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Non-Regular Languages

(Part 1)

Lecture 24
Day 26/31

CS 154
Formal Languages and Computability
Fall 2019

Agenda of Day 26

- Solution and Feedback of Quiz 9
- Summary of Lecture 23
- Lecture 24: Teaching ...
 - Non-Regular Languages (Part 1)

Solution and Feedback of Quiz 9 (Out of 19)

Section	Average	High Score	Low Score
01 (TR 3:00 PM)	14.29	18	9
02 (TR 4:30 PM)	14.02	18	7
03 (TR 6:00 PM)	15.77	18	12

Summary of Lecture 23: We learned ...

Parse-Trees

- Parse-tree is ...
 - ... an ordered-tree that can be constructed for every string by using the grammar.

Parsers Algorithms

- There are two types of algorithms for parsers:
 - Top-down and bottom-up
- Exhaustive parsing algorithm is ...
 - ... a top-down algorithm that check all possible derivations to find a derivation sequence for a given string.

Exhaustive Parsing Algorithm

- This algorithm has two serious problems:
 - It is extremely inefficient: $O(|P|^{2|w|+1})$
 - It is possible that it never terminates.
- Two good news:
 1. Theorem: there exists an efficient algorithm for every CFG with complexity $O(|w|^3)$.
 2. If we use s-grammar, the efficiency would be $O(|w|)$.

Any Question

Summary of Lecture 23: We learned ...

S-Grammar

- A simple grammar is ...
 - ... a CFG with two restrictions:
 1. All production rules are of the form $A \rightarrow av$
where $A \in V$, $a \in T$, $v \in V^*$

One terminal as prefix and any number of variables as suffix.
 2. Any pair (A, x) occurs only once in all production rules.
- Note that there is no λ .

Ambiguity in Grammars

- Ambiguity of grammars ...
... happens when for some strings in the language, we can construct two or more parse-tree.

Any Question

Objective of This Lecture

- We defined "regular languages" as ...

A language is called regular if there exists a ...

- ... DFA/NFA to accept it.
- ... REGEX to represent it.
- ... regular grammar to generate it.

- But the most interesting languages are non-regular.
- The main question of this lecture is:

How TO PROVE a language is NON-REGULAR?

- Obviously, we cannot say:

L is non-regular because I CANNOT construct a
DFA/NFA/REGEX/regular grammar for it!

Objective of This Lecture

- Before, we learned a **heuristic technique** to figure out a language was non-regular.
 - We looked at the **language's strings pattern** and if it **needed** some kind of **memory or counter**, then it could not be regular.
- But this is **NOT** a mathematical proof!
- Also, in some cases, **we might make mistake**.
 - e.g.: $L = \{w : w \text{ has an equal number of } ab \text{ and } ba\}$ is regular!
- So, in this lecture we are looking for a ...
... **solid technique to prove a language is NON-REGULAR.**
- At first, we introduce an **important property of infinite regular languages.**

A Property of Infinite Regular Languages

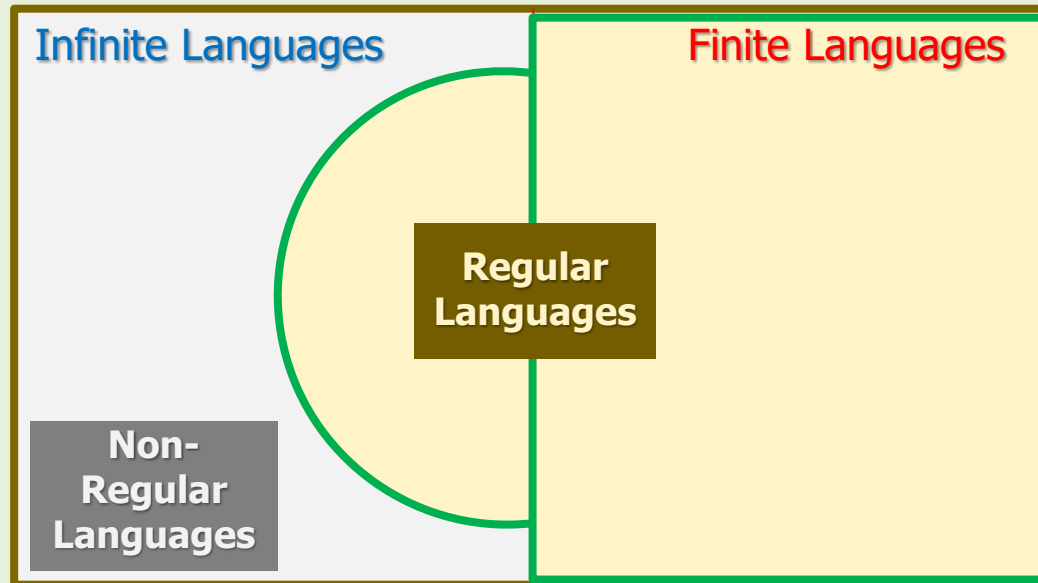
Required Background

1. The concept of regular and non-regular languages
2. Proof by contradiction
3. Cycle and simple cycle definitions in graphs
4. One-dimensional projection of a walk
5. Pigeonhole principle
(will be covered shortly!)

Regular and Non-Regular Languages

Recap

U = All Formal Languages



Proof by Contradiction

Recap from Math 42

- Logically, **proving a theorem** means to assume the truth of some statements (e.g.: p) and **entailing** the truth of another statement (e.g.: q)
- Sometimes, it is **hard** to follow this path.
- In these cases, we might use the following logical equivalency:

Contrapositive

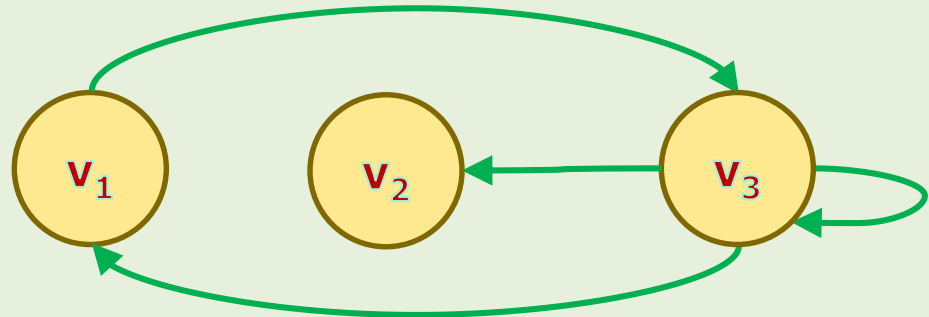
$$p \rightarrow q \equiv \sim q \rightarrow \sim p$$

- In fact, we prove that if the negation of the desired result (e.g. $\sim q$) is true, then it **leads to a contradiction**.
- And to resolve this contradiction, we have no choice except blaming our assumption that was " $\sim q$ is true". Therefore, $q \equiv T$.
- This technique is called "**proof by contradiction**".

Cycle

Recap

- A walk from a vertex (called **base**) to itself with **no repeated edges**.
- But: Walk + No repeated edges = **path**
- **Rewording**: A cycle is a **path** from a vertex (called **base**) to itself.



