Link to the github repo:
https://github.com/Liam-Truter/3096-Pracs-SMTTHE012-TRTLIA002/blob/93835f2785fd7c76accc63c336f51dcf5c6e406b/Prac3/main.c

```
/* USER CODE BEGIN Header */
/**
 ******************************************************************************
 * @file           : main.c
 * @brief          : Main program body
 ******************************************************************************
 * @attention
 *
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 *
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 *
 ******************************************************************************
 */
/* USER CODE END Header */
/* Includes ------------------------------------------------------------------*/
#include "main.h"
/* Private includes ----------------------------------------------------------*/
/* USER CODE BEGIN Includes */
#include <stdio.h>
#include "stm32f0xx.h"
#include <lcd_stm32f0.c>
#include <string.h>
/* USER CODE END Includes */
/* Private typedef -----------------------------------------------------------*/
/* USER CODE BEGIN PTD */
/* USER CODE END PTD */
/* Private define ------------------------------------------------------------*/
/* USER CODE BEGIN PD */
/* USER CODE END PD */
/* Private macro -------------------------------------------------------------*/
/* USER CODE BEGIN PM */
/* USER CODE END PM */
/* Private variables ---------------------------------------------------------*/
ADC_HandleTypeDef hadc;
TIM_HandleTypeDef htim3;
/* USER CODE BEGIN PV */
uint32_t prev_millis = 0;
uint32_t curr_millis = 0;
uint32_t delay_t = 500; // Initialise delay to 500ms
uint32_t adc_val;
/* USER CODE END PV */
/* Private function prototypes -----------------------------------------------*/
void SystemClock_Config(void);
```

```c
static void MX_GPIO_Init(void);
static void MX_ADC_Init(void);
static void MX_TIM3_Init(void);
/* USER CODE BEGIN PFP */
void EXTI0_1_IRQHandler(void);
void writeLCD(char *char_in);
uint32_t pollADC(void);
uint32_t ADCtoCCR(uint32_t adc_val);
// mine
char adc_str[12];
uint32_t button_bounce = 101;
/* USER CODE END PFP */
/* Private user code ---------------------------------------------------------*/
/* USER CODE BEGIN 0 */
/* USER CODE END 0 */
/**
 * @brief  The application entry point.
 * @retval int
 */
int main(void)
{
 /* USER CODE BEGIN 1 */
 /* USER CODE END 1 */
 /* MCU Configuration--------------------------------------------------------*/
 /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
 HAL_Init();
 /* USER CODE BEGIN Init */
 /* USER CODE END Init */
 /* Configure the system clock */
 SystemClock_Config();
 /* USER CODE BEGIN SysInit */
 /* USER CODE END SysInit */
 /* Initialize all configured peripherals */
 MX_GPIO_Init();
 MX_ADC_Init();
 MX_TIM3_Init();
 /* USER CODE BEGIN 2 */
 init_LCD();
 // PWM setup
 uint32_t CCR = 0;
 HAL_TIM_PWM_Start(&htim3, TIM_CHANNEL_3); // Start PWM on TIM3 Channel 3
 /* USER CODE END 2 */
 /* Infinite loop */
 /* USER CODE BEGIN WHILE */
 while (1)
 {
        // Toggle LED0
        HAL_GPIO_TogglePin(GPIOB, LED7_Pin);
        // ADC to LCD; TODO: Read POT1 value and write to LCD
        adc_val = pollADC();
        sprintf(adc_str, "%4u", adc_val);
        writeLCD(adc_str);
```

```
        // Update PWM value; TODO: Get CRR
        CCR = ADCtoCCR(adc_val);
        __HAL_TIM_SetCompare(&htim3, TIM_CHANNEL_3, CCR);
        // Wait for delay ms
        HAL_Delay (delay_t);
  /* USER CODE END WHILE */
  /* USER CODE BEGIN 3 */
 }
 /* USER CODE END 3 */
}
/**
 * @brief System Clock Configuration
 * @retval None
 */
void SystemClock_Config(void)
{
 LL_FLASH_SetLatency(LL_FLASH_LATENCY_0);
 while(LL_FLASH_GetLatency() != LL_FLASH_LATENCY_0)
 {
 }
