &sMasterConfig) != HAL_OK)
 Error_Handler();
sConfigOC.OCMode = TIM OCMODE PWM1;
sConfigOC.Pulse = 0;
sConfigOC.OCPolarity = TIM_OCPOLARITY_HIGH;
sConfigOC.OCFastMode = TIM OCFAST DISABLE;
if (HAL_TIM_PWM_ConfigChannel(&htim3, &sConfigOC, TIM_CHANNEL_3) != HAL_OK)
```

```
Error_Handler();
/* USER CODE BEGIN TIM3 Init 2 */
/* USER CODE END TIM3 Init 2 */
HAL_TIM_MspPostInit(&htim3);
}
* Enable DMA controller clock
static void MX_DMA_Init(void)
/* DMA controller clock enable */
  HAL RCC DMA1 CLK ENABLE();
/* DMA interrupt init */
/* DMA1_Channel4_5_IRQn interrupt configuration */
HAL_NVIC_SetPriority(DMA1_Channel4_5_IRQn, 0, 0);
HAL NVIC EnableIRQ(DMA1 Channel4 5 IRQn);
}
/**
* @brief GPIO Initialization Function
* @param None
* @retval None
static void MX_GPIO_Init(void)
LL_EXTI_InitTypeDef EXTI_InitStruct = {0};
/* USER CODE BEGIN MX GPIO Init 1 */
/* USER CODE END MX GPIO Init 1 */
/* GPIO Ports Clock Enable */
LL\_AHB1\_GRP1\_EnableClock(LL\_AHB1\_GRP1\_PERIPH\_GPIOF);
LL AHB1 GRP1 EnableClock(LL AHB1 GRP1 PERIPH GPIOA);
LL_AHB1_GRP1_EnableClock(LL_AHB1_GRP1_PERIPH_GPIOB);
LL_SYSCFG_SetEXTISource(LL_SYSCFG_EXTI_PORTA, LL_SYSCFG_EXTI_LINE0);
LL_GPIO_SetPinPull(Button0_GPIO_Port, Button0_Pin, LL_GPIO_PULL_UP);
LL GPIO SetPinMode(Button0 GPIO Port, Button0 Pin, LL GPIO MODE INPUT);
EXTI_InitStruct.Line_0_31 = LL_EXTI_LINE_0;
EXTI InitStruct.LineCommand = ENABLE;
EXTI InitStruct.Mode = LL EXTI MODE IT;
EXTI_InitStruct.Trigger = LL_EXTI_TRIGGER_RISING;
LL_EXTI_Init(&EXTI_InitStruct);
/* USER CODE BEGIN MX_GPIO_Init_2 */
HAL NVIC SetPriority(EXTIO 1 IRQn, 0, 0);
HAL NVIC EnableIRQ(EXTIO 1 IRQn);
/* USER CODE END MX_GPIO_Init_2 */
}
/* USER CODE BEGIN 4 */
void EXTI0_1_IRQHandler(void)
```

```
{
       // interrupt statics
       static uint32_t button_bounce = 101;
       static uint8 t signal type = 0;
       // TODO: <a href="Debounce">Debounce</a> using HAL_GetTick()
       if ( HAL_GetTick() - button_bounce > 100) {
               button_bounce = HAL_GetTick();
       } else {
               HAL GPIO EXTI IRQHandler(Button0 Pin);
               return:
       }
       // TODO: Disable DMA transfer and abort IT, then start DMA in IT mode with new LUT and
re-enable transfer
       // HINT: Consider using C's "switch" function to handle LUT changes
         HAL TIM DISABLE DMA(&htim2, TIM DMA CC1);
       HAL_DMA_Abort_IT(&hdma_tim2_ch1);
       switch(signal_type) {
       case 0:
               signal_type = 1;
               HAL_DMA_Start_IT(&hdma_tim2_ch1, &saw_LUT, DestAddress, NS);
               writeLCD("Sawtooth");
               break;
       case 1:
               signal_type = 2;
               HAL_DMA_Start_IT(&hdma_tim2_ch1, &triangle_LUT, DestAddress, NS);
               writeLCD("Triangle");
               break;
       case 2:
               signal type = 0;
               HAL_DMA_Start_IT(&hdma_tim2_ch1, &Sin_LUT, DestAddress, NS);
               writeLCD("Sine");
               break:
       default:
               signal_type = 0;
               HAL_DMA_Start_IT(&hdma_tim2_ch1, &Sin_LUT, DestAddress, NS);
               writeLCD("Sine");
          HAL TIM ENABLE DMA(&htim2, TIM DMA CC1);
       HAL GPIO EXTI IRQHandler(Button0 Pin); // Clear interrupt flags
void writeLCD(char *char_in){
       lcd command(CLEAR);
       lcd putstring(char in);
 //delay(3000);
}
/* USER CODE END 4 */
* @brief This function is executed in case of error occurrence.
* @retval None
*/
void Error_Handler(void)
```

```
/* USER CODE BEGIN Error_Handler_Debug */
/* User can add his own implementation to report the HAL error return state */
  _disable_irq();
while (1)
{
}
/* USER CODE END Error_Handler_Debug */
#ifdef USE_FULL_ASSERT
* @brief Reports the name of the source file and the source line number
      where the assert_param error has occurred.
* @param file: pointer to the source file name
* @param line: assert_param error line source number
* @retval None
*/
void assert_failed(uint8_t *file, uint32_t line)
/* USER CODE BEGIN 6 */
/* User can add his own implementation to report the file name and line number,
  ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
/* USER CODE END 6 */
#endif /* USE_FULL_ASSERT */
```