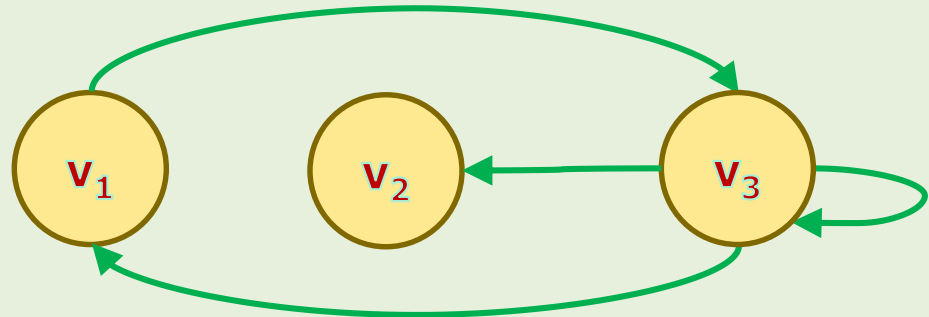
Examples 1

- Walk 1: $(v_3, v_1), (v_1, v_3)$
- Walk 2: $(v_1, v_3), (v_3, v_3), (v_3, v_1)$
- Walk 3: (v_3, v_3)

Simple Cycle

Recap

- A cycle that no vertex other than the base is repeated.
- ⚠ ▪ In other words, in a simple cycle, all vertices (except the base) and all edges are visited uniquely.



Examples 2

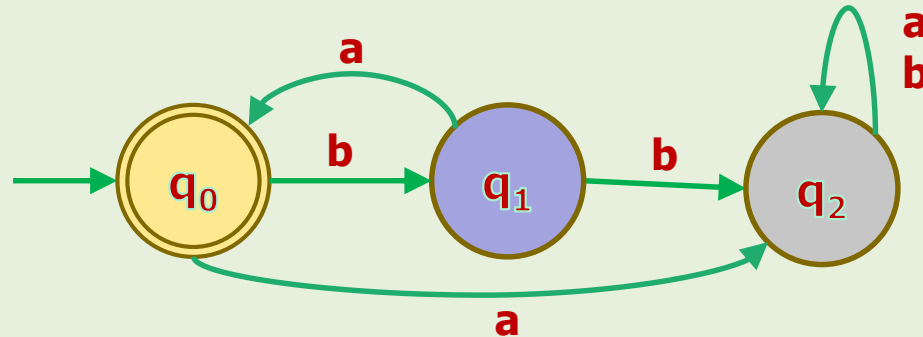
- Walk 1: $(v_1, v_3), (v_3, v_1)$
- Walk 2: $(v_3, v_1), (v_1, v_3)$
- Walk 3: (v_3, v_3)

One-Dimensional Projection of a String

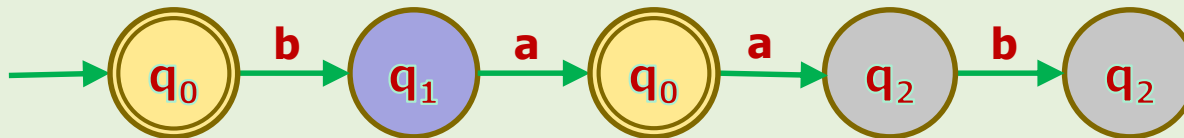
Recap

Example 3

- Given following DFA with 3 states over $\Sigma = \{a, b\}$:



- Show one-dimensional projection of $w = \text{baab}$.



- Every string has its own one-dimensional projection.
- Note that $w \notin L$. How do we know that?

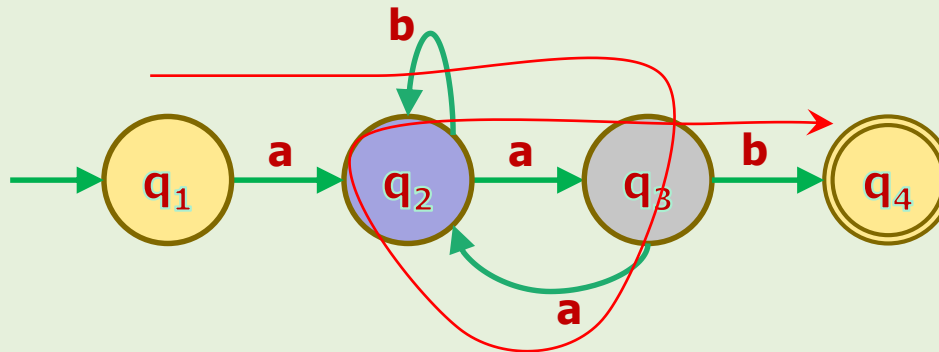


One-Dimensional Projection of a Walk

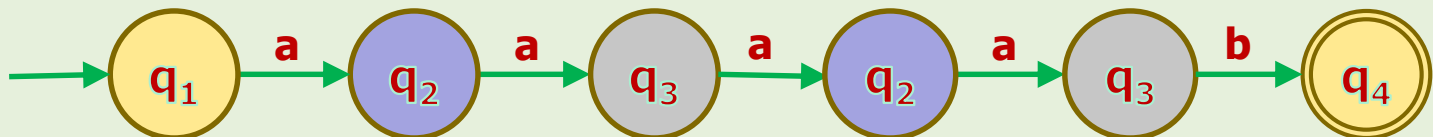
Recap

Example 4

- Given following NFA with 4 states over $\Sigma = \{a, b\}$:



- Show one-dimensional projection of $w = \text{aaaab}$.



- In this example, q_2 is the **first repeated state**.

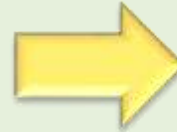


Pigeonhole Principle

Pigeonhole Principle

Example 5

- If we have 10 pigeons and 9 pigeonholes (boxes), then one pigeonhole must contain more than one pigeon.



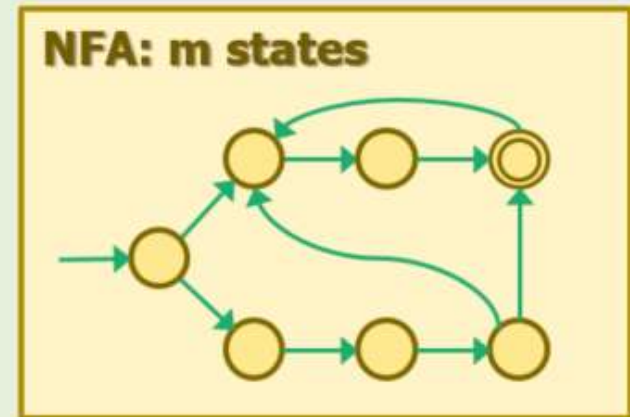
Pigeonhole Principle

If we put n objects (pigeon) into m boxes (pigeonholes) &&
 $n > m$

 \therefore At least one box must contain more than one object.

- Reference: https://en.wikipedia.org/wiki/Pigeonhole_principle

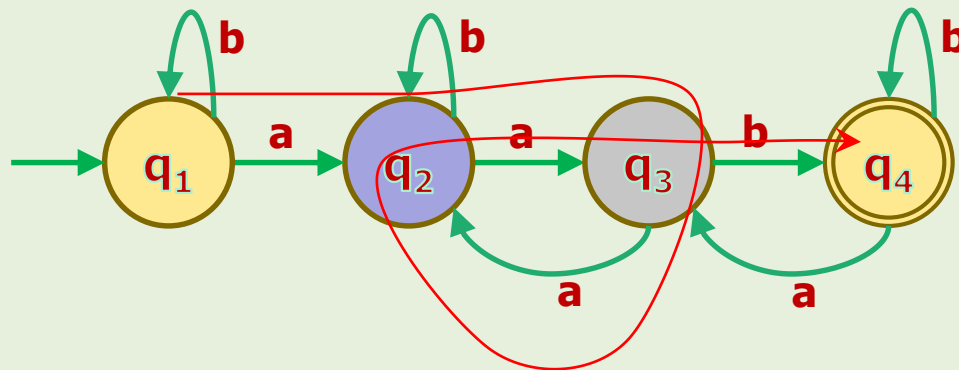
What is Pigeonhole Principle and DFAs Relationship!



