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Nondeterministic Finite Automata

(Part 2)

Lecture 10
Day 10/31

CS 154
Formal Languages and Computability
Fall 2019

Agenda of Day 10

- About Midterm 1
- Feedback and Solution of Quiz 3
- Summary of Lecture 09
- Lecture 10: Teaching ...
 - Nondeterministic Finite Automata (Part 2)

About Midterm 1

Reminder 2

- Midterm #1 (aka Quiz+)
 - Date: Thursday 09/26
 - Value: 10%
 - Topics: Everything covered from the beginning of the semester
 - Type: Closed y \in Material
Material = {Book, Notes, Electronic Devices, Chat, ... }
- The cutoff for this midterm is the end of lecture 09.

Study Guide

- I've given you a study guide about the type and number of questions via Canvas.

Solution and Feedback of Quiz 3 (Out of 22)

Section	Average	High Score	Low Score
01 (TR 3:00 PM)	17.65	22	13
02 (TR 4:30 PM)	17.31	22	11
03 (TR 6:00 PM)	19.21	22	14

Summary of Lecture 09: We learned ...

NFAs

- Two violations in DFAs were introduced...
- **Violation #1**
During a timeframe, the machine has **no (zero) transition**.
 - The transition function is **partial function**.
- **Violation #2**
During a timeframe, the machine has **more than one transition**.
 - The transition function is a **multifunction**.

- We relaxed DFAs constraint and introduced a **new class**:
Nondeterministic Finite Automata
- The same building blocks
- **Simpler transition graphs**
- Their **behavior** are similar to DFAs except for those two violations.
 1. When NFAs have **zero transition**, ...
... they **halt**.
 2. When there are **more than one transition**, ...
... they start **parallel processing**.

Any question?

Summary of Lecture 09: We learned ...

NFAs

- NFAs halt when ...
 - All input symbols are consumed. $\equiv c$
- OR
- They have zero transition. $\equiv z$

$$(c \vee z) \leftrightarrow h$$

- A string is accepted iff ...
 - ... at least one process accepts it.
- A string is rejected iff ...
 - ... all processes reject it.

- Logical statement of accepting a string for one process ...

$$(h \wedge c \wedge f) \leftrightarrow a$$

- Recall that for DFAs, we changed $(h \wedge c \wedge f) \leftrightarrow a$ to $(c \wedge f) \leftrightarrow a$ because h and c have the same value.
- But for NFAs, h and c might have different values.
- Logical statement of rejecting a string for one process ...

$$(\sim h \vee \sim c \vee \sim f) \leftrightarrow \sim a$$

Any question?

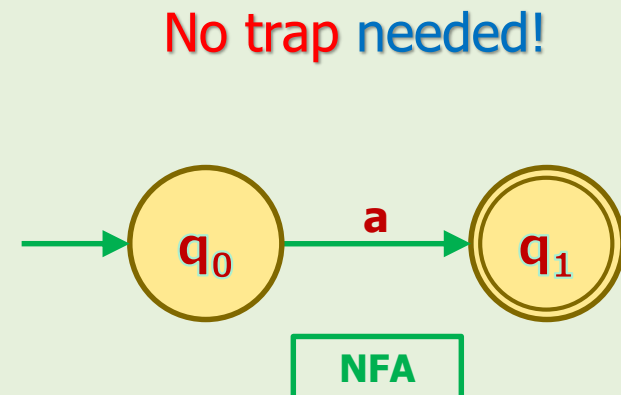
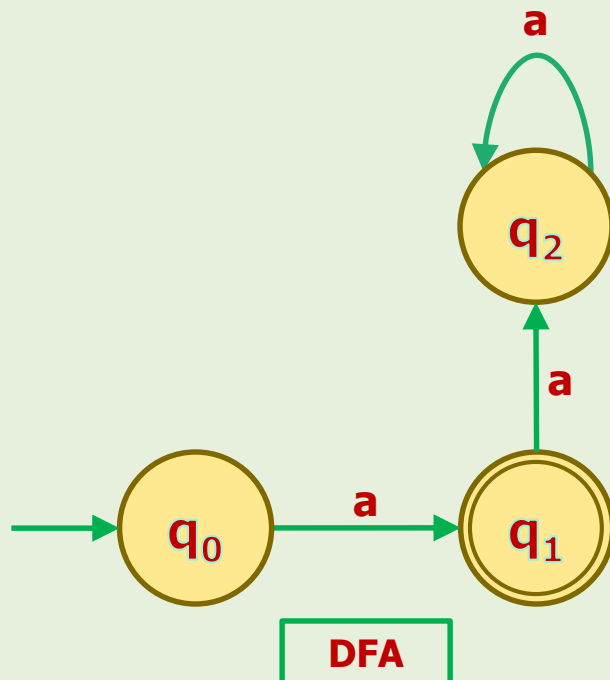
1. Why do We Need a New Class?

Revisited Question

- We introduced NFAs because their transition graphs are simpler.

Example 7

Design a DFA and an NFA for $L = \{a\}$ over $\Sigma = \{a\}$

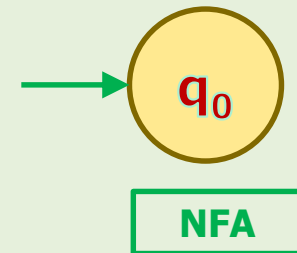
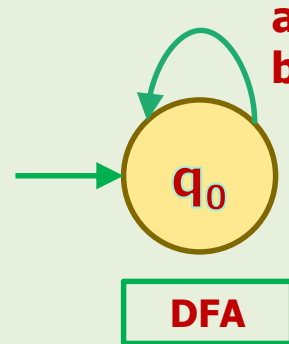


1. Why do We Need a New Class?

Revisited Question

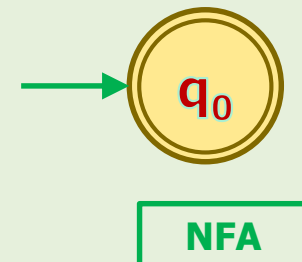
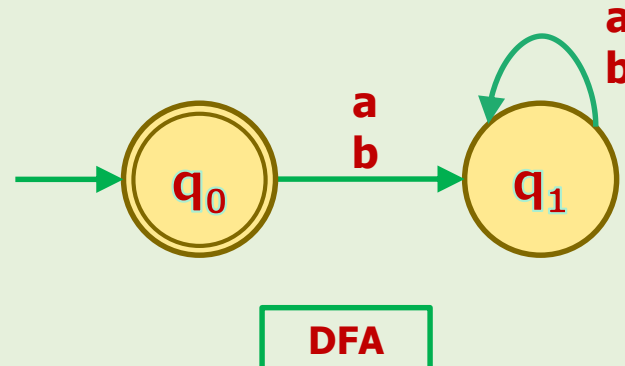
Example 8: Empty Language

$L = \{ \} \text{ over } \Sigma = \{a, b\}$



Example 9: Empty String Language

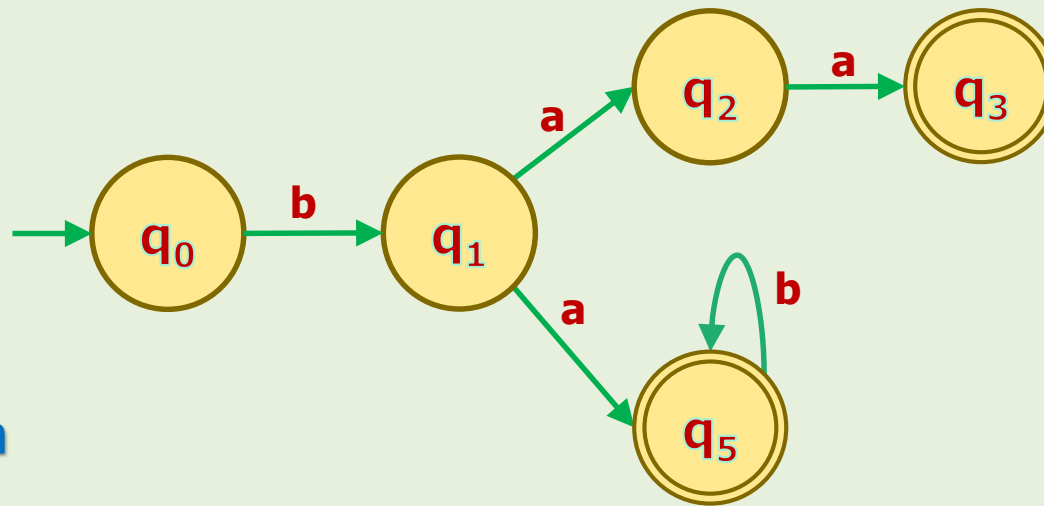
$L = \{\lambda\} \text{ over } \Sigma = \{a, b\}$



Associated Language to NFAs

Example 10

- What is the **associated language** to the following automaton over $\Sigma = \{a, b\}$?



Solution

$$L = \{baa\} \cup \{bab^n : n \geq 0\}$$

- Design a **DFA** to accept L .



A Special Transition

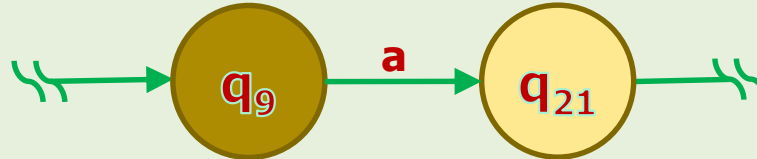
Introduction

- We are going to introduce a special kind of transitions.
- They are strictly prohibited in DFAs ...
- But allowed in NFAs.

Let's Shine our Knowledge

Question

- In the following transition, if the machine is in q_9 , then what is the "condition" for transition to q_{21} ?



Answer

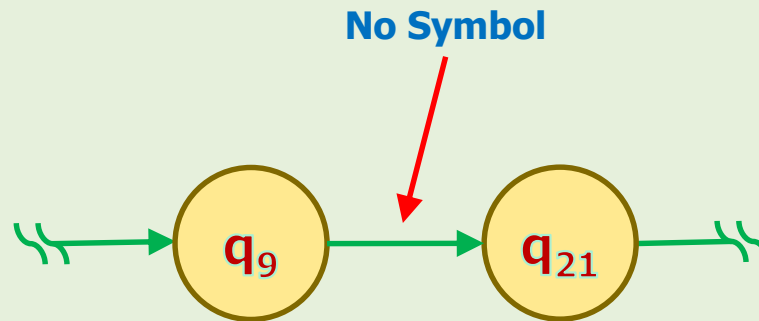
- If the machine is in q_9 AND the next input symbol is 'a', then the machine transits to q_{21} .

Conclusion

- The transition from q_9 to q_{21} is "conditional".

Let's Remove the Condition

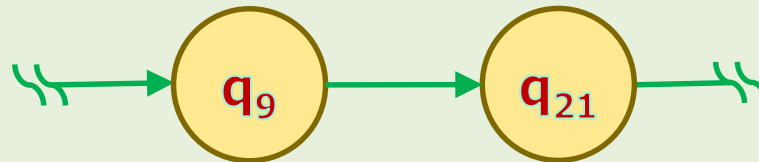
- What if we remove the condition?



- Then we've created a "short-circuit".
- ⚠ A "short-circuit" is an edge with no symbol.

What is the **Meaning** of Short-Circuit?

- If there is no symbol, then there is **NO condition** for transition!

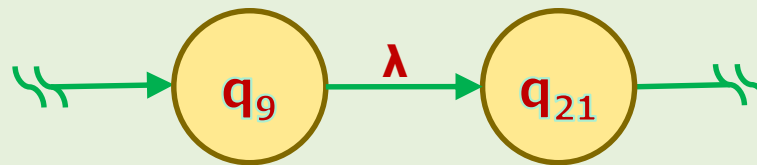


Consequently, the machine can transit unconditionally!

- In other words, if the machine is in q_9 , it can **unconditionally** transit to q_{21} .

