Liang Zhang

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SKILLS

Programming | Java | Javascript | Python | C++ | C# | C

Web & Database | HTML | CSS | NodeJS | SQL | Spring Boot | ReactJS

Tech | Git & GitHub | Unix | VSCode | MSExcel | Salesforce

Language | English | Mandarin | Cantonese | Japanese

EDUCATION

Bachelor of Computer Science, University of Minnesota-Twin Cities (2018 Fall-2022 May)

PROJECTS

Discord Music Bot (GitHub) – Full-Stack – Agile Development

Dec 2021-Jan 2022

Technologies and Skills Utilized: Java, Gradle, Spring Boot, and several discord bot dependencies

- Created a discord bot that joins a discord channel, plays music, adds music to the playlist, and leaves the discord channel using commands in the discord chat.
- Mainly handled bot connection to the Discord server, music playback, and command functions.

Auto Rescue Drone (GitHub) – Full-Stack – Agile Development

Nov 2021-Dec 2021

Technologies and Skills Utilized: C++, Javascript, and other search algorithms

• The drone preforms DFS, BFS search on the noded graph UMN campus map, then uses the Canny Edge filter to outline the object that needs to be rescued.

Image Filters (GitHub) – Full-Stack – Agile Development

Oct 2021-Nov 2021

Technologies and Skills Utilized: C++

• Implemented threshold, gaussian blur, hysteresis, mean blur, pixelate, and canny edge filters.

Sudoku Auto Solver (GitHub) – Full-Stack – Agile Development

Jul 2021- Aug 2021

Technologies and Skills Utilized: Python, Pygame, and backtracking algorithm.

- Created an AI bot that can generate the solution base on the Sudoku puzzle.
- Used Pygame library to create the game & user interface.

WORK EXPERIENCE

MnTAP Web & Data Management Assistant

May 2021-Sep 2021

- Update and manage clients information using Salesforce & WordPress.
- Helped code the Pneumatic to Electric Tool Cost Calculator for MnTAP.