Pigeonhole Principle and DFAs Relationship

Example 6

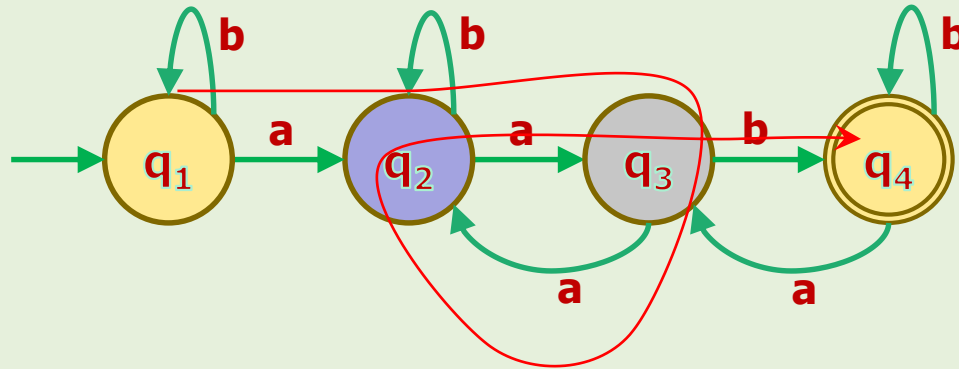
- Given following DFA with 4 states.



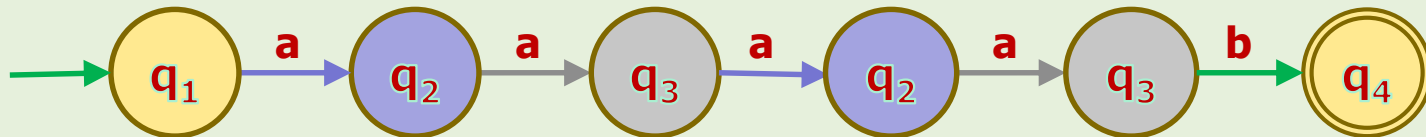
- Consider the walk of $w = \text{aaaab}$. ($|w| = 5$)
- Can we conclude that:
At least one state must be visited more than once.
- Yes, because the size of the string is bigger than the number of states.

Pigeonhole Principle and DFA's

Example 6 (cont'd) $w = \text{aaaab}$



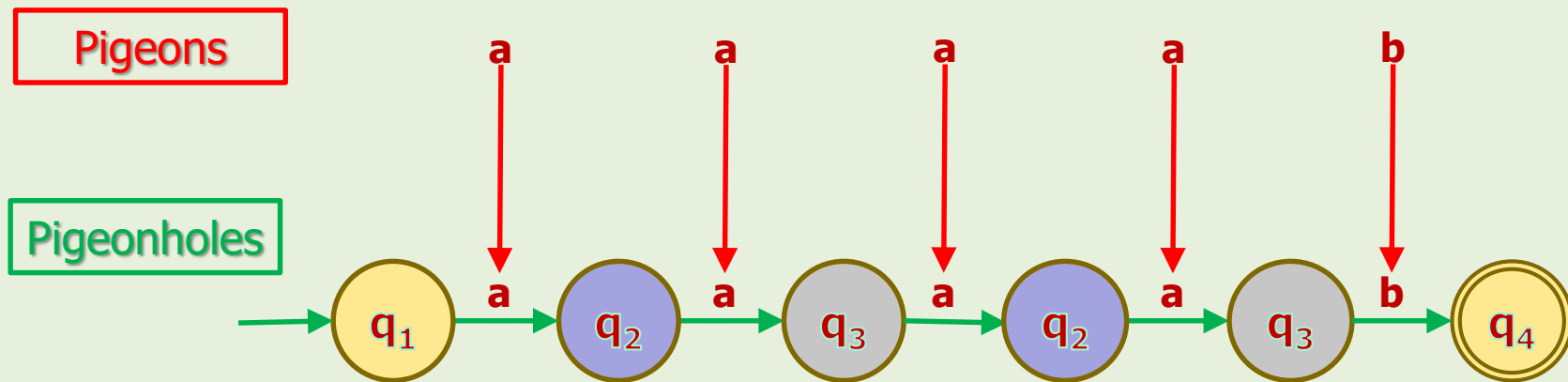
- Now, let's show the walk by one-dimensional projection method to investigate our guess.



- q_2 and q_3 are visited twice.

What is Pigeon and what is Pigeonhole?

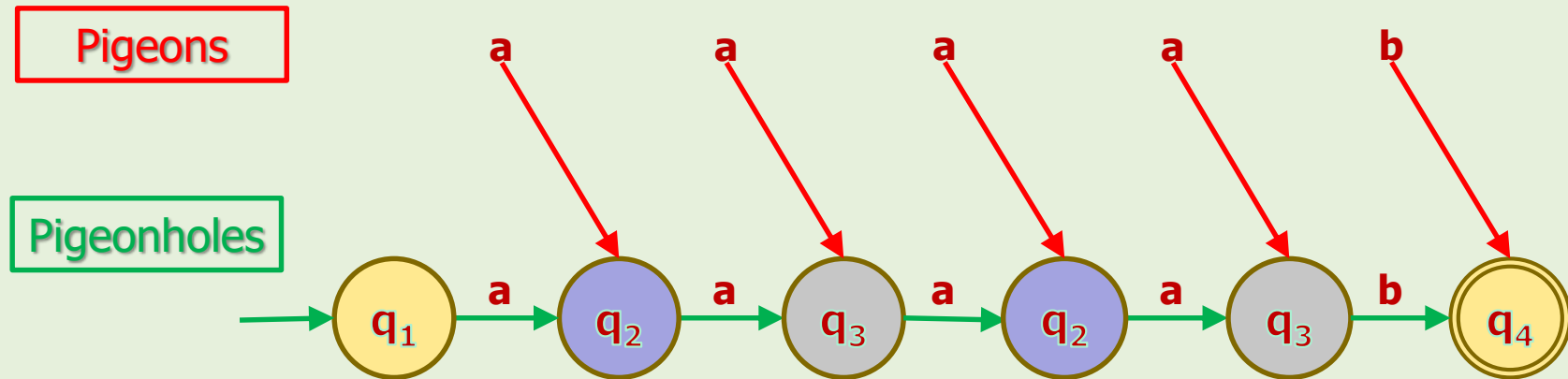
- Pigeons are the symbols of the string $w = \text{aaaab}$.
- Pigeonholes are the transitions.



- The edges don't look like HOLES!
- But states do!

