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# Regression Analysis Spotify Dataset

## Team HighlandR

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# Intro + Analysis Goal

• We'll be analyzing a real-world Spotify dataset with 2400 observations

• Our main analysis goal is to create a linear regression model to make inferences on track popularity.

## **Stakeholders**

• Our stakeholders are music industry executives interested in examining which specific factors are linearly related to track popularity.

• Using our results, they may be able to distribute resources toward improving certain factors in order to increase popularity.









# Data Description

- From Kaggle.com, extracted from Spotify's API.
- 2400 observations of 23 distinct variables.
- 100 observations per year from 'Top Hit' playlists from 2000-2023.
- Playlist related:
  - o Playlist url, Year
- Track related:
  - Track\_id, Track\_name, Track\_popularity
- Audio Features:
  - Danceability, Energy, Key, Loudness, Mode, Speechiness, Acousticness,
     Instrumentalness, Liveness, Valence, Tempo, Duration\_ms, Time\_signature
- Album related:
  - Album (name)
- Artist related:
  - Artist\_id, Artist\_name, Artist\_genre, Artist\_popularity

Response Variable: Track\_Popularity (double): numerical score of track popularity on a scale from 0 to 100.



















Removed - identifiers
playlist_url
track_id
track_name
album
artist_id
artist_name
artist_genre

Kept	
mode	danceability
speechiness	energy
acousticness	loudness
instrumentalness	year
liveness	key
valence	artist_popularity
tempo	time_signature
duration	

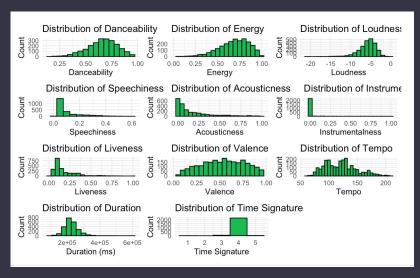




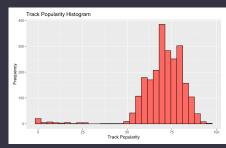




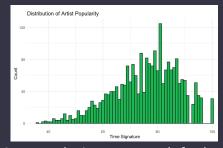
## EDA: Variable Distributions



- Danceability, Energy, Loudness, and Time Signature are all left skewed.
- Speechiness, Acousticness, Instrumentaness, Liveness, and Duration are right skewed
- Valence appears approximately normally distributed, Tempo has a fluctuating distribution



- Track Popularity: Highly left skewed
- Most tracks have a popularity score of 50 or above



Artist popularity appears left skewed



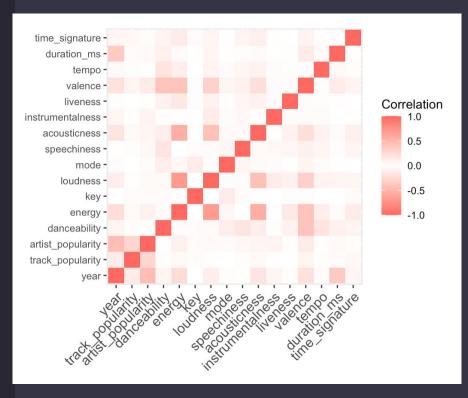


# EDA: Correlation Heatmap









Heatmap indicates no major concerns for multicollinearity.

- You'll notice somewhat high correlations between the following variables
  - Acousticness and Energy
    - Corr. = -0.55
  - Loudness and Energy
    - Corr. = 0.69
- Both are below the absolute value threshold of .7 so we'll keep them for now.



# **Model Building: Full Model**







```
Call:
lm(formula = track_popularity ~ year + artist_popularity + danceability +
    energy + key + loudness + mode + speechiness + acousticness +
    instrumentalness + liveness + valence + tempo + duration_ms +
    time_signature, data = spotify)
```

#### Residuals:

```
Min 1Q Median 3Q Max
-76.361 -4.055 1.326 7.111 22.151
```

#### Coefficients:

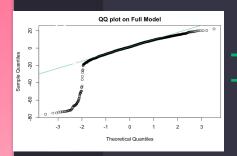
```
Estimate Std. Error t value Pr(>|t|)
(Intercept)
                  2.013e+01 9.716e+01
                                        0.207
                                               0.8359
                  1.940e-02 4.826e-02
                                        0.402
                                               0.6878
year
artist_popularity 2.903e-01 2.466e-02 11.773
                                               <2e-16 ***
danceability
                 -2.723e-01 2.255e+00
                                       -0.121
                                               0.9039
                                              0.7636
energy
                  7.813e-01 2.598e+00
                                        0.301
key
                 -8.418e-02 7.327e-02 -1.149
                                              0.2507
                  5.649e-02 1.784e-01
                                              0.7516
loudness
                                        0.317
mode
                  3.036e-02 5.400e-01
                                        0.056
                                               0.9552
                 -3.911e+00 2.886e+00 -1.355
speechiness
                                               0.1754
acousticness
                  1.220e+00 1.532e+00
                                               0.4259
                                        0.796
instrumentalness
                 1.341e+00 3.219e+00
                                        0.417
                                               0.6770
liveness
                  3.389e-01 1.974e+00
                                        0.172
                                               0.8637
valence
                 -1.338e+00 1.450e+00
                                       -0.923
                                               0.3563
tempo
                 -7.565e-03 9.770e-03
                                       -0.774
                                               0.4388
duration_ms
                 -5.967e-06 7.010e-06
                                       -0.851
                                               0.3948
                 -1.918e+00 1.091e+00 -1.758
time_signature
                                               0.0789 .
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
```

