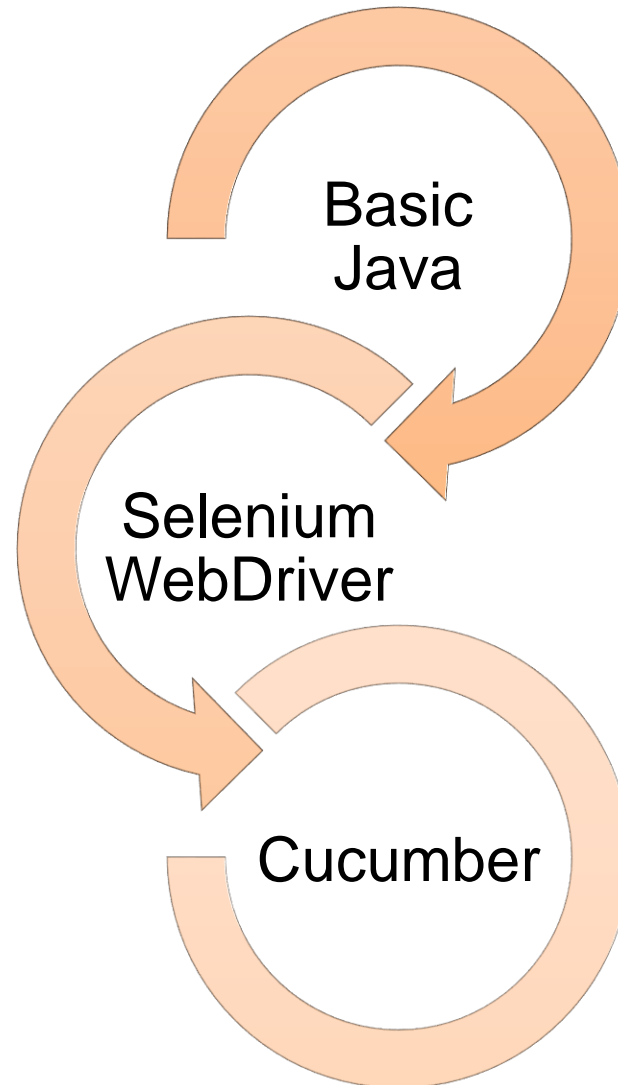


# Test Automation Engineering Fundamentals: Cucumber

**Cucumber intro**

**GROW  
CONFI  
DENTLY**

# Looking back at the “Plan for the course”



# Cucumber



## **Test Automation Engineering Fundamentals**

# Reminder on Cucumber

**Cucumber is a software tool that computer programmers use for testing other software. It runs automated acceptance tests written in a behavior-driven development (BDD) style.**



# What is BDD?

**Behavior-driven development (BDD) is a software development methodology in which an application is specified and designed by describing how its behavior should appear to an outside observer.**

**Therefore first of all we explain how software should behave.**

# What is BDD?

**Often expected behavior is written as “user story”, which is written in format:**

**“As a \_\_\_\_\_, I want \_\_\_\_\_, so that \_\_\_\_\_.”**

**And then there are “acceptance criteria” which specifies if the story is implemented correctly.**

**Acceptance criteria, can be in a format of:**

- **Checklist;**
- **Scenario(s) (e.g. in gherkin format using such keywords as Given, When, Then and And).**

**Scenario:** The name of the scenario

Given an initial condition

When something happens

Then this is the result

**The word 'And' chips in to expand the complexity of the scenario if required:**

**Scenario:** The name of the scenario

Given an initial condition

And another condition

When something happens

And something else happens

Then this is the result

And this is also the result

# User story example

**Title: Order Cheque Book**

***As a customer***

***I want to access my online account***

***So that I can order a new cheque book***

## **Acceptance Criteria**

- 1) The bank will only send out a cheque book if the customer is in credit.**
- 2) The user can only request a cheque book if the bank has his/her complete address details.**