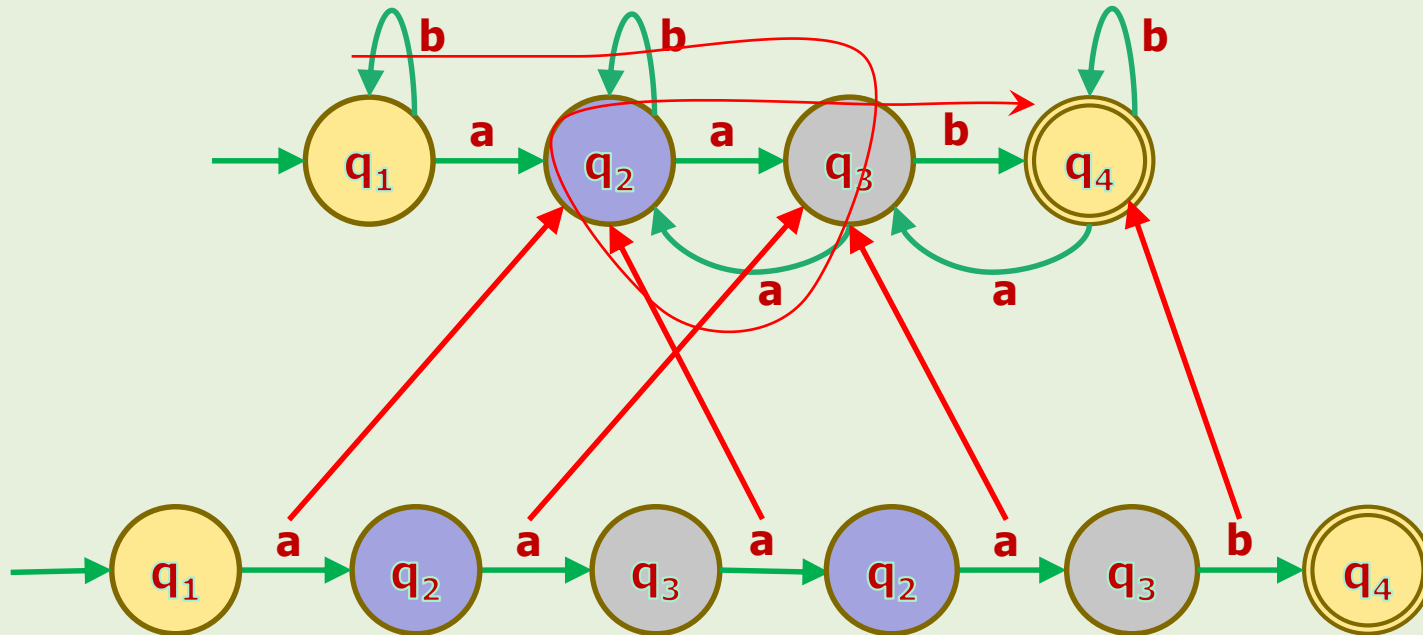
What is Pigeon and what is Pigeonhole?

- The states give us a better feeling of pigeonholes!
- Therefore, we might consider states as pigeonholes.



- Note that in one-dimensional projection, q_0 (q_1 in this example), does not have any role.
- The first repeated-state in this example is q_2 .
- Now, let's see this relationship in the original transition graph.

What is Pigeon and What is Pigeonhole?



- So, we can consider the edges or the states right after them as the pigeonholes.
- In this lecture, we'll switch between these two based on the context.

Pigeonhole Principle and DFA's

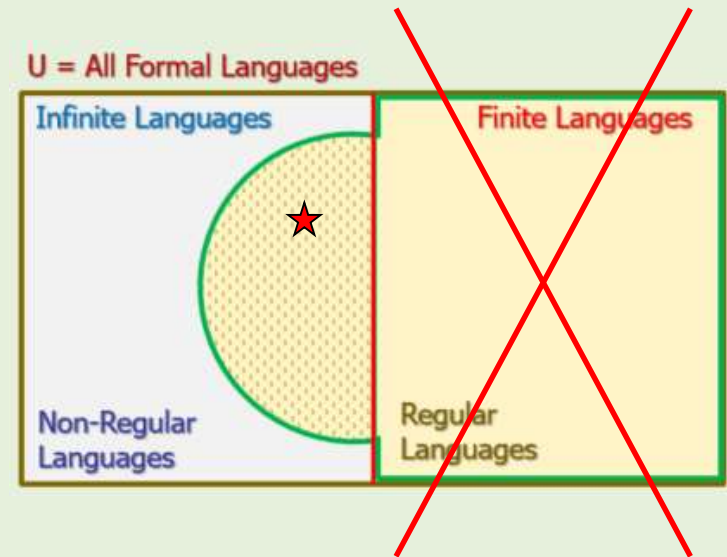
Conclusion

If a DFA has m states, and
we process a string w whose size is $|w| \geq m$,
then by the pigeonhole principle,
at least one state should be visited more than once.

A Property of Infinite Regular Languages

A Property of Infinite Regular Languages

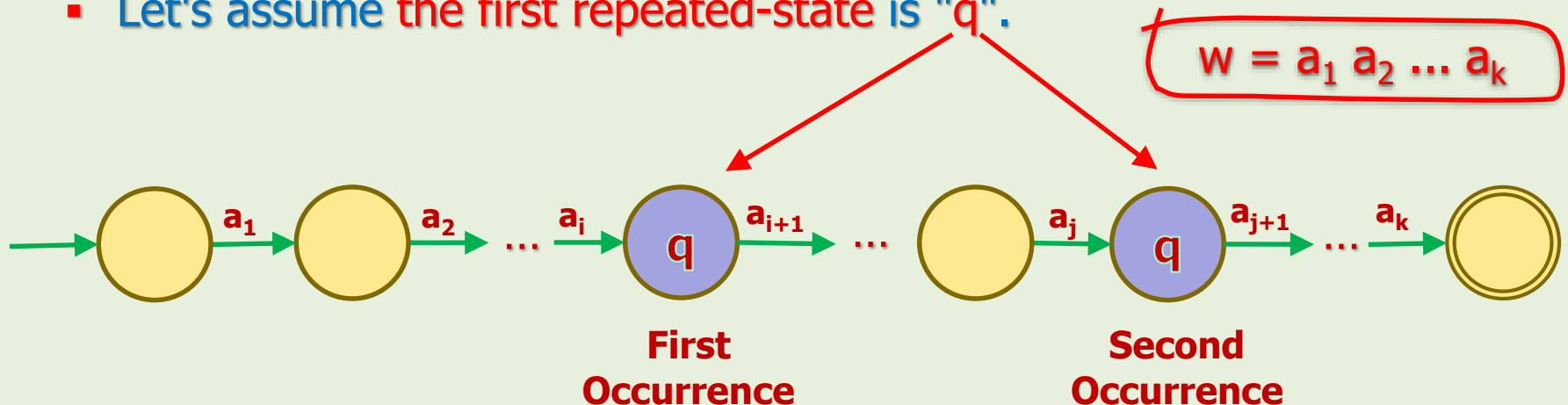
- Consider L as an INFINITE REGULAR language.
- Since L is regular, so, there exists a DFA that accepts it.
- Let's assume this DFA has m states (that should be a finite number).



- Take the general string $w = a_1 a_2 \dots a_k \in L$ whose size is $|w| \geq m$.
- Since $|w| \geq m$, therefore, based on pigeonhole principle, in the walk of w ,
at least one state is visited more than once.

