



About Me

A Game Developer with a high level of expertise with the Unity Game Engine. I have created projects with online and local multiplayer, ability to mod, basic VR and much more.

Skills

Unity Game Engine

C# Lanuage

Frontend Web Development

Contact

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🌐 liamg.codes

🐙 [LiamGallagher737](https://github.com/LiamGallagher737)

Liam Gallagher

GAME DEVELOPER

EDUCATION

Pakuranga College

Extension Mathematics

Game Development

Web Development

UNITY SKILLS

Mirror

I have created many multiplayer projects using Mirror

Custom Editors

I enjoy creating custom editors to decrease the time of development

Modding

I have incorporated modding into many of my projects to unlock capabilities that were not previously possible

WEB SKILLS

HTML, CSS & JS

I have multiple sites that I have created using HTML, CSS and JS.