# User story example

**Scenario:** Order a Cheque Book

**Given** the account is in credit

**And** the user has been authenticated

**And** the user's address is available

**When** the user clicks on 'order a cheque book'

**Then** send cheque book to user

**Scenario:** Order a Cheque Book, no address available

**Given** the account is in credit

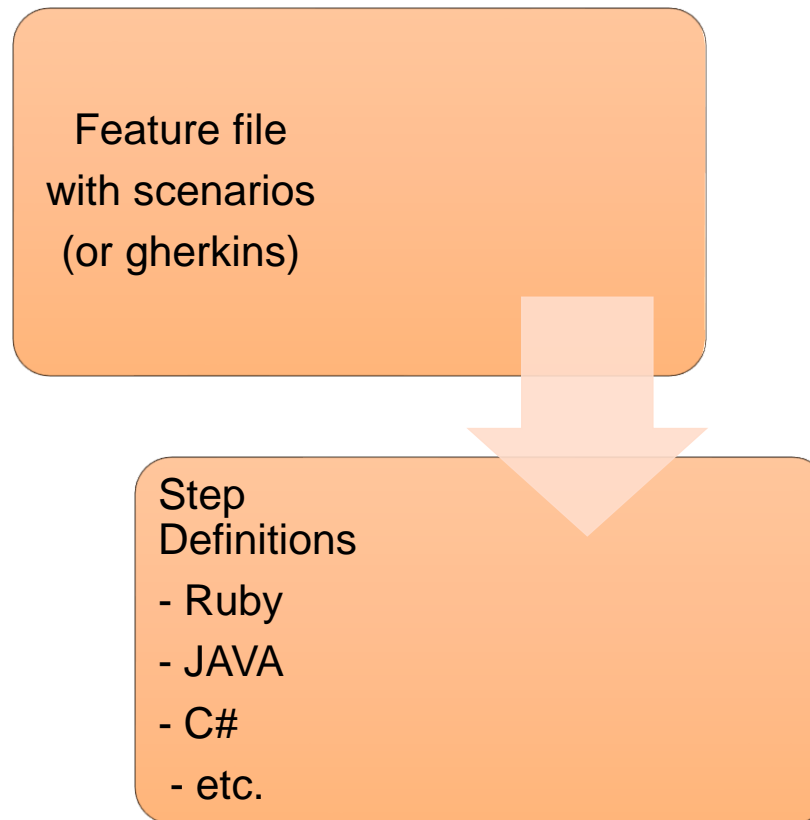
**And** the user has been authenticated

**And** the bank does not have complete user address details

**When** the user clicks on 'order a cheque book'

**Then** ask user to complete address

**And in cucumber we can automate those scenarios to run as tests by defining each step in a language of our choose.**



# Setting up project



**Test Automation Engineering  
Fundamentals**

# Setting up project - installing Maven

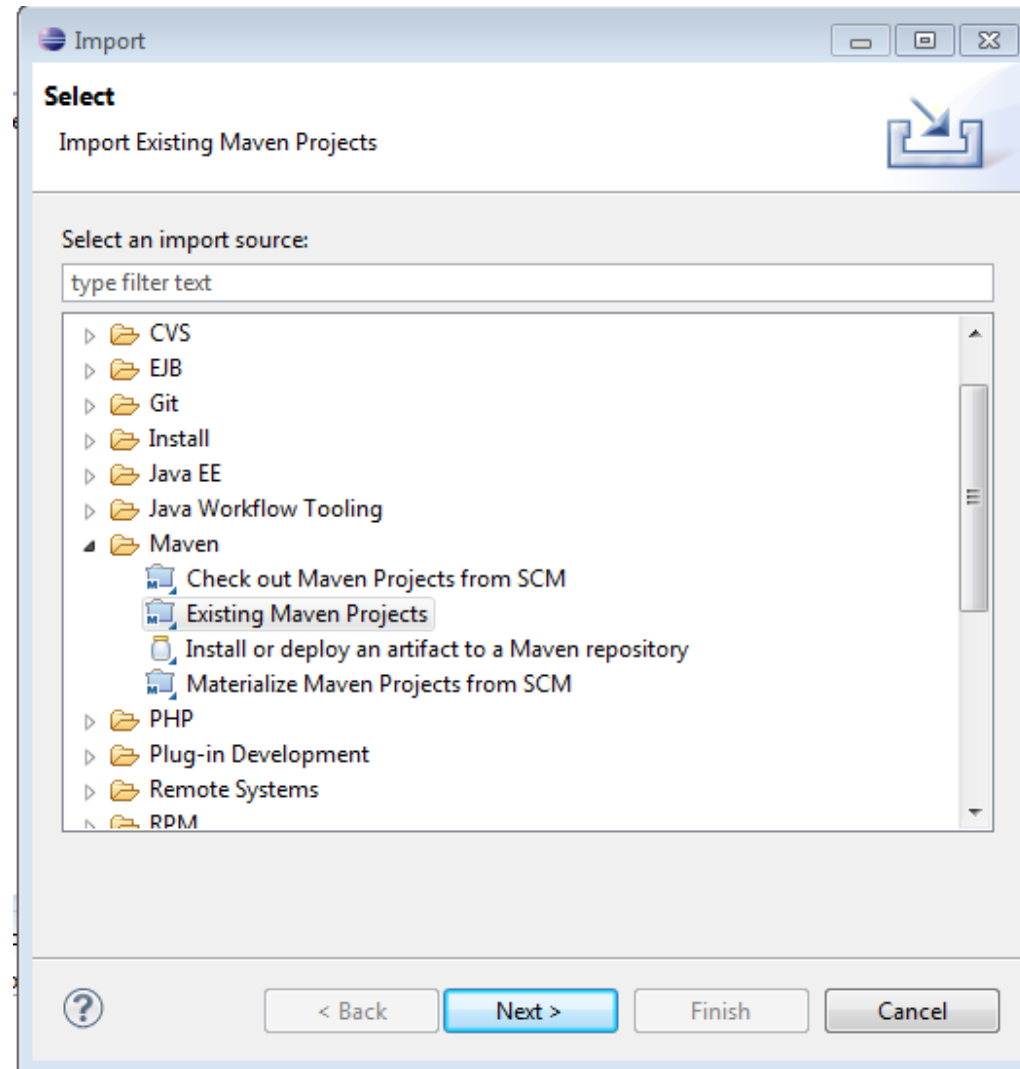
- **Check if maven is installed:**
  1. Go to Help -> Eclipse Marketplace
  2. "Installed" tab
  3. Check if "Maven Integration for Eclipse" is there