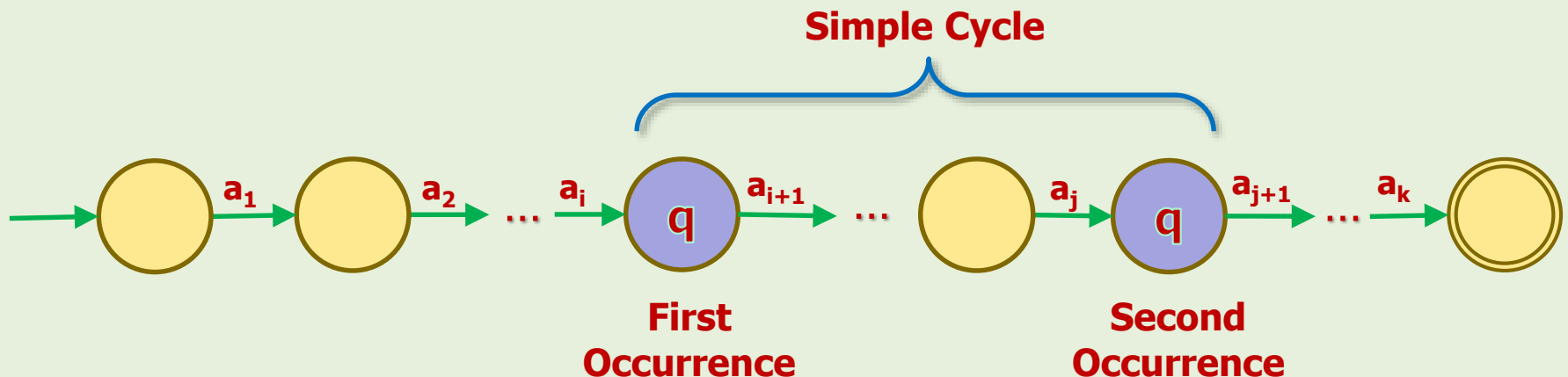
A Property of Infinite Regular Languages

- The following graph is the **one-dimensional projection** of w .
- 💡 ▪ Why is the last state **accepting-state**?
 - Because $w \in L$, therefore the last state must be **accepting-state**.
- 💡 ▪ Can there be any **other accepting-state**?
 - Of course! Any state can be accepting-state.
- Let's assume the first repeated-state is " q ".



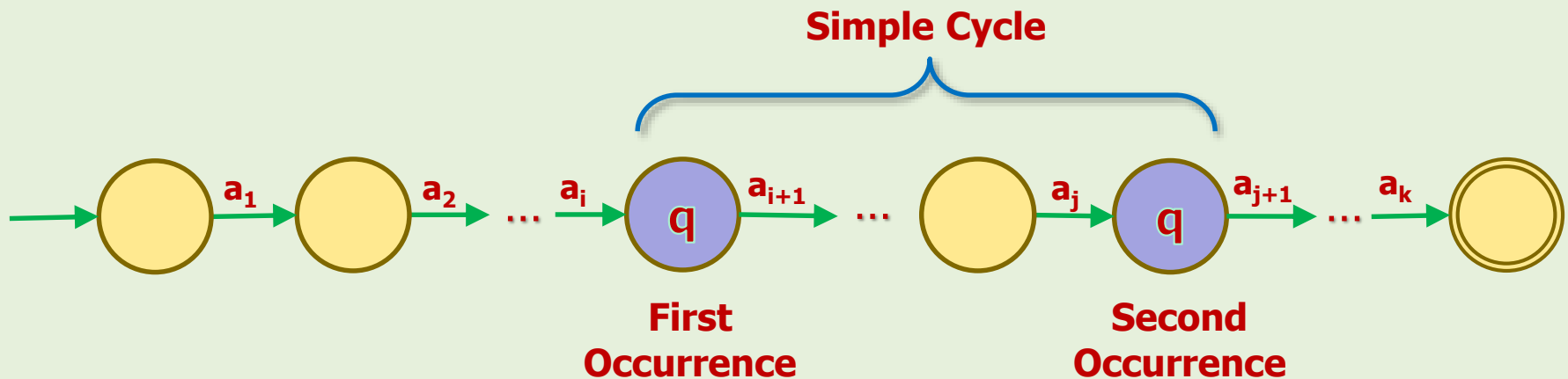
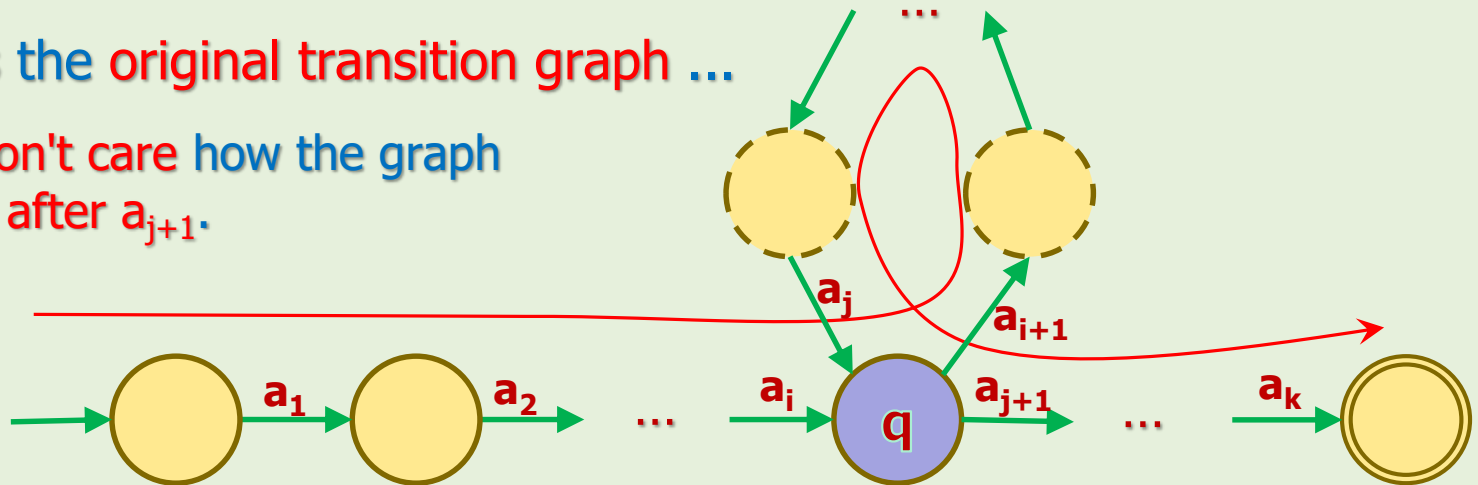
A Property of Infinite Regular Languages

- ⚠ Note that **between two q 's**, there is **no nested repeated-states**.
 - We can always pick the first repeated state in which there is **no nested repeated-states**.
- Therefore, if we show the **original transition graph**, this portion must be a **"simple cycle"**.



A Property of Infinite Regular Languages

- Here is the original transition graph ...
 - We don't care how the graph looks after a_{j+1} .

