Liam Stewart

Software Engineer

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Github: github.com/liamstewartdev | LinkedIn: linkedin.com/in/liamstewartdev/

Portfolio: <u>liamstewartdev.com</u>

Objective

A highly motivated developer looking for opportunities to expand on a solid programming foundation. I am passionate about front-end development and working with the latest technologies, libraries, and best practices. Looking to join a challenging environment where learning and sharing knowledge are key values.

Technical Skills

Languages: Javascript, HTML, CSS, Bash, SQL

Applications: Slack, Figma, MongoDB, MySQL, Express, React.js, Node.js, Git, GitHub, GitLab

Jira, Heroku, Notion, Wordpress, Jira

Experience

Web Development Intern (Full-time)

Etna Interactive | Oct 2021 - May 2022

- Evaluated code to ensure that it is valid, properly structured, compliant with industry standards, and compatible with all browsers, devices, and operating systems.
- Performed Site Maintenance Packages on over 15 client sites by thoroughly inspecting and recommending updates to increase overall performance.
- Personally contributed to the codebase of more than 40 clients' live sites. This included building custom features, refactoring code, and implementing tracking scripts.
- Handled over 100 instances where site changes and fixes needed quality assurance checks and approval to be pushed to the live site.
- Practiced Agile methodology by participating in daily stand-ups and executing weekly sprints.
- Effectively communicated the stages and project completion goals to Project Managers and Account Executives.

Real Estate Agent

The Platinum Group, Compass | Dec 2019 - Mar 2021

- Advised clients on market conditions, mortgages, legal requirements, and related matters.
- Prepared documents such as representation contracts, purchase agreements, closing statements, deeds, and leases.
- Coordinated appointments to show homes to prospective buyers. Upwards of 250 appointments in total.

Education

Full-Stack Coding Certificate

University of California, Berkeley | Mar 2021 - June 2021

 A full-time, 13-week intensive program focused on gaining technical programming skills in HTML5, CSS3, Javascript ES6, jQuery, Bootstrap, Node.js, MySQL, SQL, Express, Handlebars.js, React.js, MongoDB, Server-side development, API Interaction, Algorithms, Data Structures, Big O Notation, Time Complexity, JSON

Web Development Projects

Cryptonite-a-cryptocurrency | <u>github.com/LiamStewartDev/Cryptonite-a-cryptocurrency</u> | <u>cryptonite-env.eba-kvnfavpx.us-west-2.elasticbeanstalk.com</u>

A cryptocurrency application for buying and trading on our platform deployed to AWS

- Built with React is taking advantage of reusable components, state, context, and hooks
- A working Blockchain technology to encrypt and process transactions
- Payment processing is handled through Stripe's API
- Encryption of data, buying/sending coins, rewards encouraging mining to validate and process blocks, real-time valuation of Cryptonite's current price, transaction history per user, sign-up/login with Google
- Languages & Technologies: HTML, CSS, JavaScript, Node.js, React.js, MongoDB, Axios, Express, session, bcrypt, dotenv, crypto-JS, Elliptic, Bootstrap, Stripe, Chart.js, Luxon, Google Sign-in, AWS

farQuest | github.com/LiamStewartDev/farQuest | farquest.herokuapp.com

A turn-based medieval fantasy role-playing game deployed to Heroku

- Utilizes Models, Views, and Controller (MVC) paradigm in the application design
- Animated game with sprites, gifs, and backgrounds to immerse players in the game world
- Integrated a pick your own adventure decision tree so the game is replayable
- Fighting mechanics, character attributes, inventory, consumable items, etc.
- Languages & Technologies: HTML, CSS, JavaScript, Node.js, Sequelize, Express, session, bcrypt, animate, chance, dotenv