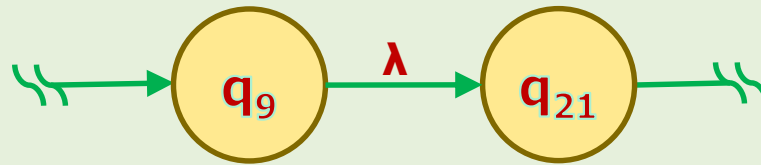
The Symbol of Short-Circuit

- The symbol " λ " was chosen to represent "short-circuit".



- Because of this symbol, this type of transitions are called "lambda transition" or " λ -transition".
- It has an important role in automata theory.

Meaning of λ From Different Angle



- We've already used λ to represent "empty string".
- As we said before, λ means "NO symbol" (or zero symbol).
- A short-circuit has "no symbol" too.
- That's why the short-circuit is represented by λ .
- Be careful:
 - Using λ as "empty string" and the symbol of "short-circuit" can be confusing but you'll get used to it!
- But what is the meaning and consequence of this?

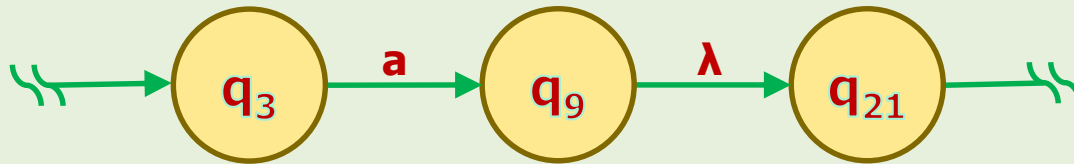
λ -Transition Definition

Definition

- ♥ ▪ λ -transition in automata theory is a transition that the machine can unconditionally transit.
- ⚠ ▪ This is a general definition for all types of automata.
- The concept of λ -transition changes our view about sub-rules of transition function.
- Let's take an example.

How To Represent the **Sub-Rule**

- What is the value of $\delta(q_3, a) = ?$



- ⚠ Since the machine can transit unconditionally, it means that ...
it can stay as well.

- ⚠ Therefore, the sub-rule for this example is:

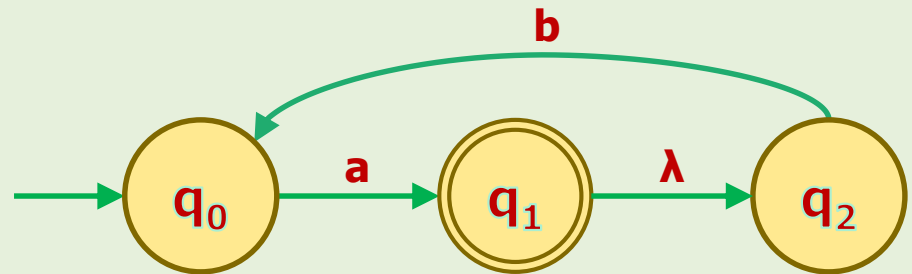
$$\delta(q_3, a) = \{q_9, q_{21}\}$$

How To Represent the Sub-Rule : **Example**

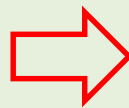
! **Example 11**

- Write the **transition function** δ of the following transition graph over $\Sigma = \{a, b\}$ by using algebraic notation.

Solution



$$\begin{cases} \delta(q_0, a) = \{q_1, q_2\} \\ \delta(q_0, b) = \{\} \\ \delta(q_1, a) = \{\} \\ \delta(q_1, b) = \{q_0\} \\ \delta(q_2, a) = \{\} \\ \delta(q_2, b) = \{q_0\} \end{cases}$$

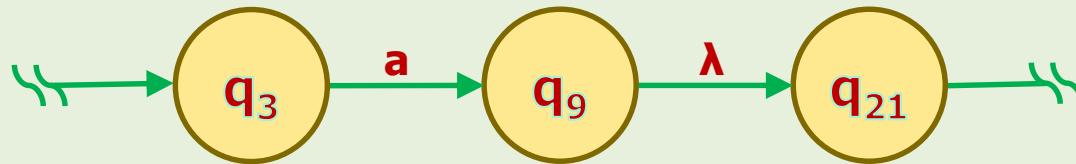


$$\begin{cases} \delta(q_0, a) = \{q_1, q_2\} \\ \delta(q_1, b) = \{q_0\} \\ \delta(q_2, b) = \{q_0\} \end{cases}$$

- We can **eliminate those having empty ranges**.

NFAs Behavior

- We learned that:



$$\delta(q_3, a) = \{q_9, q_{21}\}$$

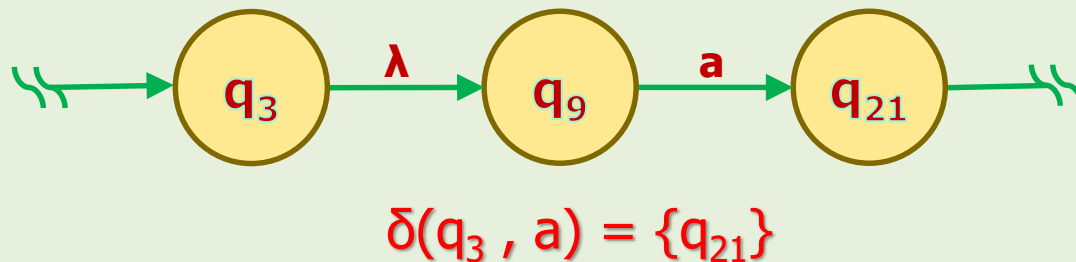
- The NFA has **multiple choices**.

Stay in q_9 , **OR** transit to q_{21} .

- How should it **behave** when it has **multiple choices**?
- Ⓢ ▪ It would check all possibilities by "**parallel processing**".
- The **procedure of creating new processes** is the same way that we learned before.

NFAs Behavior

- Another situation:

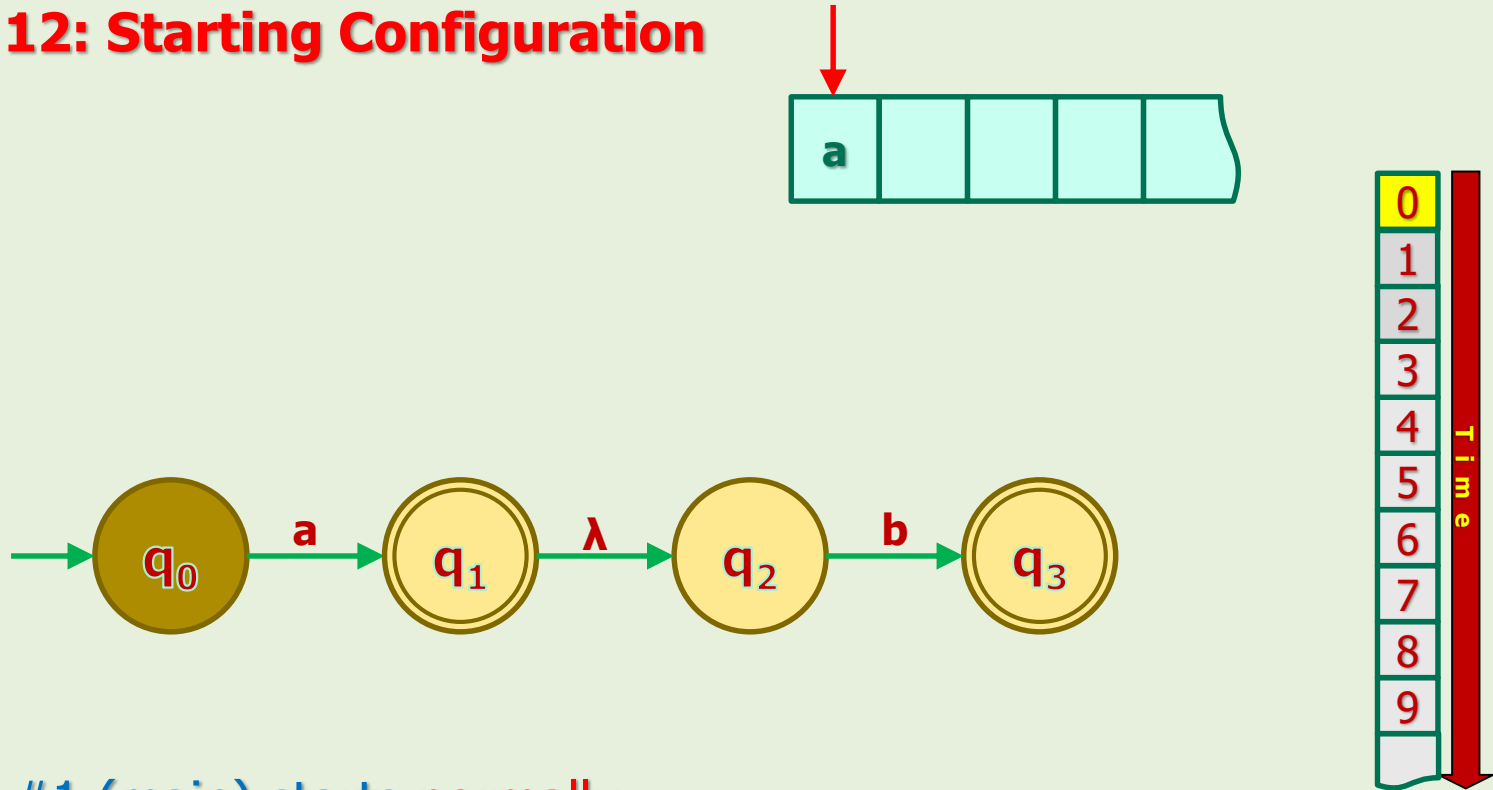


- Note that in this situation, the NFA has **only one choice**.
 - Therefore, it does **NOT** need to initiate new process.
 - As a **general rule**:
- ⓘ All machines initiate **new processes** when encounter **multiple choices**.
- Now, let's see **λ-transitions in Action!**