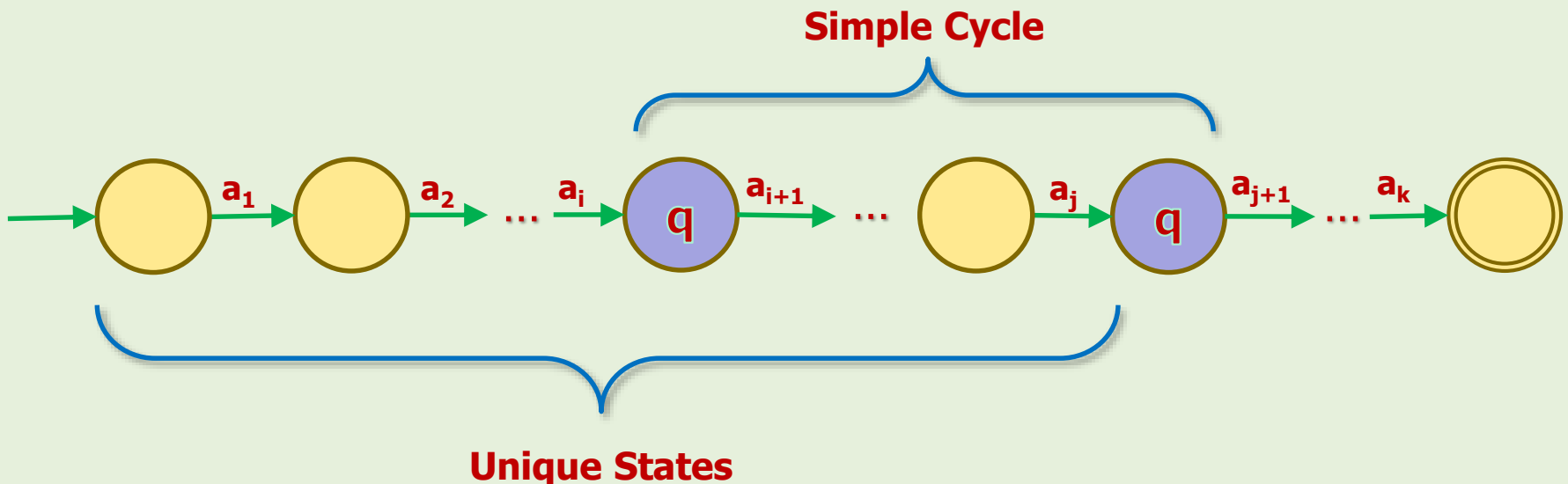


A Property of Infinite Regular Languages

- Let's review the facts we have so far:

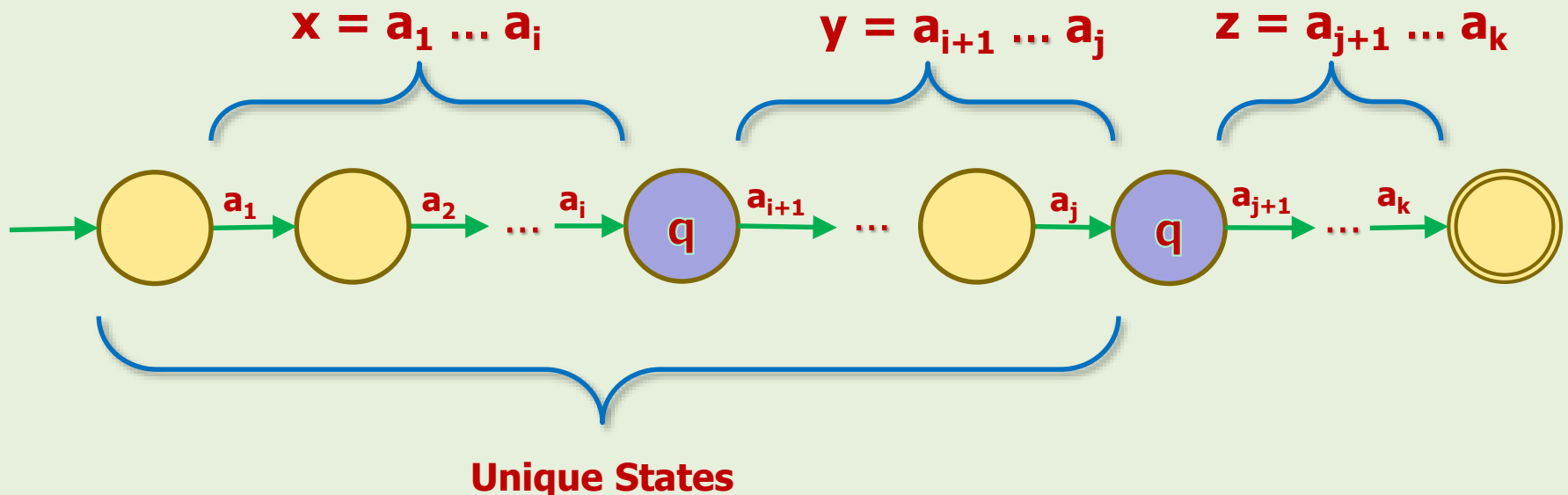
- From a_1 to a_i , we have unique states (visited once) because we assumed q is the first repeated-state.
- From a_{i+1} to a_j , we have unique states because it is a simple cycle. (Only q (the base) is repeated!)

- ⓘ Therefore, we have unique states from a_1 to a_j .



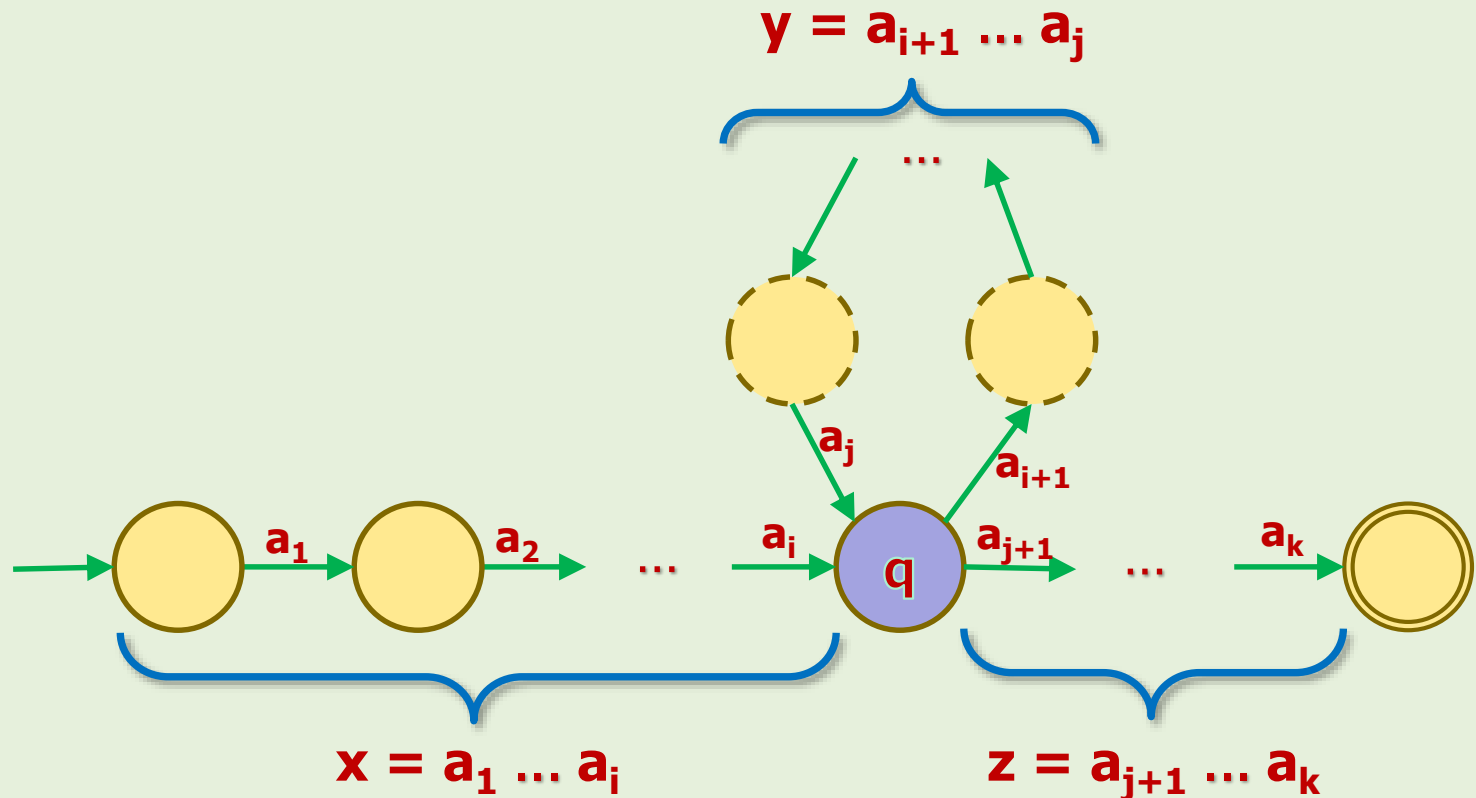
A Property of Infinite Regular Languages

