PYTHON

JAVA

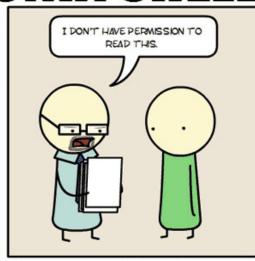
C++

UNIX SHELL







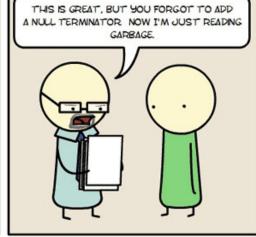


ASSEMBLY

LATEX

HTML









CS 152: Programming Language Paradigms



Higher Order Functions

Prof. Tom Austin San José State University

Functional languages treat programs as mathematical functions.

Definition: A function is a rule that associates to each x from some set X of values a unique y from a set of Y values.

$$y = f(x)$$

f is the name of the function **Definition:** A function is a rule that associates to each x from some set X of values a unique y from a set of Y values.

x is a variable in the set X

$$y = f(x)$$

X is the *domain* of f. $x \in X$ is the *independent* variable.

Definition: A function is a rule that associates to each x from some set X of values a unique y from a set of Y values.

$$y = f(x)$$

y is a variable in the set Y Y is the *range* of f. $y \in Y$ is the *dependent* variable.

Qualities of Functional Programing

- 1. Functions clearly distinguish inputs from outputs
- 2. No assignment (pure)
- 3. No loops (pure)
- 4. Result depends only on input values
 - Evaluation order does not matter
- 5. Functions are first class values

Referential transparency

In purely functional programs you can

- replace an expression with its value
- write code free of side-effects

Functions are first-class data values.

We can do anything with them that we can do with other values.

Higher-order function

A function that

- takes functions as arguments; or
- returns a function as its result; or
- dynamically constructs new functions

Higher-order functions example (in class)

Lab 3: map and filter

See Canvas for a more detailed explanation.

- 2. Using map, create a make-names function:
 - 1. input: list of first names, list of last names
 - 2. output: list of full names
- 3. Using the filter function, write a function that takes a list of employees and returns a list containing only managers.

Fold variants

- foldr
 - -Traverses from the right
 - (foldr * 1 ' (2 4 8)) is the same as (* 2 (* 4 (* 8 1)))
- foldl
 - -Traverses from the left
 - (foldl * 1 ' (2 4 8)) is the same as (* 8 (* 4 (* 2 1)))
- WARNING: Different languages define fold slightly differently.

foldr evaluation

```
(foldr cons '() '(1 2 3))
-> (cons 1 (foldr cons '() '(2 3)))
-> (cons 1 (cons 2 (foldr cons '() '(3))))
-> (cons 1 (cons 2 (cons 3 (foldr cons '()
                                       ' () ) ) )
-> (cons 1 (cons 2 (cons 3 '())))
-> (cons 1 (cons 2 '(3)))
-> (cons 1 '(2 3)))
-> '(1 2 3)
```

fold1 evaluation

(slightly inaccurate – emphasizing order of operations)

```
accumulator
   (foldl cons '() '(1 2 3))
   (foldl cons (cons 1 '()) '(2 3))
   (foldl cons (cons 2 (cons 1 '())) \overline{\phantom{a}} (3))
-> (foldl cons (cons 3 (cons 2 (cons 1 '())))
                                                '())
-> (cons 3 (cons 2 (cons 1 '())))
-> (cons 3 (cons 2 '(1)))
-> (cons 3 '(2 1))
-> '(3 2 1)
```

foldl evaluation

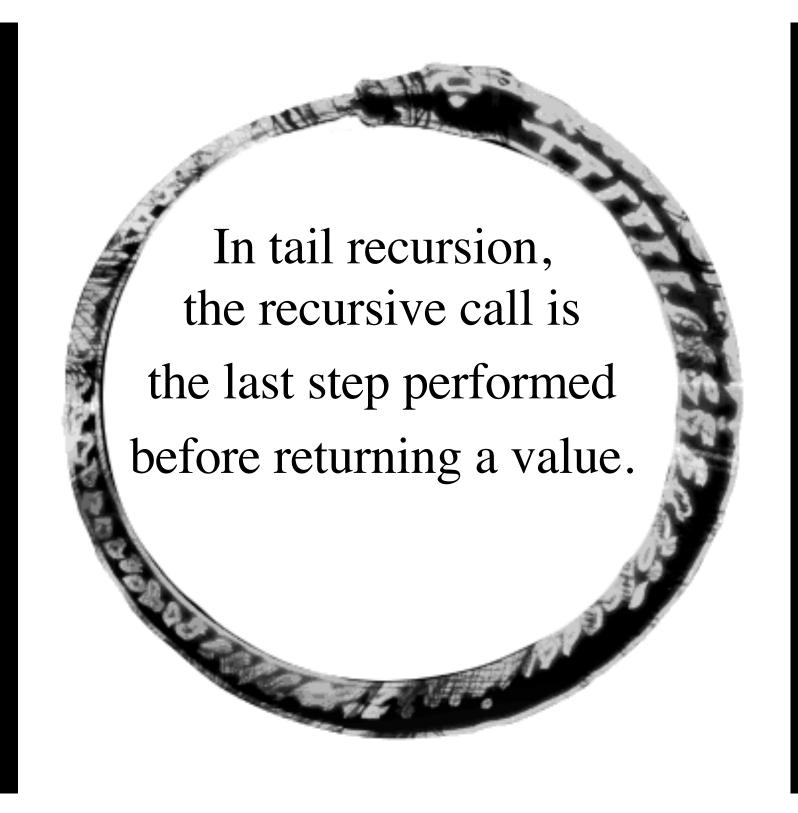
(accurate version)

```
(foldl cons '() '(1 2 3))
-> (foldl cons (cons 1 '()) '(2 3))
-> (foldl cons '(1) '(2 3))
-> (foldl cons (cons 2 '(1)) '(3))
-> (foldl cons '(2 1) '(3))
-> (foldl cons (cons 3 '(2 1)) '())
-> (foldl cons '(3 2 1) '())
-> '(3 2 1)
```

Tail Recursion

Iterative solutions tend to be more efficient than recursive solutions.

However, compilers are very good at optimizing a *tail recursive* functions.



Is this function tail-recursive?

```
public int factorial(int n) {
   if (n==1) return 1;
   else {
      return n * factorial(n-1);
   }
}
No: the last step is
   multiplication
```

Is this function tail-recursive?

```
public int factorialAcc(int n, int acc) {
   if (n==1) return acc;
   else {
       return (factorialAcc(n-1, n*acc);
        Yes: the recursive
       step is the last thing
             we do
```

Which version is tail-recursive?

Lab 4: foldl and foldr See Canvas for details.