λ -Transitions in Action

λ -Transitions in Action

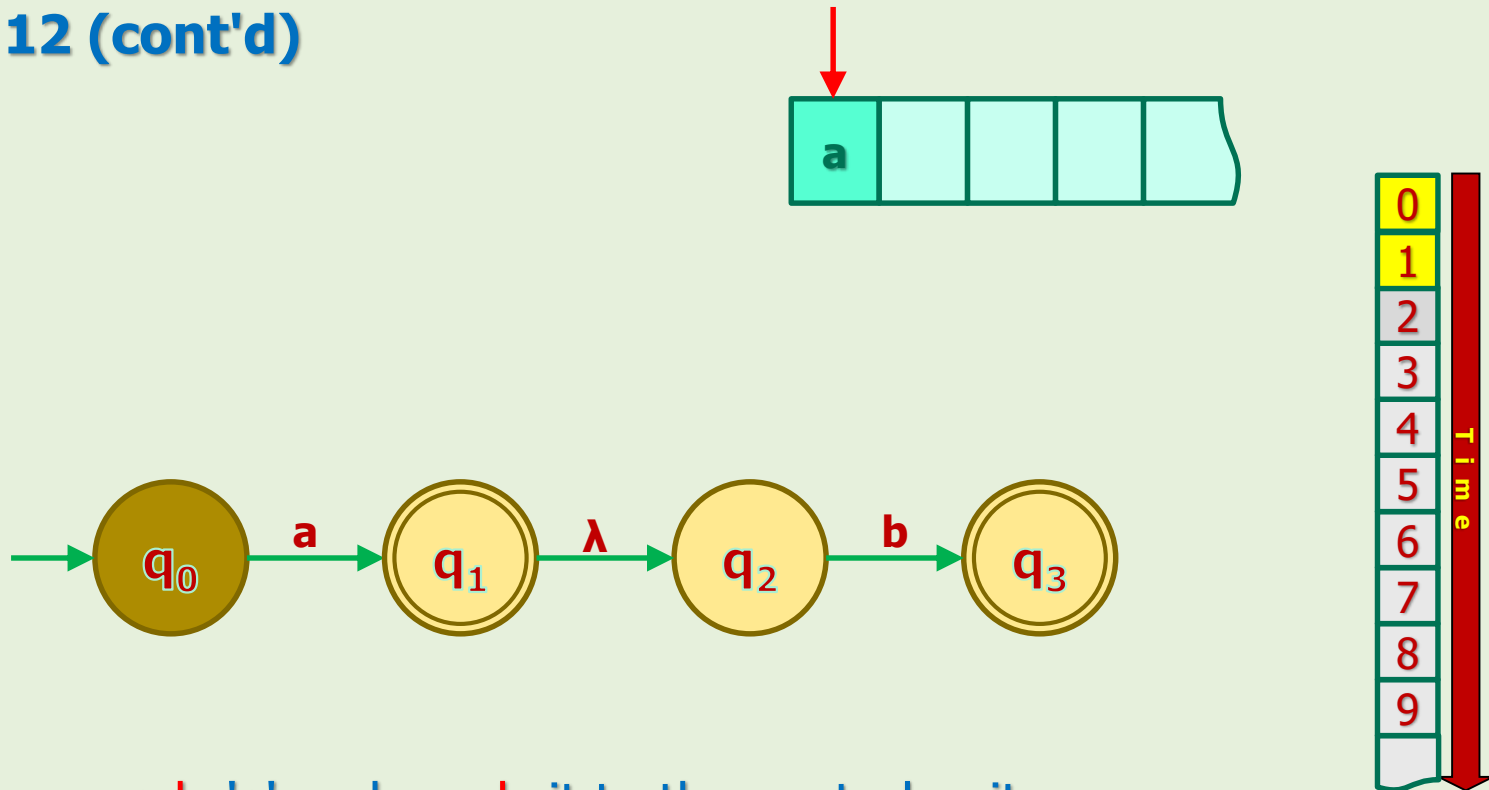
Example 12: Starting Configuration



- Process #1 (main) starts **normally**.

λ -Transitions in Action

Example 12 (cont'd)

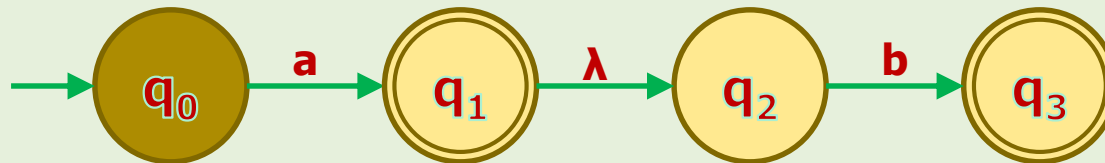
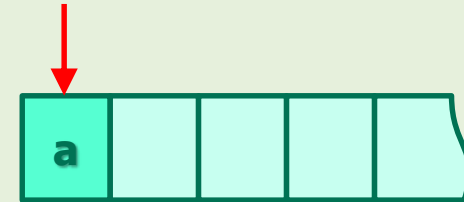


- Input tape **reads** 'a' and **sends** it to the control unit.
- The control unit **makes a decision** based on $\delta(q_0, a) = \{q_1, q_2\}$

λ -Transitions in Action

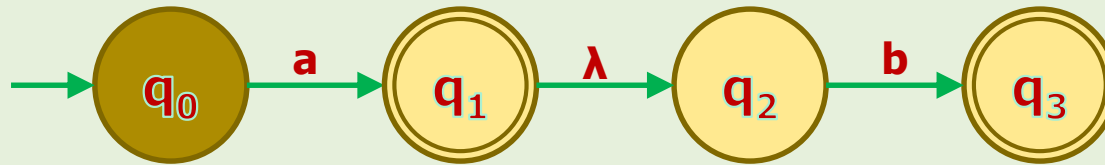
Example 12 (cont'd)

$$\delta(q_0, a) = \{q_1, q_2\}$$



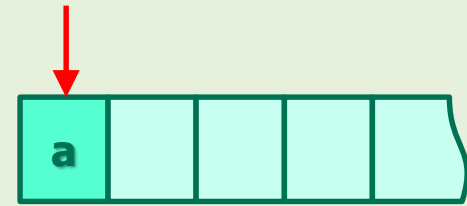
- It encounters two possibilities: transition to q_1 or q_2 .
- So, parallel processing starts!

Process #1

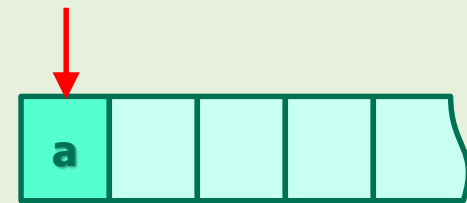
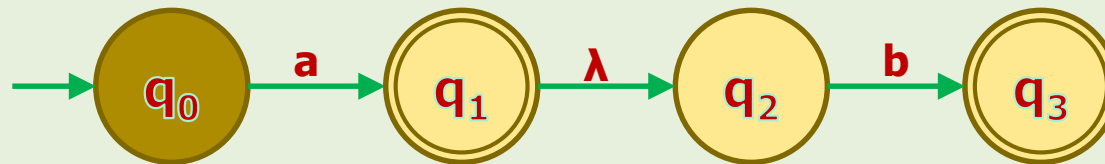


$$\delta(q_0, a) = \{q_1, q_2\}$$

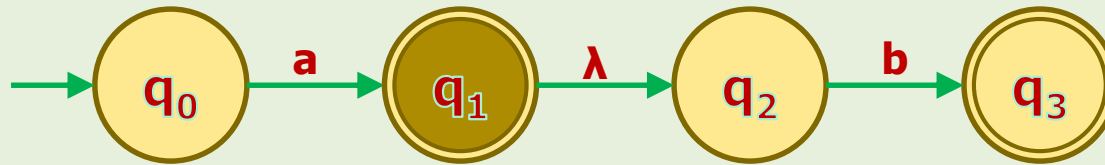
It replicates itself.



Process #2

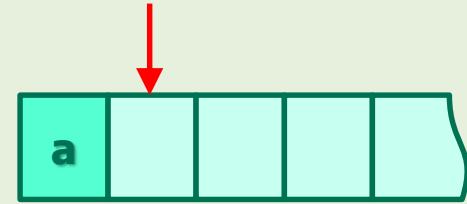


Process #1

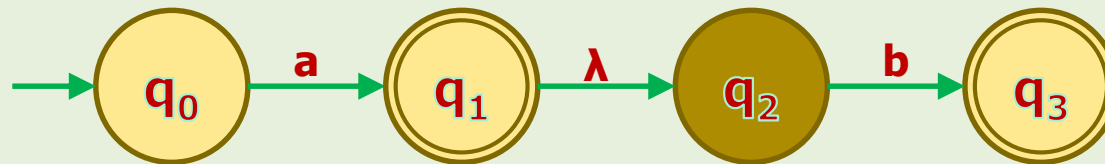


$$\delta(q_0, a) = \{q_1, q_2\}$$

This process consumes 'a' and transits to q_1 .

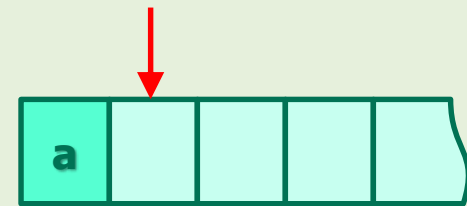


Process #2

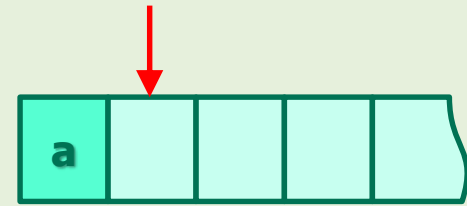
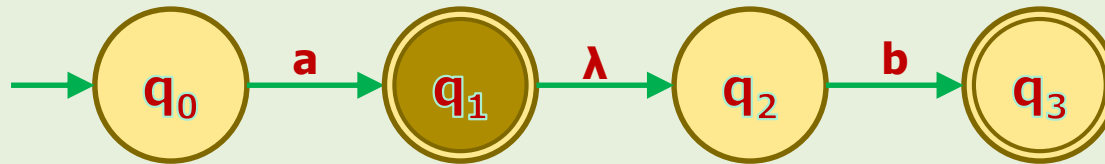


This process consumes 'a' and transits to q_2 .

This is the end of timeframe 1.

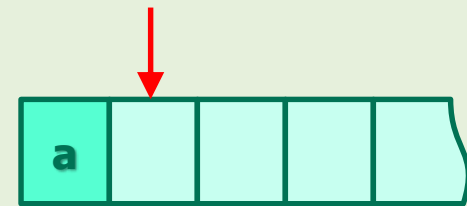
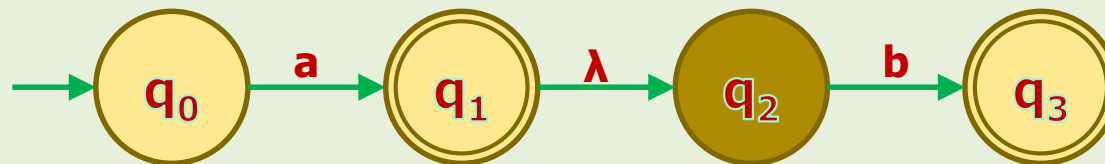


Process #1



Process #1 is out of symbol and has to halt.

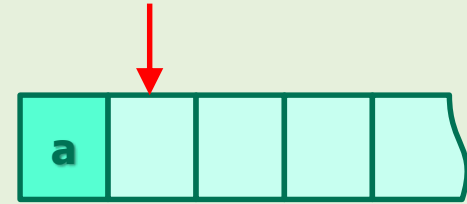
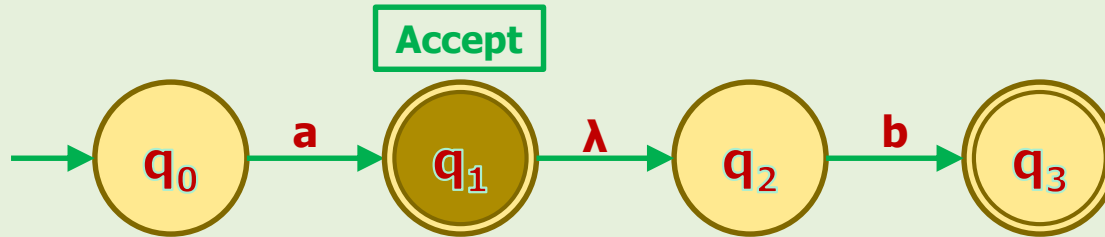
Process #2



Process #2 is out of symbol and has to halt.



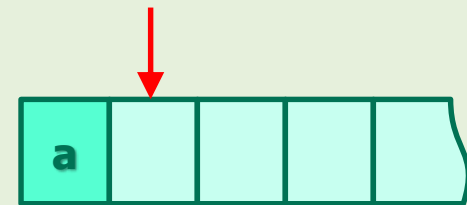
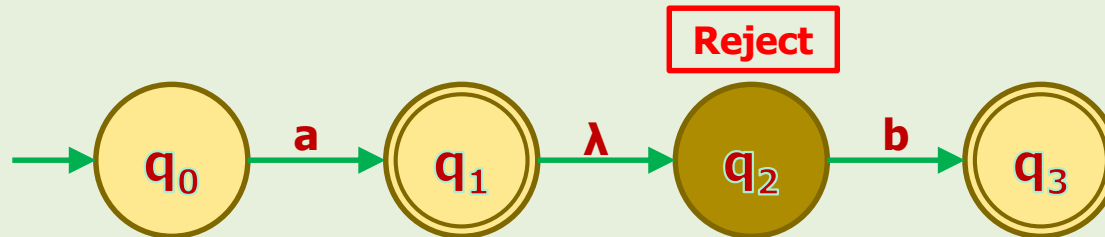
Process #1



Process #1 halts in an accepting state AND all symbols are consumed.

