University of Illinois at Urbana-Champaign Dept. of Electrical and Computer Engineering

ECE 120: Introduction to Computing

The Unsigned Representation

ECE 120: Introduction to Computing

© 2016 Steven S. Lumetta. All rights reserved.

slide 1

We Can Represent Anything with Bits

Recall: All information in a computer is represented with bits.

We can represent anything with bits.*

useful examples: integers

real numbers

human language characters (alphabet, digits, punctuation)

Important: Computers do not "know" the meaning of the bits!

* A computer only stores a finite number of bits, of course!

ECE 120: Introduction to Computing

© 2016 Steven S. Lumetta. All rights reserved.

slide 2

How Do We Decide What to Represent?

Let's think about integer (whole number) representations.

What numbers should we represent?

- Some random set?
- Everyone in our class' favorite number (mine is 42!)?
- A contiguous set starting with 0?

ECE 120: Introduction to Computing

 $\ensuremath{\mathbb{C}}$ 2016 Steven S. Lumetta. All rights reserved.

slide 3

Does the Representation Matter?

We want computers to do arithmetic.

How does a representation affect arithmetic?

- Imagine that we represent numbers in the range [100, 131].
- We need 5 bits (32 different numbers).
- What happens if we add two numbers?
- Can we represent the sum using the same representation?

Choose a contiguous range including 0.

ECE 120: Introduction to Computing

© 2016 Steven S. Lumetta. All rights reserved.

Human Representations are Good Choices

Let's borrow a human representation, base 2 from mathematics.

For example,

$$17_{10} = 10001_2$$
 $42_{10} = 101010_2$

$$1000_{10} = 1111101000_2$$

The subscripts indicate the base. But computers have no "blank" bits!

ECE 120: Introduction to Computing

© 2016 Steven S. Lumetta. All rights reserved.

slide 5

The Unsigned Representation: Base 2 with Leading 0s

Use leading 0s to fix the number of bits (to N).

Result: the N-bit unsigned representation.

Using the 8-bit unsigned representation,

$$17_{10} = 00010001$$

$$42_{10} = 00101010$$

 1000_{10} = Cannot be represented!

ECE 120: Introduction to Computing

 $\ensuremath{\mathbb{C}}$ 2016 Steven S. Lumetta. All rights reserved.

slide 6

What Can the Unsigned Representation Represent?

What range of integers can be represented with the *N*-bit unsigned representation?

- smallest value... all 0s
- largest value ... all 1s

Note that $\mathbf{100...000}_2$ (N 0s after a 1) is $\mathbf{2}^{N}$.

The range is thus $[0, 2^N - 1]$.

ECE 120: Introduction to Computing

© 2016 Steven S. Lumetta. All rights reserved.

slide 7

Use a Polynomial to Convert to Decimal

How can we calculate the decimal number represented by a bit pattern in an unsigned representation?

Remember the place values.

Let's name the bits of the bit pattern:

$$\mathbf{a}_{\mathbf{5}} \ \mathbf{a}_{\mathbf{4}} \ \mathbf{a}_{\mathbf{3}} \ \mathbf{a}_{\mathbf{2}} \ \mathbf{a}_{\mathbf{1}} \ \mathbf{a}_{\mathbf{0}}$$

Multiply each bit by its place value, then sum:

$$a_5 32 + a_4 16 + a_3 8 + a_2 4 + a_1 2 + a_0 1$$

= $a_5 2^5 + a_4 2^4 + a_2 2^3 + a_2 2^2 + a_1 2^1 + a_0 2^0$

ECE 120: Introduction to Computing

© 2016 Steven S. Lumetta. All rights reserved.

What about Converting from Decimal?

What about finding the bit pattern that represents a decimal number **D** using an unsigned representation?

Seem harder?

Again, name our bits a_i.

In the unsigned representation, every bit pattern represents a different number.

Thus the a; that represent **D** are unique.

ECE 120: Introduction to Computing

© 2016 Steven S. Lumetta. All rights reserved.

slide 9

Use the Same Polynomial to Convert from Decimal

The decimal number is given by

$$D = a_5 2^5 + a_4 2^4 + a_3 2^3 + a_2 2^2 + a_1 2^1 + a_0 2^0$$

All terms in the sum except for the last are even (they are multiples of 2).

So, if **D** is odd, $\mathbf{a_0} = \mathbf{1}$.

And if **D** is even, $\mathbf{a_0} = \mathbf{0}$.

We subtract out \mathbf{a}_0 , divide by 2, and use the same reasoning until we run out of digits.

ECE 120: Introduction to Computing

 $\ensuremath{\mathbb{C}}$ 2016 Steven S. Lumetta. All rights reserved.

slide 10

Example: the Unsigned Bit Pattern for D = 37.

$$37 = a_5 2^5 + a_4 2^4 + a_3 2^3 + a_2 2^2 + a_1 2^1 + a_0 2^0$$

37 is odd, so $a_0 = 1$.

$$(37-1)/2 = (a_52^5 + a_42^4 + a_32^3 + a_22^2 + a_12^1)/2$$

$$18 = a_5 2^4 + a_4 2^3 + a_3 2^2 + a_2 2^1 + a_1 2^0$$

18 is even, so $\mathbf{a}_1 = \mathbf{0}$.

$$(18-0)/2 = (a_52^4 + a_42^3 + a_32^2 + a_22^1)/2$$

$$9 = a_5 2^3 + a_4 2^2 + a_3 2^1 + a_2 2^0$$

ECE 120: Introduction to Computing

© 2016 Steven S. Lumetta. All rights reserved.

slide 11

Example: the Unsigned Bit Pattern for D = 37.

$$9 = a_5 2^3 + a_4 2^2 + a_3 2^1 + a_2 2^0$$

9 is odd, so
$$\mathbf{a}_2 = 1$$
.

$$(9-1)/2 = (a_52^3 + a_42^2 + a_32^1)/2$$

$$4 = a_5 2^2 + a_4 2^1 + a_3 2^0$$

4 is even, so
$$\mathbf{a_3} = \mathbf{0}$$
.

$$(4-0)/2 = (a_5 2^2 + a_4 2^1)/2$$

$$2 = a_5 2^1 + a_4 2^0$$

ECE 120: Introduction to Computing

© 2016 Steven S. Lumetta. All rights reserved.

Example: the Unsigned Bit Pattern for D = 37.

$$2 = a_5 2^1 + a_4 2^0$$

2 is even, so $\mathbf{a}_4 = \mathbf{0}$.

$$(2-0)/2 = (a_5 2^2)/2$$

$$1 = a_5 2^0$$

Putting the bits together, we obtain

$$37_{10} =$$
100101

Note: be sure to put the bits in the right order!

ECE 120: Introduction to Computing

© 2016 Steven S. Lumetta. All rights reserved.

slide 13

Example: the Unsigned Bit Pattern for D = 137.

We don't need to write the polynomial...

ECE 120: Introduction to Computing

 $\ensuremath{\mathbb{C}}$ 2016 Steven S. Lumetta. All rights reserved.