- **If not then install maven by:**
  1. Go to Help -> Eclipse Marketplace
  2. Search by Maven
  3. Click "Install" button at "Maven Integration for Eclipse"
  4. Follow the instruction step by step
  5. Restart Eclipse

# Setting up project - installing Natural

- **Check if maven is installed:**
  1. Go to Help -> Eclipse Marketplace
  2. "Installed" tab
  3. Check if "Natural" is there
- **If not then install Natural by:**
  1. Go to Help -> Eclipse Marketplace
  2. Search by Natural
  3. Click "Install" button at "Natural 0.7.6"
  4. Follow the instruction step by step
  5. Restart Eclipse

# Setting up project – importing project

1. **Create a new project by selecting File -> Import**
2. **In the wizard, select Existing Maven Projects -> Next**
3. **“Browse...” to the Project**
4. **Finish**



# Running project

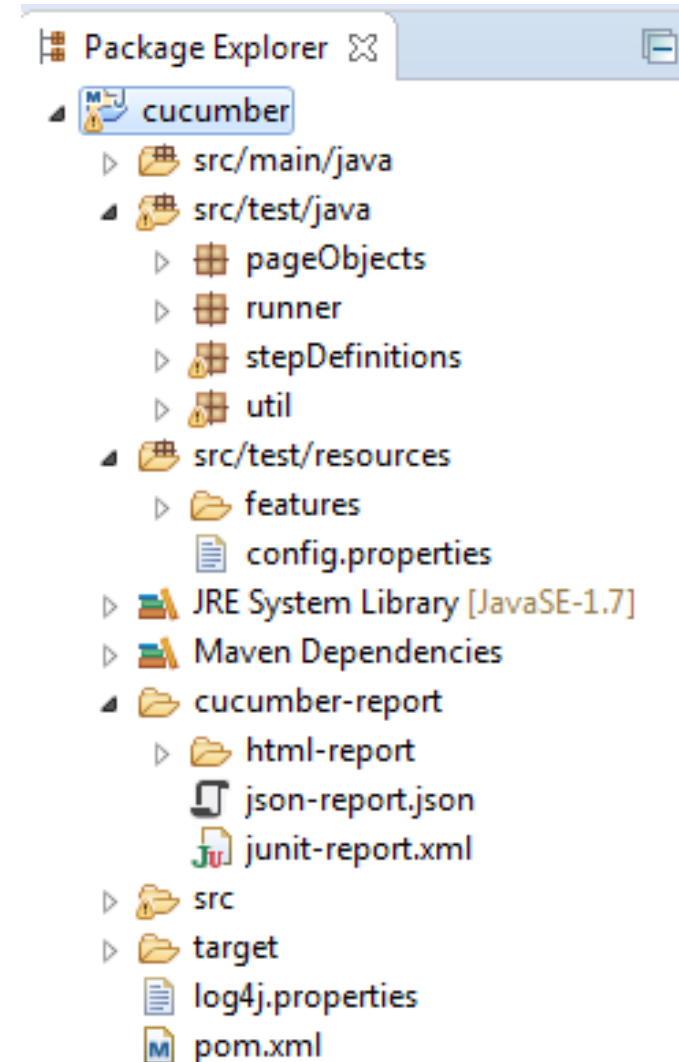
- **Right-click on project -> “Run as...” -> Maven install**
- **Right-click on project -> “Run as...” -> JUnit Tests or Maven test**

