

<http://xkcd.com/378/>

CS 152: *Programming Language Paradigms*



Returning to Java

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Returning home to Java

It's the last day of class, so let's
do something simple in Java...

...sort a list of numbers.

Sorting a list of numbers in Java 1

```
public static void sortNums (List lst) {  
    for (int i=0; i<lst.size()-1; i++) {  
        for (int j=0; j<lst.size()-1; j++) {  
            if (((Integer) lst.get(j)).intValue() >  
                ((Integer) lst.get(j+1)).intValue()) {  
                Integer tmp = (Integer) lst.get(j);  
                lst.set(j, lst.get(j+1));  
                lst.set(j+1, tmp);  
            }  
        }  
    }  
}
```

Now we can call our sorting algorithm:

```
List lint = new ArrayList(  
    Arrays.asList(1, 2, 93, -1, 3));  
sortNums(lint);
```

Except that we could also call:

```
List lstr = new ArrayList(  
    Arrays.asList("hi", "there"));  
sortNums(lstr);
```

Generalizing our sort algorithm

```
public static void sort (List lst,  
                        Comparator cmp) {  
    for (int i=0; i<lst.size()-1; i++) {  
        for (int j=0; j<lst.size()-1; j++) {  
            if (cmp.compare(lst.get(j),  
                            lst.get(j+1)) > 0) {  
                Object tmp = lst.get(j);  
                lst.set(j, lst.get(j+1));  
                lst.set(j+1, tmp);  
            }  
        }  
    }  
}
```

But calling this function is a little ugly:

```
sort(lint, new Comparator() {  
    public int compare(Object o1,  
                        Object o2) {  
        Integer x = (Integer) o1;  
        Integer y = (Integer) o2;  
        return x.intValue()  
            - y.intValue();  
    }  
});
```

Using generics (Java 5)

```
public static <T> void sort (List<T> lst,
                             Comparator<T> cmp) {
    for (int i=0; i<lst.size()-1; i++) {
        for (int j=0; j<lst.size()-1; j++) {
            if (cmp.compare(lst.get(j),
                             lst.get(j+1)) > 0) {
                T tmp = lst.get(j);
                lst.set(j, lst.get(j+1));
                lst.set(j+1, tmp);
            }
        }
    }
}
```


And calling this gets a little better:

```
sort(lint, new Comparator<Integer>() {  
    public int compare(Integer x,  
                        Integer y) {  
        return x - y;  
    }  
});
```

Still, compare that to the equivalent in JavaScript:

```
sort(lint, function(x,y) {  
    return x-y;  
});
```

Java 8 Closures

Java 8 introduces lambdas (closures).

We can now write this function more concisely:

```
sort (list,  
      (Integer x, Integer y) -> x-y) ;
```

Extended Closure Example

(in class)

A (Partial) List of Function Interfaces

Interface	Parameter types	Return type
<code>Supplier<T></code>	<code>None</code>	<code>T</code>
<code>Consumer<T></code>	<code>T</code>	<code>void</code>
<code>BiConsumer<T, U></code>	<code>T, U</code>	<code>void</code>
<code>Predicate<T></code>	<code>T</code>	<code>boolean</code>
<code>ToIntFunction<T></code>	<code>T</code>	<code>int</code>
<code>Function<T, R></code>	<code>T</code>	<code>R</code>
<code>BiFunction<T, U, R></code>	<code>T, U</code>	<code>R</code>

Limitations of Java Lambdas

- Java lambdas are *not* objects

// COMPILE ERROR!

```
Object o = (x) -> x+1;
```

- Java lambdas only close over *values*, not variables


Counter class

```
Supplier<Integer> ctr =  
    Counter.makeCounter();  
out.println(ctr.get()); // 0  
out.println(ctr.get()); // 1  
out.println(ctr.get()); // 2
```

Broken makeCounter method

```
import java.util.function.Supplier;

public class Counter {
    public static Supplier<Integer> makeCounter() {
        int n = 0;
        return () -> n++; // error
    }
}
```




**"Local variable n defined
in an enclosing scope must
be final or effectively final"**

Working makeCounter method

```
import java.util.function.Supplier;
```

```
class IntHolder {  
    int n = 0;  
}
```

```
public class Counter {  
    public static Supplier<Integer> makeCounter() {  
        IntHolder ih = new IntHolder();  
        return () -> ih.n++;  
    }  
}
```



Heap allocated memory, so
modification is OK. The
reference is not modified
(effectively final).

