

Name \_\_\_\_\_  
Quiz

## Software Testing

### Multiple Choice

1. What do you understand by V&V in software testing?
  - a) Verified Version
  - b) Version Validation
  - ☒ c) Verification and Validation
  - d) Version Verification
  
2. Which of the following is a black box testing strategy?
  - a) All Statements Coverage
  - b) Control Structure Coverage
  - ☒ c) Cause-Effect Graphs
  - d) All Paths Coverage
  
3. A set of inputs, execution preconditions and expected outcomes is known as a  
  - a) Test plan
  - ☒ b) Test case
  - c) Test document
  - d) Test Suite
  
4. In which test design each input is tested at both ends of its valid range and just outside its valid range?  
  - ☒ a) Boundary value testing
  - b) Equivalence class partitioning
  - c) Boundary value testing AND Equivalence class partitioning
  - d) Decision tables
  
5. When does the testing process stops?
  - a) When resources (time and budget) are over
  - b) When some coverage is reached
  - ☒ c) When quality criterion is reached
  - d) Testing never ends
  
6. Which of the following is not a part of a test design document?

- a) Test Plan
- b) Test Design Specification
- c) Test Case Specification
- ☒ d) Test Log

7. Acceptance & system test planning are a part of architectural design.

- a) True
- ☒ b) False

## Description

1. What is Unit testing and why do we do it?

**Unit testing is the act of testing the smallest possible *unit* of code and unit in complete isolation.**

**Unit testing may seem time consuming first, but pays for itself many times over:**

**How to know if your *small change* didn't break anything?**

**How to know if your *big change* didn't break anything?**

**How to know if you *preserved existing behavior*?**

**What if you ran all unit tests daily (1x) or on every check in?**

2. What are the sources of ambiguity in requirements?

**Observational & recall errors**

**Interpretation errors**

**Mixtures of above**

**Effects of human interaction**