**Notes of “Android App Development”**

**Type**

Book

**Topic**

Andriod

**Notes**

Covers from installation of the IDE to

Code in Java

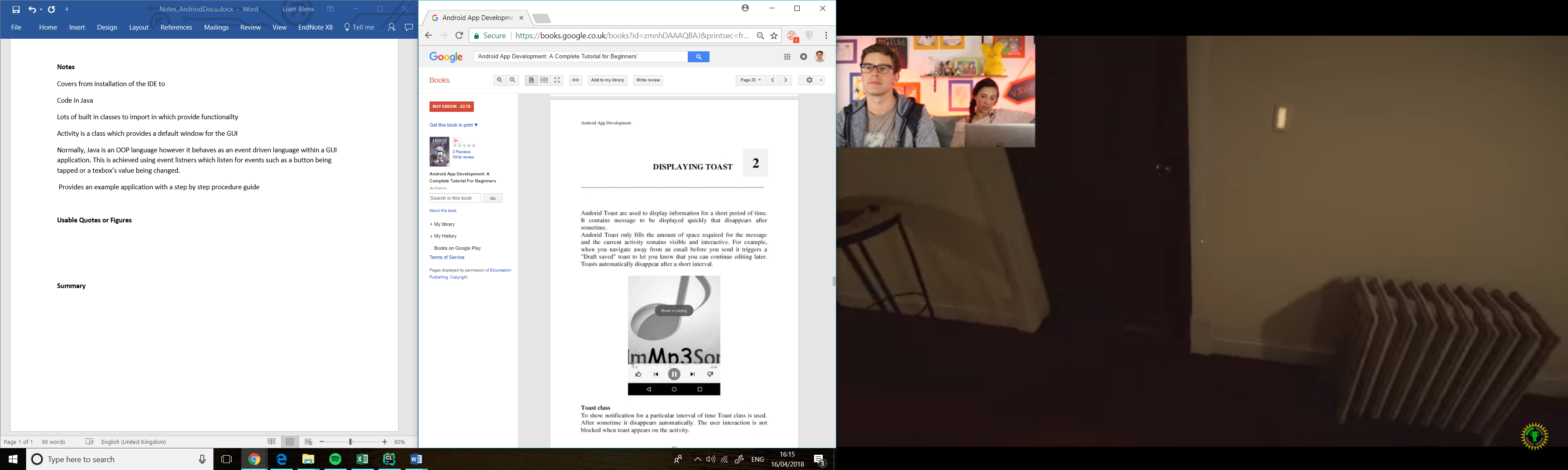
Lots of built in classes to import in which provide functionailty

Activity is a class which provides a default window for the GUI

Normally, Java is an OOP language however it behaves as an event driven language within a GUI application. This is achieved using event listners which listen for events such as a button being tapped or a texbox’s value being changed.

Provides an example application with a step by step procedure guide

MySQL is supported

**Usable Quotes or Figures**

Free to release onto the app store for testing

**Summary**

This book provides a comprehensive guide to creating an application in Java using the andriod IDE. Like XCode for IOS, it comes with a built in simulator for testing however unlike IOS, apps can be submitted to the android app store for no cost. It covers all the neccasary steps to develop an app such as how to implerment objects such as buttons, alert boxes etc. These are explained with high level textual instructions accompanimed with code excerts and examples. The mixing of these create a solid guide to use for the developers in the implementation stage.