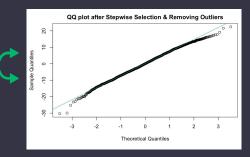
Residual standard error: 12.5 on 2286 degrees of freedom Multiple R-squared: 0.08181, Adjusted R-squared: 0.07579 F-statistic: 13.58 on 15 and 2286 DF, p-value: < 2.2e-16

- Explaining Variation
  - R squared 0.08181
  - Adj. R Squared = .07579
- 8.181% of variance in track popularity can be explained by our model
- Significant Predictors (a = .10)
  - Artist Popularity
  - Time Signature
- Most significant predictor is artist popularity since it has the highest t value and lowest p value.

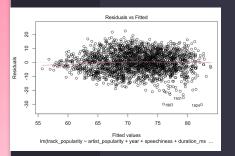


## Model Building: Assumptions + Stepwise Selection





- Full model fails the normality assumption
- We decided to remove outliers from track\_popularity and we used stepwise selection to reduce our model.



lag Autocorrelation D-W Statistic p-value 1 0.6183224 0.7614197 0 Alternative hypothesis: rho != 0

- Stepwise identified a total of five significant predictors.
- After reducing our model, normality substantially improved

## Reduced Model:

- Constant variance and linearity are satisfied.
- Independence assumption is violated since DW test indicates autocorrelation.



## Final Model







### Call:

lm(formula = track popularity ~ artist popularity + year + speechiness + duration\_ms + acousticness, data = spotify)

#### Residuals:

```
Min
                 Median
                                     Max
-30.2886 -4.8244
                 0.0135 5.0460 22.4378
```

#### Coefficients:

```
Estimate Std. Error t value Pr(>|t|)
(Intercept)
                 -6.415e+02 5.469e+01 -11.729 < 2e-16 ***
artist popularity 2.810e-01 1.427e-02 19.685 < 2e-16 ***
vear
                  3.454e-01 2.727e-02 12.665 < 2e-16 ***
speechiness
                 -6.459e+00 1.626e+00 -3.973 7.32e-05 ***
duration ms
                 -1.149e-05 3.971e-06 -2.895 0.00383 **
acoustioness
                1.763e+00 7.403e-01 2.382 0.01730 *
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
```

Residual standard error: 7.217 on 2240 degrees of freedom Multiple R-squared: 0.3358, Adjusted R-squared: 0.3343 F-statistic: 226.5 on 5 and 2240 DF, p-value: < 2.2e-16

## **Explaining Variation**

- R squared 0.3358
- Adj. R Squared = .3343
- 33.58% of variance in track popularity can be explained by our model

## Significant Predictors

- Speechiness
- Duration
- Most significant predictor is artist popularity since it's associated with the largest t value and lowest p value.
- F statistic shows all coefficients are statistically significant

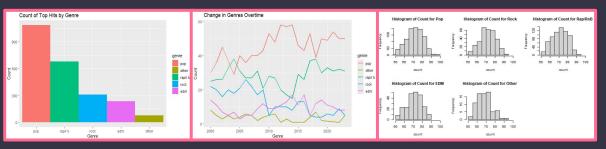












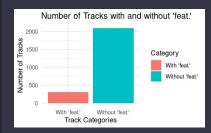
## Genres

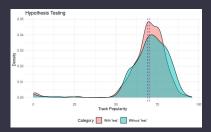


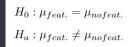




- Overall there were about 241 genres and some artists were assigned different 11 genres, this was condensed into 5 categories by each artist's foremost genre.
- Pop was the most popular genre by far and has been the most popular over the decades.







## **Features**







When determining if there's a difference between popularity of music with and without features, our findings indicate that a song's feature doesn't amplify's a musician's popularity.





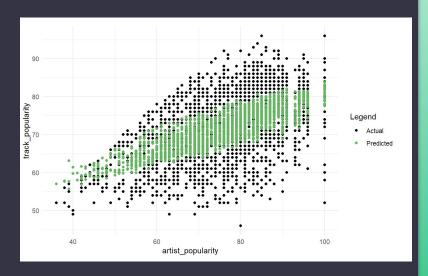




# Conclusion and Limitations

## **Limitations:**

- Two out of four linear regression assumptions violated
- Shapiro-Wilk shows the data is not normally distributed
- Durbin Watson test shows some autocorrelation (between year and artist popularity)
- low R-squared value of .3358



**Bottom Line**: Music industry executives should focus on reducing speechiness and duration, as they negatively impact track popularity. They should attempt to work with <u>artists who are already popular</u> in order to maximize track popularity.









## Contributions

Tristan D. •

Organized project direction, stepwise regression, initialized final model, plot of actual values with predicted

Liam D.

Organized slides template, cleaned data, created variable visualizations/correlation heatmap, initialized full model.

Chris C. •

Organized the look of slides, cleaned up genres in the data, created visualizations for EDA and for genre analysis.

Daniel K. •

Filtered music for with and without features, visualized average song popularity and performed hypothesis testing

Agron B. •

Conducted analysis on song duration, danceability, and their relationship with popularity, and creating visualizations and