The Decision Tree

Test 1. Check the hydrological survey

erosion → **Reject – completely unsuitable due to likelihood of land erosion.**

significant run-off or → **Reject – completely unsuitable due to risk of flooding.**

minimal effect or no effect →

Test 2. Check the energy production

low → **Reject – completely unsuitable due to not being profitable.**

medium → perform the other tests as for a high energy production but 'second best' is the best result possible.

high →

Test 3. Check the wildlife

At least 20 → **Reject – completely unsuitable due to wildlife impact.**

more than 10 but less than 20 (second-best site) →

Test 4. Check the visual impact

close →

Test 5. Check the sound impac

Fairly-distant or Very-distant →

quiet →

Test 6. Check the geological survey

stable or partly stable → **Accept as second best quality location – stablilize the land and/or create an alternative wildlife habitat if necessary.**

unstable →

loud → **Reject – completely unsuitable due to impact on population.**

No more than 10 →

Test 4. Check the visual impact

close →

Test 5. Check the sound impact

loud → **Reject – completely unsuitable due to impact on population.**

quiet →

very distant →

fairly distant →

Test 6. Check the geological survey

unstable →

stable →

Test 6. Check the geological survey

stable or partly stable →
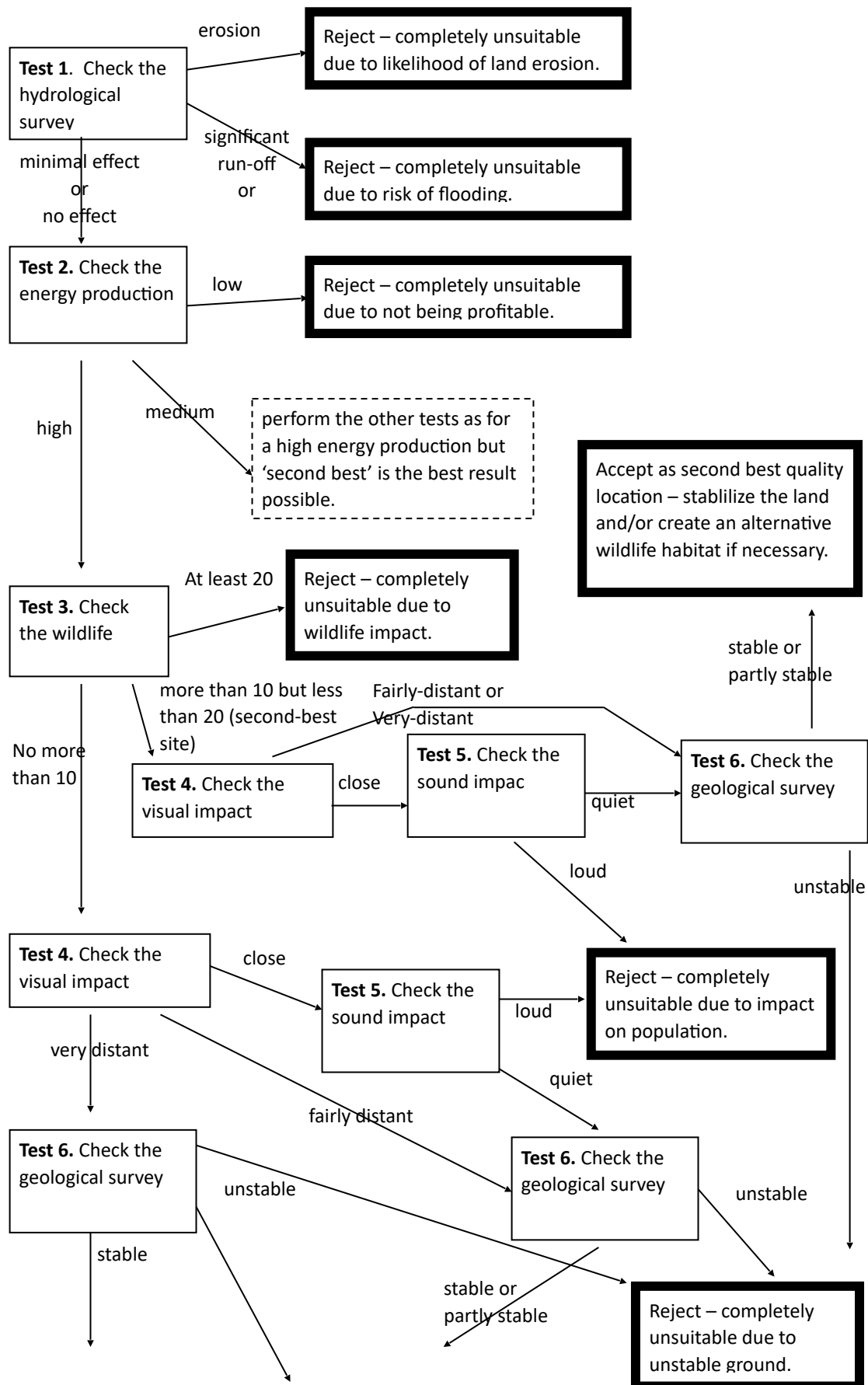
unstable → **Reject – completely unsuitable due to unstable ground.**

partly
stable

Accept – an
ideal location.
Start building it

Accept as second best
quality location – stablilize
the land if necessary.