So, process #1 accepts w .

Process #2



Process #2 halts in a non-accepting state.

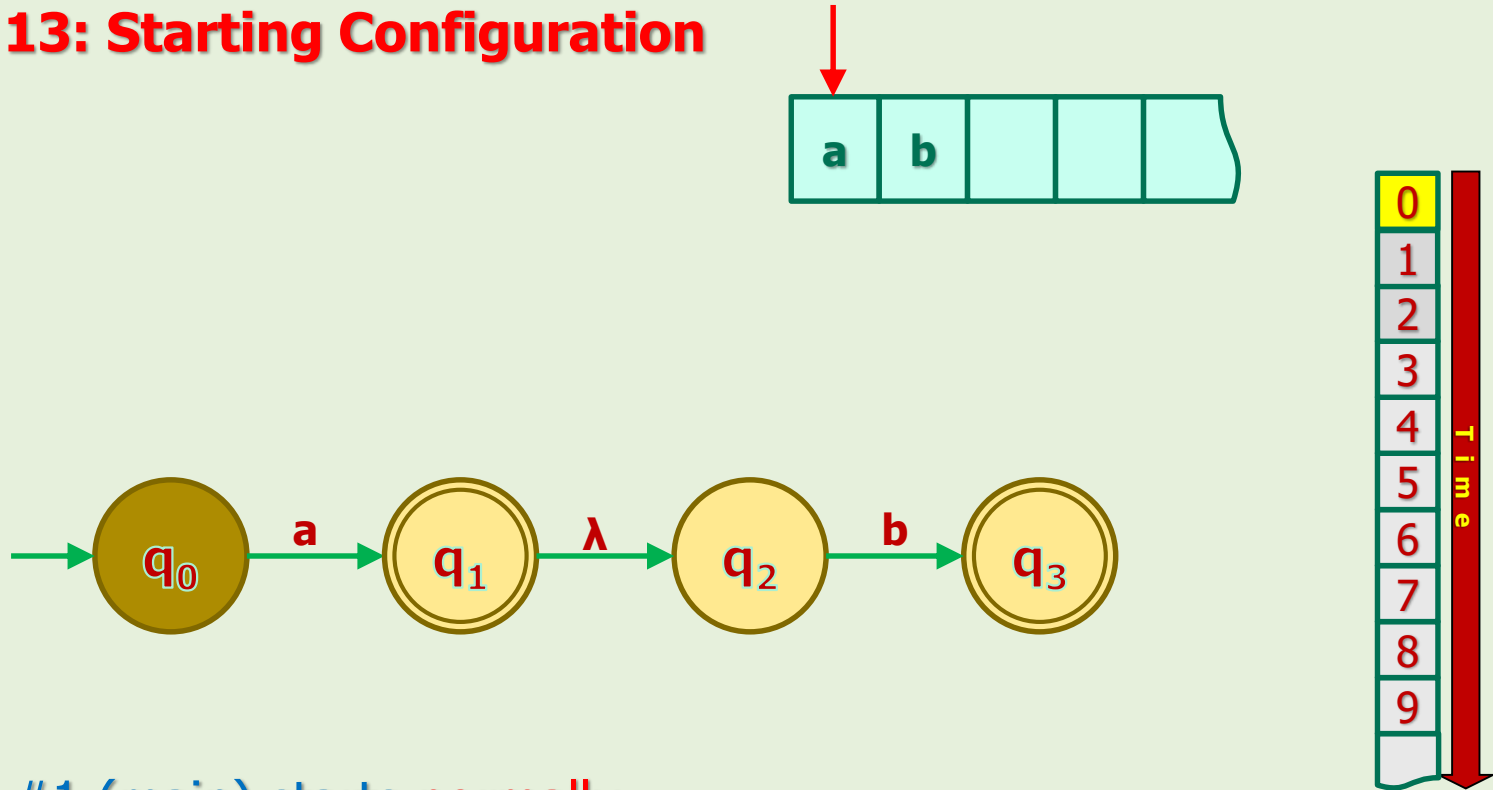
So, process #2 rejects w .



Overall Accepted

λ -Transitions in Action

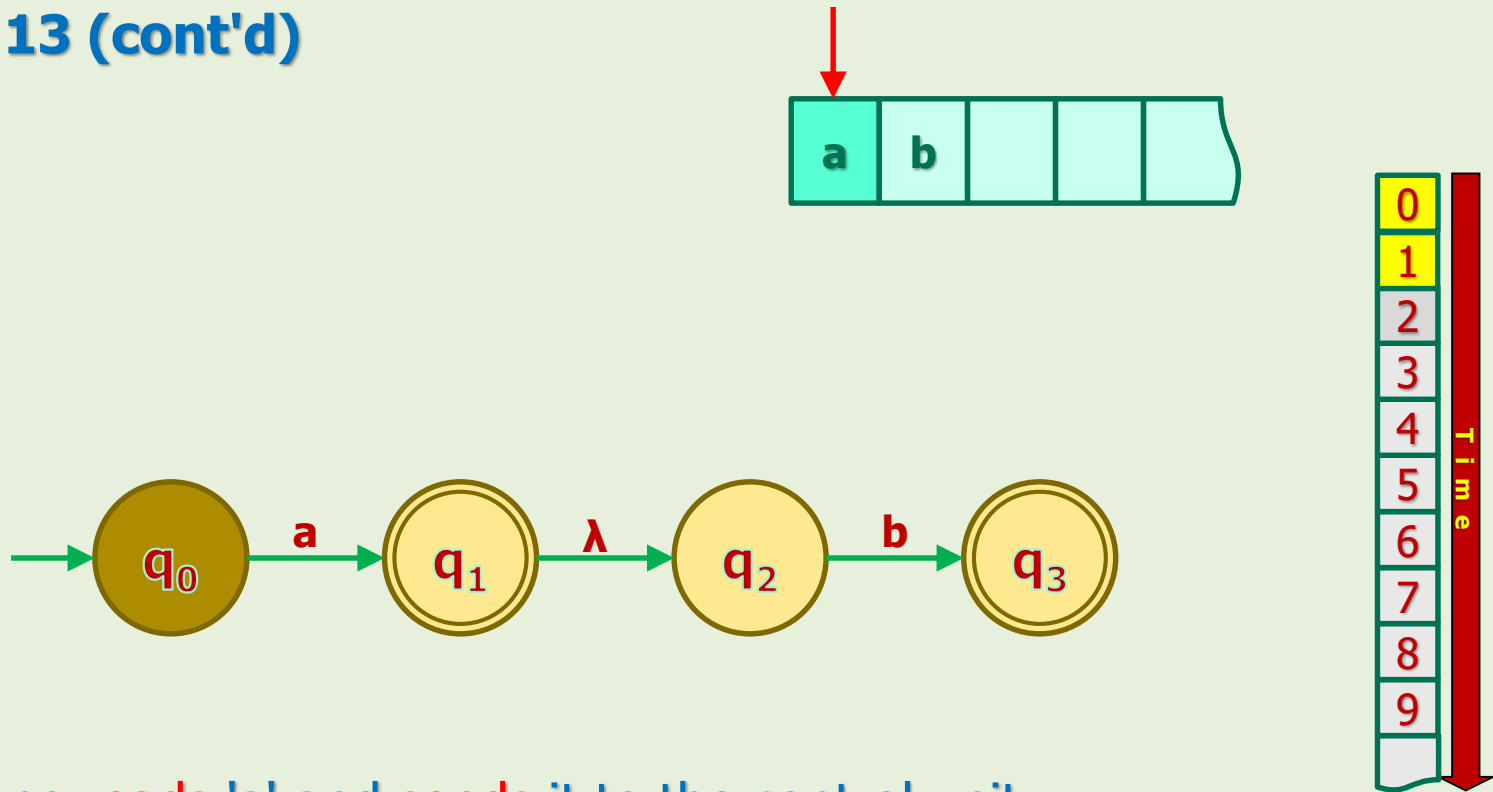
Example 13: Starting Configuration



- Process #1 (main) starts **normally**.

λ -Transitions in Action

Example 13 (cont'd)

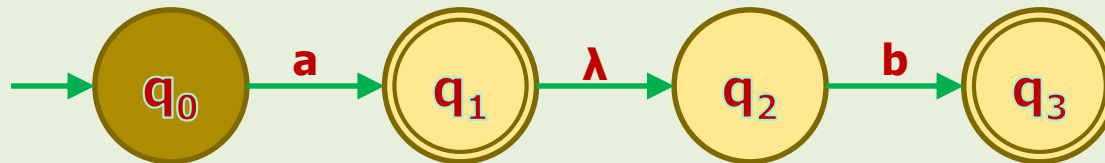
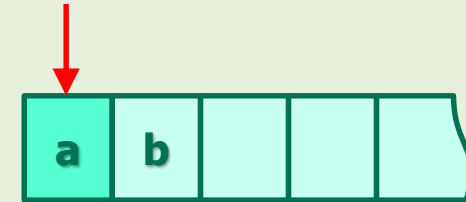


- Input tape **reads** 'a' and **sends** it to the control unit.
- The control unit **makes a decision** based on $\delta(q_0, a) = \{q_1, q_2\}$

λ -Transitions in Action

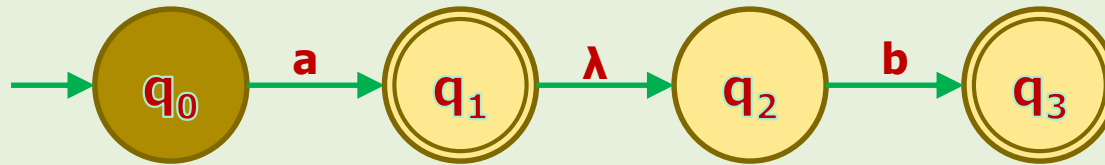
Example 13 (cont'd)

$$\delta(q_0, a) = \{q_1, q_2\}$$



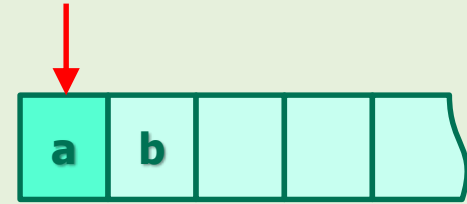
- It encounters two possibilities: transition to q_1 or q_2 .
- So, parallel processing starts!

Process #1

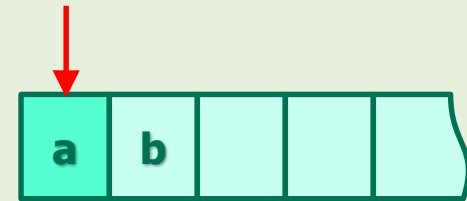
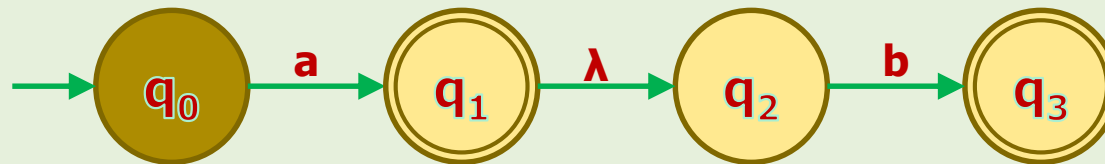


$$\delta(q_0, a) = \{q_1, q_2\}$$

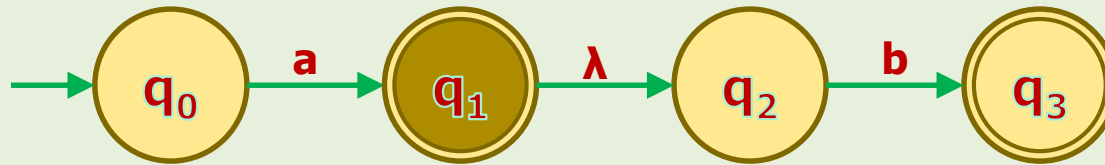
It replicates itself.