- Now, let's **name** different portions of the string:
- We can split **string** w as xyz .
(x , y , and z are **variables** for **substrings**.)
- Ⓢ ▪ Note that **y** corresponds to substring between two q 's.



A Property of Infinite Regular Languages

- Now let's see how x , y , and z looks in the original transition graph.



! Important Questions

1. Is this true: $|xy| \leq m$

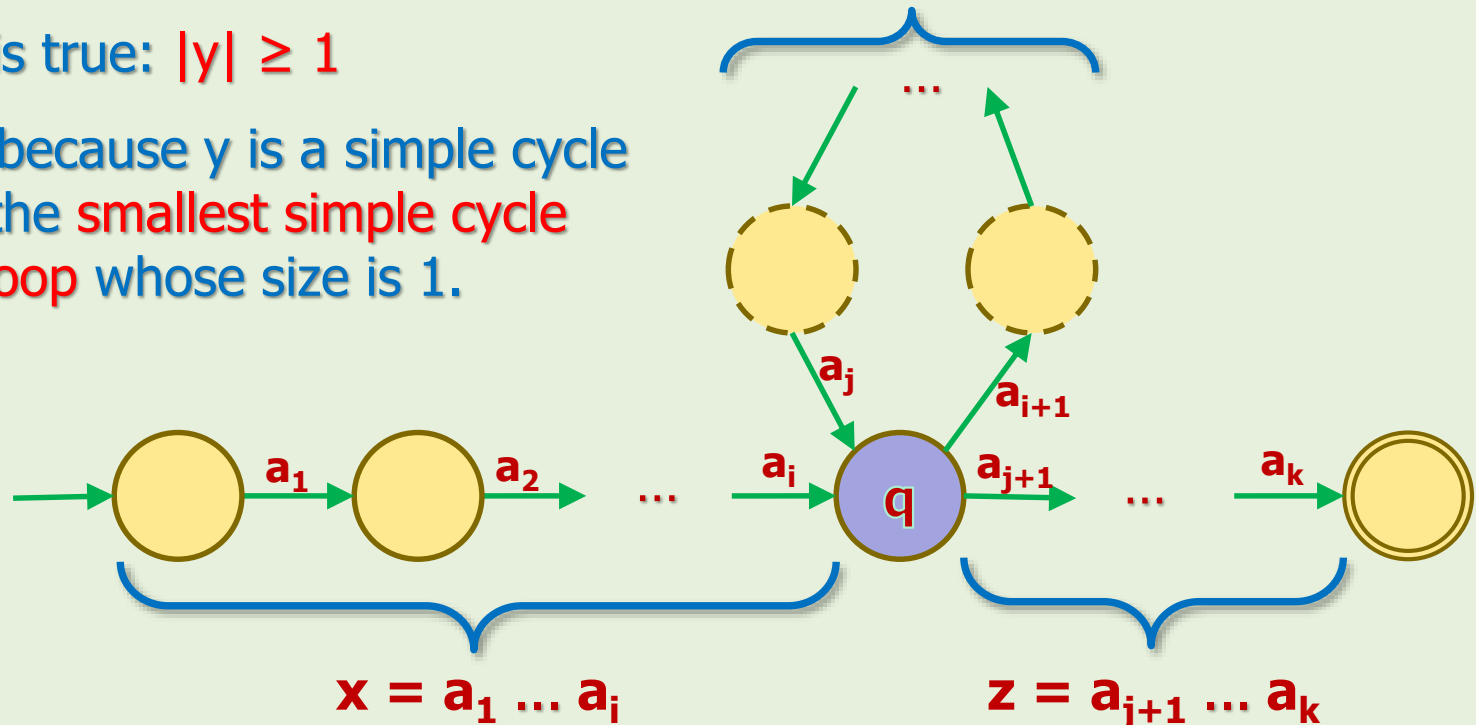
Yes, because we learned a_1 to a_j ($= xy$) are unique states and there is no repeated-states between them.

Recall that the DFA has m states and xy is only a part of that.

$$y = a_{i+1} \dots a_j$$

2. Is this true: $|y| \geq 1$

Yes, because y is a simple cycle and the smallest simple cycle is a loop whose size is 1.



! More Questions!

We've already known $w = xyz \in L$.