Nashorn



Scripting in Java with Nashorn

You might wish to integrate a Scripting environment into your application.

- Java provides a ScriptingEngine API to facilitate this environment.
- Java 6 & 7 provided support for Rhino JavaScript.
- Java 8 includes a new JavaScript implementation, called Nashorn.

Using `jj`s to experiment
with Java APIs
(in-class demo)

Using Nashorn

```
ScriptEngineManager manager =  
    new ScriptEngineManager();  
ScriptEngine engine = manager  
    .getEngineByName("nashorn");  
String script =  
    "var inc = function(x) {" +  
    "  print('Incrementing x');" +  
    "  return x+1; }; inc(5)";  
engine.eval(script);
```

Moving values between Nashorn and Java

```
engine.put("x", 4);  
int i = (int)engine.eval("x + 1");  
System.out.println(i);
```

```
String s = (String) engine.eval(  
    "x + '9ers forever'");  
System.out.println(s);
```

Lab: Lambdas & Nashorn

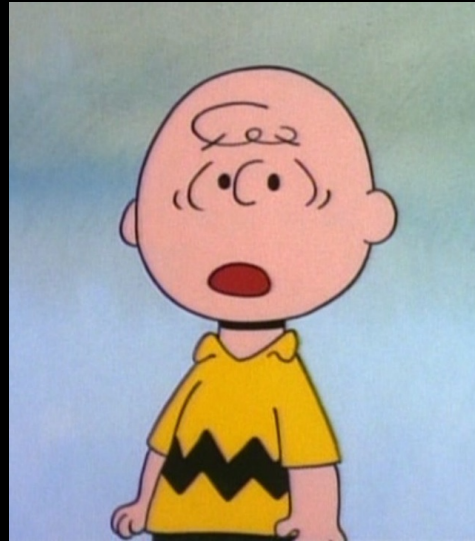
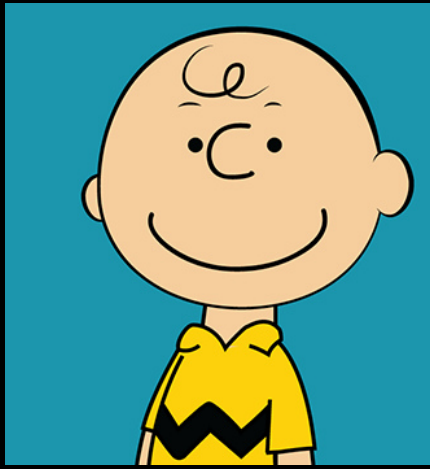
Today, you will write a class to list files, using Java 8 lambdas & Nashorn.

Details are in Canvas.

Final thoughts:

*how this class has warped you
beyond repair*

When you started this class, you knew how
to program.



But now, maybe you are
not so sure anymore.

Before, learning a new language might have seemed like a huge task

It took me 4 years to really learn Java. How can I learn a new one?



New language?
Give me a few
URLs and 30
minutes



Now perhaps it does not seem so daunting.

Hopefully, you will see more elegant solutions



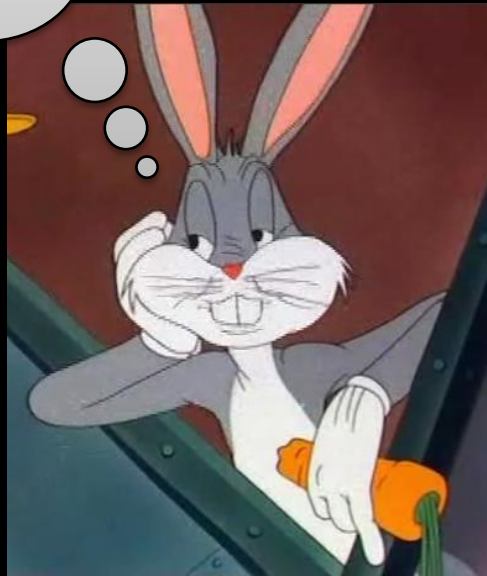
I'll need 63 different classes to handle each case.

One lambda should solve this...



New options may open up to you

My IDE does not
support Java's
newest syntax.
Oh well.



Hmm... It looks
like I just new to
change a few lines
of the grammar...



Your view on
languages may
change



Warning: This way
lies madness.





"That's all Folks!"