Process #2

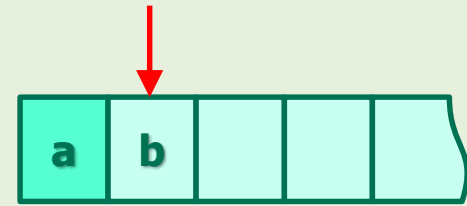


Process #1

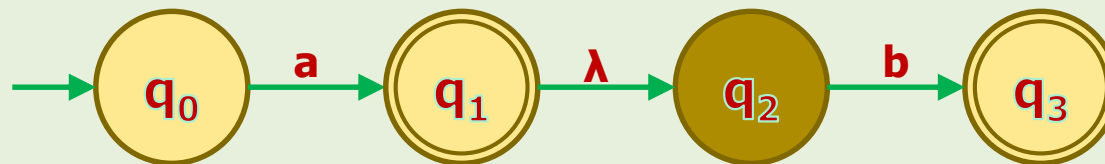


$$\delta(q_0, a) = \{q_1, q_2\}$$

Process #1 consumes 'a' and transits to q_1 .

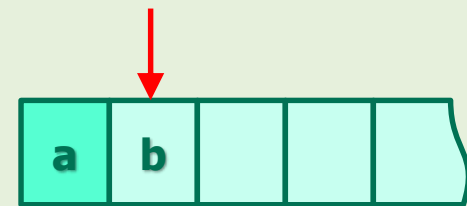


Process #2

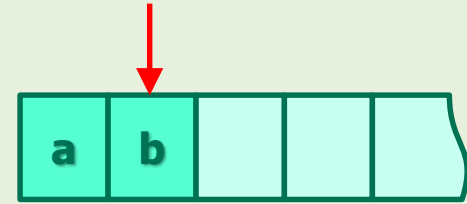
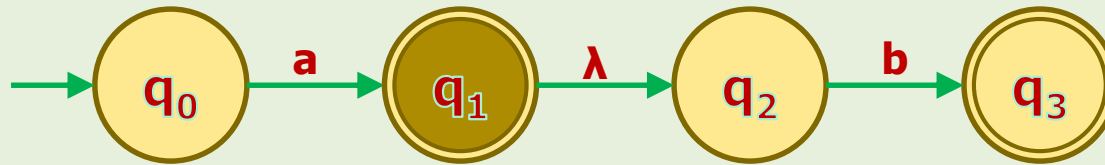


Process #2 consumes 'a' and transits to q_2 .

This is the end of timeframe 1.



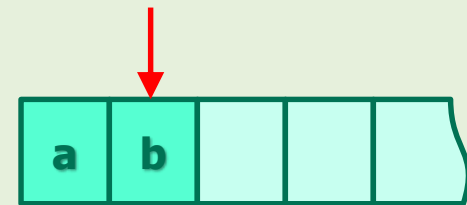
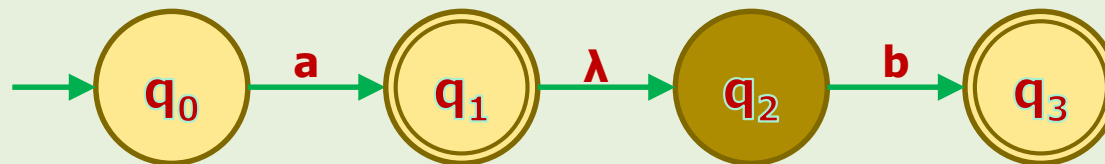
Process #1



The symbol 'b' is **read** and **sent** to the control unit.

Process #1 calculates $\delta(q_1, b) = \{q_3\}$.

Process #2

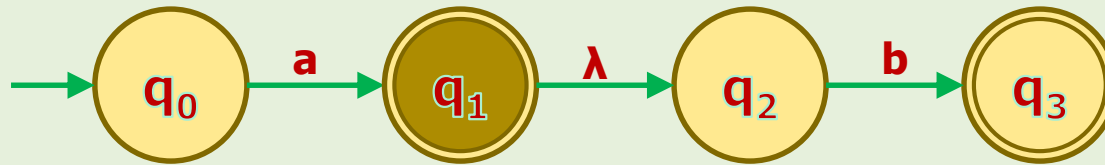


The symbol 'b' is **read** and **sent** to the control unit.

Process #2 calculates $\delta(q_2, b) = \{q_3\}$.

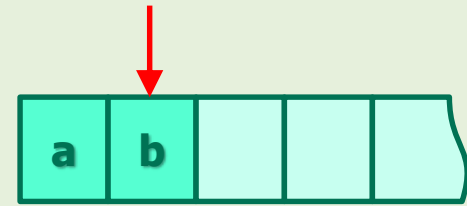


Process #1

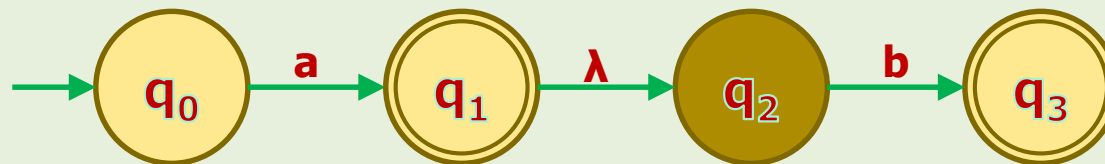


$$\delta(q_1, b) = \{q_3\}$$

Process #1 consumes 'b' and transits to q_3 .

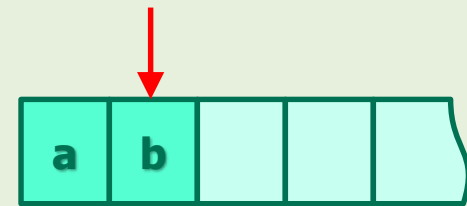


Process #2

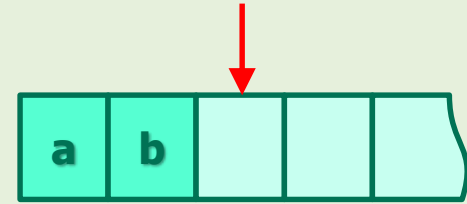
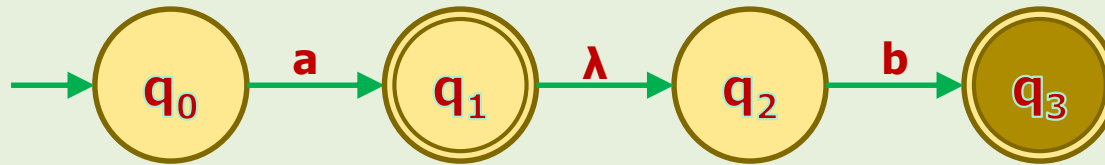


$$\delta(q_2, b) = \{q_3\}$$

Process #2 consumes 'b' and transits to q_3 .

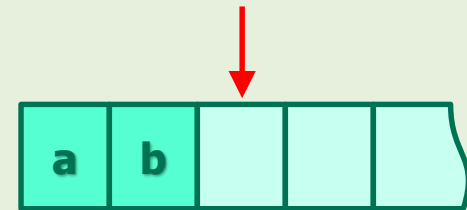
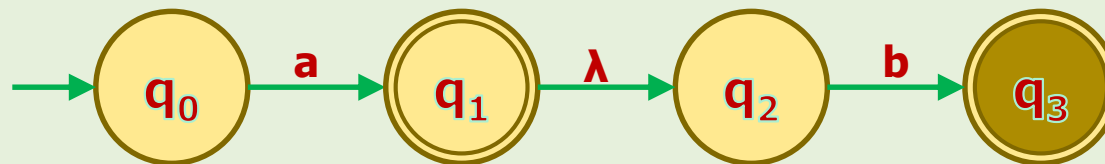


Process #1



Process #1 is out of symbol and has to halt.

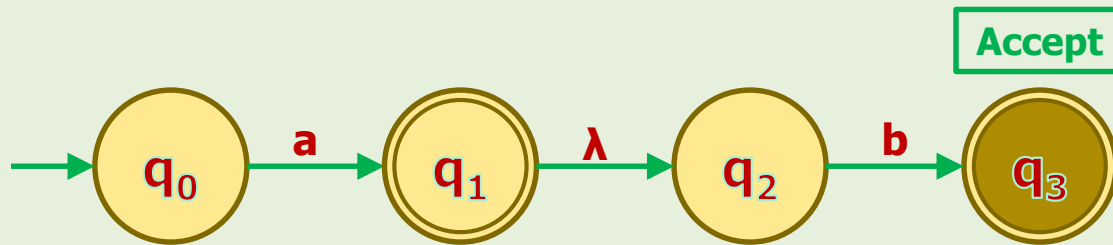
Process #2



Process #2 is out of symbol and has to halt.

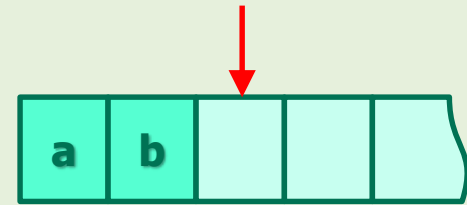


Process #1



Process #1 halts in an accepting state AND all symbols are consumed.

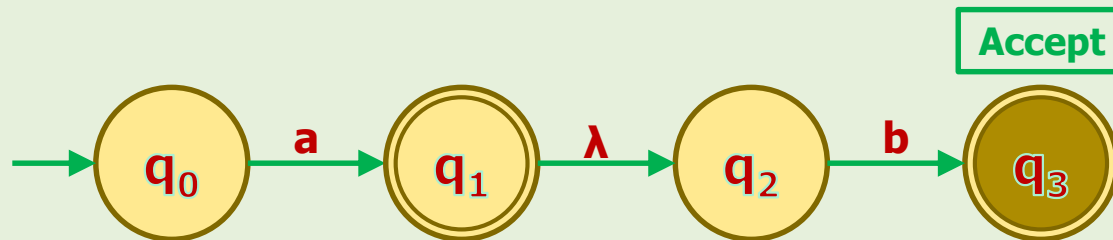
So, process #1 accepts w .



Overall Accepted

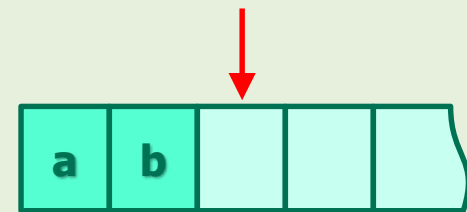


Process #2



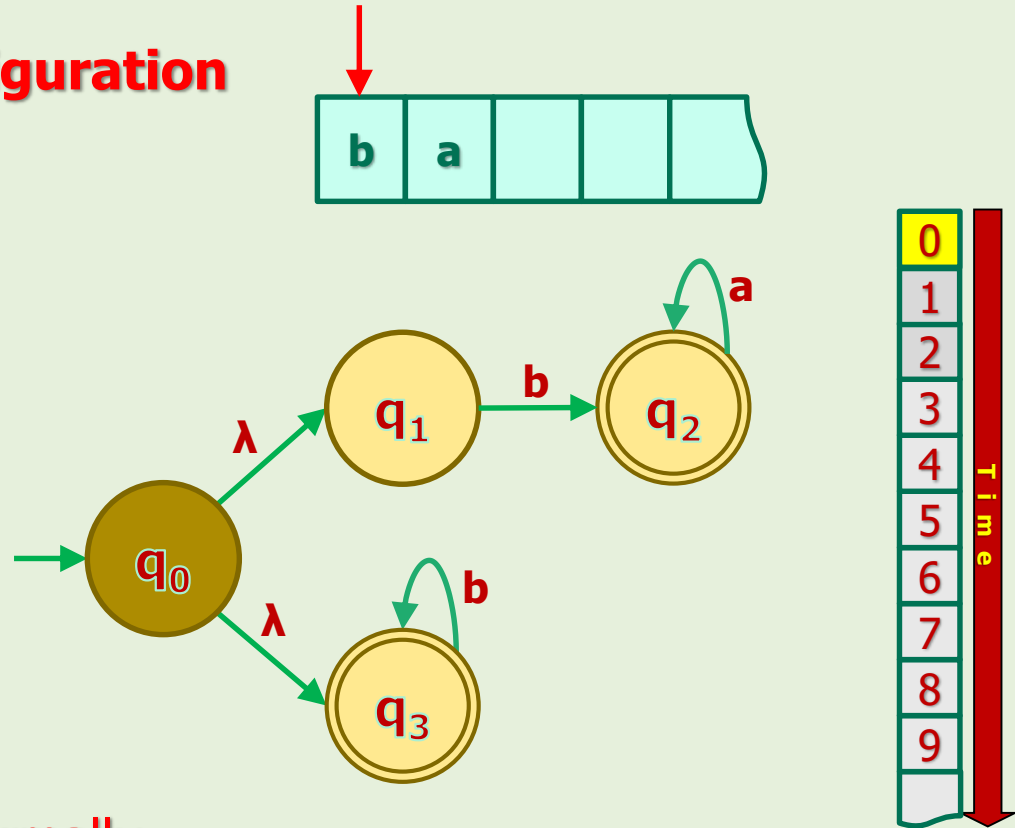
Process #2 halts in an accepting state AND all symbols are consumed.