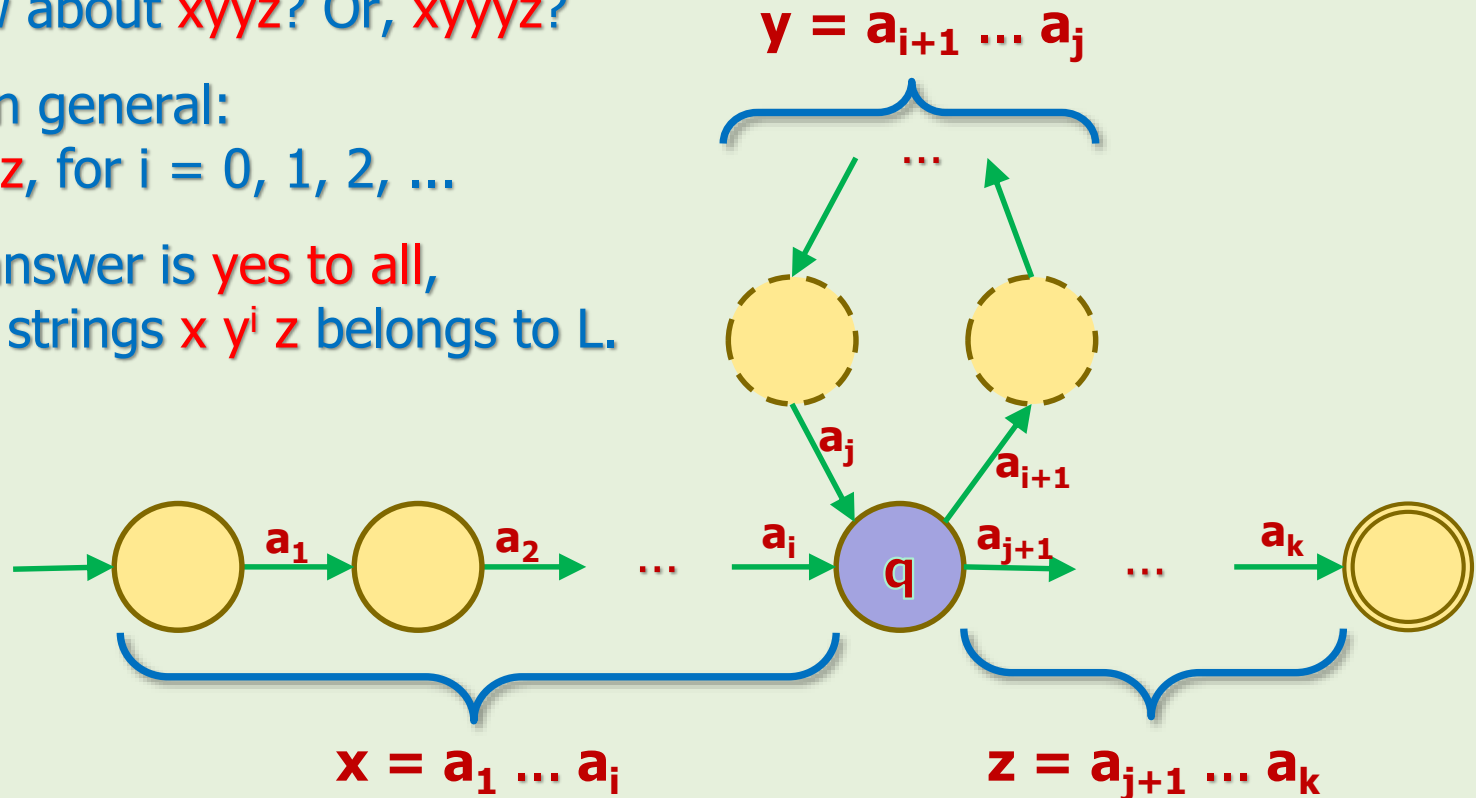
3. Is string $xz = a_1 a_2 \dots a_i a_{j+1} \dots a_k$ accepted by this DFA?

Yes, it skips y part. So $xz \in L$

4. How about $xyyz$? Or, $xyyyz$?

5. Or in general:
 $x y^i z$, for $i = 0, 1, 2, \dots$

- The answer is **yes** to all, so all strings $x y^i z$ belongs to L .



A Property of Infinite Regular Languages

Conclusion

- If L is an infinite regular language,
and if we pick a string $w = xyz \in L$,
and split it in a certain way (means it satisfies some conditions),
- ... then, we can pump any number of y 's
and the resulting strings would belong to the language L .
- Means: $w_i = xy^iz \in L$ for $i = 0, 1, 2, \dots$
- And this was the **mysterious concept** of "Pumping Lemma"!

Pumping Lemma

What is a Lemma?

Etymology

- "Lemma" is a smaller theorem to help proving a bigger one.
- Very occasionally lemmas can take on a life of their own.
- In computer science, "pumping lemma" is one of them.



Pumping Lemma

If L is an INFINITE REGULAR language,

Then there exists an $m \geq 1$ such that

If $w \in L$ and $|w| \geq m$

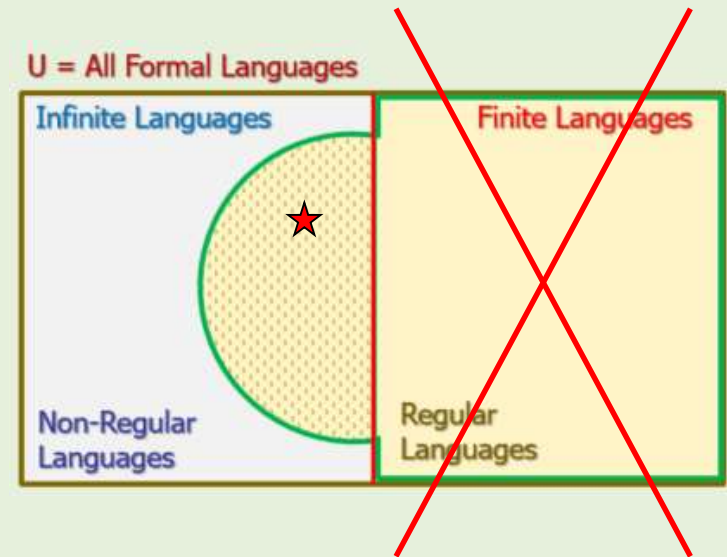
Then //pumping lemma guarantees that ...

We must be able to divide w into three parts xyz in such a way that all of the following conditions are satisfied:

$|xy| \leq m$, and

$|y| \geq 1$, and

$w_i = x y^i z \in L$ for $i = 0, 1, 2, 3, \dots$.



Formal Statement of Pumping Lemma

If L is an infinite regular language,

Then

(1) There exists an $m \geq 1$ such that

If (2) $w \in L$ and (3) $|w| \geq m$

Then //P. L. guarantees that ...

(4) We must be able to divide w into xyz in such a way that all of the following conditions are satisfied:

(5) $|xy| \leq m$, and

(6) $|y| \geq 1$, and

(7) $w_i = x y^i z \in L$

(8) w_i for $i = 0, 1, 2, \dots$

Steps of Pumping Lemma

Step	Description	Comment
1	Take an m	Always take it as m
2	Take w	A string from the language dependent to m
3	Check $ w \geq m$	
4	Find x, y, z	$w = x y z$
5	Check $ xy \leq m$	
6	Check $ y \geq 1$	
7	Construct $w_i = xy^iz \in L$	
8	Check various i 's of w_i	For $i = 0, 1, 2, 3, \dots$

Pumping Lemma

Example 7

- Verify the pumping lemma property on the following infinite regular language.

$$L = \{a^n b : n \geq 0\}$$

Solution

- (1) Let's take the $m = 2$. Why not 3?

OK, let's take it as m .

- If we need, we'd make some boundary on m later.

- (2) Let's take $w = a^m b$

- Note that m is a constant.
- It means, $a^m b$ is a string, NOT a pattern.

- (3) Check w 's size:

$$|w| = |a^m b| = m+1 \geq m \quad \checkmark$$

- Pumping lemma guarantees that:

- (4) There exists x, y, z such that:

$$w = a^m b = xyz = \lambda \quad a \quad a^{m-1} b$$

- (5) $|xy| = |a| = 1 \leq m \quad \checkmark$

- (6) $|y| = 1 \geq 1 \quad \checkmark$

- (7) $w_i = xy^i z = \lambda a^i a^{m-1} b \in L$

- (8) Check various i 's of w_i :

- $i=0 \quad w_0 = xz = a^{m-1} b \in L \quad \checkmark$

- $i=1 \quad w_1 = xy^1 z = a^m b \in L \quad \checkmark$

- $i=2 \quad w_2 = xy^2 z = a^{m+1} b \in L \quad \checkmark$

- $i=3 \quad w_3 = xy^3 z = a^{m+2} b \in L \quad \checkmark$

- ...



Pumping Lemma

Example 8

- Verify the pumping lemma property on the following infinite regular language.

$$L = \{bba^n : n \geq 0\}$$

Solution

References

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