# Cucumber project structure

**We will be looking at the following parts of project:**

- **Features;**
- **Step Definitions;**
- **Runner;**
- **Reports;**
- **Utils.**

***Note: We already discussed what is “Page Object”, so we will not looking at this part.***





# Cucumber project structure - Features

**Feature file consists of user story and acceptance criteria in gherkin format.**

**Feature files have “.feature” extension.**

**And can be found in “src/test/resources” folder for our project.**

**Example of feature file:**

Feature: Login

As a user I want to login to see welcome text

Scenario: Successful login

Given I have a user

When I login

Then I see Welcome text

***Note: Cucumber can be used for testing all kind of application, not only web.***

# Cucumber project structure - Step Definitions example

**Step definitions are saved in simple Java class.  
And can be found in “src/test/java/stepDefinitions” folder for our project. In constructor of class driver and pages may be defined, e.g.:**

```
public class loginSteps {  
    LoginPage loginPage;  
    WelcomePage welcomePage;  
    String userName = "";  
    String password = "";  
  
    public loginSteps (Driver driver) {  
        this.driver = driver;  
        loginPage = PageFactory.initElements(driver, LoginPage.class);  
        welcomePage = PageFactory.initElements(driver, WelcomePage.class);  
    }  
}
```

# Cucumber project structure - Step Definitions example

```
@Given("^I have a user$")
public void I_have_a_user() throws Throwable {
    userName = user1;
    password = password;
}

@When("^I login$")
public void I_login() throws Throwable {
    loginPage.loginWithCredentials(userName, password);
}

@Then("^I see Welcome text$")
public void I_see_Welcome_text() throws Throwable {
    assertEquals("Welcome, " + userName, welcomePage.getHeader());
}
```

# Cucumber project structure - Runner

**In order for this project to run we need a runner class, e.g.:**

```
@RunWith(Cucumber.class)
@CucumberOptions(
    features = "src/test/resources/features/login.feature",
    plugin = { "pretty", "html:cucumber-report/html-report",
              "junit:cucumber-report/junit-report.xml",
              "json:cucumber-report/json-report.json" },
    glue = { "stepDefinitions" })
public class CucumberRunner {}
```

# Cucumber project structure – Reports and Utils

**After each run reports are generated, which where specified in the runner.**

**Utils have a few helper classes, such as Driver and Properties.  
Driver in return has some pre-defined things, which can help:**

- `“isElementPresent(By)” or “isElementPresent(element)”`
- `“waitForInvisibilityOfElement(By)”`.

# QUESTIONS



# Activity

- 1. Create a new feature file;**
- 2. Add a scenario, like:**
  1. Opening a page (e.g. google.com);
  2. Checking that some elements are present or have correct text (e.g. if you opened google that input field, search and “I’m feeling Lucky” button are present and have correct text).
- 3. Create a new java steps file, where you define steps above;**
- 4. Change in Runner which feature is being run and run the tests, fix them if something is failing;**
- 5. Look at what kind of reports are generated after test run.**

***Note: for this activity page object is optional, not mandatory.***