So, process #1 accepts w .



λ -Transitions in Action

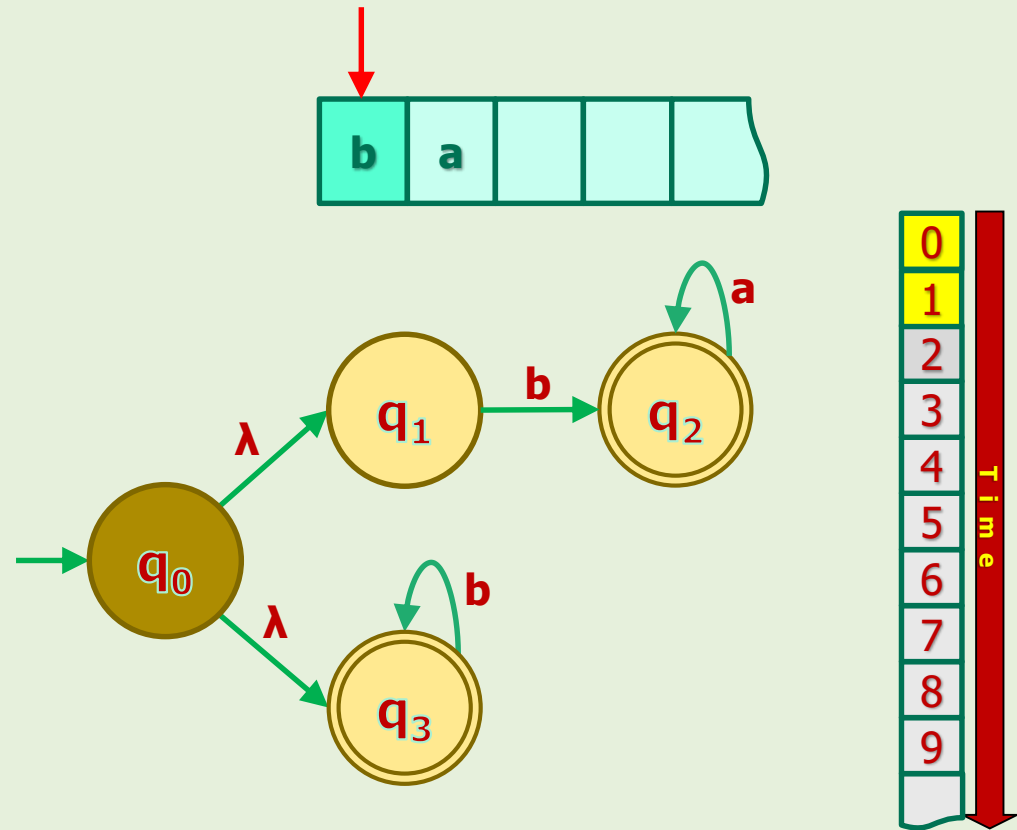
Example 14: Starting Configuration



- Process #1 (main) starts **normally**.

λ -Transitions in Action

Example 14 (cont'd)

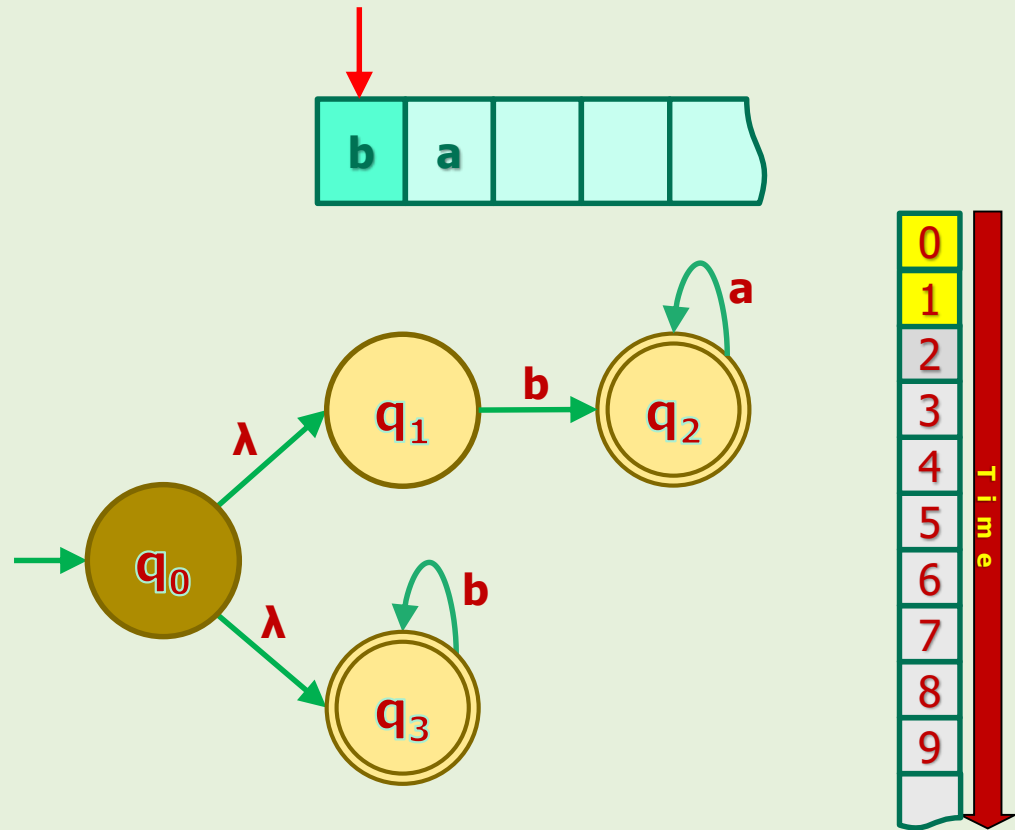


- Input tape **reads** 'b' and **sends** it to the control unit.
- The control unit **makes a decision** based on $\delta(q_0, b) = \{q_2, q_3\}$

λ -Transitions in Action

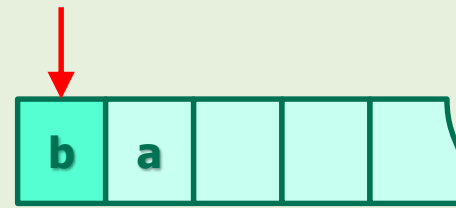
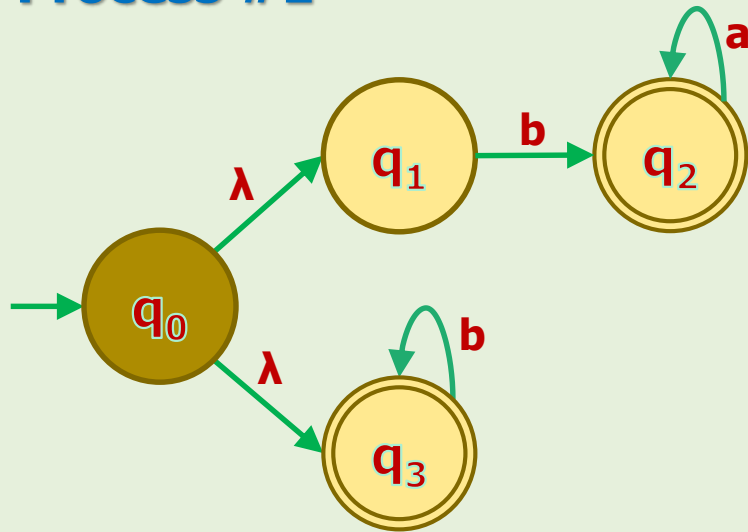
Example 14 (cont'd)

$$\delta(q_0, b) = \{q_2, q_3\}$$



- It encounters two possibilities: transition to q_2 or q_3 .
- So, parallel processing starts!

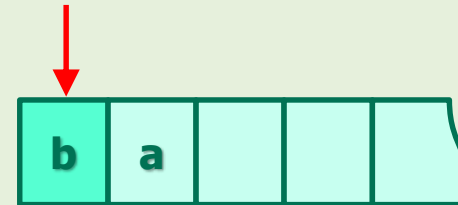
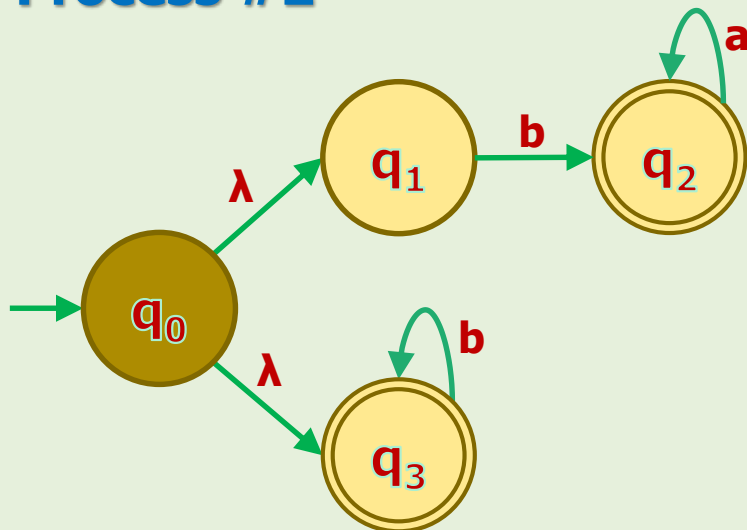
Process #1



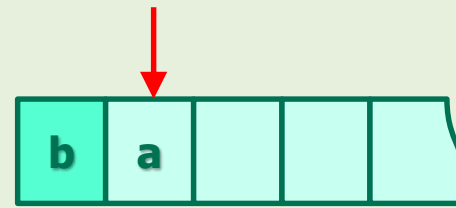
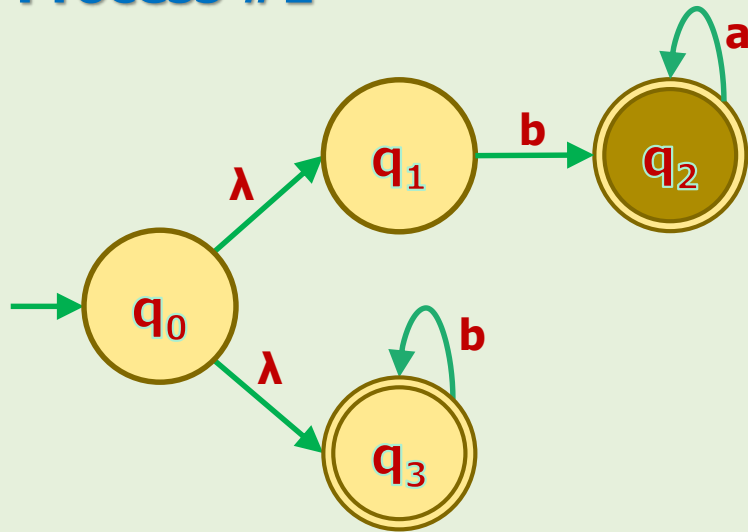
$$\delta(q_0, b) = \{q_2, q_3\}$$

It replicates itself!

