

Learning Outcomes Self-Assessment (Initial) – Return this form at the end of the tutorial

SOFT3413/INFO3600 SDP 2018S2 | Week 02 Tutorial 01

Note: This is not a test or an exam, and will not be used to calculate your marks. The results of this survey will be used to tailor the tutorial activities to help you learn effectively.

SID 4.6.0.3.6.8.1.4.8

Student identification number

Name Liam Jay-Ling Chiang

First name (Preferred first name) Family name

Learning Outcomes and Activities to Achieve Them

Your self-assessment

Design (level 3): Full cycle design. Can work through a full design cycle under some supervision.

- I can design and implement a piece of software that answers clients' needs

☐ very poorly ☐ poorly ☐ satisfactorily ☒ well ☐ very well

Engineering/IT Specialisation (level 3): Ability to follow a well-managed process of software development, with appropriate mechanisms for dealing with risk, such as unforeseen factors and delays.

- I can carry out the full range of activities for software development, including requirements capture, analysis and design, coding, testing and documentation

☐ very poorly ☐ poorly ☐ satisfactorily ☒ well ☐ very well

Communication (level 3): Basic analytical reporting, with basic consideration of theoretical and methodological issues. Able to interpret and discuss engineering and IT issues and situations involving uncertainty (where information is incomplete, ambiguous, conflicting).

- I can work with clients to discover their needs and to demonstrate that the delivered system meets those needs
- I can produce a written report of system requirements in a style that is appropriate for clients to check
- I can give an oral presentation of the system and its rationale

☐ very poorly ☐ poorly ☐ satisfactorily ☒ well ☐ very well

☐ very poorly ☒ poorly ☐ satisfactorily ☐ well ☐ very well

☐ very poorly ☒ poorly ☐ satisfactorily ☐ well ☐ very well

Project and team skills (level 3): Small project proficiency. Proficiently applies standard project management tools & methods for assigning project activities on a small team scale

- I can work in a group of approximately six to seven students to deliver a substantial software system

☐ very poorly ☐ poorly ☐ satisfactorily ☒ well ☐ very well