 LL_RCC_HSI_Enable();
  /* Wait till HSI is ready */
 while(LL_RCC_HSI_IsReady() != 1)
 {
 }
 LL_RCC_HSI_SetCalibTrimming(16);
 LL_RCC_HSI14_Enable();
  /* Wait till HSI14 is ready */
 while(LL_RCC_HSI14_IsReady() != 1)
 {
 }
 LL_RCC_HSI14_SetCalibTrimming(16);
 LL_RCC_SetAHBPrescaler(LL_RCC_SYSCLK_DIV_1);
 LL_RCC_SetAPB1Prescaler(LL_RCC_APB1_DIV_1);
 LL_RCC_SetSysClkSource(LL_RCC_SYS_CLKSOURCE_HSI);
  /* Wait till System clock is ready */
 while(LL_RCC_GetSysClkSource() != LL_RCC_SYS_CLKSOURCE_STATUS_HSI)
 {
 }
 LL_SetSystemCoreClock(8000000);
  /* Update the time base */
 if (HAL_InitTick (TICK_INT_PRIORITY) != HAL_OK)
 {
   Error_Handler();
 }
 LL_RCC_HSI14_EnableADCControl();
}
/**
 * @brief ADC Initialization Function
 * @param None
 * @retval None
 */
```

```c
static void MX_ADC_Init(void)
{
 /* USER CODE BEGIN ADC_Init 0 */
 /* USER CODE END ADC_Init 0 */
 ADC_ChannelConfTypeDef sConfig = {0};
 /* USER CODE BEGIN ADC_Init 1 */
 /* USER CODE END ADC_Init 1 */
 /** Configure the global features of the ADC (Clock, Resolution, Data Alignment and number of
conversion)
 */
 hadc.Instance = ADC1;
 hadc.Init.ClockPrescaler = ADC_CLOCK_ASYNC_DIV1;
 hadc.Init.Resolution = ADC_RESOLUTION_12B;
 hadc.Init.DataAlign = ADC_DATAALIGN_RIGHT;
 hadc.Init.ScanConvMode = ADC_SCAN_DIRECTION_FORWARD;
 hadc.Init.EOCSelection = ADC_EOC_SINGLE_CONV;
 hadc.Init.LowPowerAutoWait = DISABLE;
 hadc.Init.LowPowerAutoPowerOff = DISABLE;
 hadc.Init.ContinuousConvMode = DISABLE;
 hadc.Init.DiscontinuousConvMode = DISABLE;
 hadc.Init.ExternalTrigConv = ADC_SOFTWARE_START;
 hadc.Init.ExternalTrigConvEdge = ADC_EXTERNALTRIGCONVEDGE_NONE;
 hadc.Init.DMAContinuousRequests = DISABLE;
 hadc.Init.Overrun = ADC_OVR_DATA_PRESERVED;
 if (HAL_ADC_Init(&hadc) != HAL_OK)
 {
   Error_Handler();
 }
 /** Configure for the selected ADC regular channel to be converted.
 */
 sConfig.Channel = ADC_CHANNEL_6;
 sConfig.Rank = ADC_RANK_CHANNEL_NUMBER;
 sConfig.SamplingTime = ADC_SAMPLETIME_1CYCLE_5;
 if (HAL_ADC_ConfigChannel(&hadc, &sConfig) != HAL_OK)
 {
   Error_Handler();
 }
 /* USER CODE BEGIN ADC_Init 2 */
 ADC1->CR |= ADC_CR_ADCAL;
 while(ADC1->CR & ADC_CR_ADCAL);                    // Calibrate the ADC
 ADC1->CR |= (1 << 0);                                          // Enable ADC
 while((ADC1->ISR & (1 << 0)) == 0);              // Wait for ADC ready
 /* USER CODE END ADC_Init 2 */
}
/**
 * @brief TIM3 Initialization Function
 * @param None
 * @retval None
 */
static void MX_TIM3_Init(void)
{
 /* USER CODE BEGIN TIM3_Init 0 */
```

```
  /* USER CODE END TIM3_Init 0 */
  TIM_ClockConfigTypeDef sClockSourceConfig = {0};
  TIM_MasterConfigTypeDef sMasterConfig = {0};
  TIM_OC_InitTypeDef sConfigOC = {0};
  /* USER CODE BEGIN TIM3_Init 1 */
  /* USER CODE END TIM3_Init 1 */
  htim3.Instance = TIM3;
  htim3.Init.Prescaler = 0;
  htim3.Init.CounterMode = TIM_COUNTERMODE_UP;
  htim3.Init.Period = 47999;
  htim3.Init.ClockDivision = TIM_CLOCKDIVISION_DIV1;
  htim3.Init.AutoReloadPreload = TIM_AUTORELOAD_PRELOAD_DISABLE;
  if (HAL_TIM_Base_Init(&htim3) != HAL_OK)
  {
    Error_Handler();
  }
  sClockSourceConfig.ClockSource = TIM_CLOCKSOURCE_INTERNAL;
  if (HAL_TIM_ConfigClockSource(&htim3, &sClockSourceConfig) != HAL_OK)
  {
    Error_Handler();
  }
  if (HAL_TIM_PWM_Init(&htim3) != HAL_OK)
  {
    Error_Handler();
  }
  sMasterConfig.MasterOutputTrigger = TIM_TRGO_RESET;
  sMasterConfig.MasterSlaveMode = TIM_MASTERSLAVEMODE_DISABLE;
  if (HAL_TIMEx_MasterConfigSynchronization(&htim3, &sMasterConfig) != HAL_OK)
  {
    Error_Handler();
  }
  sConfigOC.OCMode = TIM_OCMODE_PWM1;
  sConfigOC.Pulse = 0;
  sConfigOC.OCPolarity = TIM_OCPOLARITY_HIGH;
  sConfigOC.OCFastMode = TIM_OCFAST_DISABLE;