Process #2



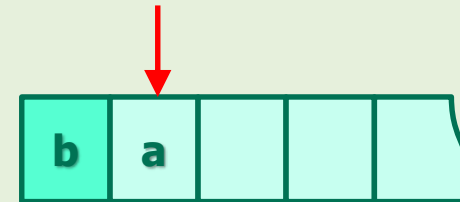
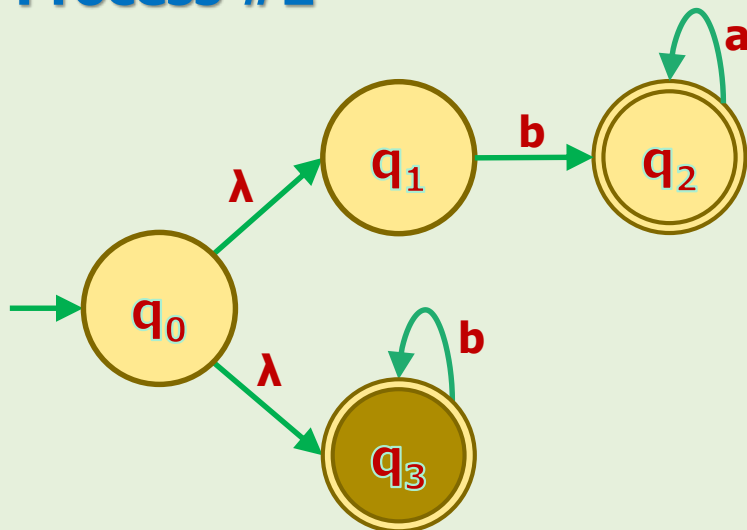
Process #1



$$\delta(q_0, b) = \{q_2, q_3\}$$

Process #1 consumes 'b' and transits to q_2 .

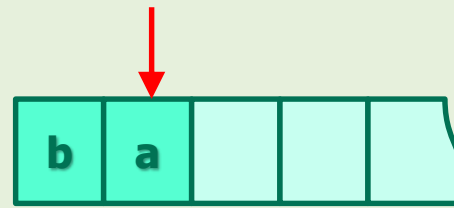
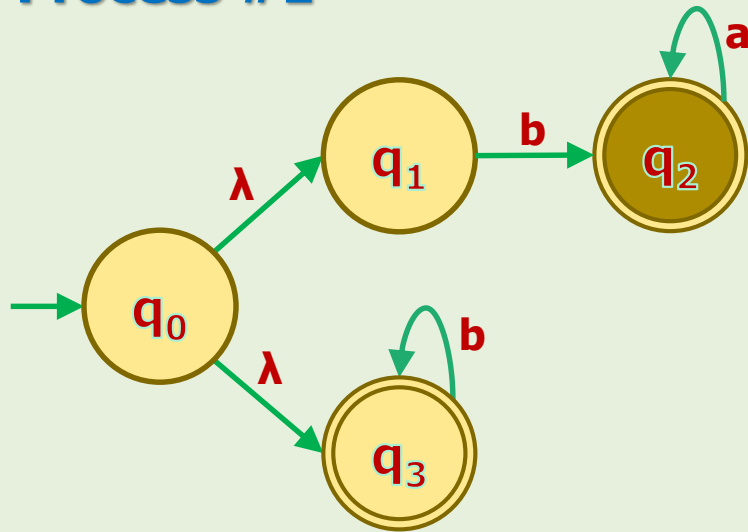
Process #2



Process #2 consumes 'b' and transits to q_3 .



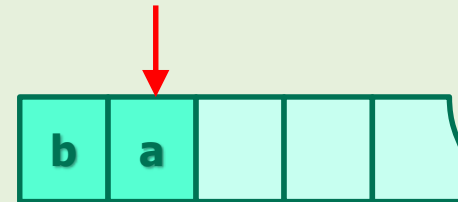
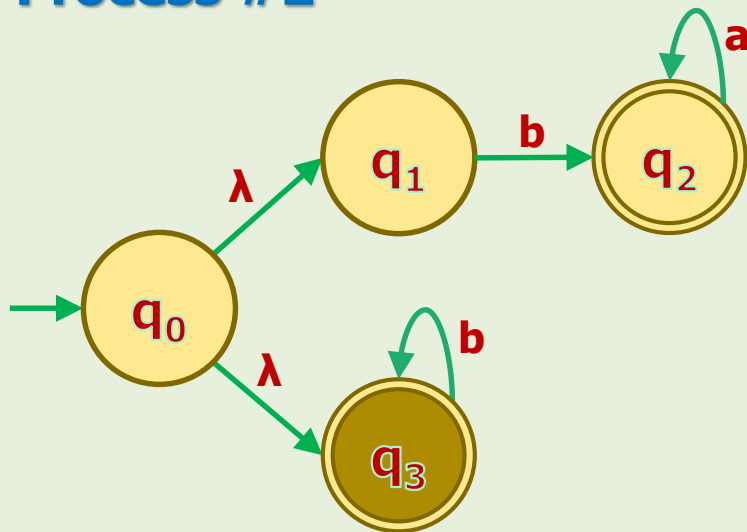
Process #1



The symbol 'a' is **read** and **sent** to the control unit.

It calculates $\delta(q_2, a) = \{q_2\}$

Process #2

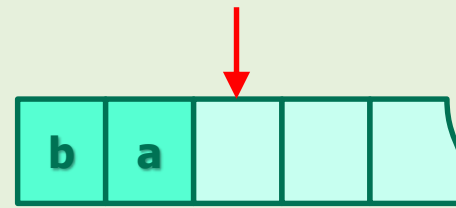
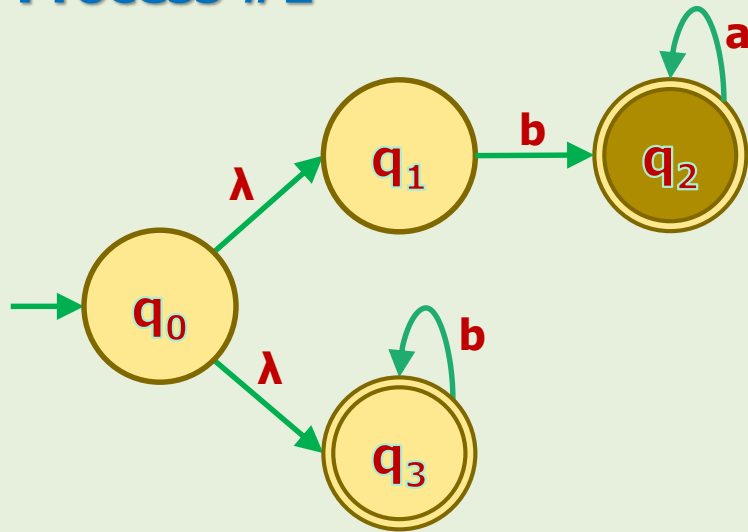


The symbol 'a' is **read** and **sent** to the control unit.

It calculates $\delta(q_3, a) = \{ \}$



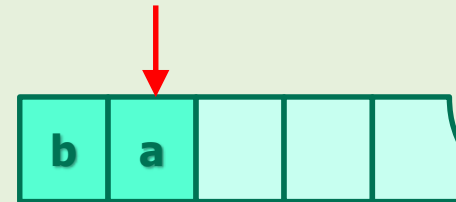
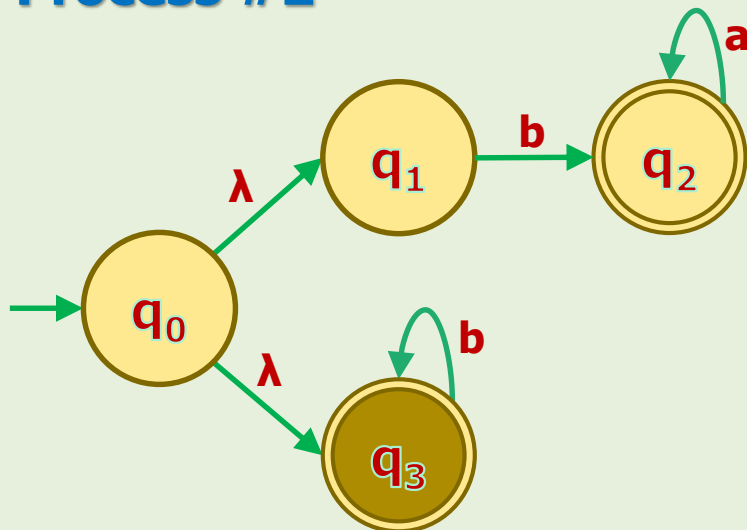
Process #1



Process #1 consumes 'a' and transits to q_2 .

It is out of symbol.

Process #2

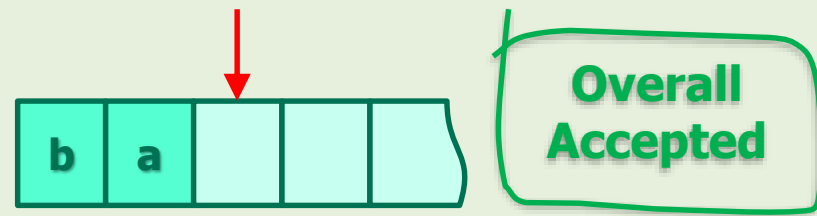
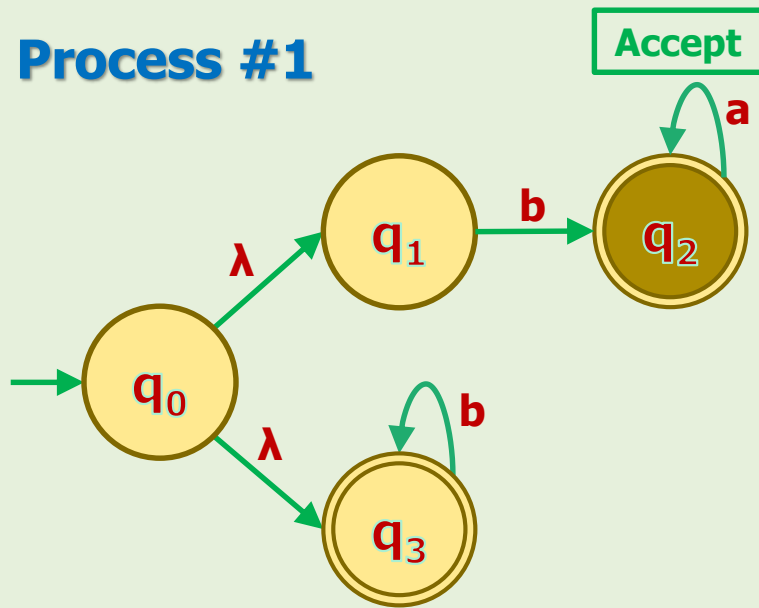


Process #2 has no choice for 'a'.

It has to halt.



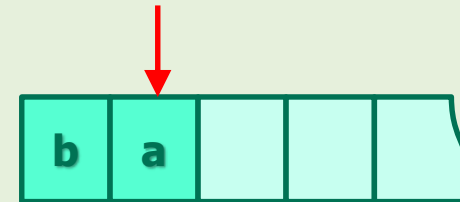
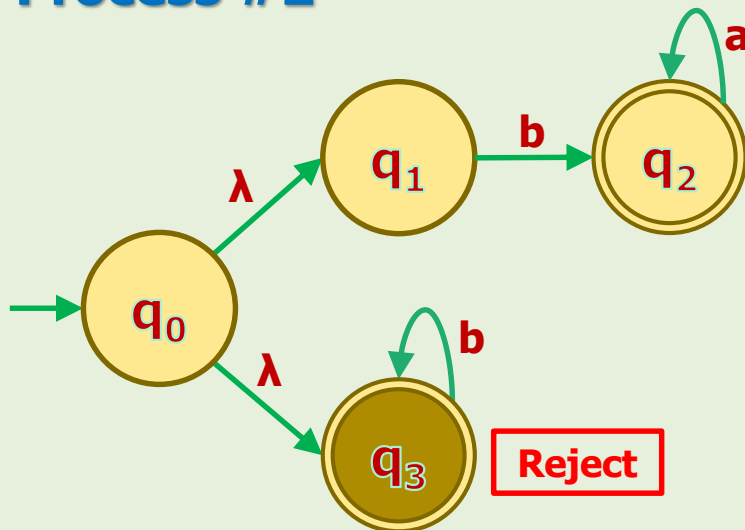
Process #1



Process #1 halts in an accepting state AND all symbols are consumed.

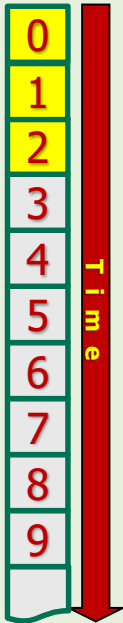
So, process #1 accepts w .

Process #2



Process #2 halts in an accepting state BUT all symbols are not consumed.

So, process #2 rejects w .





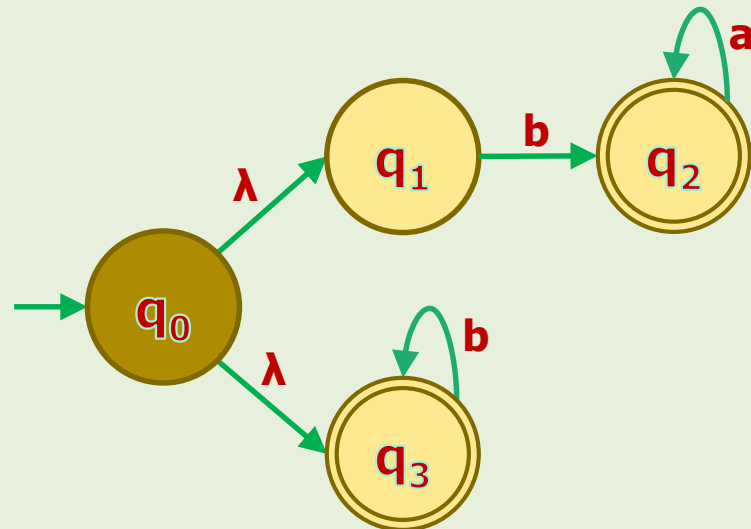
Homework

- Which of the following strings are accepted by this NFA over $\Sigma = \{a, b\}$?
- Draw all processes.

$w = b$

$w = bb$

$w = baa$



6. Definitions

NFAs Transition Function

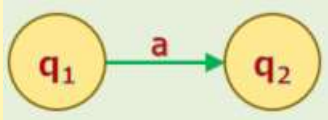
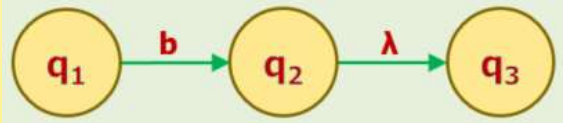
- We've learned that the **range of NFAs** can be zero, one, or more states ...
 - e.g.: $\delta(q_0, a) = \{ \}$, $\delta(q_1, b) = \{q_5\}$, $\delta(q_2, a) = \{q_2, q_5\}$
- Now the question is:
- **How to change DFAs' transition function δ to be suitable for NFAs?**
 - Recall that **DFAs' transition function** is defined as:

$$\delta: Q \times \Sigma \rightarrow Q$$

- We already know that 2^Q is the **power set of Q** and it contains all subsets of Q .
- Therefore, we change the range from Q to 2^Q .

$$\delta: Q \times \Sigma \rightarrow 2^Q$$

Transition Function: **DFAs** vs **NFAs**

Class	Transition	Sub-Rule Example Transition Function
DFAs	 <pre>graph LR; q1((q1)) -- a --> q2((q2))</pre>	$\delta(q_1, a) = q_2$ $\delta : Q \times \Sigma \rightarrow Q$
NFAs	 <pre>graph LR; q1((q1)) -- b --> q2((q2)); q2 -- λ --> q3((q3))</pre>	$\delta(q_1, b) = \{q_2, q_3\}$ $\delta(q_2, a) = \{ \}$ $\delta : Q \times \Sigma \rightarrow 2^Q$

6. Formal Definition of NFAs

- An NFA M is defined by the **quintuple** (5-tuple):

$$M = (Q, \Sigma, \delta, q_0, F)$$

- Where:
 - Q is a finite and nonempty set of states of the transition graph.
 - Σ is a finite and nonempty set of symbols called input alphabet.
 - δ is called transition function and is defined as:

$$\delta : Q \times \Sigma \rightarrow 2^Q$$

δ is **total function**.

- $q_0 \in Q$ is the initial state of the transition graph.
- $F \subseteq Q$ is the set of accepting states of the transition graph.

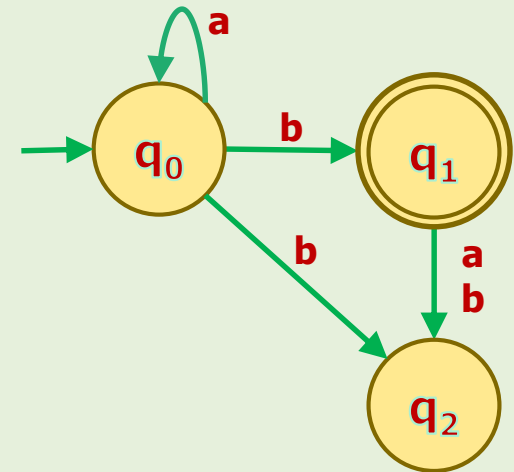
- ⓘ ▪ Except δ , the rest items are the same as DFAs'.

Why δ is Total Function?

- The following example demonstrates why!

Example 15

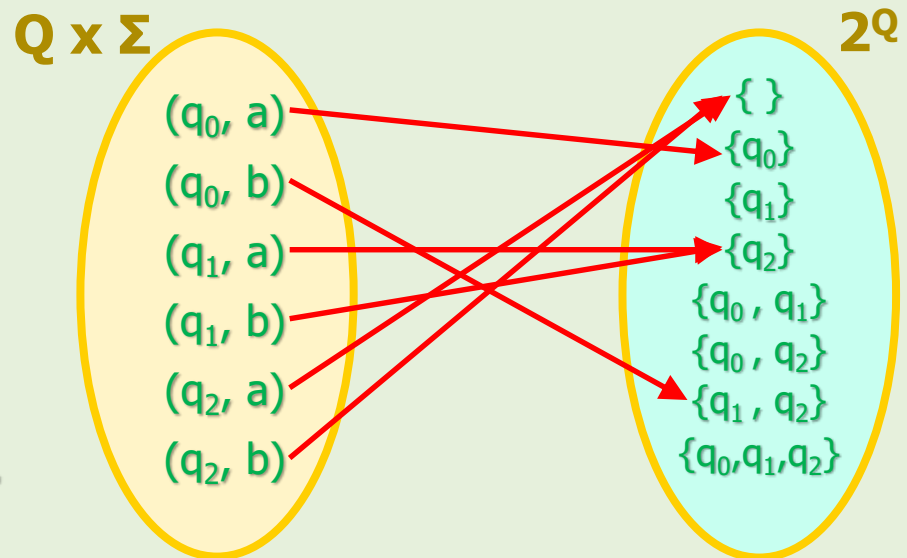
- Write the algebraic notation of the NFA's δ .



Solution

$$\left\{ \begin{array}{l} \delta(q_0, a) = \{q_0\} \\ \delta(q_0, b) = \{q_1, q_2\} \\ \delta(q_1, a) = \{q_2\} \\ \delta(q_1, b) = \{q_2\} \\ \delta(q_2, a) = \{\} \\ \delta(q_2, b) = \{\} \end{array} \right.$$

- Draw the Venn diagram of δ .
- Isn't it total function?



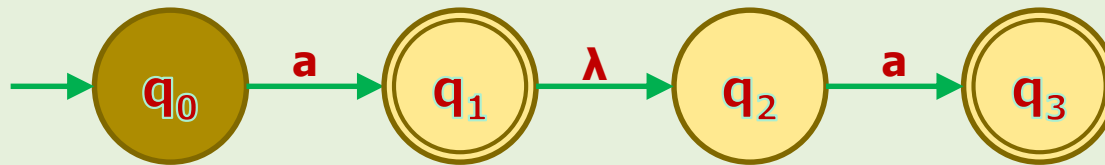
6. Formal Definitions: **NFAs** vs **DFAs**

	NFAs	DFAs
Transition function	$\delta : Q \times \Sigma \rightarrow 2^Q$	$\delta : Q \times \Sigma \rightarrow Q$
Examples	$\delta(q_1, a) = \{q_2, q_5, q_3\}$ $\delta(q_1, b) = \{q_1, q_3\}$ $\delta(q_2, a) = \{ \}$	$\delta(q_1, a) = q_2$
Type of function	Total	Total
Type of processing	Parallel processing	Single processing

Associated Language to NFAs Examples

Example 16

- What is the associated language to the following NFA?



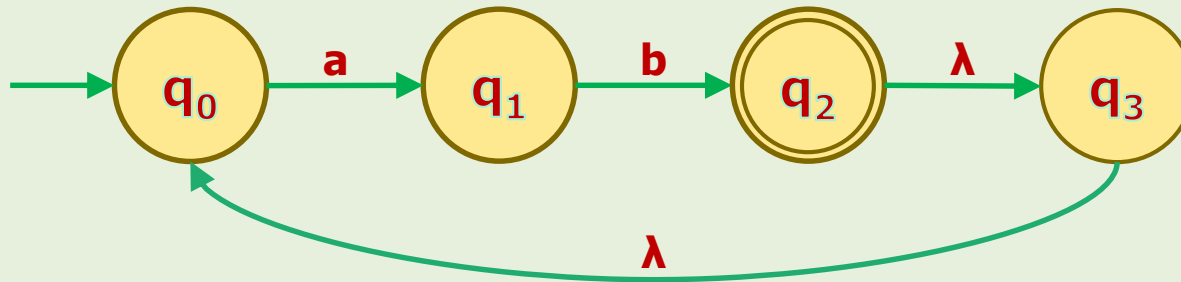
Solution

- $L(M) = \{a, aa\}$

Associated Language to NFAs Examples

Example 17

- What is the associated language to the following NFA?



Solution

- $L = \{ab, abab, ababab, \dots\}$
 $= \{(ab)^n : n \geq 1\}$

NFA Design Example



Example 18

- Design a DFA and an NFA with **3 states** for the following language over $\Sigma = \{a, b\}$.

"The set of all strings that **ends with aa.**"

Homework



1. Let $L = \{a^n b : n \geq 0\}$, and $L' = L (L \cup \{\lambda\})$ over $\Sigma = \{a, b\}$.
Design an NFA with 3 states for accepting L' .

2. Design an NFA for each of the following languages.
 - a. $L = \{a^n b^m a^k : n, m \geq 0, k \geq 1\}$ with 3 states over $\Sigma = \{a, b\}$
 - b. $L = \{(ab)^n (abc)^m : n \geq 0, m \geq 0\}$ over $\Sigma = \{a, b, c\}$

References

1. Linz, Peter, "An Introduction to Formal Languages and Automata, 5th ed.," Jones & Bartlett Learning, LLC, Canada, 2012
2. Michael Sipser, "Introduction to the Theory of Computation, 3rd ed.," CENGAGE Learning, United States, 2013
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