  if (HAL_TIM_PWM_ConfigChannel(&htim3, &sConfigOC, TIM_CHANNEL_3) != HAL_OK)
  {
    Error_Handler();
  }
  /* USER CODE BEGIN TIM3_Init 2 */
  /* USER CODE END TIM3_Init 2 */
  HAL_TIM_MspPostInit(&htim3);
}
/**
  * @brief GPIO Initialization Function
  * @param None
  * @retval None
  */
static void MX_GPIO_Init(void)
{
  LL_EXTI_InitTypeDef EXTI_InitStruct = {0};
  LL_GPIO_InitTypeDef GPIO_InitStruct = {0};
```

```
/* USER CODE BEGIN MX_GPIO_Init_1 */
/* USER CODE END MX_GPIO_Init_1 */
 /* GPIO Ports Clock Enable */
 LL_AHB1_GRP1_EnableClock(LL_AHB1_GRP1_PERIPH_GPIOF);
 LL_AHB1_GRP1_EnableClock(LL_AHB1_GRP1_PERIPH_GPIOA);
 LL_AHB1_GRP1_EnableClock(LL_AHB1_GRP1_PERIPH_GPIOB);
 /**/
 LL_GPIO_ResetOutputPin(LED7_GPIO_Port, LED7_Pin);
 /**/
 LL_SYSCFG_SetEXTISource(LL_SYSCFG_EXTI_PORTA, LL_SYSCFG_EXTI_LINE0);
 /**/
 LL_GPIO_SetPinPull(Button0_GPIO_Port, Button0_Pin, LL_GPIO_PULL_UP);
 /**/
 LL_GPIO_SetPinMode(Button0_GPIO_Port, Button0_Pin, LL_GPIO_MODE_INPUT);
 /**/
 EXTI_InitStruct.Line_0_31 = LL_EXTI_LINE_0;
 EXTI_InitStruct.LineCommand = ENABLE;
 EXTI_InitStruct.Mode = LL_EXTI_MODE_IT;
 EXTI_InitStruct.Trigger = LL_EXTI_TRIGGER_RISING;
 LL_EXTI_Init(&EXTI_InitStruct);
 /**/
 GPIO_InitStruct.Pin = LED7_Pin;
 GPIO_InitStruct.Mode = LL_GPIO_MODE_OUTPUT;
 GPIO_InitStruct.Speed = LL_GPIO_SPEED_FREQ_LOW;
 GPIO_InitStruct.OutputType = LL_GPIO_OUTPUT_PUSHPULL;
 GPIO_InitStruct.Pull = LL_GPIO_PULL_NO;
 LL_GPIO_Init(LED7_GPIO_Port, &GPIO_InitStruct);
/* USER CODE BEGIN MX_GPIO_Init_2 */
 HAL_NVIC_SetPriority(EXTI0_1_IRQn, 0, 0);
 HAL_NVIC_EnableIRQ(EXTI0_1_IRQn);
/* USER CODE END MX_GPIO_Init_2 */
}
/* USER CODE BEGIN 4 */
void EXTI0_1_IRQHandler(void)
{
        // TODO: Add code to switch LED7 delay frequency
        if ( HAL_GetTick() - button_bounce > 100) {
                if(delay_t == 500)
                        delay_t = 1000;
                else
                        delay_t = 500;
                button_bounce = HAL_GetTick();
        }
        HAL_GPIO_EXTI_IRQHandler(Button0_Pin); // Clear interrupt flags
}
// TODO: Complete the writeLCD function
void writeLCD(char *char_in){
        //lcd_command(CLEAR);
        //lcd_putstring(char_in);
        lcd_command(CURSOR_HOME);
        lcd_putstring(char_in);
  delay(3000);
```

```
}
// Get ADC value
uint32_t pollADC(void){
 // TODO: Complete function body to get ADC val
        HAL_ADC_Start(&hadc);
        HAL_ADC_PollForConversion(&hadc, 1);
        uint32_t val = HAL_ADC_GetValue(&hadc);
        return val;
}
// Calculate PWM CCR value
uint32_t ADCtoCCR(uint32_t adc_val){
 // TODO: Calculate CCR val using an appropriate equation
        uint32_t val = adc_val * 48000 / 4095;
        return val;
}
void ADC1_COMP_IRQHandler(void)
{
        adc_val = HAL_ADC_GetValue(&hadc); // read adc value
        HAL_ADC_IRQHandler(&hadc); //Clear flags
}
/* USER CODE END 4 */
/**
 * @brief  This function is executed in case of error occurrence.
 * @retval None
 */
void Error_Handler(void)
{
 /* USER CODE BEGIN Error_Handler_Debug */
 /* User can add his own implementation to report the HAL error return state */
 __disable_irq();
 while (1)
 {
 }
 /* USER CODE END Error_Handler_Debug */
}
#ifdef  USE_FULL_ASSERT
/**
 * @brief  Reports the name of the source file and the source line number
 *         where the assert_param error has occurred.
 * @param  file: pointer to the source file name
 * @param  line: assert_param error line source number
 * @retval None
 */
void assert_failed(uint8_t *file, uint32_t line)
{
 /* USER CODE BEGIN 6 */
 /* User can add his own implementation to report the file name and line number,
    ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
 /* USER CODE END 6 */
}
#endif /* USE_FULL_ASSERT */
```